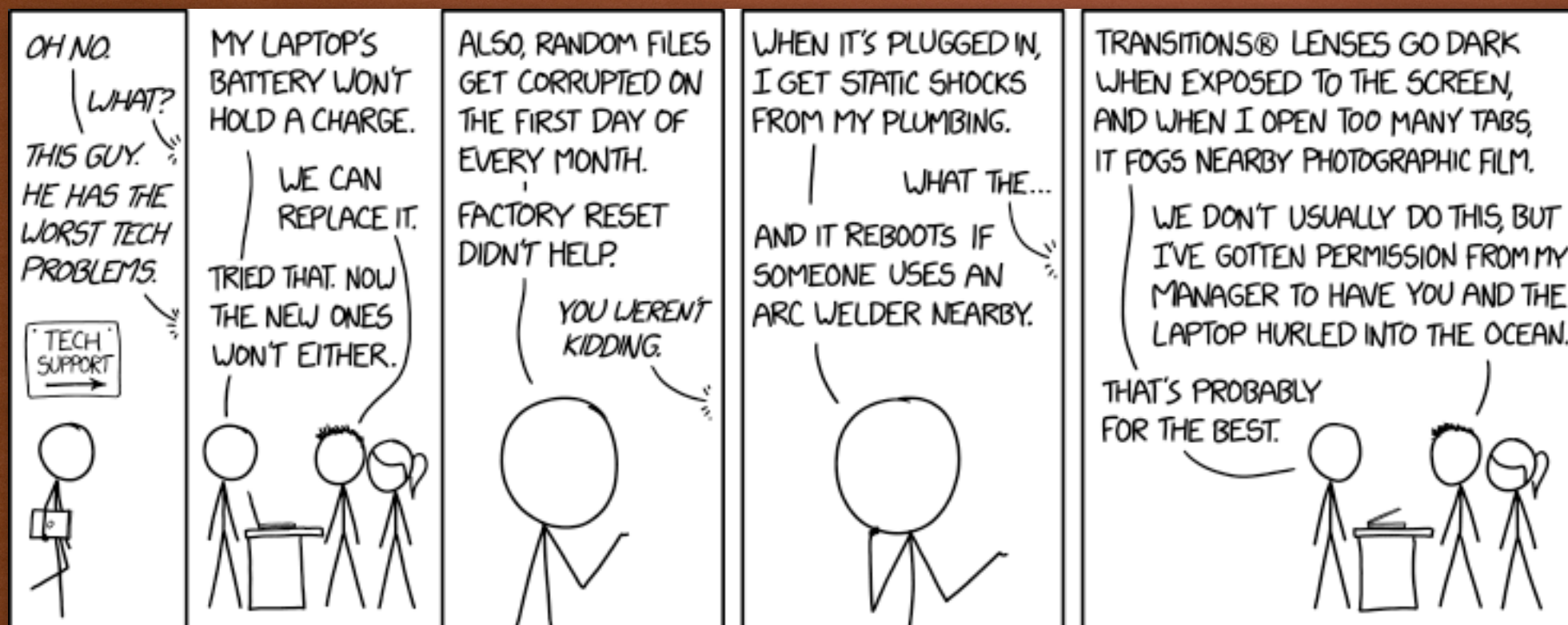


THE BUILDING BLOCKS: COMPUTING WITH GATES



<https://xkcd.com/2083/>

WHAT HAVE YOU LEARNT SO FAR?

- hexadecimal arithmetic
- binary arithmetic
- logic gate - and, or, not
- encoding of data - signed, unsigned integers, floating point, text, compression, audio, pictures
- boolean expressions
- circuits
- transistors
- truth tables

LEARNING OBJECTIVES

- Designing useful circuits
 - Comparing n-bit values
 - Adding n-bit values
 - Subtracting n-bit values

A USEFUL CIRCUIT

Compare-for-equality (CE) circuit

- Input is two unsigned binary numbers - n-bits
- Output is 1 if inputs are identical and 0 otherwise.
- Start with 1-bit version (1-CE) and build general version from that.
- What is useful about a compare-for-equality circuit?

