

# mathjax2mobi: Converting MathJax HTML for eBooks

This blog post was translated by ChatGPT.

## Project Overview

Let's briefly discuss the project.

better mathematically. Suppose that we use a simple path such as that shown in Fig. 13-3, in which a small mass is carried from point 1 to point 2, and then is made to go around a circle to 3, back to 4, then to 5, 6, 7, and 8, and finally back to 1. All of the lines are either purely radial or circular, with  $M$  as the center. How much work is done in carrying  $m$  around this path? Between points 1 and 2, it is  $GMm$  times the difference of  $1/r$  between these two points:

$$W_{12} = \int_1^2 \mathbf{F} \cdot d\mathbf{s} = \int_1^2 -GMm \frac{dr}{r^2} = GMm \left( \frac{1}{r_2} - \frac{1}{r_1} \right).$$

From 2 to 3 the force is exactly at right angles to the curve, so that  $W_{23} \equiv 0$ . The work from 3 to 4 is

$$W_{34} = \int_3^4 \mathbf{F} \cdot d\mathbf{s} = GMm \left( \frac{1}{r_4} - \frac{1}{r_3} \right).$$

In the same fashion, we find that  $W_{45} = 0$ ,  $W_{56} = GMm(1/r_6 - 1/r_5)$ ,  $W_{67} = 0$ ,  $W_{78} = GMm(1/r_8 - 1/r_7)$ , and  $W_{81} = 0$ . Thus

$$W = GMm \left( \frac{1}{r_2} - \frac{1}{r_1} + \frac{1}{r_4} - \frac{1}{r_3} + \frac{1}{r_6} - \frac{1}{r_5} + \frac{1}{r_8} - \frac{1}{r_7} \right).$$

But we note that  $r_2 = r_3$ ,  $r_4 = r_5$ ,  $r_6 = r_7$ , and  $r_8 = r_1$ . Therefore  $W = 0$ .

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Fig. 13-4. A "smooth" closed path, showing a magnified segment of it approximated by a series of radial and circumferential steps, and an enlarged view of one step.

Figure 1: feynman\_online

I felt a bit happy after completing the project. I wrote the following paragraph:

After coding for a day, I finally got a beautiful eBook of Feynman's Lectures on Physics! The Feynman Lectures on Physics are available online, rendered using `latex`. People often use `latex` to write papers because it renders mathematical formulas excellently. For the online version, the `mathjax` library is used. It converts `latex` source code into `html` code, generating many `div` and `span` tags. However, eBooks do not support this method. So, the idea was to scrape the webpage, reverse the `mathjax` rendering, and replace it with `svg` images. There were quite a few problems. One issue was that the source code had many custom `latex` macros that needed to be added. The second issue was that embedding many `svg` images caused problems. While a single `svg` is fine, many can cause issues, likely due to browser and `svg` bugs. To solve

The screenshot shows a code editor interface with the following details:

- EXPLORER** sidebar:
  - OPEN EDITORS**: .gitignore, feynman.py, out.html, feynman.md, x.html
  - FSE**: .gitignore, feynman.py (M), out.html (2), feynman.md (M), x.html, latex2svg.py (M)
  - FEYNMAN**: \_\_pycache\_\_, img, svgs, The Feynman Lectur..., .gitignore, code.aux, code.dvi, code.log, code.pdf
  - TeX**: code.tex (selected)
- Code Editor**:

```
\documentclass[12pt,preview]{standalone}
\usepackage{utf8x}{inputenc}
\usepackage{amsmath}
\usepackage{amsfonts}
\usepackage{amssymb}
\usepackage{newtxtext}
\usepackage[libertine]{newtxmath}

\newcommand{\FLPvec}[1]{\boldsymbol{#1}}
\newcommand{\Figvec}[1]{\mathbf{#1}}
\newcommand{\FLPC}{\mathbf{C}}
\newcommand{\FLPF}{\mathbf{F}}
\newcommand{\FLPa}{\mathbf{a}}
\newcommand{\FLPb}{\mathbf{a}}
\newcommand{\FLPr}{\mathbf{r}}
\newcommand{\FLPs}{\mathbf{s}}


\begin{document}
\begin{preview}
\begin{equation}
\Delta T = \int_1^2 \mathbf{F} \cdot d\mathbf{r}
\end{equation}
\end{preview}
\end{document}
```

**有 个 公 式 没 能 很 好 转 换  
正 在 调 试 这 段 *LaTeX* 公 式**

Figure 2: latex

But we note that  $r_2 = r_3$ ,  $r_4 = r_5$ ,  $r_6 = r_7$ , and  $r_8 = r_1$ . Therefore  $W = 0$ .

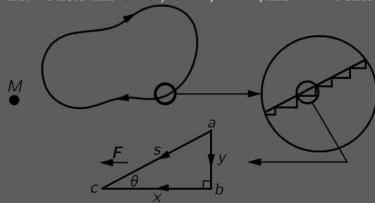


Fig. 13-4. A “smooth” closed path, showing a magnified segment of it approximated by a series of radial and circumferential steps, and an enlarged view of one step.

$$W_{bc} = \int_b^c F \cdot ds = Fs \cos \theta,$$

since the force is constant. Now let us calculate the work done in going around the other two sides of the triangle. On the vertical side  $ab$  the force is perpendicular to  $ds$ , so that here the work is zero. On the horizontal side  $bc$ ,

$$W_{bc} = \int_b^c F \cdot ds = Fx.$$

Thus we see that the work done in going along the sides of a small triangle is the same as that done going on a slant, because  $s \cos \theta$  is equal to  $x$ . We have proved previously that the answer is zero for any path composed of a series of notches like those of Fig. 13-3, and also that we do the same work if we cut across the corners instead of going along the notches (so long as the notches are fine enough, and we can always make them very fine); therefore, *the work done in going around a closed path is zero*.

$$W = \int_0^x F dx = \int_0^x F \cdot ds,$$

Therefore, for a mass on a spring, the work done in going around the oscillating mass plus the mass itself is zero. We pull the mass down; it is standing still and so its speed is zero. But  $x$  is not zero,  $x$  is at its maximum, so there is some

the potential energy, of course. Now we release the mass and things begin to happen (the details not to be discussed), but at any instant the kinetic plus potential energy must be a constant. For example, after the mass is on its way past the original equilibrium point, the position  $x$  equals zero, but that is when it has its biggest  $v^2$ , and as it gets more  $x^2$  it gets less  $v^2$ , and so on. So the balance of  $x^2$  and  $v^2$  is maintained as the mass goes up and down. Thus we have another rule now, that the potential energy for a spring is  $\frac{1}{2}kx^2$ , if the force is  $-kx$ .

