

```
1 import java.util.Iterator;
2 import java.util.Random;
3
4 import components.binarytree.BinaryTree;
5 import components.binarytree.BinaryTree1;
6 import components.set.Set;
7 import components.set.SetSecondary;
8
9 /**
10  * {@code Set} represented as a {@code BinaryTree}
11  * (maintained as a binary
12  * search tree) of elements with implementations of primary
13  * methods.
14  *
15  * @param <T>
16  *     type of {@code Set} elements
17  * @mathdefinitions <pre>
18  * IS_BST(
19  *   tree: binary tree of T
20  * ): boolean satisfies
21  * [tree satisfies the binary search tree properties as
22  * described in the
23  * slides with the ordering reported by compareTo for T,
24  * including that
25  * it has no duplicate labels]
26  * </pre>
27  * @convention IS_BST($this.tree)
28  * @correspondence this = labels($this.tree)
29  *
30  * @author Zhuoyang Li + Xinci Ma
31  */
32 public class Set3a<T extends Comparable<T>> extends
33     SetSecondary<T> {
34
35     /*
36      * Private members
37      */
38
39     /**
40      * Elements included in {@code this}.
41      */
42     private BinaryTree<T> tree;
```

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42     *
43     * @param <T>
44     *         type of {@code BinaryTree} labels
45     * @param t
46     *         the {@code BinaryTree} to be searched
47     * @param x
48     *         the label to be searched for
49     * @return true if t contains x, false otherwise
50     * @requires IS_BST(t)
51     * @ensures isInTree = (x is in labels(t))
52     */
53     private static <T extends Comparable<T>> boolean
54     isInTree(BinaryTree<T> t,
55              T x) {
56         assert t != null : "Violation of: t is not null";
57         assert x != null : "Violation of: x is not null";
58
59         boolean result = false;
60         BinaryTree<T> left = t.newInstance();
61         BinaryTree<T> right = t.newInstance();
62         if (t.size() == 0) {
63             result = false; // x is not in an empty tree t
64         } else {
65             T r = t.disassemble(left, right);
66             if (r.equals(x)) {
67                 result = true; // x is in the root of t
68             } else if (r.compareTo(x) > 0) {
69                 result = isInTree(left, x); // x might be in
70                 the left tree
71             } else {
72                 result = isInTree(right, x); // x might be in
73                 the right tree
74             }
75             t.assemble(r, left, right); // restore t
76         }
77         return result;
78     }
79
80     /**
81     * Inserts {@code x} in {@code t}.
82     *
83     * @param <T>
84     *         type of {@code BinaryTree} labels
85     * @param t
86     *         the {@code BinaryTree} to be searched
87     * @param x
88     *         the label to be inserted

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86     * @aliases reference {@code x}
87     * @updates t
88     * @requires IS_BST(t) and x is not in labels(t)
89     * @ensures IS_BST(t) and labels(t) = labels(#t) union
    {x}
90     */
91     private static <T extends Comparable<T>> void
insertInTree(BinaryTree<T> t,
92             T x) {
93         assert t != null : "Violation of: t is not null";
94         assert x != null : "Violation of: x is not null";
95
96         BinaryTree<T> left = t.newInstance();
97         BinaryTree<T> right = t.newInstance();
98         if (t.size() == 0) {
99             t.assemble(x, left, right); // insert x in an
empty tree t
100         } else {
101             T r = t.disassemble(left, right);
102             if (r.compareTo(x) > 0) {
103                 insertInTree(left, x); // insert x in the
left tree
104             } else {
105                 insertInTree(right, x); // insert x in the
right tree
106             }
107             t.assemble(r, left, right); // restore t
108         }
109     }
110 }
111
112 /**
113  * Removes and returns the smallest (left-most) label in
{@code t}.
114  *
115  * @param <T>
116  *         type of {@code BinaryTree} labels
117  * @param t
118  *         the {@code BinaryTree} from which to remove
the label
119  * @return the smallest label in the given {@code
BinaryTree}
120  * @updates t
121  * @requires IS_BST(t) and |t| > 0
122  * @ensures <pre>
123  * IS_BST(t) and removeSmallest = [the smallest label
in #t] and

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124     * labels(t) = labels(#t) \ {removeSmallest}
125     * </pre>
126     */
127     private static <T> T removeSmallest(BinaryTree<T> t) {
128         assert t != null : "Violation of: t is not null";
129         assert t.size() > 0 : "Violation of: |t| > 0";
130
131         T result = t.root();
132         BinaryTree<T> left = t.newInstance();
133         BinaryTree<T> right = t.newInstance();
134         if (t.size() == 1) {
135             result = t.disassemble(left, right);
136             // the smallest label is the root itself
137         } else {
138             T r = t.disassemble(left, right);
139             result = removeSmallest(left); // left tree is
less than root
140             t.assemble(r, left, right);
141         }
142         return result;
143     }
144
145     /**
146     * Finds label {@code x} in {@code t}, removes it from
147     * {@code t}, and
148     * returns it.
149     *
150     * @param <T>
151     *         type of {@code BinaryTree} labels
152     * @param t
153     *         the {@code BinaryTree} from which to remove
154     *         label {@code x}
155     * @param x
156     *         the label to be removed
157     * @return the removed label
158     * @updates t
159     * @requires IS_BST(t) and x is in labels(t)
160     * @ensures <pre>
161     *         IS_BST(t) and removeFromTree = x and
162     *         labels(t) = labels(#t) \ {x}
163     * </pre>
164     */
165     private static <T extends Comparable<T>> T
166     removeFromTree(BinaryTree<T> t,
167         T x) {
168         assert t != null : "Violation of: t is not null";
169         assert x != null : "Violation of: x is not null";

```