THE TRUTH TABLE AND EXPRESSION

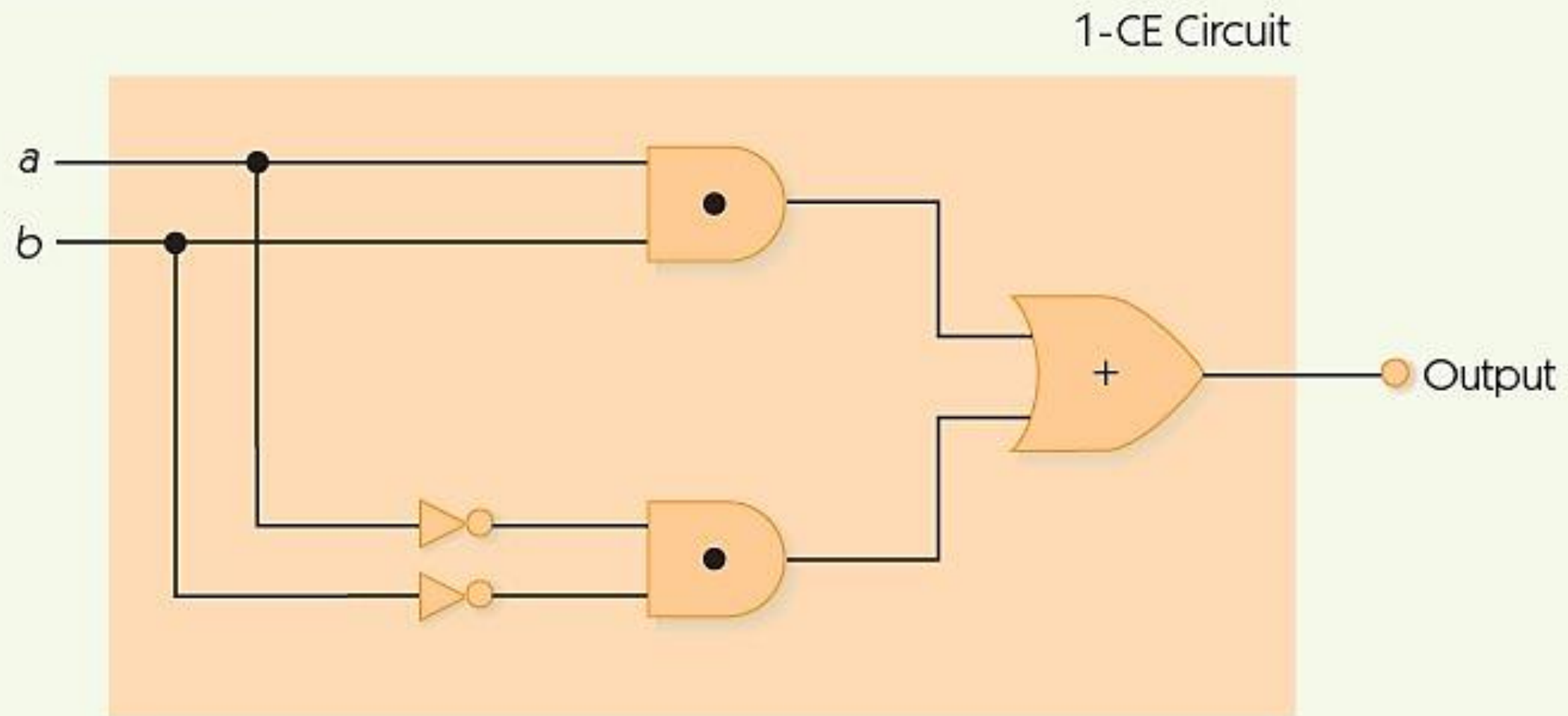
- 1-CE circuit: compare two input bits for equality
- Truth table

<i>a</i>	<i>b</i>	<i>Output</i>
0	0	1 ← case 1 (both numbers equal to 0)
0	1	0
1	0	0
1	1	1 ← case 2 (both numbers equal to 1)

