

# Simple Banking System

Subject: Object-Oriented Programming 1  
Student: Mhar John Y. Gerarman  
Teacher: Engr. Julian N. Semblante

# Project Overview

**Purpose:** To create a functional, secure, and user-friendly console application that simulates a real-world banking system.

**Accomplishments:**

- Demonstrated core Object-Oriented Programming (OOP) principles.
- Implemented robust data persistence using flat-file CSVs.
- Achieved a clean Separation of Concerns (Logic and UI).

**Key Features:**

- Dual user roles: Customer and Employee (Admin).
- Secure user registration and password-masked login.
- Polymorphic account creation (6 account types).
- Full transaction logic (Deposit, Withdraw).
- Administrative-level account management (Search, View All, Delete).

**Technology Stack:**

- Language: C# (.NET 6+)
- Platform: .NET Console Application
- Storage: CSV (Flat-file database)
- Core Libraries: System.IO, System.Linq, System.Globalization

# Requirements & Installation

## Software Requirements:

- .NET 6 SDK or newer
- - Any code editor/IDE (Visual Studio 2022 or VS Code)
- - Console/terminal with UTF-8 support for UI characters

## System Requirements:

- The application is lightweight and will run on any modern Windows, macOS, or Linux machine where the .NET runtime is installed.

## Installation / Running the Program:

- Download or clone the project repository
- Open the folder or .sln file in your chosen IDE
- Run the program (Visual Studio Start button or dotnet run)
- No extra dependencies needed besides the .NET SDK

# File Handling

## Overview

### File Types & Purpose

- users.csv – Stores customer information

(Username, Password, FullName, Address, ContactNo)

- accounts.csv – Stores bank account details

(AccountID, Type, OwnerUsername, Balance, extra fields)

### File Operations

- **Read on Startup:** LoadAll() loads both CSV files into memory
- **Write on Update:** SaveAll() overwrites CSVs after every successful change
- Ensures data persistence (data never resets)

```
2 references
public void SaveAll()
{
    SaveAccountsToFile();
    SaveUsersToFile();
}

2 references
public void LoadAll()
{
    LoadUsersFromFile();
    LoadAccountsFromFile();
}

2 references
private void SaveUsersToFile()
{
    var lines = Users.Select(u => string.Join(",", u.Username,
        Account.Safe(u.Password),
        Account.Safe(u.FullName),
        Account.Safe(u.Address),
        Account.Safe(u.ContactNo)));

    File.WriteAllLines(usersPath, lines);
}
```

```
727 1 reference
728 private void LoadUsersFromFile()
729 {
730     Users.Clear();
731     if (!File.Exists(usersPath))
732         return;
733     foreach (var line in File.ReadAllLines(usersPath))
734     {
735         var p = line.Split(',');
736         if (p.Length < 5)
737             continue;
738         Users.Add(new UserAccount { Username = p[0], Password = p[1], FullName = p[2], Address = p[3], ContactNo = p[4] });
739     }
740 7 references
```

