#### Tianjin International Engineering Institute

#### Formal Languages and Automata

#### Lesson 6: Regular Expressions

Marc Gaetano Edition 2018

## Operations on strings

• Given two strings  $s = a_1...a_n$  and  $t = b_1...b_m$ , we define their concatenation  $st = a_1...a_nb_1...b_m$ 

$$s = abb$$
,  $t = cba$   $st = abbcba$ 

• We define  $s^n$  as the concatenation ss...s n times

$$s = 011$$

$$s^3 = 011011011$$

## Operations on languages

• The concatenation of languages  $L_1$  and  $L_2$  is

$$L_1L_2 = \{st: s \in L_1, t \in L_2\}$$

- Similarly, we write  $L^n$  for LL...L (n times)
- The union of languages  $L_1 \cup L_2$  is the set of all strings that are in  $L_1$  or in  $L_2$
- Example:  $L_1 = \{01, 0\}, L_2 = \{\varepsilon, 1, 11, 111, \ldots\}.$  What is  $L_1L_2$  and  $L_1 \cup L_2$ ?

## Operations on languages

 The star (Kleene closure) of L are all strings made up of zero or more chunks from L:

$$L^* = L^0 \cup L^1 \cup L^2 \cup \dots$$

– This is always infinite, and always contains  $\epsilon$ 

• Example:  $L_1 = \{01, 0\}, L_2 = \{\epsilon, 1, 11, 111, \ldots\}.$  What is  $L_1^*$  and  $L_2^*$ ?

# Constructing languages with operations

- Let's fix an alphabet, say  $\Sigma = \{0, 1\}$
- We can construct languages by starting with simple ones, like  $\{0\}$ ,  $\{1\}$  and combining them

$$\{0\}(\{0\}\cup\{1\})^*$$
 all strings that start with  $0$  
$$(\{0\}\{1\}^*)\cup(\{1\}\{0\}^*)$$
 
$$0(0+1)^*$$
 
$$01^*+10^*$$

#### Regular expressions

- A regular expression over  $\Sigma$  is an expression formed using the following rules:
  - The symbol  $\varnothing$  is a regular expression
  - The symbol  $\epsilon$  is a regular expression
  - For every  $a \in \Sigma$ , the symbol a is a regular expression
  - If R and S are regular expressions, so are RS, R+S and  $R^*$ .
- Definition of regular language

A language is regular if it is represented by a regular expression

#### Examples

- 1.  $01* = \{0, 01, 011, 0111, \ldots\}$
- 2.  $(01*)(01) = \{001, 0101, 01101, 011101, \dots\}$
- 3. (0+1)\*
- 4. (0+1)\*01(0+1)\*
- 5. ((0+1)(0+1)+(0+1)(0+1)(0+1))\*
- 6. ((0+1)(0+1))\*+((0+1)(0+1)(0+1))\*
- 7.  $(1+01+001)*(\epsilon+0+00)$

## Examples

- Construct a RE over  $\Sigma = \{0,1\}$  that represents
  - All strings that have two consecutive 0s. (0+1)\*00(0+1)\*

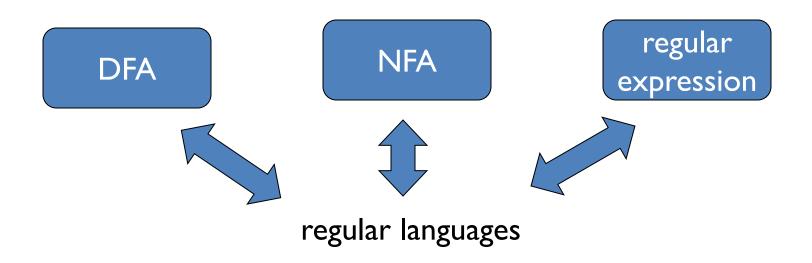
- All strings except those with two consecutive 0s. (1\*01)\*1\* + (1\*01)\*1\*0