Boolean expression: $(a \cdot b) + (\bar{a} \cdot \bar{b})$

COMPARE ONE BIT VALUES CIRCUIT

FIGURE 4.27



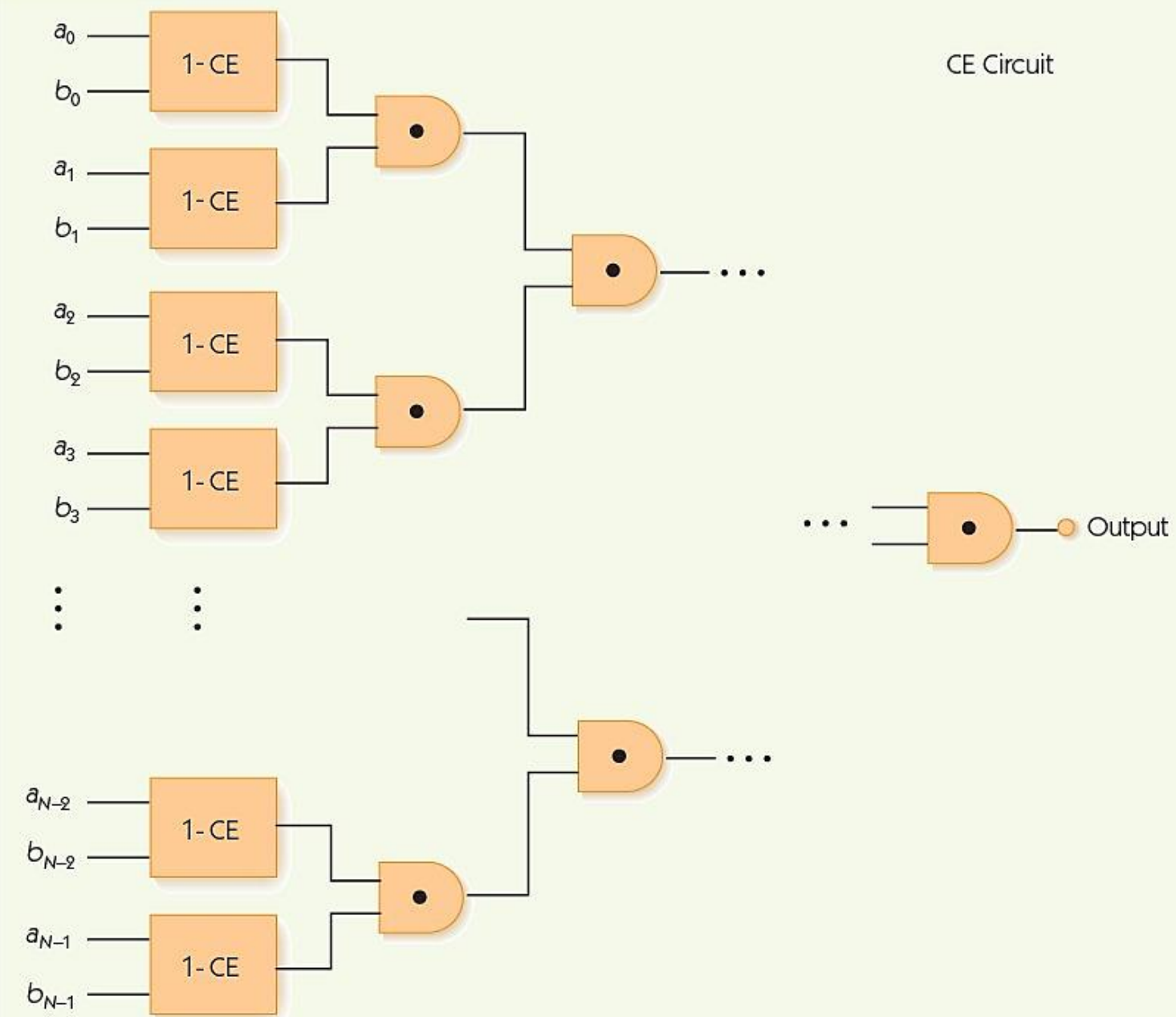
One-bit compare-for-equality circuit

COMBINING LOTS OF BITS

- N-bit CE circuit
- Input: $a_{n-1} \dots a_2 a_1 a_0$ and $b_{n-1} \dots b_2 b_1 b_0$, where a_i and b_i are individual bits
- Pair up corresponding bits: a_0 with b_0 , a_1 with b_1 , etc.
- Run a 1-CE circuit on each pair
- AND the results

AN N-BIT COMPARISON CIRCUIT

FIGURE 4.28



N-bit compare-for-equality circuit

ADDING

Full adder circuit

- Input is two unsigned N-bit numbers
- Output is one unsigned N-bit number, the result of adding inputs together
- Example

carry	0	0	0	1	
	0	0	1	0	1
+	0	1	0	0	1
sum	0	1	1	1	0

Start with 1-bit adder (1-ADD)

TRUTH TABLE ...

