Zhan Ling

☑ z6ling@ucsd.edu ③ https://lz1oceani.github.io

EDUCATION

University of California San Diego, La Jolla, California, USA

2019.9-Now

Doctor of Philosophy, Computer Science and Engineering, Advisor: Prof. Hao Su Master of Science, Computer Science and Engineering

Tsinghua University, Beijing, China

2015.8-2019.7

Bachelor of Engineering, Institute for Interdisciplinary Information Sciences (IIIS)

Yao Class (founded by Turing Award Laureate, Prof. Andrew Chi-Chih Yao)

RESEARCH INTEREST

My long-term research interests lie in developing intelligent agents that can solve challenging problems and continually improve through interactions. I have extensively explored diverse areas such as imitation learning, reinforcement learning, robotics, and reasoning. Currently, my primary goal is to create an LLM/VLM-based reasoning agent capable of achieving superhuman performance on challenging problems, such as solving advanced math and coding problems.

PUBLICATIONS AND PREPRINTS

(*, **, **, indicates equal contribution)

- 1. Unleashing the Creative Mind: Language Model As Hierarchical Policy For Improved Exploration on Challenging Problem Solving. **Zhan Ling**, Yunhao Fang, Xuanlin Li, Tongzhou Mu, Mingu Lee, Reza Pourreza, Roland Memisevic, Hao Su. Preprint.
- 2. Deductive Verification of Chain-of-Thought Reasoning. **Zhan Ling***, Yunhao Fang*, Xuanlin Li, Zhiao Huang, Mingu Lee, Roland Memisevic, Hao Su. Neural Information Processing Systems (NeurIPS) 2023.
- 3. On the Efficacy of 3D Point Cloud Reinforcement Learning. **Zhan Ling***, Yunchao Yao*, Xuanling Li, Hao Su. Preprint.
- 4. Distilling Large Vision-Language Model with Out-of-Distribution Generalizability. Xuanlin Li*, Yunhao Fang*, Minghua Liu, **Zhan Ling**, Zhuowen Tu, Hao Su. *IEEE / CVF International Conference on Computer Vision (ICCV) 2023*.
- 5. Reparameterized Policy Learning for Multimodal Trajectory Optimization. Zhiao Huang, Litian Liang, **Zhan Ling**, Xuanlin Li, Chuang Gan, Hao Su. Deep Reinforcement Learning Workshop, Neural Information Processing Systems(NeurIPS) 2022; *International Conference on Machine Learning (ICML) 2023*, *Oral*.
- 6. PartSLIP: Low-Shot Part Segmentation for 3D Point Clouds via Pretrained Image-Language Models. Minghua Liu, Yinhao Zhu, Hong Cai, Shizhong Han, **Zhan Ling**, Fatih Porikli, Hao Su. *IEEE / CVF Computer Vision and Pattern Recognition Conference (CVPR) 2023*.

- 7. ManiSkill2: A Unified Benchmark for Generalizable Manipulation Skills. Jiayuan Gu*, Fanbo Xiang*, Xuanlin Li**, **Zhan Ling****, Xiqiang Liu**, Tongzhou Mu**, Yihe Tang**, Stone Tao**, Xinyue Wei**, Yunchao Yao**, Xiaodi Yuan, Pengwei Xie, Zhiao Huang, Rui Chen, Hao Su. International Conference on Learning Representations (ICLR) 2023.
- 8. Frame Mining: a Free Lunch for Learning Robotic Manipulation from 3D Point Clouds. Minghua Liu*, Xuanlin Li*, **Zhan Ling***, Yangyan Li, Hao Su. Conference on Robot Learning (CoRL) 2022.
- 9. Improving policy optimization with generalist-specialist learning. Zhiwei Jia, Xuanlin Li, **Zhan** Ling, Shuang Liu, Yiran Wu, Hao Su. International Conference on Machine Learning (ICML) 2022.
- 10. Close the Visual Domain Gap by Physics-Grounded Active Stereovision Depth Sensor Simulation. Xiaoshuai Zhang*, Rui Chen*, Ang Li*, Fanbo Xiang**, Yuzhe Qin**, Jiayuan Gu**, **Zhan Ling****, Minghua Liu**, Peiyu Zeng**, Songfang Han***, Zhiao Huang***, Tongzhou Mu***, Jing Xu, Hao Su. *IEEE Transactions on Robotics (T-RO) 2023*.
- 11. Approximate Convex Decomposition for 3D Meshes with Collision-Aware Concavity and Tree Search. Xinyue Wei*, Minghua Liu*, **Zhan Ling**, Hao Su. ACM Transactions on Graphics (Proceedings of SIGGRAPH) 2022.
- 12. ManiSkill: Generalizable Manipulation Skill Benchmark with Large-Scale Demonstrations. Tongzhou Mu*, **Zhan Ling***, Fanbo Xiang*, Derek Yang*, Xuanlin Li*, Stone Tao, Zhiao Huang, Zhiwei Jia, Hao Su. Neural Information Processing Systems (NeurIPS) Datasets and Benchmarks Track 2021.
- 13. State Alignment-based Imitation Learning. Fangchen Liu, **Zhan Ling**, Tongzhou Mu, Hao Su. *International Conference on Learning Representations (ICLR) 2020*.

