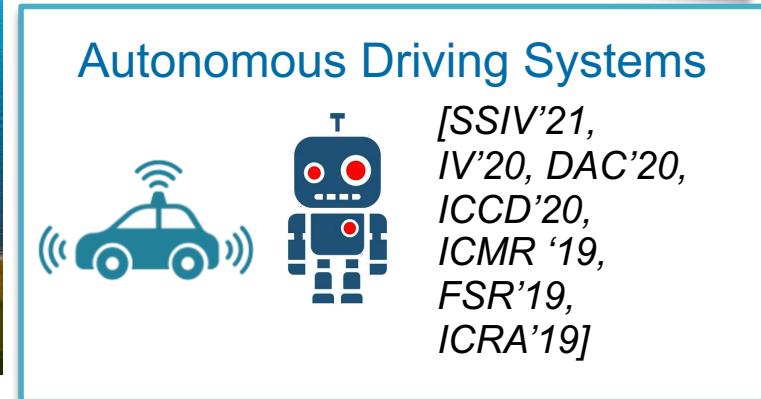
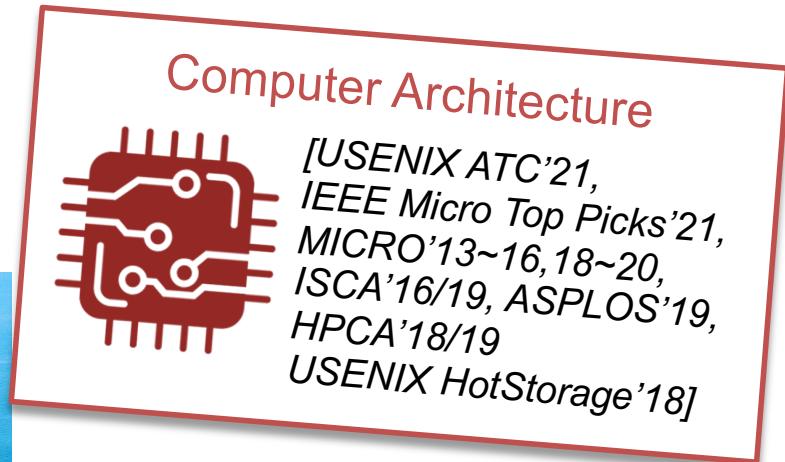
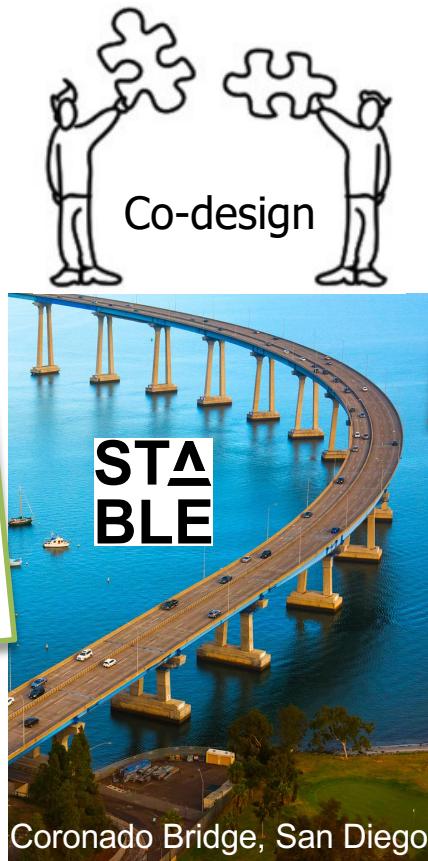
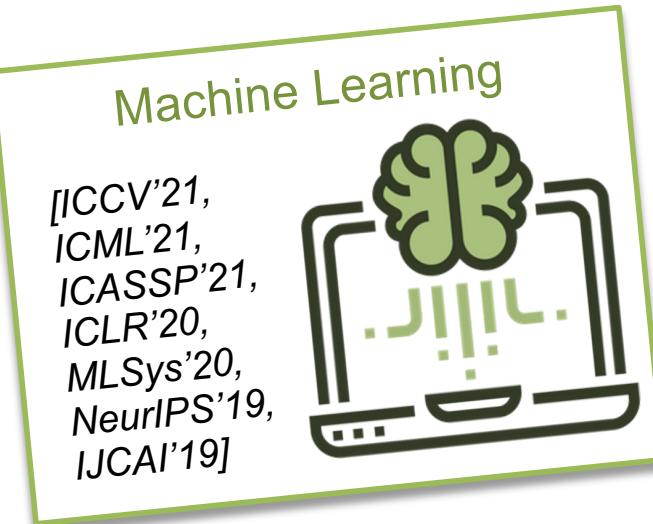


