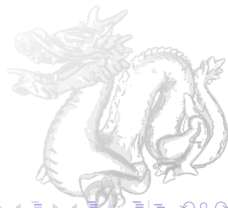


# Illustrative Visualization: Photic Extremum Lines

Markus Pawellek

January 7, 2022



# Outline

Introduction

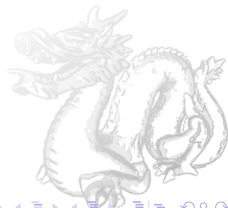
Background

Concept

Algorithm

Results

Conclusions



# Introduction

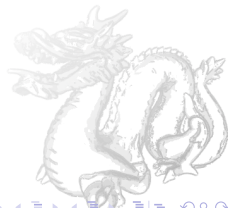


# Related Work



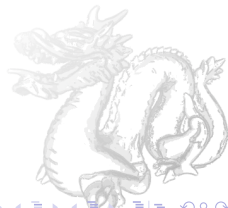
# Related Work

2007 Xie et al. "An Effective Illustrative Visualization Framework Based on Photic Extremum Lines (PELs)"

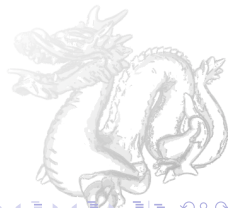


# Related Work

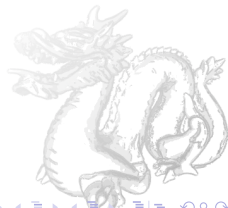
- 2007 Xie et al. "An Effective Illustrative Visualization Framework Based on Photic Extremum Lines (PELs)"
- 2010 Zhang, He, and Seah "Real-Time Computation of Photic Extremum Lines (PELs)"



# Background

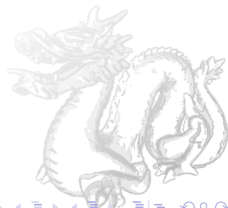


# Concept

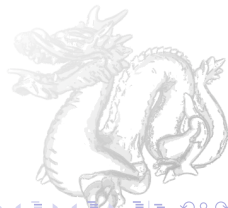




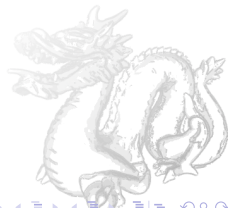
# Algorithm



## Results



# Conclusions

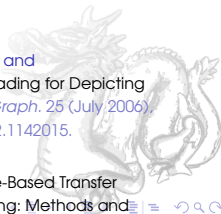


Thank you for Your Attention!



# References

- (1) Xuexiang Xie et al. "An Effective Illustrative Visualization Framework Based on Photic Extremum Lines (PELs)". In: *IEEE transactions on visualization and computer graphics* 13 (November 2007), pp. 1328–1335. DOI: 10.1109/TVCG.2007.70538.
- (2) Long Zhang, Ying He, and Hock Seah. "Real-Time Computation of Photic Extremum Lines (PELs)". In: *The Visual Computer* 26 (June 2010), pp. 399–407. DOI: 10.1007/s00371-010-0454-x.
- (3) Douglas DeCarlo et al. "Suggestive Contours for Conveying Shape". In: *ACM Trans. Graph.* 22 (July 2003), pp. 848–855. DOI: 10.1145/1201775.882354.
- (4) Tobias Isenberg et al. "A Developer's Guide to Silhouette Algorithms for Polygonal Models". In: *Computer Graphics and Applications, IEEE* 23 (August 2003), pp. 28–37. DOI: 10.1109/MCG.2003.1210862.
- (5) Szymon Rusinkiewicz. "Estimating Curvatures and Their Derivatives on Triangle Meshes". In: *October 2004*, pp. 486–493. ISBN: 0-7695-2223-8. DOI: 10.1109/TDPVT.2004.1335277.
- (6) Nelson Max. "Weights for Computing Vertex Normals
- (7) Shuangshuang Jin, Robert Lewis, and David West. "A Comparison of Algorithms for Vertex Normal Computation". In: *The Visual Computer* 21 (February 2005), pp. 71–82. DOI: 10.1007/s00371-004-0271-1.
- (8) Long Zhang et al. "Real-Time Shape Illustration Using Laplacian Lines". In: *IEEE transactions on Visualization and Computer Graphics* 17 (July 2011). DOI: 10.1109/TVCG.2010.118.
- (9) Michael Kolomenkin, Ilan Shimshoni, and Ayellet Tal. "Demarcating Curves for Shape Illustration". In: *ACM Trans. Graph.* 27 (December 2008), p. 157. DOI: 10.1145/1457515.1409110.
- (10) Szymon Rusinkiewicz, Michael Burns, and Douglas DeCarlo. "Exaggerated Shading for Depicting Shape and Detail". In: *ACM Trans. Graph.* 25 (July 2006), pp. 1199–1205. DOI: 10.1145/1179352.1142015.
- (11) Gordon Kindlmann et al. "Curvature-Based Transfer Functions for Direct Volume Rendering: Methods and



## Previous Work