- All strings with an even number of 0s. (1\*01\*01\*)\*

#### Main theorem for regular languages

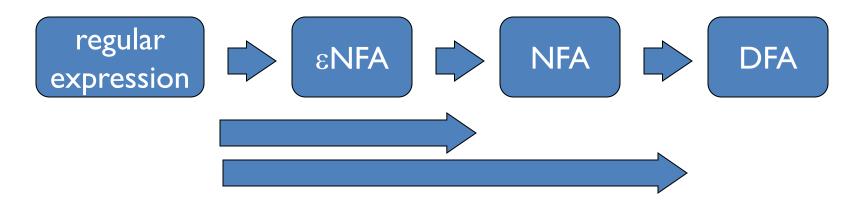
Theorem

A language is regular if and only if it is the language of some DFA



#### Proof plan

 For every regular expression, we have to give a DFA for the same language



 For every DFA, we give a regular expression for the same language

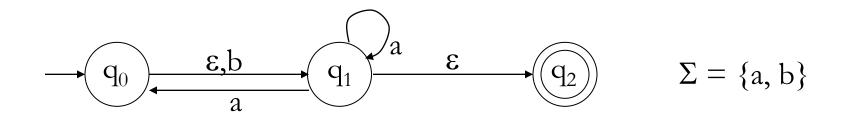
#### εNFA reminder

- An  $\epsilon$ NFA is an extension of NFA where some transitions can be labeled by  $\epsilon$ 
  - Formally, the transition function of an  $\epsilon$ NFA is a function

$$\delta: \mathcal{Q} \times (\Sigma \cup \{\epsilon\}) \rightarrow \text{subsets of } \mathcal{Q}$$

The automaton is allowed to follow ε-transitions without consuming an input symbol

## Example of εNFA

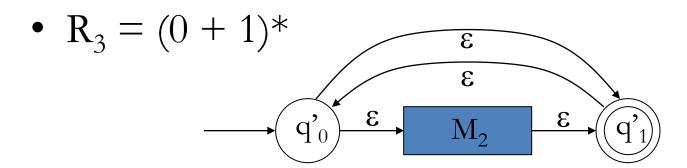


- Which of the following is accepted by this εNFA:
  - aab, bab, ab, bb, a,  $\varepsilon$

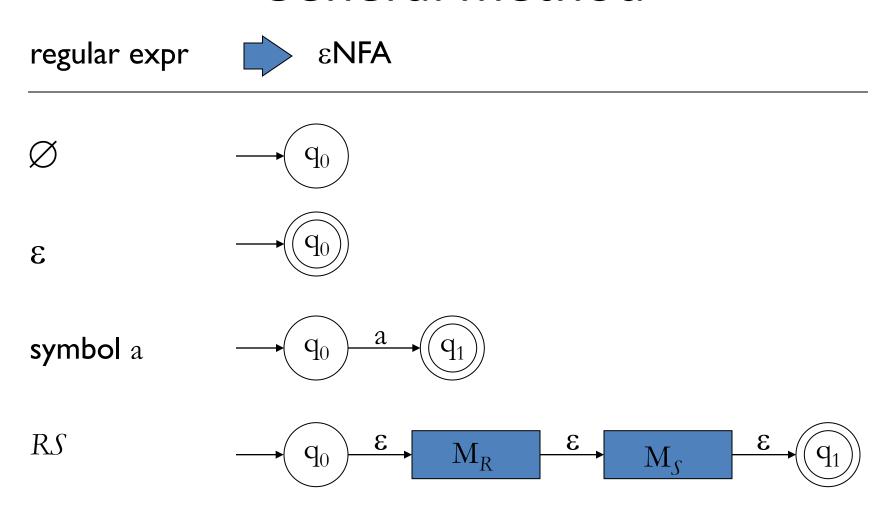
#### Examples: regular expression $\rightarrow \varepsilon NFA$