CSE 240A: Principles in Computer Architecture Fall 2021

Jishen Zhao (<https://cseweb.ucsd.edu/~jzhao/>)

About me

- Associate professor, CSE
- Research



My research

- Machine learning for systems

Neural Decompilers
[Fu+, NeurIPS'19]

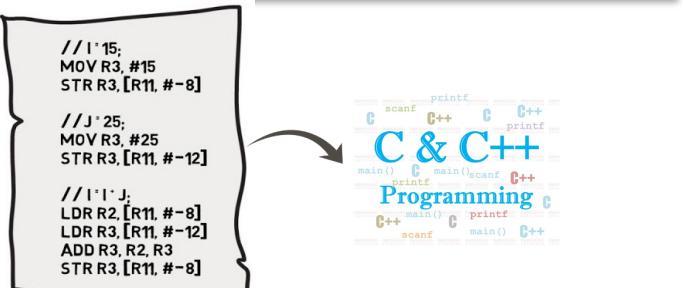
FACEBOOK AI Research Publications People

"N-Bref",
<https://github.com/facebookresearch/nbref>

RESEARCH

Introducing N-Bref: a neural-based decompiler framework

January 27, 2021



The diagram illustrates the N-Bref framework's function. On the left, a block of assembly language code is shown within a curly brace, labeled "ASSEMBLY LANGUAGE". An arrow points from this block to the right, where the same code is now presented in a more readable C and C++ syntax, labeled "C & C++ Programming".

Machine Learning Methods



Deep Symbolic Superoptimization
[Shi+, ICLR'20]



https://github.com/shihui2010/symbolic_simplifier

Persistent Memory Programming Assistant
[Huang+, USENIX ATC'21]



"Ayudante",
<https://github.com/Hanxian97/Ayudante>

My research

Safety-aware autonomous driving

“Autonomous vehicles are becoming mobile datacenters.”

– H.J. Vögel, *BMW Group Research, 2017*

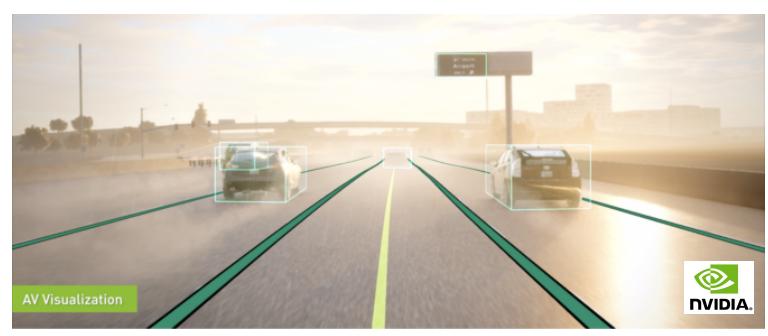
Our autonomous vehicle platforms:

*UCSD
Self-driving Vehicle*



Wang+, AV software management with Linux containers, ICRA'19.

Industry autonomous vehicles and simulators

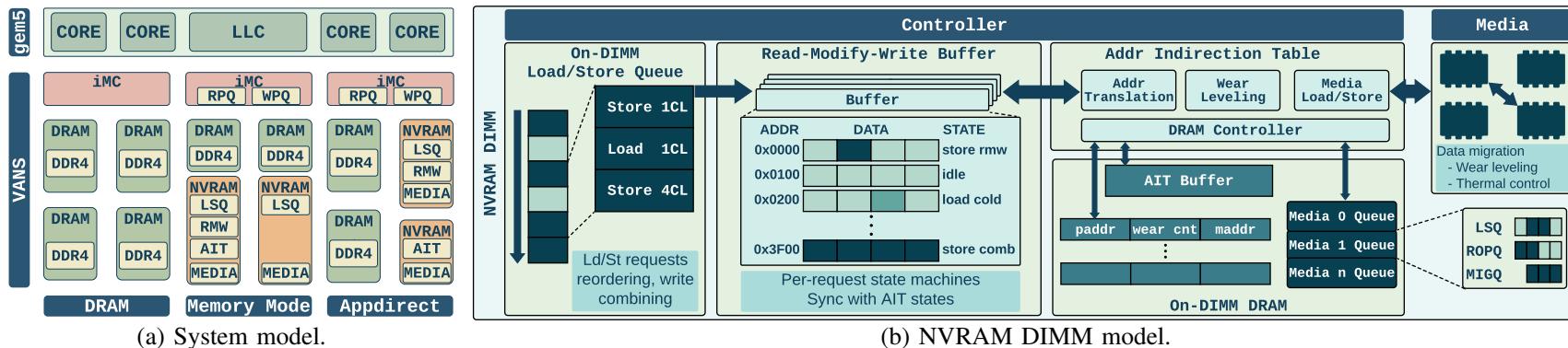


Zhao+, Safety model for AV computing systems, IV'20;
Zhao+, AV perception latency model, ICCD'20 (**Best Paper in Track Award**)

