

# Simple Banking System

Subject: Object-Oriented Programming 1

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# Project Overview

**Purpose:** To create a functional, secure, and user-friendly console application that simulates a real-world banking system.

## Accomplishments:

- Demonstrated core Object-Oriented Programming (OOP) principles.
- Implemented robust data persistence using flat-file CSVs.
- Achieved a clean Separation of Concerns (Logic and UI).

## Key Features:

- Dual user roles: Customer and Employee (Admin).
- Secure user registration and password-masked login.
- Polymorphic account creation (6 account types).
- Full transaction logic (Deposit, Withdraw).
- Administrative-level account management (Search, View All, Delete).

## Technology Stack:

- Language: C# (.NET 6+)
- Platform: .NET Console Application
- Storage: CSV (Flat-file database)
- Core Libraries: System.IO, System.Linq, System.Globalization

# Requirements & Installation

## Software Requirements:

- .NET 6 SDK or newer
- – Any code editor/IDE (Visual Studio 2022 or VS Code)
- – Console/terminal with UTF-8 support for UI characters

## System Requirements:

- The application is lightweight and will run on any modern Windows, macOS, or Linux machine where the .NET runtime is installed.

## Installation / Running the Program:

- Download or clone the project repository
- Open the folder or .sln file in your chosen IDE
- Run the program (Visual Studio Start button or dotnet run)
- No extra dependencies needed besides the .NET SDK

# File Handling

## Overview

### File Types & Purpose

- users.csv – Stores customer information  
(Username, Password, FullName, Address, ContactNo)
- accounts.csv – Stores bank account details  
(AccountId, Type, OwnerUsername, Balance, extra fields)

### File Operations

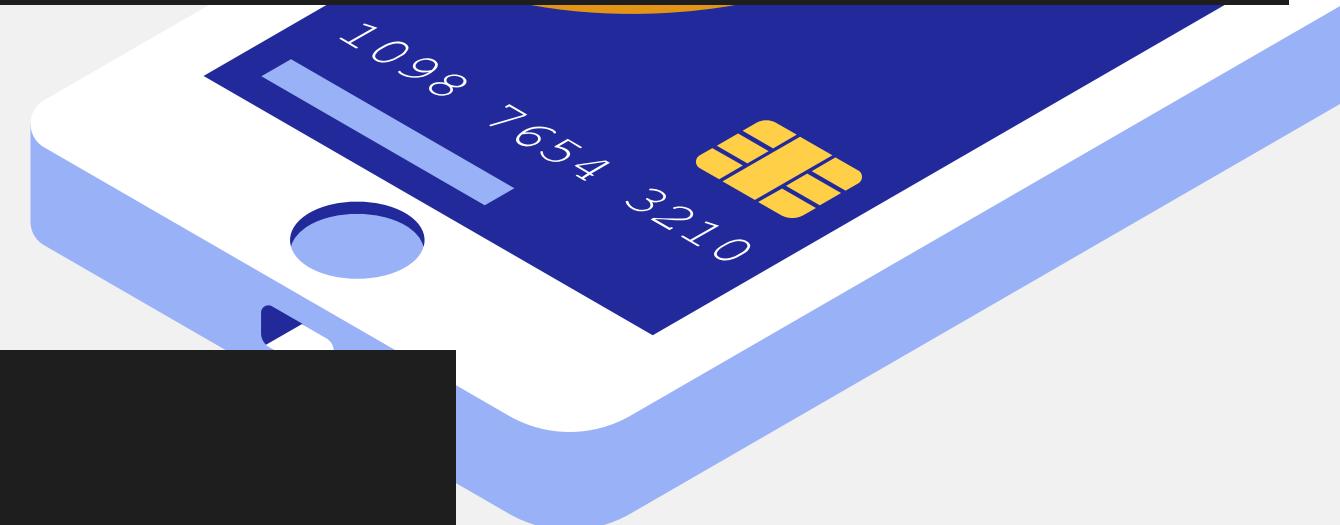
- **Read on Startup:** LoadAll() loads both CSV files into memory
- **Write on Update:** SaveAll() overwrites CSVs after every successful change
- Ensures data persistence (data never resets)

```
727     ↓      1 reference
728     ↓      private void LoadUsersFromFile()
729     ↓      {
730         Users.Clear();
731         if (!File.Exists(usersPath))
732             return;
733         foreach (var line in File.ReadAllLines(usersPath))
734         {
735             var p = line.Split(',');
736             if (p.Length < 5)
737                 continue;
738             Users.Add(new UserAccount { Username = p[0], Password = p[1], FullName = p[2], Address = p[3], ContactNo = p[4] });
739         }
740     }  
7 references
```

```
2 references
public void SaveAll()
{
    SaveAccountsToFile();
    SaveUsersToFile();
}

2 references
public void LoadAll()
{
    LoadUsersFromFile();
    LoadAccountsFromFile();
}

2 references
private void SaveUsersToFile()
{
    var lines = Users.Select(u => string.Join(", ", u.Username,
        Account.Safe(u.Password),
        Account.Safe(u.FullName),
        Account.Safe(u.Address),
        Account.Safe(u.ContactNo)));
    File.WriteAllLines(usersPath, lines);
}
```



