



# Arquitectura y Especificaciones Finales - Trading Bot Ecosystem v2.0



## Documento de Especificaciones Técnicas

**Versión:** 2.0

**Fecha:** Octubre 2025

**Estado:**  Actualizado - Multi-Timeframe + Rhai Support








**Changelog:** Multi-timeframe strategies, Rhai scripts, semantic constraints, warmup strategy

## Visión General del Proyecto

### Descripción

Sistema modular de trading algorítmico escrito en Rust que permite generar, testear y ejecutar miles de estrategias de trading **multi-timeframe** de forma automatizada, con arquitectura cliente-servidor basada en gRPC.

### Objetivos Principales

-  Generar 10,000+ estrategias automáticamente usando algoritmos genéticos **con constraint semánticos**
-  **Multi-timeframe strategies:** Combinar indicadores de diferentes timeframes (ej: EMA 1h + RSI 5m)
-  **Rhai scripts:** Creación manual de estrategias con sintaxis amigable
-  Backtest masivo de estrategias en minutos (modo Polars) vs realista (event-driven)
-  Arquitectura cliente-servidor escalable
-  Interface gráfica nativa moderna y rápida
-  **Warmup inteligente:** Datos históricos automáticos para indicadores que requieren largos períodos

### Casos de Uso

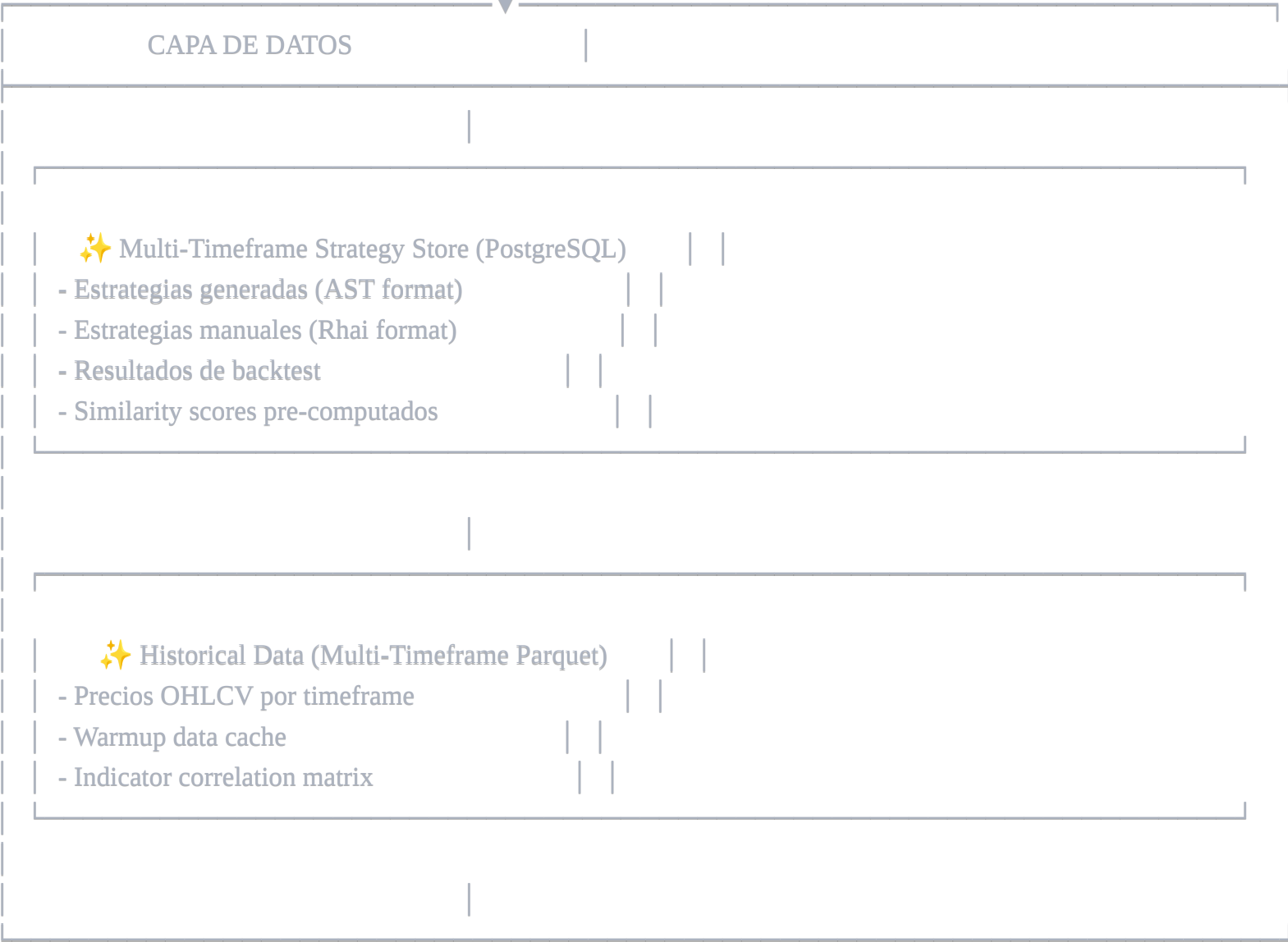
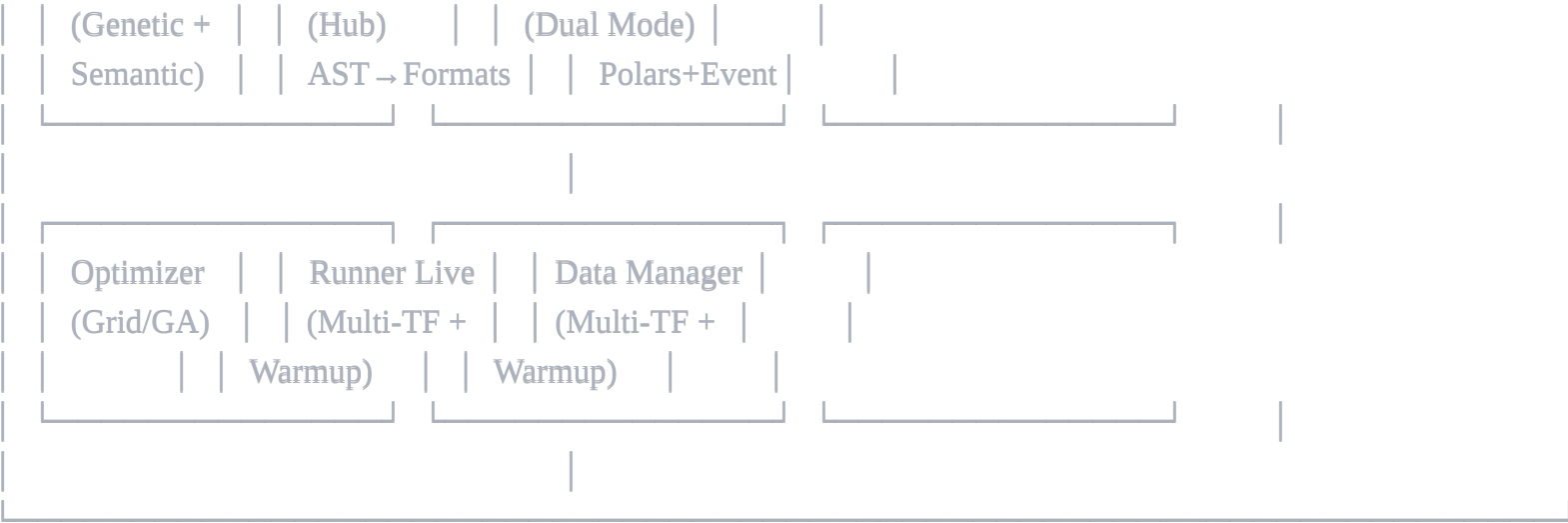
| Usuario            | Workflow                         | Herramientas                          |
|--------------------|----------------------------------|---------------------------------------|
| Researcher/Quant   | Desarrollo y validación masiva   | Generador genético + Backtest Polars  |
| Strategy Developer | Crear estrategias manuales       | Rhai scripts + StrategyBuilder        |
| Trader Algorítmico | Ejecución automatizada 24/7      | Event-driven backtest + Live runner   |
| Portfolio Manager  | Gestión de múltiples estrategias | GUI client + Multi-timeframe analysis |