My research

Nonvolatile memory architecture

Characterizing and Modeling Non-Volatile Memory Systems



[Wang+, MICRO 2020 (*IEEE Micro Top Picks 2020*)]

LENS and VANS, open sourced at

<https://github.com/TheNetAdmin/LENS-VANS>

Today

- Course administrivia
- Introduction to this class
 - What is computer architecture?
 - Why study computer architecture?
 - What's different from CSE141?
- Using Zoom
 - If you want to ask a question
 - Post it in chat
 - Click raise hand

Course administrivia

- Class Meetings:
 - Tues & Thurs, 3:30-4:50pm
 - September 23 ~ December 2
 - Virtual lectures on Zoom (see class Google site for detailed info.)
- Instructor: Jishen Zhao (jzhao@ucsd.edu)
 - Office Hours: Fridays 11am – 12pm (the same Zoom link as lectures), starting from next week
- TAs: (Office hours TBD)
 - Vivian Lee (vyl003@ucsd.edu)
 - Sachin Deshpande (scdeshpa@ucsd.edu)
 - Link Lin (yul065@ucsd.edu)
 - Vaibhav Kant Tiwari (vktiwari@ucsd.edu)
- Should be able to enroll everyone currently on the waitlist

Course administrivia

- Instructor responsibility
 - Lectures
 - Create reading assignments and projects, help create HWs
 - Create exams
 - Office hours
 - Answer questions on Piazza
- TA responsibility
 - Post HWs
 - I'll propose most of HW questions
 - Grade assignments, exams, and projects
 - I'll go over the homework before posting grades
 - Office hours
 - Answer questions on Piazza

Disability accommodations

- If you need disability accommodation, please contact the Office for Students with Disability (OSD) to discuss appropriate accommodations right away

Course websites

- Google site + Gradescope + Piazza
 - Google site: <https://sites.google.com/eng.ucsd.edu/cse240a-f21/>
Basic information and syllabus, calendar, slides, lecture notes, videos, homework questions and solutions, reading assignment, exam preparation materials, project information, etc.
 - Gradescope: <https://www.gradescope.com/courses/316459>
For homework and exam submissions, project report submissions, and grades.
 - Piazza: <https://piazza.com/ucsd/fall2021/cse240a>
For most communication -- announcements, Q&A, discussions, polls, etc.



CSE 240A: Principles in Computer Architecture

Fall 2021

Course Description

This course provides a thorough and fundamental treatment of the art of computer architecture. Topics include concepts of von Neumann architecture, CPU performance, instruction-set design and examples, pipelining, branch prediction, cache and memory hierarchy, main memory organization, virtual memory, multicore processors, cache coherence and memory consistency, and GPU architecture.

Prerequisite Knowledge: Basics of Instruction Set Architecture, cache design, and the design of single-cycle, multi-cycle, and pipeline processors. If you do not have the appropriate background, you should either 1) not take this class or 2) spend significant time reviewing the textbook and lecture notes from CSE1.

Course outline and lecture materials are [here](#).

Course calendar is [here](#).

Agenda (subject to change)

Lecture Notes and Syllabus

Videos and notes for required materials will be posted before each class. Exercises and solutions will be posted after each class. These are the ones you should use for reviewing the class, HWs and exam.

Notes for live lecture sessions will be posted after each class. These are extended materials for those of you who wants to learn more about computer architecture, won't be video recorded, and will NOT appear in HWs or exam.