FIGURE 4.29

Inputs



Outputs

s_i (sum digit)
 c_{i+1} (new carry digit)

Inputs

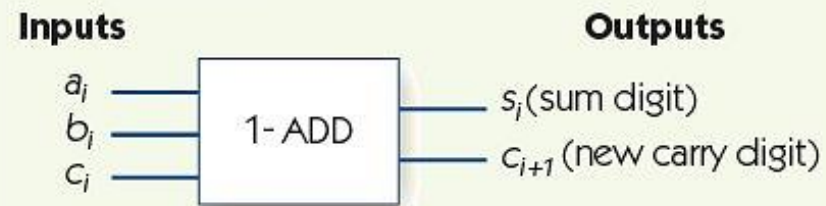
Outputs

a_i	b_i	c_i	s_i	c_{i+1}
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

The 1-ADD circuit and truth table

... AND EXPRESSIONS

FIGURE 4.29



Inputs			Outputs	
a_i	b_i	c_i	s_i	c_{i+1}
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

The 1-ADD circuit and truth table

Sum digit, s_i , has the Boolean expression

$$(\sim a_i \bullet \sim b_i \bullet c_i) + (\sim a_i \bullet b_i \bullet \sim c_i) + (a_i \bullet \sim b_i \bullet \sim c_i) + (a_i \bullet b_i \bullet c_i)$$

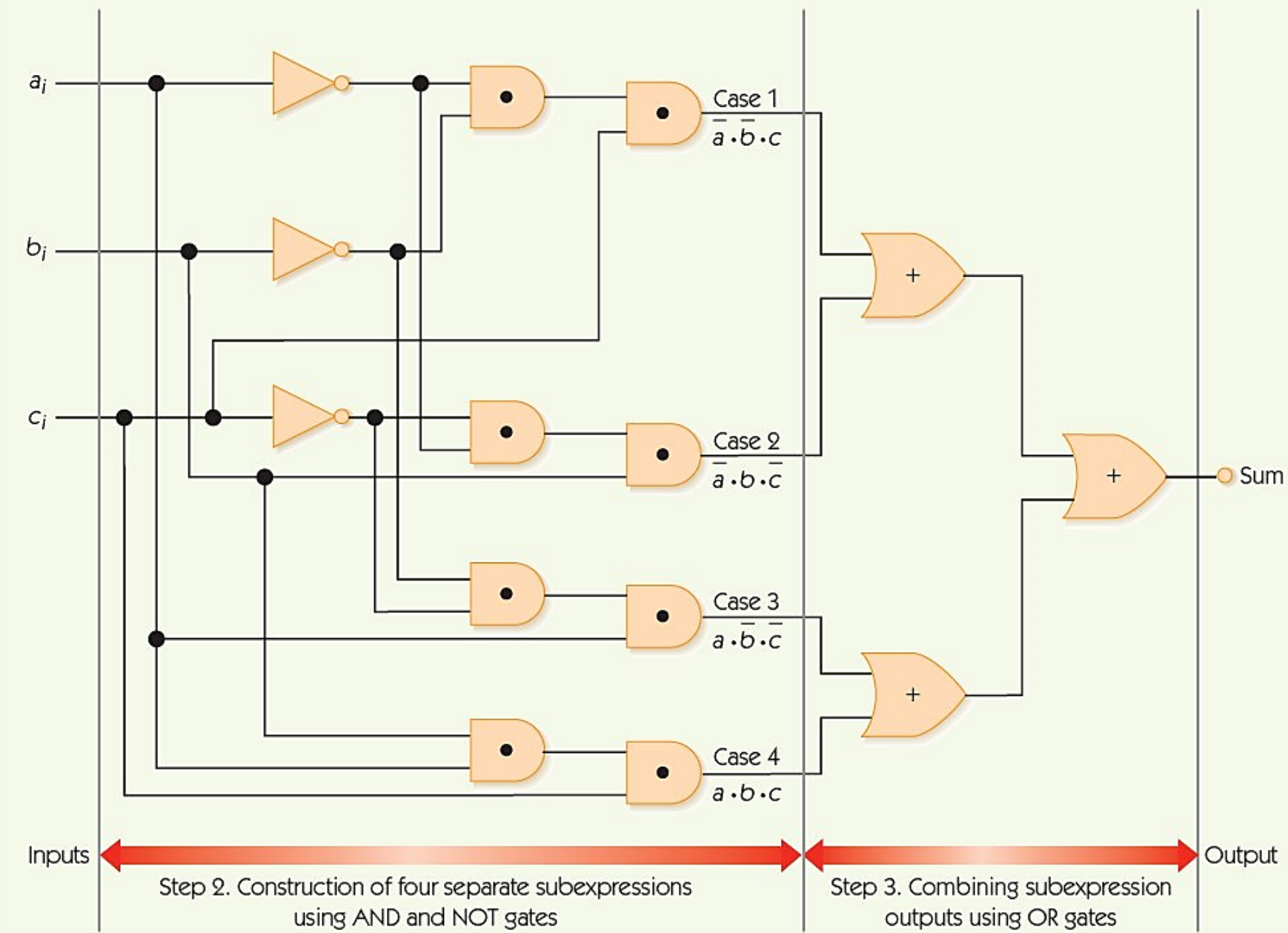
Carry digit, c_{i+1} , has the Boolean expression

