



The level failed screen displays after player failed at a level. Player may fail after several death (player can have more than one lives in a level). The

user may press back button to go back to main menu (1). Go to setting screen by pressing the setting button (2). See current level score, enemy killed, coin gained and diamond gained (3). User can press post score button to go to Leaderboard screen (4). User can also try current level again (with coin or diamond) (5). User can also see the total diamond and Coin he/she have (6 and 7).