## Arquitectura del Sistema

### Diagrama de Alto Nivel Actualizado









# Estructura de Módulos (Crates) - Actualizada

## Core Dependencies Actualizadas



- core (types & traits)
- indicators (100% dinámico + metadata)
- data (multi-timeframe context)
- strategy-store (multi-format storage)
- 
- strategy-generator (genetic + semantic constraints)
- 🌟 strategy-converter (HUB central)
  - inputs/ (rhai\_parser, json\_dsl, freqtrade)
  - outputs/ (polars\_query, event\_driven, rhai\_runtime)
  - similarity/ (correlation calculator)
- 
- backtest-engine (dual: polars + event-driven)
- optimizer (grid/genetic/bayesian)
- runner-live (multi-TF + warmup)
- data-manager (multi-TF downloaders)
- 
- api-proto (gRPC definitions)
- api-server (gRPC services)
- api-client (gRPC client)
- cli-client (terminal interface)
- gui-client (GTK4 + Rhai editor)



## Stack Tecnológico - Actualizaciones

### Nuevas Adiciones

| Componente    | Tecnología      | Versión | Justificación                                    |
|---------------|-----------------|---------|--|
| Scripting     | Rhai            | 1.19+   | Estrategias manuales, sandboxed, hot reload      |
| Correlación   | nalgebra        | 0.32+   | Cálculo de correlación Pearson entre indicadores |
| Multi-TF Sync | Custom          | -       | Sincronización de timeframes con forward-fill    |
| Script Editor | GTK4 SourceView | 5.0+    | Syntax highlighting para Rhai                    |

### Mantenidos

- **Lenguaje:** Rust 2024 edition
- **Comunicación:** gRPC (Tonic) + Protocol Buffers