$$(\sim a_i \bullet b_i \bullet c_i) + (a_i \bullet \sim b_i \bullet c_i) + (a_i \bullet b_i \bullet \sim c_i) + (a_i \bullet b_i \bullet c_i)$$

The \sim symbol is another way of showing NOT.

TEXTBOOK

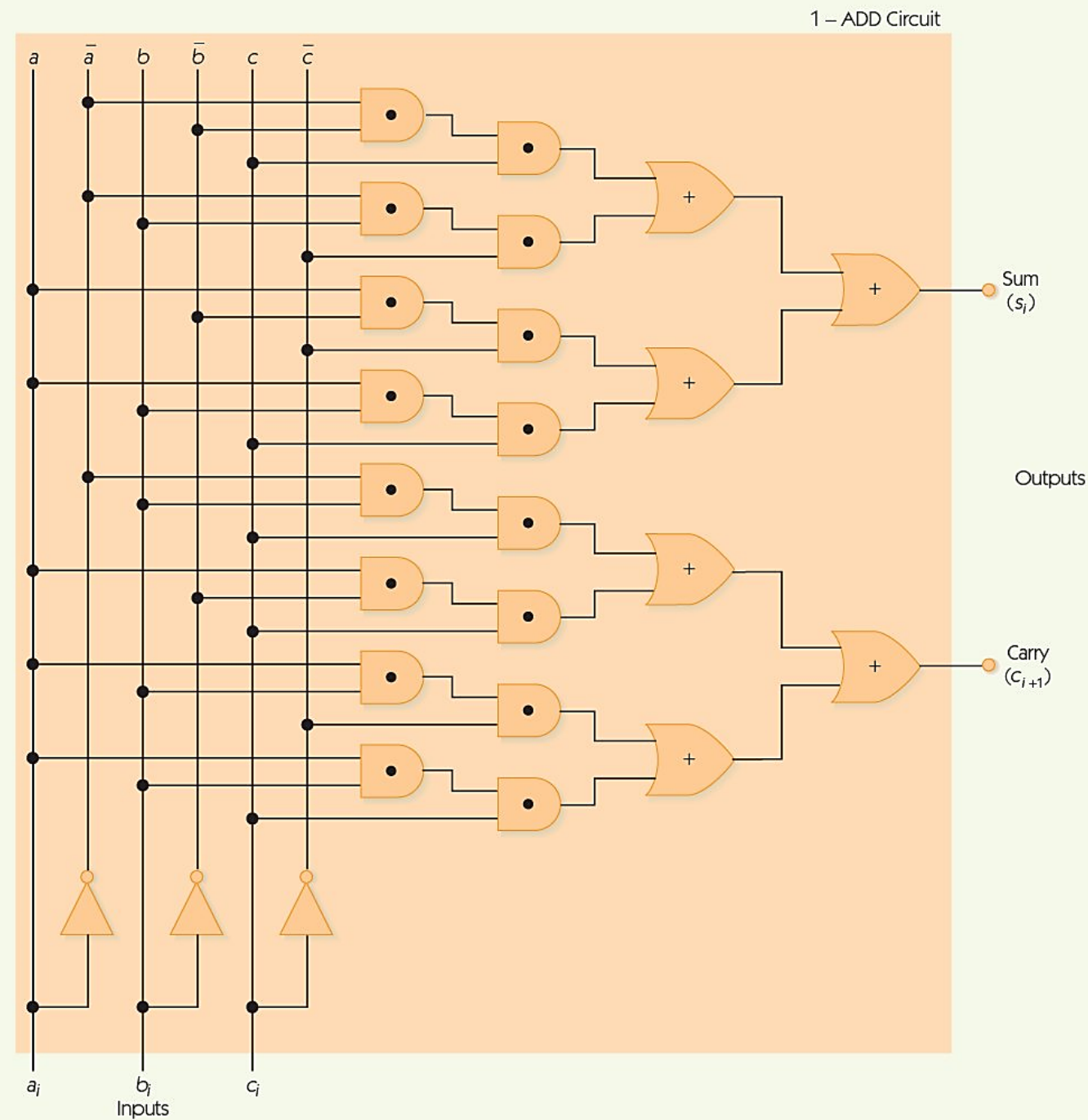
FIGURE 4.30



Sum output for the 1-ADD circuit

