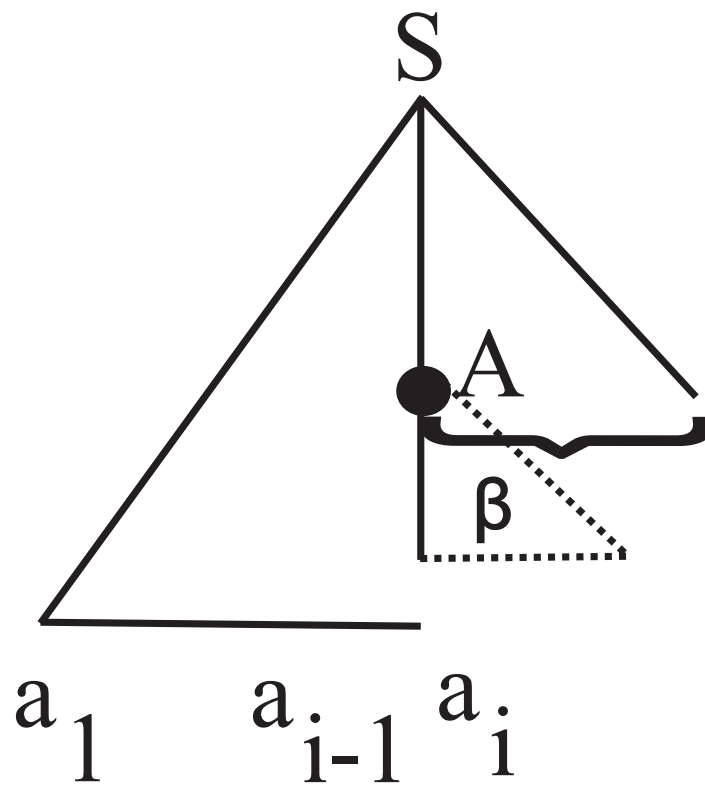


LL(1) Parser



Linear algorithm

FIRST_k

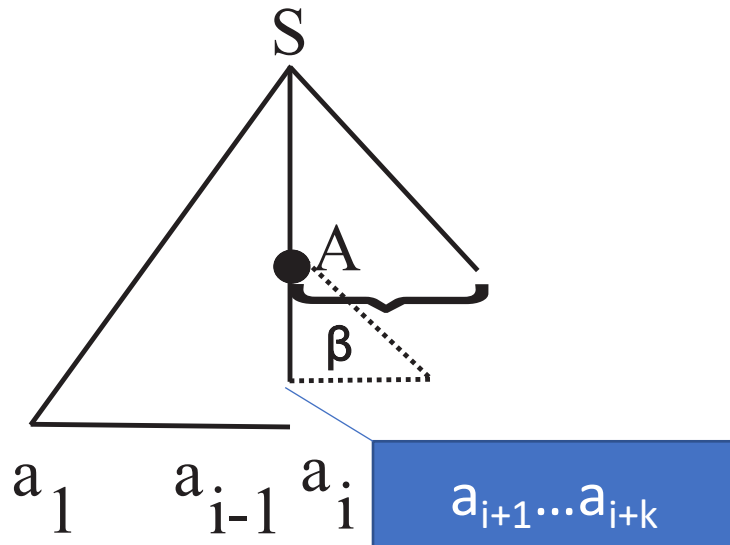
- \approx first k terminal symbols that can be generated from α

FOLLOW_k

- \approx next k symbols generated after/ following A

LL(k)

- L = left (sequence is read from left to right)
- L = left (use leftmost derivation)
- Prediction of length k



LL(k) Principle

- In any moment of parsing, action is uniquely determined by:
- Closed part ($a_1...a_i$)
- Current symbol A
- Prediction $a_{i+1}...a_{i+k}$ (length k)

Definition

- *A cfg is $LL(k)$ if for any 2 leftmost derivation we have:*

$$1. S \xRightarrow{*}_{st} wA\alpha \Rightarrow_{st} w\beta\alpha \xRightarrow{*}_{st} wx;$$

$$2. S \xRightarrow{*}_{st} wA\alpha \Rightarrow_{st} w\gamma\alpha \xRightarrow{*}_{st} wy;$$

such that $FIRST_k(x) = FIRST_k(y)$ then $\beta = \gamma$.