AWARDS AND SERVICES

Conference Reviewer: CVPR 2022-2024; ICCV 2021, 2023; ECCV 2022, 2024; NeurIPS 2023-2024;

ICLR 2024-2025; ICML 2024; ACCV 2024.

Journal Reviewer: T-RO; RA-L. Program Committee: AAAI 2025.

Awards:

Outstanding Freshman Scholarship, Tsinghua University, 2015

First Prize (Gold Medal) in National Olympiad in Informatics (NOI), China, 2014

Workshop Reviewer:

Generalizable Policy Learning in the Physical World, ICLR 2022.

Interdisciplinary Exploration of Generalizable Manipulation Policy Learning: Paradigms and Debates, RSS 2023.

Challenge Organizer or Contributor:

SAPIEN ManiSkill Challenge 2021

SAPIEN ManiSkill Challenge 2022

WORK EXPERIENCES

ByteDance Ltd., San Jose

2024.6-Now

Seed LLM Team

Student Researcher, Host: Jiecao Chen

Building a Synthetic Benchmark/Dataset for Long-Context Reasoning

• We develop an algorithm to create a synthetic benchmark dataset for multi-hop, long-context reasoning.

Qualcomm AI Research, San Diego

2023.6-2023.9

System 2 Team

Interim Engineering Intern, Host: Mingu Lee, Reza Pourreza, Roland Memisevic

Unleashing the Creative Mind: Language Model As Hierarchical Policy For Improved Exploration on Challenging Problem Solving

- Existing LLMs often have limited exploration capabilities in reasoning tasks, even when combined with sampling or tree search methods.
- Our key observation is that LLMs struggle to explore the high-level tactic space effectively.
- We propose an improved exploration strategy by using LLMs as a hierarchical policy, where the high-level policy sets the direction and the low-level policy handles the detailed reasoning steps.
- Details can be found in the paper [1].

Qualcomm AI Research, Remote

2022.10-2023.6

System 2 Team

Support Engineering, Host: Mingu Lee, Roland Memisevic

Deductive Verification of Chain-of-Thought Reasoning

- LLMs can produce unreliable reasoning chains that may contain logical errors and hallucinations.
- We propose a reasoning format called "Natural Program," which requires LLMs to generate reasoning chains in a verifiable format.
- We then use LLMs to perform step-by-step self-verification to filter out invalid reasoning chains and improve the reliability of the reasoning chains.
- Details can be found in the paper [2].

Qualcomm AI Research, Remote

2022.6-2022.9

System 2 Team

Interim Engineering Intern, Host: Mingu Lee, Roland Memisevic

Learning Code Execution with Language Model

- The goal is to determine whether LLMs can execute code as a Turing machine.
- We develop a random code generator that supports loops, conditionals, and function calls.
- We modify the interpreter to collect execution traces of the generated codes for training purposes.
- We train and evaluate the LLMs on the code execution task. Our models can generalize to new programs and achieves high accuracy.
- This work has been filed as a US patent.

X, the moonshot factory, Remote Mineral Project

2020.6-2020.9

AI Resident, Host: Lianghao Li, Kangkang Wang

Lane detection for agriculture images

• I develope a lane detection algorithm using the Hough transform in Python and accelerate its speed with Cython.

Improved weed detection with lane detection

- I create a weed detection model based on EfficientDet.
- I integrate the lane detection algorithm with the weed detection model to enhance overall weed detection performance.

TECHNIQUE SKILLS

Programming Language: Python, C, C++.

Deep Learning: PyTorch, Tensorflow, Jax, Pytorch CUDA extension.

 $\textbf{Large Models Related Skills:} \ \ \textbf{Quantization, Distributed training, Fine-tuning, Pre-training dataset}$

processing.

Parallel Computing: MPI, OpenMP, CUDA, AVX.

Simulation: SAPIEN, MuJoCo. Additional Skills: Pybind, ROS.

last updated: August 12, 2024