

# *CPCC Simulator*

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# Outline

- 1 Introduction
- 2 Simulator Overview
- 3 Real Vehicles
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## Task:

- simulation of physical helicopter swarms
- simulation of sensors
- abstraction of virtual vehicles (virtual helicopters)
- migration of virtual vehicles among flying physical helicopters

## Project Scope:

- real vehicles (physical helicopters) follow strict flight plans
- no network bandwidth limits
- no processing power limits

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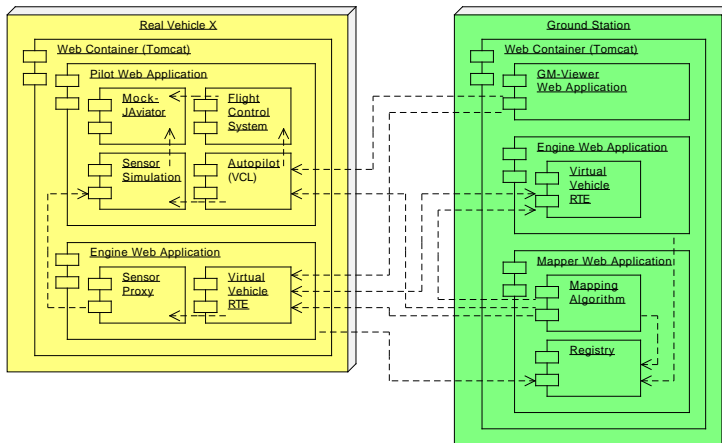
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## Applied Technologies:

- HTTP as protocol for sensor abstraction and data exchange
- Java as programming language
- software implemented as web applications

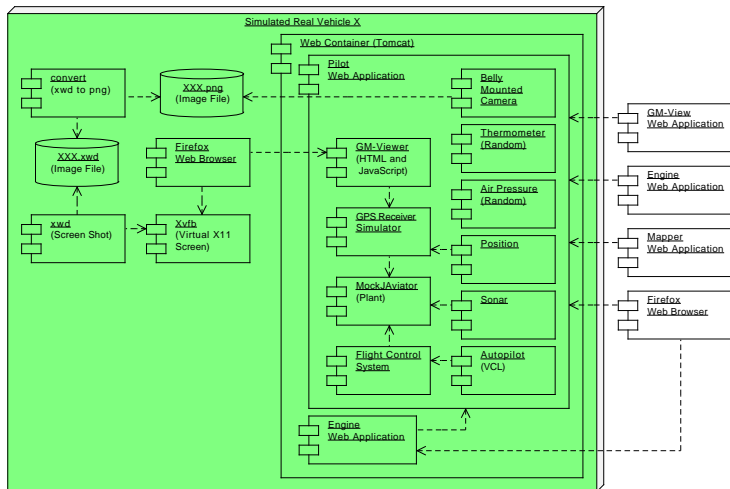
# Simulator Overview

## System



# Simulator Overview

## Sensors



# Real Vehicles

## Vehicle Configuration

```
plant.simulated = true  
plant.type = MockJAviator  
plant.listener = udp://localhost:9011  
plant.location.system.type = gpssim  
plant.location.system.listener = tcp://localhost:9012  
plant.location.system.update.rate = 10
```

```
controller.simulated = true  
controller.type = JControl
```

```
pilot.type = JPilot  
pilot.name = Heli One  
pilot.controller.connector = udp://localhost:9014
```



# Real Vehicles

## Sensor Configuration

```
sensor.list = gps, temp, photo
```

```
sensor.gps.name = GPS receiver
```

```
sensor.gps.path = position
```

```
sensor.gps.uri = gps:///
```

```
sensor.temp.name = thermometer
```

```
sensor.temp.path = temperature
```

```
sensor.temp.uri = rand:///18/22
```

```
sensor.photo.name = belly mounted photo camera
```

```
sensor.photo.path = photo
```

```
sensor.photo.uri = x11:///21
```

# Real Vehicles

## Vehicle Control Language

```
#  
# @(#) real vehicle set course  
#  
go auto  
takeoff 1m for 5s  
fly to (47.82204197, 13.04086670, 20.0)abs precision 1m 2.0mps  
fly to (47.82206088, 13.04092035, 20.0)abs precision 1m 2.0mps  
fly to (47.82195102, 13.04488063, 20.0)abs precision 1m 2.0mps  
hover for 20s  
land  
go manual
```

## Virtual vehicles

- run in the engine's virtual vehicle RTE as separate threads
- do the actual information acquisition

A virtual vehicle is a ZIP file containing

- a task list,
- collected data as files,
- a virtual vehicle log file, and
- virtual vehicle specific properties

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# Virtual Vehicles

## Task List

Point 47.82214552 13.04213136 20.0 tolerance 3.0

Picture (1327882656271 "img595205693794284171.png")

Temperature (1327882768300 21.3)

Point 47.82203567 13.04224133 20.0 tolerance 3.0

Airpressure

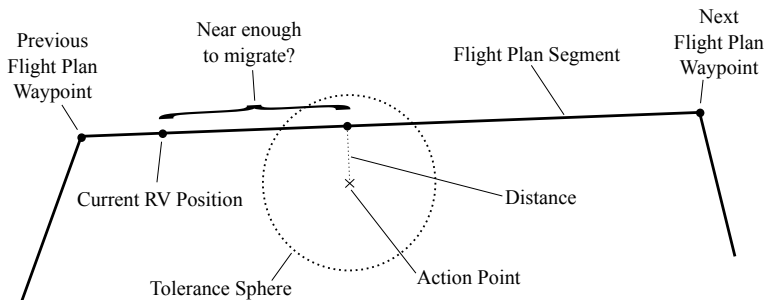
Point 47.82196903 13.04228157 20.0 tolerance 3.0

Picture

# Mapping

## Mapper

- knows every engine and pilot web application
- maps virtual vehicles to physical vehicles
- initiates migration of virtual vehicles among engines  
(based on flight plans and available sensors)



# Demonstration

- two helicopters
- one virtual vehicle
- five photos