- **Data Processing:** Polars 0.41+ para backtest vectorizado
- **GUI:** GTK4/Relm4 para cliente nativo
- **Database:** SQLite (dev) → PostgreSQL (prod)

# Especificación Multi-Timeframe

## 1. Concepto: Timeframe Relativo Simple

**Filosofía:** En lugar de timeframes absolutos complejos, usar **categorías semánticas**:



rust

```
pub enum TimeframeCategory {  
    Current, // Timeframe principal de la estrategia  
    Medium,  // 3-5x el timeframe principal  
    High,    // 12-24x el timeframe principal  
}
```

## 2. Mapping Automático por Timeframe Principal

| Principal | Current | Medium | High |   | Realismo           |
|-----------|---------|--------|------|---|--------------------|
| 1m        | 1m      | 5m     | 1h   | ✓ | Scalping + Context |
| 5m        | 5m      | 15m    | 1h   | ✓ | Day trading común  |
| 15m       | 15m     | 1h     | 4h   | ✓ | Swing trading      |
| 1h        | 1h      | 4h     | 1d   | ✓ | Position trading   |
| 4h        | 4h      | 1d     | 1w   | ✓ | Long-term          |
| 1d        | 1d      | 1w     | 1M   | ✓ | Investment         |

## 3. Lógica de Evaluación



rust

// Principio fundamental: Higher timeframes = vela cerrada anterior  
// Current timeframe = vela actual en evaluación

```
impl MultiTimeframeStrategy {
  pub fn evaluate(&self, current_time: i64) -> Signal {
    for condition in &self.entry_conditions {
      let value = match condition.indicator.timeframe_category {
        TimeframeCategory::Current => {
          // 🟢 Usar vela ACTUAL
          self.get_current_indicator_value(&condition.indicator, current_time)
        }
        TimeframeCategory::Medium | TimeframeCategory::High => {
          // 🟡 Usar última vela CERRADA de timeframe superior
          self.get_last_closed_indicator_value(&condition.indicator, current_time)
        }
      };

      if !self.evaluate_condition(condition, value) {
        return Signal::Hold;
      }
    }

    Signal::Buy // Todas las condiciones cumplidas
  }
}
```

#### 4. Ejemplo Práctico

Strategy Timeline (Primary = 5m):



14:00 ■■■■■■■■■■■■ 1h closed → EMA(200) = 42,150  
14:05 ■■■■ 5m eval → RSI = 28.5, EMA\_1h = 42,150 ✓ SIGNAL  
14:10 ■■■■ 5m eval → RSI = 31.2, EMA\_1h = 42,150 ✗ No signal  
14:15 ■■■■ 5m eval → RSI = 29.8, EMA\_1h = 42,150 ✓ SIGNAL  
15:00 ■■■■■■■■■■■■ 1h closed → EMA(200) = 42,200 (updated)

# Especificación de Rhai Scripts

## 1. Sintaxis Propuesta



rust

```
// =====  
// Ejemplo: Golden Cross + RSI Filter  
  
// =====  
  
// Configuración de timeframes  
strategy_timeframe("5m"); // Timeframe principal  
  
// Definición de indicadores con categorías  
let ema_short = indicator("ema", [50], "current"); // EMA 50 en 5m  
let ema_long = indicator("ema", [200], "medium"); // EMA 200 en 15m  
let rsi = indicator("rsi", [14], "current"); // RSI 14 en 5m  
let volume_avg = indicator("sma", [20], "high"); // Volume SMA en 1h  
  
// Condiciones de entrada  
entry_rules("and", [  
    crosses_above(ema_short, ema_long), // Golden cross  
    rsi < 50.0, // RSI no sobrecomprado  
    volume() > volume_avg * 1.5 // Volumen alto  
]);  
  
// Condiciones de salida  
exit_rules("or", [  
    crosses_below(ema_short, ema_long), // Death cross  
    rsi > 70.0, // RSI sobrecomprado  
    price() < ema_long * 0.98 // Stop loss 2%  
]);  
  
// Metadata opcional  
set_name("Golden Cross RSI Filter");  
set_description("EMA cross with RSI filter and volume confirmation");
```

## 2. Funciones Built-in

| Función                           | Descripción                | Ejemplo                           |
|-----------------------------------|----------------------------|-----------------------------------|
| strategy_timeframe(tf)            | Define timeframe principal | strategy_timeframe("5m")          |
| indicator(name, params, category) | Crea indicador             | indicator("rsi", [14], "current") |
| entry_rules(op, conditions)       | Define reglas entrada      | entry_rules("and", [...])         |
| exit_rules(op, conditions)        | Define reglas salida       | exit_rules("or", [...])           |
| crosses_above(a, b)               | A cruza por encima de B    | crosses_above(ema_fast, ema_slow) |
| crosses_below(a, b)               | A cruza por debajo de B    | crosses_below(price(), sma)       |
| price()                           | Precio actual (close)      | price() > sma                     |
| volume()                          | Volumen actual             | volume() > avg_volume             |
| set_name(name)                    | Nombre de estrategia       | set_name("My Strategy")           |

