

Tutor Administrative Dashboard update:



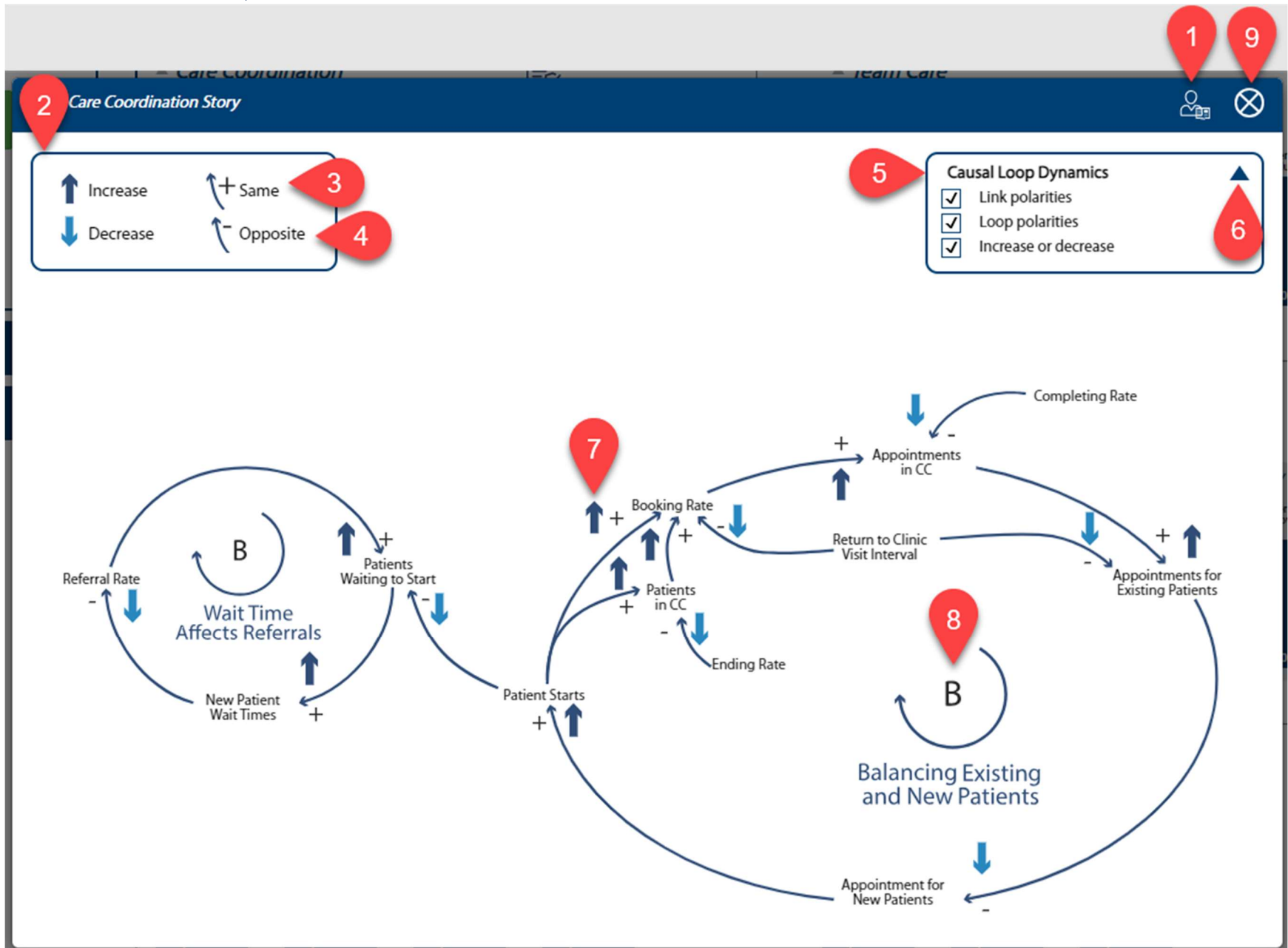
## Tutor Administrative Dashboard

The Tutor Administrative Dashboard controls the content of the Tutor prompts inside the Sim UI. The text and links in the table below populate the text and activate the links in the Tutor prompts. Use markdown language to add italics and boldface.