Lectures CSE240A F21 : Sheet1

| Week | Date | Videos (before class, required for homework / exam) | Lecture notes/PDF (before class, required for homework / exam) | Class discussion notes (not required for homework / exam) | In-class Exercises | Assignments |
|--------|------------|---|--|---|----------------------|----------------------------|
| Week 1 | 9/23/2021 | 01 Introduction (video) | 01 Introduction | | | |
| Week 2 | 9/28/2021 | 02 Performance (video) | 02 Performance | No class | No class | |
| | 9/30/2021 | 03 Performance/ISA (video) | 03 Performance/ISA | 03ext Data center metrics: tail latency, energy efficiency, total cost of ownership | | |
| Week 3 | 10/5/2021 | 04 ISA (video) | 04 ISA | 04ext ISA, programming model | | |
| | 10/7/2021 | 05 ISA/pipelining (video) | 05 ISA/pipelining | 05ext compiler for deep learning, machine learning | HW1 posted | |
| Week 4 | 10/12/2021 | 06 Pipelining (video) | 06 Pipelining | 06ext | | |
| | 10/14/2021 | 07 Branch prediction (video) | 07 Branch prediction | 07ext Meltdown and Spectre attacks | | |
| Week 5 | 10/19/2021 | 08 Branch prediction/hw multithread (video) | 08 Branch prediction/hw multithread | 08ext Superscalar | | |
| | 10/21/2021 | 09 Out-of-order execution (video) | 09 Out-of-order execution | 09ext Google TPU | | |
| Week 6 | 10/26/2021 | 10 Out-of-order execution (video) | 10 Out-of-order execution | 10ext Scoreboarding | | HW1 due/HW2 posted |
| | 10/28/2021 | 11 Memory hierarchy/cache (video) | 11 Memory hierarchy/cache | 11ext 3D/2.5D integrated architectures | | |
| Week 7 | 11/2/2021 | 12 Cache (video) | 12 Cache | 12ext 3D memory architectures | | |
| | 11/4/2021 | 13 Main memory (video) | 13 Main memory | 13ext Near memory computing and machine learning acceleration | | |
| Week 8 | 11/9/2021 | 14 Cache/memory review and add (video) | 14 Cache/memory review and add | No class (may use the time to | No class (may use th | Midterm exam (take-home) ! |
| | 11/11/2021 | No class (holiday) | No class (holiday) | No class (holiday) | No class (holiday) | Midterm exam (take-home) ! |

Flipped classroom

| Week | Date | Videos (before class, required for homework / exam) | Lecture notes/PDF (before class, required for homework / exam) | Class discussion notes (not required for homework / exam) | In-class Exercises |
|--------|-----------|---|--|--|--------------------|
| Week 1 | 9/23/2021 | 01 Introduction (video) | 01 Introduction | | |
| Week 2 | 9/28/2021 | 02 Performance (video) | 02 Performance | No class | No class |
| | 9/30/2021 | 03 Performance/ISA (video) | 03 Performance/ISA | 03ext Data center metrics: tail latency, energy efficiency | |
| Week 3 | 10/5/2021 | 04 ISA (video) | 04 ISA | 04ext ISA, programming model | |

- Watch lecture videos that are posted before each class
- Live Zoom sessions (attendance is **not mandatory**)
 - Discuss extended topics (**not required** for homework/exam)
 - Q&A
 - In-class exercises
 - No video recording, but will post all the notes after each class
- Benefits
 - Learn the class materials on your own pace
 - Learn more than required materials
 - Customized Q&A, provide everyone with more opportunities to discuss with me on any questions
 - More exercises

Required materials vs. extended

- See required materials list on class Google site
 - Anything not on the list is not required

Required technical materials (for homework and exam)

Summary

- Performance
 - Latency vs. throughput
 - IPC, CPI, and speedup calculation
 - Average performance – which equation to use
 - Amdahl's law
- ISA
 - What is ISA
 - Can read assembly code
 - Aspects of ISA: what is PC, fixed vs. variable length, MIPS instruction decoding, where does data live

Homework submission

- HW questions, reading assignments, and exam will be posted on the **Google site**
- Submission: Electronically through **Gradescope**
- NO hard copy
- **Two HWs, one paper reading assignment, one exam**
- Usually due at **11:59pm**