```
167         assert t.size() > 0 : "Violation of: x is in
labels(t)";
168
169         T result = t.root();
170         if (t.size() == 1) {
171             t.clear(); // delete the label
172         } else {
173             BinaryTree<T> left = t.newInstance();
174             BinaryTree<T> right = t.newInstance();
175             T r = t.disassemble(left, right);
176             if (r.compareTo(x) > 0) {
177                 result = removeFromTree(left, x); // x is in
the left tree
178                 t.assemble(r, left, right);
179             } else if (r.compareTo(x) < 0) {
180                 result = removeFromTree(right, x); // x is in
the right tree
181                 t.assemble(r, left, right);
182             } else {
183                 // x is the root node
184                 result = t.root();
185                 if (right.size() == 0) {
186                     t.transferFrom(left);
187                 } else {
188                     T newRoot = right.root();
189                     //left tree is less than the new root
190                     t.assemble(newRoot, left, right);
191                 }
192             }
193         }
194     }
195
196     return result;
197 }
198
199 /**
200  * Creator of initial representation.
201  */
202 private void createNewRep() {
203
204     this.tree = new BinaryTree1<T>();
205
206 }
207
208 /**
209  * Constructors
```

```
210     */
211
212     /**
213      * No-argument constructor.
214      */
215     public Set3a() {
216
217         this.createNewRep();
218
219     }
220
221     /*
222      * Standard methods
223      */
224
225     @SuppressWarnings("unchecked")
226     @Override
227     public final Set<T> newInstance() {
228         try {
229             return
230 this.getClass().getConstructor().newInstance();
231         } catch (ReflectiveOperationException e) {
232             throw new AssertionError(
233                 "Cannot construct object of type " +
234 this.getClass());
235         }
236
237     @Override
238     public final void clear() {
239         this.createNewRep();
240     }
241
242     @Override
243     public final void transferFrom(Set<T> source) {
244         assert source != null : "Violation of: source is not
245 null";
246         assert source != this : "Violation of: source is not
247 this";
248         assert source instanceof Set3a<?> : ""
249             + "Violation of: source is of dynamic type
250 Set3<?>";
251         /*
252          * This cast cannot fail since the assert above would
253          have stopped
254          * execution in that case: source must be of dynamic
```

```
type Set3a<?>, and
250     * the ? must be T or the call would not have
    compiled.
251     */
252     Set3a<T> localSource = (Set3a<T>) source;
253     this.tree = localSource.tree;
254     localSource.createNewRep();
255 }
256
257 /*
258     * Kernel methods
    -----
259     */
260
261     @Override
262     public final void add(T x) {
263         assert x != null : "Violation of: x is not null";
264         assert !this.contains(x) : "Violation of: x is not in
    this";
265
266         insertInTree(this.tree, x);
267     }
268
269
270     @Override
271     public final T remove(T x) {
272         assert x != null : "Violation of: x is not null";
273         assert this.contains(x) : "Violation of: x is in
    this";
274
275         return removeFromTree(this.tree, x);
276     }
277
278
279     @Override
280     public final T removeAny() {
281         assert this.size() > 0 : "Violation of: this /=
    empty_set";
282
283         return this.removeAnyHelper(this.tree);
284     }
285
286     /**
287     * Helper method to remove a random element from the
    tree.
288     *
289     * @param tree
```

```
290     *           the binary tree from which to remove an
        element
291     * @return the value removed
292     */
293     private T removeAnyHelper(BinaryTree<T> tree) {
294         Random rand = new Random();
295         BinaryTree<T> left = tree.newInstance();
296         BinaryTree<T> right = tree.newInstance();
297         T value = tree.disassemble(left, right);
298
299         int direction = tree.size() == 1 ? -1 :
        rand.nextInt(3);
300         // 0: left, 1: right, -1 or 2: current node
301         T removedValue;
302
303         if (direction == 0 && left.size() > 0) {
304             // Recursively remove from left
305             removedValue = this.removeAnyHelper(left);
306             tree.assemble(value, left, right);
307         } else if (direction == 1 && right.size() > 0) {
308             // Recursively remove from right
309             removedValue = this.removeAnyHelper(right);
310             tree.assemble(value, left, right);
311         } else {
312             // Remove current node
313             removedValue = value;
314             if (left.size() > 0 && right.size() > 0) {
315                 // Node has two children, find successor
316                 T successor = removeSmallest(right);
317                 tree.assemble(successor, left, right);
318             } else if (left.size() > 0) {
319                 // Node has only left child
320                 tree.transferFrom(left);
321             } else if (right.size() > 0) {
322                 // Node has only right child
323                 tree.transferFrom(right);
324             } else {
325                 // Node is a leaf
326                 tree.clear();
327             }
328         }
329
330         return removedValue;
331     }
332
333
334     @Override
```



```
335     public final boolean contains(T x) {
336         assert x != null : "Violation of: x is not null";
337
338         return isInTree(this.tree, x);
339     }
340
341     @Override
342     public final int size() {
343
344         return this.tree.size();
345     }
346
347     @Override
348     public final Iterator<T> iterator() {
349         return this.tree.iterator();
350     }
351 }
352
353
```