Complexity: Problems and Classes

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Algorithmics: Basic references

- Kleinberg, Tardos. Algorithm Design, Pearson Education, 2006.
- Cormen, Leisserson, Rivest and Stein. Introduction to algorithms. Second edition, MIT Press and McGraw Hill 2001.
- Easley, Kleinberg. Networks, Crowds, and Markets: Reasoning About a Highly Connected World, Cambridge University Press, 2010

Computational Complexity: Basic references

- Sipser Introduction to the Theory of Computation 2013.
- Papadimitriou Computational Complexity 1994.
- Garey and Jhonson Computers and Intractability: A Guide to the Theory of NP-Completeness 1979

Growth of functions: Asymptotic notations

We consider only functions defined on the natural numbers.

$$f,g:\mathbb{N}\to\mathbb{N}$$

O-notation

For a given function g(n)

$$O(g(n)) = \{f(n) \mid \text{there exists a positive constant } c \text{ and } n_0 \geqslant 0 \}$$

such that $0 \leqslant f(n) \leqslant cg(n)$ for all $n \geqslant n_0\}$

$$5n^{3} + 2n^{2} = O(2^{n})$$

$$5n^{3} + 2n^{2} = O(n^{4})$$

$$5n^{3} + 2n^{2} = O(n^{3})$$

$$5n^{3} + 2n^{2} = \Theta(n^{3})$$

$$2^{n} = O(2^{2n})$$

$$2^{n} = O(2^{n \log n})$$

It is used for asymptotic upper bound.

Although O(g(n)) is a set we write f(n) = O(g(n)) to indicate that f(n) is a member of O(g(n))

Θ-notation

For a given function g(n)

$$\Theta(g(n)) = \{f(n) \mid \text{there are positive constants } c_1, \ c_2, \ \text{and} \ n_0 \geqslant 0 \ \}$$
 such that $0 \leqslant c_1 g(n) \leqslant f(n) \leqslant c_2 g(n)$ for all $n \geqslant n_0 \}$

$$5n^3 + 2n^2 = \Theta(n^3)$$

$$5n^3 + 2n^2 \notin \Theta(n^2)$$

It is used for asymptotic equivalence



Ω -notation

For a given function g(n)

$$\Omega(g(n)) = \{f(n) \mid \text{there exists positive constants } c \text{ and } n_0 \text{ such that}\}$$

$$0 \leqslant cg(n) \leqslant f(n) \text{ for all } n \geqslant n_0\}$$

$$5n^{3} + 2n^{2} = \Theta(n^{3})$$

$$5n^{3} + 2n^{2} = \Omega(n^{3})$$

$$5n^{3} + 2n^{2} = \Omega(n^{2})$$

$$2^{n} = \Omega(2^{n/2})$$

It is used for asymptotic lower bound.



o-notation

For a given function g(n)

$$o(g(n)) = \{f(n) \mid \text{for any positive constant } c \text{ there is a positive constant } 0 \leqslant f(n) \leqslant cg(n) \text{ for all } n \geqslant n_0\}$$

Note that f(n) = O(n) implies $f(n) \le cg(n)$ asymptotically for some c

but f(n) = o(n) implies $f(n) \leqslant cg(n)$ asymptotically for any c and when f(n) = o(g(n)) it holds that $\lim_{n \to \infty} \frac{f(n)}{g(n)} = 0$

It is used for asymptotic upper bounds that are not asymtotically tight.



$\omega ext{-notation}$

$$f(n) \in \omega(g(n))$$
 iff $g(n) \in o(f(n))$

Algorithm's analysis

- Time
- Space

Algorithm A on input x takes time t(x). |x| denotes the size of input x.

Definition

The cost function of algorithm $\mathcal A$ is a function from $\mathbb N$ to $\mathbb N$ defined as

$$C_{\mathcal{A}}(n) = \max_{|x|=n} t(x)$$



- Polynomial time
- Exponential time

- Polynomial time $C_A(n) = O(n^c)$, for some constant c.
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- Similar definitions replacing time by space
 Most used PSPACE polynomial space



Decision

```
Input x
Property P(x)
```

Example: Given a graph and two vertices, is there a path joining them?

Function

```
Input x
Compute y such that Q(x, y)
```

Example: Given a graph and two vertices, compute the minimum distance between them.

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Coding inputs/outputs on alphabet Σ a deterministic algorithm solving a problem determines a function

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Function

Input
$$x$$

Compute y such that $Q(x, y)$

Coding inputs/outputs on alphabet Σ a deterministic algorithm solving a problem determines a function $f: \Sigma^* \to \Sigma^*$ s.t., for any x, Q(x, f(x)) is true.

Decision problem classes

Undecidable

No algorithm can solve the problem.

Decidable

There is an algorithm solving them.

- P:
 - There is an algorithm solving it with polynomial cost.
- EXP
 - There is an algorithm solving it with exponential cost.
- PSPACE

There is an algorithm solving it within polynomial space.

NP: non-deterministic polynomial time

It is possible to define a certificate y and a property P(x, y) such that

- If x is an input with answer yes, there is y such that P(x, y) is true,
- P(x, y) can be decided in polynomial time, given x and y.
- y has polynomial size with respect to |x|.

Problems with a polynomial time verifier

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Problems with a polynomial time verifier $\{x \mid \exists y P(x, y)\}$



Some decision problems

Bipartiteness (BIP)

Given a graph determine whether it is bipartite.

Perfect matching (PMATCH)

Given a graph determine whether it has a perfect matching.

Hamiltonian Circuit (HC)

Given a graph determine whether it has a Hamiltonian circuit.

In which classes?

NP-hardness

- It is an open question whether P = NP or NP = EXP. Most believed is that $P \neq NP$
- ullet Π is NP-hard means that a polynomial time algorithm for Π can be reused to solve in polynomial time any problem in P.
- Decision problem A is NP-complete iff $A \in NP$ and A is NP-hard.
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- The NP-hardness of a problem is assessed through reductions.



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$\mathsf{Theorem}$

If $A \leq B$ and $B \in P$ then $A \in P$