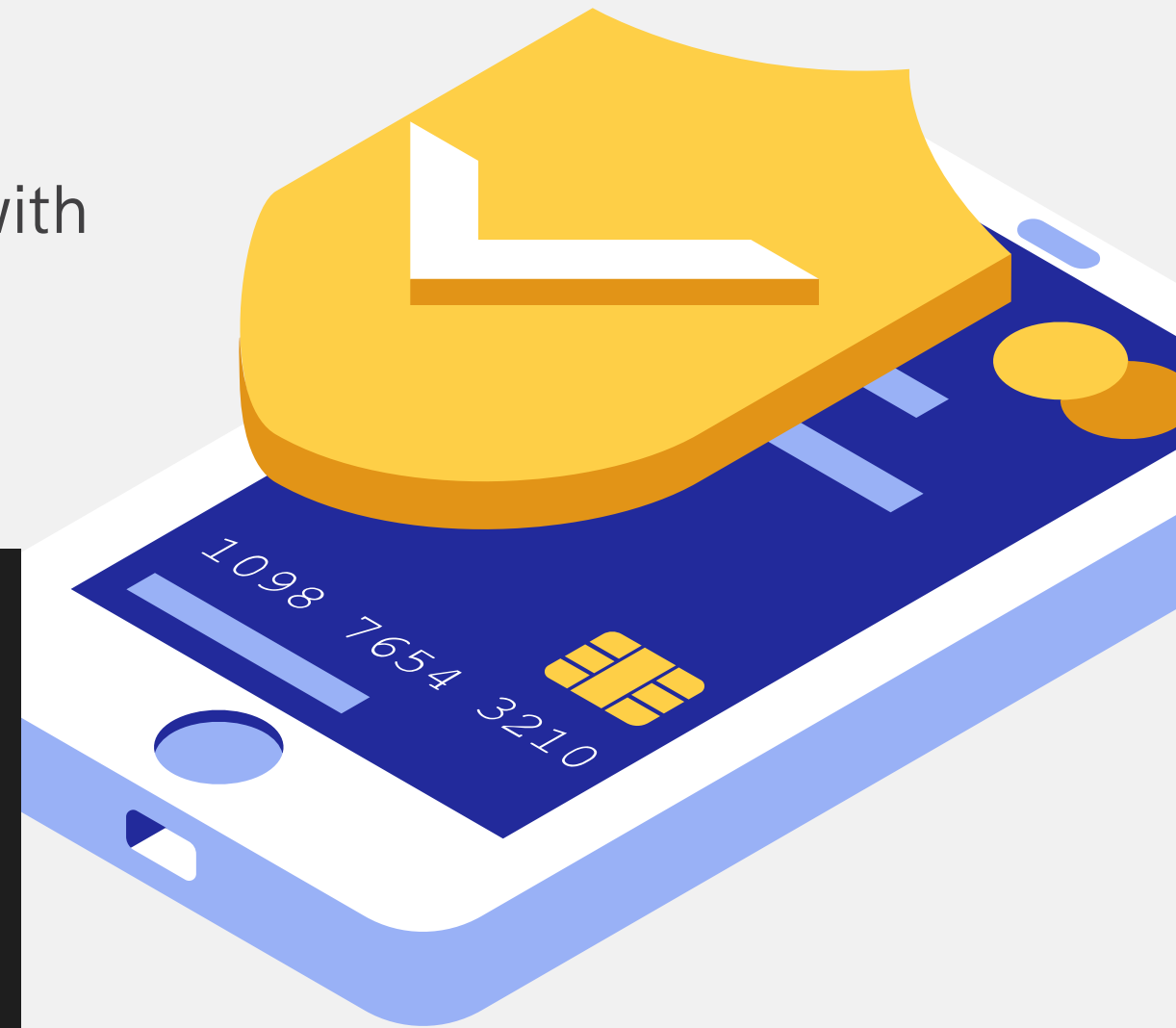
# File Handling

## Overview

### Error Handling

- **File Check:** `File.Exists()` prevents errors when files are missing.
- Uses **`double.TryParse`** and **`int.TryParse`** to avoid crashes from invalid data.
- (**`Safe()`** + **`CultureInfo.InvariantCulture`**) ensure correct saving/reading even with commas and different decimal formats.

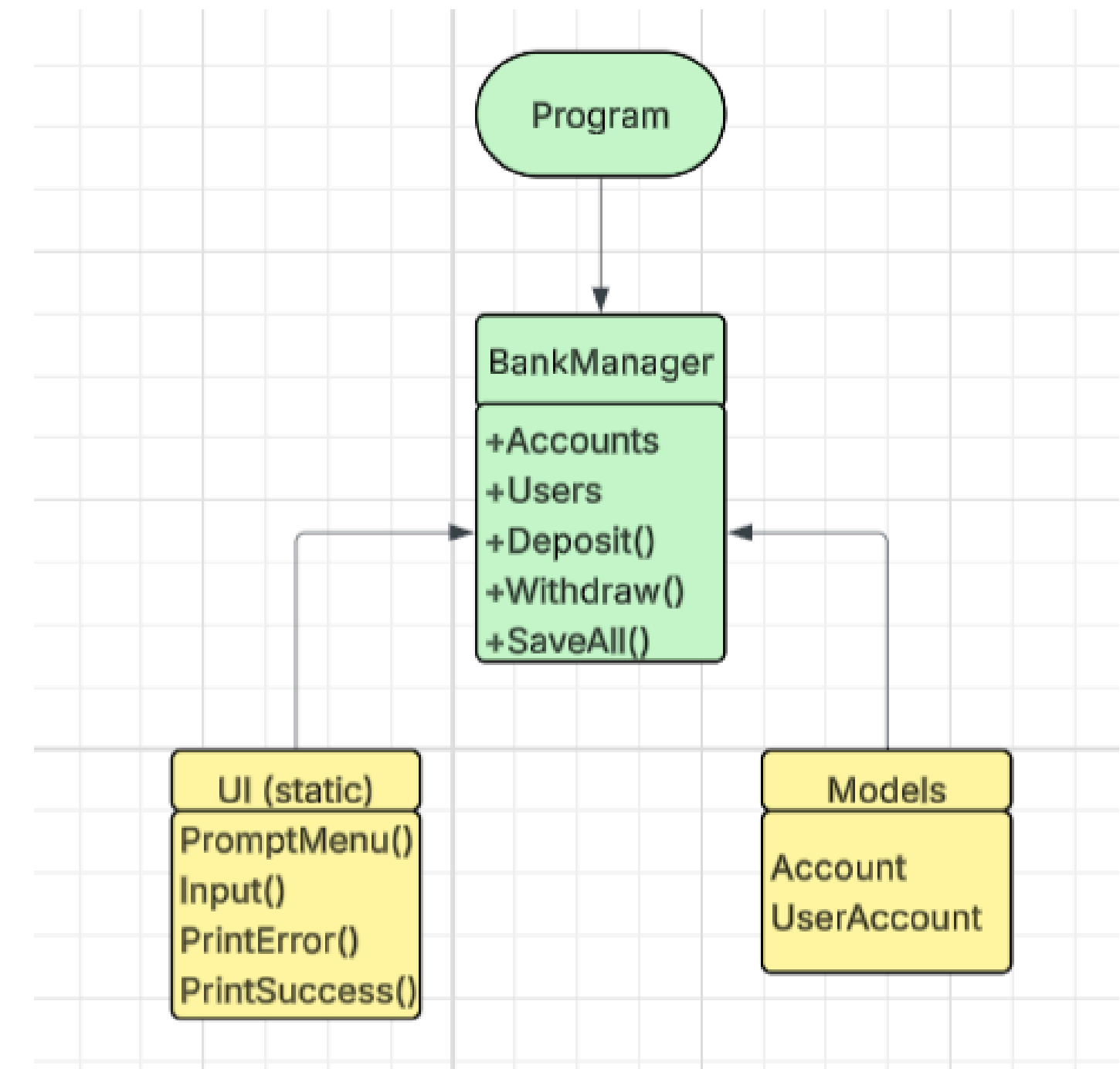
```
1 reference
741 private void LoadAccountsFromFile()
742 {
743     Accounts.Clear();
744     if (!File.Exists(accountsPath))
745         return;
746     foreach (var line in File.ReadAllLines(accountsPath))
747     {
748         var cols = line.Split(',');
749         if (cols.Length < 7)
750             continue;
751         if (!int.TryParse(cols[1], out int id))
752             continue;
753         if (!double.TryParse(cols[6], NumberStyles.Float, CultureInfo.InvariantCulture, out double bal))
754             bal = 0;
755         string extra = cols.Length > 7 ? cols[7] : ("");
756
757         Account acc = cols[0]
758             switch
759             {
```



