对话音频生成

對話範例

```
[
    {
        "speaker": "A",
        "line": " 嘿，我最近經常聽到關於機器學習（ML）、深度學習（DL）和 GPT 的討論。你能幫我解釋一下嗎？"
    },
    {
        "speaker": "B",
        "line": " 當然！我們從基礎開始講起。機器學習是計算機科學的一個領域，系統通過數據學習來提高性能，而
    }
]
```

程式碼

```python
import os
import json
import random
import subprocess
from google.cloud import texttospeech
import tempfile
import time
import argparse

# 固定的對話輸出目錄
OUTPUT_DIRECTORY = "assets/conversations"
INPUT_DIRECTORY = "scripts/conversation"

def text_to_speech(text, output_filename, voice_name=None):
    print(f" 正在生成音頻：{output_filename}")
    try:
        client = texttospeech.TextToSpeechClient()
        synthesis_input = texttospeech.SynthesisInput(text=text)
        if not voice_name:
            voice_name = random.choice(["en-US-Journey-D", "en-US-Journey-F", "en-US-Journey-O"])
        voice = texttospeech.VoiceSelectionParams(language_code="en-US", name=voice_name)
        audio_config = texttospeech.AudioConfig(
            audio_encoding=texttospeech.AudioEncoding.MP3,
```

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        effects_profile_id=["small-bluetooth-speaker-class-device"]
    )

    retries = 5
    for attempt in range(1, retries + 1):
        try:
            response = client.synthesize_speech(input=synthesis_input, voice=voice, audio_config=audio_con
            with open(output_filename, 'wb') as out:
                out.write(response.audio_content)
            print(f" 音頻內容已寫入 {output_filename}")
            return True
        except Exception as e:
            print(f" 第 {attempt} 次嘗試失敗：{e}")
            if attempt == retries:
                print(f" 經過 {retries} 次嘗試後仍無法生成音頻。")
                return False
            wait_time = 2 ** attempt
            print(f" 等待 {wait_time} 秒後重試...")
            time.sleep(wait_time)
    except Exception as e:
        print(f" 生成音頻時發生錯誤：{e}")
        return False


def process_conversation(filename):
    filepath = os.path.join(INPUT_DIRECTORY, filename)
    output_filename = os.path.join(OUTPUT_DIRECTORY, os.path.splitext(filename)[0] + ".mp3")

    if os.path.exists(output_filename):
        print(f" 音頻文件已存在：{output_filename}")
        return

    try:
        with open(filepath, 'r', encoding='utf-8') as f:
            conversation = json.load(f)
    except Exception as e:
        print(f" 加載對話文件 {filename} 時發生錯誤：{e}")
        return

    temp_files = []
```

```python
voice_name_A = random.choice(["en-US-Wavenet-D", "en-US-Wavenet-E", "en-US-Wavenet-F"])
voice_name_B = random.choice(["en-US-Studio-O", "en-US-Studio-M", "en-US-Studio-Q"])


for idx, line_data in enumerate(conversation):
    speaker = line_data.get("speaker")
    line = line_data.get("line")
    if not line:
        continue
    temp_file = os.path.join(OUTPUT_DIRECTORY, f"temp_{idx}.mp3")
    temp_files.append(temp_file)

    voice_name = None
    if speaker == "A":
        voice_name = voice_name_A
    elif speaker == "B":
        voice_name = voice_name_B

    if not text_to_speech(line, temp_file, voice_name=voice_name):
        print(f" 生成 {filename} 的第 {idx+1} 行音頻失敗")
        # 清理臨時文件
        for temp_file_to_remove in temp_files:
            if os.path.exists(temp_file_to_remove):
                os.remove(temp_file_to_remove)
        return


if not temp_files:
    print(f" 未生成 {filename} 的音頻")
    return

# 使用 ffmpeg 進行合併
concat_file = os.path.join(OUTPUT_DIRECTORY, "concat.txt")
with open(concat_file, 'w') as f:
    for temp_file in temp_files:
        f.write(f"file '{os.path.abspath(temp_file)}'\n")


try:
    subprocess.run(
        ['ffmpeg', '-f', 'concat', '-safe', '0', '-i', concat_file, '-c', 'copy', output_filename],
        check=True,
        capture_output=True
```

```python
        )
        print(f" 成功合併音頻至 {output_filename}")
    except subprocess.CalledProcessError as e:
        print(f" 合併音頻時發生錯誤：{e.stderr.decode()}")
    finally:
        os.remove(concat_file)
        for temp_file in temp_files:
            os.remove(temp_file)


if __name__ == "__main__":
    parser = argparse.ArgumentParser(description=" 處理對話 JSON 文件以生成音頻。")
    args = parser.parse_args()

    os.makedirs(OUTPUT_DIRECTORY, exist_ok=True)

    for filename in os.listdir(INPUT_DIRECTORY):
        if filename.endswith(".json"):
            process_conversation(filename)
```