

Tianjin International Engineering Institute

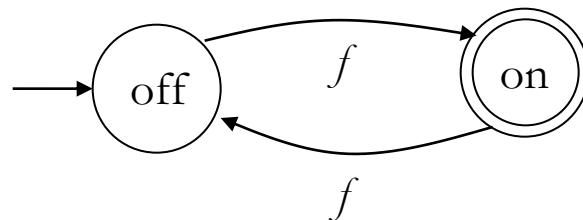
**Formal Languages and Automata**

# Lesson 3: Finite Automata

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Edition 2018

# Example of a finite automaton

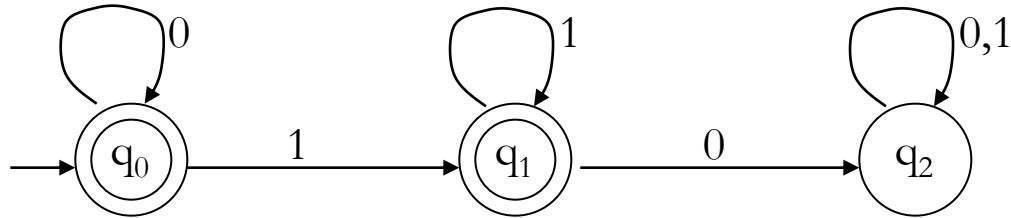


- There are **states** off and on, the automaton **starts** in off and tries to reach the “**good state**” on
- What sequences of  $f$ s lead to the good state?
- Answer:  $\{f, fff, fffff, \dots\} = \{f^n : n \text{ is odd}\}$
- This is an **example** of a deterministic finite automaton over alphabet  $\{f\}$

# Deterministic finite automata

- A **deterministic finite automaton** (DFA) is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$  where
  - $Q$  is a finite set of **states**
  - $\Sigma$  is an **alphabet**
  - $\delta: Q \times \Sigma \rightarrow Q$  is a **transition function**
  - $q_0 \in Q$  is the **initial state**
  - $F \subseteq Q$  is a set of **accepting states** (or **final states**).
- In diagrams, the accepting states will be denoted by double loops

# Example



alphabet  $\Sigma = \{0, 1\}$

start state  $Q = \{q_0, q_1, q_2\}$

initial state  $q_0$

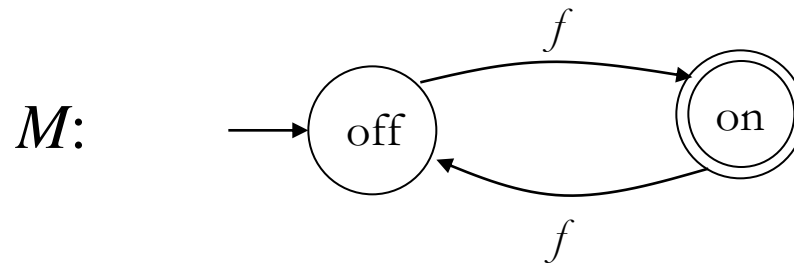
accepting states  $F = \{q_0, q_1\}$

transition function  $\delta$ :

		inputs	
		0	1
states	$q_0$	$q_0$	$q_1$
	$q_1$	$q_2$	$q_1$
	$q_2$	$q_2$	$q_2$

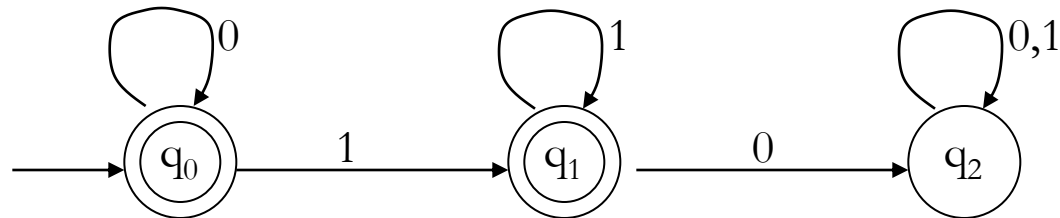
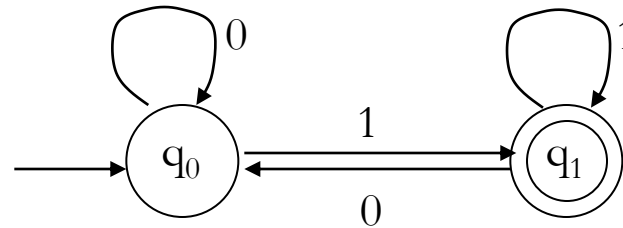
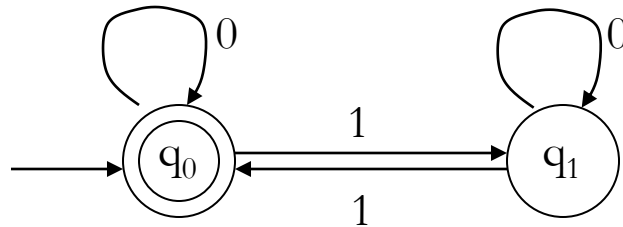
# Language of a DFA

The language of a DFA  $(Q, \Sigma, \delta, q_0, F)$  is the set of all strings over  $\Sigma$  that, starting from  $q_0$  and following the transitions as the string is read left to right, will reach some accepting state



- Language of  $M$  is  $\{f, fff, fffff, \dots\} = \{f^n : n \text{ is odd}\}$

# Examples



What are the languages of these DFAs?

# Examples

- Construct a DFA that accepts the language

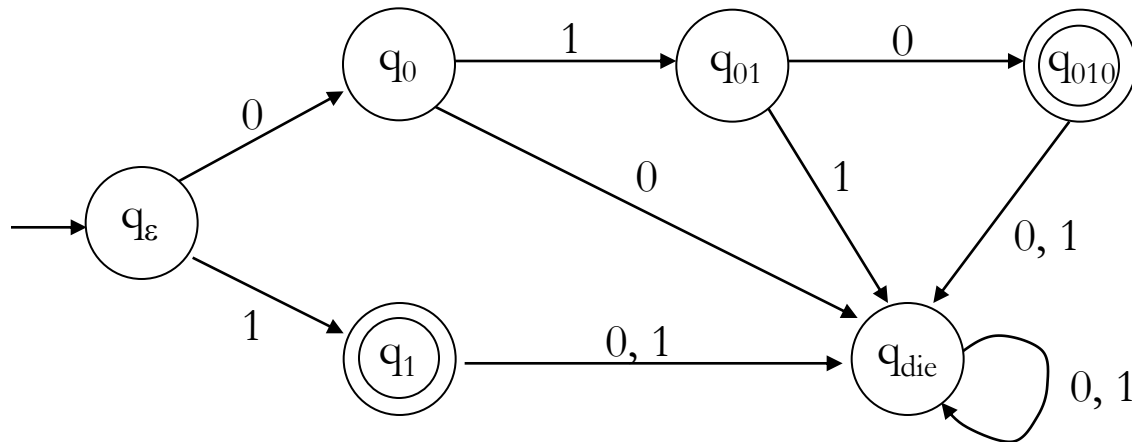
$$L = \{010, 1\} \quad (\Sigma = \{0, 1\})$$

# Examples

- Construct a DFA that accepts the language

$$L = \{010, 1\} \quad (\Sigma = \{0, 1\})$$

- Answer





# Examples

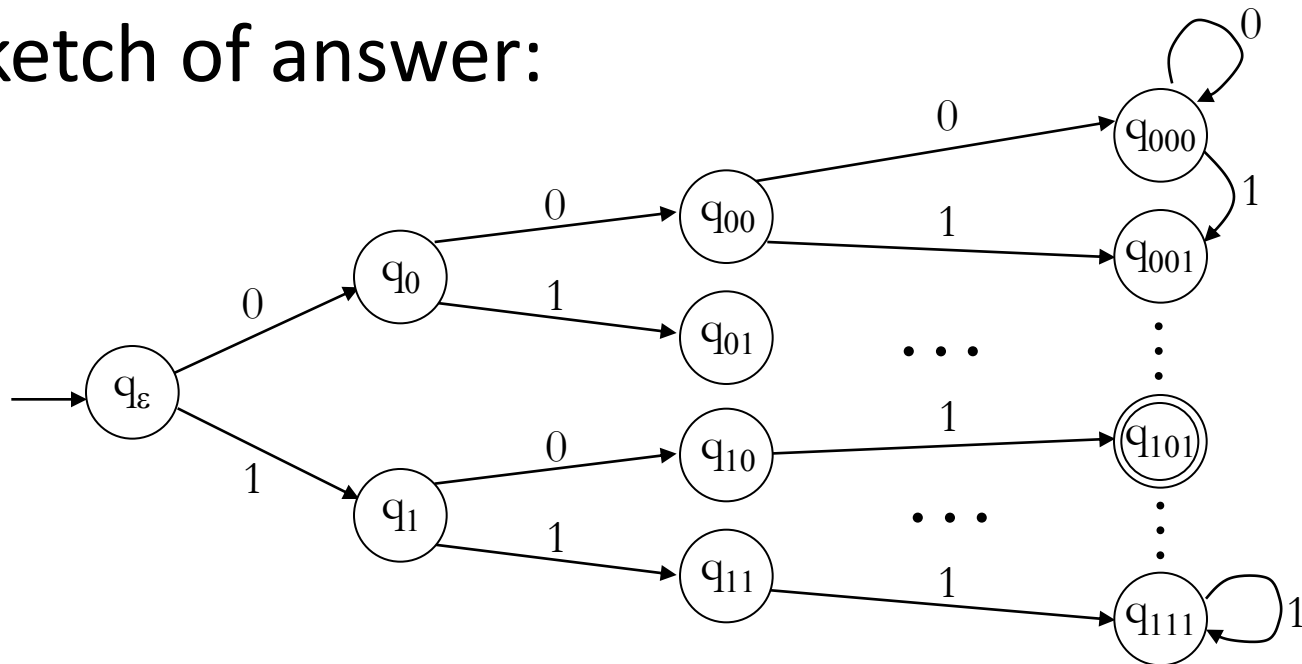
- Construct a DFA over alphabet  $\{0, 1\}$  that accepts all strings that end in 101

# Examples

- Construct a DFA over alphabet  $\{0, 1\}$  that accepts all strings that end in 101
- **Hint:** The DFA must “remember” the last 3 bits of the string it is reading