## 3. Validaciones Automáticas



rust



```
pub struct RhaiValidator;

impl RhaiValidator {
    pub fn validate_script(script: &str) -> Result<ValidationReport, RhaiError> {
        let mut report = ValidationReport::new();

        // Validar sintaxis Rhai
        let engine = rhai::Engine::new();
        engine.compile(script)?;

        // Validar semántica trading
        report.add_checks(vec![
            Self::check_timeframe_consistency(&script),
            Self::check_indicator_existence(&script),
            Self::check_logical_coherence(&script),
            Self::check_complexity_limits(&script),
        ]);

        Ok(report)
    }

    fn check_timeframe_consistency(script: &str) -> ValidationCheck {
        // Verificar que todos los timeframes sean válidos
        // current/medium/high deben mapear a timeframes reales
    }

    fn check_indicator_existence(script: &str) -> ValidationCheck {
        // Verificar que todos los indicadores existan en registry
    }

    fn check_logical_coherence(script: &str) -> ValidationCheck {
        // Evitar condiciones contradictorias: rsi > 70 AND rsi < 30
    }
}
```

---



# Generador Masivo con Semantic Constraints

## 1. Constraints Dinámicos



rust

```

pub struct SemanticConstraints {
    // Límites por categoría (dinámico)
    pub max_per_category: HashMap<IndicatorCategory, usize>,

    // Límite de similaridad (correlación)
    pub max_similarity_score: f64, // 0.0-1.0, default: 0.7

    // Límite de complejidad total
    pub max_complexity_score: f64,

    // Timeframes permitidos
    pub allowed_timeframe_categories: Vec<TimeframeCategory>,
}

impl Default for SemanticConstraints {
    fn default() -> Self {
        Self {
            max_per_category: hashmap! {
                IndicatorCategory::Trend => 2,
                IndicatorCategory::Momentum => 2,
                IndicatorCategory::Volume => 1,
                IndicatorCategory::Volatility => 1,
                IndicatorCategory::CandlestickPatterns => 1,
                IndicatorCategory::SupportResistance => 1,
                IndicatorCategory::Oscillators => 2,
            },
            max_similarity_score: 0.7, // 70% max correlation
            max_complexity_score: 15.0,
            allowed_timeframe_categories: vec![
                TimeframeCategory::Current,
                TimeframeCategory::Medium,
                TimeframeCategory::High,
            ],
        }
    }
}

```

## 2. Similarity Calculator (Correlación Real)



rust

```

pub struct IndicatorSimilarityCalculator {
    // Cache de correlaciones pre-computadas
    correlation_matrix: HashMap<(String, String), f64>,
    reference_dataset: Vec<Candle>,
}

impl IndicatorSimilarityCalculator {
    pub fn calculate_similarity(&self, ind1: &str, ind2: &str) -> f64 {
        // Buscar en cache primero
        if let Some(cached) = self.get_cached_similarity(ind1, ind2) {
            return cached;
        }

        // Calcular correlación real usando datos históricos
        let values1 = self.calculate_indicator_series(ind1, &self.reference_dataset);
        let values2 = self.calculate_indicator_series(ind2, &self.reference_dataset);

        // Correlación de Pearson
        self.pearson_correlation(&values1, &values2).abs()
    }

    fn pearson_correlation(&self, x: &[f64], y: &[f64]) -> f64 {
        // Implementación estándar de correlación Pearson
        // Resultado: -1.0 a 1.0 (usamos abs() para 0.0 a 1.0)
    }

    pub fn build_correlation_matrix(&mut self) -> Result<(), Error> {
        let all_indicators = registry::all_names();

        for (i, ind1) in all_indicators.iter().enumerate() {
            for ind2 in all_indicators.iter().skip(i + 1) {
                let correlation = self.calculate_raw_correlation(ind1, ind2);
                self.correlation_matrix.insert((ind1.clone(), ind2.clone()), correlation);
            }
        }

        // Persistir cache en disco para futuras ejecuciones
        self.save_cache_to_disk()?;
        Ok(())
    }
}

```

```
}  
}
```

### 3. Generador Inteligente



rust

```

impl RandomGenerator {
    pub fn generate_with_constraints(&self, constraints: &SemanticConstraints) -> StrategyAST {
        let mut selected_indicators = Vec::new();
        let mut category_count = HashMap::new();
        let mut complexity_score = 0.0;

        // Generate indicators respecting all constraints
        while selected_indicators.len() < self.max_indicators {
            let candidate = self.random_indicator_with_timeframe();
            let metadata = registry::get(&candidate.name).unwrap();

            // Check category limit
            let current_count = category_count.get(&metadata.category).unwrap_or(&0);
            let max_allowed = constraints.max_per_category.get(&metadata.category).unwrap_or(&999);

            if current_count >= max_allowed {
                continue;
            }

            // Check complexity limit
            if complexity_score + metadata.complexity > constraints.max_complexity_score {
                continue;
            }

            // Check similarity (most important)
            if self.is_too_similar(&candidate, &selected_indicators, constraints.max_similarity_score) {
                continue;
            }

            // Add indicator
            selected_indicators.push(candidate);
            *category_count.entry(metadata.category).or_insert(0) += 1;
            complexity_score += metadata.complexity;
        }

        self.build_strategy_from_indicators(selected_indicators)
    }

    fn random_indicator_with_timeframe(&self) -> IndicatorWithTimeframe {

