

ACM ICPC 2017 - Amritapuri Regional

Presentation of solutions

1. Coder Life Matters
2. Quadratic Functions
3. A Few Laughing Men
4. Nested Candy Boxes
5. Crypto Trading
6. Poetic Word
7. Magic Board
8. Longest Races
9. Drunk Man in Large City
10. Sliding Puzzle
11. A Simple Polygon

Easy

Easy

Easy

Easy-medium

Medium

Medium

Medium

Med-Hard

Hard

Hard

Hard

Problem 1

Coder Life Matters

Author: Praveen Dhinwa

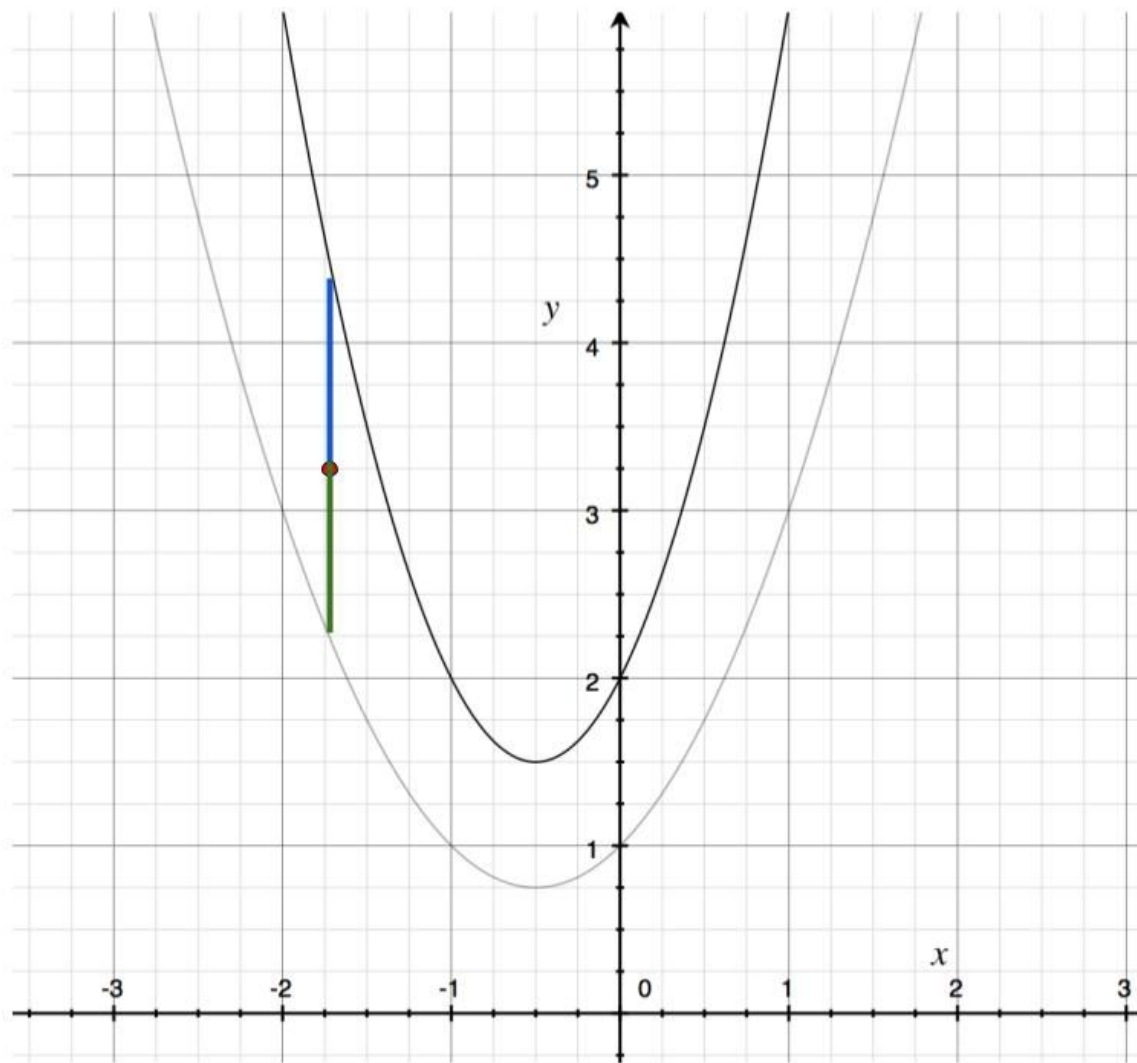
- Brute force
- For each i ,
check if all $a[j]$ are 1
for j in $[i..(i + 5)]$.

