

**Team Waterfall**

**Scrum Retrospective  
Report**

**Duong, Andrew, Scott, Robert**

## Scott

### 1. What worked well?

We did a good job of keeping the meetings brief.

We met regularly, and had progress to report on.

Though we missed some requirements, we thought we finished all of the user stories we set out to finish.

### 2. What didn't work so well?

We didn't pay enough attention to the acceptance criteria

It took me a while to catch up with the technology we were using.

Our scrum board wasn't always up to date and accurate.

### 3. What have I learned?

Agile is nice for feeling a sense of accomplishment because of the shippable increments.

It is easy to keep a group meeting brief if everyone comes prepared and focused.

### 4. What still puzzles me?

Github

## **Andrew**

### **1. What worked well?**

I felt that the communication in our group went pretty well. We were always able to meet for daily scrum meetings and communicated if we needed to time to be changes for whatever reason.

### **2. What didn't work so well?**

I think there was a lot of cases where group members were working alone on their particular portion. I think if we would have focused more on pair programming that it would have allowed everyone to get their insight into more than just a single area of the project. This would also allow other to get insight into areas they do not particularly have experience in. We also did not focus well enough on the acceptance criteria and made the project how we assumed it should be like.

### **3. What have I learned?**

I have learned quite a bit about backend development, which does not so much apply to scrum as it does to individual experience. I learned how important it is to ensure you have listed the entire acceptance criteria correctly. It also seems very beneficial to have daily meetings because this causes people to get things done in a timely fashion rather than waiting for the last minute.

### **4. What still puzzles me?**

I feel it has been a little bit tough balancing everyone's input on the projects. Without knowing how all parts of the project work (front end, backend, databases) it is hard to get a realistic idea of what we can accomplish.

**Robert**

## **Duong Do**

### **1. What worked well?**

I feel that our meeting going very well. We rarely have conflict in the meeting and often assign tasks clearly. Moreover, we divide the tasks properly, which makes me never feel overwhelmed. The project is also straightforward and was not as challenging as I used to think. Overall, I feel comfortable on working with the project.

### **2. What didn't work so well?**

I think we are sometimes delay my work and there is some time our work overlap each other. Furthermore, we did not do the project like the way they demonstrate in the tutorial video. Specifically, we never evaluate how much time the work takes, or are not having the real Scrum Master during our meeting. In other word, we have Scrum Master but his role is almost like other members.

### **3. What have I learned?**

I have learned quite a bit about backend and frontend development. I also learned how Scrum group actually work in our real life. Furthermore, I learn how to work in the group. Finally, I learn how to keep my work constantly by solving the task assigned on Daily Scrum Meeting.

### **4. What still puzzles me?**

Generally, our project go very well and there is almost nothing puzzles me except sometimes I did not know what my group do because we assign things differently.

## Team Report

### 1- What worked well this sprint?

- We all were able to make it to the daily scrum meetings
- Kept the meetings within the time box
- We did a good job at splitting up tasks
- Equal participation from every member.
- Willingness to work.

### 2- What didn't work so well this sprint AND WHY?

- We were not going off the correct acceptance criteria because we did not have all the information written correctly.
- We did not always have our projects page updated
- We did not have detailed information on our daily scrum page every time
- We should have spent more time doing pair programming to make sure everyone's input was going into the project
- Some of our meetings were cut a little short because of scheduling issues
- We did not have snacks at the meeting
- We did not always have a full understanding of the criterial that we needed to complete

### 3- What the team plans to change for next sprint AND HOW (up to three things)? Why do you expect these changes to improve your performance / productivity in the next sprint?

- We can have a single person assigned to edit the project board to make sure this is updated
- We can spend more time talking and understanding the acceptance criteria and making sure our testing is focused on this area