# Deep Learning for Computer Vision

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Grammarly\*



<sup>\*</sup> The opinions expressed in this presentation and on the following slides are solely those of the presenter and not necessarily those of Grammarly

# Logistics

4 units

2 types of homework

- paper review
- mini-project

01 december, 23:59, approve for a paper 09 december, 23:59, paper review 30 december, 23:59, deadline

(SOFT, PENALTY 30%) (HARD)

https://github.com/lyubonko/ucu2020cv

# Overview of the course

Unit I

[T] Intro to Convolution Neural Networks (CNNs)

[P] pytorch

Unit II
[T] CNNs in depth

Unit III

[P] classification

[T] Attention in CV

[P] Transformers

Unit IV
[T] Object Detection

[P] project betechon

(10 Dec, 14.00-17.00)

(28 Nov, 15.00-18.00)

(11 Dec, 10.00-13.00)

## Overview of the course

Unit I (26 Nov, 11.30-14.30)
[T] Intro to Convolution Neural Networks (CNNs)
[P] pytorch

Unit II (28 Nov, 15.00-18.00)
[T] CNNs in depth
[P] simple net, classification

Unit III (10 Dec, 14.00-17.00) [T] Attention in CV

[P] Transformers

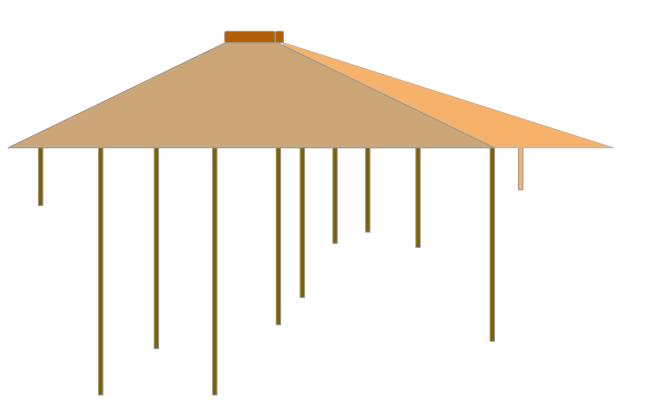
**Unit IV** (11 Dec, 10.00-13.00)