# Code Structure - Key Classes

The project is organized into four main components:

1. **Models:** like Person, UserAccount, and Account classes. They store data and define the structure.
2. **BankManager:** which contains all the business logic: authentication, account operations, and file handling.
3. **UI:** a static class that manages all console input and output, menus, colors, and tables.
4. **Program:** the entry point, connects the UI to the BankManager and controls the main menu loops. This separation of concerns makes the code clean, modular, and easy to maintain.



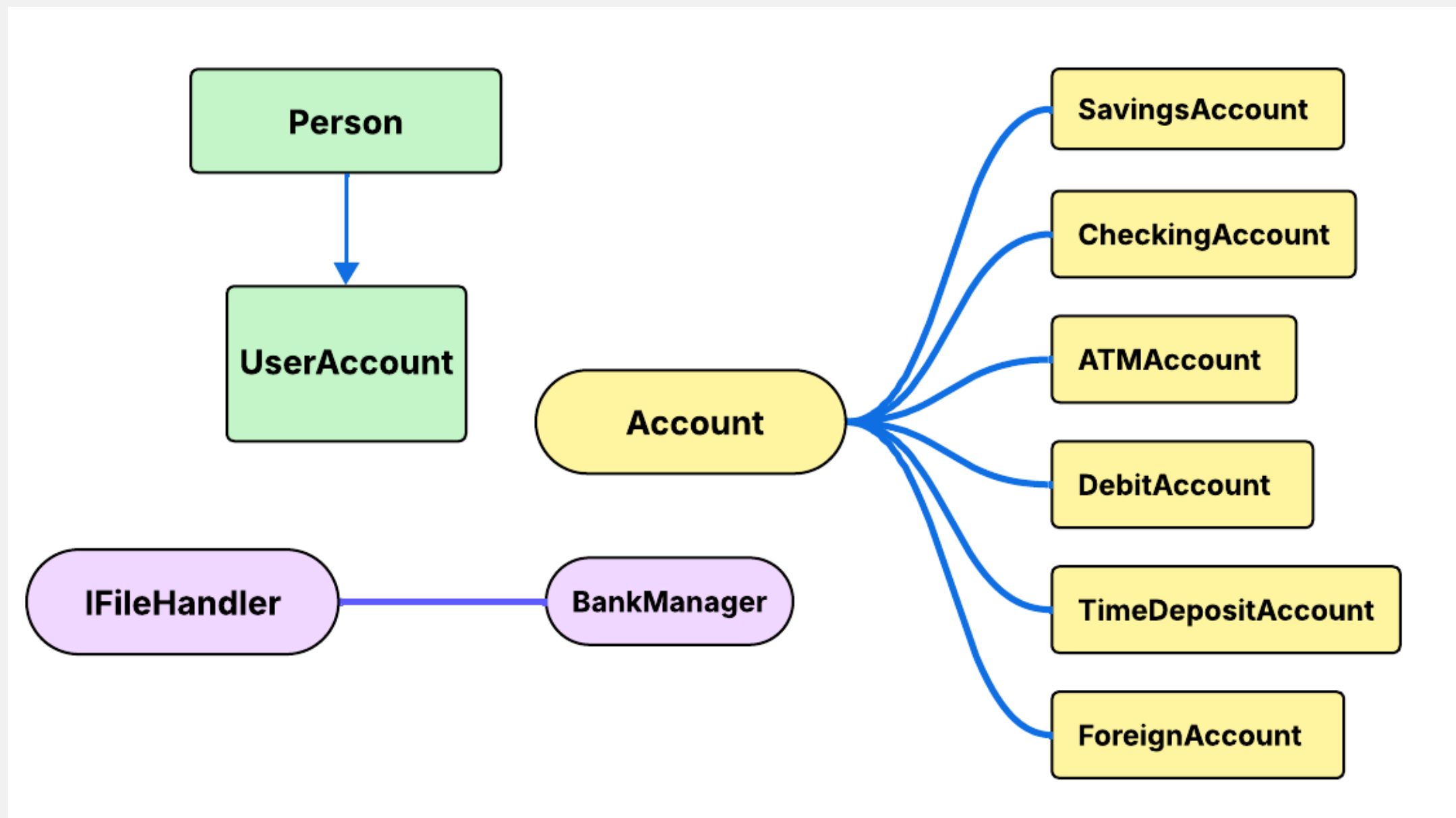
# Code Structure - Code Walkthrough

## Polymorphism & File Handling

- The abstract Account class defines a virtual ToCsv() method.
