

Performance Testing

Practicalities testing web applications

Gabi Kis - UBB - March 2021

Here are the main topics:

- Intro
 - Why performance testing
 - Performance testing types

- Web page performance analysis
 - GoodBest practices
 - Tools & Demo

- Load testing
 - Requirements gathering
 - What and how to script
 - Configure for execution (and run)
 - Load testing demo
 - Interpret and report results

Q&A anytime

Intro

"Performance testing is a testing practice performed to determine how a system performs in terms of responsiveness and stability under a particular workload." – Wikipedia.

NFR - Performance Testing

- Functional vs. Non Functional Requirements
 - Functional requirements describe what the system should do
 - Non-functional requirements describe how the system should behave

Why?

- Demonstrate that system meets performance criteria
- Find which parts perform badly find bottlenecks
- Improve overall performance of the system

What?

- Performance specifications
- Concurrency/throughput
- Server response time
- Other ...

Performance Testing Types

Load

- under expected specific load
- find bottlenecks

Stress

- above expected load
- upper limits of capacity
- determine the breaking point

Spike

- short period of time
- extreme load
- recovery of the system

Volume

- large volume/amount of data
- check performance with large data

Endurance/Soak

- long periods of time
- memory leaks
- performance degradation
- reliability of the system

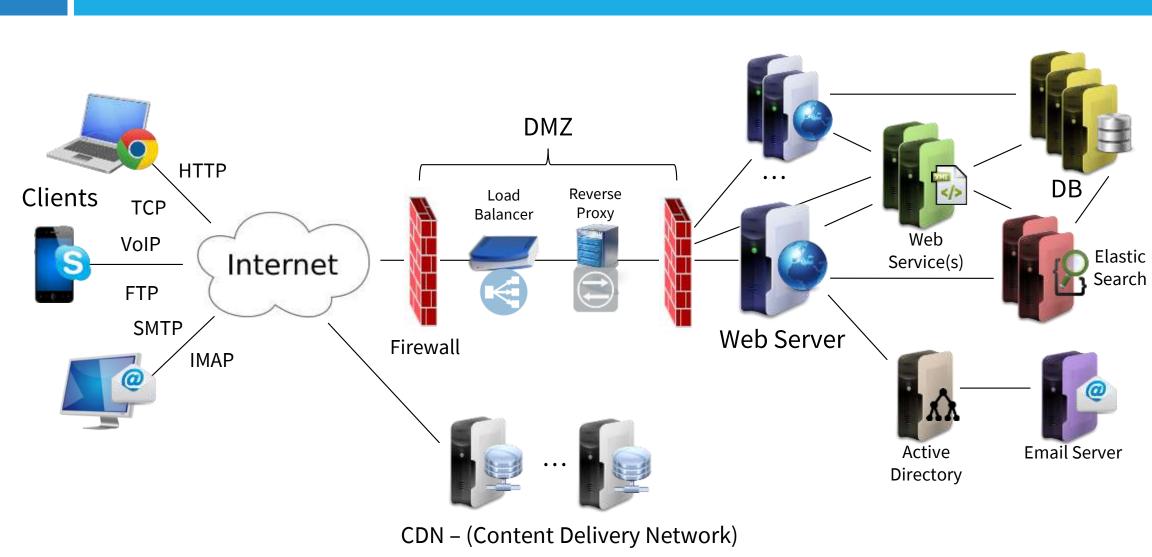
Scalability

- ability to handle a growing amount
- □ scale up, scale out

Application Network Architecture

> The architecture of the application plays an important role in the load testing approach.

Application Network Architecture



Web Page Performance Analysis

- Analyze the content of a web page
- > Generate suggestions to make that page faster

Web Page Performance Analysis

Good practices

- Minify HTML / CSS / JavaScript
- Prioritize visible content
- Avoid landing page redirects
- Leverage browser caching
- Optimize images
- Enable compression
- Remove Render-Blocking JavaScript





PageSpeed Insights

Online / Free

Web Page Performance Analysis

DEMO





PageSpeed Insights

Load Testing

To understand the behavior of the system under a specific expected load (e.g. multiple users).

Load Testing - Tools



- Open source Java application
- Designed to load test functional behavior and measure performance



- Open-source load and performance testing framework
- Based on Scala, Akka and Netty



- Open source load testing tool
- Uses Python to define user behavior

Steps for performance (load) testing

- Gather requirements
- □ Define scenario(s) user journey
- Implement scenario write JMeter script
- □ Configure script for execution
- Configure environment
- Run (on different configurations if needed)
- Interpret and analyze results
- Report findings and possible improvements

Requirements gathering

Discovery questions:

- What is the type of the application? (web, mobile, desktop)
- What is the scope of performance testing? (benchmarking, bottlenecks ...)
- Is the application live? Can we access analytics data?
- □ Is the environment hardware and software configuration equivalent with Live?
 - Is the environment fully scaled?
 - Is the DB loaded with similar or live-like data type and data size?
- What is the number of expected concurrent users? (analytics or estimate)
- Are there any specific metrics or specific scenarios/tests to be targeted?