```

```
let base_indicator = self.random_indicator();
let timeframe_category = self.random_timeframe_category();
```

```
IndicatorWithTimeframe {
    indicator: base_indicator,
    timeframe_category,
}

fn is_too_similar(&self, candidate: &IndicatorWithTimeframe, existing: &[IndicatorWithTimeframe], threshold: f64,
existing.iter().any(|existing_ind| {
    let similarity = self.similarity_calculator.calculate_similarity(
        &candidate.indicator.name,
        &existing_ind.indicator.name,
    );

    similarity > threshold
}))
}
```

---

## Backtest Engine Dual Mode

### 1. Arquitectura Dual



rust



```

pub enum BacktestMode {
    VectorizedMassive, // Polars: 10,000+ strategies, fast approximation
    EventDrivenRealistic, // Event-by-event: 100 strategies, realistic simulation
}

pub struct DualBacktestEngine {
    polars_engine: PolarsBacktestEngine,
    event_engine: EventDrivenBacktestEngine,
    data_manager: MultiTimeframeDataManager,
}

impl DualBacktestEngine {
    pub async fn run_batch(&self, strategies: Vec<StrategyAST>, mode: BacktestMode) -> Vec<BacktestResult> {
        match mode {
            BacktestMode::VectorizedMassive => {
                // Convertir strategies a Polars queries
                let polars_queries: Vec<_> = strategies
                    .iter()
                    .map(|s| self.strategy_converter.to_polars_query(s))
                    .collect();

                // Ejecutar en batch paralelo
                self.polars_engine.run_batch_parallel(polars_queries).await
            }

            BacktestMode::EventDrivenRealistic => {
                // Convertir strategies a event-driven format
                let event_strategies: Vec<_> = strategies
                    .iter()
                    .map(|s| self.strategy_converter.to_event_driven(s))
                    .collect();

                // Ejecutar secuencialmente con simulación completa
                let mut results = Vec::new();
                for strategy in event_strategies {
                    let result = self.event_engine.run_single(strategy).await?;
                    results.push(result);
                }
                results
            }
        }
    }
}

```

```
}  
}  
}  
}
```

## 2. Polars Vectorized Engine



rust

```
pub struct PolarsBacktestEngine {  
    // Optimizado para throughput masivo  
}  
  
impl PolarsBacktestEngine {  
    pub async fn run_batch_parallel(&self, queries: Vec<PolarsBatchQuery>) -> Vec<BacktestResult> {  
        use rayon::prelude::*;  
  
        // Paralelizar por chunks  
        queries.par_chunks(100)  
            .flat_map(|chunk| {  
                // Cada chunk se ejecuta en Polars  
                self.execute_polars_chunk(chunk)  
            })  
            .collect()  
    }  
  
    fn execute_polars_chunk(&self, queries: &[PolarsBatchQuery]) -> Vec<BacktestResult> {  
        // Convertir estrategias a operations Polars  
        // Ejecutar vectorizado con lazy evaluation  
        // Retornar métricas básicas rápido  
    }  
}
```

## 3. Event-Driven Engine



rust

```

pub struct EventDrivenBacktestEngine {
    // Optimizado para realismo
    order_book: SimulatedOrderBook,
    slippage_model: SlippageModel,
    commission_model: CommissionModel,
}

impl EventDrivenBacktestEngine {
    pub async fn run_single(&self, strategy: EventDrivenStrategy) -> BacktestResult {
        let mut portfolio = Portfolio::new(10000.0);
        let mut trades = Vec::new();

        for candle in &self.data_manager.get_candles() {
            // Evaluar estrategia multi-timeframe
            let signal = strategy.evaluate_at_time(candle.timestamp, &self.data_manager);

            // Simular ejecución realista
            if let Some(order) = self.signal_to_order(signal, &portfolio) {
                let execution = self.order_book.simulate_execution(order, candle);
                let trade = self.apply_execution(execution, &mut portfolio);
                trades.push(trade);
            }
        }

        BacktestResult::from_trades(trades)
    }
}

```

## Warmup Strategy para Live Trading

### 1. Límites Realistas por Timeframe



rust

```

pub struct WarmupLimits {
    pub max_days_in_memory: u32, // Máximo en RAM/streaming
    pub max_days_download: u32,  // Máximo descarga histórica
}

impl WarmupLimits {
    pub fn for_timeframe(tf: TimeFrame) -> Self {
        match tf {
            TimeFrame::M1 => Self { max_days_in_memory: 1, max_days_download: 1 },
            TimeFrame::M5 => Self { max_days_in_memory: 3, max_days_download: 3 },
            TimeFrame::M15 => Self { max_days_in_memory: 7, max_days_download: 14 },
            TimeFrame::M30 => Self { max_days_in_memory: 2, max_days_download: 30 },
            TimeFrame::H1 => Self { max_days_in_memory: 2, max_days_download: 60 },
            TimeFrame::H4 => Self { max_days_in_memory: 2, max_days_download: 240 },
            TimeFrame::D1 => Self { max_days_in_memory: 2, max_days_download: 365 },
        }
    }
}