Home Page	▼
CC Module	▼
MM Module	▼
PSY Module	▼
AGG Module	▼
SP Module	▼
Facilitator	▼

Tejas/DEV team: New blue headers need to be added in the Tutor Admin page. Please name them:

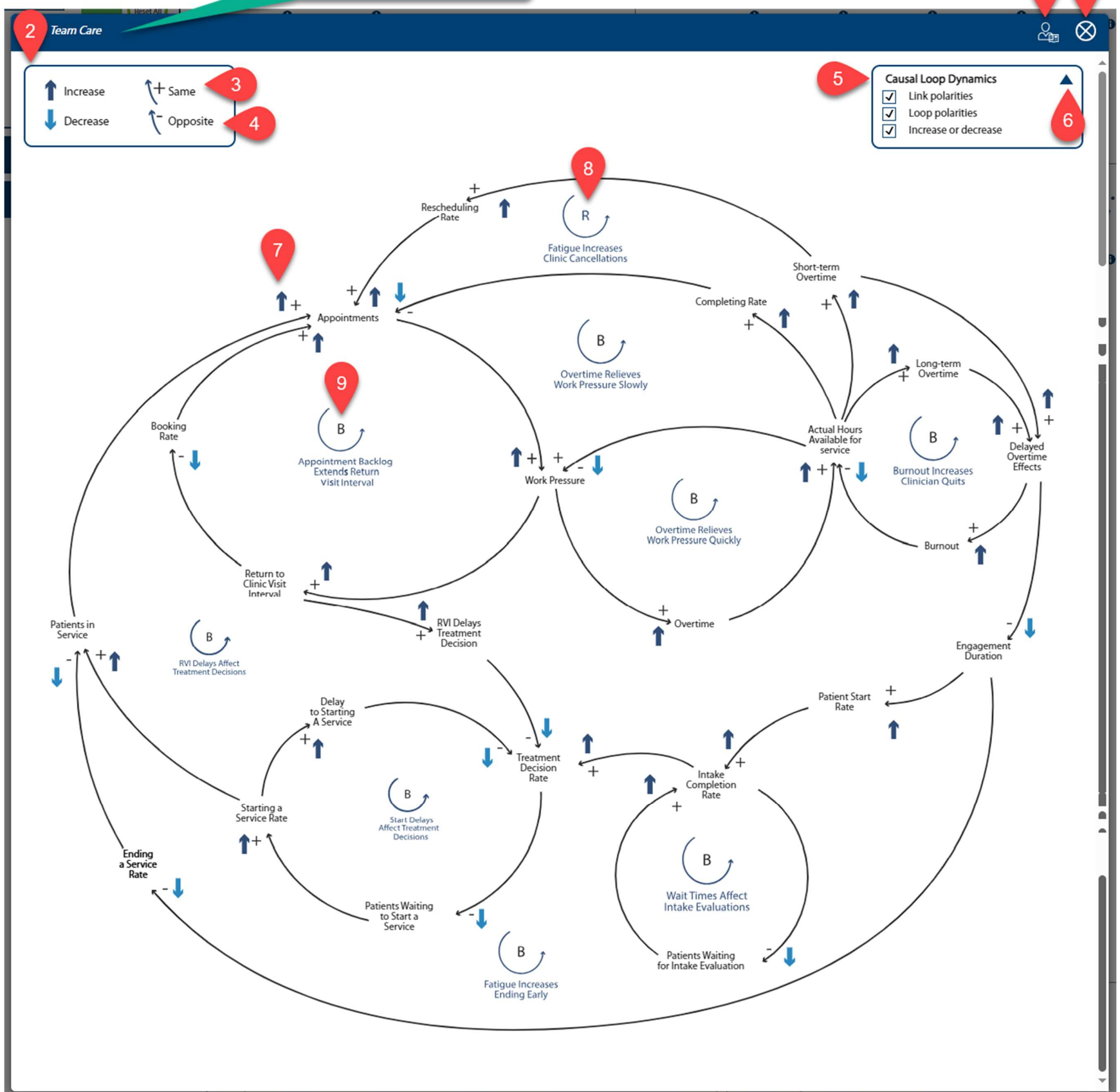
1. CC Story
2. MM Story
3. PSY Story
4. AGG Story (FYI: this maps to the Team CARE feedback loop tutor wireframe)
5. SP Story (FYI: this maps to the Team FLOW feedback loop tutor wireframe)