 $\mathbf{R}_1 = 0$   $\mathbf{q}_0$   $\mathbf{q}_1$ 

•  $R_2 = 0 + 1$   $q_0 = q_2 + q_3 = q_1$   $q_1 = q_2 + q_3 = q_1$ 



#### General method



#### Convention

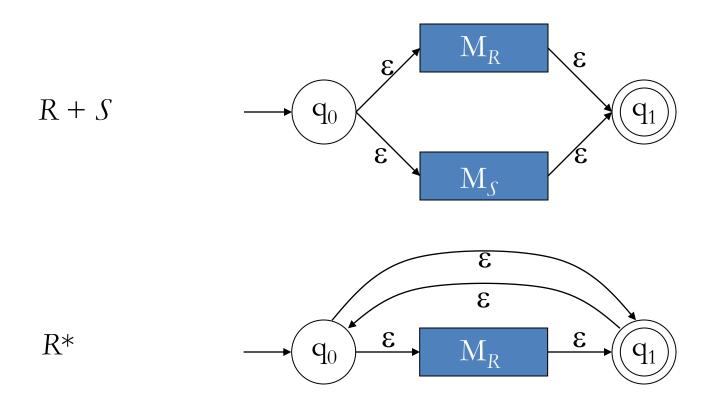
- When we draw a box around an εNFA:
  - The arrow going in points to the start state
  - The arrow going out represents all transitions going out of accepting states
  - None of the states inside the box is accepting
  - The labels of the states inside the box are distinct from all other states in the diagram

#### General method continued

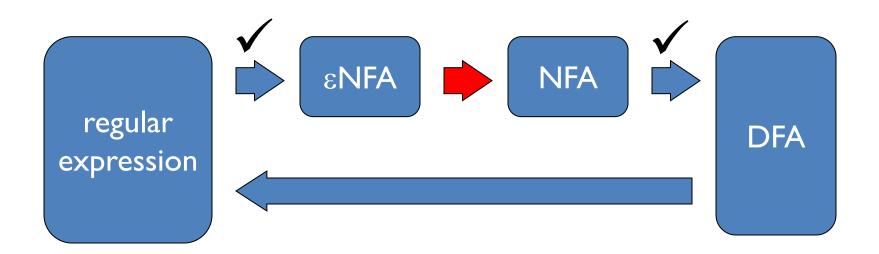
regular expr



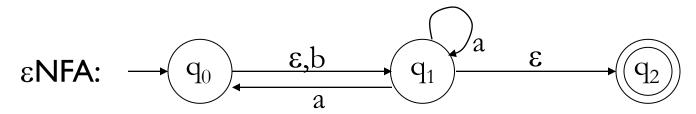
 $\epsilon NFA$ 



## Road map



# Example of ENFA to NFA conversion

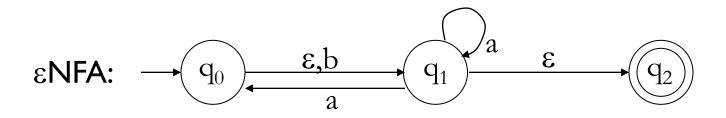


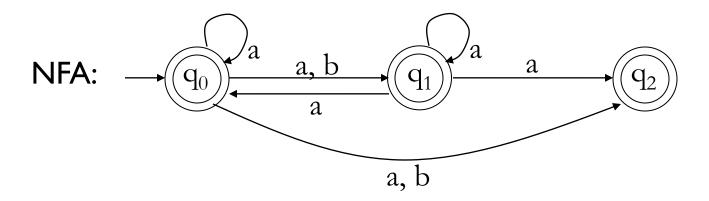
Transition table of corresponding NFA:

$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$				inputs		inputs
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$			_	a		a b
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	states	$\begin{array}{ c c }\hline q_0\\q_1\\q_2\end{array}$	states	$\{q_0, q_1, q_2\}$ $\{q_0, q_1, q_2\}$ $\emptyset$		

Accepting states of NFA:  $\{q_0, q_1, q_2\}$ 

# Example of εNFA to NFA conversion





#### General method

- To convert an εNFA to an NFA:
  - States stay the same
  - Start state stays the same
  - The NFA has a transition from  $q_i$  to  $q_j$  labeled a iff the  $\epsilon$ NFA has a path from  $q_i$  to  $q_j$  that contains one transition labeled a and all other transitions labeled  $\epsilon$
  - The accepting states of the NFA are all states that can reach some accepting state of εNFA using only ε-transitions

