Manan Patel

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EDUCATION

- **Georgia Institute of Technology,** Atlanta, GA — Fall 2021 – Spring 2023
  - **M. S. in Robotics** – GPA: 3.54 / 4.0
- **Purdue University,** West Lafayette, IN — Fall 2018 – Fall 2020
  - **B. S. in Mechanical Engineering** – GPA: 3.87 / 4.0

SKILLS

- **Software:** C/C++, Python, PyTorch, ROS, MATLAB, Unity, OpenGL, Simulink, SOLIDWORKS
- **Computer Vision:** SIFT, Depth from Stereo, Image classification, Image segmentation
- **Artificial Intelligence:**
  - **Machine Learning:** knn, k-means, GMM, Decision Trees, Neural Nets, Bayes Nets, HMM, Viterbi
  - **Path Planning**: UCS, A*, Constraint Satisfaction, RRT, RRT*
  - **Deep RL:** A2C, Q-learning, Temporal Difference Learning
- **Parallel Processing:** MPI, threads, OpenMP, CUDA
- **Other skills**: PID, Actuator control, oscilloscopes, function generators, TCP/IP, Dynamics, Assembly language

WORK EXPERIENCE

- **Robotics Engineering Intern (3D Computer Vision) –** Equipment Share, MO — Summer 2022
  - Developed computer vision pipeline for safety vest detection and depth estimation using stereo
  - Camera calibration and image rectification to undistort images
  - Color filtering to segment out safety vest colors under different lighting conditions
  - Performed one to one feature matching between keypoints in left and right camera images using SIFT
  - Estimated depth of the matched keypoints by triangulation
  - Incorporated multi-threading to boost performance

REASEARCH PROJECTS

- **Neural Network Based Wall Follower Robot (Deep RL, Gazebo, ROS)** — Fall 2022
  - Designing a neural network to learn policy for following a wall using LiDAR data as input
  - Perform real time weight update to reduce sim to real gap and account for changing dynamics

ACADEMIC PROJECTS

- **High Performance Computing (C++, MPI)** — Spring 2022
  - Solving N-Queens problem using multi-threading
  - Simulating John Conway's game of life using custom MPI datatypes, communicators and cartesian topologies
- **Multi-modal Sensing and Navigation on Turtlebot3 (ROS, Python)** — Fall 2021
  - Implemented Dead Reckoning to navigate robot through a maze based on sensory input (Lidar, Camera)
  - Designed algorithms for dynamic and static obstacle avoidance, detect and follow a particular object
  - Incorporated control architecture to regulate the movement of the robot
- **Controller Design for an Air Engine (PID, STM32, Simulink)** — Fall 2020
  - Developed a PI controller to regulate the speed of a miniaturised air engine
  - Involved System ID, Controller Design, Simulation using Simulink, and Implementation

LEADERSHIP EXPERIENCE

- **Lab Teaching Assistant –** Electrical Engineering Fundamentals Lab, Purdue — Aug 2019 – Dec 2020
  - Analyse and debug errors in audio amplifier circuits and validate its source