Tag #	Section	Function	Description
1	CC Feedback Loops	Tutor	The Tutor button will introduce you to the features of this page.
2	CC Feedback Loops	Key	This displays the key for all feedback loops.
3	CC Feedback Loops	Pos Causal Arrow	Values at the arrow's tail (cause) and point (effect) change in the same direction; both increase or both decrease.
4	CC Feedback Loops	Neg Causal Arrow	Change in the value at the arrow's tail (cause) make the value at the point (effect) change in the opposite direction. One increases, the other decreases.
5	CC Feedback Loops	Widget	Use the checkboxes to show or hide different loop dynamics.
6	CC Feedback Loops	Widget Dropdown	Click here to show or hide the widget.
7	CC Feedback Loops	Polarity	Click any arrow to reverse polarities and see the effect upon the entire system dynamic. All icons will flip according to their relationship.
8	CC Feedback Loops	Balancing Loop	This is a balancing loop; it keeps things in balance - stable or stubborn behavior.
9	CC Feedback Loops	Exit	Click to close this window.

2-Team Care Story:

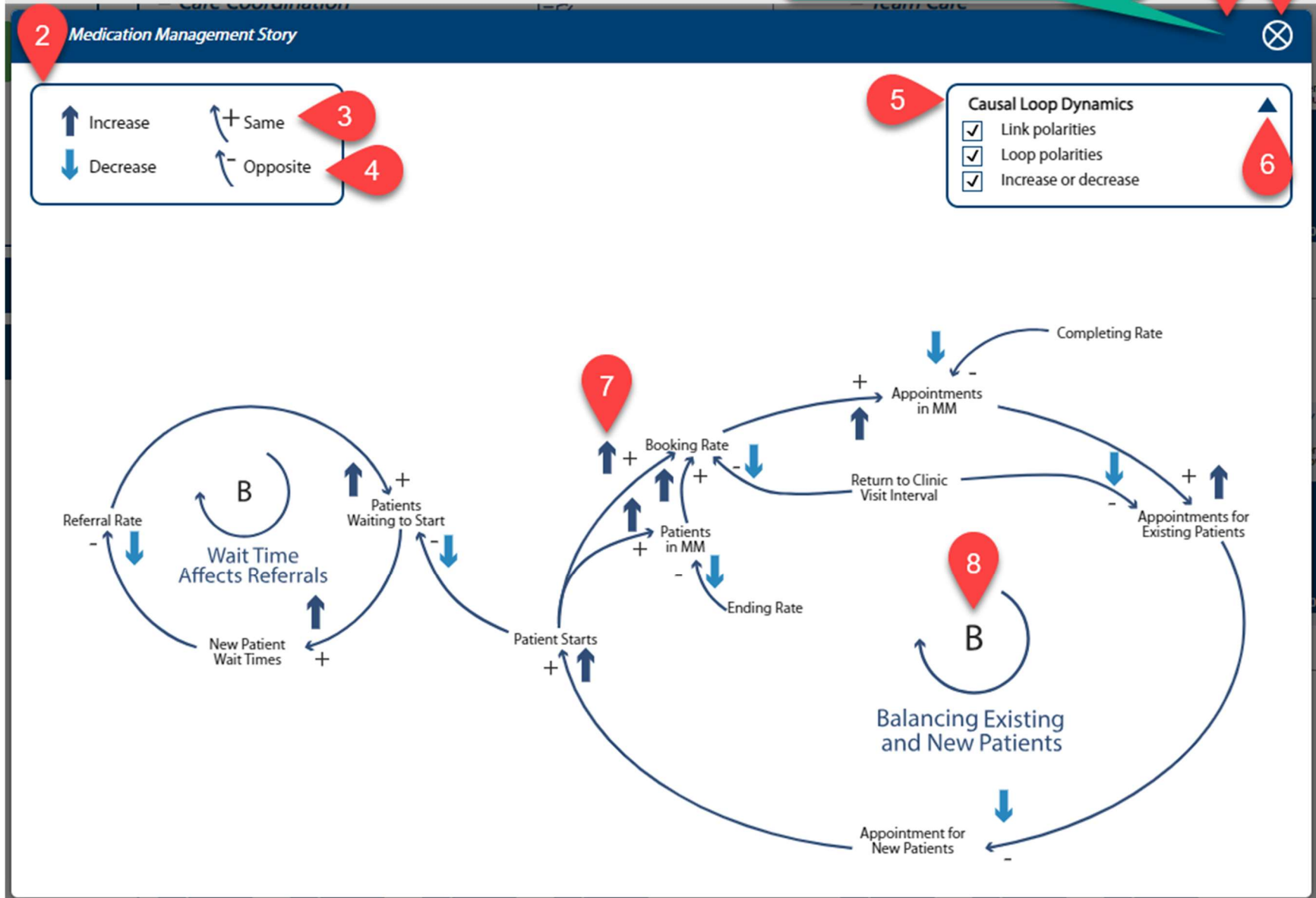
Tejas, please change this to be:  
Team Care Story