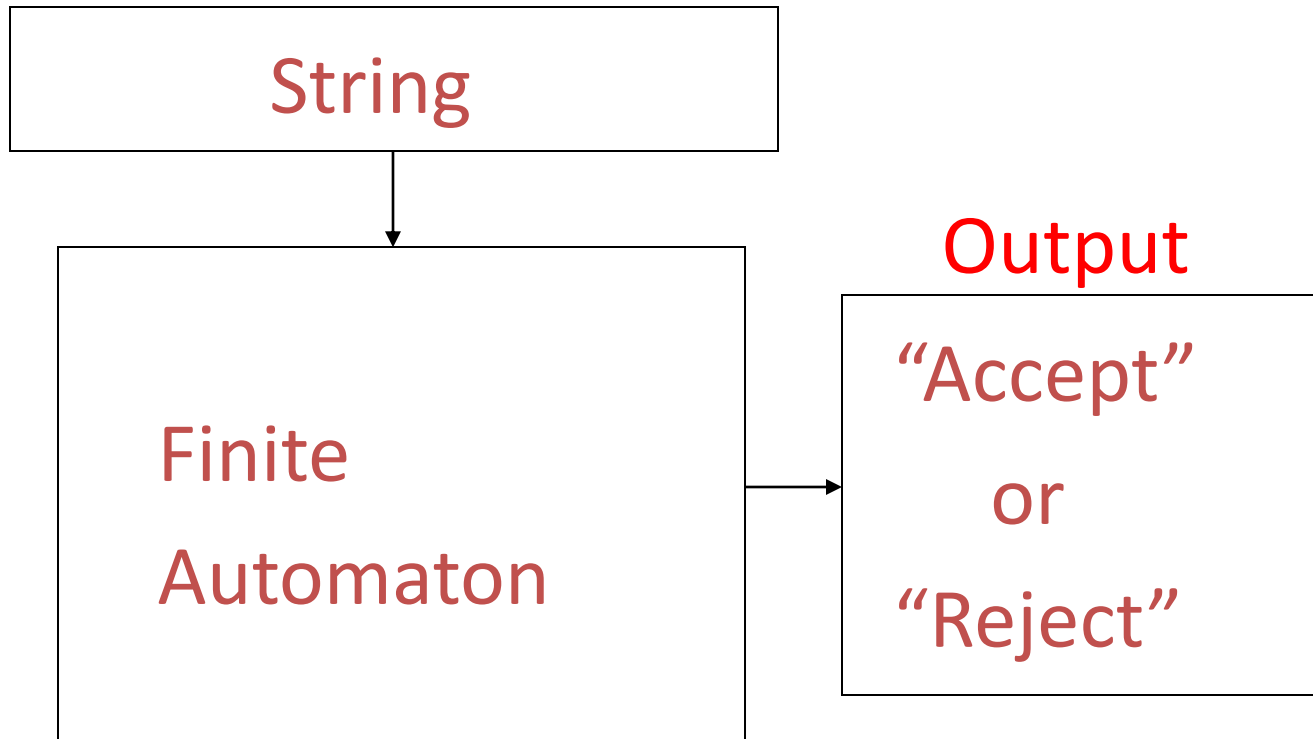
# Examples

- Construct a DFA over alphabet  $\{0, 1\}$  that accepts all strings that end in 101
- Sketch of answer:



# DFA processing

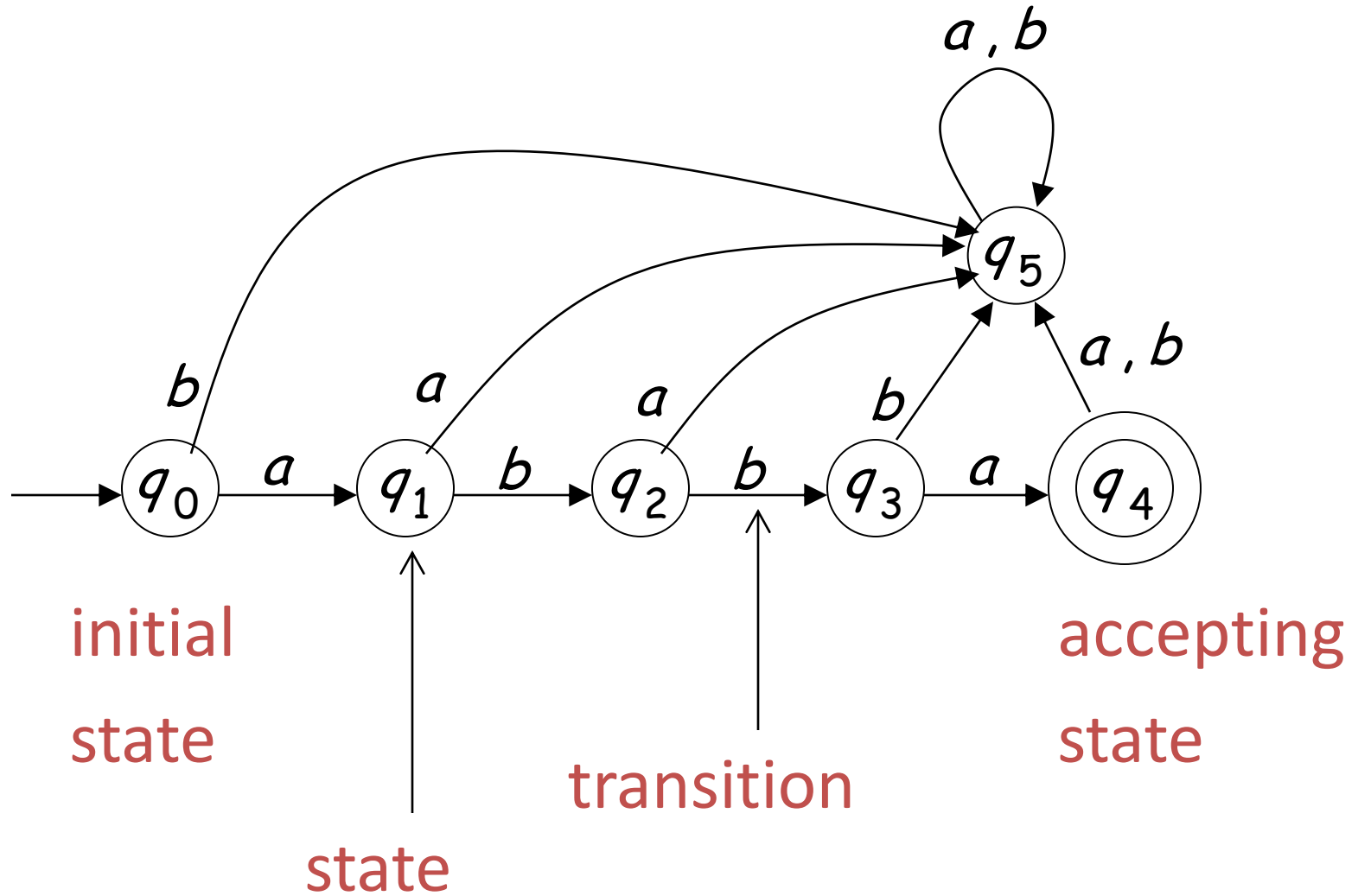
Input Tape



Output

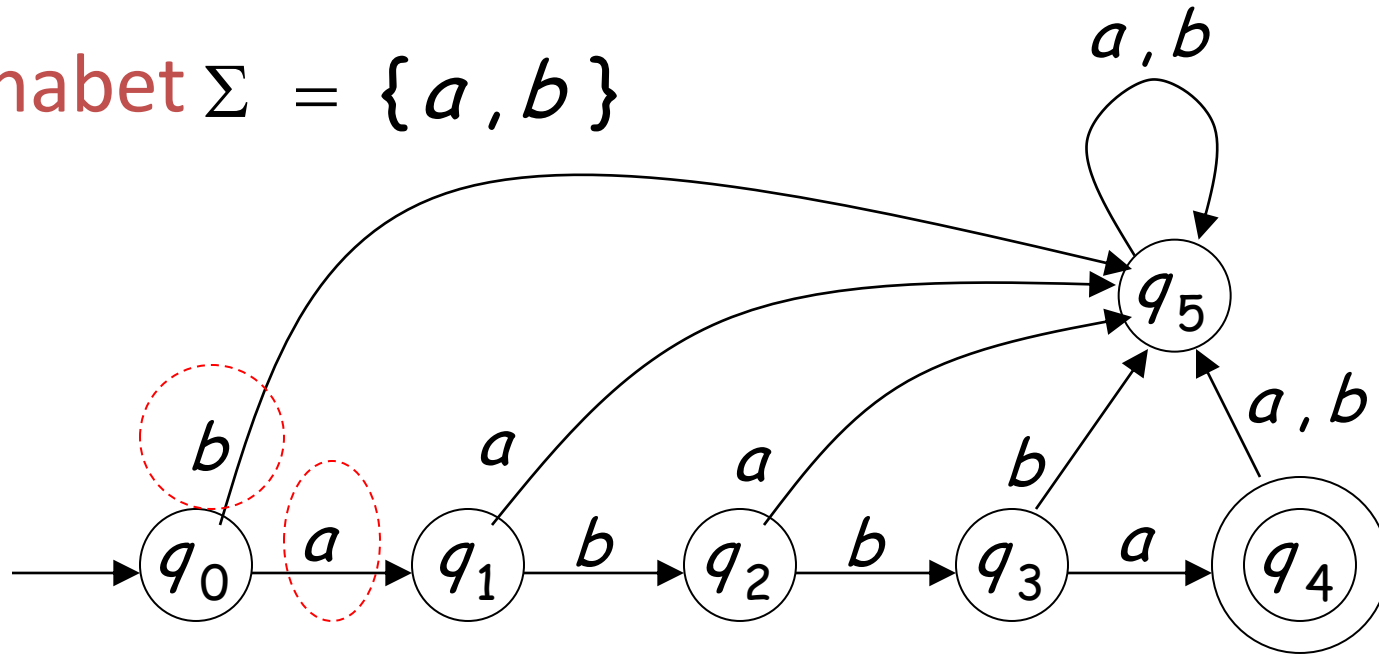
“Accept”  
or  
“Reject”

# Transition Graph



# Transition Graph

Alphabet  $\Sigma = \{a, b\}$



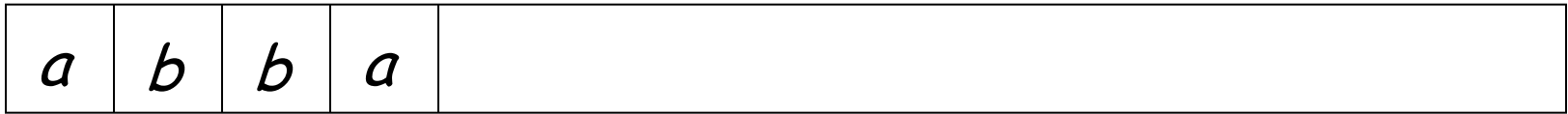
For every state, there is a transition  
for every symbol in the alphabet

