

Prepared by:  
**Noha Shehab**

Updated and presented by:  
**Kareem Saeed**

Teaching Assistant  
Information Technology Institute (ITI)

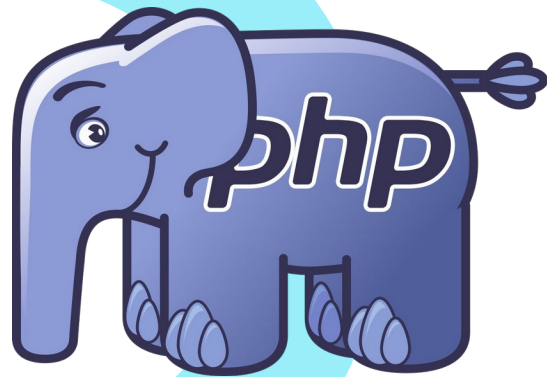


# Agenda

- History of PHP.
- Why PHP?
- What do we need? (LAMP Overview)
- Installing LAMP
- PHP Overview (Variables, Constants, Flow control, ....)



History of



# History



**1994**

PHP originally stood for "personal home page". PHP development began by the Danish/Greenlandic programmer **Rasmus Lerdorf**



**1997**

- Zeev Suraski and Andi Gutmans, two Israeli developers at the Technion IIT, rewrote the parser and formed the base of PHP 3, changed the name to PHP: Hypertext Preprocessor



**1999**

They started a new rewrite of PHP's core, producing the Zend Engine, They also founded Zend Technologies



- PHP 8.0 is a major update of the PHP language.
- It contains many new features and optimizations,, JIT, and improvements in the type system, error handling, and consistency.

# WHY PHP?

- Ease of Learning PHP.
- Object-Oriented Support
- Availability of Support and Documentation
- PHP runs on different platforms (Windows, Linux, Unix, Mac OS X, etc.)
- PHP is compatible with almost all servers used today (Apache, IIS, etc.)
- PHP has support for a wide range of databases
- PHP is an open-source scripting language.  
[www.php.net](http://www.php.net)



# Some facts about PHP

- PHP page is a file with a .php extension can contain a combination of HTML Tags and PHP scripts.
- PHP recursive acronym for PHP(Hypertext Preprocessor): Hyper HTML to the web browser. A client cannot see the PHP source c



# Some facts about PHP

- PHP is Server-side scripting language: Server-side scripting means that the PHP code is processed on the web server rather than the client machine.
- PHP supports many databases (MySQL and PHP combination is widely used).



# WHAT DO WE NEED?

- Linux (Operating system).
- Installing Apache and Updating the Firewall.
- Installing MySQL.
- Installing PHP.





# WHAT DO WE NEED?

- XAMPP is the most popular PHP development environment.
- XAMPP is a completely free, easy to install Apache distribution containing MariaDB, PHP, and Perl. The XAMPP open source package has been set up to be incredibly easy to install and to use.
- Lamp --> linux apache mysql php
- Wamp --> windows apache mysql php
- Mamp --> mac apache mysql php



# WHAT DO WE NEED?

- LAMP is an acronym for a solution stack of free, open-source software.
- Originally coined from the first letters of
  - #Linux (operating system),
  - #Apache HTTP Server,
  - #MySQL (database software)
  - #Programming language like Perl/PHP/Pythonprincipal components to build available general purpose web server.



# Installation

- LAMP  
<https://bitnami.com/stack/lamp/installer>
- XAMPP  
<https://www.apachefriends.org/index.html>
- PHP –version (7.4)
- Test the running of server by <http://localhost/>



# What is php file?

- PHP files can contain text, HTML, JavaScript code, and PHP code
- PHP code are executed on the server, and the result is returned to the browser as plain HTML
- PHP files have a default file extension of ".php"



# What PHP can do?

- PHP can generate dynamic page content.
- PHP can create, open, read, write, and close files on the server.
- PHP can collect form data.
- PHP can send and receive cookies.
- PHP can add, delete, modify data in your database.
- PHP can restrict users to access some pages on your website.
- PHP can encrypt data.