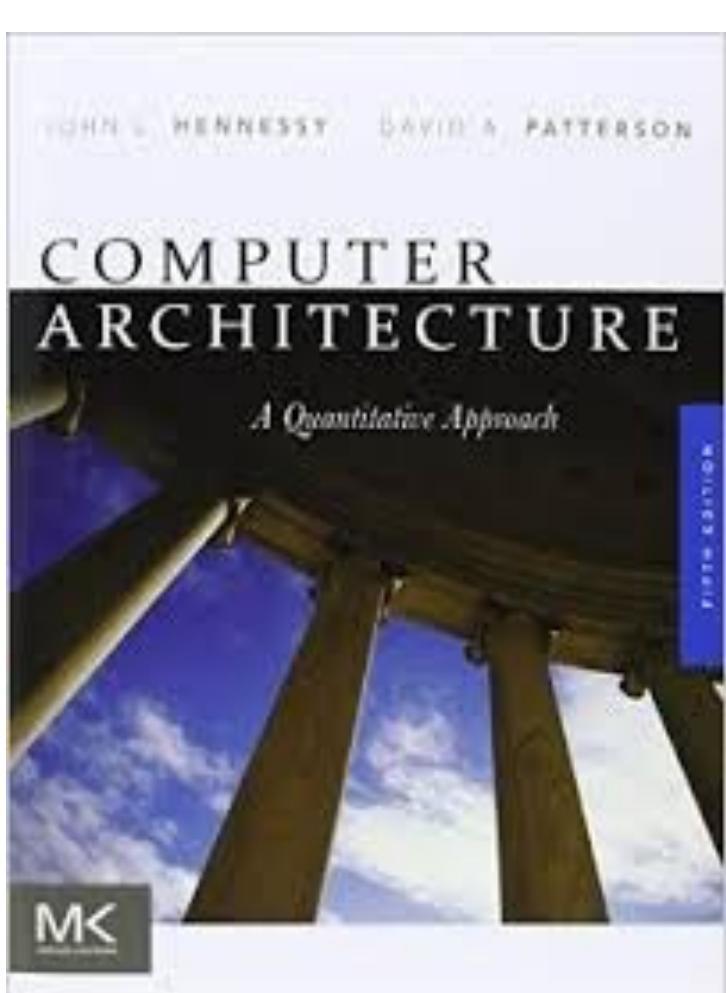
Homework and Assignment Late Policy

- Late penalty for each homework/reading assignment
 - One day (i.e., by 11:59pm the second day): 20% off
 - Two days: 40% off
 - Three days: 60% off
 - Four days: 80% off
 - Five days and more: 100% off
- Extension with an acceptable reason — send me an email to confirm
- No excuse
 - E.g., I submitted the wrong file, I fell asleep, I forgot to submit my homework, I don't know how to use GradeScope, my computer was broken down...

Regrading requests

- Concerns/questions/doubts about homework/reading/exam grading
 - Contact me within **one week** after the corresponding grade release
 - TAs and I will not respond to requests after that time period

Textbooks (not required)



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Synthesis Lectures on Computer Architecture publishes 50- to 100-page publications on topics pertaining to the science and art of designing, analyzing, selecting and interconnecting hardware components to create computers that meet functional, performance and cost goals. The scope will largely follow the purview of premier computer architecture conferences, such as ISCA, HPCA, MICRO, and ASPLOS.

Information for [prospective authors](#)

Series ISSNs: 1935-3235 (print) and 1935-3243 (electronic)

[XML](#) | [What is RSS?](#)

The Datacenter as a Computer: Designing Warehouse-Scale Machines, Third Edition [View details](#)
[Luiz André Barroso](#), [Urs Hözle](#), [Partha Sarathy Ranganathan](#)
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General-Purpose Graphics Processor Architectures [View details](#)
[Tor M. Aamodt](#), [Wilson Wai Lun Fung](#), [Timothy G. Rogers](#)
May 2018



M&C
Computer
Architecture

Reading technical papers

- As graduate students, you are now researchers. Most of the information you need will be in technical papers
 - You will learn a lot about doing good systems research by reading others' papers
 - The ability to rapidly scan and understand technical papers is key to your success
- So, you will read a paper
 - Paper review assignment (review template will be provided)
 - Important supplement to lectures and book

Project (Pick one of four options)

- 1. Recreate results from a recent research paper to see
 - If they are reproducible ***ISCA, MICRO, ASPLOS, HPCA, PACT, ...***
 - If they still hold (recent tech advances & new app requirements)
- 2. Implementation projects (will be posted on the Google site)
- 3. Propose your own -- in/related to computer architecture
 - Need my approval by submitting a project proposal before by end of Week2
- 4. Write a literature survey paper on a specific topic
 - Have a limited cap score, at most two survey papers per topic
- Note:
 - 1 – 3: Maximum team of two people (so keep an eye out for a potential partner). But each need to write a separate report.
 - 4: Must be solo project
- Project reports due on December 14
- **One report per person**
 - If working as a team, each team member submit a report –
 - Can have the same content, but need to describe contributions by individual (e.g., particular experimental results, ...)