- Subclasses like SavingsAccount override this method to add their unique data (like InterestRate) to the CSV line.
- This allows one Save method to handle all 6 types.

## Modularity & Reusability

- The static UI class is highly reusable. Methods like UI.PromptMenu() and UI.RenderAccountTable() are called from multiple places, reducing code duplication.





# User Interface (UI)

## Design & Usability

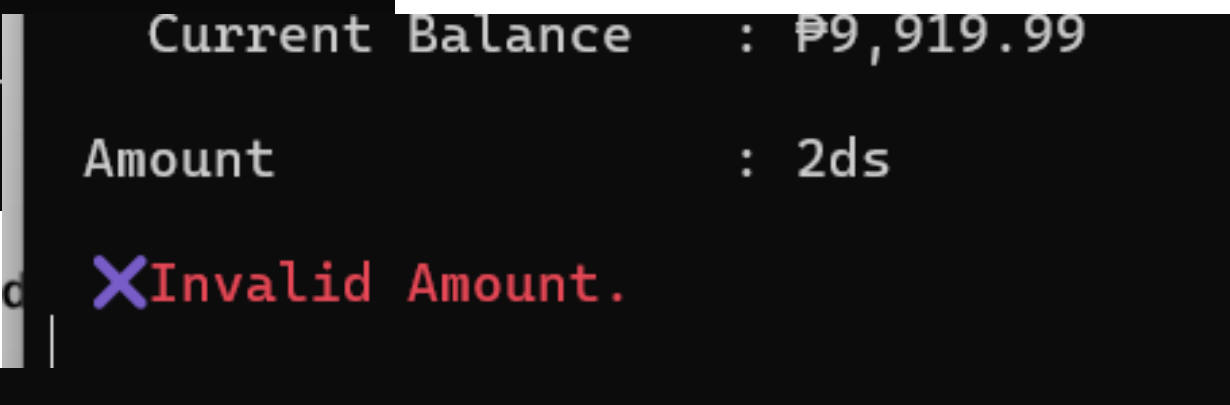
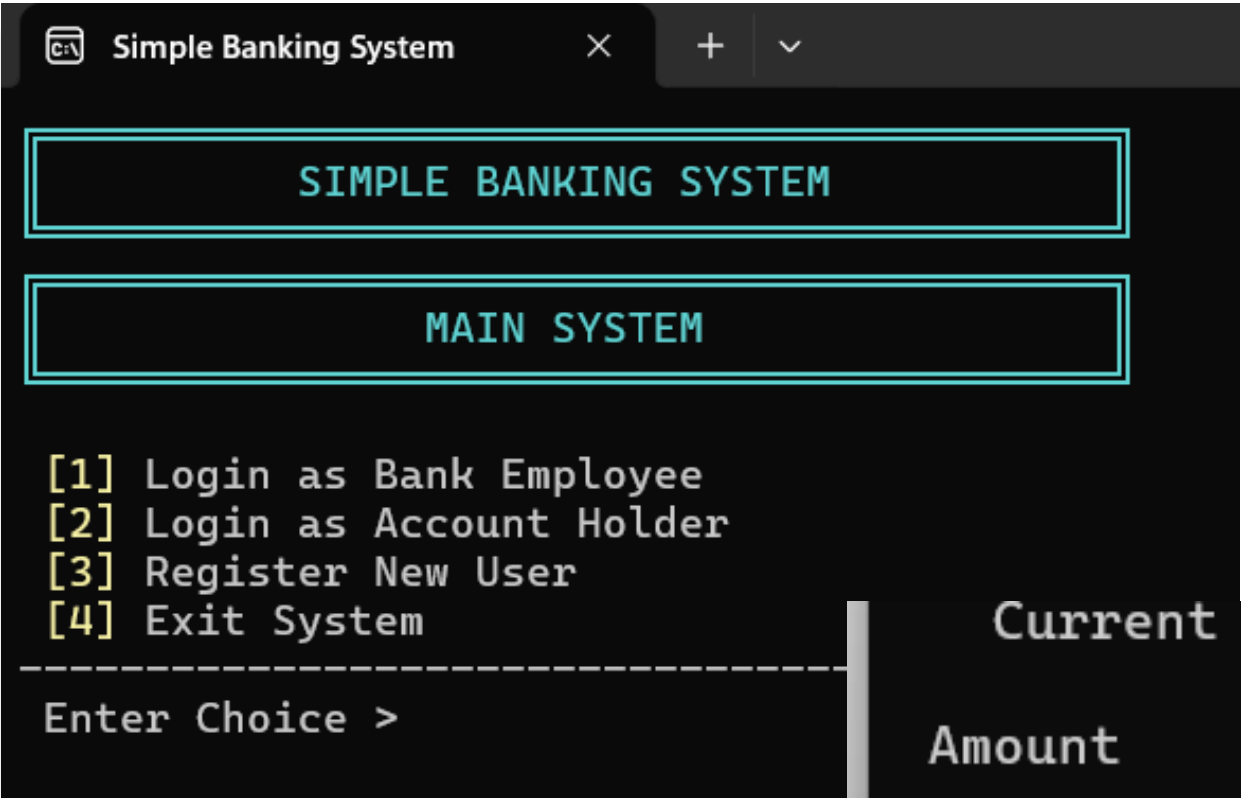
- Clean, menu-driven console interface
- Uses color coding (Cyan = titles, Red = errors)
- Includes UTF-8 box-drawing characters
- ( `┌`, `─`, `┐` ) for polished menus & tables  
(RenderAccountTable)