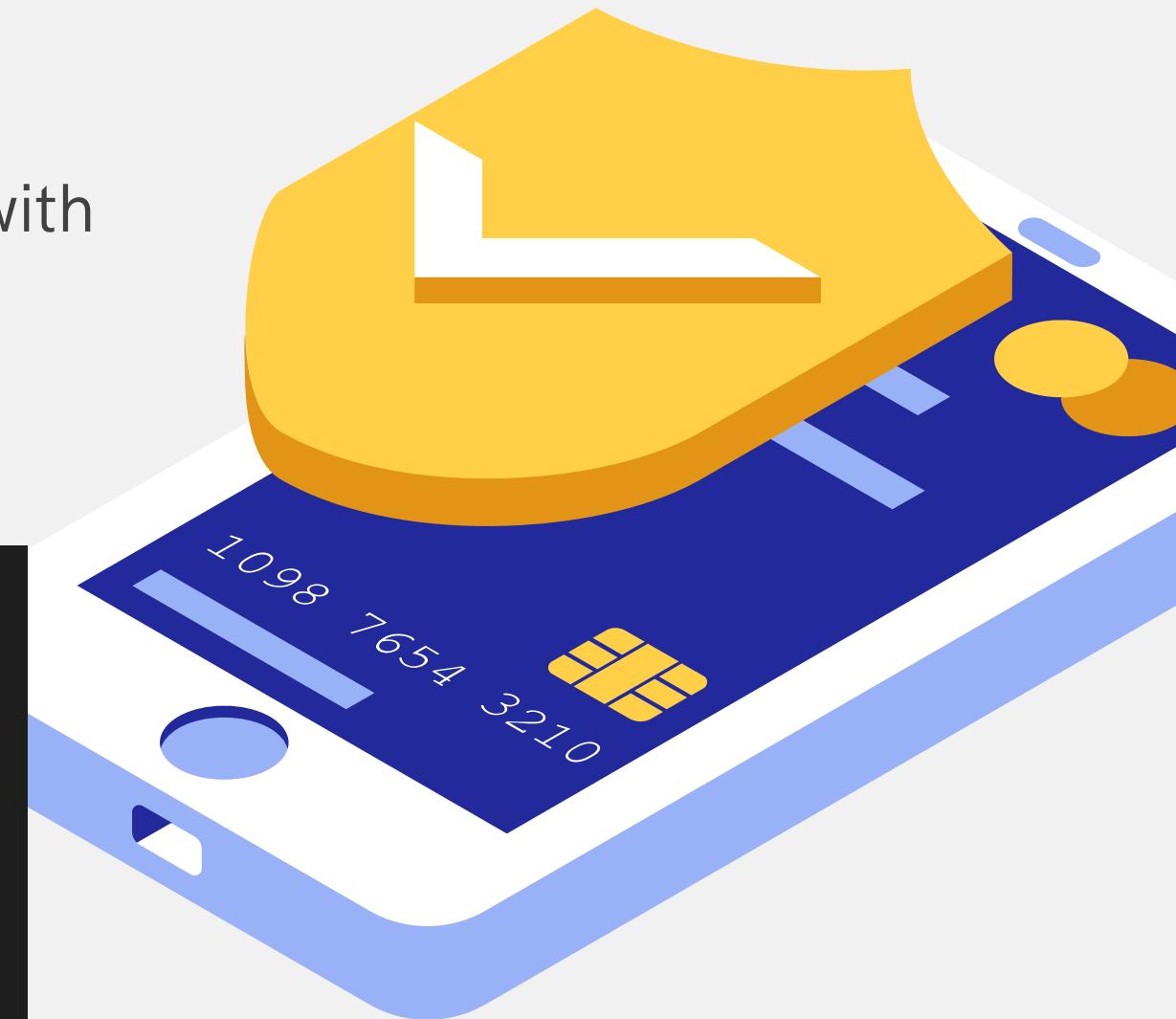
# File Handling

## Overview

### Error Handling

- **File Check:** `File.Exists()` prevents errors when files are missing.
- Uses `double.TryParse` and `int.TryParse` to avoid crashes from invalid data.
- `(Safe() + CultureInfo.InvariantCulture)` ensure correct saving/reading even with commas and different decimal formats.

```
1 reference
741     <|    private void LoadAccountsFromFile()
742     <|    {
743         Accounts.Clear();
744         if (!File.Exists(accountsPath))
745             return;
746         foreach (var line in File.ReadAllLines(accountsPath))
747         {
748             var cols = line.Split(',');
749             if (cols.Length < 7)
750                 continue;
751             if (!int.TryParse(cols[1], out int id))
752                 continue;
753             if (!double.TryParse(cols[6], NumberStyles.Float, CultureInfo.InvariantCulture, out double bal))
754                 bal = 0;
755             string extra = cols.Length > 7 ? cols[7] : "";
756
757             Account acc = cols[0]
758             switch
759             {
760                 case "S": acc = new SavingsAccount(id, name, bal); break;
761                 case "C": acc = new CurrentAccount(id, name, bal); break;
762                 default: acc = new StandardAccount(id, name, bal); break;
763             }
764             Accounts.Add(acc);
765         }
766     }
767 }
```

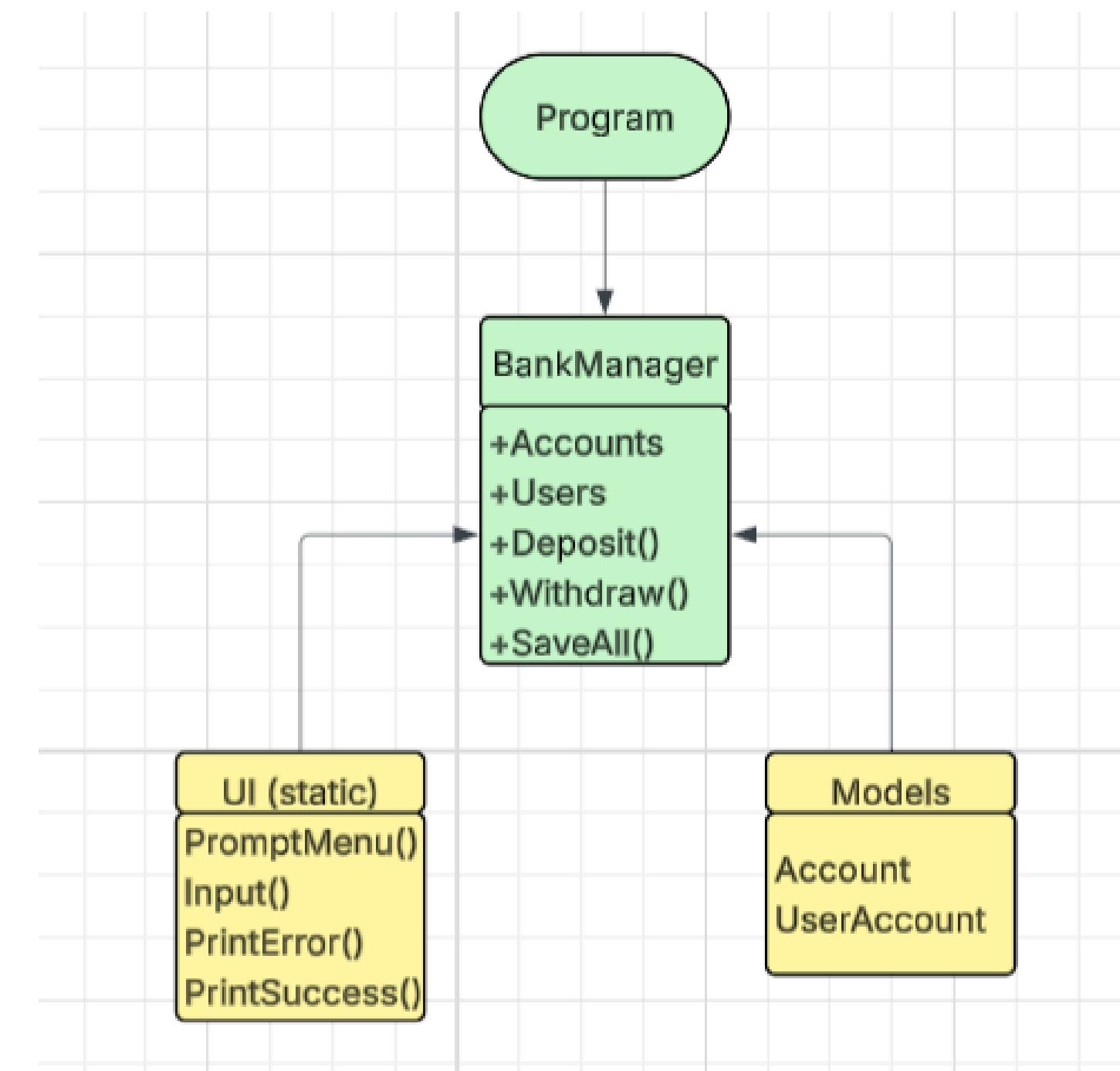


# Code Structure -

## Key Classes

The project is organized into four main components:

- 1. Models:** like Person, UserAccount, and Account classes.  
They store data and define the structure.
- 2. BankManager:** which contains all the business logic:  
authentication, account operations, and file handling.
- 3. UI:** a static class that manages all console input and output, menus, colors, and tables.
- 4. Program:** the entry point, connects the UI to the BankManager and controls the main menu loops. This separation of concerns makes the code clean, modular, and easy to maintain.