Theorem

The necessary and sufficient condition for a grammar to be LL (k) is that for any pair of distinct productions of a nonterminal ($A \rightarrow \beta$, $A \rightarrow \gamma, \beta \neq \gamma$) the condition holds:

$$\text{FIRST}_k(\beta\alpha) \cap \text{FIRST}_k(\gamma\alpha) = \emptyset, \forall \alpha \quad \text{such that} \quad S \xRightarrow{*} uA\alpha$$

Theorem: A grammar is LL(1) if and only if for any nonterminal A with productions $A \rightarrow \alpha_1 \mid \alpha_2 \mid \dots \mid \alpha_n$, $\text{FIRST}(\alpha_i) \cap \text{FIRST}(\alpha_j) = \emptyset$ and if $\alpha_i \Rightarrow \varepsilon$, $\text{FIRST}(\alpha_i) \cap \text{FOLLOW}(A) = \emptyset$, $\forall i, j = 1, n, i \neq j$

LL(1) Parser

- Prediction of length 1
- Steps:
 - 1) construct FIRST, FOLLOW
 - 2) Construct LL(1) parse table
 - 3) Analyse sequence based on moves between configurations

Executed 1 time

Step 2: Construct LL(1) parse table

- Possible action depend on:
 - Current symbol $\in \mathbf{N} \cup \Sigma$
 - Possible prediction $\in \Sigma$
- Add a special character “\$” ($\notin \mathbf{N} \cup \Sigma$) – marking for “empty stack”

= > table:

- One line for each symbol $\in \mathbf{N} \cup \Sigma \cup \{\$\}$
- One column for each symbol $\in \Sigma \cup \{\$\}$

Rules LL(1) table

1. $M(A, a) = (\alpha, i), \forall a \in FIRST(\alpha), a \neq \epsilon, A \rightarrow \alpha$ production in P with number i
 $M(A, b) = (\alpha, i),$ if $\epsilon \in FIRST(\alpha), \forall b \in FOLLOW(A), A \rightarrow \alpha$ production in P with number i
2. $M(a, a) = pop, \forall a \in \Sigma;$
3. $M(\$, \$) = acc;$
4. $M(x, a) = err$ (error) otherwise i.

Remark

A grammar is LL(1) if the LL(1) parse table does NOT contain conflicts – there exists at most one value in each cell of the table $M(A,a)$

Step 3: Definire configurations and moves

- INPUT:

- Language grammar $G = (N, \Sigma, P, S)$
- LL(1) parse table
- Sequence to be parsed $w = a_1 \dots a_n$

- OUTPUT:

If ($w \in L(G)$) ***then* string of productions**
***else* error & location of error**

LL(1) configurations

(α, β, π)

where:

- α = input stack
- β = working stack
- π = output (result)

Initial configuration:
 $(w\$, S\$, \varepsilon)$

Final configuration:
 $(\$, \$, \pi)$

Moves

1. Push – put in stack

$(ux, A\alpha$, $\pi) \vdash (ux, \beta\alpha$, $\pi i)$, if $M(A, u) = (\beta, i)$;$$

(pop A and push symbols of β)

2. Pop – take off from stack (from both stacks)

$(ux, a\alpha$, $\pi) \vdash (x, \alpha$, $\pi)$, if $M(a, u) = \text{pop}$$$

3. Accept

$(\$, \$, \pi) \vdash acc$

4. Error - otherwise

Algorithm LL(1) parsing

- INPUT:

- LL(1) table with NO conflicts;
- G –grammar (productions)
- Input sequence $w = a_1a_2 \dots a_n$

- OUTPUT:

- sequence accepted or not?
- If yes then string of productions

Algorithm LL(1) parsing (cont)

```
alfa := w$; beta := S$; pi :=  $\epsilon$ ;  
go := true;
```

```
while go do  
  if M(head(beta), head(alfa)) = (b, i) then  
    pop(beta); push(beta, b); add(pi, i)  
  else  
    if M(head(beta), head(alfa)) = pop then  
      pop(beta); pop(alfa);  
    else  
      if M(head(beta), head(alfa)) = acc then  
        go := false; s := "acc";  
      else go := false; s := "err";  
      end if  
    end if  
  end if  
end while
```

```
if s == "acc" then  
  write("Sequence accepted");  
  write(pi)  
else  
  write(" Sequence not accepted")
```

Remarks

1) LL(1) parser provides location of the error

2) Grammars can be transformed to be LL(1)

example:

$I \rightarrow \text{if } C \text{ then } S \mid \text{if } C \text{ then } S \text{ else } S$ // is not LL(1)

$I \rightarrow \text{if } C \text{ then } S \ T$

$T \rightarrow \varepsilon \mid \text{else } S$ // is LL(1)

Play time!!!

- Teams: 1 – 5
- Each team complete the pattern and then present in front of course

3-2-1 – LL(1) parser

- Make a list with **3 ideas** that have been presented at course

1. a

2. A

3. a

- Make a list with **2 examples** :

1. A

2. A

- Ask **1 question**:

1. ?