215 10th St NW Atlanta, GA 30318

(646) 633 3612 mpatel608@gatech.edu

EDUCATION

• Georgia Institute of Technology, Atlanta, GA

Fall 2021 – Spring 2023

- **M. S. in Robotics** – Major GPA: 3.9 / 4.0

• Purdue University, West Lafayette, IN

Fall 2018 – Fall 2020

- **B. S. in Mechanical Engineering** – Major GPA: 3.9 / 4.0

SKILLS

• **Programming:** C/C++, Python, PyTorch, ROS, MATLAB, Unity, OpenGL

CAD: SOLIDWORKS

• Parallel Processing: MPI, std::thread, OpenMP, CUDA

• Artificial Intelligence:

- **Graph Search**: Uniform Cost Search (UCS), Bi-directional UCS, A*, Bi-directional A*

- **Path Planning**: RRT, RRT*

- Reinforcement Learning: Q-learning, Value iteration, Policy iteration, A2C, Constraint Satisfaction

- **Probability:** HMM, Viterbi algorithm, Bayes networks

Computer Vision:

- Classical: SIFT descriptors, Depth from stereo

- Machine Learning: Image classification using (custom NN, RESNET), Image segmentation (PSPNet)

• Other skills: Mechatronics (assembly, sensors, actuators), TCP/IP, I2C, SPI

WORK EXPERIENCE

• Robotics Engineering Intern (3D Computer Vision) – Equipment Share, MO

Summer 2022

- Developed computer vision pipeline for safety vest detection and depth estimation using stereo
- Camera calibration and image rectification to undistort images
- Color filtering to segment out safety vest colors under different lighting conditions
- Performed one to one feature matching between keypoints in left and right camera images using SIFT
- Estimated depth of the matched keypoints by triangulation
- Incorporated multi-threading to boost performance

REASEARCH PROJECTS

Neural Network Based Wall Follower Robot (Deep RL, Gazebo, ROS)

Fall 2022

- Designing a neural network to learn policy for following a wall using LiDAR data as input
- Perform real time weight update to reduce sim to real gap and account for changing dynamics

ACADEMIC PROJECTS

• High Performance Computing (C++, MPI)

Spring 2022

- Solving N-Queens problem using multi-threading
- Simulating John Conway's game of life using custom MPI datatypes, communicators and cartesian topologies

Multi-modal Sensing and Navigation on Turtlebot3 (ROS, Python)

Fall 2021

- Implemented Dead Reckoning to navigate robot through a maze based on sensory input (Lidar, Camera)
- Designed algorithms for dynamic and static obstacle avoidance, detect and follow a particular object
- Incorporated control architecture to regulate the movement of the robot

• Controller Design for an Air Engine (PID, STM32, Simulink)

Fall 2020

Aug 2019 - Dec 2020

- Developed a PI controller to regulate the speed of a miniaturised air engine
- Involved System ID, Controller Design, Simulation using Simulink, and Implementation

LEADERSHIP EXPERIENCE

Lab Teaching Assistant – Electrical Engineering Fundamentals Lab, Purdue

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- Analyse and debug errors in audio amplifier circuits and validate its source