Problem 2

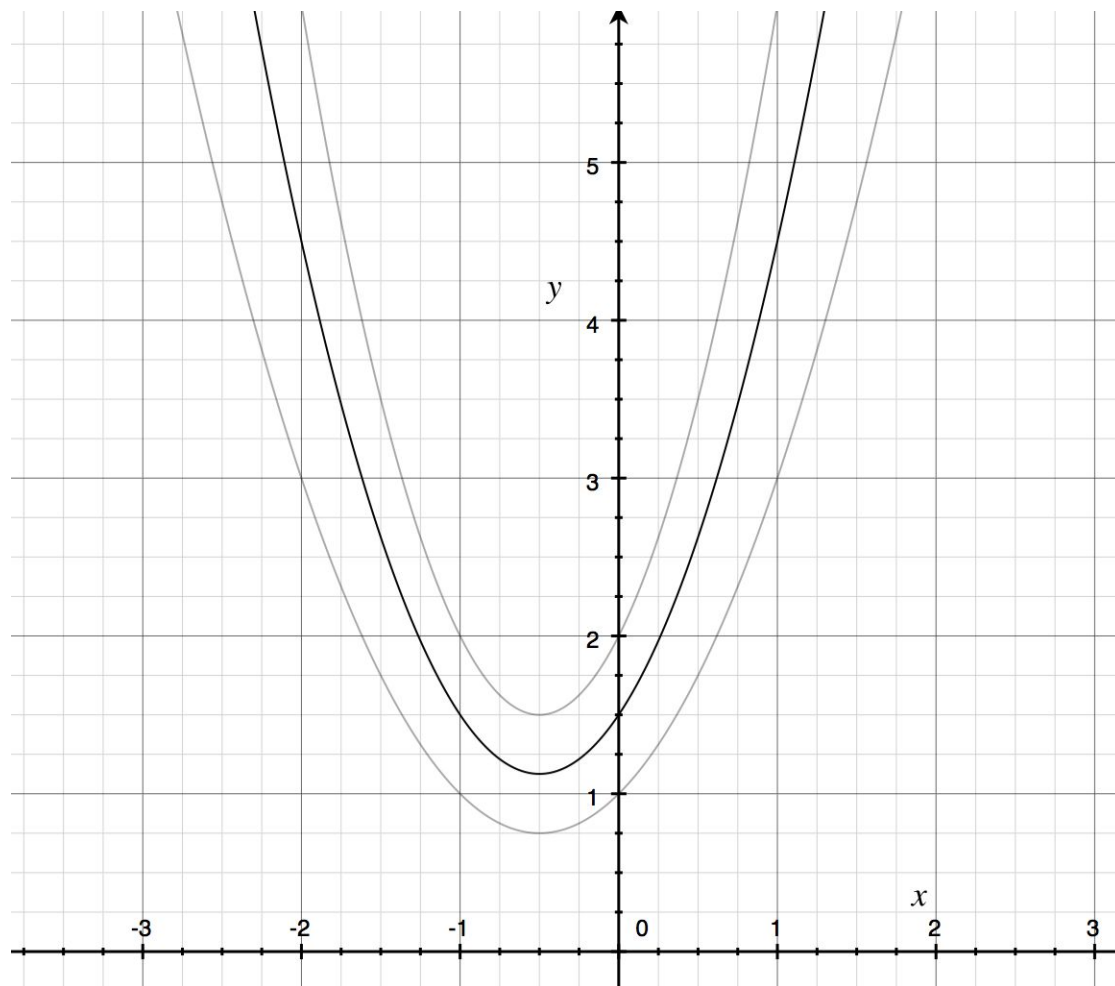
Quadratic Functions

Author: Vaibhav Tulsyan

- Observation 1: $h(x)$ should lie between $f(x)$, $g(x)$



- Observation 2: You can choose any non-intersecting quadratic equation lying between $f(x)$, $g(x)$.



- Final answer is area between the $f(x)$ and $g(x)$ from L to R .
- Area between $f(x)$, $g(x)$ =
 - Area under $f(x)$ - Area under $g(x)$; $f(x) > g(x)$
 - Area under $g(x)$ - Area under $f(x)$; $g(x) > f(x)$

$$\left| \int_L^R f(x) - \int_L^R g(x) \right|$$

$$\left| (A - D)x^3/3 + (B - E)x^2/2 + (C - F)x \right|$$

Problem 3

A Few Laughing Men

Author: Praveen Dhinwa

+1



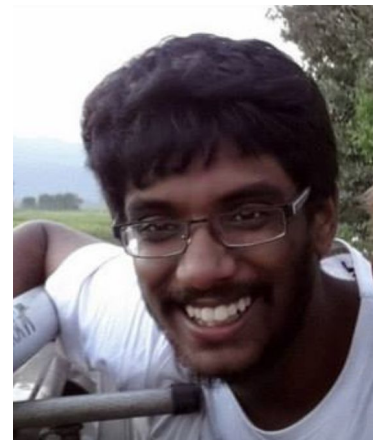
+1



-1



+1



- The intensities which have their corresponding joke type as -1 are irrelevant. So throw them away. Let the rest be in array R.
- R should either form a strictly increasing sequence, or after removing one element it should form a strictly increasing sequence.
- One over-the-top way to check this, is to compute the longest increasing subsequence of this sequence and checking whether it is $\geq |R| - 1$
- The other way is a boring method where you find one offending consecutive pair and spend time and penalties coping with the edge cases.