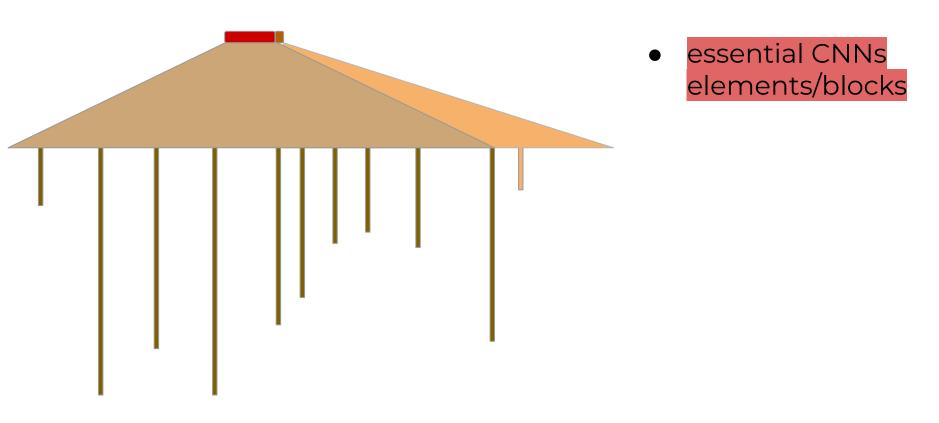
[T] Object Detection

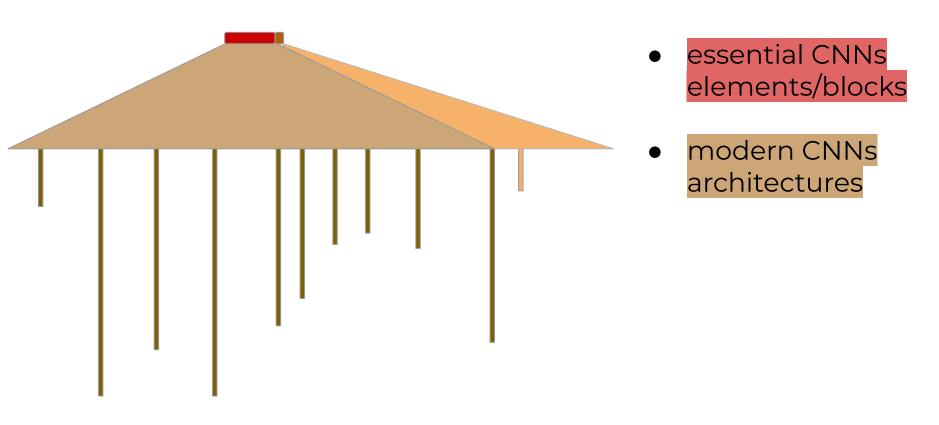
[P] project structure, detection

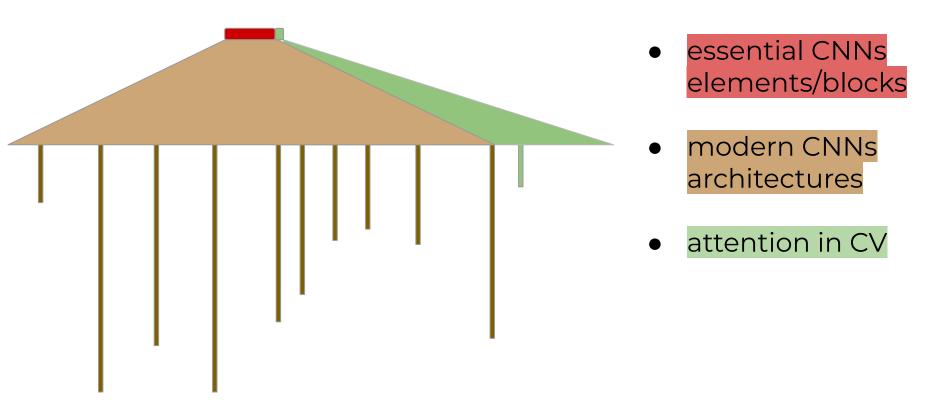
- working knowledge of essential elements/blocks of Convolutional Neural Networks (CNNs)
- modern CNNs architectures
- attention in Computer Vision (current trend)
- get deeper with one particular problem (Object Detection)

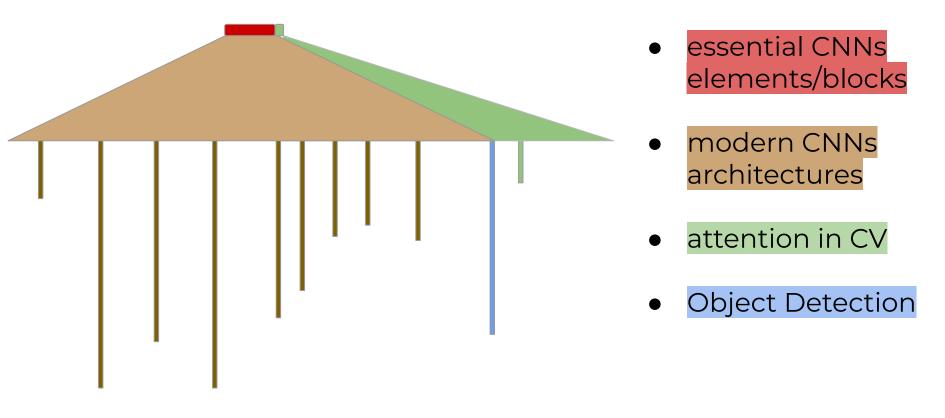








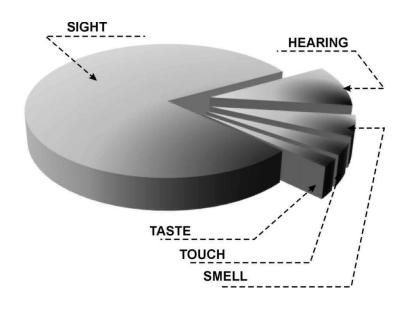




# **Content of today lecture**

- DL review
  - neural networks
  - training & testing
  - supervised, semi-supervised, self-training
- Main components of CNNs (motivation and details)
  - convolutional layer
  - pooling layer
- Datasets
  - ImageNet







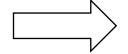
The goal of **computer vision** is to extract useful information from visual input (images, video)



- indoor/outdoor? [image classification]
- Where are the objects? [object detection]
- How far is the object ? [depth estimation ]
- What people are doing? [activity recognition]
- Is the state of the environment normal? [anomaly detection]

...

Templates



Generate

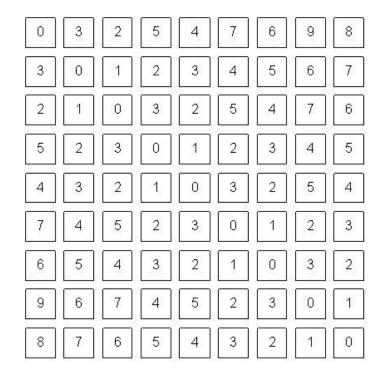
# Generative adversarial network (GAN)



