Handy All-In-One-Place PocketGuide to:

8th Annual Trudge Trashgiving Festival

"Thrillz, Skillz, Frillz, & Dillz"

Schedule:

Friday

Whenever: Party at the Frisbee house (all floors of 2174 14th St). Three stories of luxury floorspace can also accommodate you for your sleeping pleasure. "Official" drinking games to start after 10:00 (yacht races, extreme turtle style drinking, peeing for height (looking in your direction, ladies…), Frisbee golf after midnight, etc)

Saturday (friz events at Lower Renwyck)

9:00	Hat Tourney Game #1	
10:00	Skillz event #1 (throwing for distance)	
10:30	Hat Tourney Game #2	
11:30	Skillz event #2 (throw-run-catch for distance)	
12:00	Hat Tourney Game #3	
1:00	Skillz event #3 (throwing for accuracy)	
2:00	Final game: Young vs Old	
4:00	Skillz event #4 (MACing for distance)	
7:00	Dinner and party (Frisbee house) (Alums, be prepared to donate some cash to the	
	funds—see Tate or someone else cool)	
9:00	Tate's trying to make it sound like he'll be drinking on a Saturday night. Whatev	

Frisbee golf? Tate thinks I'm gonna get drunk and then I'm gonna put the green

Sunday

12:00

10:00 Tate thinks he can beat Rich sprinting?

10:00:01Rich realizes he's outclassed

'Traditional' STD run?

Early afternoon: Matrix Revolutions viewing? (I'm going (because theaters in Ithaca blow) even though I hear it sucks)

jacket on the line... nice dreamin, sucka!

Hat tourney:

• Games will be to 7 with no halftime.

Strong Bad Woody	The Poopsmith	Trogdor the Burninator	Marzipan
Brandon Steets	Greg Sanda	Rich Sanda	Mike Vogel
Sam Hopewell	Tate Allen	Ben Guikema	Chris Ruiz
Jim Holmes	Fritz Koenig	Matt Natale	Andy Levey
Mike Shyu	Joe Chapman	Marc Reimer	Mike Bower
Craig Simmons	Aaron Rowan	Dave Pomper	Dave Ross
Irene Wong	Linda Casill	Pete Hale	Nicole Kuskowski
Moira Shortell	Meghan Geary	Suzie Clarke	Alicia Dunne
Sean Frick	Jon Fink	Sherry Holmes	Laura Konieczny
Matt Stokes	Rich	Alden	Jon Ganz
Tom	Jeremy McNamara	Joe Schliffer	Johnnie W
Seth Stewart	Doug	Adam Dyer	Seth Bard
Philip Andrews	Andrew Blaisdell	Dave Bang	Jake
Monica	Tina	John Prestel	Jeremy Kauman
		Valentina	Jessica Seeger

Young Doods vs Old Doods Game:

• Full game to 15

Miscellaneous crap:

People that have offered phonesex:

Frisbee House: 518.266.9531

Tate: 617.488.9894 Ben: 518.852.9366

Any recent /soon-to-be graduates looking to put out the cash for a job keg?

Individual Skillz Rules:

Throwing for distance:

- Thrower can't touch ground beyond the "take-off" line until the disc is released
- Measured distance will be perpendicular to "take-off" line (tough crap if you toss a 100 yard throw at a 45 degree angle across the field)
- Spot will be farthest point of disc, wherever the disc first touches ground
- Each person gets 2 tosses, and the better of the 2 is used for scoring
- Score = $100 * [distance / 79]^2$

Throw-run-catch for distance

- Thrower can't touch ground beyond the "take-off" line until the disc is released (note that the thrower does not have to be stationary while throwing the disc)
- Measured distance will be perpendicular to "take-off" line
- Spot will be the first (or furthest back if multiple) point of contact between the thrower and the ground after the disc is caught
- Any catch is legal (one OR two handed), but the first contact with the disc must be a catch (no mid-air-corrections or tipping or carrying the disc on your finger, etc)
- Each person gets 2 tosses, and the better of the 2 is used for scoring
- Score = $100 * [distance / 46]^2$

Throwing for accuracy:

- Thrower's pivot foot is 7 yards from a standard-sized Ultimate cone which is suspended approximately 1.5 yards off the ground
- Thrower attempts 5 tosses (thrower's choice: backhand or forehand)
- Any contact between the disc and the cone counts as a hit
- Score = 15 points per hit. Bonus scoring: 25 points for hitting all 5 throws

MACing for distance:

- The first MAC must be behind the established "take-off/measurement" line
- Forward progress of the disc is achieved by MACing
- Distance is from the line to the first point at which the frisbee hits the ground, or where your back foot is if you catch it
- Each person gets 2 attempts, and the better of the 2 is used for scoring
- Score = $100 * [distance / 30]^2$

This is not funny:



Drinking Skillz Rules:

The teams that win the Yacht race and the turtle style thing win homeless players, like Warren, that just show up.

Yacht Race:

- Two teams line up facing each other
- Pitcher of beer is given to first person in each line, the click pitchers and yell "TO GLENN!"
- Each person in succession drinks as much/little as they want
- Each person can only touch the pitcher once
- First team to finish pitcher wins

Extreme Turtle-Style Drinking:

Each team will compete within their ranks to find the top 2 from each team. The top 2 from each team will then compete against each other to establish their team's dominance.

- Open can of beer is placed on the floor
- First person to finish beer w/out using hands is the winner
- The winner is determined by the crowd
- Any disqualification due to excessive spilling or hand use is determined by mob justice

TreePee:

This is an individual event for the sole purpose of individual glory.

- There will be a designated tree or fence throughout the night
- Highest drop of urine on the tree/fence wins
- All pees done without a witness are scoffed at and disregarded.



The Evolution of a Freak



11/14/03