

Problem 3.3

a. $\sin(2\pi ft - \pi) + \sin(2\pi ft + \pi) = 2 \sin(2\pi ft - \pi)$ [or $2\sin(2\pi ft + \pi)$ or $-2\sin(2\pi ft)$]

b. $\sin(2\pi ft) + \sin(2\pi ft - \pi) = \sin(2\pi ft) - \sin(2\pi ft) = 0$

Problem 3.4

N	C		D		E		F		G		A		B		C
F	264		297		330		352		396		440		495		528
D		33		33		22		44		44		55		33	
W	1.25		1.11		1		0.93		0.83		0.75		0.67		0.63

Problem 3.12

Refer to Lecture notes. Retaining the vertical resolution of 483 lines, each horizontal line occupies 52.5 μsec . A horizontal resolution of H lines results in a maximum of H/2 cycles per line, thus the bandwidth of 5 MHZ allows:

$$5 \text{ MHZ} = (H/2) / 52.5 \mu\text{sec}$$

$$H = 525 \text{ lines}$$

Now if we assume the same horizontal resolution of H = 450 lines, then for a bandwidth of 5 MHZ, the duration of one line is:

$$5\text{MHZ} = (450 / 2) / T$$

$$T = 45 \mu\text{sec}$$

Allowing 11 μsec for horizontal trace, each line occupies 56 μsec . The scanning frequency is:

$$(1/30 \text{ s/scan}) / V \text{ lines} = 56 \text{ lines} / \mu\text{sec}$$

$$V = 595 \text{ lines}$$

In other words, number of vertical lines X 30 scans/sec gives you the number of lines/sec. So, when you have video line scan duration as 56 μsec , you have 1/56 $\mu\text{sec} = 17857 \text{ lines/sec}$, or vertical resolution (number of lines) of $17857/30=595$ lines.

Problem 3.13

a. (30 pictures/s) (480 × 500 pixels/picture) = 7.2×10^6 pixels/s
Each pixel can take on one of 32 values and can therefore be represented by 5 bits: $R = 7.2 \times 10^6$ pixels/s × 5 bits/pixel = 36 Mbps

b. We use the formula: $C = B \log_2 (1 + \text{SNR})$
 $B = 4.5 \times 10^6$ Hz = bandwidth, and
SNR dB = 35 = $10 \log_{10} (\text{SNR})$, hence
 $\text{SNR} = 10^{3.5}/10 = 103.5$, and therefore

$$C = 4.5 \times 10^6 \log_2 (1 + 103.5) = 4.5 \times 10^6 \times \log_2 (3163)$$
$$C = (4.5 \times 10^6 \times 11.63) = 52.335 \times 10^6 \text{ bps}$$

c. Allow each pixel to have one of ten intensity levels and let each pixel be one of three colors (red, blue, and green) for a total of $10 \times 3 = 30$ levels for each pixel element.

Problem 3.14

$$\begin{aligned} N &= 10 \log k + 10 \log T + 10 \log B \\ &= -228.6 \text{ dBW} + 10 \log 104 + 10 \log 107 \\ &= -228.6 + 40 + 70 = -118.6 \text{ dBW} \end{aligned}$$

Problem 3.15

Using Shannon's Formula: $C = B \log_2 (1 + \text{SNR})$
We have $W = 300$ Hz
(SNR) dB = 3, therefore, $\text{SNR} = 10^{0.3}$

$$C = 300 \log_2 (1 + 10^{0.3}) = 300 \log_2 (2.995) = 474 \text{ bps}$$

Problem 3.16

Using Nyquist's equation: $C = 2B \log_2 M$
We have $C = 9600$ bps

a. $\log_2 M = 4$, because a signal element encodes a 4-bit word
Therefore, $C = 9600 = 2B \times 4$, and $B = 1200$ Hz

b. $9600 = 2B \times 8$, and $B = 600$ Hz

Problem 3.17

$$N = 1.38 \times 10^{-23} \times (50 + 273) \times 10,000 = 4.5 \times 10^{-17} \text{ watts}$$

Problem 3.18

a. Using Shannon's formula: $C = 3000 \log_2 (1+400000) = 56 \text{ Kbps}$

b. Due to the fact there is a distortion level (as well as other potentially detrimental impacts to the rated capacity, the actual maximum will be somewhat degraded from the theoretical maximum. A discussion of these relevant impacts should be included and a qualitative value discussed.

Problem 3.22

a. Output waveform:

$$\sin(2\pi f_1 t) + 1/3 \sin(2\pi(3f_1)t) + 1/5 \sin(2\pi(5f_1)t) + 1/7 \sin(2\pi(7f_1)t)$$

where $f_1 = 1/T = 1 \text{ kHz}$

$$\text{Output power} = 1/2 (1 + 1/9 + 1/25 + 1/49) = 0.586 \text{ watt}$$

b. Output noise power = $8 \text{ kHz} \times 0.1 \text{ } \mu\text{Watt/Hz} = 0.8 \text{ mWatt}$

$$\text{SNR} = 0.586/0.0008 = 732.5 \text{ (SNR) db} = 28.65$$