```

## 2. Warmup Decision Logic



rust

```

pub enum WarmupAction {
    StreamingOnly,    // Para periods cortos (< 2 días)
    HistoricalDownload, // Para periods medios (2-365 días)
    StrategyNotViable, // Para periods largos (> 365 días)
}

impl LiveDataManager {
    pub async fn plan_warmup(&self, strategy: &StrategyAST) -> Result<WarmupPlan, Error> {
        let required_timeframes = strategy.required_timeframes();
        let mut plan = WarmupPlan::new();

        for tf in required_timeframes {
            let max_period = self.calculate_max_indicator_period(strategy, tf);
            let required_days = self.periods_to_days(max_period, tf);
            let limits = WarmupLimits::for_timeframe(tf);

            let action = if required_days <= limits.max_days_in_memory {
                WarmupAction::StreamingOnly
            } else if required_days <= limits.max_days_download {
                WarmupAction::HistoricalDownload
            } else {
                WarmupAction::StrategyNotViable
            };

            plan.add_timeframe(tf, action, required_days);
        }

        Ok(plan)
    }

    fn calculate_max_indicator_period(&self, strategy: &StrategyAST, tf: TimeFrame) -> usize {
        let mut max_period = 0;

        // Buscar en todas las condiciones
        for condition in strategy.all_conditions() {
            if condition.indicator.timeframe_matches(tf) {
                let meta = registry::get(&condition.indicator.name).unwrap();

                // Calcular period basado en parámetros
            }
        }
    }
}

```

```
// ej: EMA(200) = 200 periods, SMA(50) = 50 periods
let period = self.extract_period_from_params(&condition.indicator, meta);
max_period = max_period.max(period);
}
}

// Factor de seguridad para warmup (1.5x)
(max_period as f64 * 1.5) as usize
}
}
```

### 3. Ejemplos de Warmup

| Estrategia  | Indicador | Crítico      | Timeframe | Períodos | Días |   | Acción     |
|-------------|-----------|--------------|-----------|----------|------|---|------------|
| Scalping 1m | RSI(14)   | 1m           | 1m        | 14       | 0.01 | ✓ | Streaming  |
| Day Trading | EMA(50)   | 5m + RSI(14) | 5m 5m     | 50       | 0.17 | ✓ | Streaming  |
| Swing       | EMA(200)  | 1h + SMA(20) | 4h 1h     | 200      | 8.3  | ✓ | Download   |
| Position    | EMA(200)  | 1d           | 1d        | 200      | 200  | ✓ | Download   |
| Long-term   | EMA(500)  | 1d           | 1d        | 500      | 500  | ✗ | Not viable |

## Especificación gRPC Services - Actualizadas

### 1. StrategyService (Extendido)



protobuf

```

service StrategyService {
    // CRUD básico
    rpc List(ListRequest) returns (ListResponse);
    rpc Get(GetRequest) returns (Strategy);
    rpc Delete(DeleteRequest) returns (google.protobuf.Empty);

    // ✨ Nuevas operaciones
    rpc ParseRhai(ParseRhaiRequest) returns (ParseRhaiResponse);
    rpc ValidateStrategy(ValidateRequest) returns (ValidationResponse);
    rpc ConvertFormat(ConvertRequest) returns (ConvertResponse);

    // Operaciones pesadas (streaming)
    rpc Generate(GenerateRequest) returns (stream ProgressUpdate);
    rpc Export(ExportRequest) returns (stream ExportChunk);
}

// ✨ Nuevos mensajes
message ParseRhaiRequest {
    string rhai_script = 1;
    string target_timeframe = 2; // "5m", "1h", etc.
}

message ParseRhaiResponse {
    oneof result {
        StrategyAST strategy_ast = 1;
        ValidationError error = 2;
    }
}

message ConvertRequest {
    StrategyAST strategy = 1;
    ConvertFormat target_format = 2;
}

enum ConvertFormat {
    POLARS_QUERY = 0;
    EVENT_DRIVEN = 1;
    RHAI_SCRIPT = 2;
}

```

```
FREQTRADE = 3;  
}
```

## 2. BacktestService (Dual Mode)



protobuf



```

service BacktestService {
    // ✨ Modo dual
    rpc RunMassive(MassiveBacktestRequest) returns (stream BacktestProgress);
    rpc RunRealistic(RealisticBacktestRequest) returns (stream BacktestProgress);

    // Multi-timeframe support
    rpc RunMultiTimeframe(MultiTimeframeBacktestRequest) returns (stream BacktestProgress);

    // Warmup planning
    rpc PlanWarmup(WarmupPlanRequest) returns (WarmupPlanResponse);
}

```

```

message MassiveBacktestRequest {
    repeated int64 strategy_ids = 1;
    string dataset = 2;
    TimeRange time_range = 3;
    PolarsConfig polars_config = 4; // Paralelización, chunks
}

```

```

message RealisticBacktestRequest {
    repeated int64 strategy_ids = 1; // Max 100 strategies
    string dataset = 2;
    TimeRange time_range = 3;
    SimulationConfig simulation = 4; // Slippage, commission, etc.
}