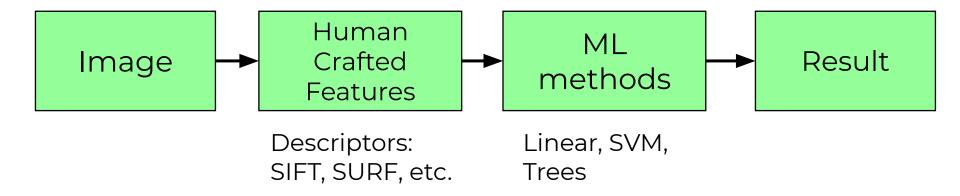
2011.09055

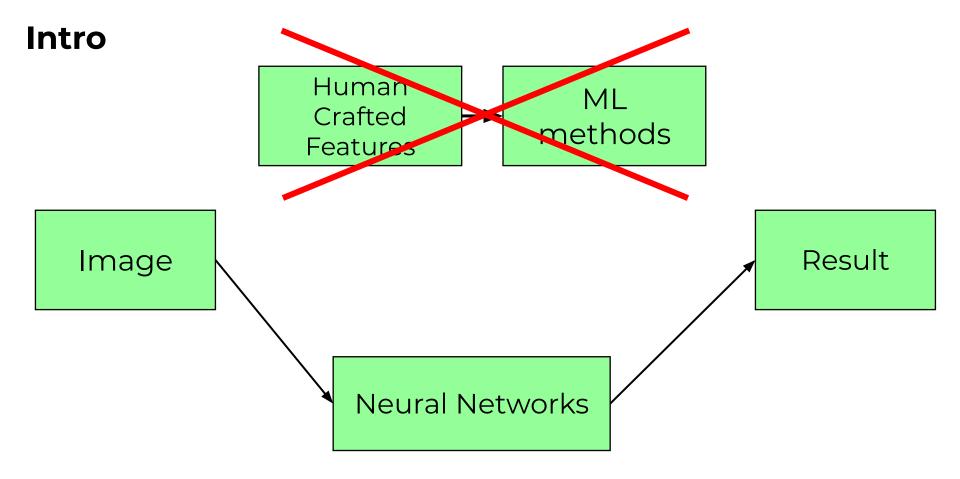


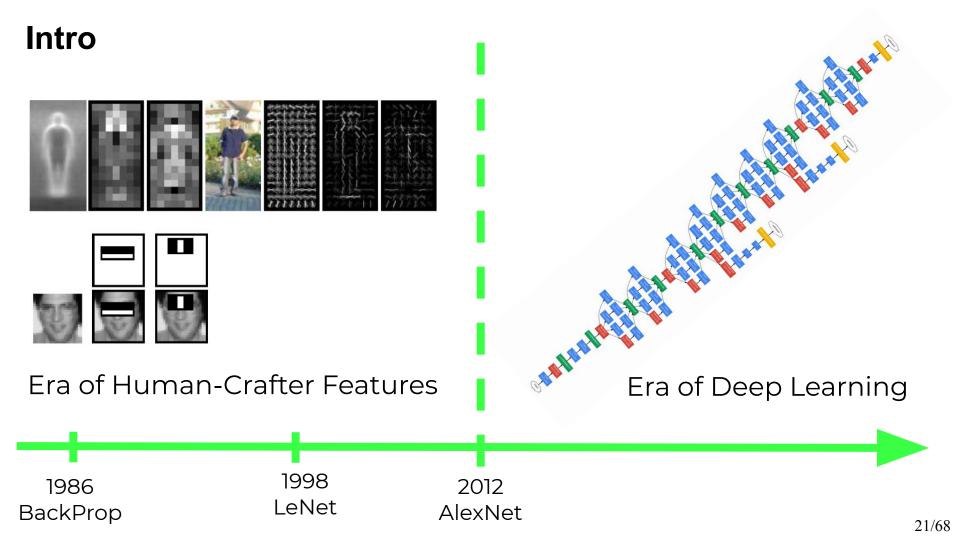
what humans see

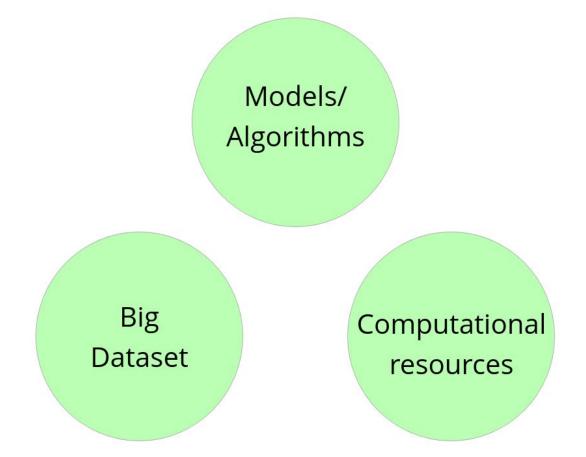


what computers see







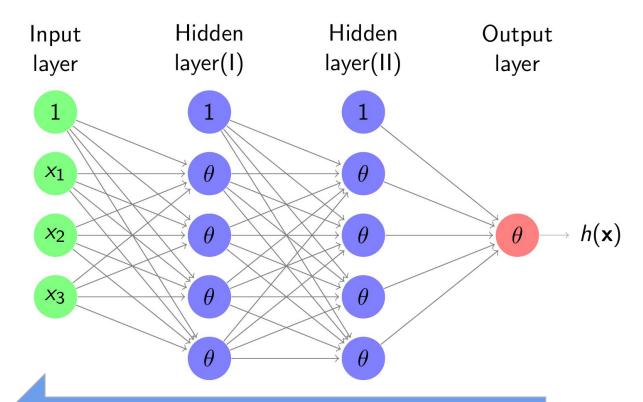


#### Content

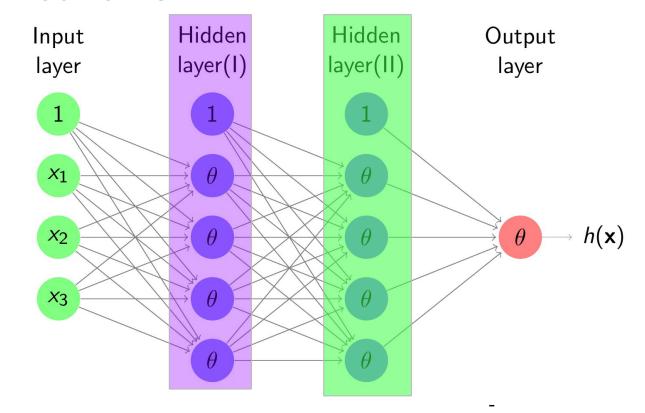
Intro

#### DL review

- neural networks
- training & testing
- loss functions
- supervised, semi-supervised
- Main components of CNNs (motivation and details)
  - convolutional layer
  - pooling layer
- Datasets & Metrics
  - ImageNet