# EMBEDDING PHP IN HTML

- Simply you can PHP in HTML page by Adding the php tag as the following

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>Welcome PHP</title>
</head>
<body>
  <h1> <center> <?php echo "Welcome to PPH" ?> </center> </h1>

</body>
</html>
```

- The PHP interpreter will run through the script and replace it with the output from the script



# PHP IS A SERVER SIDE

- The PHP has been interpreted and executed on the web server, as distinct from JavaScript and other client-side technologies interpreted and executed within a web browser on a user's machine
- The code that you now have in this file consists of five types of text
  - #HTML
  - #PHP tags
  - #PHP scripts
  - #White spaces
  - #Comments



# PHP TAGS

- XML style  
`<?php echo '<p>Hello!.</p>'; ?>`
- Short style  
`<? echo '<p>Hello!</p>'; ?>`
- SCRIPT style  
`<script language='php'> echo  
    '<p>Hello!.</p>'; </script>`
- ASP style  
`<% echo '<p>Hello!.</p>'; %>`





# PHP TAGS

- XML style

**Is recommended because it can't be closed off by the administrator beside it's portable through systems.**

- Short style

**Is the simplest and follows the style of a Standard Generalized Markup Language (SGML) processing instruction.**

**To use this type you need to enable the `short_open_tag` setting in your config file.**

- SCRIPT style

This tag style is the longest and will be familiar if you've used JavaScript or VBScript.



# PHP TAGS

- ASP.Net style

Is the same as used in Active Server Pages (ASP) or ASP.NET.

You can use it if you have enabled the `asp_tags` configuration setting in `php.ini`.



# PHP STATEMENTS & WHITESPACES

- **Echo** : reserved word to display content in browser,  
`echo '<p>Hello, World!.</p>';`
- each line ends with ( ; )
- Spacing characters such as newlines (carriage returns), spaces, and tabs are known as whitespace.
- Browsers ignore whitespace in HTML. So does the PHP engine.
- `echo 'Hello ';`
- `echo 'World';`
- `echo 'hello ';``echo 'world';` are the same, but the first version is easier to read



# COMMENTS

- C-style, multiline comment that might appear at the start of a PHP script:

```
/* PHP Day01, Insturctor:Noha Shehab, Wish a fruitful  
Journey with PHP ! ^^ */
```

- You can also use single-line comments, either in the C++ like  
**// This is a comment**
- Or like bash script  
**#this is another comment**



# Go Dynamic ...

- Date function will print the current date and time as following

```
echo "<p>Now, Its ";  
echo date('H:i , jS F Y');  
echo "</p>";
```

Hello, World!.

Now, Its 17:56 , 22nd March 2021



# Form Variables

- You may be able to access the contents of the field in the following ways:

**\$field\_name:** Short style (`$field_name`) is convenient but requires the `register_globals` configuration setting be turned on.

**Medium style** involves retrieving form variables from one of the arrays `$_POST`, `$_GET` or `$_REQUEST`



# ACCESSING FORM VARIABLES

```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Title</title>
</head>
<body>
    <form action="form.php" method="GET" >
        <input type="text" name="name">
        <input type="password" name="password">
        <input type="submit" >
    </form>
</body>
</html>
```

```
var_dump($_GET);
```

C:\wamp64\www\PHPSmart\Day01\form.php:3:

**array** (size=2)

'name' => string 'noha.a.shehab@gmail.com' (length=23)

'password' => string 'tDZpZDrqxf7!SZS' (length=15)



# VARIABLES AND LITERALS

- Value itself is a literal.
- There are two kinds of strings:
  - #Double quotation
  - #Single quotation.
- PHP tries to evaluate strings in double quotation marks, resulting in the behavior shown earlier.
- Single-quoted strings are treated as true literals.





# VARIABLES AND LITERALS

- There is also a third way of specifying strings using the heredoc syntax.

