



The image on the left is taken from Allison Parrish's Tumblr page which combines raw images of outer planets with computer generated poems. The image on the right is *The Creation of Adam*, a fresco painting by Michelangelo. Obviously one of these images is more famous than the other, and the mediums are certainly different, but what's produced is the same: An artifact of contextualized knowledge formed into something tangible.

Listening to Parrish talk about how she produces poetry by mixing and matching data sounds like how humans create new interpretations of creativity. In a way, she is putting data through a game of telephone where she hand picks the participants. What comes out is an expression of her own curiosity which I would argue is one of them most important parts of creativity.

Do the people who contribute to the datasets used by Parrish own the results of her work? Do the artists who influenced Michelangelo own any right to his? Neither group consented to either artist using their work as the basis for their craft. How about the people who design the AI systems we? Do they have any right to our work? Should the inventor of paint brushes be attributed by all who use his invention?

Human creativity is born from the curiosity we send out into unknown places. AI tools, data sets, and algorithms are just tools we've created to help us to explore beyond what we *THINK* creativity is. Parrish and her work showcase how creativity isn't just about replication, but a journey into space where we exist as a cool little robot sending back the new sights we've found.