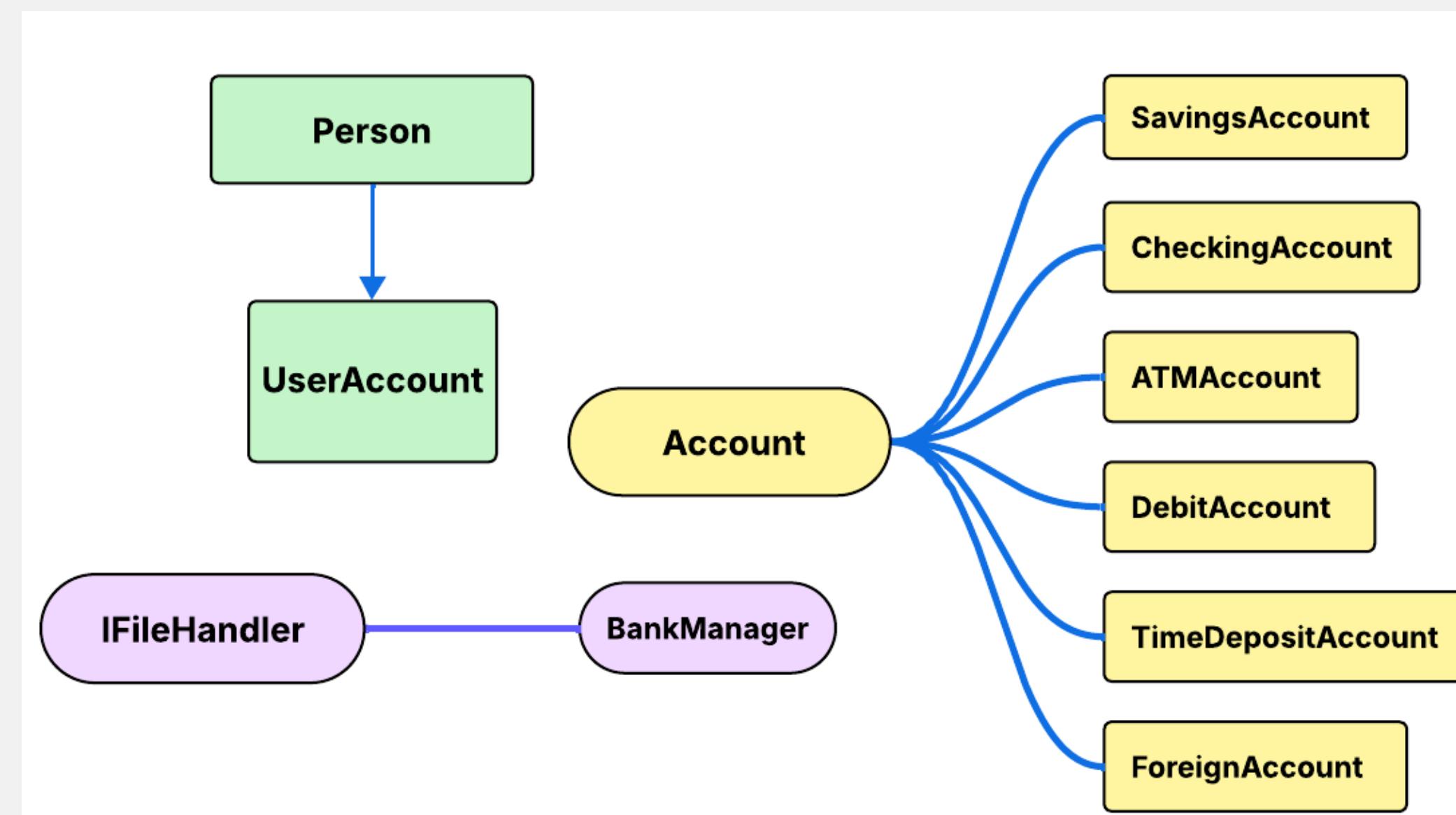
# Code Structure - Code Walkthrough

## Polymorphism & File Handling

- The abstract Account class defines a virtual ToCsv() method.
- Subclasses like SavingsAccount override this method to add their unique data (like InterestRate) to the CSV line.
- This allows one Save method to handle all 6 types.

## Modularity & Reusability

- The static UI class is highly reusable. Methods like UI.PromptMenu() and UI.RenderAccountTable() are called from multiple places, reducing code duplication.



