Homework 1

1 Exercise: Verifiers in L

We want to show that NP is characterized as the class of languages A for which there exists a polynomial p(n) and a language B in \mathbf{L} such that for every string x we have

$$x \in A \Leftrightarrow \exists y \in \{0,1\}^* \text{ such that } |y| \leq p(|x|) \text{ and } \langle x,y \rangle \in B.$$

First, we add more information to the certificate y. Specifically, we add the encoding of the verifier of x, which is the deterministic TM V. We redefine y as the concatenation of the encoding of the certificate (y_c) and the encoding of the verifier (y_v) . Because $y \in \{0,1\}^*$, we have to add something to distinguish when y_c finishes and y_v starts, so $y = 1^{|y_c|} 0 \ y_c \ y_v$.

Then, we can compute $V(x, y_c)$ using a UTM U such that $U(\langle V, \langle x, y_c \rangle \rangle) = V(x, y_c)$ with the encoding y_n .

Finally we should check that $U(\langle V, \langle x, y_c \rangle)$ computes the verification of x in polynomial time and logarithmic space, but we did not manage to achieve it.

2 Exercise: NP = NL?

3 Exercise: Comparison in logspace

As it is said in the statement, we know that n is the length of x, and the input tape is as following:

$$\Box x_1, x_2, ..., x_n \# y_1, y_2, ..., y_n \Box$$

Starting from this, I describe the TM that outputs 0 if m < n and 1 if $m \ge n$, with the input tape defined above. For a more understandable explanation, I have made a visual representation of both tapes (first input, second work tape) at the end of each general step. Note that the position of the head of each tape is represented as a square surrounding the symbol which is in this position. Let us start with the description.

First, we have to check if n = 0. If it happens, we assume that both m and n are 0, so m = n.

1. Scan the actual position of the head of the input tape, which is the first position starting from the left. If it is a # symbol, output 1 and halt.

$$\square \boxed{x_1}, x_2, ..., x_n \# y_1, y_2, ..., y_n \square$$

We copy y into the work tape. Because y is the binary encoding of n, we know that it is $O(\log n)$ in space.

- 2. Move the input tape to the right until finding the # symbol.
- 3. Move the input tape to the right until finding a 1.
- 4. Copy into the work tape from the first 1 (current position) to the □ symbol (end of the input tape), from left to right.

$$\square x_1, x_2, ..., x_n \# y_1, y_2, ..., y_n \square$$
$$\square y_1, y_2, ..., y_n \square$$

Before starting to check whether m < n or $m \ge n$, we have to place the head of each tape in the proper position.

- 5. Move the input tape to the left until finding the # symbol.
- 6. Move the input and the work tape simultaneously 1 to the left until finding the \square symbol in the work tape.

$$\square x_1, x_2, ..., \boxed{x_i}, ..., x_n \# y_1, y_2, ..., y_n \square$$

$$\boxed{\square} y_1, y_2, ..., y_n \square$$

At this point, if we find a 1 between x_1 and x_i , with $i \in \{1, 2, ..., n\}$ or $x_i = \square$, then m > n.

7. Move the input tape to the left until finding a 1 or the \square symbol. If it finds a 1, then it outputs 1 and halts.

$$\square x_1, x_2, ..., x_i, ..., x_n \# y_1, y_2, ..., y_n \square$$
$$\square y_1, y_2, ..., y_n \square$$

After that, if the TM haven't halted yet, we have to move the heads to the positions like at the end of step 6.

- 8. Move the input tape to the right until finding the # symbol.
- 9. Move the working tape to the right until finding the \square symbol.
- 10. Repeat step 6.

$$\square x_1, x_2, ..., \boxed{x_i}, ..., x_n \# y_1, y_2, ..., y_n \square$$

$$\boxed{\square} y_1, y_2, ..., y_n \square$$

Now, we continue checking whether m < n or $m \ge n$, but this time comparing x with y.

- 11. Scan both tapes and, if the TM does not halt, move the head one position to the right.
 - (a) If the value of the header of the input tape is 1, and the one of the work tape is 0, then output 1 and halt.
 - (b) Else if the value of the header of the input tape is 0, and the one of the work tape is 1, output 0 and halt.
 - (c) Else if the value of both heads are the \square symbol (end of both tapes) output 1 and halt.
 - (d) Otherwise repeat step 11.

$$\square x_1, x_2, ..., \boxed{x_i}, ..., x_n \# y_1, y_2, ..., y_n \square$$
$$\square y_1, y_2, ..., \boxed{y_i}, ..., y_n \square$$

¹First move one, then the other.

4 Exercise: Composition of logspace computable functions

Consider the function $g': \Sigma^* \times \mathbb{N} \to \Sigma \cup \{\#\}$ that, given a string x and an integer $i \in \mathbb{N}$, returns the i-th symbol of g(x), or # if i > |g(x)|, where # is a symbol not in Σ .

[Function g' is computable by deterministic TMs in logarithmic space]: Because g(x) is computable by deterministic TMs in logarithmic space, then g'(x,i) can compute just 1 element of the output with the same conditions. Using the same TM as g(x), we can define g'(x,i) as:

- 1. Compute all the outputs of g(x) until reaching the *i*-th one, without writing on the output tape.
- 2. Compute the *i*-th element, output its value and halt.

[Using g' to compute $f \circ g$]: We can compute $(f \circ g)(x)$ applying f to x, but using g'(x, i) as an input tape, i.e. as a process over x, launched before the scanning of the desired input, which is g(x). We can map the operations of a conventional tape with the following operations of g'(x, i), with $i \in \mathbb{N}$:

- Moving to the right represents adding 1 to i.
- Moving to the left represents subtracting 1 to i.
- Scanning the symbol of the head represents applying g'(x,i).

Notice that the bounds of this 'input tape' are defined by $i \in \mathbb{N}$, and by $i > |g(x)| \Leftrightarrow$ output #. Furthermore, the starting position of the input tape's head should be i = 0.

Because f(x) is computable by deterministic TMs in logarithmic space, and each call to g' re-uses the same space (logarithmic), we can conclude then that $(f \circ g)(x)$ is also computable by deterministic TMs in logarithmic space.