

Backtracking: The Power Set

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What is the power set?

In mathematics, the power set is the set of all subsets. If s is a set we denote the power set as $P(s)$.

Suppose that $s = \{a, b, c\}$

Then $P(s) = \{\{\}, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\}\}$

Power set facts

$P(s)$ always has 2^n elements where $n = |s|$

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The power set is the set of all subsets of different sizes. In other words, the power set is the set of all combinations of different sizes.

Subsets of size 0: $\{\}$

Subsets of size 1: $\{a\}, \{b\}, \{c\}$

Subsets of size 2: $\{a,b\}, \{a,c\}, \{b,c\}$

Subsets of size 3: $\{a,b,c\}$

Let's see how we can use backtracking to generate all subsets of a set. The key realization is to notice that **any subset can be represented as a bit string of length N.**

A

B

C

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A

0

B

0

C

0

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A	B	C
<hr/>	<hr/>	<hr/>
1	0	1

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A	B	C
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0	1	1

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0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1

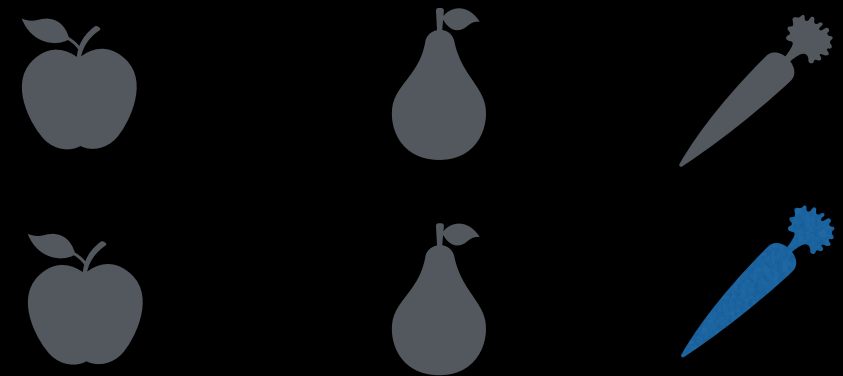
Suppose $s = \{\text{apple}, \text{pear}, \text{carrot}\}$, what is $\mathbf{P}(s)$?

0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1



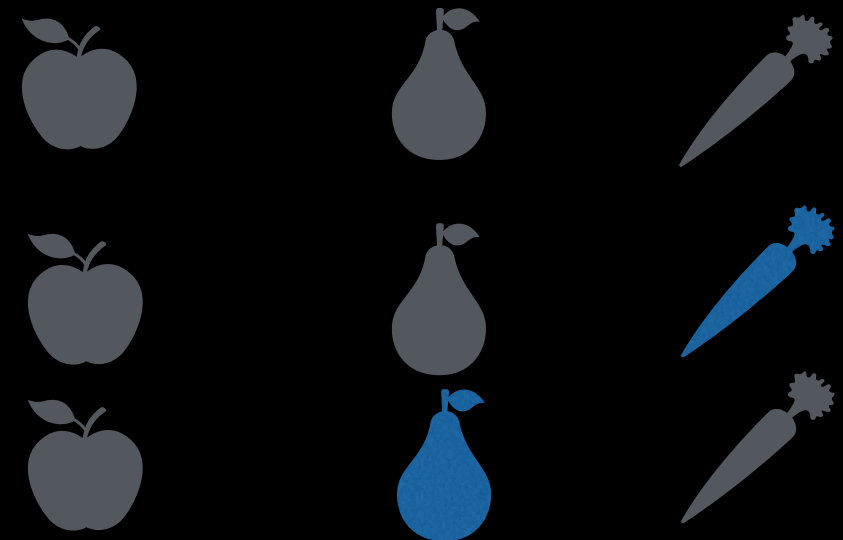
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0	0	0
0	0	1
0	1	0
0	1	1
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1	0	1
1	1	0
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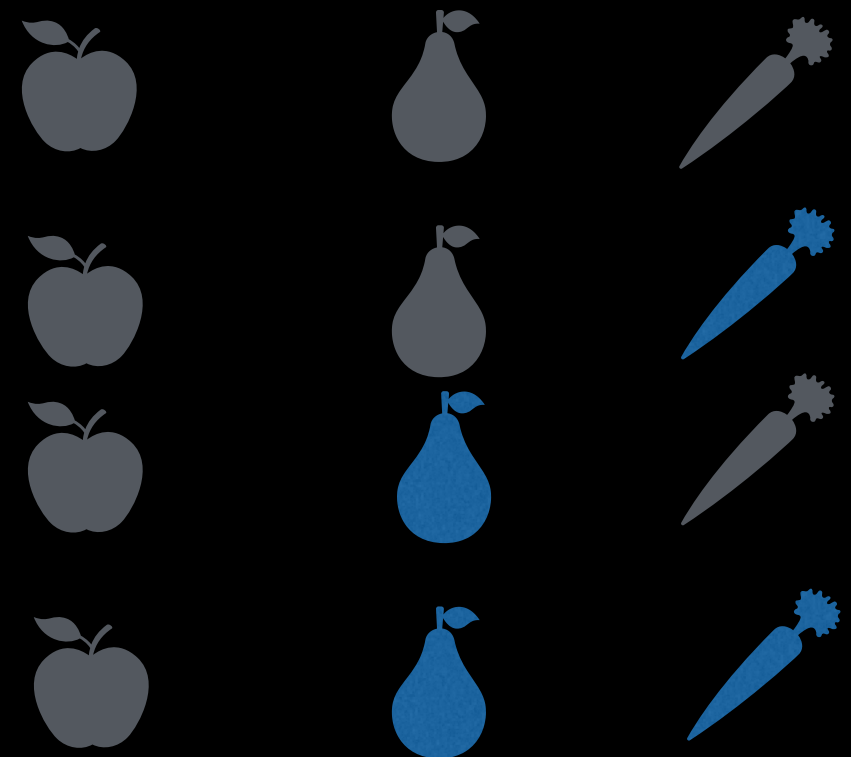
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0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1



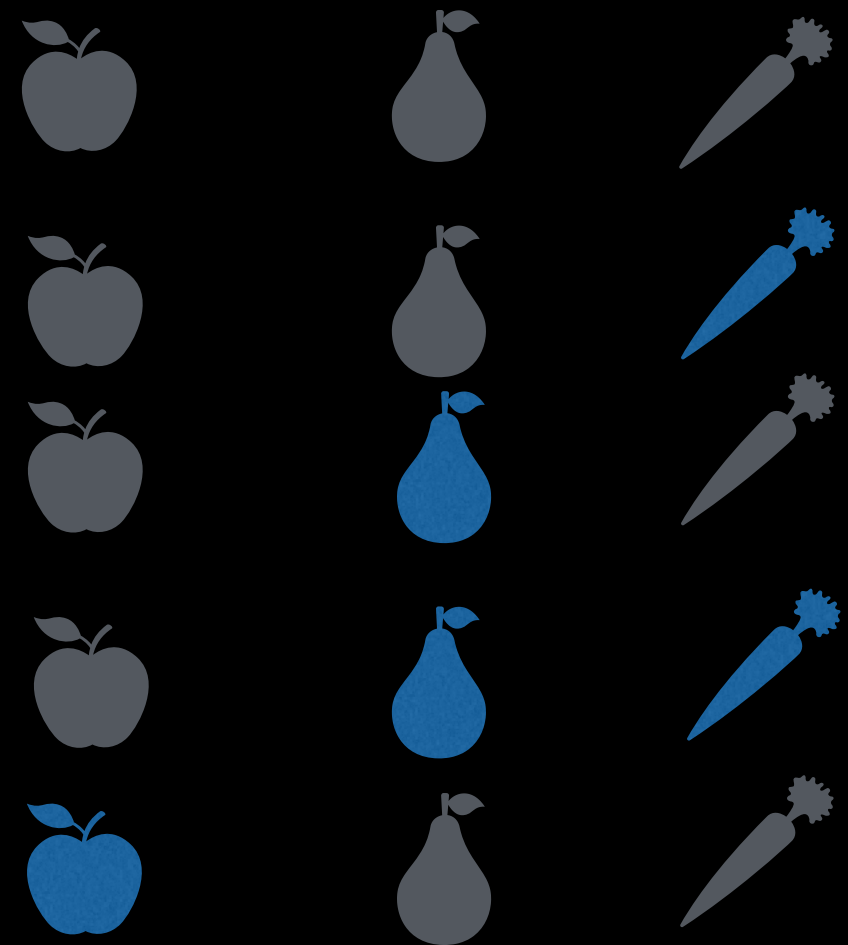
Suppose $s = \{\text{apple}, \text{pear}, \text{carrot}\}$, what is $P(s)$?

0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1



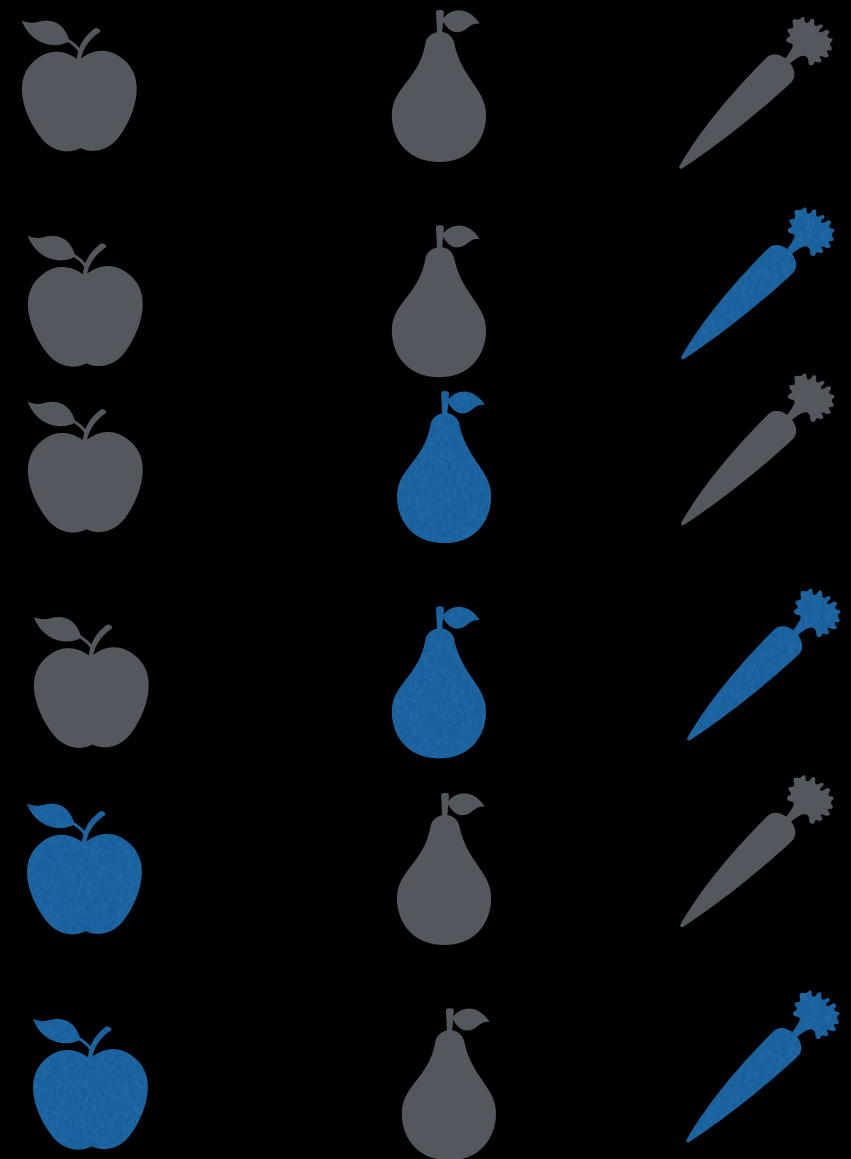
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0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1