## Input / Output Handling

- **Input:** Menu choices (1, 2...), user info (strings), amounts (double)
- **Output:**
  - Auto-formatted menus
  - Account tables
  - Clear success & error messages

## Error Handling

- `UI.PrintSuccess("✓ ...")` for green success notifications
- `UI.PrintError("✗ ...")` for red error alerts
- Validates input (`TryParse`) to prevent crashes and asks user to retry



```
--- TRANSACTION SUMMARY ---
Previous Balance      : ₱6,619.43
Amount Deposited     : ₱3,300.56

✓Transaction Successful! New Balance: ₱9,919.99
Press any key to continue...
```

ALL ACCOUNTS DATABASE			
ID	Type	Owner	Balance
1001	ATM	MJ	₱ 21,601.59
1002	Foreign	MJ	₱ 33,000.00
1003	ATM	James	₱ 6,619.43



# Challenges and Solutions

## Storing Different Account Types

- **Problem:** Saving objects with different properties (e.g., InterestRate vs. Currency) into one file.
- **Solution:** Used a polymorphic ToCsv() method and a "type" column in the CSV to guide object reconstruction on load.

## Secure Password Input

- **Problem:** Console.ReadLine() displays the password in plaintext.
- **Solution:** Implemented a Program.ReadPassword() helper function using Console.ReadKey(true) to mask input with \*.

## Code Clutter ("Spaghetti Code")

- **Problem:** Mixing Console.WriteLine logic inside the core BankManager business methods.
- **Solution:** Extracted all visual logic into the static UI class, ensuring the BankManager contains pure, testable business rules.



# Testing

## Test Cases :

- Normal operations like registering, logging in, creating accounts, depositing, and withdrawing worked perfectly.

Simple Banking System

REGISTER NEW USER

Choose Username : Louie  
Full Name : Louie Warrior  
Address : Balamban  
Contact No : 0998898764  
Password : \*\*\*\*\*

✓Registration Successful!  
Press any key to continue...

WELCOME, LOUIE WARRIOR

[1] View My Accounts  
[2] Deposit Funds  
[3] Withdraw Funds  
[4] Open New Account  
[5] Logout

-----  
Enter Choice >

CREATE NEW ACCOUNT

Select Account Type:  
[1] Savings  
[2] Checking  
[3] ATM  
[4] Debit  
[5] Time Deposit  
[6] Foreign

-----  
Selection : 1

--- DETAILS ---  
Initial Deposit : 24777  
Interest Rate (%) : 20

✓Account Created! ID: 1011



Simple Banking System

DEPOSIT FUNDS

Account ID : 1003  
Owner : James Reid  
Current Balance : ₱9,919.99  
Amount to Deposit : 12000

--- TRANSACTION SUMMARY ---  
Previous Balance : ₱9,919.99  
Amount Deposited : ₱12,000.00

✓Transaction Successful! New Balance: ₱21,919.99  
Press any key to continue...