Problem 4

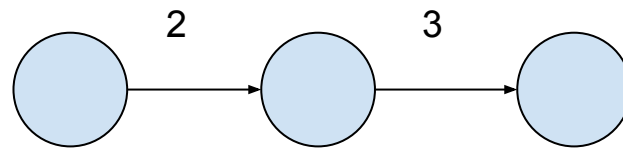
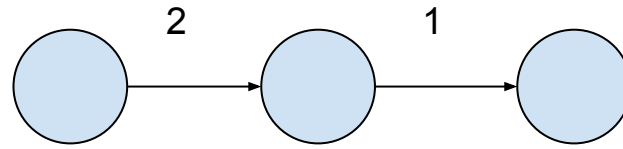
Nested Candy Boxes

Author: Mikhail Tikhomirov

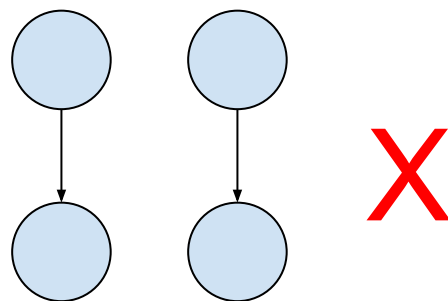
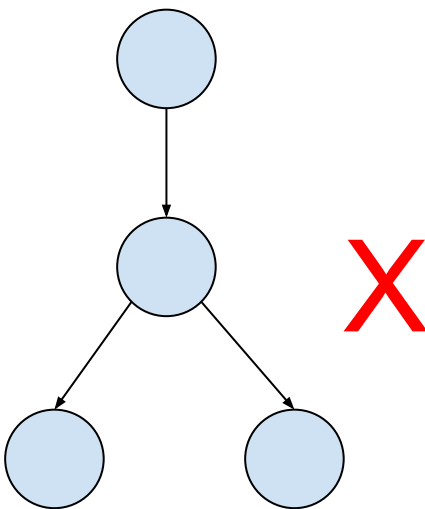
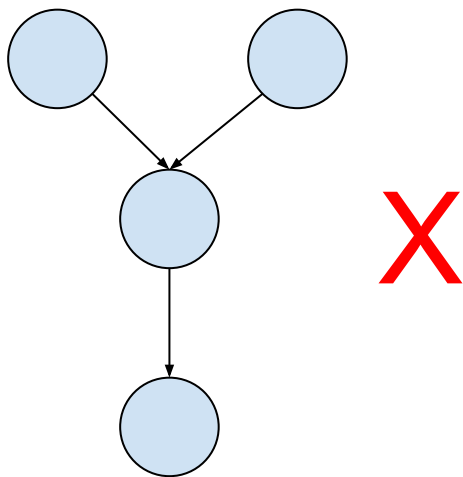
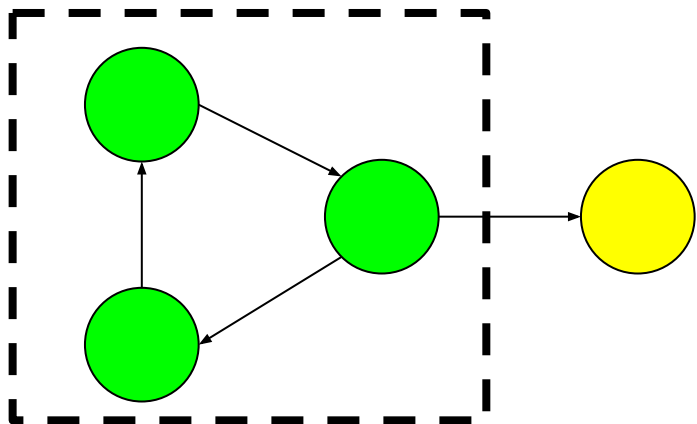
Problem 5

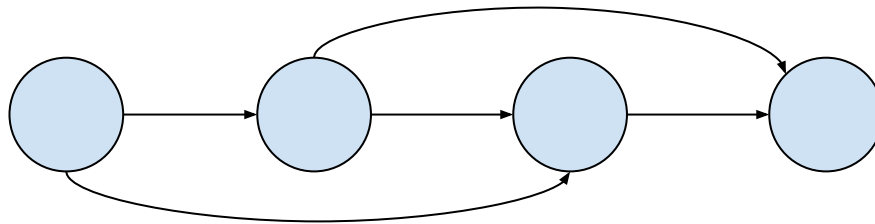
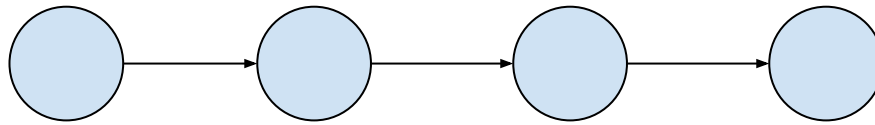
Crypto Trading

Author: Vaibhav Tulsyan



0	0	0	0	1	1	1	1
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- Key observations:
 - Compress graph into a DAG of SCCs
 - Check if topological ordering of the DAG is such that there exists some path starting from a node with 0 incoming edges that visits all other nodes.
- Binary search on the maximum weight (W) that you can select.
- Construct graph with edges with weight $\leq W$.
- Compress graph and check ordering.

Problem 6

Poetic Word

Author: Akashdeep Nain

Poetic Word

Greedy solution.

Choose all indices where only character **a** is possible, fill it then fill remaining **a**'s sequentially. Do the same for rest of the characters.

Why greedy won't work?

