void (C++)

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When used as a function return type, the **void** keyword specifies that the function does not return a value. When used for a function's parameter list, **void** specifies that the function takes no parameters. When used in the declaration of a pointer, **void** specifies that the pointer is "universal."

If a pointer's type is **void***, the pointer can point to any variable that is not declared with the **const** or **volatile** keyword. A **void*** pointer cannot be dereferenced unless it is cast to another type. A **void*** pointer can be converted into any other type of data pointer.

A **void** pointer can point to a function, but not to a class member in C++.

You cannot declare a variable of type **void**.

Example

```
// void.cpp
void vobject; // C2182
void *pv; // okay
int *pint; int i;
int main() {
   pv = &i;
   // Cast optional in C required in C++
   pint = (int *)pv;
}
```

See also

<u>Keywords</u>

Built-in types

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