```

```

message WarmupPlanRequest {
    StrategyAST strategy = 1;
    repeated string required_timeframes = 2;
}

```

```

message WarmupPlanResponse {
    repeated WarmupAction actions = 1;
    bool is_viable = 2;
    string viability_reason = 3;
}

```

```

message WarmupAction {
    string timeframe = 1;
}

```

```
WarmupType type = 2;
uint32 required_days = 3;
}

enum WarmupType {
    STREAMING_ONLY = 0;
    HISTORICAL_DOWNLOAD = 1;
    NOT_VIABLE = 2;
}
```

## Performance Benchmarks - Actualizados

### 1. Multi-Timeframe Performance

| Operación               | Input              | Target   | Notas                   |
|-------------------------|--------------------|----------|-------------------------|
| Rhai parsing            | 100 líneas script  | < 50ms   | Sintaxis validation     |
| Strategy conversion     | AST → Polars       | < 100ms  | Multi-TF compilation    |
| Massive backtest        | 10,000 strategies  | < 60 min | Polars vectorized       |
| Realistic backtest      | 100 strategies     | < 30 min | Event-driven simulation |
| Warmup planning         | Multi-TF strategy  | < 5ms    | Decision logic          |
| Historical download     | 1 year 1h data     | < 2 min  | Exchange API limits     |
| Correlation calculation | 100x100 indicators | < 10 min | One-time precompute     |

### 2. Memory Usage

| Timeframe | Max Period | Data Size   | Memory | Action     |
|-----------|------------|-------------|--------|------------|
| 1m        | RSI(14)    | 14 candles  | < 1KB  | ✓ Stream   |
| 5m        | EMA(200)   | 200 candles | < 10KB | ✓ Stream   |
| 1h        | EMA(200)   | 200 candles | < 10KB | ✓ Stream   |
| 1h        | EMA(500)   | 500 candles | < 25KB | ✓ Stream   |
| 1d        | EMA(200)   | 200 candles | < 10KB | ✓ Stream   |
| 1d        | EMA(500)   | 500 candles | < 25KB | ✓ Download |

## Testing Strategy - Multi-Timeframe

### 1. Unit Tests Extendidos



rust

```

#[cfg(test)]
mod multi_timeframe_tests {
    use super::*;

    #[test]
    fn test_rhai_parsing_multi_timeframe() {
        let script = r#"
            strategy_timeframe("5m");
            let ema = indicator("ema", [200], "medium"); // Should map to 15m
            entry_rules("and", [ema > price()]);
        "#;

        let result = RhaiParser::parse(script).unwrap();
        assert_eq!(result.primary_timeframe, TimeFrame::M5);

        let ema_condition = &result.entry_rules.conditions[0];
        assert_eq!(ema_condition.indicator.timeframe_category, TimeframeCategory::Medium);
    }

    #[test]
    fn test_semantic_constraints() {
        let constraints = SemanticConstraints::default();
        let generator = RandomGenerator::with_constraints(constraints);

        let strategy = generator.generate("Test".to_string());

        // Verificar que no hay indicadores muy correlacionados
        let indicators: Vec<_> = strategy.all_indicators().collect();
        for (i, ind1) in indicators.iter().enumerate() {
            for ind2 in indicators.iter().skip(i + 1) {
                let similarity = SIMILARITY_CALCULATOR.calculate_similarity(&ind1.name, &ind2.name);
                assert!(similarity < 0.7, "Indicators {} and {} too similar: {}", ind1.name, ind2.name, similarity);
            }
        }
    }

    #[test]
    fn test_warmup_planning() {
        let strategy = create_test_multi_tf_strategy(); // EMA(200) 1h + RSI(14) 5m
    }
}

```

```
let plan = LiveDataManager::plan_warmup(&strategy).unwrap();

assert_eq!(plan.actions.len(), 2);
assert_eq!(plan.actions[0].timeframe, TimeFrame::M5);
assert_eq!(plan.actions[0].action, WarmupAction::StreamingOnly);
assert_eq!(plan.actions[1].timeframe, TimeFrame::H1);
assert_eq!(plan.actions[1].action, WarmupAction::HistoricalDownload);
}
```

## 2. Integration Tests



rust

```
#[tokio::test]
async fn test_full_multi_timeframe_workflow() {
    // 1. Create Rhai strategy
    let rhai_script = create_sample_multi_tf_script();

    // 2. Parse to AST
    let strategy_ast = RhaiParser::parse(&rhai_script).unwrap();

    // 3. Store in database
    let strategy_id = StrategyRepo::save(strategy_ast, "rhai").await.unwrap();

    // 4. Plan warmup
    let warmup_plan = LiveDataManager::plan_warmup(&strategy_ast).await.unwrap();
    assert!(warmup_plan.is_viable);

    // 5. Convert to backtest format
    let polars_query = StrategyConverter::to_polars_query(&strategy_ast).unwrap();

    // 6. Run backtest
    let result = DualBacktestEngine::run_single(polars_query, BacktestMode::VectorizedMassive).await.unwrap();

    // 7. Verify results
    assert!(result.total_trades > 0);
    assert!(result.sharpe_ratio.is_finite());
}
```