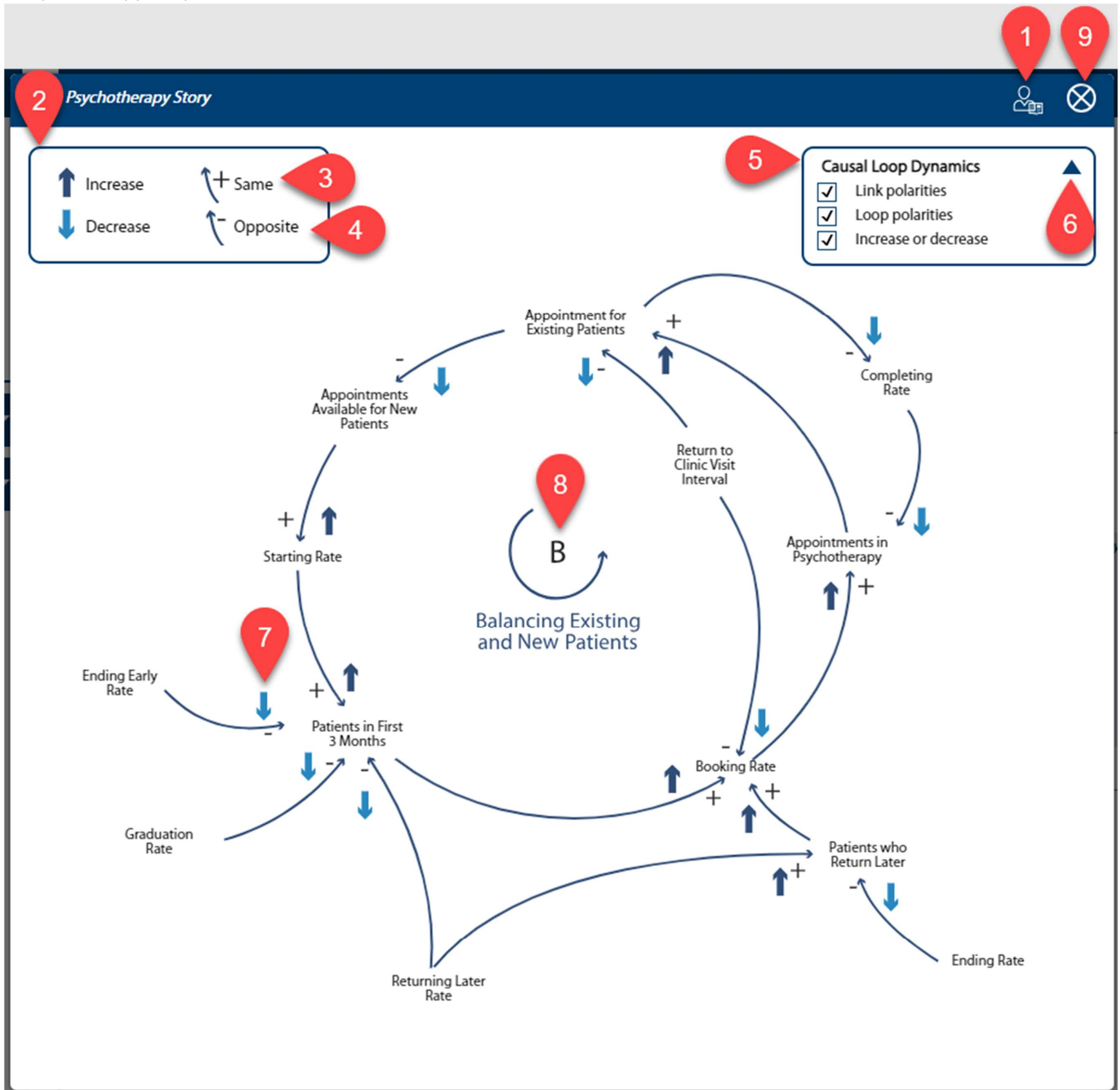
Tag #	Section	Function	Description
1	AGG Feedback Loops	Tutor	The Tutor button will introduce you to the features of this page.
2	AGG Feedback Loops	Key	This displays the key for all feedback loops.
3	AGG Feedback Loops	Pos Causal Arrow	Values at the arrow's tail (cause) and point (effect) change in the same direction; both increase or both decrease.
4	AGG Feedback Loops	Neg Causal Arrow	Change in the value at the arrow's tail (cause) make the value at the point (effect) change in the opposite direction. One increases, the other decreases.
5	AGG Feedback Loops	Widget	Use the checkboxes to show or hide different loop dynamics.
6	AGG Feedback Loops	Widget Dropdown	Click here to show or hide the widget.
7	AGG Feedback Loops	Polarity	Click any arrow to reverse polarities and see the effect upon the entire system dynamic.
8	AGG Feedback Loops	Reinforcing Loop	This is a reinforcing loop; it reinforces runaway increase or decrease - virtuous or vicious behavior.
9	AGG Feedback Loops	Balancing Loop	This is a balancing loop; it keeps things in balance - stable or stubborn behavior.
10	AGG Feedback Loops	Exit	Click to close this window.

