

The Select Aircraft screen will allow the player to choose aircrafts, weapons, and bombs. Some items are locked (1) and all three may be bought with in game currency/tokens (2). Aircrafts (3) contain a health bar of a specific size and a number of lives. An aircraft may also have a special ability. For example one might allow the player to gain an extra life when reaching a certain score or become invincible for a period of time when life bar is almost depleted. The player is allowed three types of weapons during game play (4). Three must be selected to proceed. The bombs come with their own abilities and quantity (5).

All selections are displayed at the bottom of the screen (6). Notice that the player cannot proceed to the next screen until the "Ready for takeoff!" message appears (7).