

# Humane

<https://hu.ma.ne/jobs/4134930004>

## Essential Qualifications

- 5+ years of UX/UI design experience
- Experience developing, prototyping, and shipping products

## Preferred Skills

- Experience designing within the intersection of hardware and software
- Experience working and collaborating with engineering
- Experience with interaction design and user experience
- Ability to solve immediate problems while having an eye on the future
- Driven to uncover the deepest ideas
- Strong graphic design skills
- Proven talent for pushing ideas and design conventions
- Passionate about creating extraordinary design systems
- A holistic designer
- Multidisciplinary
- An impeccable maker
- Keen sense of typography, form and color

## 3 Things to Keep in Mind

- Try to go deep in some case study.
- Show projects that reflect multidisciplinary ability.
- Show projects that have different types of prototyping.

# Stripe

<https://stripe.com/jobs/listing/product-designer/2792371>

## You may be fit for this role if you:

- Can reduce complex problems down to the right balance of flexibility, power, and ease of use
- Have experience designing for business and developer-focused products
- Keep pushing your work until all details are attended to
- Are skilled in explaining your work, process, and decisions to cross-functional stakeholders and crave feedback to help you produce your best work
- Are an expert in either UI, UX, or visual design, but skilled in more disciplines across product design
- You care about details and are excited to keep pushing your work until is pixel-perfect
- Think in systems and are able to extrapolate and extend shared patterns and behaviors
- Love working with other designers to help them learn and grow—and have them help you learn and grow
- Are uncompromisingly service-minded towards our users and your colleagues, but able to set and achieve priorities that find the perfect balance between benefiting the project, the Design team, and all of Stripe
- Have 5+ years relevant design experience at a tech, product-driven company

## 3 Things to Keep in Mind

- Practice how to explain portfolio.
- Learn how to find balance between different stakeholders in projects.
- Show works other than product design.

# Apple

<https://jobs.apple.com/en-us/details/200284640/product-designer-design-systems?team=DESIGN>

## Key Qualifications

- 5 years experience in unifying and maintaining a UI and UX design across multiple teams with differing goals and priorities—including developing, maintaining, documenting, and gaining adoption of pattern libraries.
- BA degree in design related studies and/or a portfolio demonstrating user experience and visual design work.
- Expert knowledge of user-centered design principles.
- Experience working on responsive web apps, and designing for iOS is highly desired.
- Exceptional attention to detail.
- Ability to manage several complex projects simultaneously and comfortable working in rapid iteration.
- Ability to advocate for UI consistency with designers, engineers, product managers, and executives through writing, visuals, and presentations.
- Familiarity with accessibility standards, inclusive design practices, and accessibility features on Apple operating systems.
- Fluent in Sketch.
- Prototyping skills are a plus.

## 3 Things to Keep in Mind

- Study Human Interface Guidelines.
- Learn about accessibility standards and inclusive design practices.
- Learn iOS application development.