# User Interface (UI)

## Design & Usability

- Clean, menu-driven console interface
- Uses color coding (Cyan = titles, Red = errors)
- Includes UTF-8 box-drawing characters
- ( `¶`, `—`, `||` ) for polished menus & tables  
(`RenderAccountTable`)

## Input / Output Handling

- **Input:** Menu choices (1, 2...), user info (strings), amounts (double)
- **Output:**
  - Auto-formatted menus
  - Account tables
  - Clear success & error messages

## Error Handling

- `UI.PrintSuccess("✓ ...")` for green success notifications
- `UI.PrintError("✗ ...")` for red error alerts
- Validates input (`TryParse`) to prevent crashes and asks user to retry

The screenshot shows a terminal window titled "Simple Banking System". It displays a menu with options: [1] Login as Bank Employee, [2] Login as Account Holder, [3] Register New User, and [4] Exit System. Below the menu, it says "Enter Choice >". To the right, there is a transaction log:  
Current Balance : ₱9,919.99  
Amount : 2ds  
XInvalid Amount.  
--- TRANSACTION SUMMARY ---  
Previous Balance : ₱6,619.43  
Amount Deposited : ₱3,300.56  
✓Transaction Successful! New Balance: ₱9,919.99  
Press any key to continue...

ID	Type	Owner	Balance
1001	ATM	MJ	₱ 21,601.59
1002	Foreign	MJ	₱ 33,000.00
1003	ATM	James	₱ 6,619.43

# Challenges and Solutions

## Storing Different Account Types

- **Problem:** Saving objects with different properties (e.g., InterestRate vs. Currency) into one file.
- **Solution:** Used a polymorphic ToCsv() method and a "type" column in the CSV to guide object reconstruction on load.

## Secure Password Input

- **Problem:** Console.ReadLine() displays the password in plaintext.
- **Solution:** Implemented a Program.ReadPassword() helper function using Console.ReadKey(true) to mask input with \*.

## Code Clutter ("Spaghetti Code")

- **Problem:** Mixing Console.WriteLine logic inside the core BankManager business methods.
- **Solution:** Extracted all visual logic into the static UI class, ensuring the BankManager contains pure, testable business rules.