Back-propagate error signal to get derivatives for learning



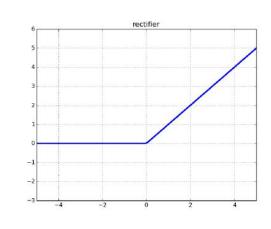
$$\{f(\boldsymbol{x};\boldsymbol{\theta}) = \mathbf{W}_L \boldsymbol{\sigma}_L (\mathbf{W}_{L-1} \cdots \boldsymbol{\sigma}_2 (\mathbf{W}_2 \boldsymbol{\sigma}_1 (\mathbf{W}_1 \boldsymbol{x}))) \mid \boldsymbol{\theta} = \{\mathbf{W}_1, \dots, \mathbf{W}_L\} \}$$

parameters in NN:

$$W_{I}^{ij} = egin{cases} 1 \leq I \leq L & ext{layers} \ 0 \leq i \leq d^{(I-1)} & ext{inputs} \ 1 \leq j \leq d^{(I)} & ext{outputs} \end{cases}$$

activation:

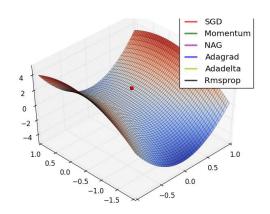
$$x_j^{(l)} = \sigma(s_j^{(l)}) = \sigma\left(\sum_{i=0}^{d^{(l-1)}} W_l^{ij} x_i^{(l-1)}\right)$$



$$\sigma(s) = RELU(s) = max(0, x)$$

Define Loss (or Cost) function:

$$L_{logloss} = \frac{1}{N} \sum_{n=1}^{N} \sum_{k=1}^{M} y_{nk} \cdot log(p_{nk})$$

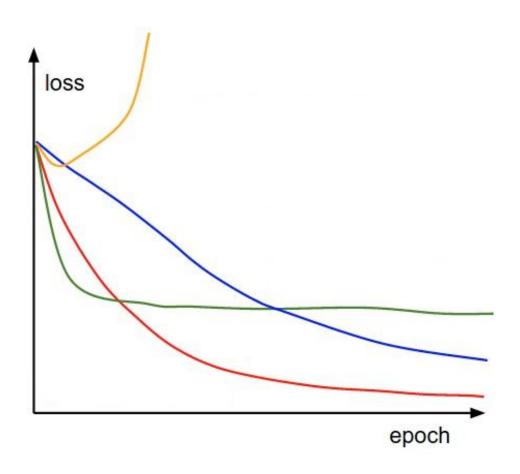


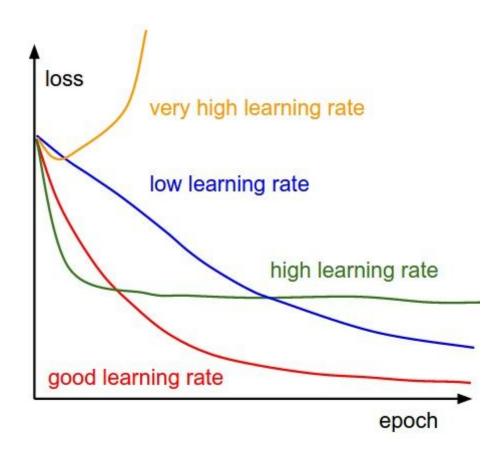
#### Gradient Descent (GD) minimizes:

$$L_{train}(\omega) = \frac{1}{N} \sum_{n=1}^{N} e(F(\mathbf{x_n}), y_n)$$

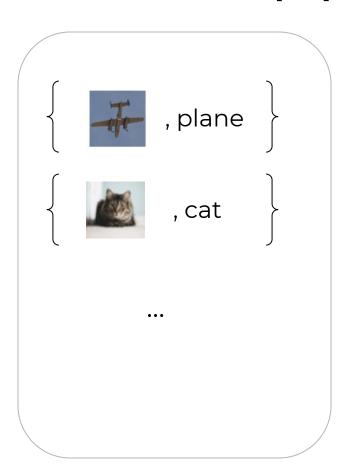
by iterative steps along  $-\nabla L_{train}$ :

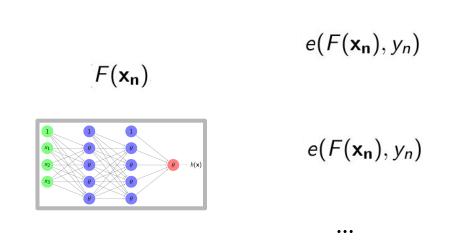
$$\Delta \omega = -\eta 
abla L_{train}(\omega)$$
 $\omega_{prev} = \omega_{next} + \Delta \omega$ 





