

Cheatsheet (updated 2024\_10) MTL **3.7** 

### Modeling to Learn Test. Don't guess.

MTL objectives include activities and competencies that...

- 1. Are meaningful for you and align your learning goals with your team.
- 2. Develop systems thinking skills to help you see how several things fit together, and understand causes hard to see without data and modeling resources.
- 3. Make VA data, initiatives, and standards transparent to you.
- 4. Empower you to realize ongoing improvements in team quality of care & work life.



CREATE AN ACCOUNT OR TEAM

Navigate to mtl.how/register. 1 VISN\*

2 Facility\* 3 Clinic

4 Select Facility or Create New Team\*

If you are a Team Member, select your existing team from the dropdown menu. If you are a Team Lead, select Create New Team.

5 Select VHA Primary Role\*

6 First Name\*

7 Last Name\*

8 VA Email\*

9 New Password\* must contain at least one number.

10 Repeat Password\* click the eye with a slash icon in each password field to check if they both match.

\* = required field

If you are the first person to register from your Facility Team, this pop-up will appear with VISN, Facility, and Clinic pre-populated:

# Modeling to Learn

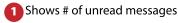
Looks like you are the first person to register from your Facility Team.

Complete Your Facility's Team Name Our team naming convention uses all lowercase and

underscores. For example: v21\_640a0\_mpd\_green\_bhip

v19\_554gj\_

**Team Leads only:** Enter Facility Team name in the pop-up window immediately after the pre-populated information. -Use only lowercase letters. -Use underscore character (\_) instead of spaces.



### mti *MTL* Logo

Click to return to the **Dynamic Decision** 

Dashboard.

岸 REPORT BUG **Report Bug** Click to report bugs with screenshots.

No PII/PHI.

## v33\_321ab\_team

#### Name

Find your team name with a \_team, \_shared, or \_ind suffix (indicating worlds).

# TUTOR

**Tutor** Click to for an "over the shoulder" overview with links to the MTL Manual.

# √ HOME

#### Home

**NAVIGATION BAR** 

Click to return to the **Dynamic Decision** Dashboard.

# ⇒LOGOFF

Logoff

end of a session.

#### JJJ PLAY Play

Click to return to the Play page.

**More Info** Click for more info on how to use the Sim UI.

MORE

**INFO** 



These icons exist throughout the Sim

Always logoff at the



Click on "Avatar" to upload a photo of yourself!



#### **Session Start** window

NEWS

items from the

Community of

Click for discussion

News

Practice.

-Select a team data file from the Please Select Team Data dropdown and click GO!

# **Learning Mode**

pop-up -For CC & MM modules: prioritize one of two Learning Modes



CC Existing Patient Return-to-Clinic Interval
Choose this learning mode to prioritize the Existing Patients R
Clinic Visit Interval (EPRVI = 0) estimated from team data, andpatients in remaining open slots after the EPRVI, appointment
missed appointments are all taken into account.

### **HOME PAGE**

#### **Experiment window**

-Delete, rename, & export ≤10 runs to an Excel file

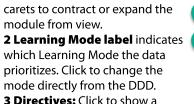
**Team Data window** 

-Delete, upload, & add files from the Data UI, mtl.how/data





#### **DYNAMIC DECISION DASHBOARD (DDD)**

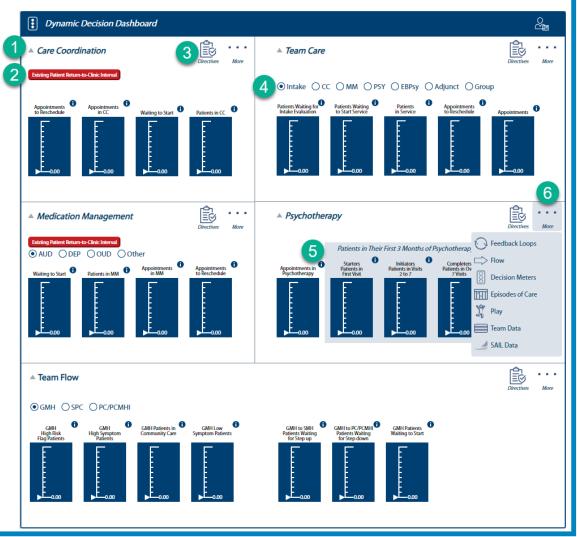


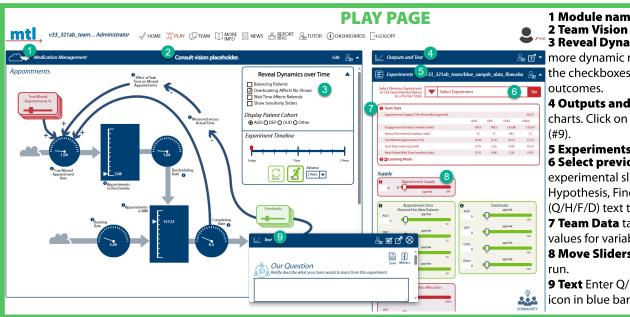
**1 Module name & caret:** Click

Directive 1160.01 to MTL crosswalk table that identifies specific references within the directive that require actions by facilities that are supported by the Data UI and Sim UI.

#### 4 Module-specific Radio **Buttons:** Make a selection to see stock values for specific services within the Team Care, Medication Management, and Team Flow modules.

5 "i" icon: Click these to read the definition of each stock label. 6 More menu: All modules have this feature; click to reveal other key views which can include: Feedback Loops, Flow, Decision Meters, Episodes of Care, Play, Team Data, and SAIL Data.





1 Module name

**3 Reveal Dynamics over Time:** Reveal ™ more dynamic relationships by clicking. the checkboxes. Click "Run" to simulate

> 4 Outputs and Text: View six output charts. Click on expand "T" to open Text

**5 Experiments section 6 Select previous runs to set** 

experimental sliders & Question, Hypothesis, Finding, & Decision (Q/H/F/D) text to that run. **7 Team Data** table shows starting

values for variables from your data. 8 Move Sliders from initial values &

**9 Text** Enter Q/H/F/D. Click on expand icon in blue bar for full functions.