Computer Graphics Mini Project

Solution to the Waldo Puzzle using Object Detection in Tensorflow

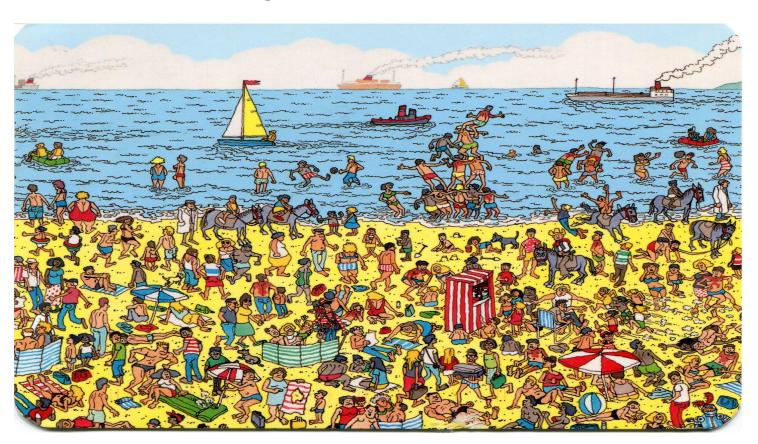
What is the Waldo Puzzle?

The Waldo Puzzle consists of a picture or an image with a lot of different characters and objects. The objective is to locate the position of a certain character named **Waldo** in the image.

The difficulty of the puzzle is usually high, and it generally takes a considerable amount of time to find him using the naked eye.



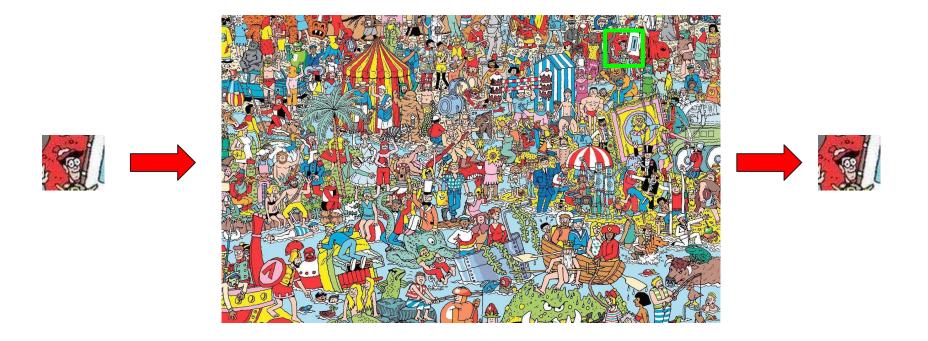
An example of the Waldo Puzzle



Project Aim and Objectives

- Main Aim: To find the position of Waldo in the Waldo puzzle.
- Methods:
 - 1. Template Matching
 - 2. Machine Learning
- Tools Used:
 - 1. OpenCV
 - 2. Tensorflow

Template Matching using OpenCV



Machine Learning Approach

- Tensorflow Object Detection API to locate Waldo's position in the parent image.
- Model Used: RCNN with Inception V2 model
- Steps Involved:
 - 1. **Preparing the Dataset** by creating a set of labelled training images
 - 2. **Fetching and configuring the model** to use with Tensorflow Object Detection API
 - 3. **Training the model** on our dataset
 - 4. Testing the model on evaluation images

Retraining/Transfer Learning

- The model could be trained from scratch, but this process would probably take weeks. Instead, we used a method called **transfer learning**.
- **Transfer learning** involves taking a model usually trained to solve some general problem, and retraining it to solve ours. The idea behind transfer learning is that instead of training our model from scratch, we can use the knowledge obtained in the pre-trained model and transfer it to our new model.
- This saves us a lot of time so that the time spent for training can be invested into obtaining only the knowledge specific to our problem.

What we did: We collected 15 Waldo puzzle images along with respective positions of Waldo in a csv file. We used <u>RCNN with Inception V2 model</u> already trained to detect pets(COCO dataset). This will be used to train the model to detect Waldo.

Training the model

- The process of training the model involves providing an algorithm with training data to learn from.
- The learning algorithm finds patterns in the training data that map the input data attributes to the target(Waldo), and it outputs a model that captures these patterns.
- While training, the most important information to look for is loss. It's a summation of the errors made for each example in training or validation sets.
 We want it to be <u>as low as possible</u>, meaning that if it's slowly decreasing, that means that our model is learning.

Source Code

```
from matplotlib import pyplot as plt
import numpy as np
import sys, tensorflow as tf
4 import matplotlib
5 from PIL import Image
import matplotlib.patches as patches
7 from object detection.utils import visualization utils as vis util
model path = 'frozen inference graph.pb'
 image path='input.jpg'
detection graph = tf.Graph()
with detection graph.as default():
     od graph def = tf.GraphDef()
    with tf.gfile.GFile(model_path, 'rb') as fid:
         serialized graph = fid.read()
         od graph def.ParseFromString(serialized graph)
         tf.import graph def(od graph def, name='')
 def load image into numpy array(image):
  (im width, im height) = image.size
  return np.array(image.getdata()).reshape((im height, im width, 3)).astype(np.uint8)
 category index={'name':"waldo",'id':1}
with detection graph.as default():
  with tf.Session(graph=detection graph) as sess:
     image_np = load_image_into_numpy_array(Image.open(image_path))
     image tensor = detection graph.get tensor by name('image tensor:0')
     boxes = detection_graph.get_tensor_by_name('detection_boxes:0')
     scores = detection graph.get_tensor_by_name('detection_scores:0')
     classes = detection graph.get tensor by name('detection classes:0')
     num_detections = detection_graph.get_tensor_by_name('num_detections:0')
     (boxes, scores, classes, num detections) = sess.run(
         [boxes, scores, classes, num detections],
         feed dict={image tensor: np.expand dims(image np. axis=0)})
     if scores[0][0] < 0.1:
         sys.exit('Waldo not found :(')
     print('Waldo found')
     vis util.visualize boxes and labels on image array(image np.np.squeeze(boxes).
         np.squeeze(classes).astype(np.int32).
         np.squeeze(scores).
         category index.
         use normalized coordinates=True,
         line thickness=8)
     plt.figure(figsize=(12, 8))
     plt.imshow(image np)
     plt.show()
```

Output



Applications

The applications of object detection are numerous. Some of them are:

- People Counting
- Vehicle detection
- Manufacturing Industry
- Online image classifying
- Self driving cars

Advantages and Disadvantages

	<u>Advantages</u>	<u>Disadvantages</u>
1.	Finding Waldo using machine learning saves us considerable amount of time compared to finding it with the naked	 When Waldo is very large in the image, our model fails to find him.
2.	eye. The concept of object detection can be extended to a variety of applications.	 The process of training can be time-consuming especially if there are a variety of objects to be identified.

Conclusion

- The model we trained worked well for all testing data(images). It managed to find Waldo in the evaluation images and did pretty great on some extra random examples from the internet.
- It failed to find Waldo where he was really large, which should be even easier to solve as opposed to finding him where he's really small. This probably was because our model overfit our training data as a result of using only a handful of training images.

THANK YOU!