AE 308: Control Theory

AE 775: System Modelling, Dynamics & Control

Lecture 10: Tracking and Disturbance Rejection



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Introduction



Performance Expectations

- Our system must give desired performance about operating point.
- In addition to that our system must withstand disturbances of reasonable size, without significant changes to their performance.
- Example:



I want to ride at constant speed but potholes are acting as **disturbances**.

Introduction



Performance Attributes

- Expectations are commonly stated in terms of
 - Stability
 - Reference tracking
 - Disturbance rejection

Stability

Ability to return to its equilibrium, if disturbed

Disturbance rejection

Ability to minimize the impact of a disturbance

Tracking

Ability to follow a desired trajectory with minimum or no errors

Concept of Tracking



Concept of tracking

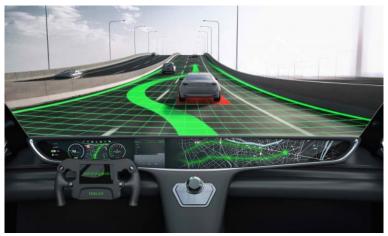


Figure: Autonomous car trying to track the path generated by trajectory planner

Concept of Tracking





Can you think any other example?



1^{st} order system

Consider three plants, subjected to the unit step input

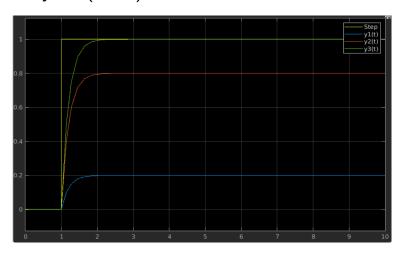
$$G_1(s) = \frac{1}{s+5}$$
 $G_2(s) = \frac{4}{s+5}$ $G_3(s) = \frac{5}{s+5}$

• The corresponding step response are as follows

$$y_1(t) = \frac{1}{5}(1 - e^{-5t})$$
$$y_2(t) = \frac{4}{5}(1 - e^{-5t})$$
$$y_3(t) = (1 - e^{-5t})$$



 1^{st} order system (cont...)





2^{nd} order system

Consider two plants, subjected to the unit step input

$$G_1(s) = \frac{1}{s^2 + 2s + 5}$$
 $G_2(s) = \frac{4}{s^2 + 2s + 5}$

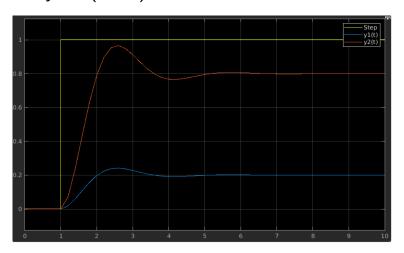
The corresponding step response are as follows

$$y_1(t) = \frac{1}{5} \left[1 - \frac{2}{\sqrt{5}} e^{-t} \sin(2t + 1.11) \right]$$

$$y_2(t) = \frac{4}{5} \left[1 - \frac{2}{\sqrt{5}} e^{-t} \sin(2t + 1.11) \right]$$



 2^{nd} order system (cont...)



Tracking Observations





What do you observe?

Tracking - Analysis and Summary



Analysis

- Modified system shows better tracking performance.
- Simple multiplication with a constant is able to reduce the steady state error.

Summary

- Tracking task involves following a desired input.
- Its quality is rated based on the error with respect to the desired reference input.

Concept of Disturbance Rejection



Concept of disturbance rejection

- Disturbance rejection relates to the ability to nullify the impact of a disturbance in shortest possible time and with least possible departure from equilibrium.
- Aircraft during cruise may experience a gust, but it should not generate significant departure from its speed and altitude.



1^{st} order system

Consider two plants, subjected to unit impulse (as disturbance)

$$G_1(s) = \frac{1}{s+0.1}$$
 $G_2(s) = \frac{1}{s+1}$

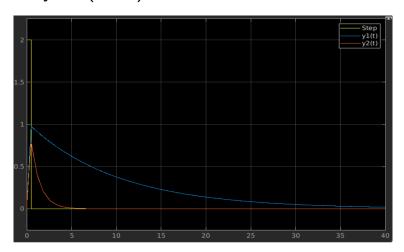
Their corresponding responses are

$$y_1(t) = e^{-0.1t}$$
$$y_2(t) = e^{-t}$$

$$y_2(t) = e^{-t}$$



 1^{st} order system (cont...)





2^{nd} order system (cont...)

• Consider two plants, subjected to unit impulse (as disturbance)

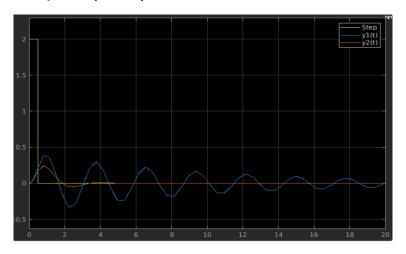
$$G_1(s) = \frac{1}{s^2 + 0.2s + 5}$$
 $G_2(s) = \frac{1}{s^2 + 2s + 5}$

Their corresponding responses are

$$y_1(t) = \frac{1}{2.23}e^{-0.1t}\sin(2.23t + 1.53)$$
$$y_2(t) = \frac{\sqrt{5}}{2}e^{-t}\sin(2t + 1.11)$$



 2^{nd} order system (cont...)



Disturbance Rejection Observations





Can you comment on the observations?

Disturbance Rejection - Analysis and Summary



Analysis

- Modified system shows better rejection performance
- In these cases we see that a more difficult analysis is needed to reduce the departures as well as settling time.

Summary

 Rejection task aims to reduce departures with minimal time to achieve the steady-state and is essentially a transient response attribute.

Question???





Do you think a system with good tracking capability will also have good disturbance rejection capabilities?

Examples - Tracking vs Disturbance Rejection



1^{st} order system

Consider two plants,

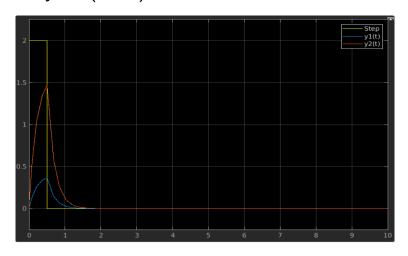
$$G_1(s) = \frac{1}{s+5}$$
 $G_2(s) = \frac{4}{s+5}$

- We know that $G_2(s)$ has better tracking capability.
- Lets do their impulse response analysis.

Examples - Tracking vs Disturbance Rejection



 1^{st} order system (cont...)



Conclusion



1^{st} order system (cont...)

- Simple multiplication by a constant may not work in all situations.
- We need to come up with a different strategy, such as a controller design.

References 1



- Gene F. Franklin, J. David Powell, and Abbas Emami-Naeini: "Feed-back Control of Dynamic Systems", Pearson Education, Inc., Upper Saddle River, New Jersey, Seventh Edition, 2015.
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