```
echo <<<theEnd  
Line 1  
Line 2  
Line 3  
theEnd;
```

# UNDERSTANDING IDENTIFIERS

- Identifiers are the names of variables .
- You need to be aware of the simple rules defining valid identifiers:
  - #Identifiers can be of any length and can consist of letters, numbers, and under-scores.
  - #Identifiers cannot begin with a digit.
  - #In PHP, identifiers are case sensitive.

A variable can have the same name as a function. This usage is confusing.



# PHP Variables

- Variable can have short names (like x and y) or more descriptive names (age, carname, totalvolume).
- **Rules for PHP variables:**
  - #A variable starts with the \$ sign, followed by the name of the variable
  - #A variable name must begin with a letter or the underscore character
  - #A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and \_)
  - #A variable name should not contain spaces
  - #Variable names are case sensitive (\$y and \$Y are two different variables)



# Declare your first variable

- PHP has no command for declaring a variable.
- A variable is created the moment you first assign a value to it:  
`$txt="Hello world!";`  
`$x=5;`
- After the execution of the statements above, the variable txt will hold the value Hello world!, and the variable x will hold the value 5.
- Note: When you assign a text value to a variable, put quotes around the value.

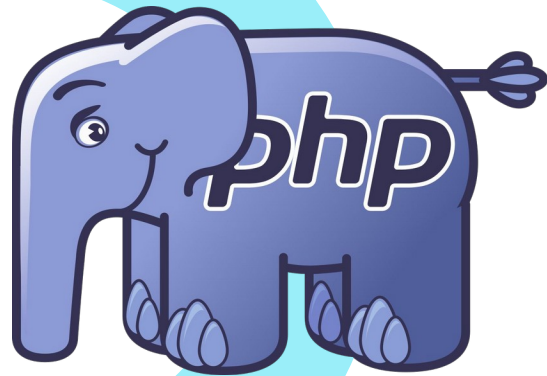


# PHP is a Loosely Typed Language

- In the example above, notice that we did not have to tell PHP which data type the variable is.
- PHP automatically converts the variable to the correct data type, depending on its value.
- In a strongly typed programming language, we will have to declare (define) the type and name of the variable before using it.



# Variable Scope



# Variable Scope

- The scope of a variable is the part of the script where the variable can be referenced/used.
- PHP has four different variable scopes:
  - Local
  - Global
  - Static
  - Parameter
  - Constants
  - SuperGlobal



# Local Scope

- A variable declared within a PHP function is local and can only be accessed within that function:

```
$x=5; // global scope
function myTest(){
    $y=5
    echo $y; // local scope
}
myTest();
```



# Global Scope

- A variable that is defined outside of any function, has a global scope.
- Global variables can be accessed from any part of the script, EXCEPT from within a function.
- To access a global variable from within a function, use the global keyword.



# Global Scope

```
$x=5; // global scope
function myTest(){
    $y=5;
    echo $y; // local scope
    global $x;
    $x= 15;
    var_dump($x); // 15
}
myTest();

var_dump($x); //15
```



# Static Scope

- When a function is completed, all of its variables are normally deleted. However, sometimes you want a local variable to not be deleted.
- To do this, use the static keyword when you first declare the variable:

```
function testStaticFunction(){  
    static $m;  
    $m ++;  
    var_dump($m);  
}  
testStaticFunction(); #1  
testStaticFunction(); #2  
testStaticFunction(); #3
```



# Constants

- You can define these constants using the define function, or Const keyword.
- One important difference between constants and variables is
- that when you refer to a constant, it does not have a dollar sign
- in front of it. If you want to use the value of a constant, use its
- name only.

```
define("CONSTANT","Hello world from PHP");  
const TEST="Welcome";  
echo CONSTANT; // Hello world from PHP  
echo TEST; // Welcome
```



# Parameter scope

- A parameter is a local variable whose value is passed to the function by the calling code.
- Parameters are declared in a parameter list as part of the function declaration:

```
function parameterScope($var){  
    echo $var;  
}  
parameterScope(5); //5  
$name= "Noha";  
parameterScope($name); // Noha
```



# Super global

Super global or auto global and can be seen everywhere, both inside and outside functions.

Check the following:

`$_GET`: An array of variables passed to the script via the GET method.

`$_POST`: An array of variables passed to the script via the POST method.

`$_REQUEST`: An array of all user input including the contents of input including `$_GET`, `$_POST` & `$_COOKIE`

`$_COOKIE`: An array of cookie variables

`$_FILES`: An array of variables related to file uploads

`$_SESSION`: An array of session variables



# Variables scoping summary

The six basic scope rules in PHP are as follows:

- Global variables declared in a script are visible throughout that script, but not inside functions.
- Global Variables inside functions refer to the global variables of the same name.
- Static variables created inside functions are invisible from outside the function but keep their value between one execution of the function and the next.
- Variables created inside functions are local to the function and cease to exist when the function terminates.



# Variables scoping summary

- Built-in super global variables are visible everywhere within a script.
- Constants, once declared, are always visible globally; that is, they can be used inside and outside functions.





# Echo & Print

In PHP there is two basic ways to get output: echo and print.

There are some differences between echo and print:

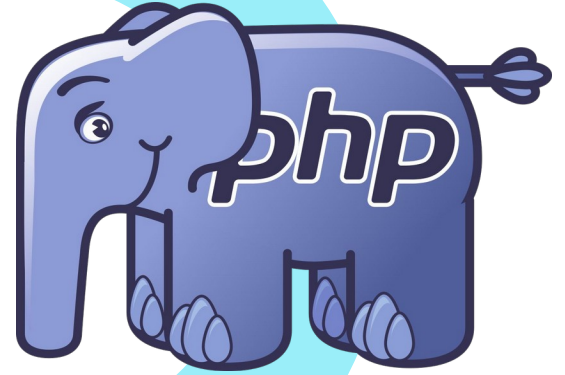
- echo - can output one or more strings
- print - can only output one string, and returns always 1

