

Feature selection

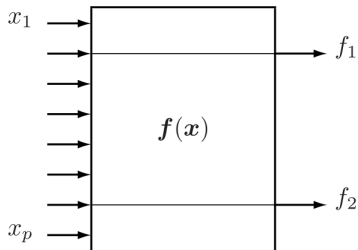
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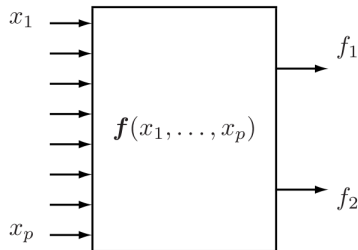


Feature selection

Feature selection is a process of selecting a subset of original features with minimum loss of information related to final task (classification, regression, etc.)



(a) feature selector



(b) feature extractor

Applications of feature selection

- Why feature selection?
 - increase predictive accuracy of classifier
 - improve optimization stability by removing multicollinearity
 - increase computational efficiency
 - reduce cost of future data collection
 - make classifier more interpretable
- Not always necessary step:
 - some methods have implicit feature selection
 - decision trees and tree-based (RF, ERT, boosting)
 - regularization

Types of features

Define f - the feature, $F = \{f_1, f_2, \dots, f_D\}$ - full set of features, $S = F \setminus \{f\}$.

- **Strongly relevant feature:**

$$p(y|f, S) \neq p(y|S)$$

- **Weakly relevant feature:**

$$p(y|f, S) = p(y|S), \text{ but } \exists S' \subset S : p(y|f, S') \neq p(y|S')$$

- **Irrelevant feature:**

$$\forall S' \subset S : p(y|f, S') = p(y|S')$$

Aim of feature selection

Find minimal subset $S \subset F$ such that $P(y|S) \approx P(y|F)$, i.e. leave only *relevant* and *non-redundant* features.

Specification

- Need to specify:
 - quality criteria $J(X)$
 - subset generation method S_1, S_2, S_3, \dots

Types of feature selection algorithms

- Completeness of search:
 - Complete
 - exhaustive search complexity is C_D^d for $|F| = D$ and $|S| = d$.
 - Suboptimal
 - deterministic
 - random (deterministic with randomness / completely random)
- Integration with predictor
 - independent (filter methods)
 - uses predictor quality (wrapper methods)
 - is embedded inside predictor (embedded methods)

Predictor dependency types

- filter methods
 - rely only on general measures of dependency between features and output
 - more universal
 - are computationally efficient
- wrapper methods
 - subsets of variables are evaluated with respect to the quality of final classification
 - give better performance than filter methods
 - more computationally demanding
- embedded methods
 - feature selection is built into the classifier
 - feature selection and model tuning are done jointly
 - example: classification trees, methods with L_1 regularization.

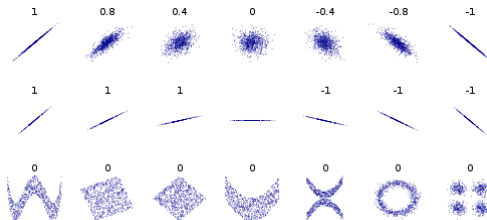
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 - Probability measures
 - Context relevant measures
- 2 Feature subsets generation

Correlation

- two class:

$$\rho(f, y) = \frac{\sum_i (f_i - \bar{f})(y_i - \bar{y})}{[\sum_i (f_i - \bar{f})^2 \sum_i (y_i - \bar{y})^2]^{1/2}}$$



Entropy

- Entropy of random variable Y :

$$H(Y) = - \sum_y p(y) \ln p(y)$$

- level of uncertainty of Y
 - proportional to the average number of bits needed to code the outcome of Y using optimal coding scheme ($-\ln p(y)$ for outcome y).
- Entropy of Y after observing X :

$$H(Y|X) = - \sum_x p(x) \sum_y p(y|x) \ln p(y|x)$$

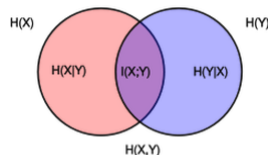
Mutual information

Mutual information measures how much X gives information about Y :

$$MI(X, Y) = \sum_{x,y} p(x, y) \ln \left[\frac{p(x, y)}{p(x)p(y)} \right]$$

Properties:

- $MI(X, Y) = MI(Y, X)$
- $MI(X, Y) = KL(p(x, y), p(x)p(y)) \geq 0$
- $MI(X, Y) \leq \min \{H(X), H(Y)\}$
- X, Y - independent, then $MI(X, Y) = 0$
- X completely identifies Y , then $MI(X, Y) = H(Y) \leq H(X)$

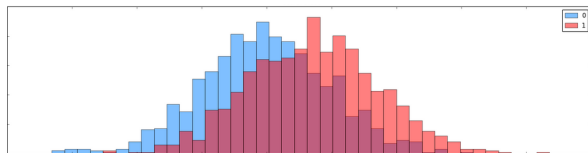


Mutual information for feature selection

- Normalized variant $NMI(X, Y) = \frac{MI(X, Y)}{H(Y)}$ equals
 - zero, when $P(Y|X) = P(Y)$
 - one, when X completely identifies Y .
- Properties of MI and NMI :
 - identifies arbitrary non-linear dependencies
 - requires calculation of probability distributions
 - continuous variables need to be discretized

- 1 Filter methods
 - Probability measures
 - Context relevant measures

Relevance based on probabilistic distance



Measure of feature f relevance - distance between $p(f|\omega_1)$ and $p(f|\omega_2)$

Examples of distances

Distances between probability density functions $f(x)$ and $g(x)$:

- Total variation: $\frac{1}{2} \int |f(x) - g(x)| dx$,
- Euclidean: $\frac{1}{2} \left(\int (f(x) - g(x))^2 dx \right)^{1/2}$