Grading

- Homework: 15% (two homework assignments)
- Reading assignment: 8% (one paper reading assignment)
- Midterm exam: 45%
 - Can count for MS comprehensive exam
- Project: 32%
 - What to submit: project report
 - 27 points cap for survey projects

Smiling: 0%



Integrity policy

- Not considered as cheating
 - Discussing homework in groups (with the writeup done separately, later)
- Considered as cheating
 - Discussing homework with someone who has already completed the problem, or looking at their completed write-up
 - Using hw solutions from the web, previous versions of the class, or anywhere else
 - Receiving, providing, or soliciting assistance from another student during a test
- Penalty
 - Will receive an F for the class and will not be allowed to drop
 - Will be reported to their college dean

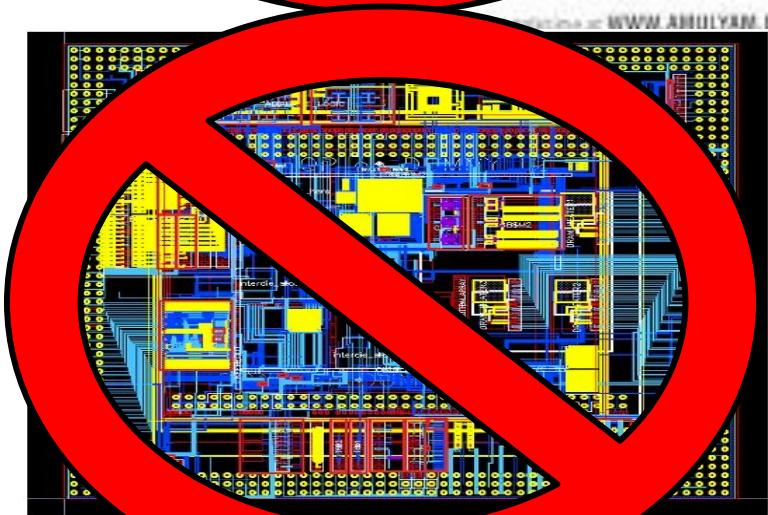
What's different from CSE141

- Technical materials
 - Some may look similar to what you learned in CSE141 or equivalent courses
 - Something new to you: e.g., sophisticated caching and cache coherence schemes, memory scheduling policies, main memory organization, memory consistency, more GPU architectures, ...
- Reading papers and paper reviews
- The project
 - Deeper understanding of one research area
 - Hands on experience of architecture design with significant implementation efforts
- What it's like to do computer architecture research
 - Critical thinking!

Questions?

Introduction to Computer Architecture

Course focus: Computer Architecture

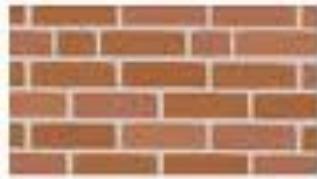


Course focus:

Basic ideas about Computer Organization and
Hardware/software interface



What is Computer Architecture?



brick wall



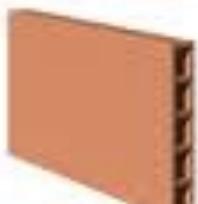
mortar



firebrick



hollow brick



partition tile



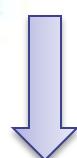
perforated brick



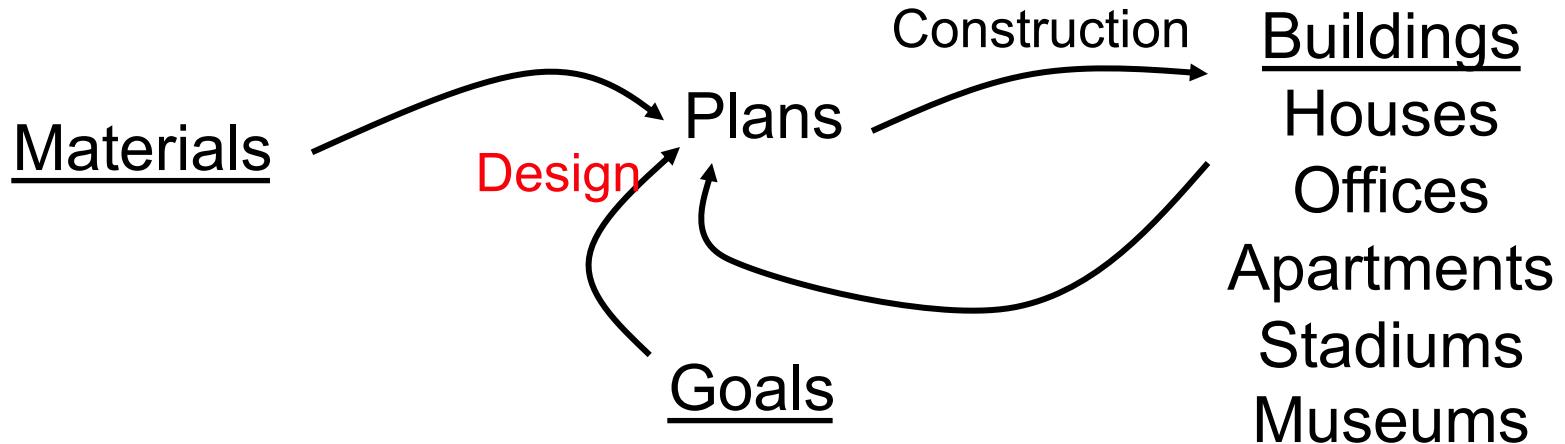
solid brick



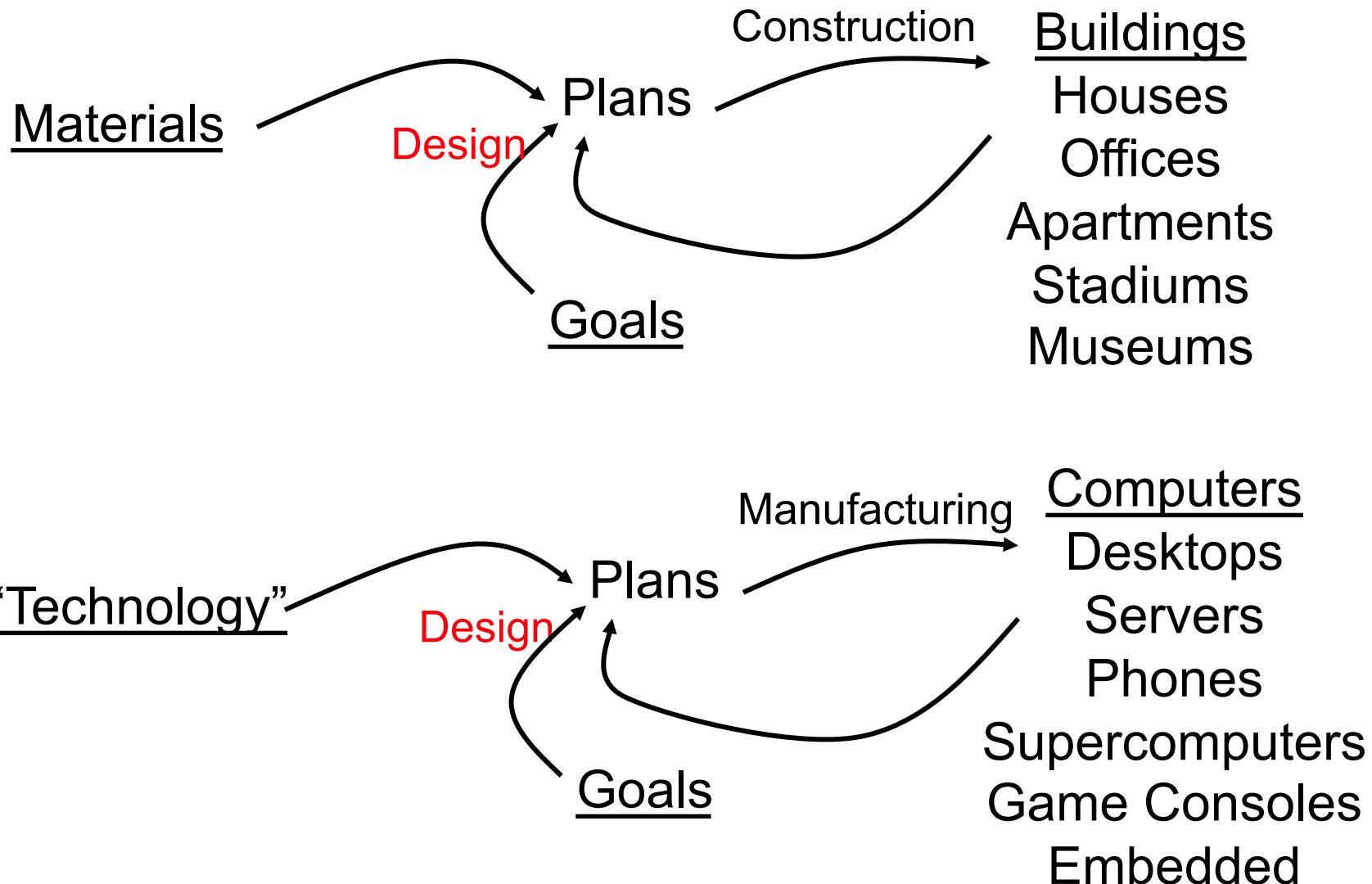
www.visitadictionaryonline.com



~~Computer~~ *building* Architecture?



What is Computer Architecture?



Details

- A house has a few **rooms**

- Living room
- Bedroom
- Restroom
- ...

They are interconnected

- A computer has a few **components**

- Processor core (CPU core)
- Caches
- Main memory
- Disk
- ...