```
echo "<h2>PHP is fun!</h2>";  
echo "Hello world!<br>";  
echo "This", " string", " was", " made", " with multiple  
parameters.";  
$var="PHP Day01";  
print ($var) ; # "PHP Day01"
```

Tip: echo is marginally faster compared to print as echo does not return any value.



# Variables' datatypes



# Variables' data types

- A variable's type refers to the kind of data stored in it
- PHP supports the following basic data types:
  - Integer—Used for whole numbers
  - Float (also called double)—Used for real numbers
  - String—Used for strings of characters
  - Boolean—Used for true or false values
  - Array—Used to store multiple data items
  - Object—Used for storing instances of classes
  - NULL
  - Resource--Reference to external source of data



# Variable casting

- You can pretend that a variable or value is of a different type by using a type cast.
- You simply put the temporary type in parentheses in front of the variable you want to cast.
- For example, you could have declared the two variables from the preceding section using a cast:

```
$var1 = 0;  
$var2 = (float)$var1;
```



# Variable of variable

- PHP provides one other type of variable: **the variable of variable**.
- Variable variables enable you to change the name of a variable dynamically.
- For example, you could set  
`$varname= 'age';`
- You can replace `$$varname` with `$age`. For example, you can set the value of `$age` as follows:  
`$$varname= 5;`
- This is exactly equivalent to  
`$age= 5;`



# Arithmetic operators

- Arithmetic operators are straightforward; they are just the normal mathematical operators.
- With each of these operators, you can store the result of the operation, as in this example:

**`$result = $a + $b;`**



# Arithmetic operators

Operator	Name	Example	Result
+	Addition	$\$x + \$y$	Sum of $\$x$ and $\$y$
-	Subtraction	$\$x - \$y$	Difference of $\$x$ and $\$y$
*	Multiplication	$\$x * \$y$	Product of $\$x$ and $\$y$
/	Division	$\$x / \$y$	Quotient of $\$x$ and $\$y$
%	Modulus	$\$x \% \$y$	Remainder of $\$x$ divided by $\$y$
**	Exponentiation	$\$x ** \$y$	Result of raising $\$x$ to the $\$y$ 'th power



# Operators

- You can use the string concatenation operator to add two strings and to generate and store a result much as you would use the addition operator to add two numbers:

```
$a = "Hello, ";  
$b = "World!";  
$result = $a.$b; // Hello, World
```

- The \$result variable now contains the string “Hello, World!”





# Comparison operators

Expression	Meaning	Example Illustrate
==	Equal	<code>\$x == \$y</code> Returns true if <code>\$x</code> is equal to <code>\$y</code>
===	Identical	<code>\$x === \$y</code> Returns true if <code>\$x</code> is equal to <code>\$y</code> , and they are of the same type
!=	Not equal	<code>\$x != \$y</code> Returns true if <code>\$x</code> is not equal to <code>\$y</code>
<>	Not equal	<code>\$x &lt;&gt; \$y</code> Returns true if <code>\$x</code> is not equal to <code>\$y</code>
!==	Not identical	<code>\$x !== \$y</code> Returns true if <code>\$x</code> is not equal to <code>\$y</code> , or they are not of the same type
>	Greater than	<code>\$x &gt; \$y</code> Returns true if <code>\$x</code> is greater than <code>\$y</code>
<	Less than	<code>\$x &lt; \$y</code> Returns true if <code>\$x</code> is less than <code>\$y</code>
>=	Greater than or equal to	<code>\$x &gt;= \$y</code> Returns true if <code>\$x</code> is greater than or equal to <code>\$y</code>
<=	Less than or equal to	<code>\$x &lt;= \$y</code> Returns true if <code>\$x</code> is less than or equal to <code>\$y</code>
<=>	Spaceship	<code>\$x &lt;=&gt; \$y</code> Returns an integer less than, equal to, or greater than zero, depending on if <code>\$x</code> is less than, equal to, or greater than <code>\$y</code> . Introduced in PHP 7



# Combined operators

Combined assignment operators exist for each of the arithmetic operators and for the string concatenation operator.

Assignment Same as...Description		
<code>x = y</code>	<code>x = y</code>	The left operand gets set to the value of the expression on the right
<code>x += y</code>	<code>x = x + y</code>	Addition
<code>x -= y</code>	<code>x = x - y</code>	Subtraction
<code>x *= y</code>	<code>x = x * y</code>	Multiplication
<code>x /= y</code>	<code>x = x / y</code>	Division
<code>x %= y</code>	<code>x = x % y</code>	Modulus
<code>\$a.= \$b</code>	<code>\$a= \$a.\$b</code>	Concatination



# Pre/Post-increment.

- The pre-and post-increment (++) and decrement (--) operators are similar to the += and -= operators, but with a couple of twists.
- Example:

```
$a=4;  
echo ++$a; //echo 5 , value of $a = 5  
$a=4;  
  
echo $a++; //echo 4 , value of $a = 5  
echo --$a; //
```

# Reference operator

- The reference operator (& an ampersand) can be used in conjunction with assignment.

```
$a = 5;  
$b = $a;
```

- These code lines make a second copy of the value in \$a and store it in \$b. If you subsequently change the value of \$a, \$b will not change:

```
$a = 7; // $b will still be 5
```

- You can avoid making a copy by using the reference operator. For example,

```
$a = 5;  
$b = &$a;  
$a = 7; // $a and $b are now both 7
```



# Reference tip.

References can be a bit tricky.

Remember that a reference is like an alias rather than like a pointer.

Both `$a` and `$b` point to the same piece of memory. You can change this by unsetting one of them.



# Logical operators

The logical operators combine the results of logical conditions. \$a, is between 0 and 100. using the AND operator, as follows: **`$a >= 0 && $a <=100`**

Operator	Name	Example	Result
and	And	\$x and \$y	True if both \$x and \$y are true
or	Or	\$x or \$y	True if either \$x or \$y is true
xor	Xor	\$x xor \$y	True if either \$x or \$y is true, but not both
&&	And	\$x && \$y	True if both \$x and \$y are true
	Or	\$x    \$y	True if either \$x or \$y is true
!	Not	!\$x	True if \$x is not true



# Error suppression operator @

- The error suppression operator (@) can be used in front of any expression that is, any thing that generates or has a value.

```
$a = @(25/0);  
var_dump($a); // INF  
  
$b= 44/0;  
var_dump($b);  
// Warning: Division by zero in on line 77
```

- Without the @ operator, this line generates a divide by zero warning. With the operator included, the error is suppressed



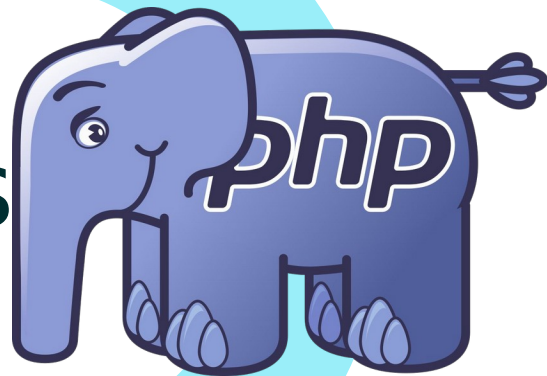
# The execution operator ``

- The execution operator is really a pair of operators a pair of backticks (``) in fact.
- The backtick is not a single quotation mark;
- It is usually located on the same key as the ~ (tilde) symbol on your keyboard.

```
$out = `ls -la`;  
echo $out;
```



# Variables' functions



# Variable functions

- **gettype(\$var)**

It determines the type and returns a string containing the **type name**: bool, int, double (for floats), string, array, object, resource, or NULL.

It returns **unknown type** if it is not one of the standard types.

- **Settype(\$var, "datatype")**

you pass it a variable for which you want to change the type and a string containing the new type for that variable from the previous list.