## Why the conversion works

In the original  $\varepsilon$ -NFA, when given input  $a_1 a_2 \dots a_n$  the automaton goes through a sequence of states:

$$q_0 \rightarrow q_1 \rightarrow q_2 \rightarrow \dots \rightarrow q_m$$

Some  $\varepsilon$ -transitions may be in the sequence:

$$q_0 \xrightarrow{\varepsilon} \xrightarrow{a_1} \xrightarrow{\varepsilon} q_{i_1} \xrightarrow{\varepsilon} \xrightarrow{a_2} \xrightarrow{\varepsilon} q_{i_2} \xrightarrow{\varepsilon} \dots \xrightarrow{\varepsilon} q_{i_n}$$

In the new NFA, each sequence of states of the form:

$$q_{i_k} \xrightarrow{\varepsilon} \xrightarrow{a_{k+1}} \xrightarrow{\varepsilon} q_{i_{k+1}}$$

will be represented by a single transition  $q_{i_k} \stackrel{a_{k+1}}{\to} q_{i_{k+1}}$  because of the way we construct the NFA.

#### Proof that the conversion works

• More formally, we have the following invariant for any  $k \ge 1$ :

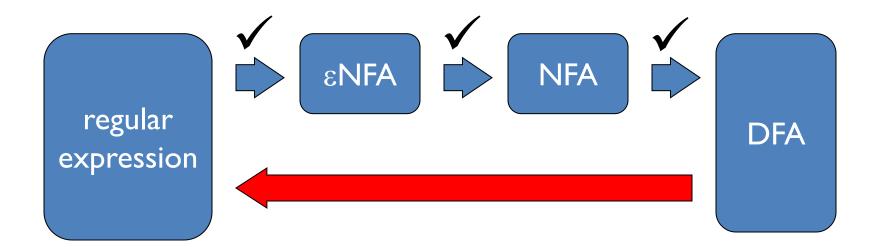
After reading k input symbols, the set of states that the  $\epsilon NFA$  and NFA can be in are exactly the same

- We prove this by induction on k
- When k = 0, the  $\varepsilon$ NFA can be in more states, while the NFA must be in  $q_0$

#### Proof that the conversion works

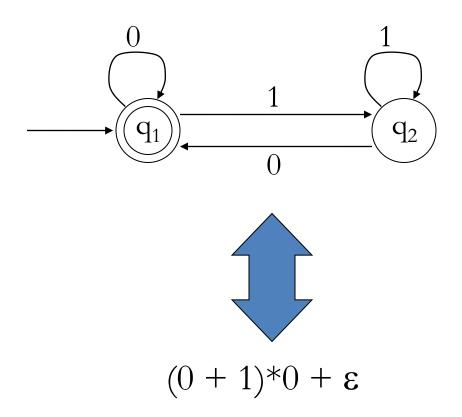
- When  $k \ge 1$  (input is **not** the empty string)
  - If  $\varepsilon$ NFA is in an accepting state, so is NFA
  - Conversely, if NFA is an accepting state  $q_i$ , then some accepting state of  $\epsilon$ NFA is reachable from  $q_i$ , so  $\epsilon$ NFA accepts also
- When k = 0 (input is the empty string)
  - The  $\epsilon$ NFA accepts iff one of its accepting states is reachable from  $q_0$
  - This is true iff  $q_0$  is an accepting state of the NFA

# From DFA to regular expressions



## Example

Construct a regular expression for this DFA:

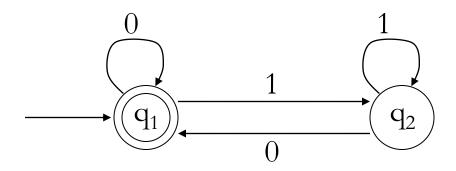


#### General method

- We have a DFA M with states  $q_1, q_2, \dots q_n$
- We will inductively define regular expressions  $R_{ij}^{\ \ k}$

 $R_{ij}^{k}$  will be the set of all strings that take M from  $q_i$  to  $q_j$  with intermediate states going through  $q_1, q_2,...$  or  $q_k$  only.