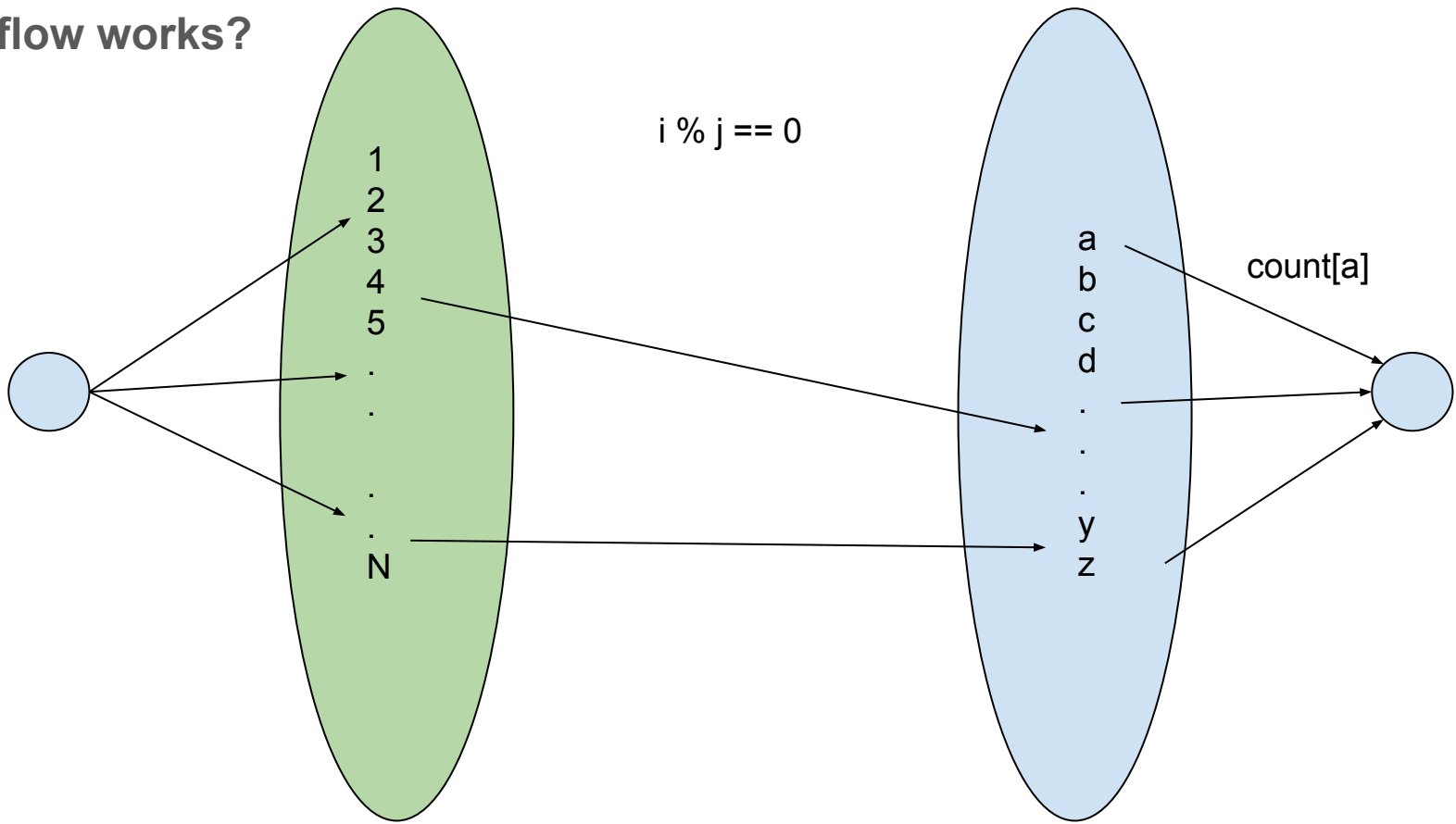
Suppose there are indices of the form **a**, **ab** and **ac** with counts as **x**, **y** and **z** respectively. And count of characters **a**, **b** and **c** are **x+1**, **y**, and **z - 1** respectively. The you can't greedily fill character **a** on any number with factors **ab** (even if index of **ab** < **ac**) else you won't be able to fill all **ac**'s.

Poetic Word Contd..

What to do?

Apply max flow per index after fixing any character.

Why max flow works?



Problem 7

Magic Board

Author: Gleb Evstropov

Problem 8

Longest Races

Author: Mikhail Tikhomirov (Endagorion)

