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Foundations Of Programming: Python

Assignment 06

<https://github.com/lzs425/ITFnd110B-Mod06>

To Do File

Introduction

This article will build on the script functionality in Assignment 05, essentially centering on building a to do list with several action items the user can take. This script builds on last week's general functionality, which involves displaying a menu, taking in user input, executing a process based on that selection, and returning some information or notification.

The difference this week is that instead of writing functions under a while loop, the script is organized in three main sections, the Processing section with the Processor class with methods operating on the data, the Presentation section with the I/O class that deals with the user input/output needs, and then the Main section that calls on those functions and methods with the relevant parameters to execute the required steps.

The code will appear like Figure 1 below when run, though there may be differences based on user selection.

```
Microsoft Windows [Version 10.0.19043.1826]
(c) Microsoft Corporation. All rights reserved.

C:\Users\lshma>cd C:\_PythonClass\Assignment06

C:\_PythonClass\Assignment06>python "C:\_PythonClass\Assignment06\A06_ToDoFile.py"
***** The current tasks ToDo are: *****
*****

Menu of Options
1) Add a new Task
2) Remove an existing Task
3) Save Data to File
4) Exit Program

Which option would you like to perform? [1 to 4] - 1

Enter your task: Clean
Enter the task priority: 1
***** The current tasks ToDo are: *****
clean (1)
*****
```

Figure 1. Portion of Completed Script Display in Command Prompt

Script

The script consists of Processing data, Presentation, and Main sections as mentioned above. Much of the code and structure was already provided, so the primary task in Assignment 06 was to complete the methods within the Processing and Presentation sections. This organization separates the script for completing certain actions from the section that executes them (Main) in order to lend the code structure and clear to anyone reviewing the code. Once the methods within the Processor and I/O classes were completed and key outputs determined in the return portion, the Main section called them to perform with the relevant arguments input within the parameters.

Processing Section

The processing section consists of the class Processor, within which several methods are housed. This section is purely to perform actions on the data, like back office computational work rather than interaction with the user. The methods in Processor are listed below in Figure 2.

```

# Processing ----- #
class Processor:
    """ Performs Processing tasks """

    @staticmethod
    def read_data_from_file(file_name, list_of_rows):...

    @staticmethod
    def add_data_to_list(task, priority, list_of_rows):...

    @staticmethod
    def remove_data_from_list(task, list_of_rows):...

    @staticmethod
    def write_data_to_file(file_name, list_of_rows):...

# Presentation (Input/Output) ----- #

```

Figure 2. Class Processor Overview

The first method, `read_data_from_file` was fully coded already and designed to pull in data from a file, set as a parameter, and output the data into a table of dictionaries in a table set as the parameter for `list_of_rows`.

There was code that needed to be added to the other three methods: `add_data_to_list`, `remove_data_from_list`, and `write_data_to_file`. Figure 3 below shows the code for `add_data_to_list` and `_remove_data_from_list`. In `add_data_to_list`, the parameters to be input to run the method are `task`, `priority`, and `list_of_rows`. `List_of_rows` just represents the table we want to add the data. We first put the `task` and `priority` into a dictionary row, and then append it using `list_of_rows.append(row)`.

The next method I needed to fill in was under `remove_data_from_list`, which takes in a `task` and `table` as parameters, and then loops through the data to remove any row in which the `task` input by the user and then used as a parameter when it matches the `tasks` in the `table` input as a parameter.

```

@staticmethod
def add_data_to_list(task, priority, list_of_rows):
    """Adds data to a list of dictionary rows.."""
    row = {"Task": str(task).strip(), "Priority": str(priority).strip()}
    # TODO: Add Code Here!
    list_of_rows.append(row)
    return list_of_rows

@staticmethod
def remove_data_from_list(task, list_of_rows):
    """ Removes data from a list of dictionary rows

    :param task: (string) with name of task:
    :param list_of_rows: (list) you want filled with file data:
    :return: (list) updated list and boolean value
    """
    # TODO: Add Code Here!
    for row in list_of_rows:
        if row["Task"].lower() == task.lower():
            list_of_rows.remove(row)
        else:
            continue
    return list_of_rows

```

Figure 3. Class Processor Methods to Add and Remove Data

The last method that required some additional code was `write_data_to_file` with `file_name` and `list_of_rows` as parameters. The code, seen in Figure 4, will open the file input as the parameter `file_name`, and loop through the rows using a for loop and write the Task and Priority entries of each dictionary row. Once this method is called with appropriate parameters input, it will output the table data into the file set as parameter `file_name`.

```
@staticmethod
def write_data_to_file(file_name, list_of_rows):
    """ Writes data from a list of dictionary rows to a File

    :param file_name: (string) with name of file:
    :param list_of_rows: (list) you want filled with file data:
    :return: (list) of dictionary rows
    """

    # TODO: Add Code Here!
    file_obj = open(file_name, "w")
    for row in list_of_rows:
        file_obj.write(row["Task"] + "," + row["Priority"] + "\n")
    file_obj.close()
    return list_of_rows
```

Figure 4. Class Processor Methods to Write Data to a File

Presentation

The presentation section is where class IO (input/output) is housed with the corresponding methods. This is where the methods that either require input from the user, or display information to the user, are located. The methods include `output_menu_tasks`, `input_menu_choice`, `input_new_task_and_priority`, and `input_task_to_remove`, as seen in Figure 5. Again, much of these methods were completely or partially complete prior to my input.

```
# Presentation (Input/Output) ----- #

class IO:
    """ Performs Input and Output tasks """

    @staticmethod
    def output_menu_tasks():...

    @staticmethod
    def input_menu_choice():...

    @staticmethod
    def output_current_tasks_in_list(list_of_rows):...

    @staticmethod
    def input_new_task_and_priority():...

    @staticmethod
    def input_task_to_remove():...
```

Figure 5. Class IO and Method Overview

`Output_menu_tasks`, `input_menu_choice`, and `output_current_tasks_in_list` were all pre-coded. They use the `print` and `input` functions, and in the case of `input_menu_choice`, the user input response to the menu is stored in variable `choice`, which is what is returned when the method is called. The other two methods do not have a return as they are called only to display data for the user. `Output_menu_tasks` will print the menu options when called. `Input_menu_choice` will prompt the user to enter a menu item number and store it in variable `choice`. Method `output_current_tasks_in_list` will print the current task and priority list when called.

The last two methods under class IO are `input_new_task_and_priority` and `input_task_to_remove`, both of which required some contribution on my part. For `input_new_task_and_priority`, I used the `input` function and stored the responses in the `task` and `priority` variables, which are then returned when the method is called. For `input_task_to_remove`, I just had to store the input from the user for when they want to remove a task, and then have that variable `task` as a return value. These portions of class IO are in Figure 6 below.

```
@staticmethod
def input_new_task_and_priority():
    """ Gets task and priority values to be added to the list

    :return: (string, string) with task and priority
    """
    # TODO: Add Code Here!
    task = input("Enter your task: ").lower().strip()
    priority = input("Enter the task priority: ").lower().strip()
    return task, priority

@staticmethod
def input_task_to_remove():
    """Gets the task name to be removed from the list..."""
    # TODO: Add Code Here!
    task = input("Enter the task you would like to remove: ")
    return task
```

Figure 6. Class IO Input Task and Priority and Remove Task Methods

Main Section

The Main portion of code is where the classes and methods are actually called upon to perform actions and arguments sent to the functions. This section of code was complete prior to my coding anything, and is structured similarly to Assignment 05. It is based on a while loop structure, with a menu display that the user can view to determine and input their next step. The if statement is based on that user entry and will direct the script accordingly. Within the if/elif/else section, the methods are called with appropriate arguments set for each of the parameters.

Prior to any menu choice though, there are methods called to perform specific tasks immediately. We can see two methods from the IO class called in immediately to show the current tasks and to print out the menu for the user to view. That means, upon initiation and completion of entries 1-3, because the while loop is true until the break in option 4, the user will see that list of current tasks that is stored in `table_list`- the argument input, and the menu. With these methods, the user will also always be prompted to put in a menu choice, again using the IO method `input_menu_choice` as it is a user-facing method. Based on that entry, stored in `choice_str`, the script will take the appropriate steps. This portion of script is below in Figure 7.

```
# Step 2 - Display a menu of choices to the user
while (True):
    # Step 3 Show current data
    IO.output_current_tasks_in_list(list_of_rows=table_lst) # Show current data in the list/table
    IO.output_menu_tasks() # Shows menu
    choice_str = IO.input_menu_choice() # Get menu option
```

Figure 7. Initial Methods in While Loop

As with Assignment 05, the script will then route to the appropriate code based on the user input into `choice_str`. The difference is instead of housing functions within the if statements, the class methods are called in with the arguments set as the appropriate parameters. The first option is to add a new task and priority, so

the IO method `input_new_task_and_priority` is called in, which returns task and priority. Those returns are then used as arguments in `Processor.add_data_to_list` to store the data in `table_lst`. This can be seen in the first portion of Figure 8 below.

The second section, where `choice_str == '2'` will remove an existing task by calling an IO method to get the user input for the task to remove, and then call the processor method to input that task into the `remove_data_from_list` method that scrubs the task from the list.

The final two sections, based on the user inputs of '3' or '4', do not require user input beyond the menu choice, so no IO functions are called. The selection '3' portion calls on the method of `Processor` class that writes the data to the external file, with the appropriate variables put in as arguments. Selection '4' uses a `break` to exit the loop and the program.

```
# Step 4 - Process user's menu choice
if choice_str.strip() == '1': # Add a new Task
    task, priority = IO.input_new_task_and_priority()
    table_lst = Processor.add_data_to_list(task=task, priority=priority, list_of_rows=table_lst)
    continue # to show the menu

elif choice_str == '2': # Remove an existing Task
    task = IO.input_task_to_remove()
    table_lst = Processor.remove_data_from_list(task=task, list_of_rows=table_lst)
    continue # to show the menu

elif choice_str == '3': # Save Data to File
    table_lst = Processor.write_data_to_file(file_name=file_name_str, list_of_rows=table_lst)
    print("Data Saved!")
    continue # to show the menu

elif choice_str == '4': # Exit Program
    print("Goodbye!")
    break # by exiting loop
```

Figure 8. If Statements within Main Section

Testing

I tested the script in both the Command Prompt and PyCharm. I did this iteratively while adding code and as a final double check. Figure 9 shows a more complete Command Prompt test. Similar to my testing in PyCharm, I input a couple items, verified they showed up on the ToDo list of tasks, tried removing one with Option 2, then saved the data with Option 3 and verified my text file had the appropriate entry. Lastly, I input Option 4 to exit the program. In my final run of testing, all functionality behaved as expected.

```

C:\Users\lshma>cd C:\_PythonClass\Assignment06

C:\_PythonClass\Assignment06>python "C:\_PythonClass\Assignment06\A06_ToDoFile.py"
***** The current tasks ToDo are: *****
*****

Menu of Options
1) Add a new Task
2) Remove an existing Task
3) Save Data to File
4) Exit Program

Which option would you like to perform? [1 to 4] - 1

Enter your task: Clean
Enter the task priority: 1
***** The current tasks ToDo are: *****
clean (1)
*****

Menu of Options
1) Add a new Task
2) Remove an existing Task
3) Save Data to File
4) Exit Program

Which option would you like to perform? [1 to 4] - 1

Enter your task: Read
Enter the task priority: 2
***** The current tasks ToDo are: *****
clean (1)
read (2)
*****

Menu of Options
1) Add a new Task
2) Remove an existing Task
3) Save Data to File
4) Exit Program

Which option would you like to perform? [1 to 4] - 2

Enter the task you would like to remove: Read
***** The current tasks ToDo are: *****
clean (1)
*****

Menu of Options
1) Add a new Task
2) Remove an existing Task
3) Save Data to File
4) Exit Program

Which option would you like to perform? [1 to 4] - 3

Data Saved!
***** The current tasks ToDo are: *****
clean (1)
*****

Menu of Options
1) Add a new Task
2) Remove an existing Task
3) Save Data to File
4) Exit Program

Which option would you like to perform? [1 to 4] - 4

Goodbye!

```

Figure 9. Command Prompt Testing

Summary

This script uses classes and methods to organize action steps more cleanly, and streamlines the main section in which those actions need to be performed. The script successfully calls both class Processor and IO methods to perform actions on data and interact with the user respectively. Overall, this script can help a user create, edit, and export a to do list.