

Question 1: Draw a triangle as below of size n (number of rows), where n is input by the user. [5 Marks]

```
.....*.....
.....***.....
.....*****.....
.....*****.....
.....*****.....
.....*****.....
*****
```

Question 2: Draw a diamond pattern as shown below of size 2n (number of rows), i.e. n is the number of the center row and is input by the user. [5 Marks]

For n = 4.

```
.....*.....
.....*****.....
.....*****.....
.....*****.....
*****
*****
.....*****.....
.....*****.....
.....*.....
```

Question 3: The rand() function generates values on the basis of a distribution called the normal distribution. One of the favorable properties of the normal distribution is that its average is exactly the middle value of its range. It means that if we run the rand() function in C++, having the range 0 - 32767, a large number of times and calculate the average of all the generated values, it would be exactly 16383.5. In this problem, you are required to find the smallest value of n (number of times the rand() is called) that results in the average equal to 16383.5 ± 0.0001 . Specifically, your program shall call rand() 1000 times and see the average, then call it another 10000 times and see the average, and so on until the average is 16383.5 ± 0.0001 . [5 Marks]

Question 4: Given the first value, generate the next seven terms of the sequences like 1, 11, 21, 1211, 111221, 312211, 13112221, 1113213211. [10 Marks]

Question 5: Given the first value, generate the next ten terms of the sequence like 1, 2, 4, 8, 16, 22, 26, 38, 62, 74, 102, 104, ... [10 Marks]

Question 6: Draw a circle pattern as shown below of size n (diameter). [10 Marks]

For diameter = 9 (radius = 4.5)	For diameter = 11	For diameter = 13
<pre> *** .***. .*****. .*****. ***** ***** ***** .*****. .*****. ...***...</pre>	<pre> *** .***. .*****. .*****. .*****. .*****. ***** ***** ***** .*****. .*****. ...***** ...***...</pre>	<pre> *** .***. .*****. .*****. .*****. .*****. .*****. .*****. ***** ***** ***** .*****. .*****. ...***** ...***...</pre>

Question 7: Draw the following pattern having alternating dot (.) and underscore (_) characters. It is important to understand that the alternating sequence is across the lines as well, i.e. if a line starts with a dot then the next line will start with an underscore and vice versa. The input from the user is the number of lines until the centerline. [10 Marks]

For n = 5.

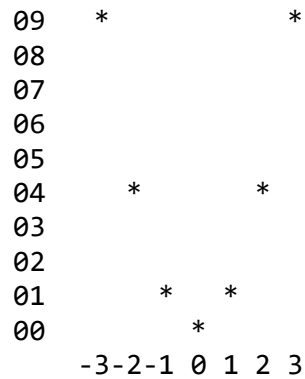
```

* _ .
** _ .
*** _ .
****
*****
****
*** _
** _
* _ .
```

Bonus: To get 10 bonus marks, draw the above pattern using only one loop.

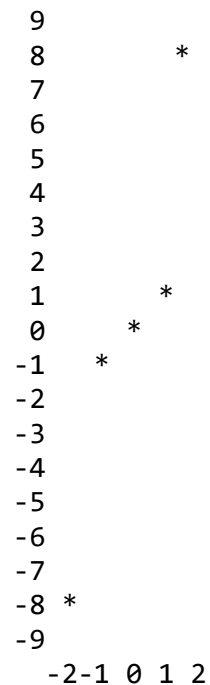
Question 8: Draw the graph of x^2 , x^4 , or any even (positive) power of x . The input from the user is the maximum absolute value of x (as shown in the picture below). The absolute value of x means that the graph should be drawn between the negative and positive $(-x, x)$ values of x . You should draw the y-axis according to the maximum value of x . [20 Marks]

For x^2 and maximum value 3:



Question 9: Draw the graph of x , x^3 , or any odd (positive) power of x . The input from the user is the maximum absolute value of x (as shown in the picture below). The absolute value of x means that the graph should be drawn between the negative and positive $(-x, x)$ values of x . You should draw the y-axis according to the maximum value of x . [20 Marks]

For x^3 and maximum value 2:



Question 10: Draw a bar chart of 5 values entered by the user, where the y-axis is along the rows and the x-axis is along the columns of the screen (as shown in the figure below). [10 Marks]

```
10      *
09      * *
08 *    * *
07 *    * *
06 * *  * *
05 * *  * *
04 * *  * *
03 * *  * *
02 * * * * *
01 * * * * *
      1 2 3 4 5
```

Question 11: In this problem, you are required to use for loop only to implement a calculator using ++ (increment) and -- (decrement) operators only. The operations that your calculator shall perform are limited, i.e. **addition, subtraction, multiplication, division, and remainder**. Your program shall ask the user about the two input values and an operator, and then use the switch-case structure to run the required operation (addition, subtraction, multiplication, or division). Your program shall run correctly for positive input values only. [25 Marks]

First Input: 10

Second Input: 12

Operation: Addition

Answer: 22

Note: Any operation that uses arithmetic operators other than ++ or -- will be awarded zero marks.