Problem 9

Drunk Man in Large City

Author: Gleb Estropov

Problem 10

Sliding Puzzle

Author: Gleb Estropov

Problem 11

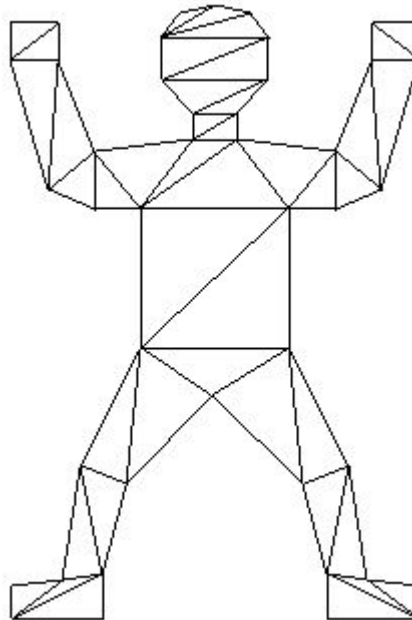
A Simple Polygon

Author: Praveen Dhinwaji



Classic and Standard Approach

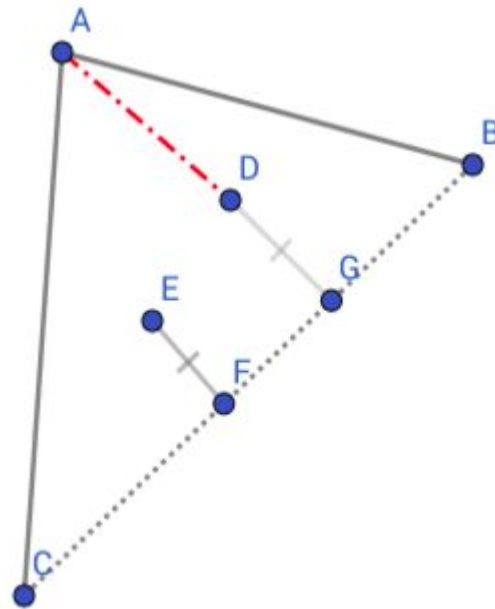
- Triangulate and print 500 of those segments



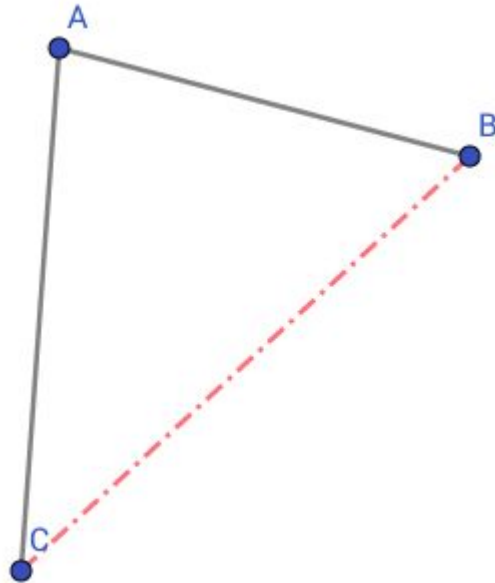
Nicer Approach

- Find any line joining two vertices of polygon that lies completely inside the polygon.
- This line segments divides the polygon into two smaller polygons, so recurse on the polygon till you achieve 500 line segments.

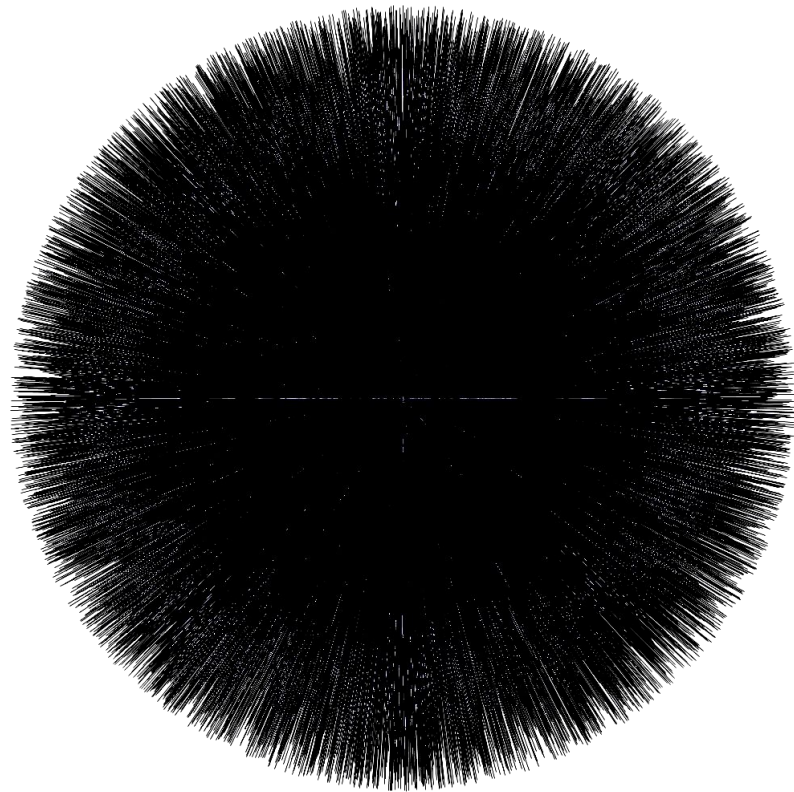
- Find a convex angle A in the polygon. Let B and C be its adjacent vertices in the polygon. Then find the nearest vertex D of the polygon that lies inside the triangle ABC and is closest to A (not euclidean distance, but distance parallel to the line BC).