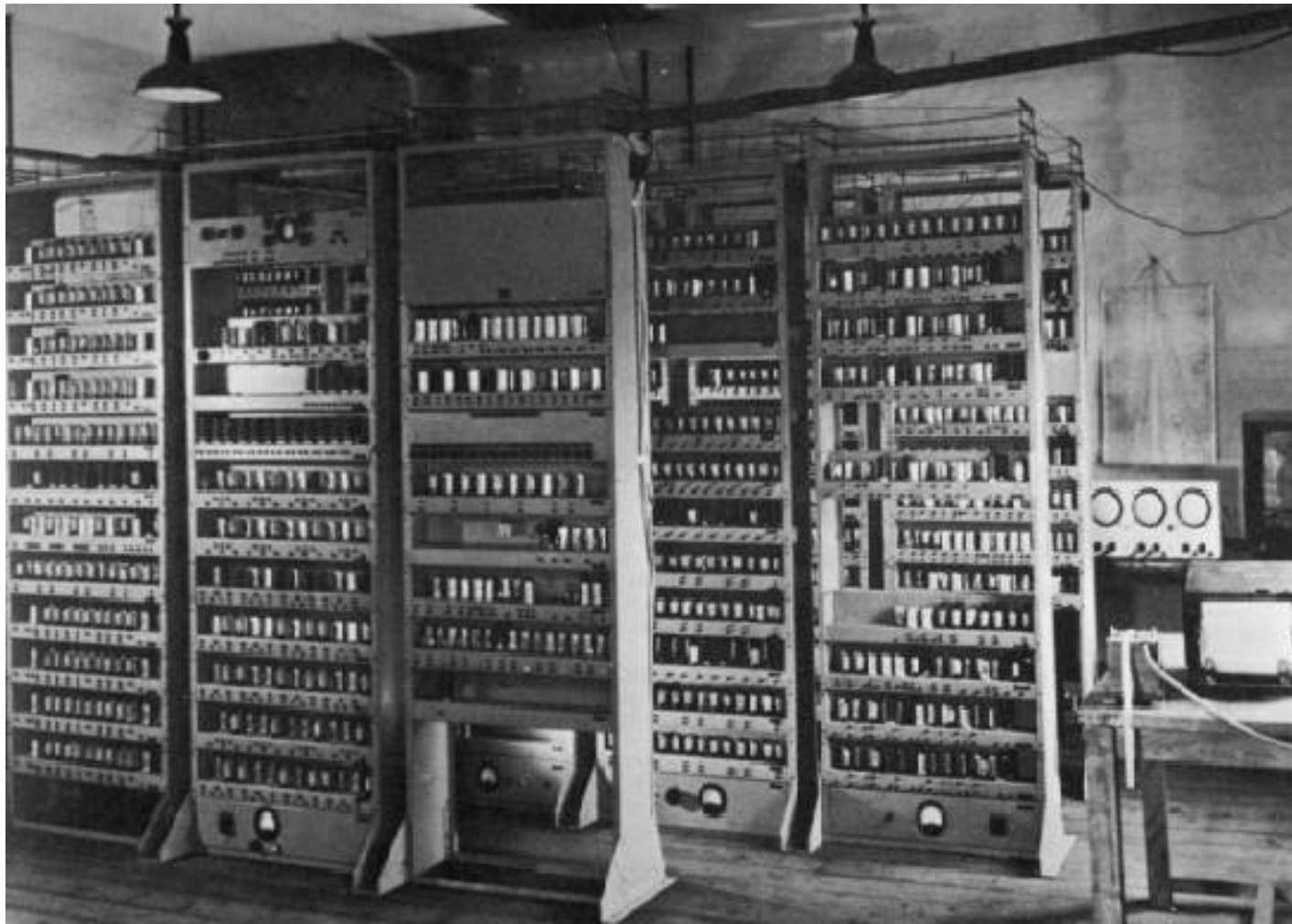
They are interconnected too

Why study computer architecture?

- **Understand where computers are going**
 - Future capabilities drive the (computing) world
 - Real world-impact: no computer architecture → no computers!
- **Understand high-level design concepts**
 - The best architects understand all the levels
 - Devices, circuits, architecture, compiler, OS, applications
- **Understand computer performance**
 - learn valid experimental methodologies
- **Write better software**
 - The best software designers also understand hardware
 - Need to understand hardware to write fast software
- **Design hardware**
 - At Intel, AMD, IBM, ARM, Qualcomm, Oracle, NVIDIA, Samsung

History and Trend

Computers then...



Computers now



Heads up

- No class on Tuesday next week
 - The first extended topic needs background that is in the first two lecture videos
- Keep an eye on course calendar updates and assignments on the course Google site
- Make sure you can access all the course websites: Google site, Gradescope, and Piazza. And Canvas (as backup site)