### 13-3 Summation of energy

$$\sum_i \frac{1}{2} m_i v_i^2 + \sum_{\text{pairs } (ij)} -\frac{G m_i m_j}{r_{ij}} = \text{const.} \quad (\text{Eq.I.13.14})$$

How do we prove it? We differentiate each side with respect to time and get zero. When we differentiate  $\frac{1}{2}m_i v_i^2$ , we find derivatives of the velocity that are the forces, just as in Eq. (13.5). We replace these forces by the law of force that we know from Newton's law of gravity and then we notice that what is left is minus the time derivative of

$$\sum_{\text{pairs}} -\frac{G m_i m_j}{r_{ij}}.$$

The time derivative of the kinetic energy is

$$\begin{aligned} \frac{d}{dt} \sum_i \frac{1}{2} m_i v_i^2 &= \sum_i m_i \frac{dv_i}{dt} \cdot v_i \\ &= \sum_i F_i \cdot v_i \\ &= \sum_i \left( \sum_j -\frac{G m_i m_j r_{ij}}{r_{ij}^3} \right) \cdot v_i. \end{aligned} \quad (\text{Eq.I.13.15})$$

$$\frac{d}{dt} \sum_{\text{pairs}} -\frac{G m_i m_j}{r_{ij}} = \sum_{\text{pairs}} \left( \frac{G m_i m_j}{r_{ij}^3} \right) \left( \frac{dr_{ij}}{dt} \right).$$

$$r_{ij} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2 + (z_i - z_j)^2},$$

Figure 3: epub\_black

From 2 to 3 the force is exactly at right angles to the curve, so that  $W_{23} = 0$ . The work from 3 to 4 is

$$W_{34} = \int_3^4 F \cdot ds = GMm \left( \frac{1}{r_4} - \frac{1}{r_3} \right).$$

In the same fashion, we find that  $W_{45} = 0$ ,  $W_{56} = GMm(1/r_6 - 1/r_5)$ ,  $W_{67} = 0$ ,  $W_{78} = GMm(1/r_8 - 1/r_7)$ , and  $W_{81} = 0$ . Thus

$$W = GMm \left( \frac{1}{r_2} - \frac{1}{r_1} + \frac{1}{r_4} - \frac{1}{r_3} + \frac{1}{r_6} - \frac{1}{r_5} + \frac{1}{r_8} - \frac{1}{r_7} \right).$$

But we note that  $r_2 = r_3$ ,  $r_4 = r_5$ ,  $r_6 = r_7$ , and  $r_8 = r_1$ . Therefore  $W = 0$ .

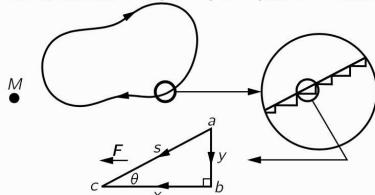


Fig. 13-4. A “smooth” closed path, showing a magnified segment of it approximated by a series of radial and circumferential steps, and an enlarged view of one step.

$$W_{ac} = \int_a^c F \cdot ds = F_s \cos \theta,$$

since the force is constant. Now let us calculate the work done in going around the other two sides of the triangle. On the vertical side  $ab$  the force is perpendicular to  $ds$ , so that here the work is zero. On the horizontal side  $bc$ ,

$$W_{bc} = \int_b^c F \cdot ds = F_x.$$

Thus we see that the work done in going along the sides of a small triangle is the same as that done going on a slant, because  $s \cos \theta$  is equal to  $s$ . We have seen that it is only that the work done in going around a closed path is zero that makes the law of gravitation a central law of mechanics.

and also that we do the same work if we cut across the corners instead of going along the notches (so long as the notches are fine enough, and we can always make them very fine); therefore, *the work done in going around any path in a gravitational field is zero*.

$$W = \int_0^x F dx = \int_0^x -kx dx = -\frac{1}{2}kx^2. \quad (\text{Eq. I:13.13})$$

Therefore, for a mass on a spring we have that the kinetic energy of the oscillating mass plus  $\frac{1}{2}kx^2$  is a constant. Let us see how this works. We pull the mass down; it is standing still and so its speed is zero. But  $x$  is not zero,  $x$  is at its maximum, so there is some energy, the potential energy, of course. Now we release the mass and things begin to happen (the details not to be discussed), but at any instant the kinetic plus potential energy must be a constant. For example, after the mass is on its way past the original equilibrium point, the position  $x$  equals zero, but that is when it has its biggest  $v^2$ , and as it gets more  $x^2$  it gets less  $v^2$ , and so on. So the balance of  $x^2$  and  $v^2$  is maintained as the mass goes up and down. Thus we have another rule now, that the potential energy for a spring is  $\frac{1}{2}kx^2$ , if the force is  $-kx$ .

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$$\sum_i \frac{1}{2}m_i v_i^2 + \sum_{(\text{pairs } ij)} -\frac{Gm_i m_j}{r_{ij}} = \text{const.} \quad (\text{Eq. I:13.14})$$

How do we prove it? We differentiate each side with respect to time and get zero. When we differentiate  $\frac{1}{2}m_i v_i^2$ , we find derivatives of the velocity that are the forces, just as in Eq. (13.5). We replace these forces by the law of force that we know from Newton's law of gravity and then we notice that what is left is minus the time derivative of

$$\sum_{(\text{pairs } ij)} -\frac{Gm_i m_j}{r_{ij}}.$$

Figure 4: epub\_beautiful

this, the `svg` images were saved as files and included with `img` tags. Formulas were also divided into two types: those in the middle of text and those that stood alone. In the end, I got a beautiful eBook!

## Reference Materials

Here, I document the resources accessed during the project. Since this is a tutorial, it also shows students what it's like to work on a project.