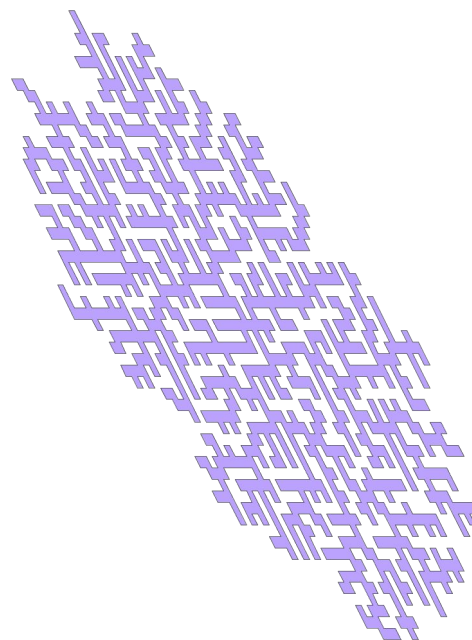
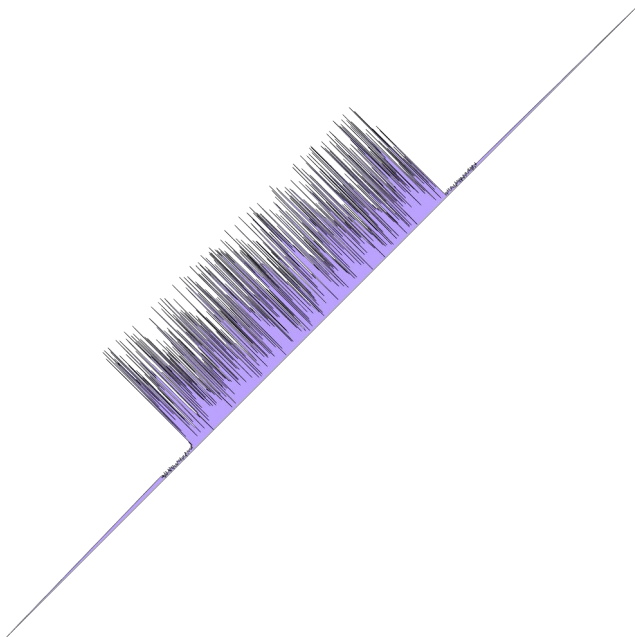
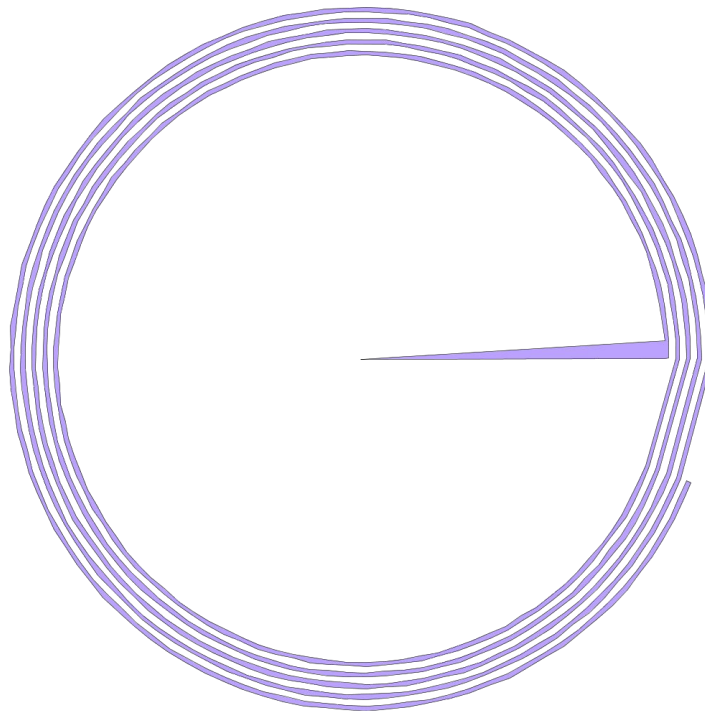
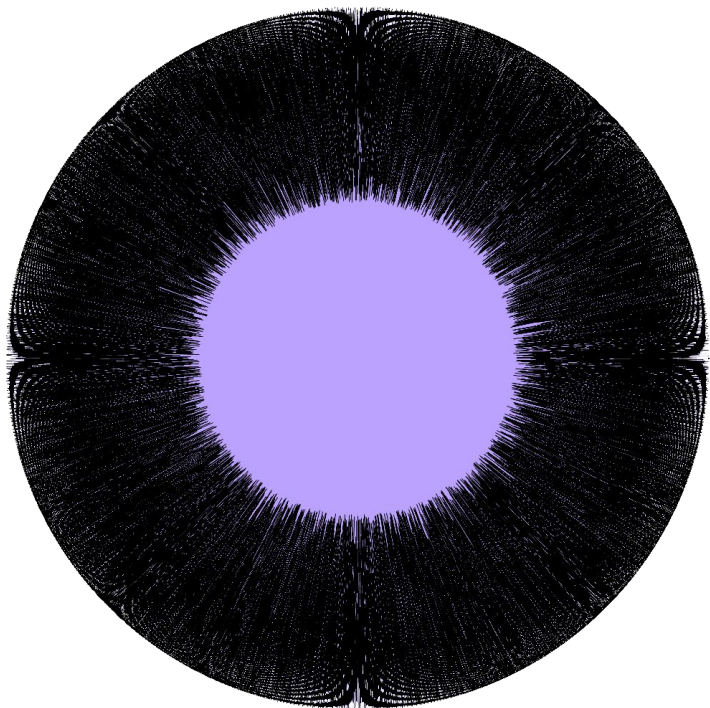


