

American Computer Science League

2021 Finals • Solutions to Short Problems • Intermediate/Classroom Divisions

1. Boolean Algebra

$$\begin{aligned}
 \overline{\overline{A + B}} \oplus \overline{\overline{A + B}} &= \overline{\overline{A}} \overline{\overline{B}} \oplus \overline{\overline{A}} \overline{\overline{B}} \\
 &= A \overline{B} \oplus \overline{A} B \\
 &= (A \overline{B})(\overline{\overline{A}} \overline{B}) + (\overline{A} B)(\overline{\overline{A}} \overline{B}) \\
 &= (A \overline{B}(A + \overline{B})) + ((\overline{A} + B) \overline{A} B) \\
 &= (A \overline{B}(A + \overline{B})) + ((\overline{A} + B) \overline{A} B) \\
 &= A \overline{B} + \overline{A} B \quad \text{Choice d} \\
 &= A \oplus B \quad \text{Choice b}
 \end{aligned}$$

Choice a simplifies to the Boolean expression B .

$A \oplus B$ cannot be equal to its negation so choice c is invalid.

1. b, d (D)

2. Boolean Algebra

$$\begin{aligned}
 \overline{(\overline{A} B + \overline{C})}(\overline{A} \overline{B} + \overline{C}) &= \overline{(\overline{A} B \overline{C})}(\overline{A} \overline{B} + \overline{C}) \\
 &= (\overline{A} + \overline{B}) \overline{C} (\overline{A} \overline{B} + \overline{C})
 \end{aligned}$$

To be TRUE $\overline{C} = 1$, so $C = 0$.

The expression simplifies to: $(\overline{A} + \overline{B}) 1 (\overline{A} \overline{B} + 1)$
 $= \overline{A} + \overline{B}$

This is FALSE only when $A = B = 1$.

Therefore 3 ordered triples make it TRUE:

(0, 0, 0), (0, 1, 0), and (1, 0, 0)

2. 3 (B)

3. Bit-String Flicking

(LSHIFT-3 (RCIRC-2 (NOT (LCIRC-10 011010))))
 = (LSHIFT-3 (RCIRC-2 (NOT 100110)))
 = (LSHIFT-3 (RCIRC-2 011001))
 = (LSHIFT-3 010110)
 = 110000

3. 110000 (C)

4. Bit-String Flicking

Let $X = abcde$

$$(X \text{ AND } (\text{LSHIFT-2 } 01011)) = (\text{RCIRC-3 } 00011)$$

$$(abcde \text{ AND } (\text{LSHIFT-2 } 01011)) = (\text{RCIRC-3 } 00011)$$

$$\text{LHS} = (abcde \text{ AND } (\text{LSHIFT-2 } 01011))$$

$$= (abcde \text{ AND } 01100)$$

$$= 0bc00$$

$$\text{RHS} = (\text{RCIRC-3 } 00011)$$

$$= 01100$$

$$\text{LHS} = \text{RHS} \Rightarrow 0bc00 = 01100$$

$$\Rightarrow a = *, b = 1, c = 1, d = *, e = *$$

$$\Rightarrow *11** \quad (8 \text{ answers})$$

4. 8 (C)

5. Recursive Functions

Work backwards from the answer choices to see which one evaluates $f(3, -2) = 1/9$.

$$b/f(b, e - 1): f(3, -2) = 3/f(3, -3) = 3/(3/f(3, -4))...$$

This does not work since the exponent decreases each time, causing an infinite loop.

$$f(b, e + 1)/b: f(3, -2) = f(3, -1)/3 = f(3, 0)/3/3 = 1/9$$

This one calculates the correct answer.

$$f(b, e - 1)/b: f(3, -2) = f(3, -3)/3 = f(3, -4)/3/3...$$

Numerator never stops.

$$b/f(b, e + 1): f(3, -2) = 3/f(3 - 1) = 3/3/f(3, 0) = 1$$

5. $f(b, e + 1)/b$ (B)

6. Recursive Functions

$$\begin{aligned}f(1, 20) &= f(1+3, 20-2) - (1-20) = f(4, 18) + 19 = 52 + 19 = 71 \\f(4, 18) &= f(4+3, 18-2) - (4-18) = f(7, 16) + 14 = 38 + 14 = 52 \\f(7, 16) &= f(7+3, 16-2) - (7-16) = f(10, 14) + 9 = 29 + 9 = 38 \\f(10, 14) &= f(10+3, 14-2) - (10-14) = f(13, 12) + 4 = 25 + 4 = 29 \\f(13, 12) &= 13 + 12 = 25\end{aligned}$$

6. 71 (D)

7. Digital Electronics

The circuit translates to: $\overline{(A + \overline{B C})(\overline{B C} + C)}$

$$\begin{aligned}&= \overline{(A + \overline{B} + \overline{C})(\overline{B} + \overline{C} + C)} \\&= \overline{A + \overline{B} + \overline{C}} \\&= \overline{A} B C \\&\Rightarrow A = 0, B = 1, C = 1 \quad (0, 1, 1)\end{aligned}$$

7. 1 (A)

8. Digital Electronics

A	B	C	AB	B + C	$\overline{B + C}$	AND	OR	NAND	NOR
0	0	0	0	0	1	0	1	1	0
0	0	1	0	1	0	0	0	1	1
0	1	0	0	1	0	0	0	1	1
0	1	1	0	1	0	0	0	1	1
1	0	0	0	0	1	0	1	1	0
1	0	1	0	1	0	0	0	1	1
1	1	0	0	1	0	0	0	1	1
1	1	1	1	1	0	0	1	1	0