Tuesday, March 16, 2021

- lzwjava/feynman-lectures-mobi: convert feynman lectures online html pages to mobi ebook
- Your Repositories
- GitHub
- tuxu/latex2svg: Render LaTeX markup and equations to SVG
- tuxu/latex2svg - Google Search
- feynman-lectures-mobi/feynman.py at master · lzwjava/feynman-lectures-mobi
- lzwjava (lzwjava)
- Stargazers · lzwjava/feynman-lectures-mobi
- lzwjava/feynman-lectures-mobi: convert feynman lectures online html pages to mobi e-book
- feynman-lectures-mobi/svg at master · lzwjava/feynman-lectures-mobi
- New File
- feynman-lectures-mobi/latex2svg.py at master · lzwjava/feynman-lectures-mobi
- feynman-lectures-mobi/\_\_pycache\_\_ at master · lzwjava/feynman-lectures-mobi
- Create a New Repository
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- Notifications
- 公众号
- The Feynman Lectures on Physics Vol. I Ch. 13: Work and Potential Energy (A)
- curiosity-courses/feynman.py at main · lzwjava/curiosity-courses
- File Finder
- lzwjava/curiosity-courses
- a · lzwjava/curiosity-courses@1a7e060
- a · lzwjava/curiosity-courses@1f7a948

## Website

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-  a · lzwjava/curiosity-courses@0b7f973
-  Commits · lzwjava/curiosity-courses
-  Pandoc - Demos
-  Pandoc - About pandoc
-  Pandoc - About pandoc
-  Pandoc - Creating an ebook with pandoc
-  html to mobi pandoc - Google Search
-  html to mobi - Google Search
-  Python String replace() Method - Tutorialspoint
-  replace string python - Google Search
-  replace string - Google Search
-  Label equation with a symbol - TeX - LaTeX Stack Exchange
-  latex equation label - Google Search
-  latex - Caption outside table? - Stack Overflow
-  Error: \caption outside float - TeX - LaTeX Stack Exchange
-  \caption outside float - Google Search
-  LaTeX Tutorial-Labels
-  cross referencing - label/reference isn't working properly - TeX - LaTeX Stack Exchange
-  Latex label isn t working - Google Search
-  Figure problem with reference
-  figure - Latex: Fig label does not function - Stack Overflow
-  cross referencing - \label does not work - TeX - LaTeX Stack Exchange
-  latex label do not work - Google Search
-  beautifulsoup - Python filename, not markup....e filehandle into Beautiful Soup - Stack Overflow

## Website

-  not markup. You should probably open this file...filehandle into Beautiful Soup. - Google Search
-  Using SVG | CSS-Tricks
-  svg html include - Google Search
-  HTML SVG
-  svg html - Google Search
-  SVG and the DOM, or "The Weirdest Bug I've Ever Encountered"
-  652991 - (local-ref) SVG path fill rendering can break after window.history.pushState
-  Home / Twitter
-  svg path html bug - Google Search
-  (no title)
-  A gnarly SVG visibility bug - DEV Community
-  Here's How I Solved a Weird Bug Using Tried and True Debugging Strategies | CSS-Tricks
-  svg html bug - Google Search
-  我的首页 微博-随时随地发现新鲜事
-  The Feynman Lectures on Physics Vol. I Ch. 13: Work and Potential Energy (A)
-  flp.mobi/eq2img at master · jameshilliard/flp.mobi
-  flp.mobi/bin at master · jameshilliard/flp.mobi
-  jameshilliard/flp.mobi: Build a collection of eBo...ne edition of the Feynman Lectures on Physics.
-  aarrteemm/flp.mobi: Toolchain to build ePub a...e edition of The Feynman Lectures on Physics.
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-  fmap/flp.mobi: Toolchain to build ePub and Mo...e edition of The Feynman Lectures on Physics.
-  feynman mobi github - Google Search
-  (no title)
-  css - HTML SVG Elements not rendering properly: - Stack Overflow
-  svg wrong html - Google Search
-  svg wrong latex - Google Search

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-  svg wrong - Google Search
-  SVG Wrappers for Kindle? | ePubble
-  svg kindle - Google Search
-  (no title)
-  floats - Wrong SVG files are rendered in document - TeX - LaTeX Stack Exchange
-  tex4ht - Error when rendering svg - TeX - LaTeX Stack Exchange
-  svg latex render wrong - Google Search
-  1199538 - Incorrect SVG text rendering when font-size is effectively smaller than 8px
-  SVG is rendered wrongly in browser and PDF is wrong too : Inkscape
-  objects - SVG Curve Incorrectly Rendered - Blender Stack Exchange
-  svg render wrong - Google Search
-  svg wrong - Google Search
-  (no title)
-  Inserting values into strings — Tutorials on imaging, computing and mathematics
-  python string inline variable - Google Search
-  The Feynman Lectures on Physics Vol. I Ch. 13: Work and Potential Energy (A)
-  LaTeX Macros
-  Part 4 - Overleaf, Online LaTeX Editor
-  tex macro examples - Google Search
-  math mode - Renaming \d for differentials - TeX - LaTeX Stack Exchange
-  How to redefine \d within classictthesis? - TeX - LaTeX Stack Exchange
-  "\d" tex - Google Search
-  "\d" latex - Google Search
-  Free Online HTML Formatter - FreeFormatter.com
-  format html online - Google Search
-  format html onlin e - Google Search

## Website

- /github/cpython/Lib at master · python/cpython
- /python/cpython: The Python programming language
- / Python
- / python github - Google Search
- / Welcome to Python.org
- / Beautiful Soup Documentation — BeautifulSoup 4.9.0 documentation
- / BeautifulSoup Documentation — BeautifulSoup 4.9.0 documentation
- / beautiful soup insert - Google Search
- / 8. Errors and Exceptions — Python 3.9.2 documentation
- / python try catch - Google Search
- / LaTeX to Image converter
- / latex2png - convert latex equations to images
- / latex equation to image - Google Search
- / Python bs4 - find\_all multiple tags and classes - DebugCN
- / How to get two tags in findall using BeautifulSoup | Edureka Community
- / Python BeautifulSoup give multiple tags to findAll - Stack Overflow
- / beautifulsoup find\_all multiple tags - Google Search
- / Beautiful Soup documentation
- / BeautifulSoup documentation
- / findall beautifulsoup - Google Search
- / findAll - Google Search
- /<sup>3</sup> Python Random randint() Method
- / python rand int - Google Search
- / python - How do I insert an attribute using BeautifulSoup? - Stack Overflow
- / python - BeautifulSoup - adding attribute to tag - Stack Overflow
- / beautifulsoup add attribute - Google Search