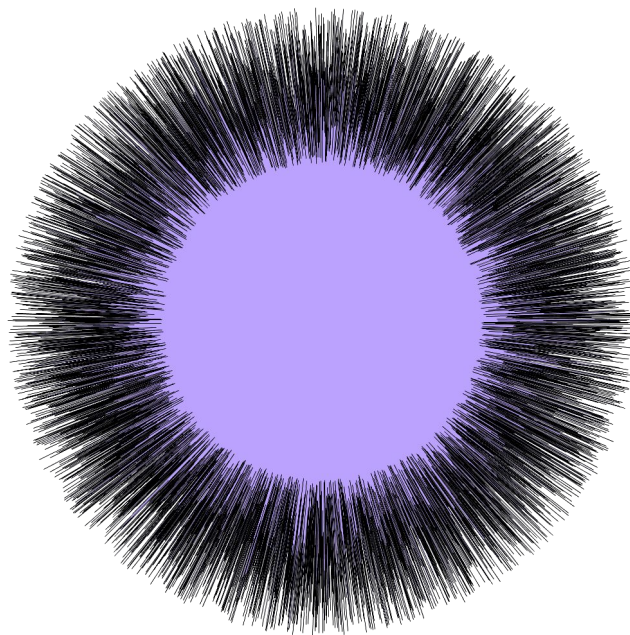
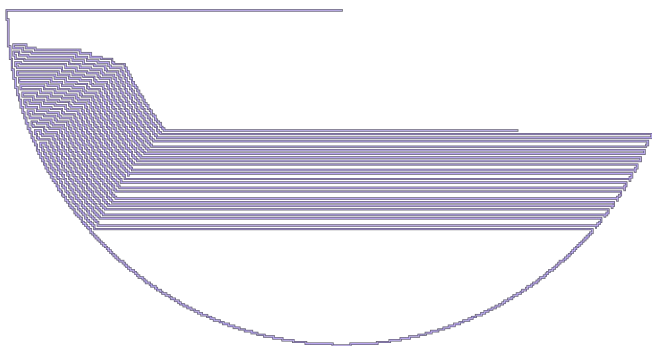
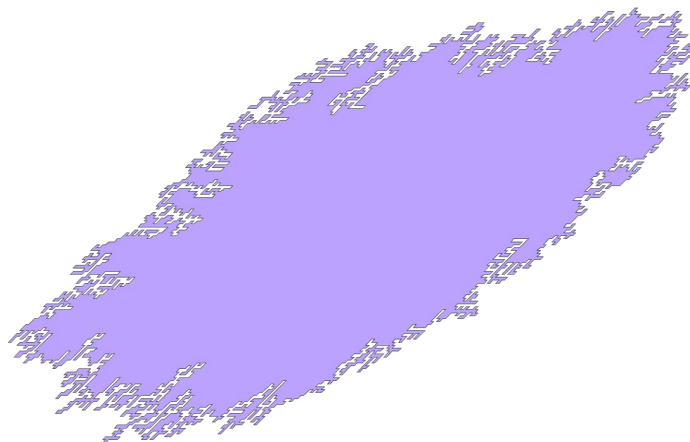
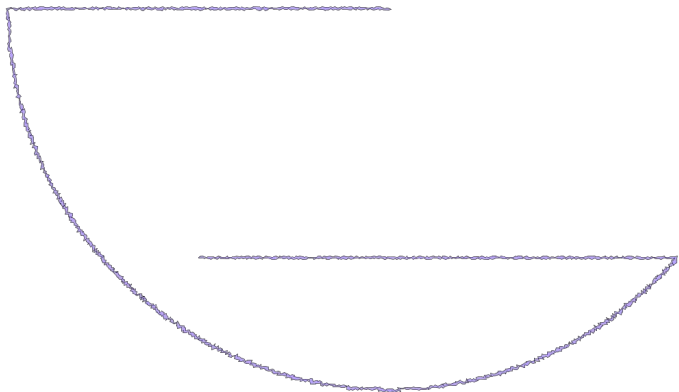
- If no point exists in the triangle ABC , then the line segment BC is the required line segment. Otherwise line segment is AD .

