Procedure & Processing

First phase:

The player's turn begins by spinning a wheel to determine the number of questions they need to answer from their current milestone. Then, they spin the wheel multiple times to determine which specific question they will answer from the pool of questions in that milestone.

Second phase:

The player's performance is evaluated by a game moderator (referred to as "referee") based on the rules of the game. The referee determines the subsequent actions for the player accordingly.

Third phase:

The player's score is calculated immediately after each action or question is taken, taking into account any bonuses that may apply.
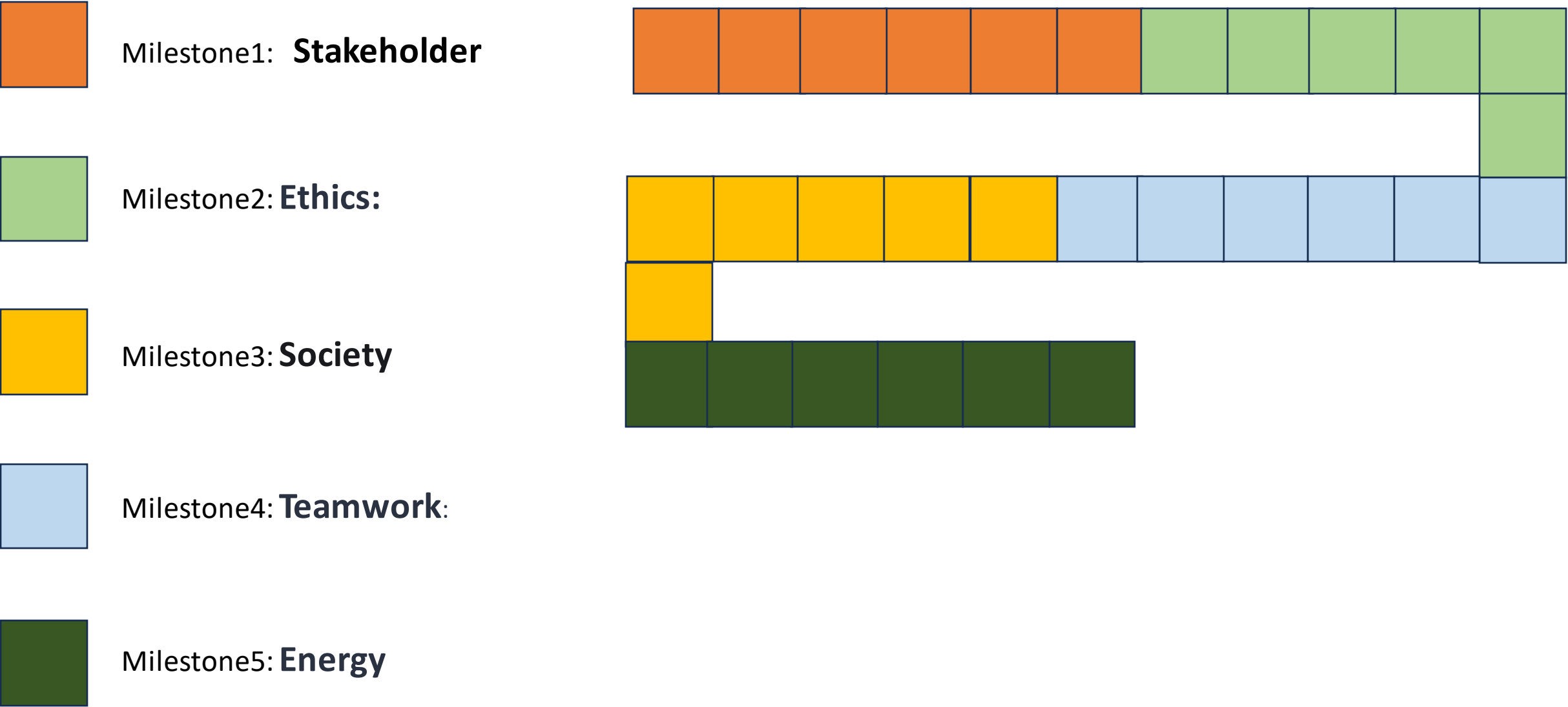
Fourth phase:

This process is repeated for each player in every round until all players have completed the entire game.

End:

Case1: The player with the most points wins directly (i.e. the number of dice rolls is not considered at this point).
Case2: If the players have the same number of points, the player with the least number of spinning a wheel wins

Game Board :

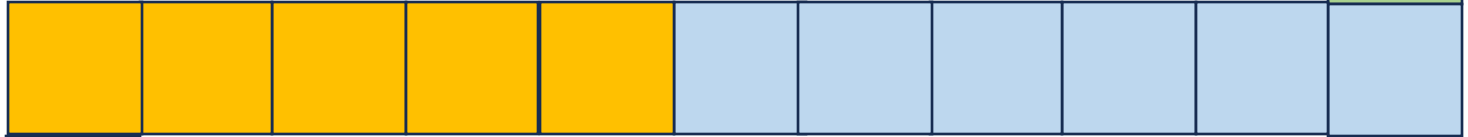Milestone1: **Stakeholder**

Milestone2: **Ethics:**

Milestone3: **Society**

Milestone4: **Teamwork**:

Milestone5: **Energy**

Game Board

Player1

Player2

Player3

Player4

Game Board

Player1
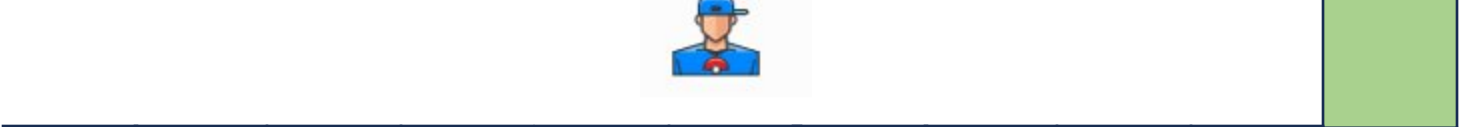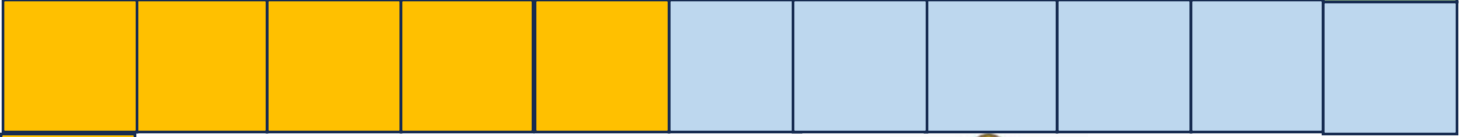
Player2

Player3

Player4

Scoring for Stage 1

Player	R1	R2	R3	R4	R5	R6	R7	R8	Total
player1	3	0							
player2	2	0							
player3	1	1							
player4	0	2							

Get Block

Scoring for Result

Player	R1	R2	R3	R4	R5	R6	R7	R8	Total
player1	3	0	■	0	1	1	3	1	9
player2	2	0	1	■	2	2	2	2	11
player3	1	1	2	2	2	■	0	4	12
player4	0	2	3	1	3	2	2	5	18