Simple Banking System

WITHDRAW FUNDS

Account ID : 1007  
Owner : Khawhi Leonard  
Current Balance : ₱8,516.00  
Amount to Withdraw : 50

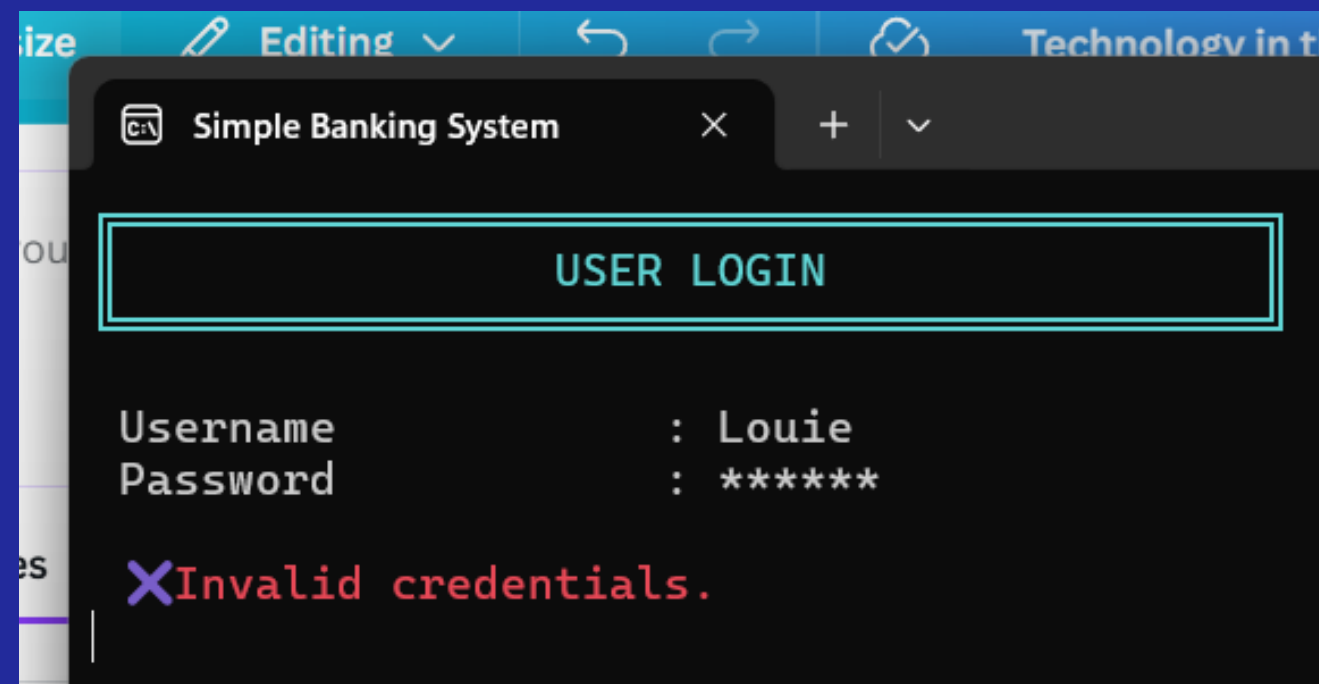