Tejas: please place Tutor icon here

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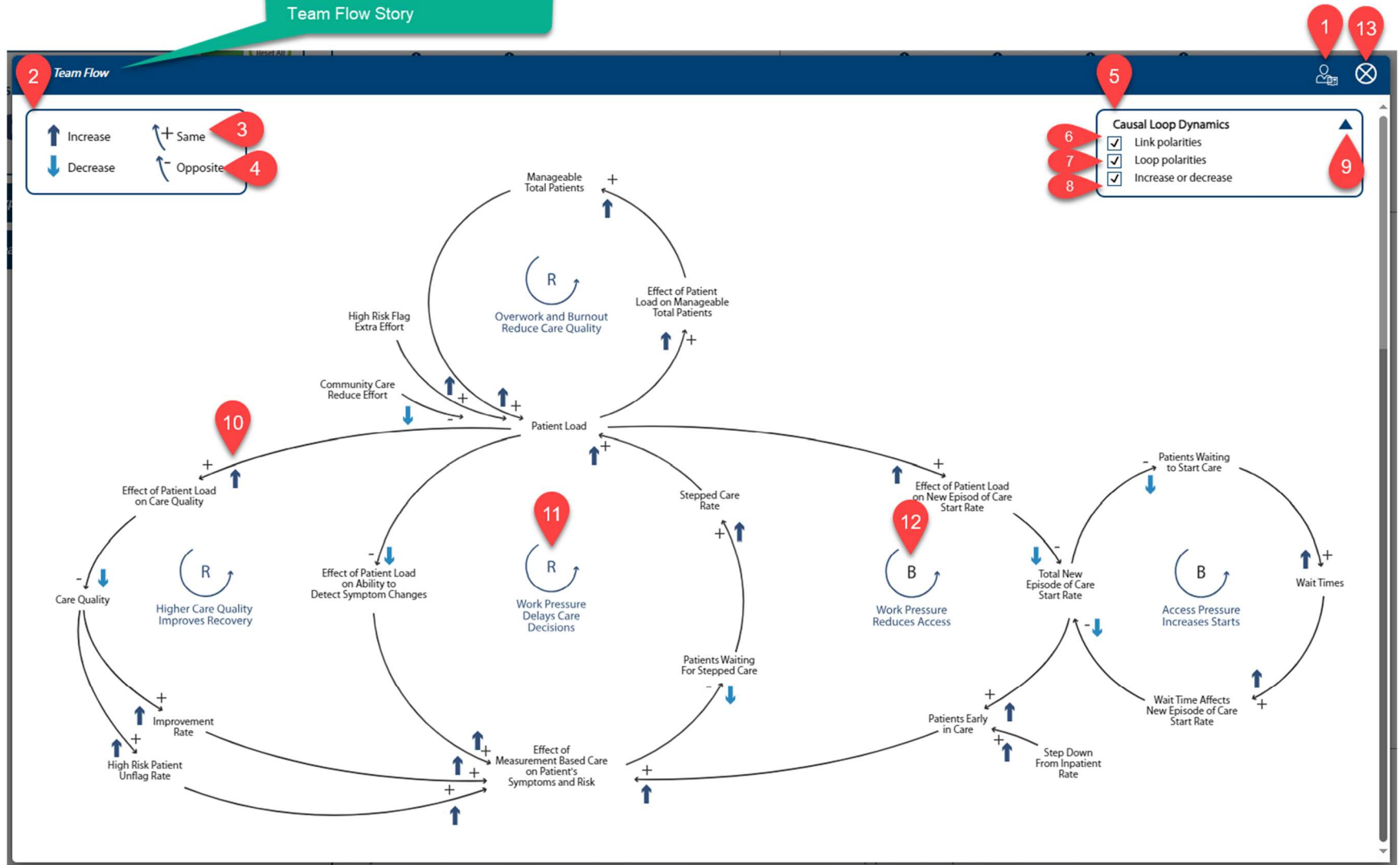
Tag #	Section	Function	Description
1	MM Feedback Loops	Tutor	The Tutor button will introduce you to the features of this page.
2	MM Feedback Loops	Key	This displays the key for all feedback loops.
3	MM Feedback Loops	Pos Causal Arrow	Values at the arrow's tail (cause) and point (effect) change in the same direction; both increase or both decrease.
4	MM Feedback Loops	Neg Causal Arrow	Change in the value at the arrow's tail (cause) make the value at the point (effect) change in the opposite direction. One increases, the other decreases.
5	MM Feedback Loops	Widget	Use the checkboxes to show or hide different loop dynamics.
6	MM Feedback Loops	Widget Dropdown	Click here to show or hide the widget.
7	MM Feedback Loops	Polarity	Click any arrow to reverse polarities and see the effect upon the entire system dynamic.
8	MM Feedback Loops	Balancing Loop	This is a balancing loop; it keeps things in balance - stable or stubborn behavior.
9	MM Feedback Loops	Exit	Click to close this window.



