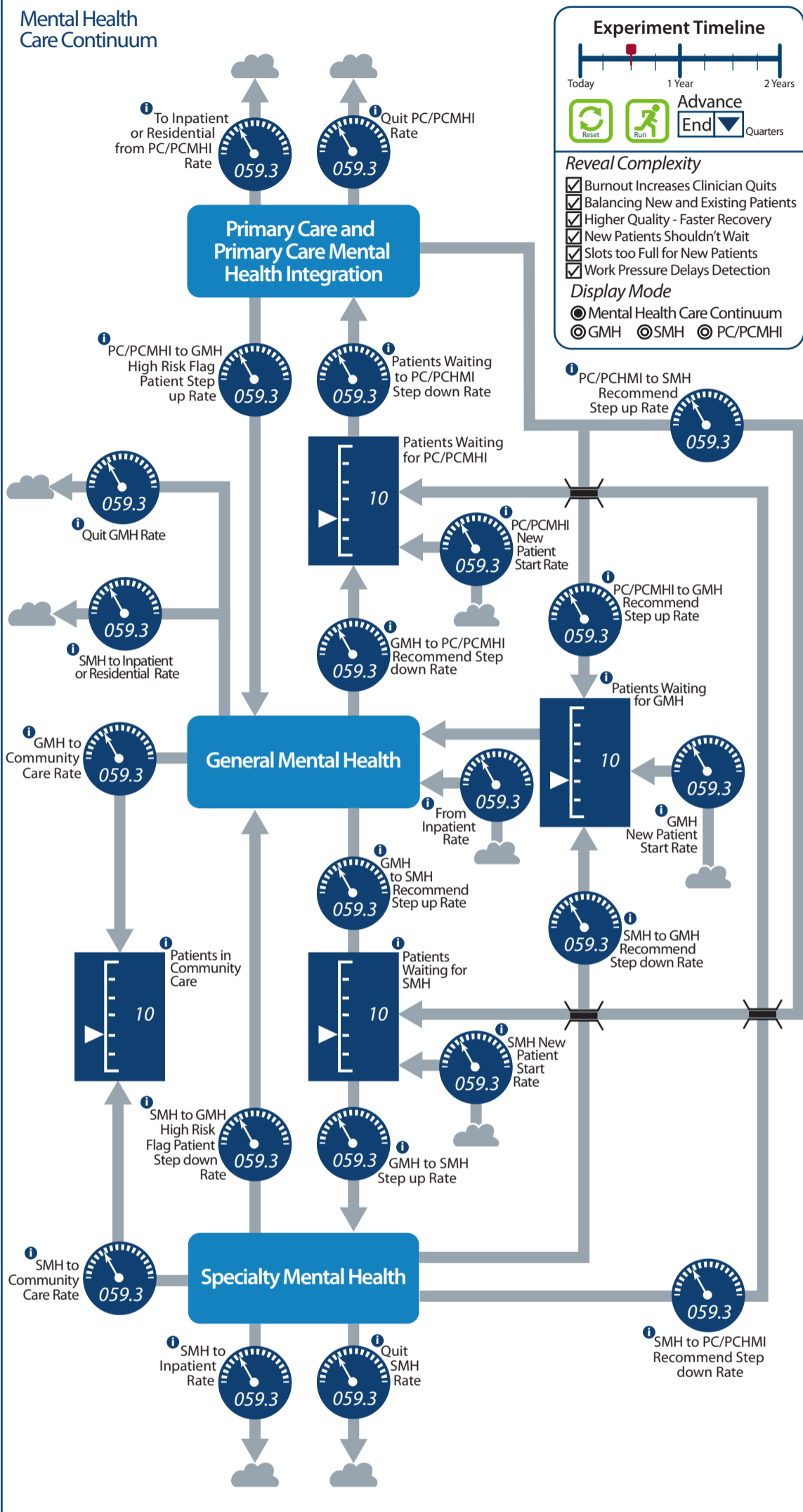


Mental Health Care Continuum



Experiment Timeline

Today 1 Year 2 Years

Reset Run Advance End Quarters

Reveal Complexity

- Burnout Increases Clinician Quits
- Balancing New and Existing Patients
- Higher Quality - Faster Recovery
- New Patients Shouldn't Wait
- Slots too Full for New Patients
- Work Pressure Delays Detection

Display Mode

- Mental Health Care Continuum
- GMH
- SMH
- PC/PCMHI

Our Question
Briefly describe what your team wants to learn from this experiment.

Our Hypothesis
Outline the systems story your team believes will cause the outcomes your team expects to observe.

Our Findings
Describe your team's findings, insights and conclusions from this experiment.

Our Decisions
Based on what was learned in this experiment, what changes is the team ready to make in their practice?