# Initial Configuration

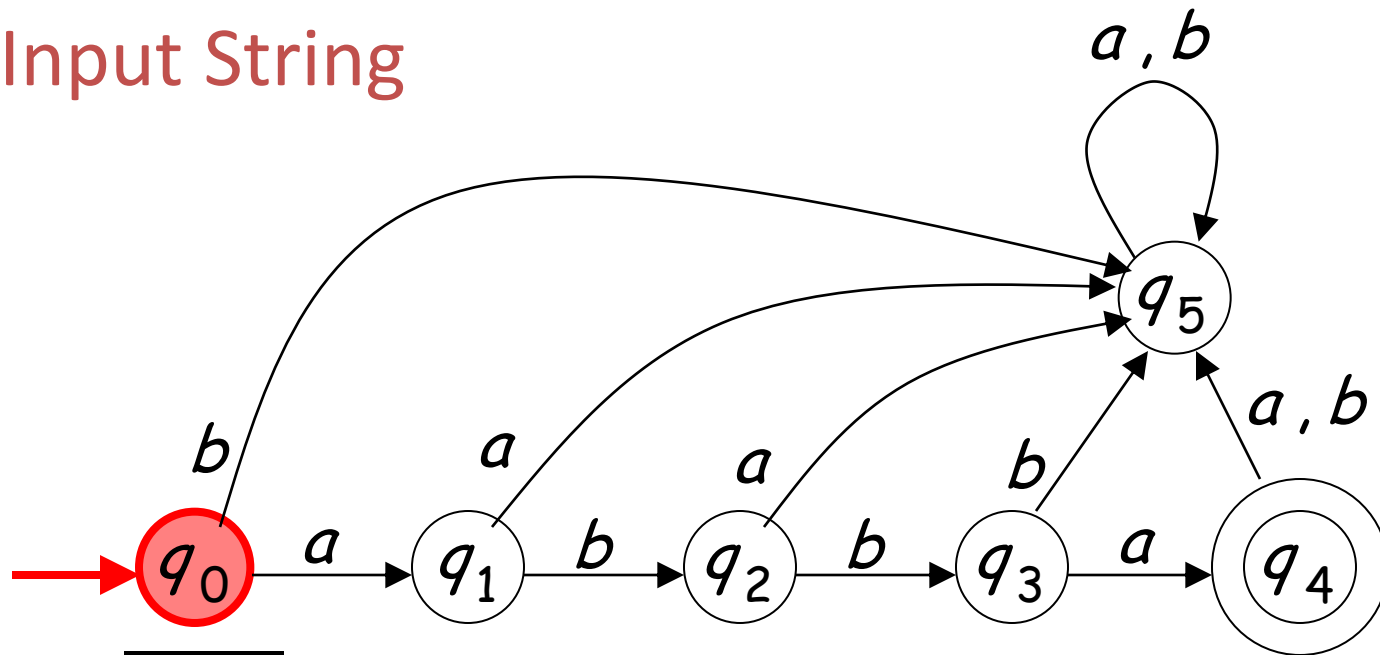
head



Input Tape

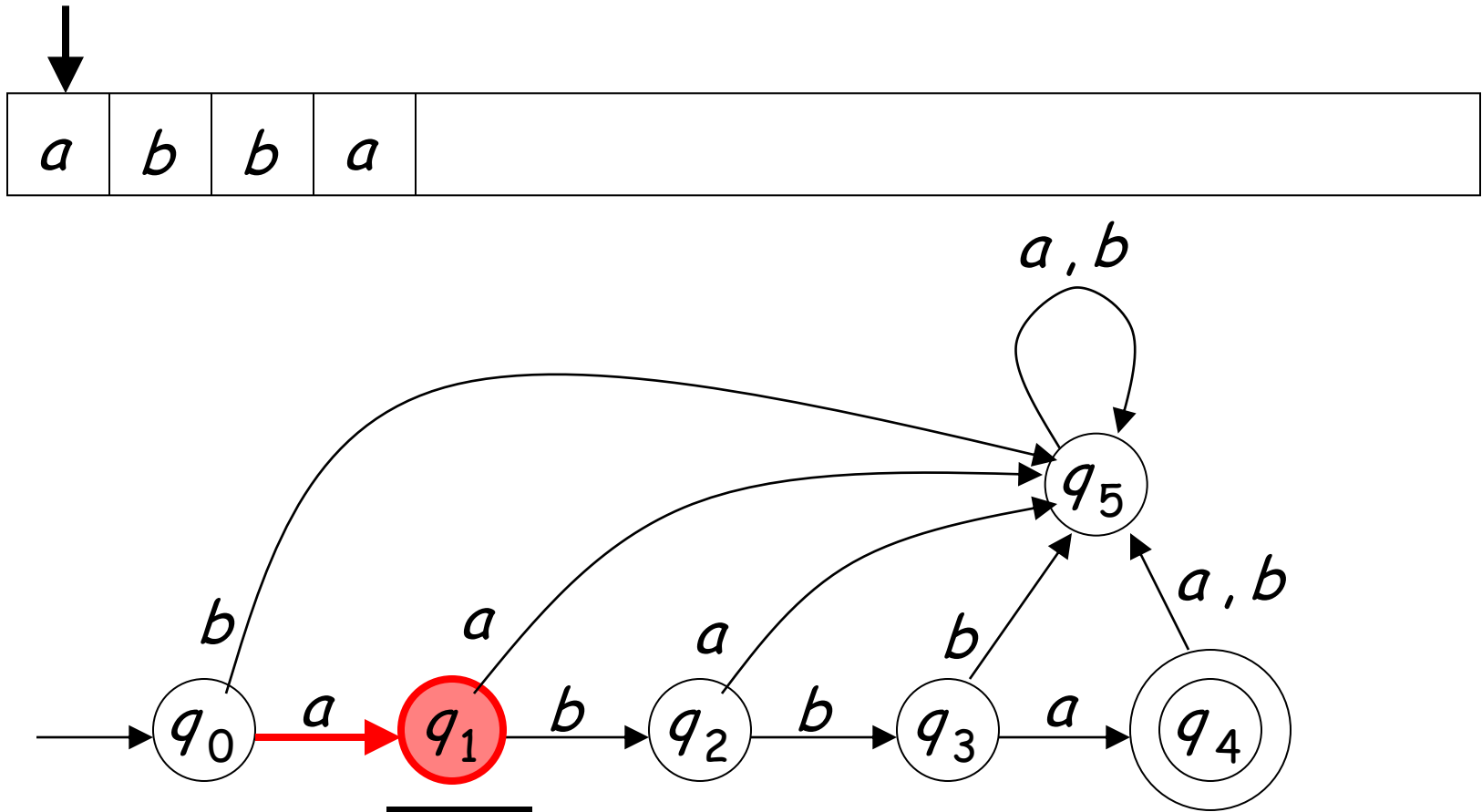


Input String



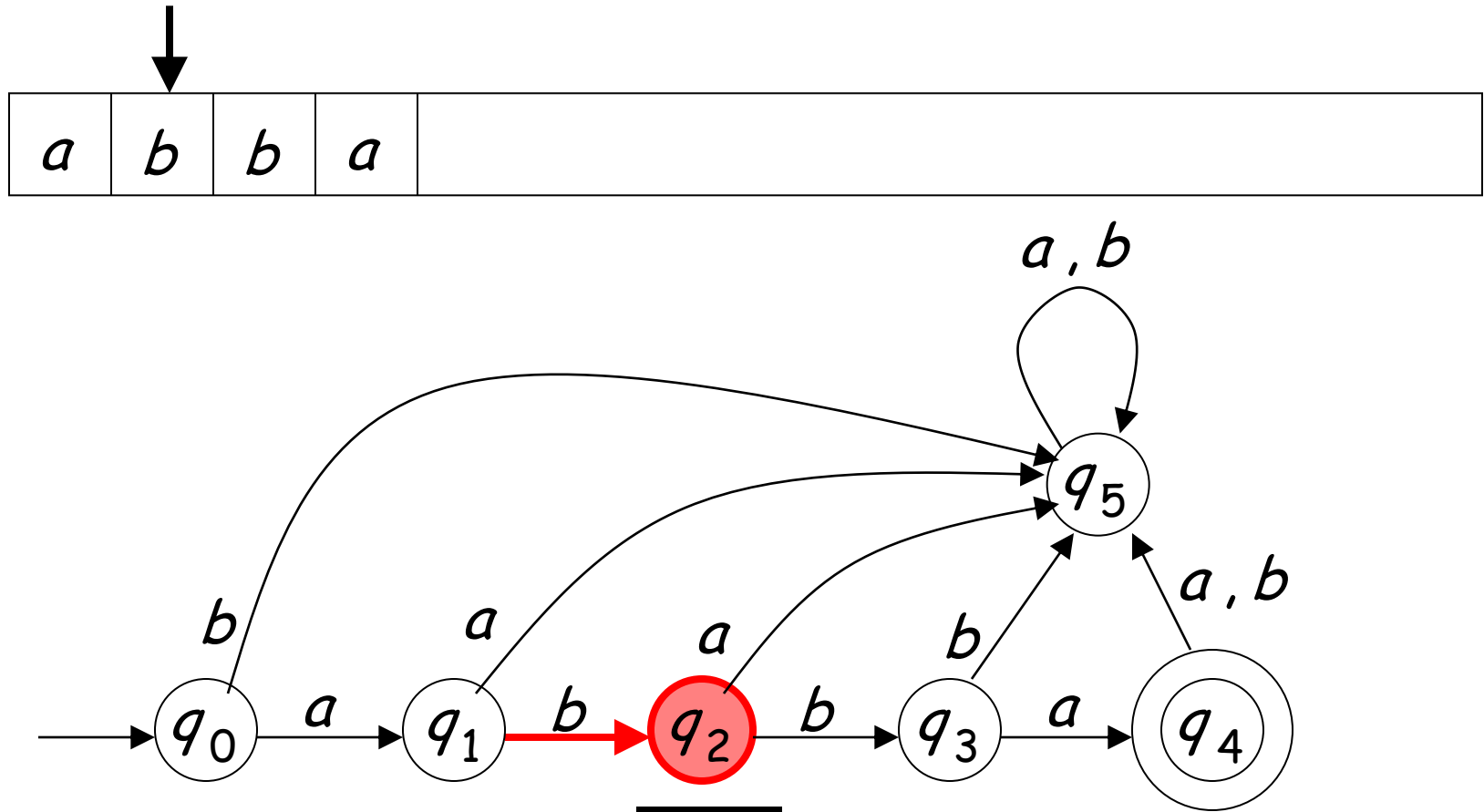
Initial state

# Scanning the Input

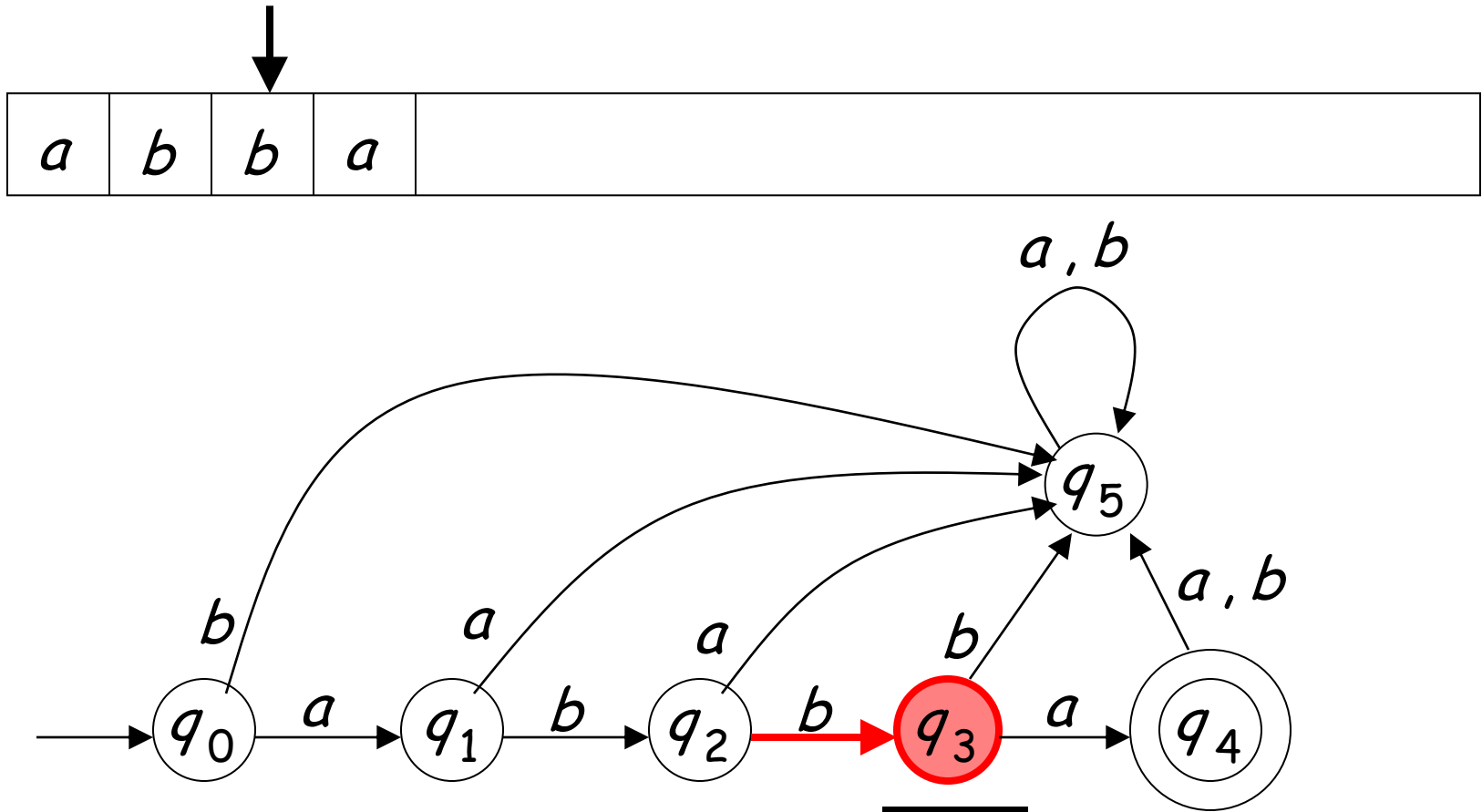




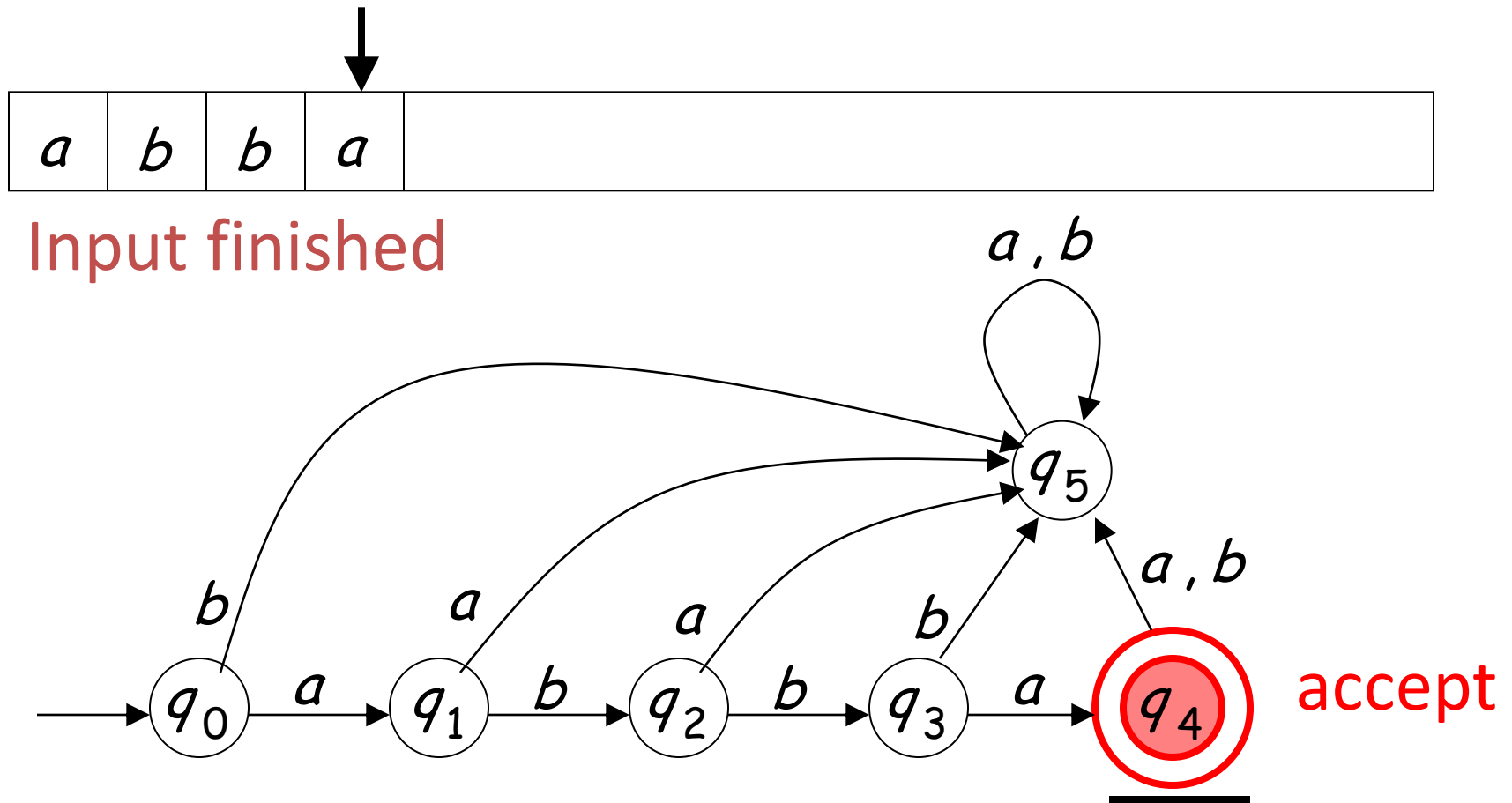