```
$num="10";  
settype($num, "int");  
echo gettype($num); // Integer
```



# Common variables functions

- `is_array()`: Checks whether the variable is an array.
- `is_double()`, `is_float()`, `is_real()` (All the same function): Checks whether the variable is a float.
- `is_long()`, `is_int()`, `is_integer()` (All the same function): Checks whether the variable is an integer.
- `is_string()`: Checks whether the variable is a string.
- `is_bool()`: Checks whether the variable is a boolean.



# Common variables functions

- `is_object()`: Checks whether the variable is an object.
- `is_resource()`: Checks whether the variable is a resource.
- `is_null()`: Checks whether the variable is null.
- `is_scalar()`: Checks whether the variable is a scalar, that is, an integer, boolean, string, or float.
- `is_numeric()`: Checks whether the variable is any kind of number or a numericstring.



# Common variables functions

- **isset()**: function takes a variable name as an argument and returns true if it exists and false otherwise.
- You can also pass in a comma-separated list of variables, and `isset()` will return true if all the variables are set.
- You can wipe a variable out of existence by using its companion function, **unset()**.



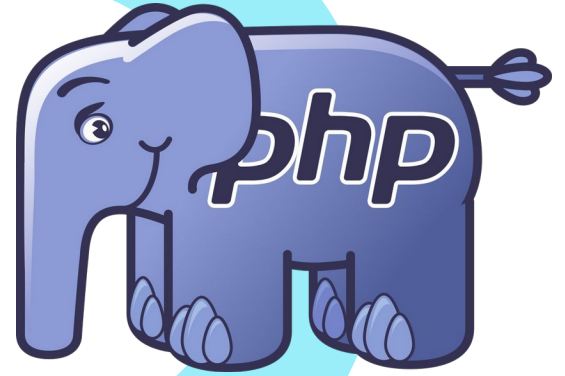
# Common variables functions

**empty():** function checks to see whether a variable exists and has a nonempty, nonzero value; it returns true or false accordingly.

**is\_callable():** Checks whether the variable is the name of a valid function.



# Flow control & Looping



# Flow Control

- If condition
- Switch case
- for
- Foreach
- Break, continue, exit.
- While
- Do while





# If condition

```
if (condition) {  
    code to be executed if this condition is true;  
}  
elseif(condition) {  
    code to be executed if first condition is false and this  
condition is true;  
}  
else {  
    code to be executed if all conditions are false;  
}
```



# Switch case

```
switch (n) {  
  case label1:  
    code to be executed if n=label1;  
    break;  
  case label2:  
    code to be executed if n=label2;  
    break;  
  case label3:  
    code to be executed if n=label3;  
    break;  
  ...  
  default:  
    code to be executed if n is different from all labels;  
}
```

php



# For, Foreach

```
for( expression1; condition; expression2){  
    expression3;  
}
```

```
foreach ($array as $value) {  
    echo $value;  
}
```



# While, do-while

- The while loop executes a block of code as long as the specified condition is true.

**while (condition is true) {  
    code to be executed;}**

- The do...while loop will always execute the block of code once, it will then check the condition, and repeat the loop while the specified condition is true.

```
$x= 1000;  
do{  
    print("welcome to do while looping");  
}while($x<10);
```



# Break, continue, Exit

- If you want to jump to the next loop iteration, you can instead use the continue statement.

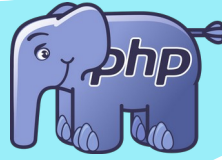
```
for($i=0;$i<10; $i++){  
    echo "We need the break!"  
    if($i==4) break;  
}
```

```
for($i=0;$i<10; $i++){  
    echo "We need the break! ";  
    if($i==4) continue;  
}
```

- Exit:  
 #exit; or exit();  
 #If you want to finish executing the entire PHP script, you can use exit. This approach is typically useful when you are performing error checking



# Lab 01



Construct this form in html,  
send the data to the PHP Server

Registration

http://localhost/registration.php

First Name

Last Name

Address

Country

Gender ☐ Male ☐ Female

Skills ☐ PHP ☒ J2SE  
☒ MySQL ☐ PostgreSQL

Username

Password

Department

Ch686a  Please Insert the code the below box



# Lab 01



Construct and send a mail with the provided data

Review

← → × 🏠  🔍

Thanks (Mr. or Miss selected by the gender type!) First Name + Last Name


Please Review Your Information:

Name: XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

Address: XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

Yor Skills: XXXXXXXXXX  
XXXXXXXXXX

Department: XXXXXXXXXX





# Thanks ^^

Kareem Saeed  
kareemmorsy30@gmail.com