TEXTBOOK SUM AND CARRY CIRCUITS

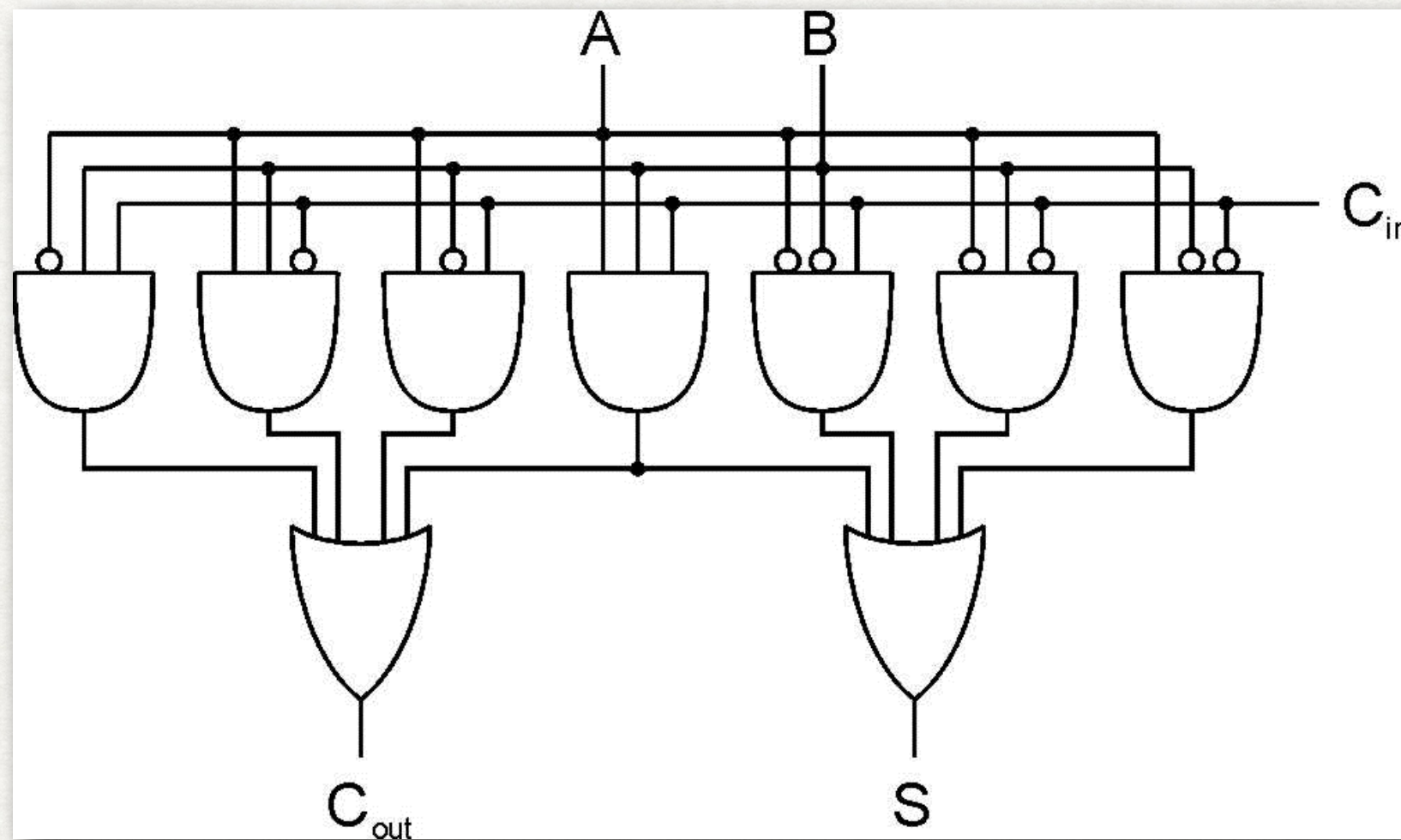
FIGURE 4.31



Complete 1-ADD circuit for 1-bit binary addition

ALTERNATE VERSION

- N.B. The middle AND gate is shared between the carry and sum circuits. (What do those little circles mean?)