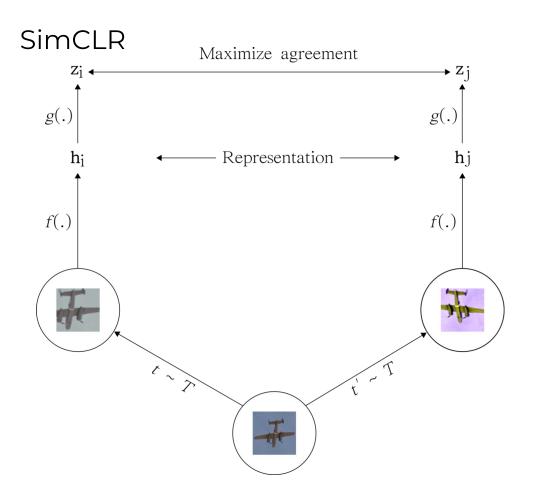
# **Neural Networks (supervised way)**





$$L_{train}(\omega) = \frac{1}{N} \sum_{n=1}^{N} e(F(\mathbf{x_n}), y_n)$$

# **Neural Networks (self-supervised way)**



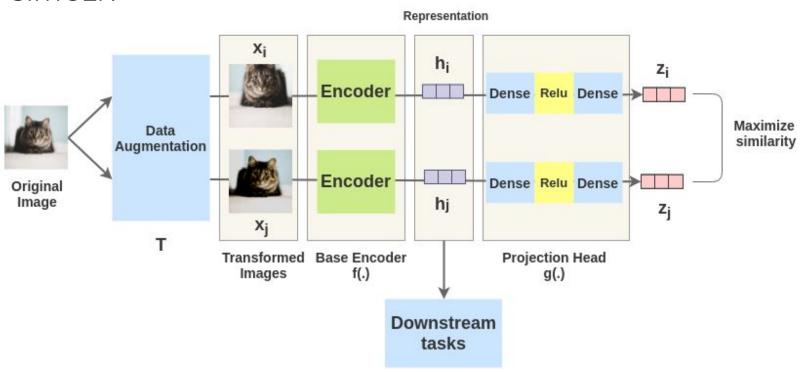
$$\ell_{i,j} = -\log rac{\exp(\mathrm{sim}(oldsymbol{z}_i,oldsymbol{z}_j)/ au)}{\sum_{k=1}^{2N} \mathbb{1}_{[k 
eq i]} \exp(\mathrm{sim}(oldsymbol{z}_i,oldsymbol{z}_k)/ au)}$$

$$\boldsymbol{z}_i = g(\boldsymbol{h}_i) = W^{(2)} \sigma(W^{(1)} \boldsymbol{h}_i)$$

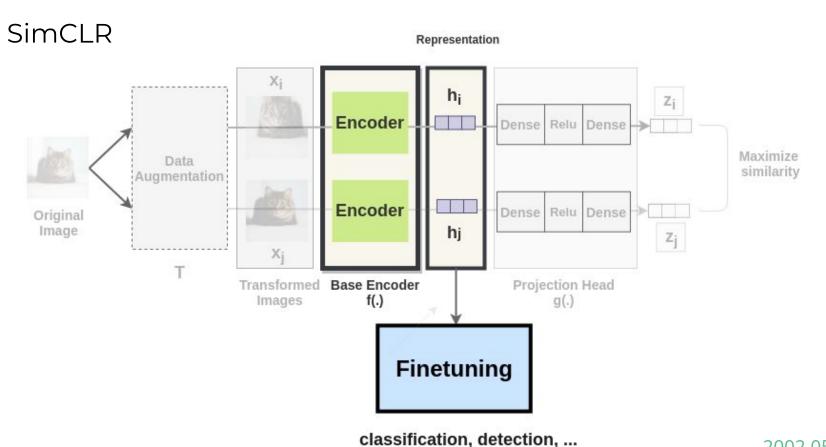
$$oldsymbol{h}_i = f( ilde{oldsymbol{x}}_i) = \mathrm{ResNet}( ilde{oldsymbol{x}}_i)$$

# **Self-supervised**

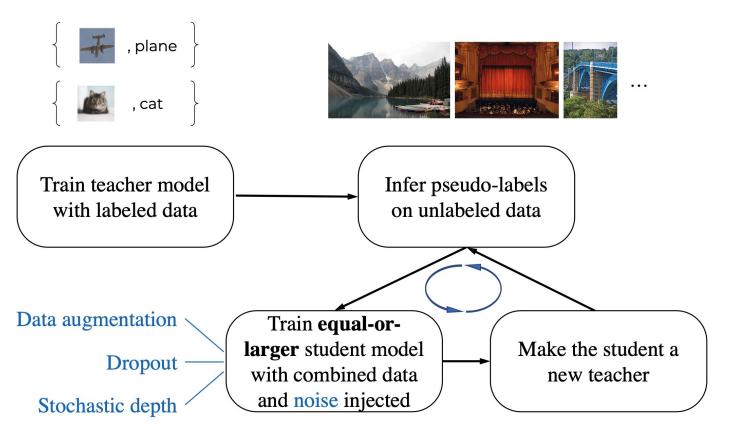
#### **SimCLR**



# **Self-supervised**



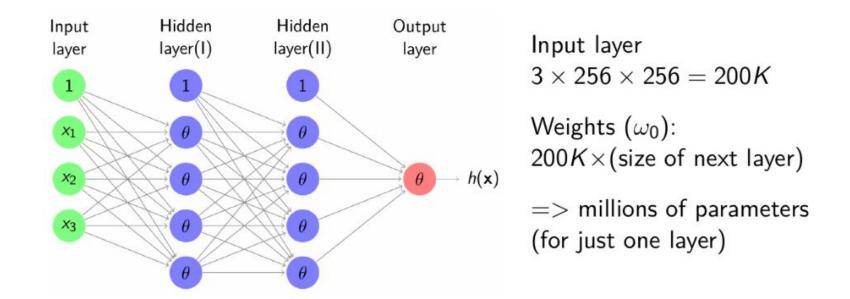
# **Neural Networks (semi-supervised)**



#### Content

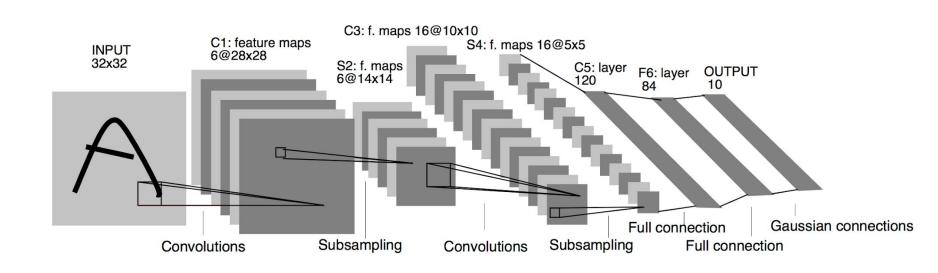
- Intro
- DL review
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- Main components of CNNs (motivation and details)
  - convolutional layer
  - pooling layer
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## Intro to CNN

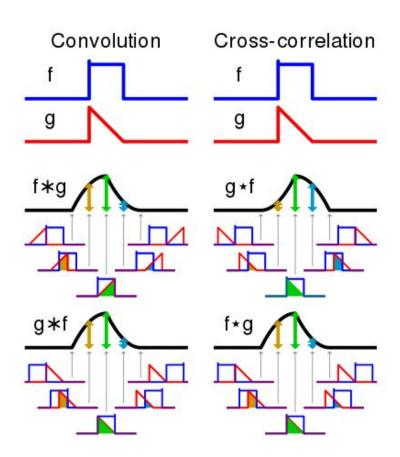


Need for alternative architecture

LeNet-5 [1998, paper by LeCun et al.]



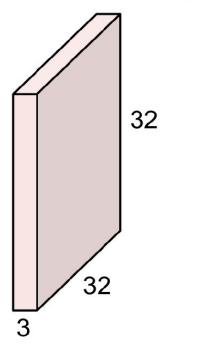
- INPUT holds the raw pixel values of the image.
- CONV layer computes the output of neurons that are connected to local regions in the input, each computing a dot product between their weights and the region they are connected to in the input volume.
- POOL layer performs a downsampling operation along the spatial dimensions (width, height).
- FC (i.e. fully-connected) layer computes the class scores. As with ordinary Neural Networks and as the name implies, each neuron in this layer is connected to all the numbers in the previous volume.



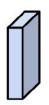
a function derived from two given functions by integration that expresses how the shape of one is modified by the other

$$(f*g)(t) \triangleq \int_{-\infty}^{\infty} f( au)g(t- au)\,d au.$$

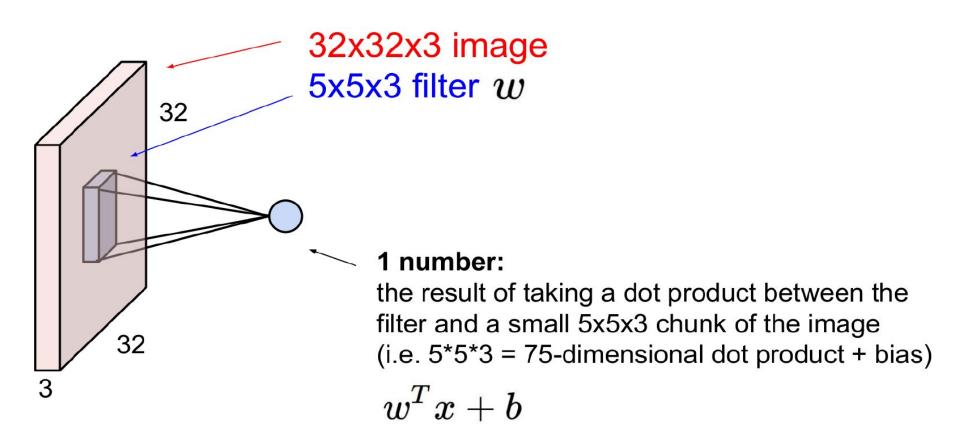
# 32x32x3 image

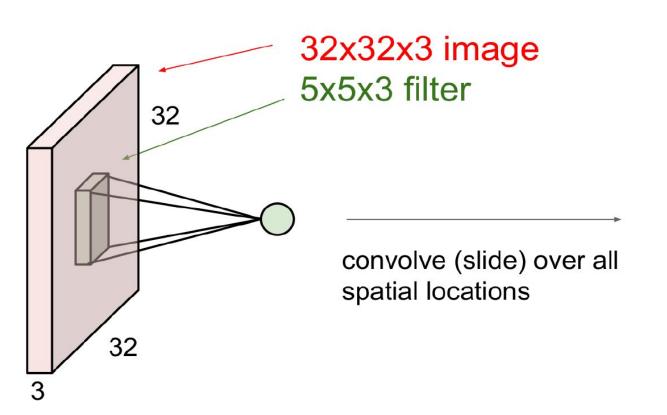


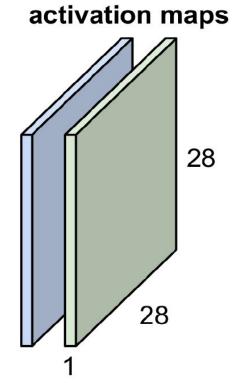
## 5x5x3 filter

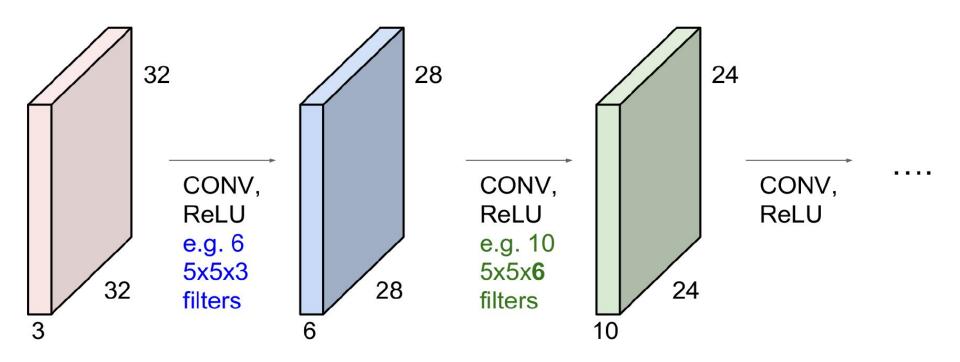


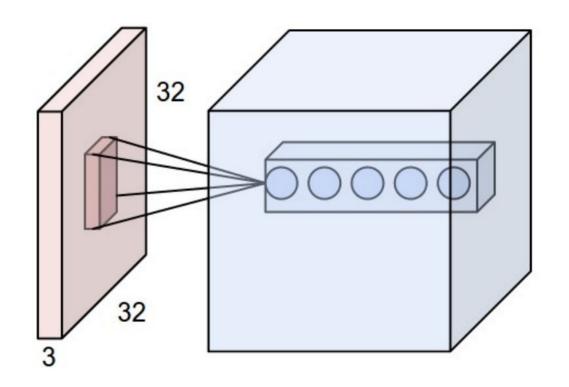
**Convolve** the filter with the image i.e. "slide over the image spatially, computing dot products"











1,	1,0	1,	0	0
0,0	1,	1,0	1	0
0,,1	0,0	1,	1	1
0	0	1	1	0
0	1	1	0	0

4

**Image** 

1	1,	1,0	0,1	0
0	1,0	1,	1,0	0
0	0,1	1,0	1,	1
0	0	1	1	0
0	1	1	0	0

4 3

**Image** 

1	1	1,	0,0	0,1
0	1	1,0	1,	0,0
0	0	1,	1,0	1,
0	0	1	1	0
0	1	1	0	0

4 3 4

**Image** 

1,	1,0	1,1	0	0
0,0	1,	1,0	1	0
0,1	0,0	1,	1	1
0	0	1	1	0
0	1	1	0	0

4

**Image** 

We can use one single convolutional layer to modify a certain image

[1. 1. 1.]

[1. 1. 1.]

[1. 1. 1.]





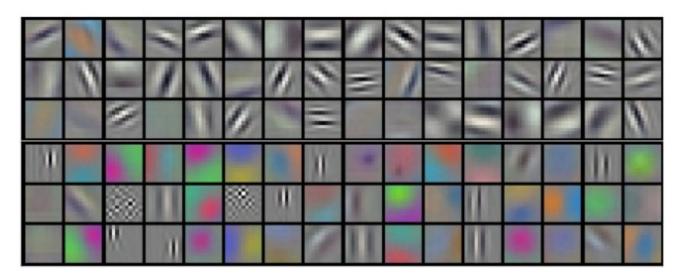
[ 1. 2. 1.] [ 0. 0. 0.] [-1. -2. -1.]



[ 0. -1. 0.] [-1. 5. -1.] [ 0. -1. 0.]