Distances between cumulative probability functions: $F(x)$ and $G(x)$:

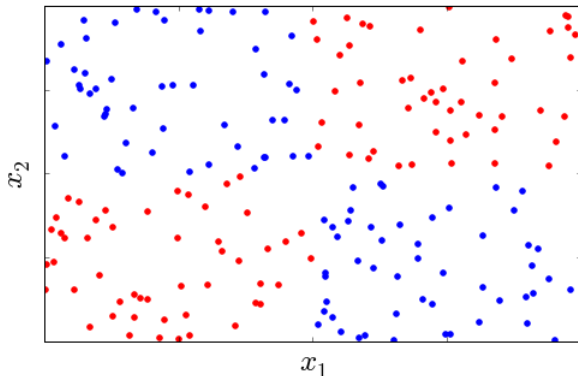
- Kolmogorov: $\sup_x |F(x) - G(x)|$
- Kantorovich: $\int |F(x) - G(x)| dx$

- 1 Filter methods
 - Probability measures
 - Context relevant measures

Relevance in context

Individually features may not predict the class, but may be relevant together:

$$p(y|x_1) = p(y), \quad p(y|x_2) = p(y), \quad \text{but} \quad p(y|x_1, x_2) \neq p(y)$$



Relief criterion

INPUT:

Training set $(x_1, y_1), (x_2, y_2), \dots (x_N, y_N)$

Number of neighbours K

Distance metric $d(x, x')$ # usually Euclidean

for each pattern x_n in $x_1, x_2, \dots x_N$:

calculate K nearest neighbours of the same class y_i :

$x_{s(n,1)}, x_{s(n,2)}, \dots x_{s(n,K)}$

calculate K nearest neighbours of class different from y_i :

$x_{d(n,1)}, x_{d(n,2)}, \dots x_{d(n,K)}$

for each feature f_i in $f_1, f_2, \dots f_D$:

calculate relevance $R(f_i) = \sum_{n=1}^N \sum_{k=1}^K \frac{|x_n^i - x_{d(n,k)}^i|}{|x_n^i - x_{s(n,k)}^i|}$

OUTPUT:

feature relevances R

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 - Deterministic feature selection
 - Randomised feature selection

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Incomplete search with suboptimal solution

- Consider not all but only the most promising feature subsets.
- Order features with respect to $J(f)$:

$$J(f_1) \geq J(f_2) \geq \dots \geq J(f_D)$$

- select top m

$$\hat{F} = \{f_1, f_2, \dots, f_m\}$$

- select best set from nested subsets:

$$S = \{\{f_1\}, \{f_1, f_2\}, \dots, \{f_1, f_2, \dots, f_D\}\}$$

$$\hat{F} = \arg \max_{F \in S} J(F)$$

- Comments:
 - simple to implement
 - if $J(f)$ is context unaware, so will be the features
 - example: when features are correlated, it will take many redundant features

Sequential search

- Sequential forward selection algorithm:
 - init: $k = 0, F_0 = \emptyset$
 - while $k < \text{max_features}$:
 - $f_{k+1} = \arg \max_{f \in F} J(F_k \cup \{f\})$
 - $F_{k+1} = F_k \cup \{f_{k+1}\}$
 - if $J(F_{k+1}) < J(F_k)$: break
 - $k = k + 1$
 - return F_k
- Variants:
 - sequential backward selection
 - up-k forward search
 - down-p backward search
 - up-k down-p composite search
 - up-k down-(variable step size) composite search

- 2 Feature subsets generation
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Genetic algorithms

- Each feature set $F = \{f_{i(1)}, f_{i(2)}, \dots, f_{i(K)}\}$ is represented using binary vector $[b_1, b_2, \dots, b_D]$ where $b_i = \mathbb{I}[f_i \in F]$
- Genetic operations:
 - $crossover(b^1, b^2) = b$, where $b_i = \begin{cases} b_i^1 & \text{with probability } \frac{1}{2} \\ b_i^2 & \text{otherwise} \end{cases}$
 - $mutation(b^1) = b$, where $b_i = \begin{cases} b_i^1 & \text{with probability } 1 - \alpha \\ \neg b_i^1 & \text{with probability } \alpha \end{cases}$

Genetic algorithms

INPUT:

size of population B
 size of expanded population B'
 parameters of crossover and mutation θ
 maximum number of iterations T , minimum quality change ΔJ

ALGORITHM:

generate B feature sets randomly: $P^0 = \{S_1^0, S_2^0, \dots, S_B^0\}$, set $t = 1$

while $t \leq T$ and $|J^t - J^{t-1}| > \Delta J$:

modify P^{t-1} using crossover and mutation:

$$P'^t = S_1'^t, S_2'^t, \dots, S_{B'}'^t = \text{modify}(P^{t-1} | \theta)$$

order transformed sets by decreasing quality:

$$J(S_{i(1)}'^t) \geq J(S_{i(2)}'^t) \geq \dots J(S_{i(B')}'^t)$$

get B best representatives:

$$S_1^t, S_2^t, \dots, S_B^t = \text{best_representatives}(P'^t, B)$$

set next population to consist of best representatives:

$$P^t = \{S_{i(1)}^t, S_{i(2)}^t, \dots, S_{i(B)}^t\}$$

$$J^t = J(S_{i(1)}^t)$$

$$t = t + 1$$

Modifications of genetic algorithm

- Augment P'^t with K best representatives from P^{t-1} to preserve attained quality
- Allow crossover only between best representatives
- Make mutation probability higher for good features (that frequently appear in best representatives)
- Crossover between more than two parents
- Simultaneously modify several populations and allow rare random transitions between them.