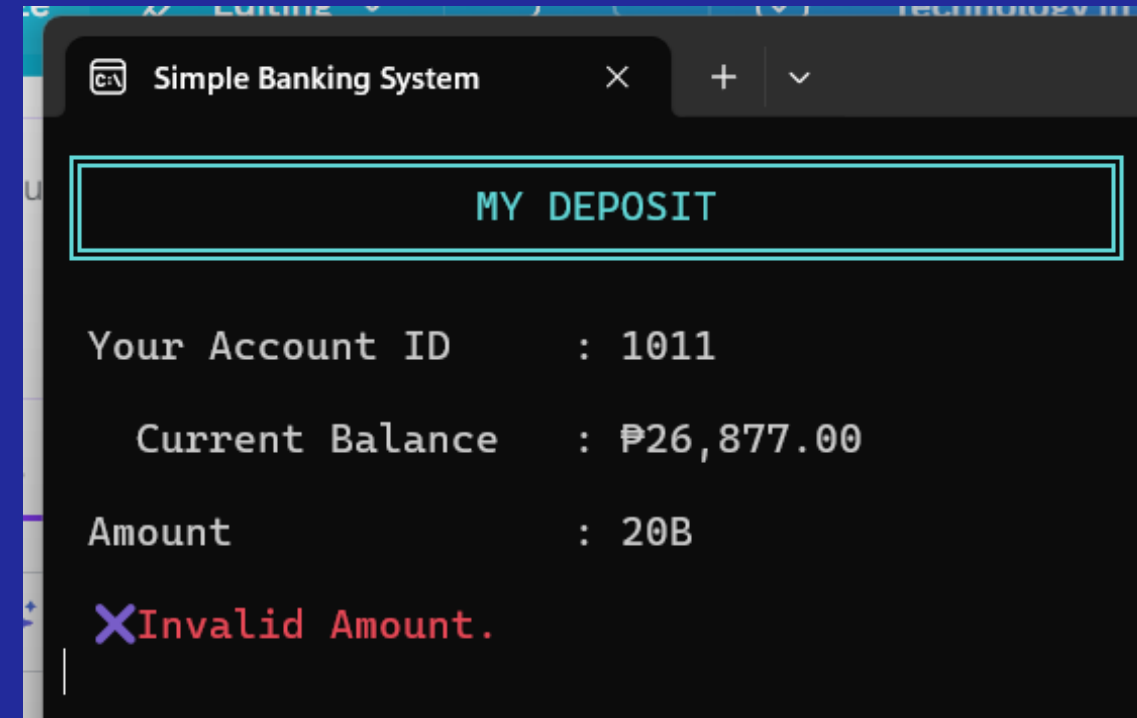
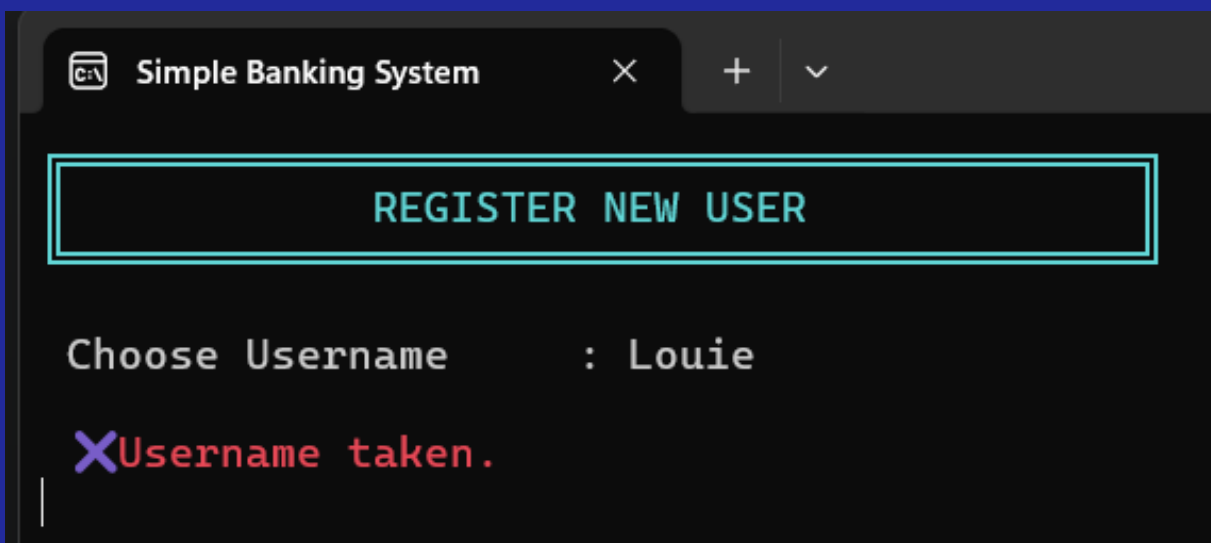
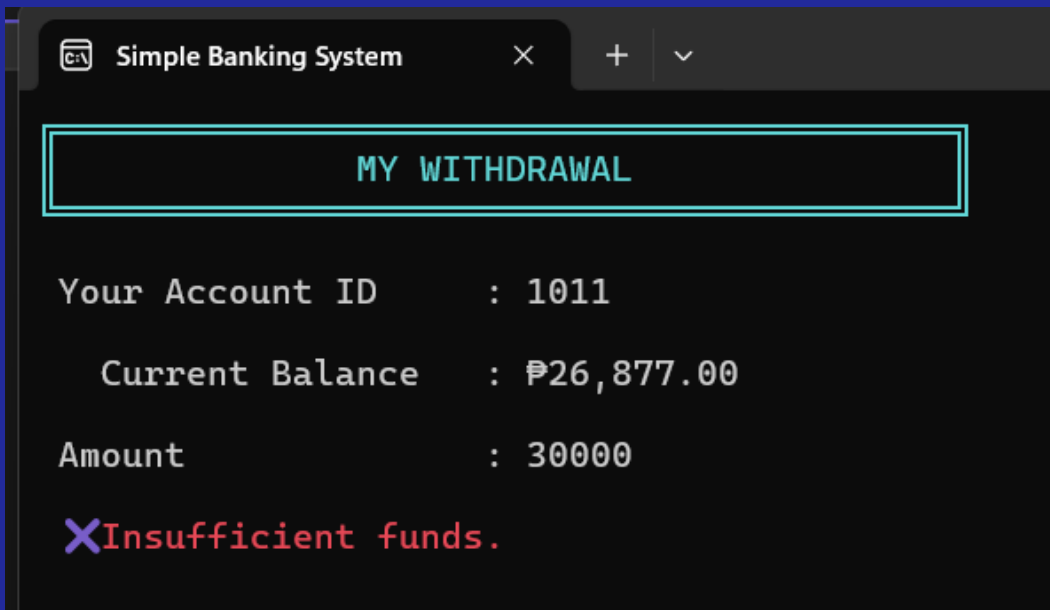
--- TRANSACTION SUMMARY ---  
Previous Balance : ₱8,516.00  
Amount Withdrawn : ₱50.00