Tag #	Section	Function	Description
1	PSY Feedback Loops	Tutor	The Tutor button will introduce you to the features of this page.
2	PSY Feedback Loops	Key	This displays the key for all feedback loops.
3	PSY Feedback Loops	Pos Causal Arrow	Values at the arrow's tail (cause) and point (effect) change in the same direction; both increase or both decrease.
4	PSY Feedback Loops	Neg Causal Arrow	Change in the value at the arrow's tail (cause) make the value at the point (effect) change in the opposite direction. One increases, the other decreases.
5	PSY Feedback Loops	Widget	Use the checkboxes to show or hide different loop dynamics.
6	PSY Feedback Loops	Widget Dropdown	Click here to show or hide the widget.
7	PSY Feedback Loops	Polarity	Click any arrow to reverse polarities and see the effect upon the entire system dynamic.
8	PSY Feedback Loops	Balancing Loop	This is a balancing loop; it keeps things in balance - stable or stubborn behavior.
9	PSY Feedback Loops	Exit	Click to close this window.

5-Team Flow Story:

Tejas, please change this to be:  
Team Flow Story



Tag #	Section	Function	Description
1	SP Feedback Loops	Tutor	The Tutor button will introduce you to the features of this page.
2	SP Feedback Loops	Key	This displays the key for all feedback loops.
3	SP Feedback Loops	Pos Causal Arrow	Values at the arrow's tail (cause) and point (effect) change in the same direction; both increase or both decrease.
4	SP Feedback Loops	Neg Causal Arrow	Change in the value at the arrow's tail (cause) make the value at the point (effect) change in the opposite direction. One increases, the other decreases.
5	SP Feedback Loops	Widget	Use the checkboxes to show or hide different loop dynamics.
6	SP Feedback Loops	Widget Dropdown	Click here to show or hide the widget.
7	SP Feedback Loops	Polarity	Click any arrow to reverse polarities and see the effect upon the entire system dynamic.
8	SP Feedback Loops	Reinforcing Loop	This is a reinforcing loop; it reinforces runaway increase or decrease - virtuous or vicious behavior.
9	SP Feedback Loops	Balancing Loop	This is a balancing loop; it keeps things in balance - stable or stubborn behavior.
10	SP Feedback Loops	Exit	Click to close this window.