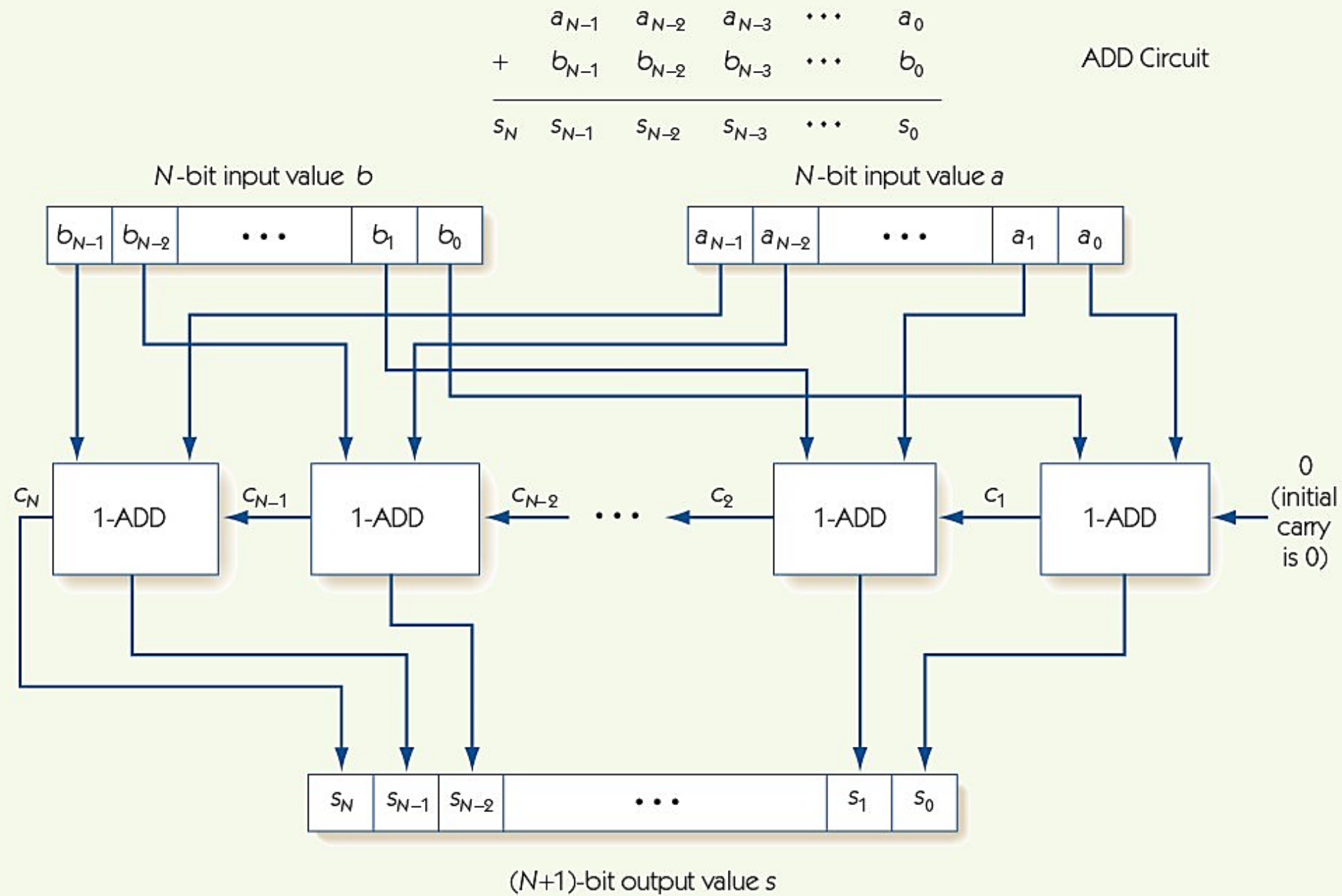


FULL ADDER TO N-BITS

- N-bit adder circuit
- Input: $a_{n-1} \dots a_2 a_1 a_0$ and $b_{n-1} \dots b_2 b_1 b_0$, where a_i and b_i are individual bits
- a_0 and b_0 are least significant digits: ones place
- Pair up corresponding bits: a_0 with b_0 , a_1 with b_1 , etc.
- Run 1-ADD on a_0 and b_0 , with fixed carry in $c_0 = 0$
- Feed carry out c_1 to next 1-ADD and repeat