# Testing

## Test Cases :

- Normal operations like registering, logging in, creating accounts, depositing, and withdrawing worked perfectly.

```
Simple Banking System
REGISTER NEW USER

Choose Username : Louie
Full Name       : Louie Warrior
Address          : Balamban
Contact No       : 0998898764
Password         : *****

✓Registration Successful!
Press any key to continue...
```

```
WELCOME, LOUIE WARRIOR

[1] View My Accounts
[2] Deposit Funds
[3] Withdraw Funds
[4] Open New Account
[5] Logout

Enter Choice >
```

```
CREATE NEW ACCOUNT

Select Account Type:
[1] Savings
[2] Checking
[3] ATM
[4] Debit
[5] Time Deposit
[6] Foreign
-----
Selection      : 1
--- DETAILS ---
Initial Deposit : 24777
Interest Rate (%) : 20
✓Account Created! ID: 1011
```

```
Simple Banking System
DEPOSIT FUNDS

Account ID      : 1003
Owner           : James Reid
Current Balance : ₱9,919.99
Amount to Deposit : 12000
--- TRANSACTION SUMMARY ---
Previous Balance : ₱9,919.99
Amount Deposited : ₱12,000.00
✓Transaction Successful! New Balance: ₱21,919.99
Press any key to continue...
```

```
Simple Banking System
WITHDRAW FUNDS

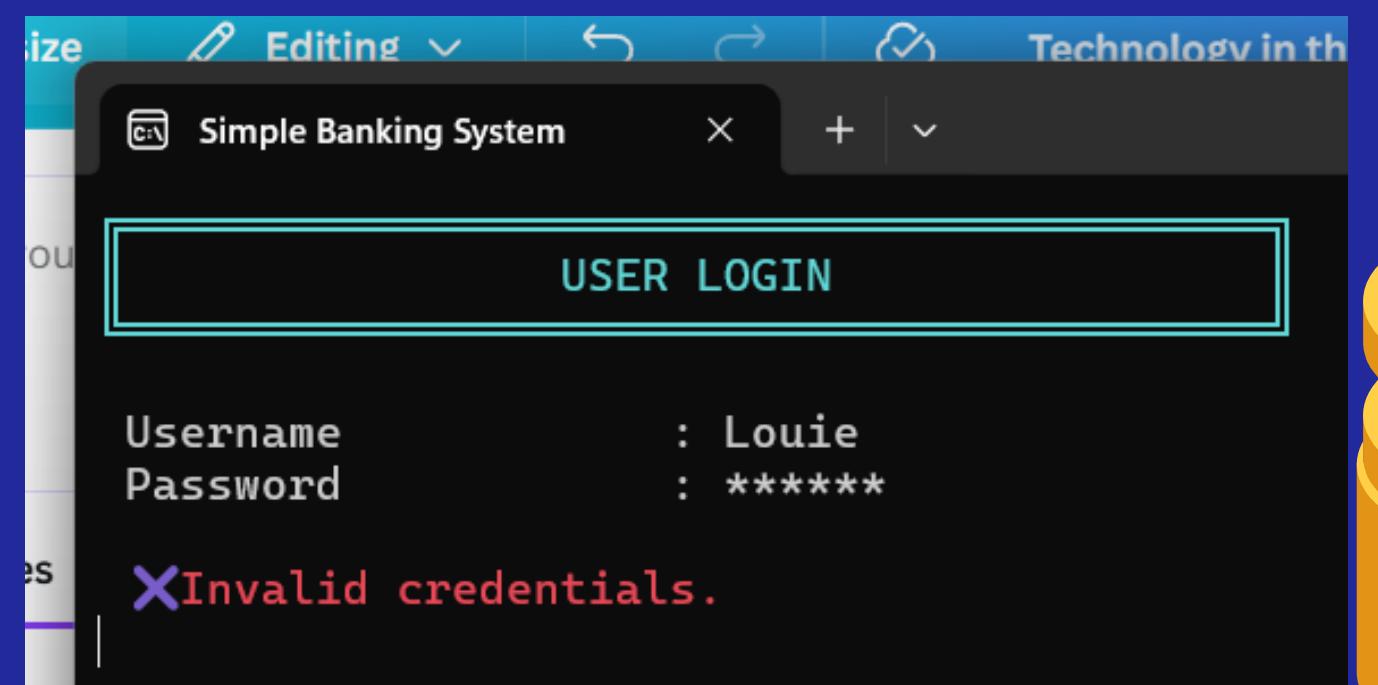
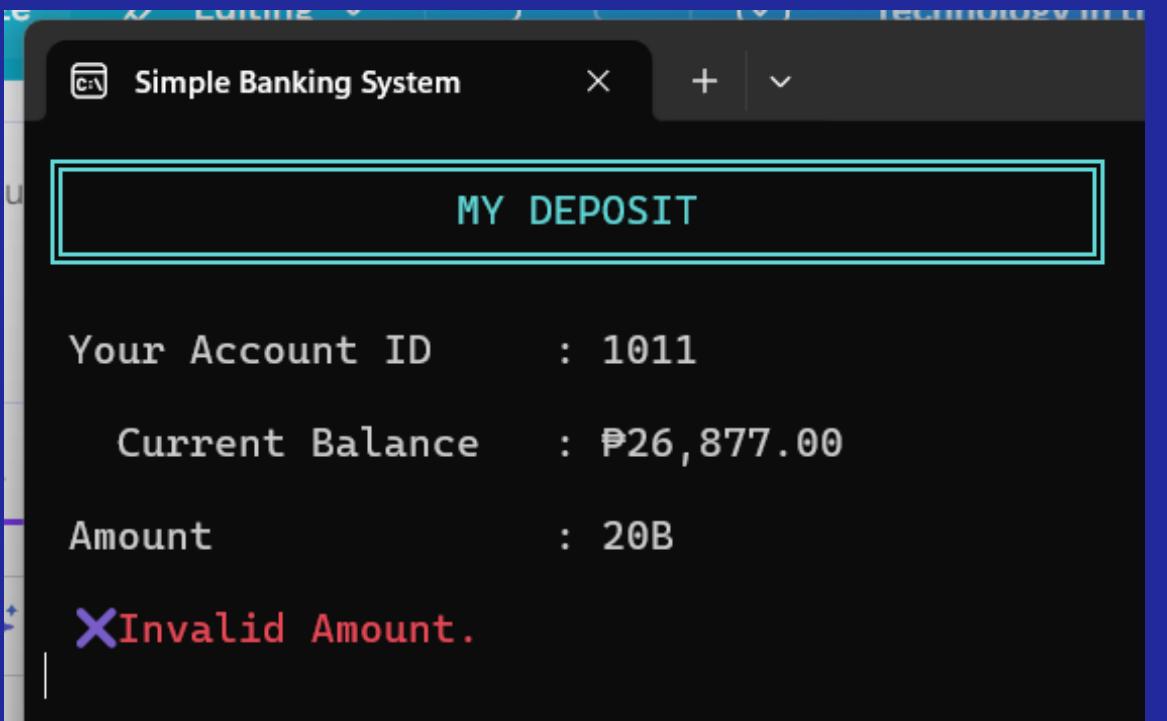
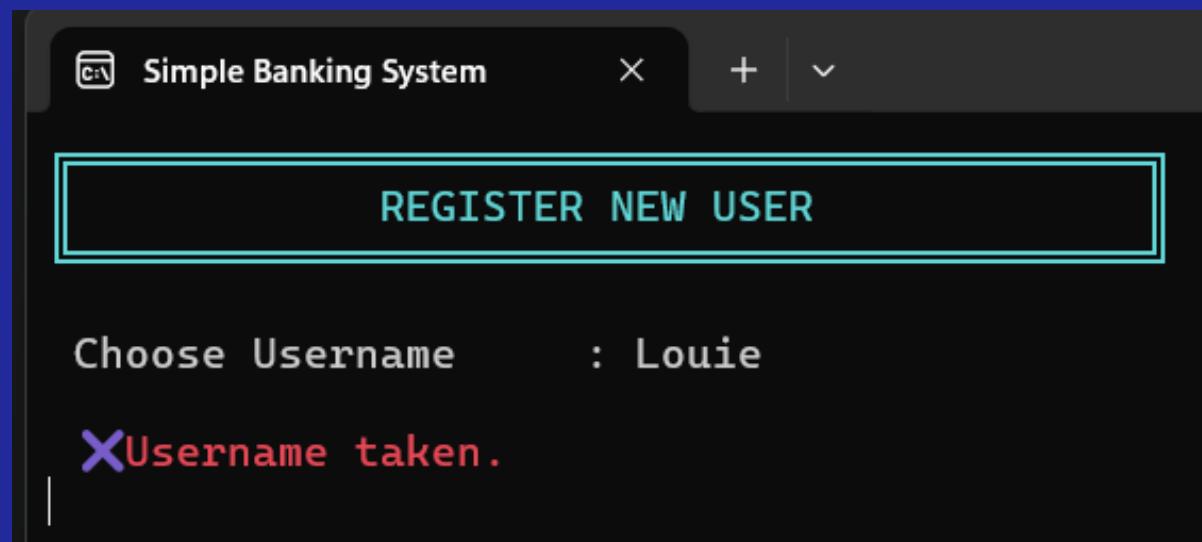
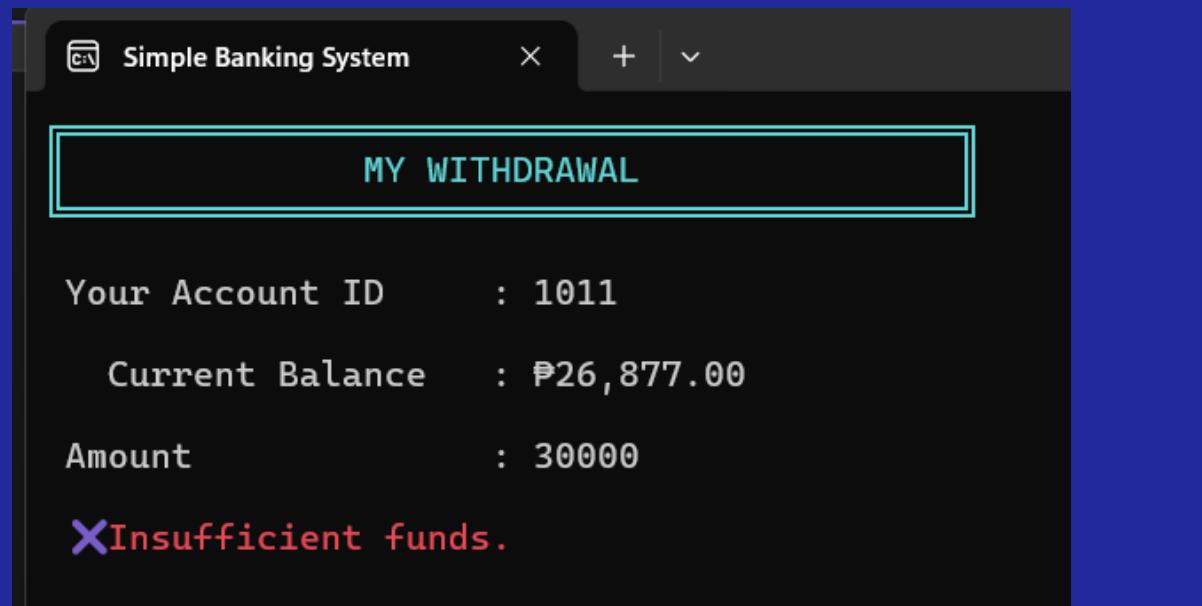
Account ID      : 1007
Owner           : Khawhi Leonard
Current Balance : ₱8,516.00
Amount to Withdraw : 50
--- TRANSACTION SUMMARY ---
Previous Balance : ₱8,516.00
Amount Withdrawn : ₱50.00
✓Transaction Successful! New Balance: ₱8,466.00
Press any key to continue...
```