✓Transaction Successful! New Balance: ₱8,466.00  
Press any key to continue...

# Testing

## Test Cases (Edge Cases & Errors):

- Edge cases like withdrawing more than the balance, duplicate usernames, invalid numeric input, and incorrect login were all caught gracefully.



# Testing

## Results:

- All test cases passed successfully. Error handling routines caught all expected edge cases and invalid inputs.

## Limitations:

- **Security:** Passwords are stored in plaintext (not hashed).
- **Scalability:** CSV files are not efficient for a large number of users.
- **Features:** No transaction history logging or account transfer.



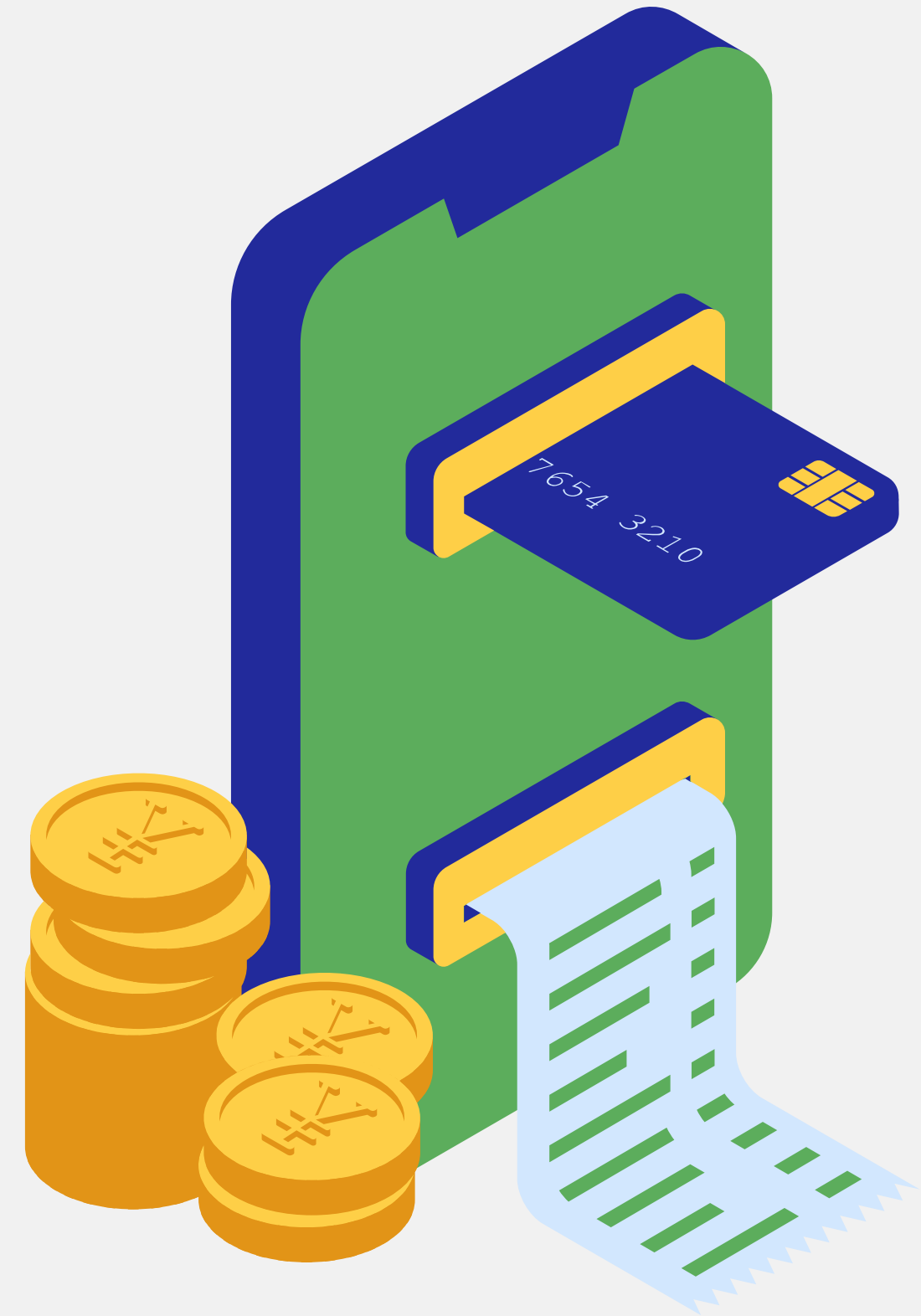
# Future Enhancements

## Planned Features:

- **Fund Transfers:** Allow a customer to transfer money between accounts.
- **Transaction History:** Log every deposit and withdrawal to a new file.
- **Interest Calculation:** Implement an automated calculation for SavingsAccount types.

## Performance & Security Improvements:

- **Password Hashing:** Implement a real hashing algorithm (like BCrypt) for secure password storage.
- **Database Migration:** Replace the CSV file system with a relational database (like SQLite or SQL Server) using Entity Framework Core.
- **New UI:** Re-platform the logic into a new graphical application using WPF or .NET MAUI.



# Conclusion

## Reflection:

- This project successfully models a complex system in a simple console environment. It proves that with a strong architecture, even a console app can be powerful, maintainable, and user-friendly.
- **Key Takeaways (Skills Developed):**
  - **Advanced OOP in C#:** Practical application of Inheritance, Polymorphism, and Encapsulation.
  - **Data Persistence:** Robust file handling (System.IO) and data serialization to CSV.
  - **Clean Architecture:** The value of separating concerns (Model vs. Logic vs. UI).
  - **Reusable Components:** Building a modular UI library for future console projects.



**THANK YOU!**