Website
<a href="#">Beautiful Soup Documentation — Beautiful Soup 4.9.0 documentation</a>
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<a href="#">Beautiful Soup Documentation — Beautiful Soup 4.9.0 documentation</a>
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<a href="#">beautiful soup node content - Google Search</a>
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<a href="#">python - BeautifulSoup: How to replace value i...element with an element tag? - Stack Overflow</a>
<a href="#">beautifulsoup - Replace the node of Beautiful Soup with string in python - Stack Overflow</a>
<a href="#">soup replace node - Google Search</a>
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<a href="#">feynmanlectures.caltech.edu - Google Search</a>
<a href="#">Introduction to LaTeX: 3. Miscellany</a>
<a href="#">"\eps" latex - Google Search</a>
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<a href="#">"\sigma" latex - Google Search</a>
<a href="#">"\sigma" - Google Search</a>
<a href="#">MathJax TeX and LaTeX Support — MathJax Chinese Doc 2.0 documentation</a>
<a href="#">Getting a strange error in LaTeX- — 43 Undefined control sequence. I.43 \pgfsysp : LaTeX</a>

Website
 Michael Downes ams - Google Search
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 latex_errors
 {} equations - Undefined Control Sequence, Missing \$ or end with \$\$ - TeX - LaTeX Stack Exchange
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 newcommand example - Google Search
 newcommand - Google Search
 LaTeX/Macros - Wikibooks, open books for an open world
 Commands - Overleaf, Online LaTeX Editor
 latex define command - Google Search

Website
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{ } best practices - When should \cdot be used to...e multiplication? - TeX - LaTeX Stack Exchange
\cdot latex - Google Search
FLPF latex - Google Search
FLPF latex - Google Search
FLPF latex - Google Search
{ } errors - What is causing undefined control sequence? - TeX - LaTeX Stack Exchange
Undefined control sequence. - Google Search
Does Python have a string 'contains' substring method? - Stack Overflow
python string contain - Google Search
{ } equations - Latex question "Missing \$ inserted - TeX - LaTeX Stack Exchange
Missing \$ inserted frac - Google Search
Getting the error "Missing \$ inserted" in LaTeX - Stack Overflow
Missing \$ inserted - Google Search
\tfrac - Tex Command - Tutorialspoint
{ } fractions - When to use \tfrac? - TeX - LaTeX Stack Exchange
tfrac latex - Google Search
⌚ Monday, March 15, 2021
A LaTeX example
latex example file - Google Search
Beautiful Soup documentation
Beautiful Soup: We called him Tortoise because he taught us.
findall beautifulsoup - Google Search
{ } What are the practical differences between ins...orts/Homebrew? - TeX - LaTeX Stack Exchange
brew install latex - Google Search
MacTeX - TeX Users Group

## Starting the Project

The Feynman Lectures on Physics are publicly available online for reading. I wanted to read them on a Kindle. However, since they contain many mathematical formulas, the original manuscript was likely done using `latex`. The content is displayed on the web using the `mathjax` library.

Here's an example:

```
<span class="MathJax_Preview" style="color: inherit; display: none;">
</span>
<div class="MathJax_Display">
    <span class="MathJax MathJax_FullWidth" id="MathJax-Element-10-Frame" tabindex="0" style="">
        <span class="mi" id="MathJax-Span-159" style="font-family: MathJax_Math-italic;">d<span s
            </span>
        </span>
    </span>
</div>
<script type="math/tex; mode=display" id="MathJax-Element-10">\begin{equation}
\label{Eq:I:13:3}
dT/dt = Fv.
\end{equation}
</script>
```

The above is a snippet of `html` code. The `latex` raw text is within the `script` tag. `mathjax` turns it into many `span` tags for display.

Our idea now is to change `mathjax`'s display method to `svg` images.

Found a project `tuxu/latex2svg` on GitHub.

```
from latex2svg import latex2svg
out = latex2svg(r'\( e^{i \pi} + 1 = 0 \)')
print(out['depth'])
print(out['svg'])
```

Tried running it, but encountered an error.

```
raise RuntimeError('latex not found')
RuntimeError: latex not found
```

Let's check the code.

```
# Run LaTeX and create DVI file
try:
    ret = subprocess.run(shlex.split(params['latex_cmd']+ ' code.tex'),
                        stdout=subprocess.PIPE, stderr=subprocess.PIPE,
                        cwd=working_directory)
    ret.check_returncode()
except FileNotFoundError:
```

```
raise RuntimeError('latex not found')
```

It turns out this also relies on the `latex` command.

Let's install it.

```
brew install --cask mactex
```

```
==> Caveats
```

You must restart your terminal window for the installation of MacTeX CLI tools to take effect.

Alternatively, Bash and Zsh users can run the command:

```
eval "$( /usr/libexec/path_helper )"  
==> Downloading http://mirror.ctan.org/systems/mac/mactex/mactex-20200407.pkg  
==> Downloading from https://mirrors.aliyun.com/CTAN/systems/mac/mactex/mactex-20200407.pkg  
##### 100.0%
```

All formula dependencies satisfied.

```
==> Installing Cask mactex
```

```
==> Running installer for mactex; your password may be necessary.
```

```
installer: Package name is MacTeX
```

```
installer: choices changes file '/private/tmp/choices20210315-4643-5884ro.xml' applied
```

```
installer: Installing at base path /
```

```
installer: The install was successful.
```

```
mactex was successfully installed!
```

Installation successful.

```
% latex
```

```
This is pdfTeX, Version 3.14159265-2.6-1.40.21 (TeX Live 2020) (preloaded format=latex)  
restricted \write18 enabled.
```

```
**
```

```
out = latex2svg(r'\( e^{i \pi} + 1 = 0 \)')
```

```
print(out['depth'])
```

```
print(out['svg'])
```

```
svg = open('1.svg', 'w')
```

```
svg.write(out['svg'])
```

```
svg.close()
```

```
svg generation is successful.
```