#### Example

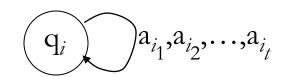


$$R_{11}^{0} = \{ \epsilon, 0 \} = \epsilon + 0$$
  
 $R_{12}^{0} = \{ 1 \} = 1$   
 $R_{22}^{0} = \{ \epsilon, 1 \} = \epsilon + 1$   
 $R_{11}^{1} = \{ \epsilon, 0, 00, 000, ... \} = 0*$   
 $R_{12}^{1} = \{ 1, 01, 001, 0001, ... \} = 0*1$ 

#### General construction

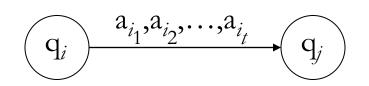
• We inductively define  $R_{ij}^{\ k}$  as:

$$R_{ii}^{0} = a_{i_1} + a_{i_2} + \dots + a_{i_t} + \varepsilon$$
(all loops around  $q_i$  and  $\varepsilon$ )

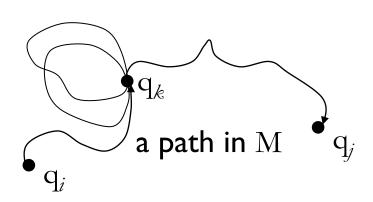


$$R_{ij}^{\ 0} = a_{i_1} + a_{i_2} + \dots + a_{i_t} \quad \text{if } i \neq j$$

$$(\text{all } q_i \rightarrow q_i)$$

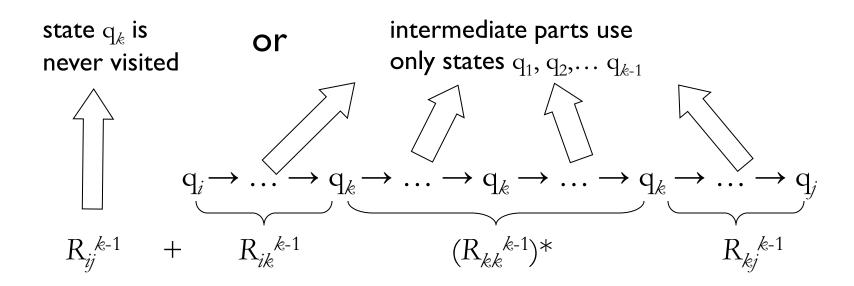


$$R_{ij}^{k} = R_{ij}^{k-1} + R_{ik}^{k-1} (R_{kk}^{k-1}) * R_{kj}^{k-1}$$
(for  $k > 0$ )



## Informal proof of correctness

• Each execution of the DFA using states  $q_1, q_2, ...$   $q_k$  will look like this:

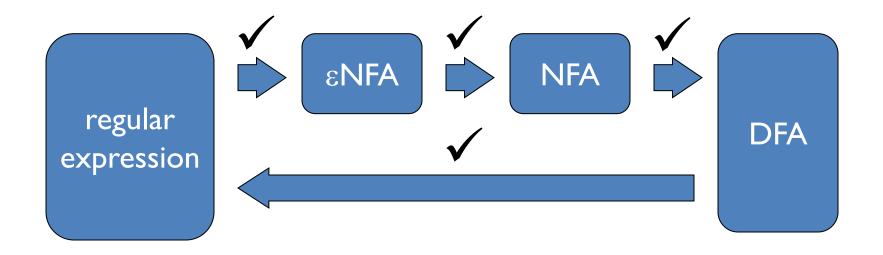


## Final step

- Suppose the DFA start state is  $q_1$ , and the accepting states are  $F = \{q_{j_1} \cup q_{j_2} \dots \cup q_{j_t}\}$
- Then the regular expression for this DFA is

$$R_{1j_1}^{n} + R_{1j_2}^{n} + \dots + R_{1j_t}^{n}$$

## All models are equivalent



A language is regular iff it is accepted by a DFA, NFA,  $\varepsilon$ NFA, or regular expression

## Example

Give a RE for the following DFA using this method:

