Chapter 5: Mathematics

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Java BigInteger

Many useful built-in functions that can save time in a competition

a.mod(BigInteger b)

 \rightarrow a mod b

a.gcd(b)

 \rightarrow gcd(a, b)

a.modPow(b, c)

 $\rightarrow a^b \mod c$

a.inverseMod(n)

 $\rightarrow a^{-1} \mod n \ (a * a^{-1} = 1 \mod n)$

a.toString(b)

 \rightarrow a in base b representation

a.isProbablePrime(int certainty)

 \rightarrow a is prime with probability $(1-\frac{1}{2^n})$

▶ If we want to compute k primes with p certainty (total), want to use:

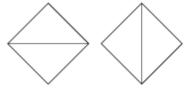
$$n = ceil(-\frac{\ln(1-p^{\frac{1}{k}})}{\ln(2)})$$

Combinatorics: Combinations / Permutations

- Ways to choose k elements from n total elements?
 - ▶ Order doesn't matter? $\frac{n!}{n-k!}$
 - ▶ Order matters? $\frac{n!}{k!(n-k)!} = \binom{n}{k}$
- Duplicate elements? Divide by the factorial of the multiplicity of each (chosen) element. Gets messy if we don't choose all the elements.
- eg// How many 11 letter words can be made with the letters MISSISSIPPI?
 - $\frac{11!}{1!2!4!4!}$

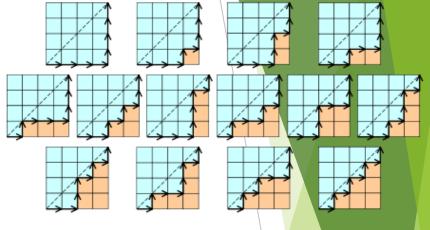
Combinatorics: Catalan Numbers

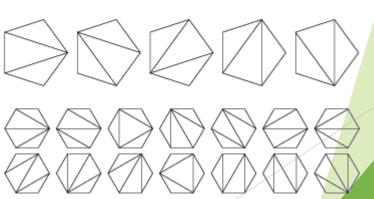
- What is Cat(n)? It's...
 - ► The number of binary trees with n nodes
 - ▶ Number of ways to triangulate convex polygon with n+2 sides
 - Number of monotonic diagonal paths on n x n grid (below the diagonal)



- Two ways to compute:

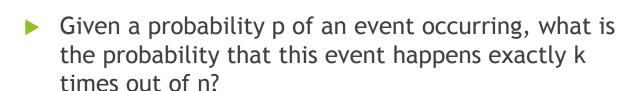
 - ▶ Recursive (can use DP): $C(n+1) = \frac{(2n+2)(2n+1)}{(n+2)(n+1)}C(n)$



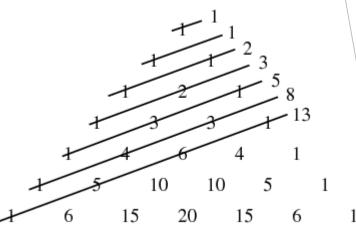


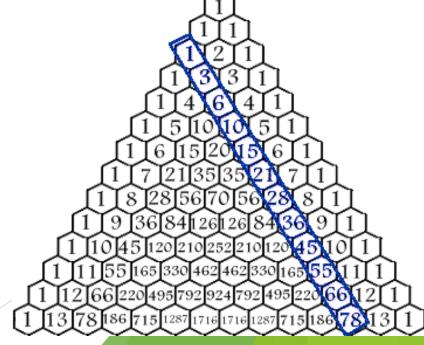
Combinatorics: Binomial Coefficients

- Given $(x + y)^p$, what is the coefficient of $x^k y^{p-k}$?
 - $\binom{n}{k}$
 - ▶ DP approach: Pascal's Triangle



- Consider the above equation and let x = p, y = (1 p). We get:
- $\qquad \qquad \binom{n}{k} p^k (1-p)^{p-k}$





Number Theory: GCD / LCD

- GCD : Greatest Common Divisor (Integers)
 - For n < m, gcd(n, m) = gcd(n, m mod n). Can do this recursively.
 - Used for other computations, like Chinese Remainder Thm, Extended Euclidean Algorithm & LCM
 - ► Can use BigInteger.gcd(), but this is slower.
- ► LCM: Least Common Multiple (Integers)

```
//n < m
int lcm (int n, int m){
    return (n*m)/gcd(n,m);
    if (n == 0)
        return m;
    return gcd(m nod n, n);
}</pre>
```

Number Theory: Primality / Prime Factorization

- How do we check if a number n is prime?
 - ▶ Check all the odd numbers (and 2) between 2 and \sqrt{n} . If none divide n, then n is prime.
 - If we are computing all primes and storing them, can check all primes between 2 and \sqrt{n} instead.
- Sieve of Eratosthenes: Optimized for generating all primes from 1 to n
 - ▶ Initialize an array p[n+1]. Initialize k as 2.
 - Starting at k^2 , set $p[k^2] = 1$ (not prime) and keep incrementing by k, setting the $p[k^2+mk]$ as 1 (for $k^2+mk < n$).
 - ▶ Walk along the array starting at k until you find a prime number (p[k'] = 0).
 - ▶ If (k')² < n, loop again. Otherwise, stop.
 - ▶ When finished, may want to loop through all elements once more and put all the primes in an ArrayList.

Number Theory: Primality / Prime Factorization

	_	_	_		_	_	_	_	_
	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	109	110
111	112	113	114	115	116	117	118	119	120

Prime numbers

Number Theory: Linear Diophantine / Extended Euclidian Alg.

- Motivating problems:
 - ▶ Given a single equation ax + by = c, how do we solve for x and y, given that they are integers? (Linear Diophantine Equation)
 - ▶ What is the inverse of a mod b? (Does it exist?)
- Extended Euclid's Algorithm:
 - \triangleright Given a and b, finds values x,y such that ax + by = gcd(a, b)
 - ▶ There are NO solutions for ax + by = c if c is not a multiple of gcd(a, b).
- ▶ a inverse mod b : If gcd(a, b) = 1, then can find ax + by = 1. mod this by b to get rid of the second term and you are left with $ax = 1 \pmod{b}$
- Linear Diophantine: Let c = k*gcd(a, b). Then:
 - Solve for ax + by = gcd(a, b)
 - ightharpoonup multiply by k to get : a(xk) + b(yk) = c
 - Can do math-y stuff and show that if $ax_1 + by_1 = c$, all other solutions are of the form $x = x_1 n \frac{b}{\gcd(a,b)}$ and $y = y_1 n \frac{a}{\gcd(a,b)}$ for some n.

Number Theory: Linear Diophantine / Extended Euclidian Alg.

STEP 2: EXPRESS 1 AS THE DIFFERENCE BETWEEN MULTIPLES OF 3000 AND 197

Number Theory: Chinese Remainder Thm

Given a set of relatively prime (coprime) numbers $p_{1,} p_{2} \dots p_{n}$ (ie, for all $1 \le i, j \le n$, $gcd(p_{i}, p_{j}) = 1$), for any numbers $k_{1,} k_{2} \dots k_{n}$, there is exactly one

solution to
$$\begin{cases} x = k_1 \mod p_1 \\ x = k_2 \mod p_2 \\ \dots \\ x = kn \mod pn \end{cases} \text{ for } 1 \le x \le p_1 p_2 \dots p_n$$

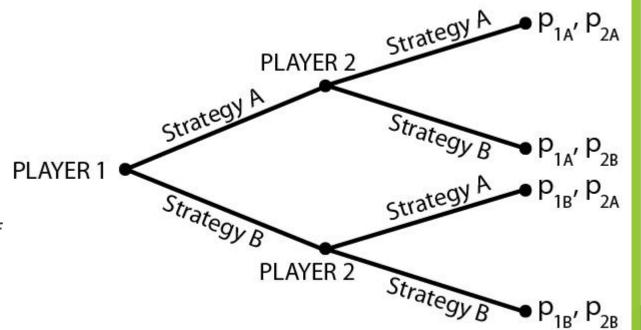
- ▶ eg// Since 4 and 5 are coprime, there is a solution to $\begin{cases} x = 1 \mod 4 \\ x = 2 \mod 5 \end{cases}$
- How do we find a solution to $\begin{cases} x = a \mod p \\ x = b \mod q \end{cases}$?
 - $x = q * (q^{-1} \mod p) * a + p * (p^{-1} \mod q) * b$
 - ▶ To find the inverses, note that since gcd(p, q) = 1, we can use Extended Euclid.
 - This generalizes to higher dimensions.

Number Theory: Other useful formulas

- ▶ Num Divisors: Given a number n, how many divisors does it have?
 - First, prime factorize it: $n = p^{a1}p^{a2}...p^{an}$
 - ▶ Add 1 to each of the multiplicities and multiply them together:
 - ightharpoonup n has $(a_1 + 1) (a_2 + 1)...(a_n + 1)$ divisors.
 - Arr eg// 10800 = $2^43^35^2$ has (4 + 1)(3 + 1)(2 + 1) = 60 factors.
- ► Euler's Totient Function: Counts the number of integers relatively prime to N from 1 to N-1.
 - $\phi(N) = N(\prod_{PF} (1 \frac{1}{PF}))$, where PF are the prime factors of N.
 - \triangleright eg// N = 17 has 16 coprime values between 1...N-1 (since it's prime).
 - eg// 36 has $36(1-\frac{1}{2})\left(1-\frac{1}{3}\right) = 12$ coprime values between 1..35.

Game Theory

- Most game theory problems can be solved one of three/four ways:
- Dynamic Programming
 - ▶ 2 sticks game
- ▶ Tree Traversals / Backtracking / Decision Trees
- Pattern Finding (may or may not be some sort of mathematical formula)
- Probability (You make your decisions without knowing your opponent's decisions)
 - Rock-Paper-Scissors-Lizard-Spock



Kattis: Pseudoprime Numbers Difficulty: 3.8

- Fermat's Little Theorem: for $a \ge 0$, if p is a prime then $a^p \equiv a \pmod{p}$.
- This sometimes works even if p is not a prime. In this case, p is a base-a pseudoprime.
- Output: "yes" or "no" (if p is a base-a pseudoprime)

Sample Input:	Sample Output:
3 2	no
10 3	no
341 2	yes
341 3	no
1105 2	yes
1105 3	yes
0 0	

```
5⊜
     public static void main(String[] args) {
 6
       Scanner sc = new Scanner(System.in);
 8
 9
       while (sc.hasNextLine()) {
10
         String line = sc.nextLine();
11
         line.trim();
         if (line.equals("0 0"))
13
           break;
14
15
         String[] numbers = line.split(" ");
16
         BigInteger p = new BigInteger(numbers[0]);
18
         BigInteger a = new BigInteger(numbers[1]);
19
20
         if (p.isProbablePrime(20) == true)
21
           System.out.println("no");
22
         else if (a.modPow(p,p).equals(a))
23
           System.out.println("yes");
24
         else
25
           System.out.println("no");
26
28
```

Kattis: Bobby's Bet Difficulty: 3.5

- ▶ Roll an S-sided Y times and want at least X of them to be $\ge R$.
- If his return is W times his bet if this happens, should he take the bet or not?
- ► $1 \le N \le 10000$ test cases
- ▶ Input: R S X Y W, $1 \le R \le S \le 20$, $1 \le X \le Y \le 10$, $1 \le W \le 100$
- Output: "yes" or "no", if he should take the bet.

Sample Input:

2 no
5 6 2 3 3 yes
5 6 2 3 4

Kattis: Prime Reduction Difficulty: 4.2

- Write a function that does these four things:
 - ▶ If x is prime, stop.
 - Prime factor x.
 - Call the function again with n = sum of distinct primes of x.
- Input: ≤ 20 000 test cases, each an integer between 2 and 109. Terminated by 4.
- Output: The number that was a parameter to the last function call and the number of function calls.

```
Sample Input: 2
3
5
76
100
2001
4
```

Sample Output:

Kattis: Divisors Difficulty: 4.8

- How many divisors does $\binom{n}{k}$ have?
- Input: at most 11 000 lines of $0 \le k \le n \le 431$
- Output: the number of divisors (does not overflow 64 bits)

Sample Input: Sample Output: 5 1 2 6 3 6

10 4 16

Kattis: Chinese Remainder Difficulty: 4.7

- ► Input: $1 \le T \le 1000$ test cases. Each line : a n b m, $1 \le n$, m $\le 10^9$, 0 < b < m, 0 < a < n.
- Output: x < nm and nm, where x satisfies $\begin{cases} x = a \pmod{n} \\ x = b \pmod{m} \end{cases}$

Sample Input: Sample Output: 2 5 6 1 2 2 3 31471 217674 151 783 57 278

```
7⊖
    public static void main(String[] args) {
 8
       Scanner sc = new Scanner(System.in);
 9
10
       int cases = sc.nextInt();
11
       for(int i = 0; i < cases; i++) {
12
         int a = sc.nextInt();
13
         int n = sc.nextInt();
14
         int b = sc.nextInt();
15
         int m = sc.nextInt();
16
17
         BigInteger M = new BigInteger("" + m);
         BigInteger N = new BigInteger("" + n);
18
19
         BigInteger A = new BigInteger("" + a);
20
         BigInteger B = new BigInteger("" + b);
21
         BigInteger MN = M.multiply(N);
22
         BigInteger invM = M.modInverse(N);
23
         BigInteger invN = N.modInverse(M);
24
25
         BigInteger modNPart = M.multiply(invM).multiply(A).mod(MN);
26
         BigInteger modMPart = N.multiply(invN).multiply(B).mod(MN);
27
28
         BigInteger ans = modNPart.add(modMPart).mod(MN);
29
30
         System.out.println(ans.toString() + " " + MN.toString());
31
32
```

Kattis: The Magical 3 Difficulty: 5.4

- Input: ≤ 1000 lines, each with a single positive integer n. Terminates with '0'. n fits in a 32-bit int.
- Output: The smallest base b for which n ends with 3 in base b, or "No such base".

Sample Input:	Sample Output:
11	4
123	4
104	101
2	No such base
3	4
0	

- Almost Perfect
- Candy Division
- Crypto
- Divisors
- Factovisors
- Fareysums
- Fundamental Neighbors
- ► Goldbach2
- Industrial Spy
- Catalan Numbers

- List game
- Magical 3
- Perfect Powers
- Primal
- Prime Path
- Primes
- Primal Presentation
- Prime Reduction
- Primes 2
- Catalan Square

- Pseudoprime
- Relatives
- Smallest Multiple
- Farey
- ► CPU
- ► CPU2
- Happy Prime
- ► LCM Pair Sum
- Number Set Easy

- Number Set Hard
- List Game 2
- PXS
- Bakterjie
- Chinese Remainder
- General Chinese Remainder
- Heliocentric
- Radar
- Substitution

References

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