# Scanning the Input



# Scanning the Input



# Scanning the Input

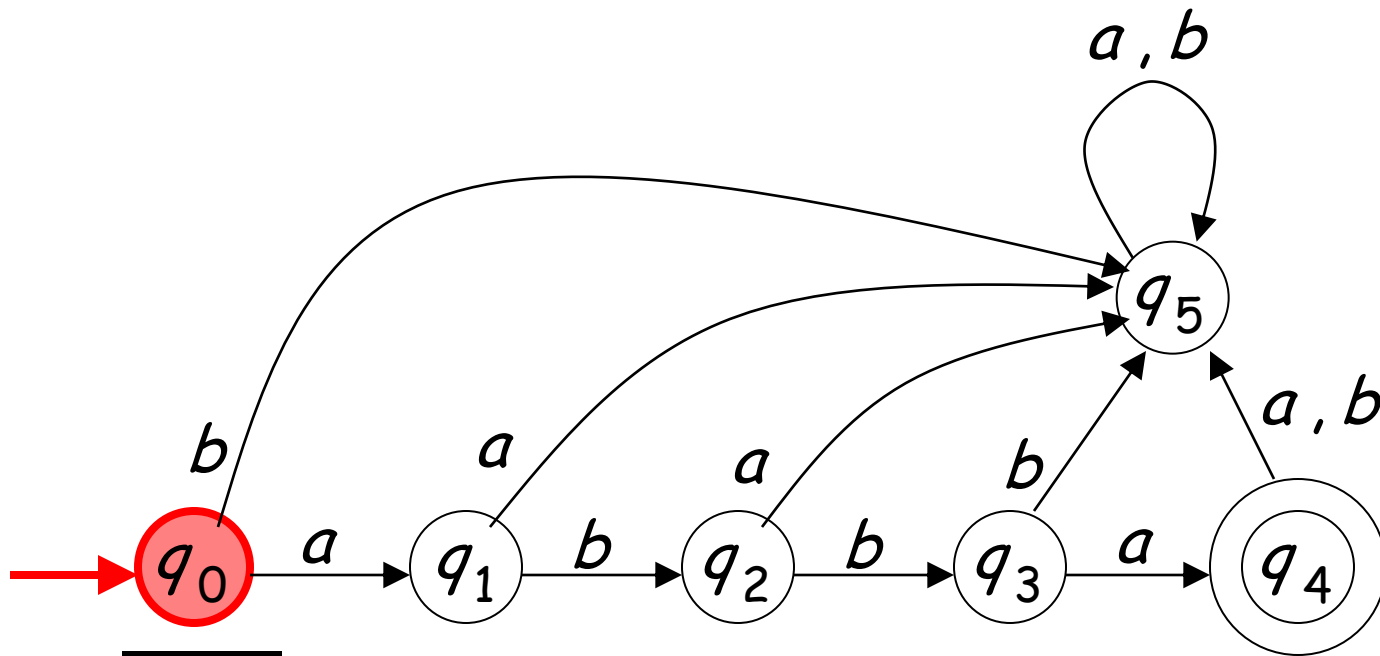


Last state determines the outcome

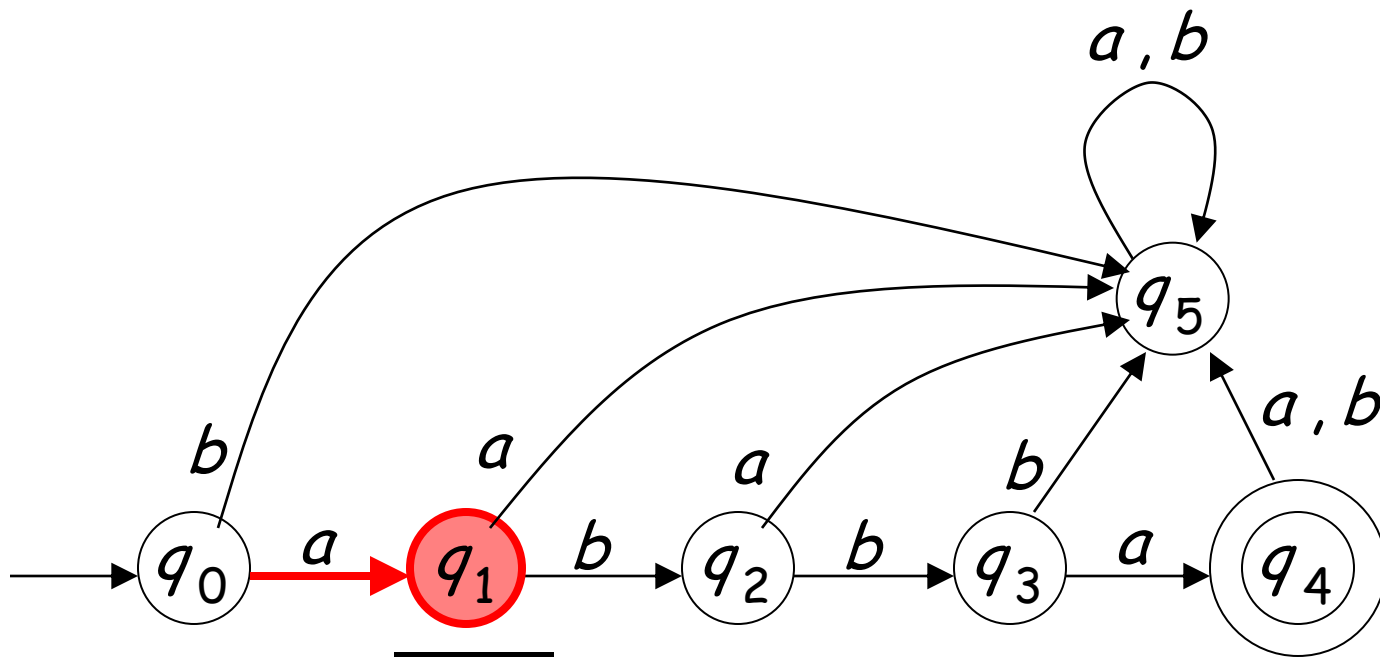
# A rejection case



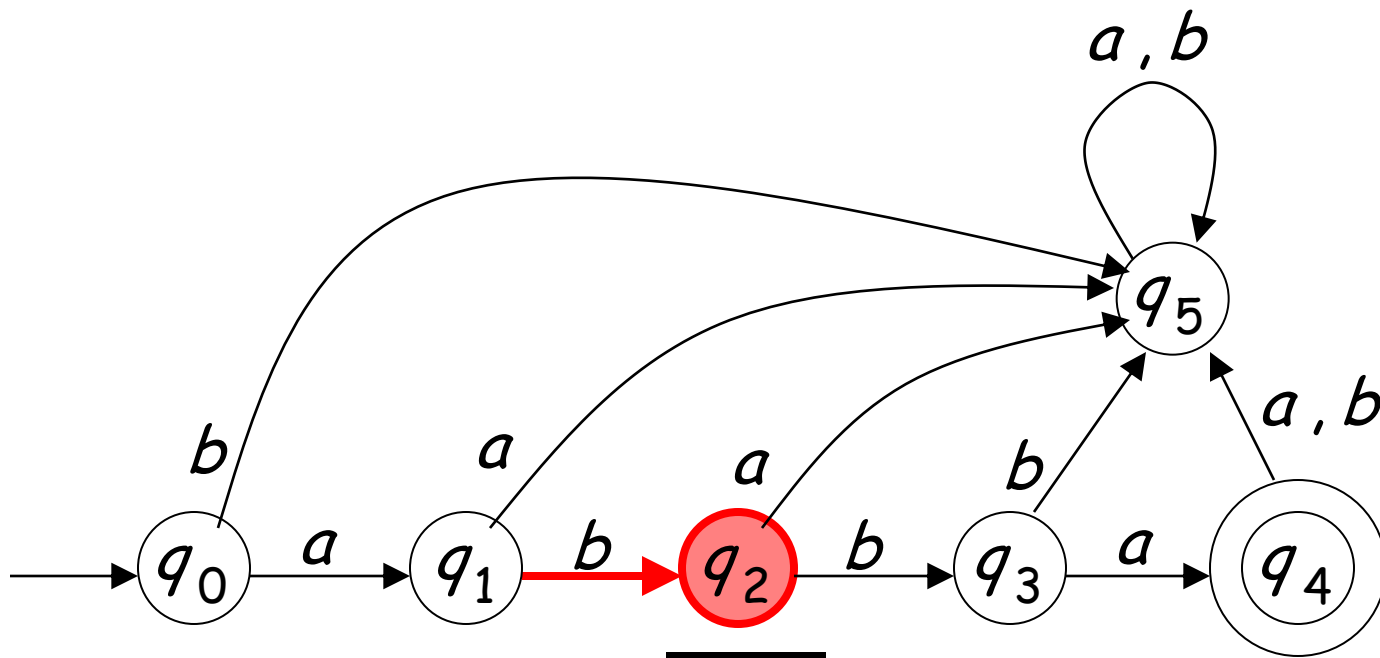
Input String



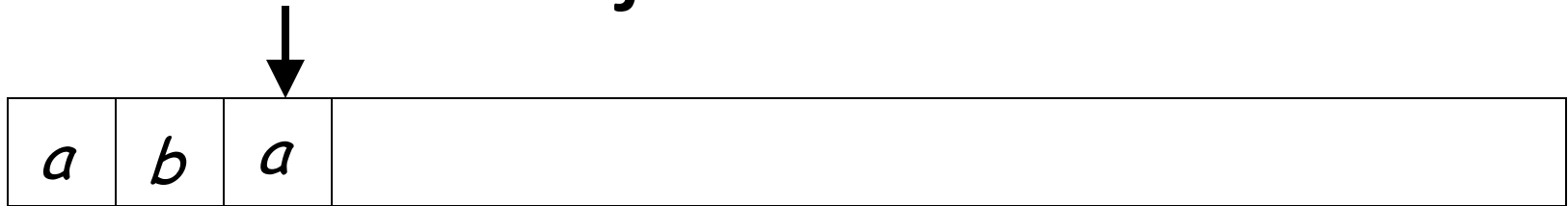
# A rejection case



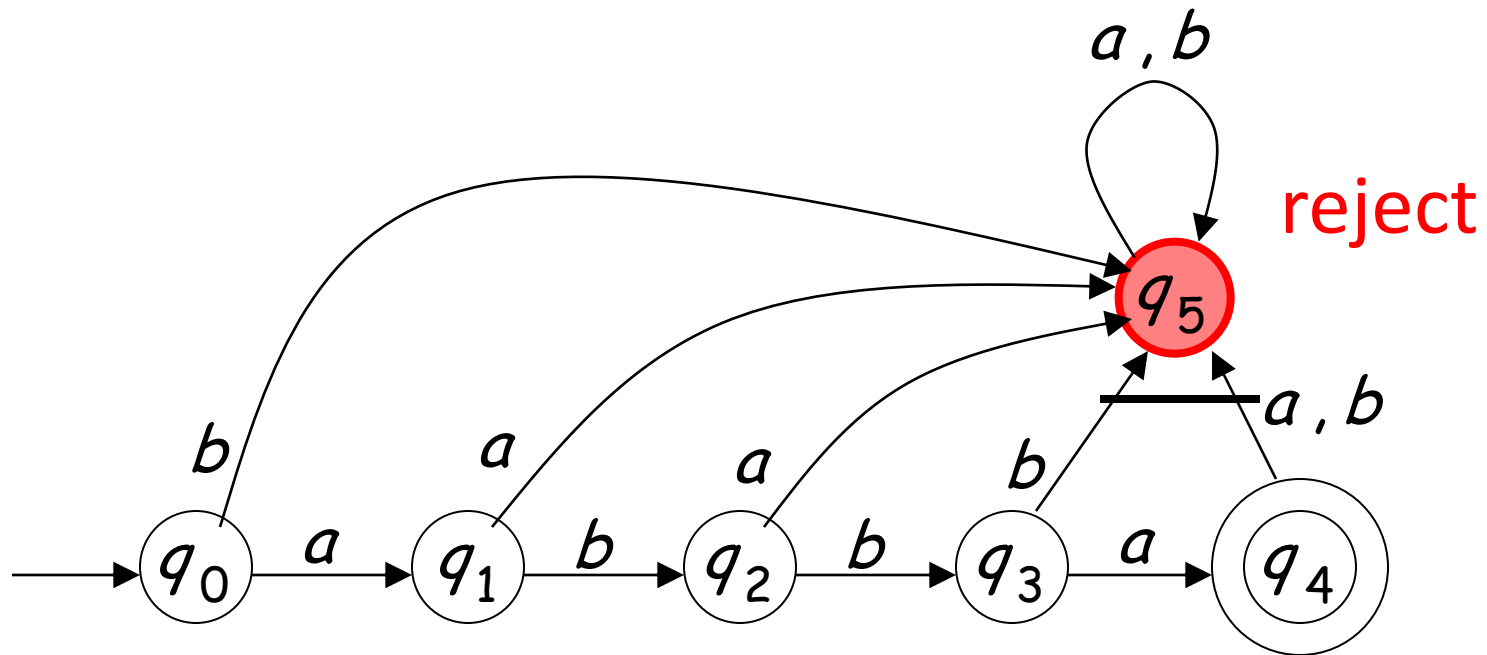
# A rejection case



# A rejection case



Input finished



Last state determines the outcome

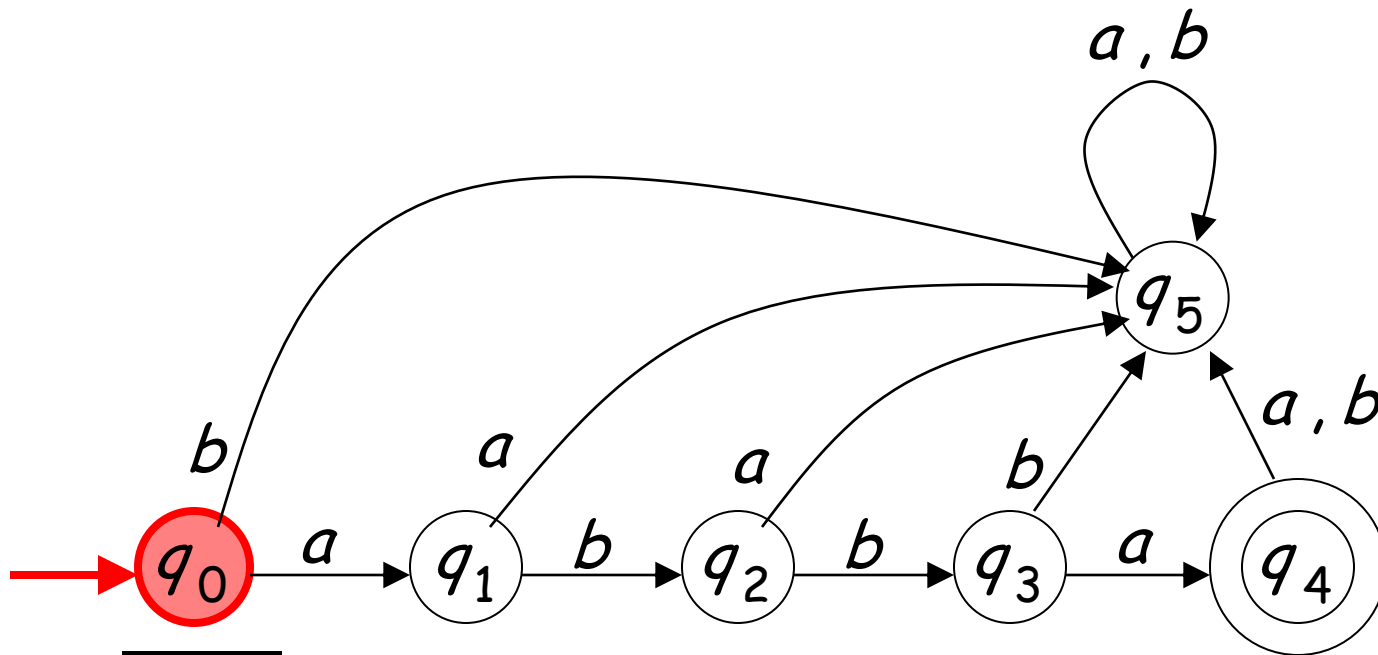
# Another rejection case



$(\lambda)$

Input Finished (no symbol read)