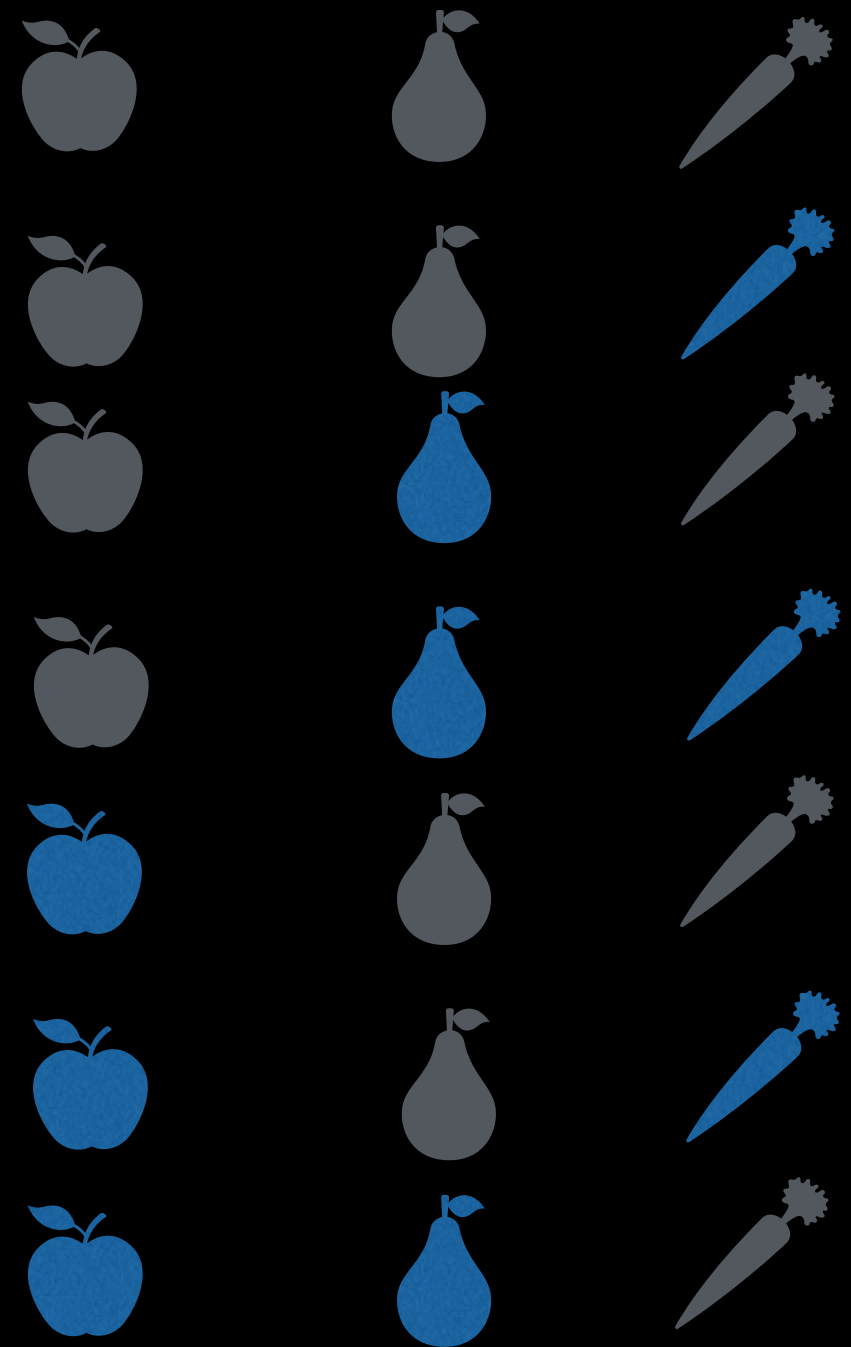
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0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1