So, let's try generating `svg` from the `latex` text obtained from `mathjax`.

```

from bs4 import BeautifulSoup
from latex2svg import latex2svg

file = open('The Feynman Lectures on Physics Vol. I Ch. 13_ Work and Potential Energy (A).html')
content = file.read()

soup = BeautifulSoup(content)

mathjaxs = soup.findAll('script', {'type': 'math/tex'})
for mathjax in mathjaxs:
    print(mathjax.string)
    out = latex2svg(mathjax.string)
    print(out['svg'])

```

Unfortunately, it threw an error.

```

raise CalledProcessError(self.returncode, self.args, self.stdout,
subprocess.CalledProcessError: Command '['latex', '-interaction', 'nonstopmode', '-halt-on-error', 'cod

```

Which formula caused the error?

```
\tfrac{1}{2}mv^2
```

## LaTeX

Let's learn some `latex`.

```

\documentclass[12pt]{article}
\usepackage{lingmacros}
\usepackage{tree-dvips}
\begin{document}

\section*{Notes for My Paper}

```

Don't forget to include examples of topicalization.

They look like this:

```

{\small
\enumsentence{Topicalization from sentential subject:\\
\shortex{7}{a John$_i$ [a & kltukl & [el &

```

```

{\bf l-}oltoir & er & ngii$_i$ & a Mary]]}
{ & {\bf R-}clear & {\sc comp} &
  {\bf IR}.{\sc 3s}-love & P & him & }
{John, (it's) clear that Mary loves (him).}
}

```

#### \subsection\*{How to handle topicalization}

I'll just assume a tree structure like (\ex{1}).

```

{\small
\enumsentence{Structure of A$$ Projections:\\ [2ex]
\begin{tabular}[t]{cccc}
& \node{i}{CP} \\ [2ex]
& \node{ii}{Spec} & & \node{iii}{C$$} \\ [2ex]
& \node{iv}{C} & & \node{v}{SAGR} \\
\end{tabular}
\nodeconnect{i}{ii}
\nodeconnect{i}{iii}
\nodeconnect{iii}{iv}
\nodeconnect{iii}{v}
}
}

```

#### \subsection\*{Mood}

Mood changes when there is a topic, as well as when there is WH-movement. \emph{Irrealis} is the mood when there is a non-subject topic or WH-phrase in Comp. \emph{Realis} is the mood when there is a subject topic or WH-phrase.

```
\end{document}
```

Found a sample latex source code online.

```
% latex code.tex
```

```

This is pdfTeX, Version 3.14159265-2.6-1.40.21 (TeX Live 2020) (
preloaded format=latex)
restricted \write18 enabled.
entering extended mode
(./code.tex
LaTeX2e <2020-02-02> patch level 5
L3 programming layer <2020-03-06>
(/usr/local/texlive/2020/texmf-dist/tex/latex/base/article.cls
Document Class: article 2019/12/20 v1.4l Standard LaTeX document class
(/usr/local/texlive/2020/texmf-dist/tex/latex/base/size12.clo))
(/usr/local/texlive/2020/texmf-dist/tex/latex/tree-dvips/lingmacros.sty)
(/usr/local/texlive/2020/texmf-dist/tex/latex/tree-dvips/tree-dvips.sty
tree-dvips version .91 of May 16, 1995
) (/usr/local/texlive/2020/texmf-dist/tex/latex/l3backend/l3backend-dvips.def)
(./code.aux) [1] (./code.aux) )
Output written on code.dvi (1 page, 3416 bytes).
Transcript written on code.log.

```

Let's look at the source code and the rendered effect to see what we can learn.

```
\begin{document}
\end{document}
```

This wraps the document.

```
\section*{Notes for My Paper}
```

This denotes the section title.

```
\subsection*{How to handle topicalization}
```

This denotes a subsection title.

```
\shortex{7}{a John$_i$ [a & kltukl & [el &
{\bf l-}oltoir & er & ngii$_i$ & a Mary]]}
```

You can see that  ${}_i$  denotes a subscript.  $\bf{l-}$  denotes bold text.

```
\enumsentence{Structure of A$$ Projections:\\ [2ex]
\begin{tabular}{t}{cccc}
& \node{i}{CP}\\ [2ex]
& \node{ii}{Spec} & & \node{iii}{C$$}\\ [2ex]
```