Tape is empty



reject



# Acceptation/Rejection

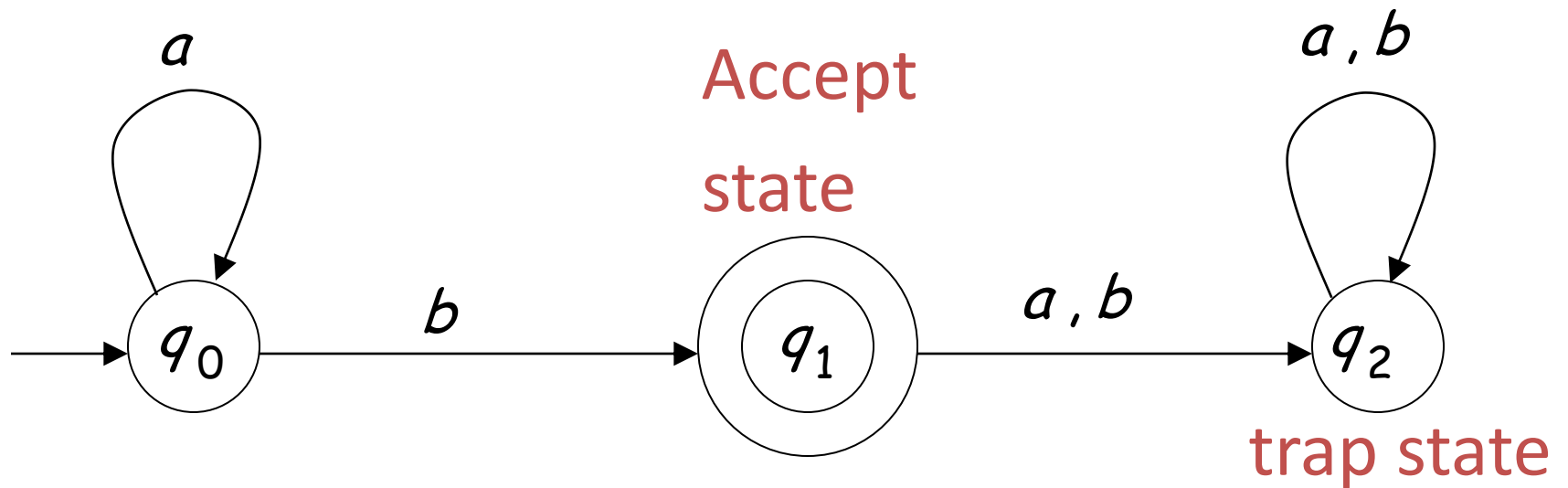
To accept a string:

all the input string is scanned  
and the last state is accepting

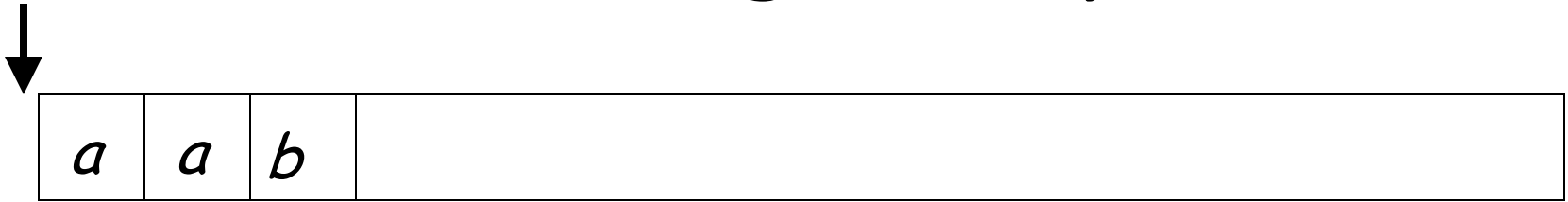
To reject a string:

all the input string is scanned  
and the last state is non-accepting

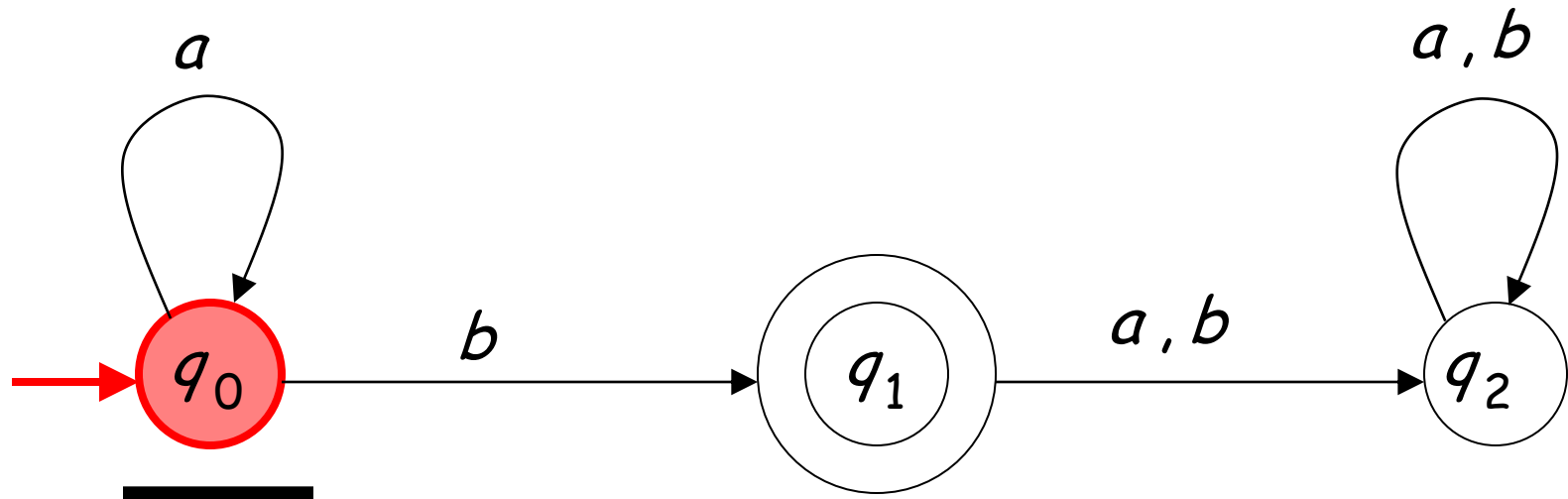
# Another Example



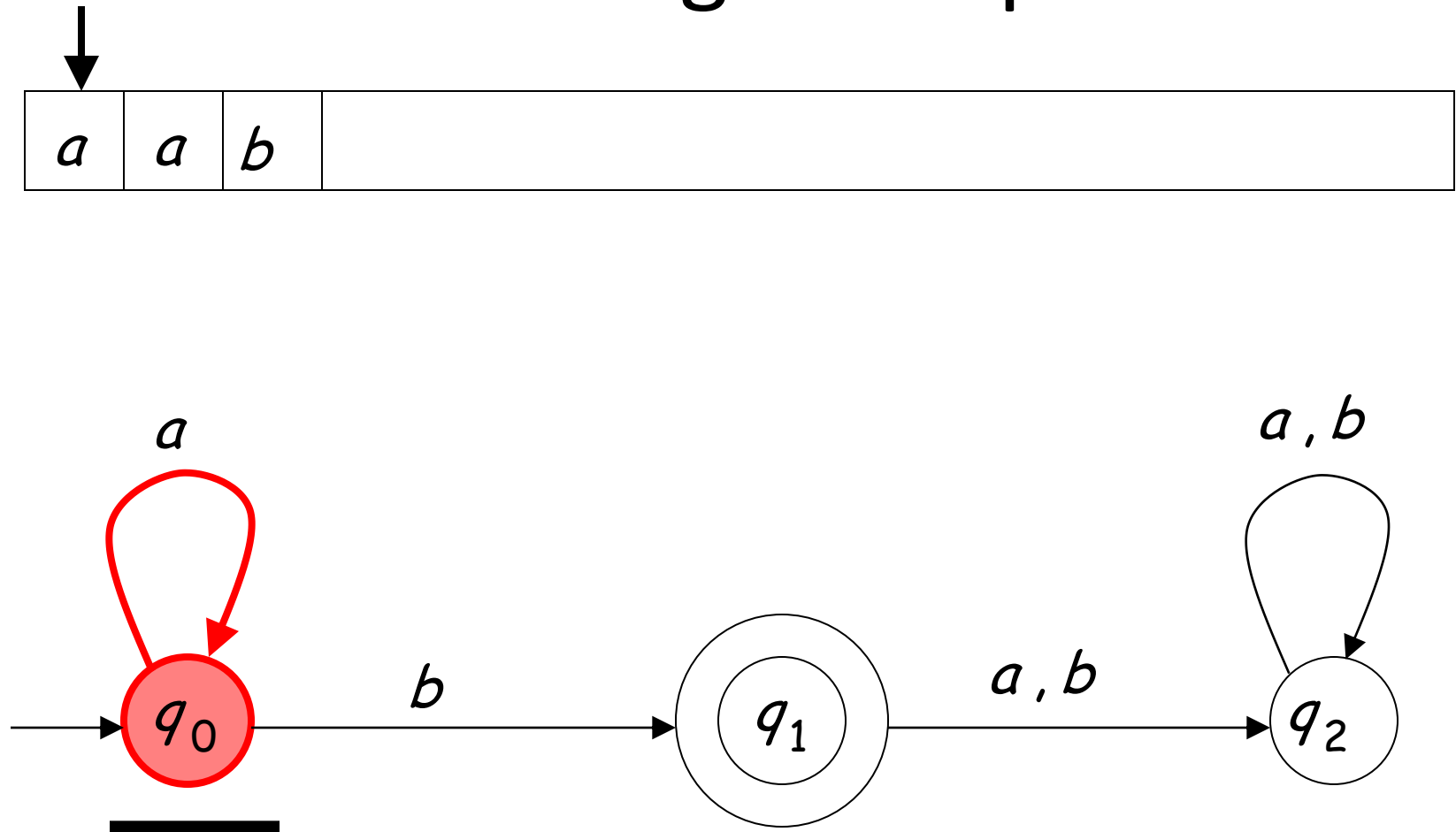
# Scanning the Input



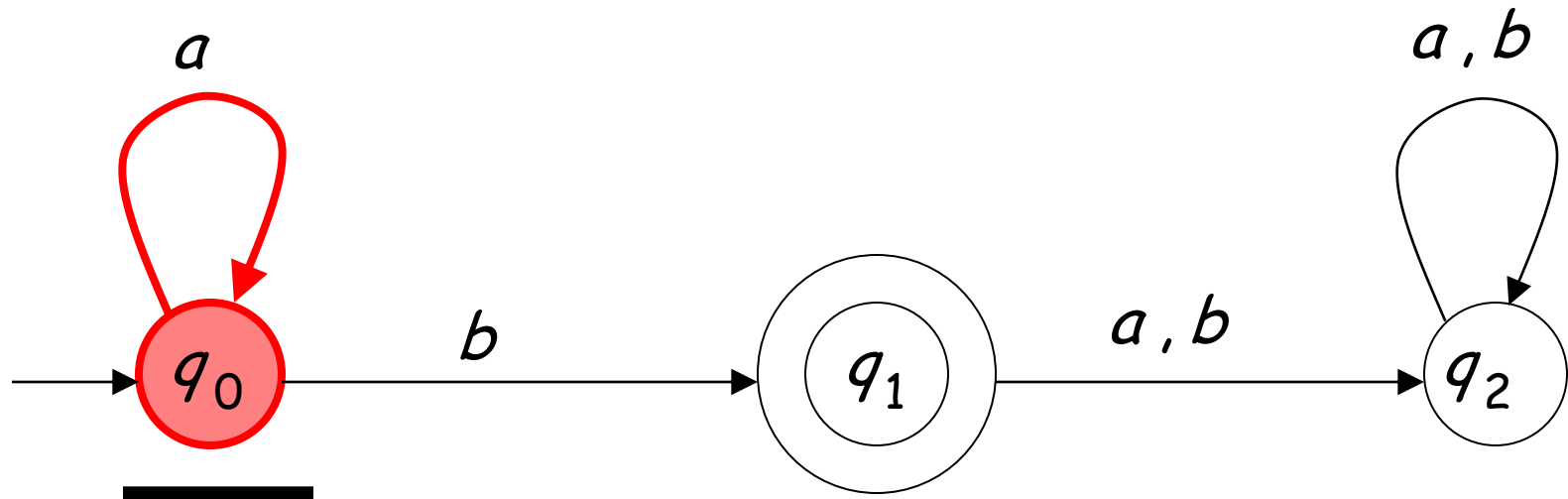
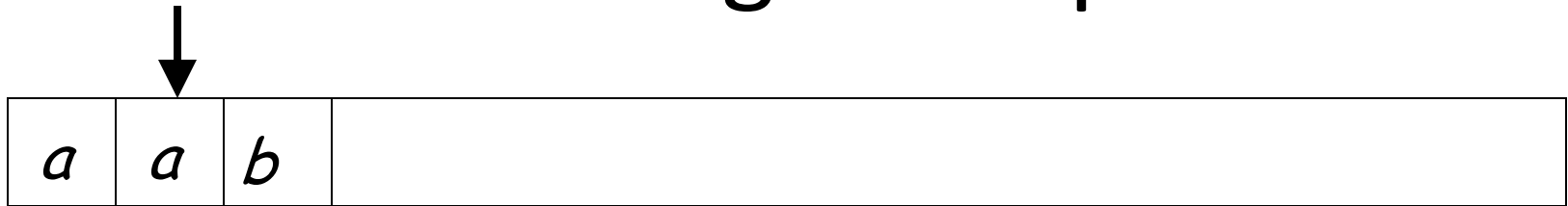
Input String