## Roadmap Actualizado





### Fase 1: Multi-Timeframe Foundation (Semanas 1-2)

- ✓ **Completar** data/multi\_timeframe.rs con sincronización
- ✓ **Extender** StrategyAST para soportar timeframe categories
- ✓ **Implementar** TimeframeCategory mapping logic
- ✓ **Testing** multi-timeframe data loading





### Fase 2: Rhai Integration (Semanas 3-4)

- ✓ **Crear** strategy-converter/inputs/rhai\_parser.rs
- ✓ **Implementar** Rhai → StrategyAST conversion
- ✓ **Validación** semántica de scripts Rhai
- ✓ **Testing** Rhai parsing y validation





### Fase 3: Semantic Constraints (Semanas 5-6)

-  **Calcular** correlation matrix de indicadores
-  **Implementar** SemanticConstraints en generator
-  **Testing** constraint enforcement
-  **Optimizar** performance de similarity calculation





### Fase 4: Backtest Engine Dual Mode (Semanas 7-10)

-  **Implementar** Polars vectorized engine
-  **Implementar** Event-driven engine
-  **Strategy converter** outputs (AST → executable formats)
-  **Testing** ambos modos de backtest





### Fase 5: Warmup Strategy (Semanas 11-12)

-  **Implementar** warmup planning logic
-  **Historical data** downloader para exchanges
-  **Cache management** para datos históricos
-  **Testing** warmup scenarios

### Fase 6: API Layer (Semanas 13-14)

-  **Extender** gRPC services con nuevas operaciones
-  **Implementar** server-side handlers
-  **Client integration** para multi-timeframe
-  **Testing** end-to-end workflows






### Fase 7: GUI Updates (Semanas 15-16)

-  **Rhai editor** con syntax highlighting
-  **Multi-timeframe** visualization
-  **Strategy builder** visual
-  **Testing** user workflows







## Success Metrics - Actualizados

### Funcionalidad

| Métrica                       | Target                     | Status   |
|-------------------------------|----------------------------|--|
| Rhai scripts parseable        | 100% valid syntax          |  In progress |
| Multi-TF strategies generated | 10,000+ combinations       |  In progress |
| Correlation accuracy          | < 5% error vs real data    |  In progress |
| Warmup success rate           | > 95% strategies viable    |  In progress |
| Backtest mode coverage        | 100% strategies both modes |  In progress |

## Performance

| Métrica            | Target                    | Status  |
|--------------------|---------------------------|---|
| Rhai parsing time  | < 50ms per script         |  In progress |
| Massive backtest   | 10,000 strategies < 60min |  In progress |
| Realistic backtest | 100 strategies < 30min    |  In progress |
| Memory usage       | < 2GB for full system     |  In progress |

## Documentation Structure - Actualizada



docs/

— README.md

# Overview + quick start

— architecture/

— multi-timeframe.md

# ✨ Multi-TF strategy design

— rhai-integration.md

# ✨ Rhai scripting guide

— semantic-constraints.md

# ✨ Constraint system

— backtest-dual-mode.md

# ✨ Polars vs Event-driven

— warmup-strategy.md

# ✨ Live trading warmup

— api/

— grpc-reference.md

# gRPC service reference

— rhai-api.md

# ✨ Rhai built-in functions

— strategy-ast.md

# ✨ AST format specification

— guides/

— creating-rhai-strategies.md

# ✨ Rhai scripting tutorial

— multi-timeframe-strategies.md

# ✨ Multi-TF best practices

— backtesting-modes.md

# ✨ When to use each mode

— live-trading-setup.md

# ✨ Live trading configuration

— examples/

— rhai-strategies/

# ✨ Rhai script examples

— multi-timeframe-examples/

# ✨ Multi-TF strategy examples

— backtest-comparisons/

# ✨ Polars vs Event comparisons

## Conclusión

Esta especificación v2.0 integra completamente:

### Multi-Timeframe Support

- Timeframe categories semánticas (current/medium/high)

- Evaluación realista (higher TF = vela cerrada)
- Mapping automático por timeframe principal

## ✓ Rhai Scripting

- Sintaxis amigable para estrategias manuales
- Validación semántica automática
- Conversión a StrategyAST unificado

## ✓ Semantic Constraints

- Generador masivo inteligente
- Anti-correlación basada en datos reales
- Escalable a 100+ indicadores

## ✓ Backtest Dual Mode

- Polars vectorizado: 10,000 strategies masivo
- Event-driven: 100 strategies realista
- Strategy converter como hub central

## ✓ Warmup Strategy

- Límites realistas por timeframe
- Download automático vs streaming
- Validación de viabilidad de estrategias

La arquitectura mantiene la modularidad original pero agrega las capacidades avanzadas necesarias para un sistema de trading profesional multi-timeframe.

**Próximo paso:** Implementación fase por fase siguiendo el roadmap actualizado.

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**Documento preparado por:** Trading Bot Team

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**Estado:** ✓ **Aprobado para Desarrollo v2.0**