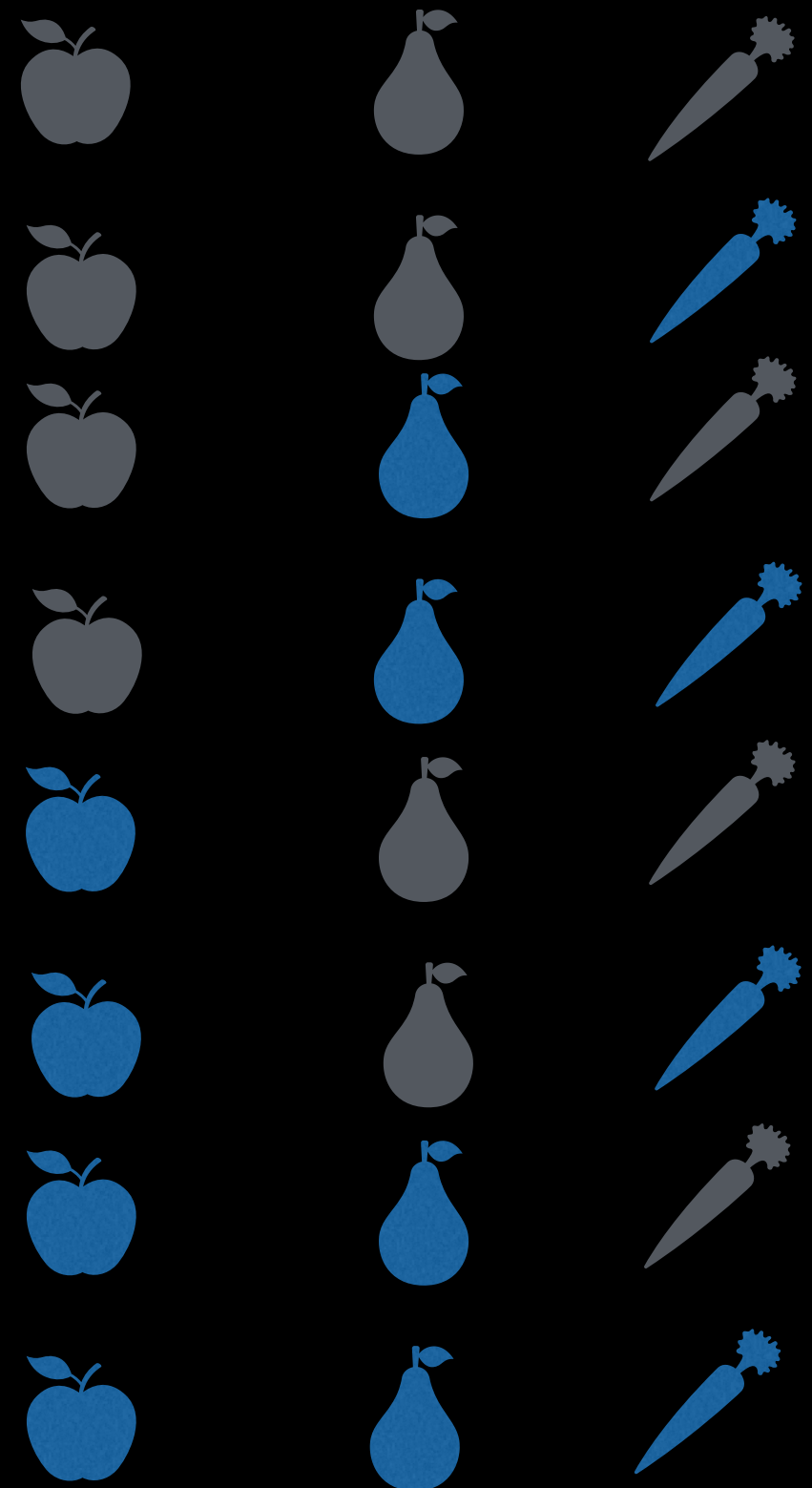
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0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1



Suppose $s = \{\text{apple}, \text{pear}, \text{carrot}\}$, what is $\mathbf{P}(s)$?

0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1



```
function powerSet(set):  
  
    N = set.length  
    B = [0,0,...,0] # B should be of length N  
    bitstrings = []  
    generateBitstrings(0, B, bitstrings)  
  
    # Use found bit strings to select items  
    subsets = []  
    for bitstring in bitstrings:  
        subset = []  
        for (i = 0; i < N; i = i + 1)  
            bit = bitstring[i]  
            if bit == 1:  
                subset.add(set[i])  
        subsets.add(subset)  
    return subsets
```

Let i be the index of the element we're considering, let B be an array of length N representing a bit string (initialized with all 0s), and finally, let *bitstrings* be an originally empty array tracking the found bit strings.

```
function generateBitstrings(i, B, bitstrings):
```

```
    # Found a valid subset
```

```
    if i == N
```

```
        bitstrings.add(B.deepcopy())
```

```
    else
```

```
        # Consider including element
```

```
        B[i] = 1
```

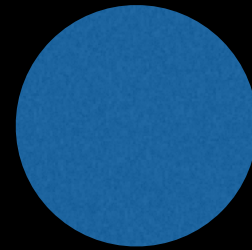
```
        generateBitstrings(i+1, B, bitstrings)
```

```
        # Consider not including element
```