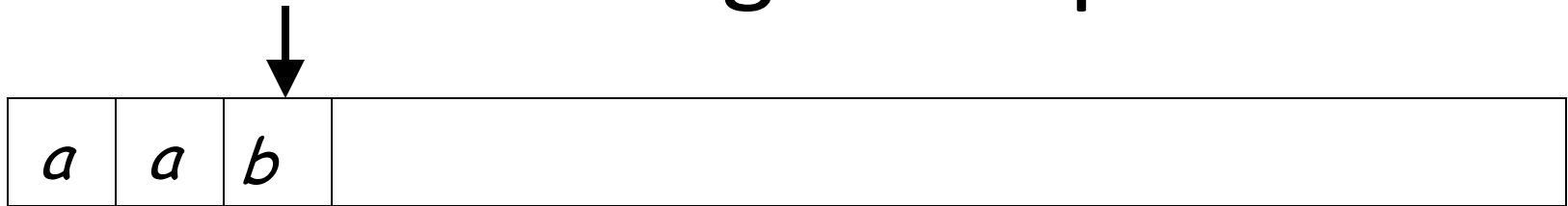
# Scanning the Input



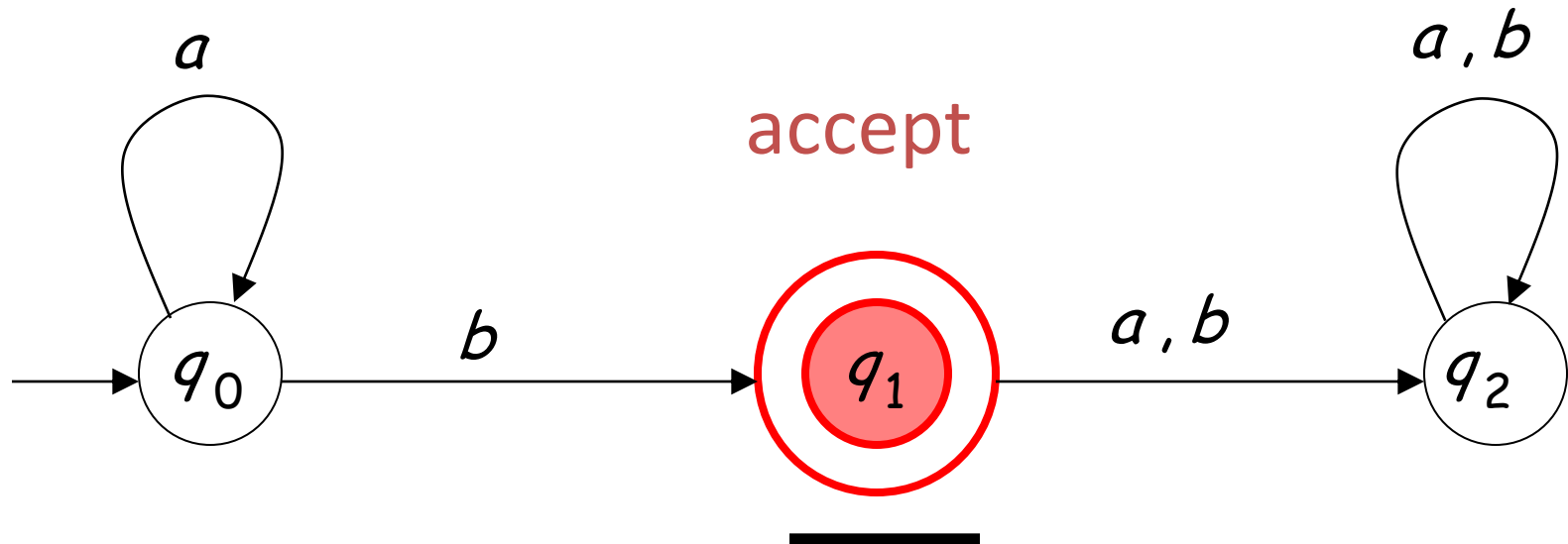
# Scanning the Input



# Scanning the Input



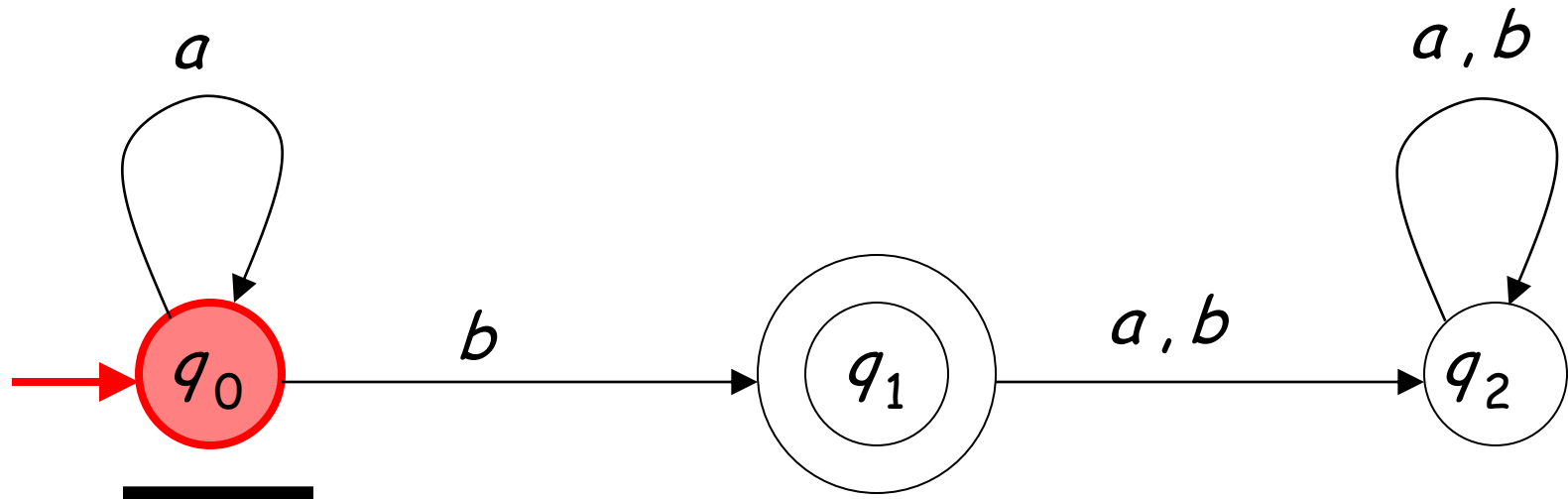
Input finished



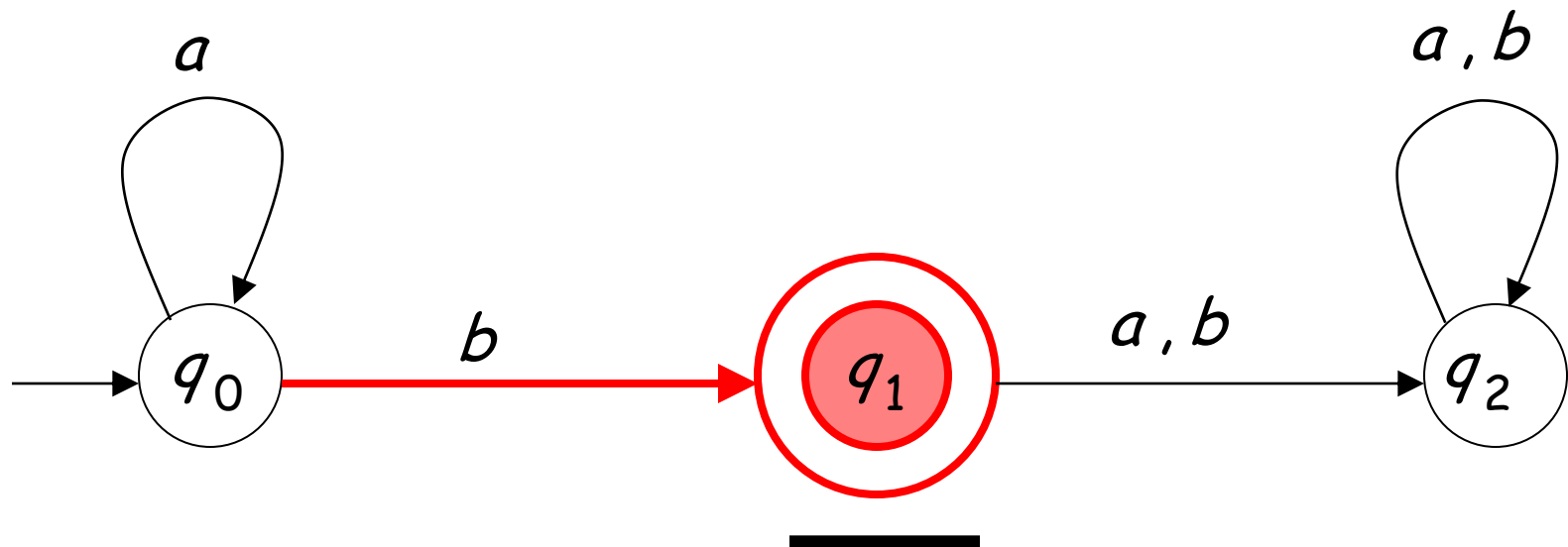
# A rejection case



Input String

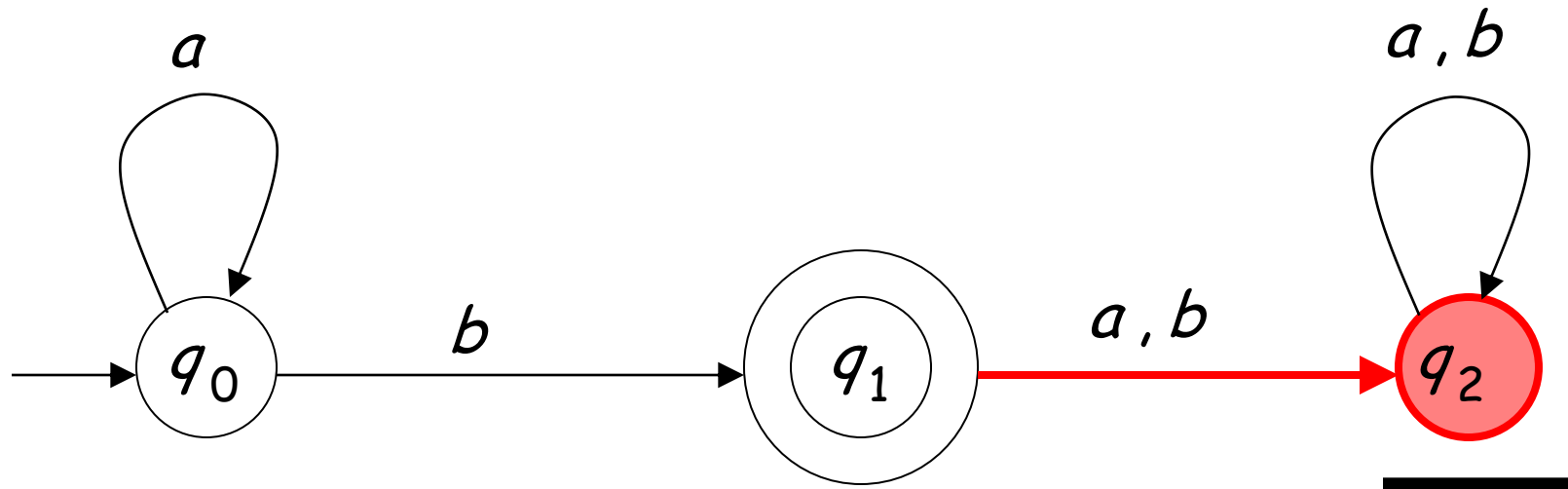
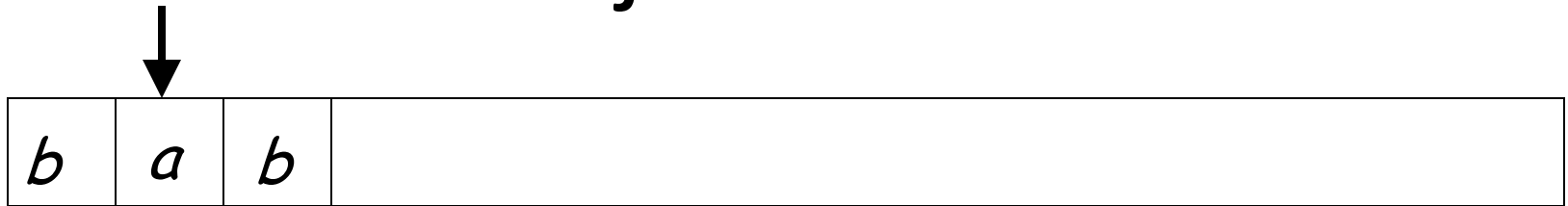


# A rejection case

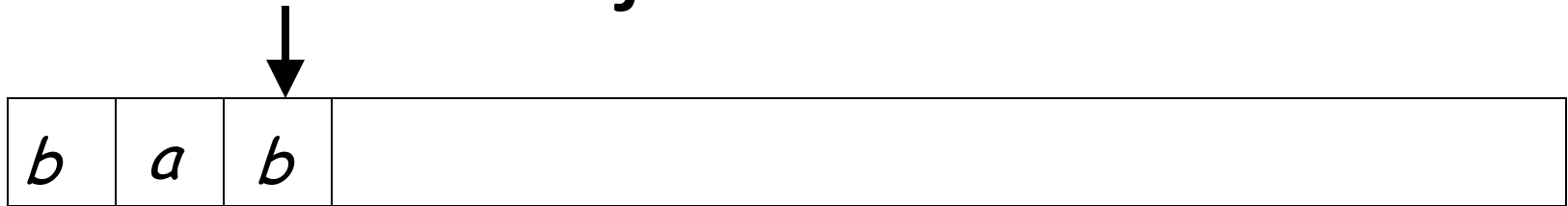




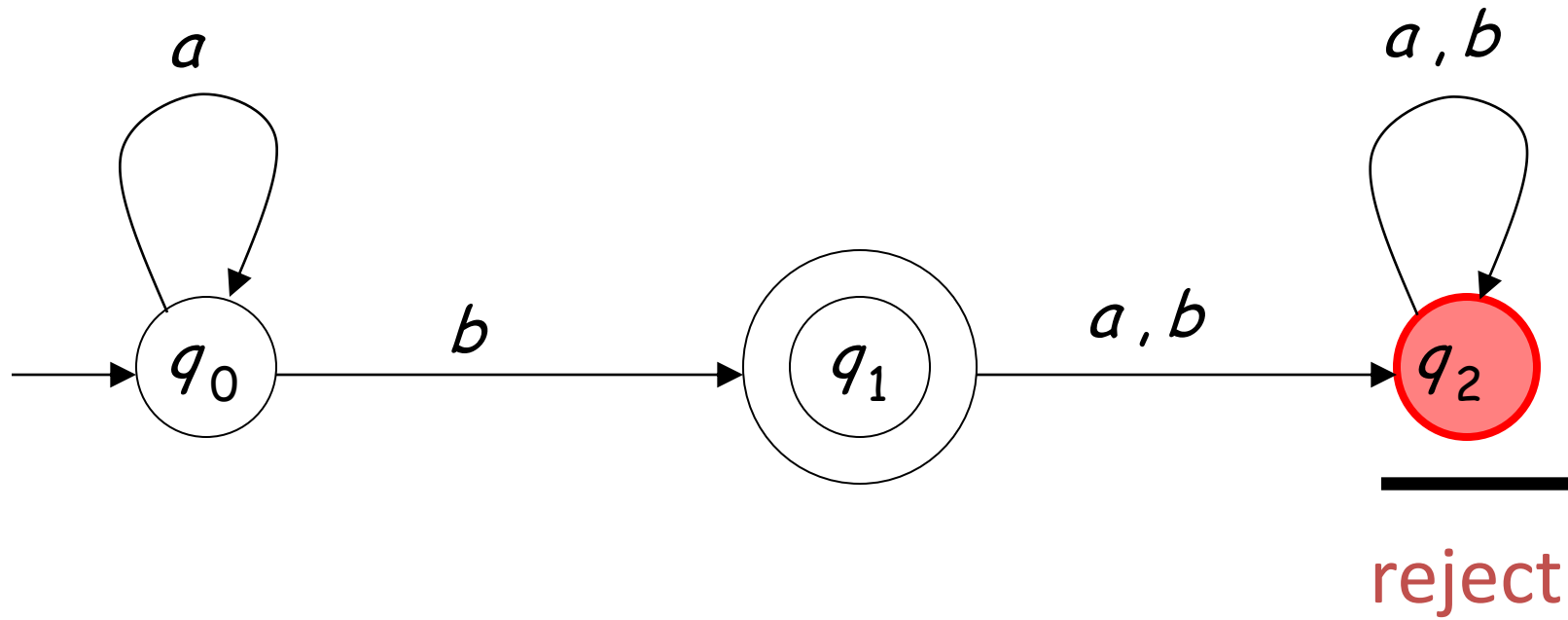
# A rejection case



# A rejection case



Input finished



# Another Example

Language Accepted:  $L = \{a^n b : n \geq 0\}$