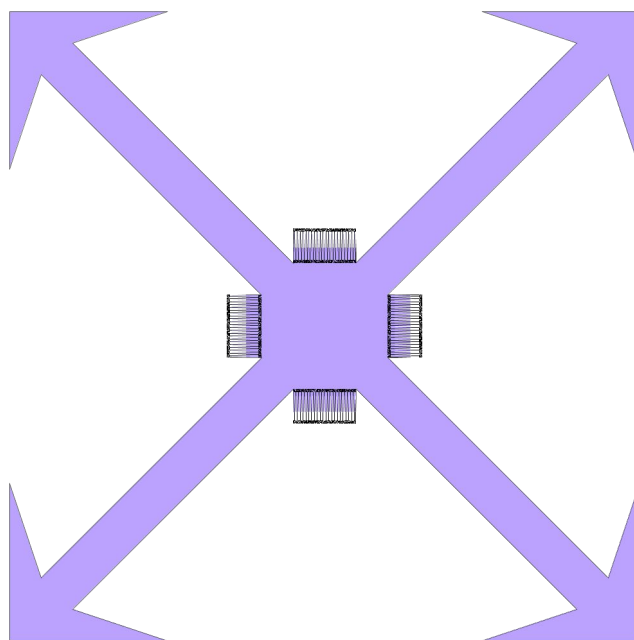
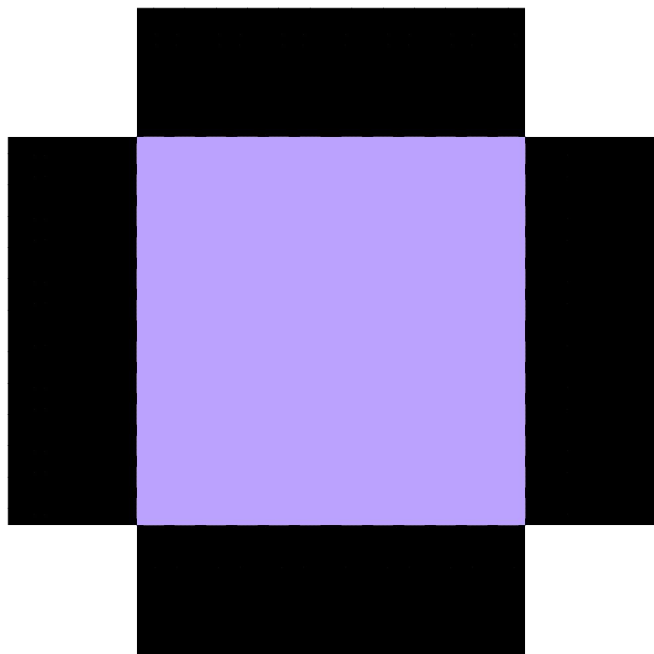
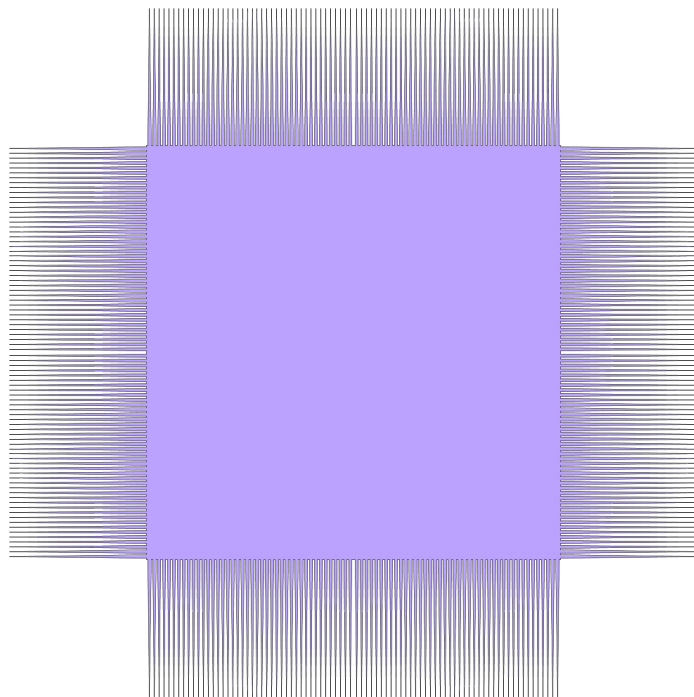
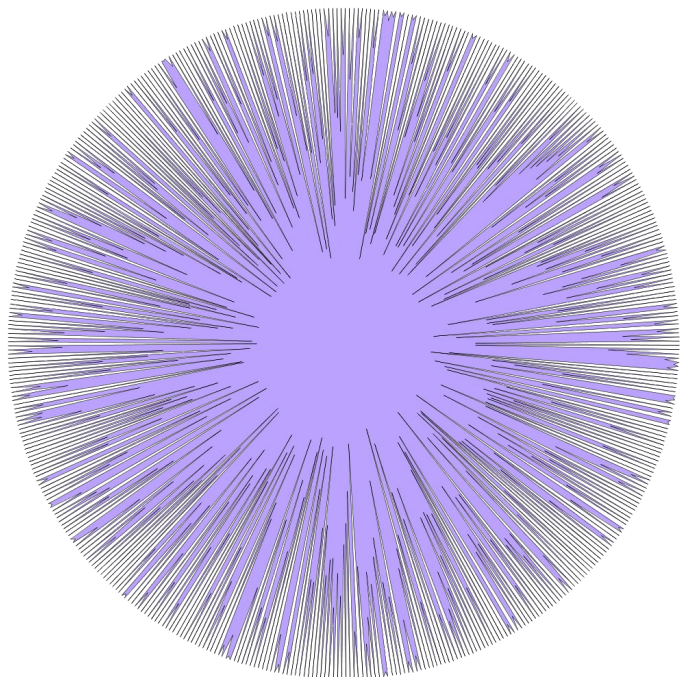


Some nice simple polygons!!









Thanks!