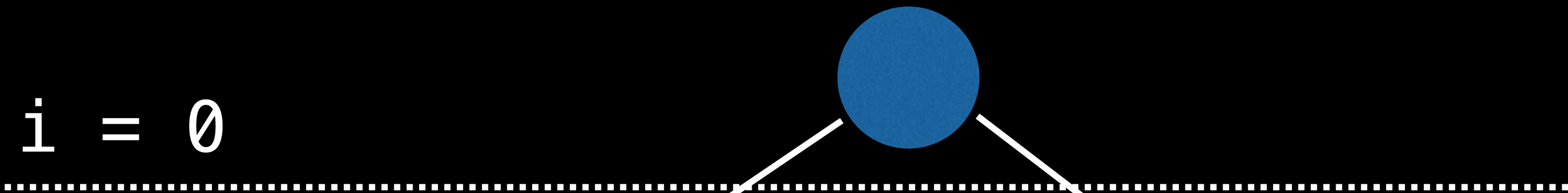
```
        B[i] = 0
```

```
        generateBitstrings(i+1, B, bitstrings)
```

$i = 0$



$i = 0$



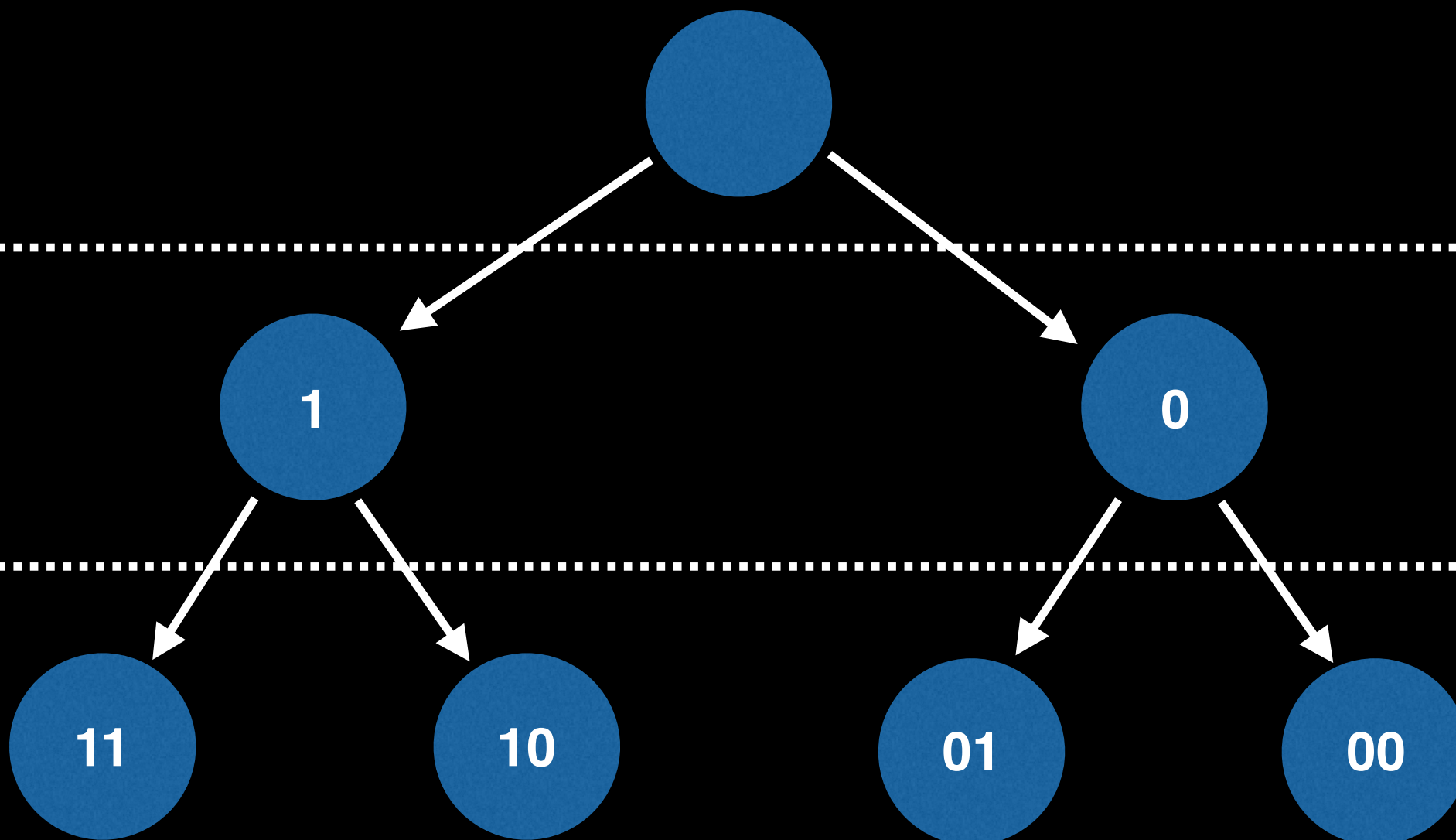
$i = 1$



$i = 0$

$i = 1$

$i = 2$

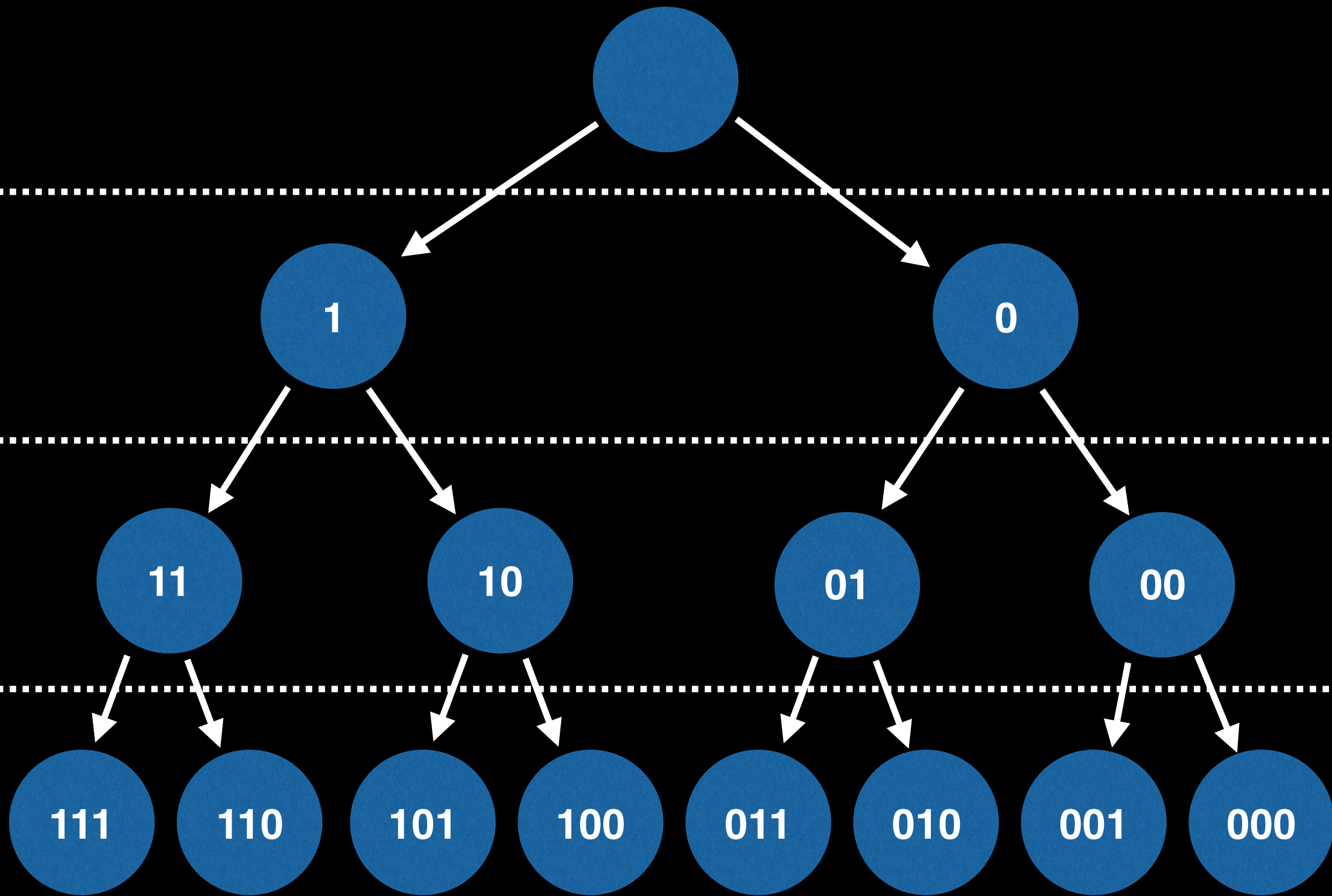


$i = 0$

$i = 1$

$i = 2$

$i = 3$



Source Code Link

Implementation source code can be found at the following link:

github.com/williamfiset/algorithms

Link in the description:

