

Question 1:

What is Libuv?

According to the official [libuv documentation](#), libuv is described as a multi-platform support library with a focus on asynchronous I/O. It was primarily developed for use by [Node.js](#), but it's also used by [Luvit](#), [Julia](#), [uvloop](#), and [others](#).

```
const fs = require('fs');
console.log('start');
// Asynchronous file read (uses libuv)
fs.readFile('example.txt', 'utf8', (err, data) => {
  if (err) throw err;
  console.log('File content:');
});
console.log('end');
```

Libuv allows [Node.js](#) to run tasks concurrently despite being single-threaded. So in the code shared above. The output would be:

```
start
end
File content
```

Execution starts - because fs is an I/O operation that could take a long time, it is sent to the libuv thread pool.

Libuv handles this in the background and, once done, pushes the callback to the event loop, which executes it.

Question 2:

Explain the difference between `setImmediate(f)` and `setTimeout(f, Time)`

`setImmediate`

schedules a callback to run at the check phase of the event loop after IO events' callbacks.

`while`

`setTimeout` schedules a callback to run after a specific time. The callback function is registered in the timers phase of the event loop.

Question 3:

Explain the difference between `process.nextTick(f)` and `setImmediate(f)`?

`process.nextTick()` is not part of the event loop, it adds the callback into the `nextTick` queue. Node processes all the callbacks in the `nextTick` queue after the current operation completes and before the event loop continues.

`process.nextTick()` callbacks run before any additional I/O events or timers fire in subsequent ticks of the event loop.

While

`setImmediate` is part of the event loop and schedules a callback to run at the check phase of the event loop after IO events' callbacks.

Question 4

Pls write down the output without executing the following code snippets and check it with result.

```
const fs = require('fs');
//you may assume input.txt is in the same folder
const rd = fs.createReadStream("input.txt");
rd.close();
rd.on("close", () => console.log('readableStream close event'))
fs.readFile('input.txt', "utf-8", (error, data) => {
  if (error) console.log(error);
  else console.log(data)
});
setTimeout(() => console.log("this is setTimeout"), 5000);
setTimeout(() => console.log("this is setTimeout"), 0);

setImmediate(() => console.log("this is setImmediate 1"));
setImmediate(() => {
  console.log("this is setImmediate 2")
  Promise.resolve().then(() => console.log('Promise.resolve inside setImmediate'));
});
Promise.resolve().then(() => console.log('Promise.resolve 1'));
Promise.resolve().then(() => {
  console.log('Promise.resolve 2')
  process.nextTick(() => console.log('nextTick inside Promise'));
});
process.nextTick(() => console.log('nextTick 1'));
```

Output:

```
nextTick 1
Promise.resolve 1
Promise.resolve 2
nextTick inside Promise
this is setTimeout
this is setImmediate 1
this is setImmediate 2
Promise.resolve inside setImmediate
readableStream close event
[input.txt file contents]
this is setTimeout
```