```
ldi r18, 16
       *! 5 = #?
Loop1: ld r17, X
       rcall Sbox
       $0-F*}<;
       st X+, r17
       dec r18
       brne Loop1
       / % @ : _ + 8 * K #
       clr r18
       ret
       ! 3 D a ( < +? - &
Sbox:
       ldi ZL, lo8(Sbox_Table)
       ldi ZH, hi8(Sbox_Table)
       add ZL, r17
       clr r17
       adc ZH, r17
       lpm r17, Z
       ret
            18%RE9*
```