Homework 7 Solutions – Binary Files

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Question 1
        Write a void function to copy a binary file into another file, 100 bytes at a time.
        The function receives the two FILE pointers (src and dest) as arguments.
 */
void copy (FILE *scr, FILE *dest)
        int
                 r;
        char
                x[100];
        while ((r = fread (x, sizeof (char), 100, src)) > 0)
                fwrite (x, sizeof (char), r, dest);
        return;
}
        Question 2
        Write a function to initialize array x of size SIZE with integers read from a binary file.
        The function receives the name of the file as an argument.
*/
void init (char *name)
        FILE
                 *fp;
        int
                 i;
        fp = fopen (name, "br");
        if (fp == NULL)
        {
                 printf ("no file\n");
                 return;
        }
        if (fread (x, sizeof (int), SIZE, fp) < 1)
                printf ("error reading\n");
        fclose (fp);
        return;
}
        Question 3
        Write a function to return the number of even integers in a binary file.
        The function receives the file pointer (FILE *) as an argument.
*/
```

```
int even (FILE *fp)
        int
                i, ret;
        int
                counter = 0
                buffer[SIZE];
        int
        if (fp == NULL)
                return -1;
        while ((ret = fread (buffer, sizeof(int), SIZE), fp)) > 0)
                for (i = 0; i < ret; i++)
                         if (buffer[i] % 2 == 0)
                                 counter++;
        }
        return (counter);
}
        Question 4
        Write a function to traverse a circular linked-list writing each node to a binary file.
        The function receives the file pointer (FILE *) as an argument.
*/
void binary_write (FILE *fp)
{
        NODE *p;
        if (fp == NULL)
                return;
        if (head == NULL)
                return;
        p = head;
        do
        {
                fwrite (p, sizeof (NODE), 1, fp);
                 p = p->next;
        while (p != head);
        return;
}
        Question 5
        Write a function to create a linked list with nodes obtained from a binary file.
        The function receives the file pointer (FILE *) as an argument.
*/
```

```
void link (FILE *fp)
        NODE *temp;
        int
                counter = 0
        if (fp == NULL)
                return;
        while (1)
                temp = (NODE *)malloc (sizeof (NODE));
                it (temp == NULL)
                        break;
                if (fread (temp, sizeof(NODE), 1), fp) < 1)
                {
                        free (temp);
                        break;
                }
                insert (temp);
        }
        return;
}
        Question 6
        Write a void function to compare two binary files.
        Your function should receive the file pointers (src and dest) and
        printf either "Files are equal.\n" or "Files are not equal.\n".
        Use fread, fwrite, and an array to make the process more efficient!
*/
void compare (FILE *fp1, FILE *fp2)
        int
                i;
        int
                ret1;
        int
                ret2;
        char
                buffer1[SIZE];
                buffer2[SIZE];
        char
        while (1)
        {
                ret1 = fread (buffer1, sizeof(char), SIZE, fp1);
                ret2 = fread (buffer2, sizeof(char), SIZE, fp2);
                //
                        not same size
                if (ret1 != ret2)
```

```
printf ("Files are not equal\n");
                         return;
                 }
                 //
                         done
                 if (ret1 < 1)
                         printf ("Files are equal\n");
                         return;
                 }
                 for (i = 0; i < ret1; i++)
                         if (buffer1[i] != buffer2[i])
                                  printf ("Files are not equal\n");
                                  return;
                         }
                 }
        }
        return;
}
```