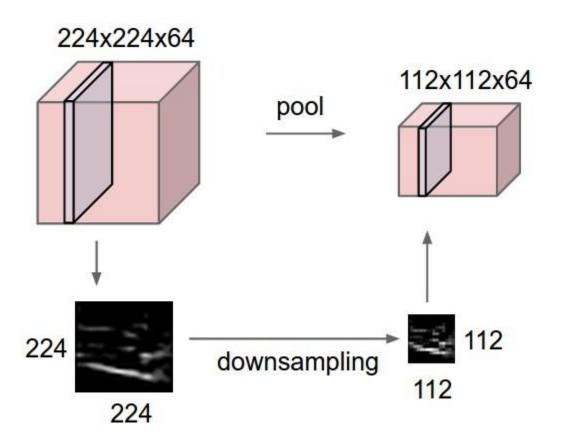
In training, we don't specify kernels.
We learn kernels!

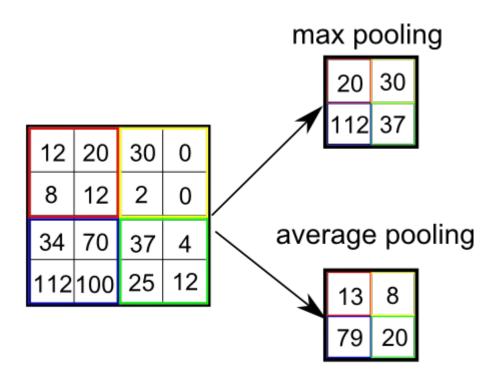


- Accepts a volume of size  $W1 \times H1 \times D1$
- Requires four hyperparameters:
  - ▶ Number of filters *K*,
  - their spatial extent F,
  - ▶ the stride *S*,
  - the amount of zero padding P.
- ▶ Produces a volume of size  $W2 \times H2 \times D2$  where:
  - W2 = (W1 F + 2P)/S + 1,
  - H2 = (H1 F + 2P)/S + 1
  - D2 = K
- ▶ With parameter sharing, it introduces  $F \times F \times D1$  weights per filter, for a total of  $(F \times F \times D1) \times K$  weights and K biases.

- Convolution leverages four ideas that can help ML systems:
  - Sparse interactions
  - Parameter sharing
  - Equivariant representations  $f(g(\mathbf{x})) = g(f(\mathbf{x}))$
  - Ability to work with inputs of variable size

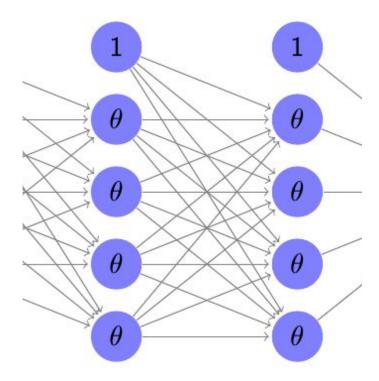
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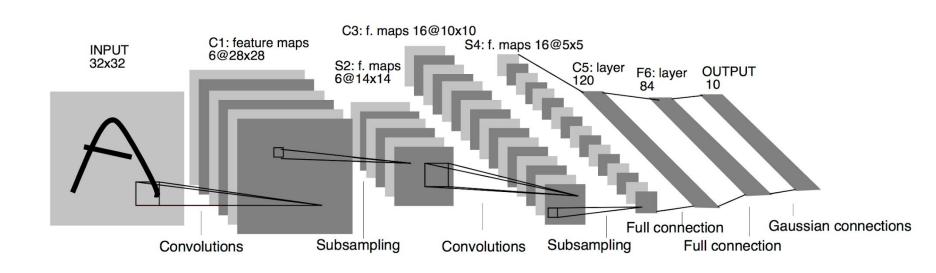


- ▶ Accepts a volume of size  $W1 \times H1 \times D1$
- Requires three hyperparameters:
  - their spatial extent F,
  - the stride S.
- ▶ Produces a volume of size  $W2 \times H2 \times D2$  where:
  - W2 = (W1 F)/S + 1
  - H2 = (H1 F)/S + 1
  - ▶ D2 = D1

- ▶ INPUT holds the raw pixel values of the image.
- CONV layer computes the output of neurons that are connected to local regions in the input, each computing a dot product between their weights and the region they are connected to in the input volume.
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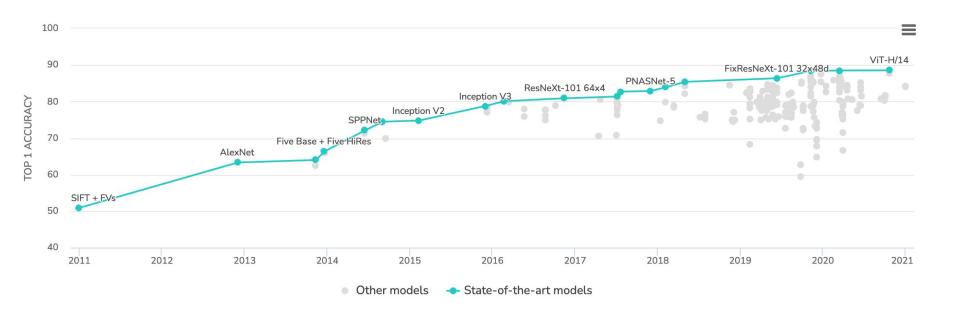
LeNet-5 [1998, paper by LeCun et al.]



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https://paperswithcode.com/sota/image-classification-on-imagenet