8. NAND (C)

9. Prefix-Infix-Postfix

$$/-+ / \# 2 5 3 1 \# 4 1 + \# 1 3 1 = / - + / (\# 2 5) 3 1 (\# 4 1) + (\# 1 3) 1$$

9. 3 (B)

$$\begin{aligned}
 &= / - + (/ 573) 15 (+41) \\
 &= / - (+191) 55 \\
 &= / (-205) 5 \\
 &= / 155 \\
 &= 3
 \end{aligned}$$

10. Prefix-Infix-Postfix

notation $\frac{A + \sqrt{B^2 - C}}{3D} = (A + (B \uparrow 2 - C) \uparrow (1/2)) / (3 * D)$ in Infix

$$\begin{aligned}
 &= (A + (B \uparrow 2 - C) \uparrow (1/2)) / (3 * D) \\
 &= (A + (B \uparrow 2 - 1/2) \uparrow) / (3 * D) \\
 &= (A B \uparrow 2 - 1/2 \uparrow +) / (3 * D) \\
 &= A B \uparrow 2 - 1/2 \uparrow + 3 * D /
 \end{aligned}$$

10. $AB \uparrow 2 - 1/2 \uparrow + 3 * D / (D)$

11. Computer Number Systems

$$\begin{aligned}
 3B4A_{16} \text{ OR } 9D2E_{16} &= 0011\ 1011\ 0100\ 1010_2 \\
 \text{OR } \underline{1001\ 1101\ 0010\ 1110_2} \\
 &1011\ 1111\ 0110\ 1110_2 \\
 &1\ 011\ 111\ 101\ 101\ 110_2 \\
 &1\ 3\ 7\ 5\ 5\ 6_8
 \end{aligned}$$

11. 137556 (B)

12. Computer Number Systems

$$\begin{aligned}
 2021 &= 11111100101_2 \quad 2 \text{ consecutive 0s} \\
 2020 &= 11111100100_2 \quad 2 \text{ consecutive 0s} \\
 2019 &= 11111100011_2 \quad 3 \text{ consecutive 0s} \\
 2018 &= 11111100010_2 \quad 3 \text{ consecutive 0s} \\
 2017 &= 11111100001_2 \quad 4 \text{ consecutive 0s}
 \end{aligned}$$

12. 2017 (C)

13. Data Structures

ACSL*FINAL**COMPETITION***THIS*YEAR*

The queue (FIFO) is built as follows:

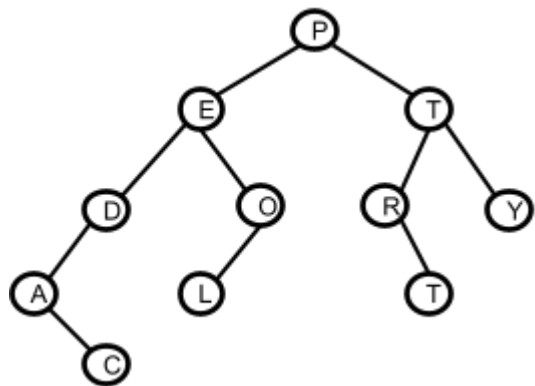
C, CS, CSL, L, LF, LFN, LFNL, LFNLS, NLS, S, SC, SCM, SCMP, SCMPT, SCMPTT, SCMPTTN, MPTTN, TTN, N, NT, NTH, NTHS, HS, HSY, HSYR, YR

The longest length of the queue is 7: SCMPTTN

13. 7 (C)

14. Data Structures

The binary search tree for PTERODACTYL is:



The preorder transversal (root, left, right) is: PEDACOLTRTY

14. PEDACOLTRTY (B)

15. Graph Theory

Squaring the adjacency matrix gives the number of paths of length 2.

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 \end{bmatrix}^2 = \begin{bmatrix} 1 & 0 & 2 & 2 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

There are 12 paths of length 2 that do not exist: AB, AE, BA, BB, BC, BE, CB, CC, CD, CE, DA and DD. However if only pairs are counted (order does not count), there are 5: AB/BA, BB, BC/CB, CC, DD

The others are eliminated because there is a path in the other order-

15. 5 (C)

<p>AE has none but EA has 1.</p>	
<p>16. Graph Theory</p> <p>There are 5 cycles from A:</p> <p>ABCD A, ACDA, AEA, AECDA, AEDA</p>	<p>16. 5 (C)</p>
<p>17. What Does This Program Do?</p> <p>There are 6 possible original arrangements of 3 numbers. Choices (A), (B) and (C) work for some of the 6 arrangements but only (A) works on all 6.</p>	<p>17. $a > b$ (A)</p>
<p>18. LISP</p> <pre>(CDDADDR '(P (R O) (G (R A) (M M) I) (N G))) = (CDDADR '((R O) (G (R A) (M M) I) (N G))) = (CDDAR '((G (R A) (M M) I) (N G))) = (CDDR '(G (R A) (M M) I)) = (CDR '((R A) (M M) I)) = ((M M) I)</pre>	<p>18. ((M M) I) (B)</p>
<p>19. FSAs and Regular Expressions</p> <p>$[a-l]^*[e-u]^*(cs y)$</p> <p>The expressions that are not accepted are:</p> <ul style="list-style-type: none"> c. physics - fails at the “y” d. botany - fails at the “a” g. mathematics - fails at the first “a” 	<p>19. c, d, g (B)</p>
<p>20. Assembly Language</p> <p>This program sums the proper factors of a number and outputs that sum. For 6: $1 + 2 + 3 = 6$ which makes 6 a perfect number.</p>	<p>20. 6 (C)</p>