Define scenario(s) – user journey

Based on:

- What the client is looking for (response times, bottlenecks, ...)
- Web analytics as close as possible to real usage
- Requests distribution
- Scenarios distribution
- Dynamic and randomized
- Environment servers and server types
- With or without authentication, multiple users, user types, user roles
- User behavior (pause between actions as real users would)
- New vs. returning users (cache and cookies)

Load testing – CONFIG & RUN

Configure for execution and run

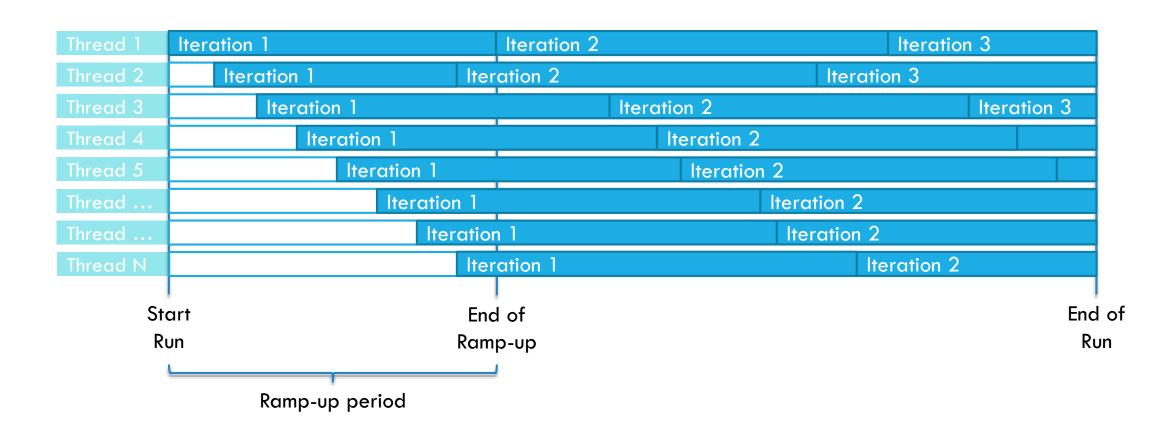
- Controlled and monitored environment (server and client)
- Dedicated environment (reduce noise/load from other users)
- Live-like configuration (hardware and software)
- Application data setup consistent (DB data, users)
- Simulate real users usage (pause between actions)
- Comparable results (use a baseline)
- For high loads use:
 - Lightweight tool configuration (e.g. CLI)
 - Distributed execution

Load testing – CONFIG & RUN

RUN Configuration

- Number of threads / users
- □ Ramp-up time
- Execution duration
- □ Timer(s)
- Cookies
- Cache
- Headers
- Request defaults

Threads, Iterations, Users & Ramp-up



Load Testing

DEMO



Load testing – RESULTS

Interpret results, suggest improvements

- Gather results and monitoring data
- Track script and execution notes (environment, configuration info)
- Plot results (e.g. average response time / # of threads)
- Historical comparison (previous builds)
- Summarize findings on each result type (load times, bottlenecks, errors, improvements, performance degradation)
- Include an executive summary

Some cool statistics





SALES

79% of customers who report dissatisfaction with website performance are less likely to buy from that same site again.



MOBILE USERS

64% of smartphone users expect pages to load in less than 4 seconds.



CUSTOMER

47% of customers expect a webpage to load in 2 seconds or less.



SPEED AFFECTS REVENUE

If your site makes \$100,000/day, 1 second improvement in page speed brings \$7,000 daily.



SEO

1 second delay in page load time means 11% loss of page views.



CONVERSION

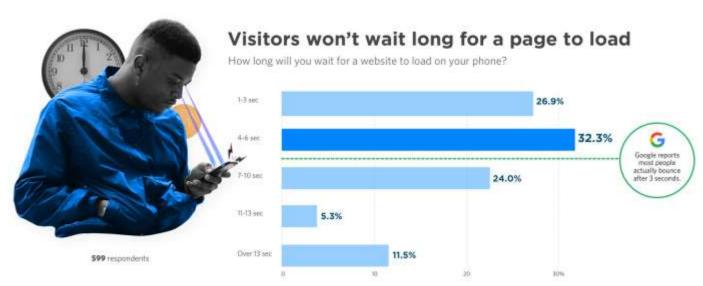
1 second delay means a 7% reduction in conversions.

Source: uxplanet.org Source: hubspot.com

Some cool statistics

Most marketers' landing pages don't hit acceptable speeds





Questions & Answers Session



Takeaways

 Cannot cover everything, therefore, a subset of journeys/pages can be used and balanced based on the real/estimated usage.

Configure and adjust the testing based on the real usage of the application and the behavior of the end-users.

References

PageSpeed Insights - https://developers.google.com/speed/pagespeed/insights/

JMeter - https://jmeter.apache.org/download_imeter.cgi

JMeter Plugins - https://imeter-plugins.org/

Blaze Demo: http://www.blazedemo.com/

Thanks!

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Summer Internships

JS

In the JS Department you will learn and then code, code, code.

Duration: 4-6 weeks

Technologies used: Vanilla JavaScript & ES6+, React, Material-UI, NodeJS and others.



In the **Testing Department** you'll learn about manual testing & test automation.

Duration: 4 weeks

Technologies used: Selenium Webdriver, JAVA/C#.



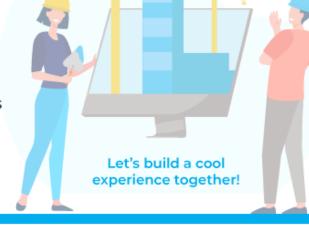
In the .NET Department we'll build an app together.

You'll be part of: - The Front-End Team & you need to know: Vanilla JS, jquery, CSS, HTML.

or

The Back-End Team & you need to know:
Relational Databases, C#/.NET, OOP/Design.

Duration: 6-8 weeks



You can either choose **the development side** (JS or/and .NET internship) or **the testing side**. Find our internships at **evozon.recruitee.com** and apply to the one of your liking.

Application deadline: April 26, 2021