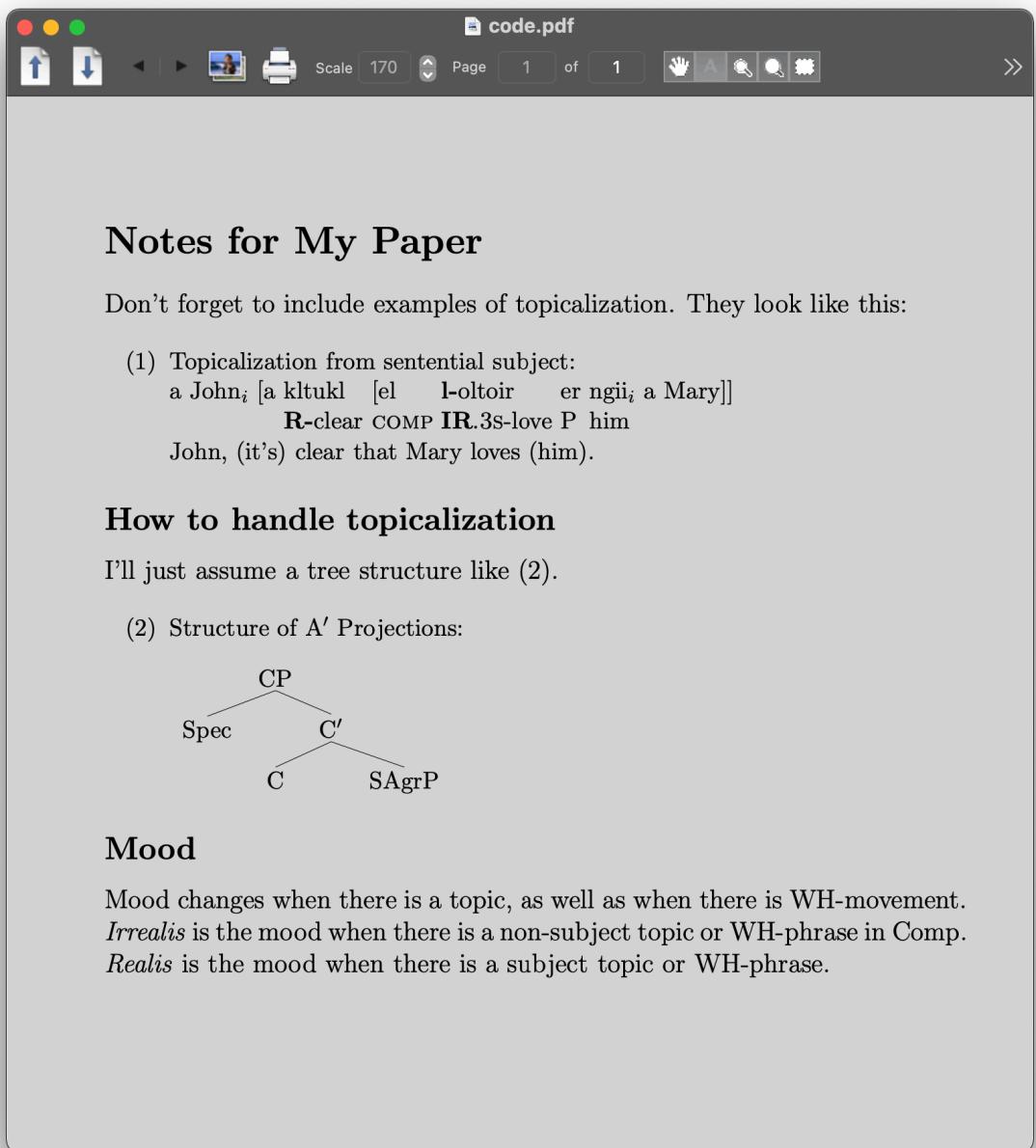


Figure 5: latex

a John<sub>i</sub> [a kltukl [el l-oltoir er ngii<sub>i</sub> a Mary]]

Figure 6: shortex

```

&\node{iv}{C} & & \node{v}{SagrP}
\end{tabular}
\nodeconnect{i}{ii}
\nodeconnect{i}{iii}
\nodeconnect{iii}{iv}
\nodeconnect{iii}{v}
}

```

Note that `nodeconnect` denotes connections.

## Converting LaTeX to SVG

Continuing the project.

```

\documentclass[16pt]{article}
\usepackage{amsmath}
\begin{document}

[\tfrac{1}{2}mv^2]

```

`\end{document}`

This renders correctly. The failure to render in code might be due to the absence of `\usepackage{amsmath}`.

```
\documentclass[12pt,preview]{standalone}
```

```
\usepackage[utf8x]{inputenc}
```

```
\usepackage{amsmath}
```

```
\usepackage{amsfonts}
```

```
\usepackage{amssymb}
```

```
\usepackage{newtxtext}
```

```
\usepackage[libertine]{newtxmath}
```

```
\begin{document}
```

```
\begin{preview}
```

```
\tfrac{1}{2}mv^2
```

```
\end{preview}
```

```
\end{document}
```

! Missing \$ inserted.

```

<inserted text>
$1.12 \tfrac{1}{2}mv^2

```

This caused an error. Changing it as follows works:

```
\[\tfrac{1}{2}mv^2\]
```

Continuing with various attempts.

```

from bs4 import BeautifulSoup
from latex2svg import latex2svg

file = open('The Feynman Lectures on Physics Vol. I Ch. 13_ Work and Potential Energy (A).html')
content = file.read()

soup = BeautifulSoup(content, features="lxml")

mathjaxs = soup.findAll('script', {'type': 'math/tex'})
for mathjax in mathjaxs:
    print(mathjax.string)
    wrap = '$' + mathjax.string + '$'
    # if 'frac' in mathjax.string:
    #     wrap = '$' + mathjax.string + '$'
    if 'FLP' in mathjax.string:
        continue
    elif 'Fig' in mathjax.string:
        continue
    elif 'eps' in mathjax.string:
        continue
    out = latex2svg(wrap)
    # print(out)
    node = BeautifulSoup(out['svg'], features="lxml")
    svg = node.find('svg')
    mathjax.insert_after(svg)
    # print(out['svg'])
    # break
    # mathjax.replaceWith(out['svg'])

```

```

# print(dir(mathjax))

# break

# out = latex2svg(wrap)
# print(out['svg'])

# print(len(soup.contents))

output_file = open('out.html', 'w')
output_file.write(soup.prettify())
output_file.close()
# print(soup.contents)

# out = latex2svg(r'\( e^{i \pi} + 1 = 0 \)')
# print(out['depth'])
# print(out['svg'])

# svg = open('1.svg', 'w')
# svg.write(out['svg'])
# svg.close()

```

What exactly was I trying here?

```

if 'FLP' in mathjax.string:
    continue
elif 'Fig' in mathjax.string:
    continue
elif 'eps' in mathjax.string:
    continue

```

When parsing the `latex` source with `FLP`, `Fig`, or `eps`, the conversion process failed.

For example, in the HTML, there is this script:

```
<script type="math/tex" id="MathJax-Element-11">\FLPF\cdot\FLPv</script>
```

Parsed to:

```
\FLPF\cdot\FLPv
```

When converting in code, it failed. That is, `latex2svg.py` failed. This uses the `latex` program for conversion.

`code.tex`:

```
\documentclass[12pt,preview]{standalone}

\usepackage[utf8x]{inputenc}
\usepackage{amsmath}
\usepackage{amsfonts}
\usepackage{amssymb}
\usepackage{newtxtext}
\usepackage[libertine]{newtxmath}

\begin{document}
\begin{preview}
\begin{equation}
\text{\textbackslash FLPF}\text{\textbackslash cdot}\text{\textbackslash FLPv}
\end{equation}
\end{preview}
\end{document}
```

\$ latex code.tex  
! Undefined control sequence.  
1.13 \text{\textbackslash FLPF}  
          \text{\textbackslash cdot}\text{\textbackslash FLPv}  
?

What exactly is the problem? Later, I noticed this code in the `html`.

```
<script type="text/x-mathjax-config;executed=true">
  MathJax.Hub.Config({
    TeX: {
      Macros: {
        FLPvec: ["\boldsymbol{\#1}", 1], Figvec: ["\mathbf{\#1}", 1], FLPc: ["\text{\textbackslash FLPvec}{C}", 0], FLPv: ["\text{\textbackslash FLPv}{C}", 0]
      }
    }
  });
</script>
```

This shows that during rendering, macros were set for `MathJax`. Therefore, these macros should also be

added to our `latex` conversion source. Let's add them.

```
\documentclass[12pt,preview]{standalone}

\usepackage[utf8x]{inputenc}
\usepackage{amsmath}
\usepackage{amsfonts}
\usepackage{amssymb}
\usepackage{newtxtext}
\usepackage[libertine]{newtxmath}

\newcommand{\FLPvec}[1]{\boldsymbol{#1}}
\newcommand{\Figvec}[1]{\mathbf{#1}}
\newcommand{\FLPC}{\FLPvec{C}}
\newcommand{\FLPF}{\FLPvec{F}}
\newcommand{\FLPa}{\FLPvec{a}}
\newcommand{\FLPb}{\FLPvec{a}}
\newcommand{\FLPr}{\FLPvec{r}}
\newcommand{\FLPs}{\FLPvec{s}}
\newcommand{\FLPv}{\FLPvec{v}}
\newcommand{\ddt}[2]{\frac{d\#1}{d\#2}}
\ \
\newcommand{\eps0}{\epsilon_0}
\newcommand{\FigC}{\Figvec{C}}
\begin{document}
\begin{preview}
\begin{equation}
\FLPF \cdot \FLPv
\end{equation}
\end{preview}
\end{document}
```

This works.

$$\mathbf{F} \cdot \mathbf{v}$$

Figure 7: fv1

## Analyzing the Code

Let's look at the final code.

```
import subprocess
from bs4 import BeautifulSoup
from latex2svg import latex2svg

def clean_mathjax(soup, name, cls):
    previews = soup.findAll(name, {'class': cls})
    for preview in previews:
        preview.decompose()

def clean_script(soup):
    scripts = soup.findAll('script')
    for s in scripts:
        s.decompose()

def wrap_latex(mathjax, equation = False):
    wrap = ''
    if equation:
        wrap = mathjax.string
    else:
        wrap = '$' + mathjax.string + '$'
    wrap = wrap.replace('label', 'tag')
    return wrap

def wrap_svg(svg, equation):
    if equation:
        p = BeautifulSoup(f'<div style="text-align:center;"></div>', features="lxml")
        p.div.append(svg)
        return p.div
    else:
        return svg

def to_svg(mathjaxs, equation=False):
    if equation:
```

```

svg_prefix = 'eq_'

else:
    svg_prefix = 'in_'

i = 0

for mathjax in mathjaxs:
    print(mathjax.string)
    wrap = wrap_latex(mathjax, equation=equation)
    out = {}

try:
    out = latex2svg(wrap)
except subprocess.CalledProcessError as err:
    raise err

f = open(f'svgs/{svg_prefix}{i}.svg', 'w')
f.write(out['svg'])
f.close()

node = BeautifulSoup('<img>', features="lxml")
img = node.find('img')
img.attrs['src'] = f'./svgs/{svg_prefix}{i}.svg'
img.attrs['style'] = 'vertical-align: middle; margin: 0.5em 0;'

p = wrap_svg(img, equation)
mathjax.insert_after(p)
i +=1

def main():
    file = open('The Feynman Lectures on Physics Vol. I Ch. 13_ Work and Potential Energy (A).html')
    content = file.read()

    soup = BeautifulSoup(content, features="lxml")
    clean_mathjax(soup, 'span', 'MathJax')
    clean_mathjax(soup, 'div', 'MathJax_Display')
    clean_mathjax(soup, 'span', 'MathJax_Preview')

    mathjaxs = soup.findAll('script', {'type': 'math/tex'})

```

```

    to_svg(mathjaxs, equation=False)

mathjaxs = soup.findAll('script', {'type': 'math/tex; mode=display'})
    to_svg(mathjaxs, equation=True)

clean_script(soup)

output_file = open('out.html', 'w')
output_file.write(soup.prettify())
output_file.close()

main()

```

When we want to convert the entire eBook, we can start with a single page.

```

file = open('The Feynman Lectures on Physics Vol. I Ch. 13_ Work and Potential Energy (A).html')
content = file.read()

```

Here, a single page is downloaded.

MathJax generates many `div` and `span` tags. For example, the equation  $T+U=\text{const}$  generates:

```

<span class="MathJax">T</span>
<span class="MathJax">+</span>
<span class="MathJax">U</span>
<span class="MathJax">=</span>
<span class="MathJax">const</span>

```

These are annoying and affect the text because we already have `svg`. So, they are unnecessary.

```

def clean_mathjax(soup, name, cls):
    previews = soup.findAll(name, {'class': cls})
    for preview in previews:
        preview.decompose()

    clean_mathjax(soup, 'span', 'MathJax')
    clean_mathjax(soup, 'div', 'MathJax_Display')
    clean_mathjax(soup, 'span', 'MathJax_Preview')

```

Remove them all.

```

mathjaxs = soup.findAll('script', {'type': 'math/tex'})

```

```

to_svg(mathjaxs, equation=False)

mathjaxs = soup.findAll('script', {'type': 'math/tex; mode=display'})
to_svg(mathjaxs, equation=True)

```

Note that here we have two types of `script`.

$m(dv/dt)=F$

This is an inline formula.

```
\begin{equation}
\underset{\text{K.E.}}{\tfrac{1}{2}mv^2} +
\underset{\text{P.E.}}{\phantom{\tfrac{1}{2}mv^2}=\text{const}}, \notag
```

This is a standalone formula.

For inline formulas, you need to add \$ or [] around the expression to avoid errors.

```

\begin{document}
\begin{preview}
\tfrac{1}{2}mv^2
\end{preview}
\end{document}

! Missing $ inserted.

<inserted text>

$

1.26 \tfrac{1}{2}
               mv^2

```

It should be changed to:

```

\begin{document}
\begin{preview}
$\tfrac{1}{2}mv^2$ 
\end{preview}
\end{document}

```

Next, let's see how to convert `latex` to `svg`.

```

if equation:
    svg_prefix = 'eq_'
else:

```

```

svg_prefix = 'in_'

% tree svgs
svgs
  eq_0.svg
  eq_1.svg
  in_0.svg

```

This saves the `svg`.

```

def wrap_latex(mathjax, equation = False):
    wrap = ''
    if equation:
        wrap = mathjax.string
    else:
        wrap = '$' + mathjax.string + '$'
    wrap = wrap.replace('label', 'tag')
    return wrap

```

Here, the `latex` source is adjusted. Note that `label` is changed to `tag`.

$$\sum_i \frac{1}{2} m_i v_i^2 + \sum_{\text{(pairs } ij\text{)}} -\frac{Gm_i m_j}{r_{ij}} = \text{const.} \quad (\text{Eq:I:13:14})$$

Figure 8: tag

Note the right Eq: I: 13:14. If it is `label`, it fails to parse correctly, displaying (1). So, `tag` is used temporarily.

Next, `latex2svg.py` is called.

```

out = []
try:
    out = latex2svg(wrap)
except subprocess.CalledProcessError as err:
    raise err

```

Let's look at `latex2svg.py`.

```

# Run LaTeX and create DVI file
try:
    ret = subprocess.run(shlex.split(params['latex_cmd']+ ' code.tex'),

```

```

        stdout=subprocess.PIPE, stderr=subprocess.PIPE,
        cwd=working_directory)

    ret.check_returncode()

except FileNotFoundError:
    raise RuntimeError('latex not found')

```

This calls the `latex` command.

```

% latex --help
Usage: pdftex [OPTION]... [TEXNAME[.tex]] [COMMANDS]
or: pdftex [OPTION]... \FIRST-LINE
or: pdftex [OPTION]... &FMT ARGS
Run pdfTeX on TEXNAME, usually creating TEXNAME.pdf.

```

```

try:
    ret = subprocess.run(shlex.split(params['dvisvgm_cmd']+ ' code.dvi'),
                        stdout=subprocess.PIPE, stderr=subprocess.PIPE,
                        cwd=working_directory, env=env)
    ret.check_returncode()

except FileNotFoundError:
    raise RuntimeError('dvisvgm not found')

```

This calls the `dvisvgm` command.

```
% dvisvgm
dvisvgm 2.9.1
```

This program converts DVI files, as created by TeX/LaTeX, as well as EPS and PDF files to the XML-based scalable vector graphics format SVG.

```

Usage: dvisvgm [options] dvifile
       dvisvgm --eps [options] epsfile
       dvisvgm --pdf [options] pdffile

```

Where do we write the `latex` custom macros? Here, we need to modify `latex2svg.py` to change `default_preamble`.

```

default_preamble = r"""
\usepackage[utf8x]{inputenc}
\usepackage{amsmath}
\usepackage{amsfonts}

```

```

\usepackage{amssymb}
\usepackage{newtxtext}
\usepackage[libertine]{newtxmath}

\newcommand{\FLPvec}[1]{\boldsymbol{#1}}
\newcommand{\Figvec}[1]{\mathbf{#1}}
\newcommand{\FLPC}{\FLPvec{C}}
\newcommand{\FLPF}{\FLP

vec{F}}
\newcommand{\FLPa}{\FLPvec{a}}
\newcommand{\FLPb}{\FLPvec{a}}
\newcommand{\FLPr}{\FLPvec{r}}
\newcommand{\FLPs}{\FLPvec{s}}
\newcommand{\FLPv}{\FLPvec{v}}
\newcommand{\ddt}[2]{\frac{d#1}{d#2}}
\newcommand{\eps0}{\epsilon_0}
\newcommand{\FigC}{\Figvec{C}}
"""


```

After successful conversion, write to a file.

```

f = open(f'svgs/{svg_prefix}{i}.svg', 'w')
f.write(out['svg'])
f.close()

```

Continue.

```

node = BeautifulSoup('<img>', features="lxml")
img = node.find('img')
img.attrs['src'] = f'./svgs/{svg_prefix}{i}.svg'
img.attrs['style'] = 'vertical-align: middle; margin: 0.5em 0;'

```

Here, an `img` tag is constructed.

```

def wrap_svg(svg, equation):
    if equation:
        p = BeautifulSoup(f'<div style="text-align:center;"></div>', features="lxml")
        p.div.append(svg)
    return p.div

```

```

    else:
        return svg

p = wrap_svg(img, equation)

```

For standalone `latex`, wrap it with a `div` and center it.

```
mathjax.insert_after(p)
```

Here, the `div` or `img` tag is added after the original `script`.

```

def clean_script(soup):
    scripts = soup.findAll('script')
    for s in scripts:
        s.decompose()

clean_script(soup)

```

After replacing all `latex` with `svg`, `script` tags are no longer needed, so remove them for a cleaner result.

Finally, write the modified entire `html` to a file.

```

output_file = open('out.html', 'w')
output_file.write(soup.prettify())
output_file.close()

```

Then, use the `pandoc` tool to convert to `epub`.

```
pandoc -s -r html out.html -o feynman.epub
```

This will open a beautiful eBook.

Why not embed `svg` tags directly and instead use `img` tags? For example, writing it like this:

```

<p></p>
<svg></svg>
<p></p>

```

There's a very strange bug. When there are many `svg`, the following happens:

Later, I found that using `img` works. As to why, I haven't figured it out. When I took a single `svg` out and viewed it in a browser, there was no problem. It seems that when the browser renders many `svg`, it fails.

## **Finally**

As for how to convert `epub` to `mobi`, you can use the official `Kindle` tool `Kindle Previewer 3`. Note that this is just one chapter.

The project code is available at [feynman-lectures-mobi@lzwjava](mailto:feynman-lectures-mobi@lzwjava).

How to scrape and organize all the pages into an eBook will be discussed later. But a single chapter of the Feynman Lectures on Physics is enough for now. Alright, let's pick up the Kindle and start reading!