# Testing

## Test Cases (Edge Cases & Errors):

- Edge cases like withdrawing more than the balance, duplicate usernames, invalid numeric input, and incorrect login were all caught gracefully.



# Testing

## Results:

- All test cases passed successfully. Error handling routines caught all expected edge cases and invalid inputs.

## Limitations:

- **Security:** Passwords are stored in plaintext (not hashed).
- **Scalability:** CSV files are not efficient for a large number of users.
- **Features:** No transaction history logging or account transfer.



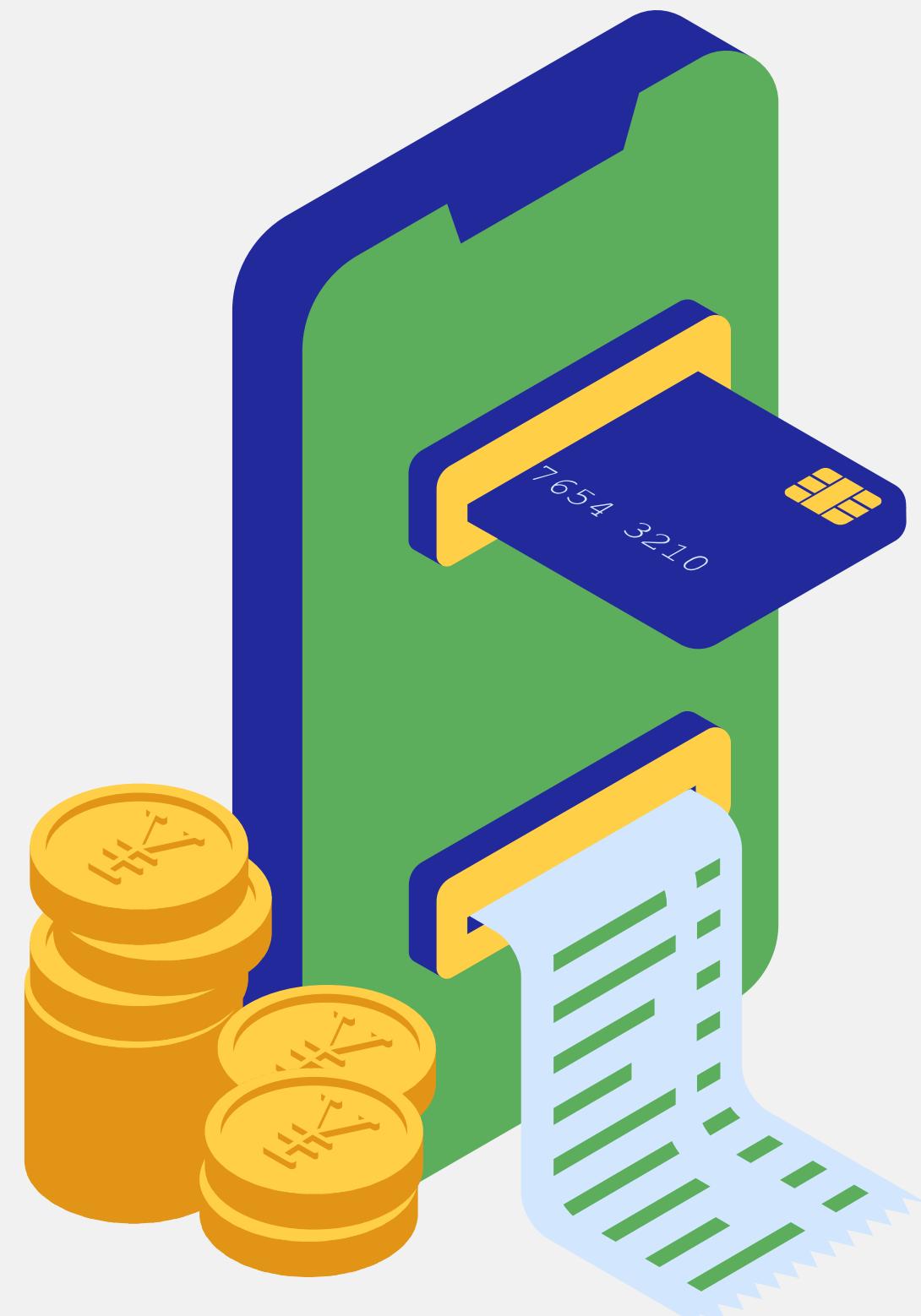
# Future Enhancements

## Planned Features:

- **Fund Transfers:** Allow a customer to transfer money between accounts.
- **Transaction History:** Log every deposit and withdrawal to a new file.
- **Interest Calculation:** Implement an automated calculation for SavingsAccount types.

## Performance & Security Improvements:

- **Password Hashing:** Implement a real hashing algorithm (like BCrypt) for secure password storage.
- **Database Migration:** Replace the CSV file system with a relational database (like SQLite or SQL Server) using Entity Framework Core.
- **New UI:** Re-platform the logic into a new graphical application using WPF or .NET MAUI.



# Conclusion

## Reflection:

- This project successfully models a complex system in a simple console environment. It proves that with a strong architecture, even a console app can be powerful, maintainable, and user-friendly.
- **Key Takeaways (Skills Developed):**
  - **Advanced OOP in C#:** Practical application of Inheritance, Polymorphism, and Encapsulation.
  - **Data Persistence:** Robust file handling (System.IO) and data serialization to CSV.
  - **Clean Architecture:** The value of separating concerns (Model vs. Logic vs. UI).
  - **Reusable Components:** Building a modular UI library for future console projects.

# **THANK YOU!**