N-BIT ADDER CIRCUIT

FIGURE 4.32

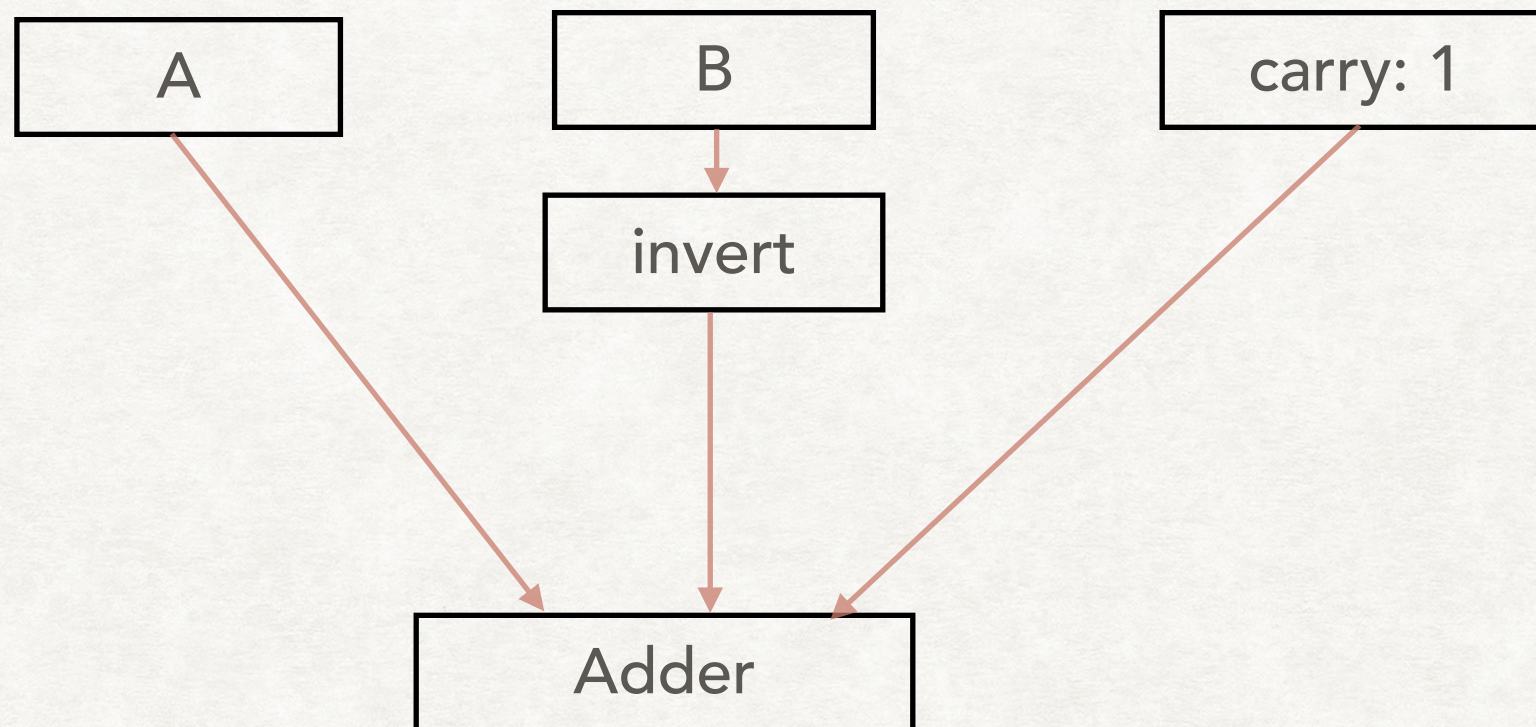


The complete full adder ADD circuit

SUBTRACTION

- We can easily make a subtraction circuit (for two's complement)
 - e.g. $a - b$
 - take the one's complement of b - what circuit does this?
 - add the answer to a (using a carry in to the least significant bit adder of 1)
- Why does this work?

SUBTRACTION CIRCUIT



Output of the adder is $A - B$

EXAMPLE

- 4 bit numbers
- 6 - 2

6: 0110

2: 0010

C: 1

invert 2: 1101

6	0110
inv 2	1101
carry	1
<hr/>	
4	10100

The carry out in the 5th column is ignored.

EXAMPLE

- 4 bit numbers
- 5 - (-2)

5: 0101

-2: 1110

C: 1

invert -2: 0001

5	0101
inv -2	0001
carry	1
<hr/>	
7	<div>0</div> 0111