



Heuristic-based Task-to-Thread Mapping in Multi-Core Processors

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Introduction

- Enhance the performance of real-time applications using OpenMP
- Emerge a challenge with the predictability of OpenMP applications
- Study the applicability of heuristic algorithms in mapping
- Achieve a work-conserving and load-balancing mapping
- Minimize scheduling time (end-to-end response time) and idle time

Motivations

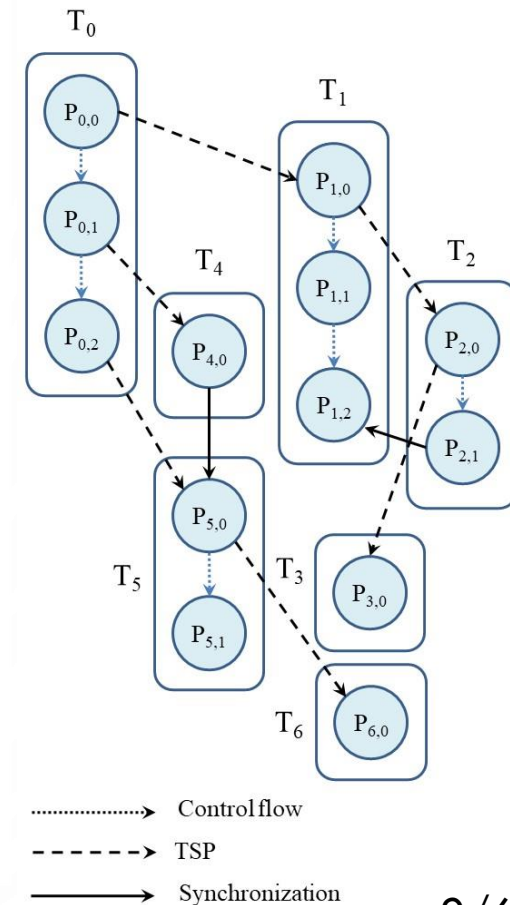
The main problems with the existing mappings:

- They do not schedule tasks on threads based on global information of the system.
- They do not use temporal conditions of the system (e.g., execution time and deadline) in each phase of the mapping process.
- Most of them do not apply various heuristic techniques.

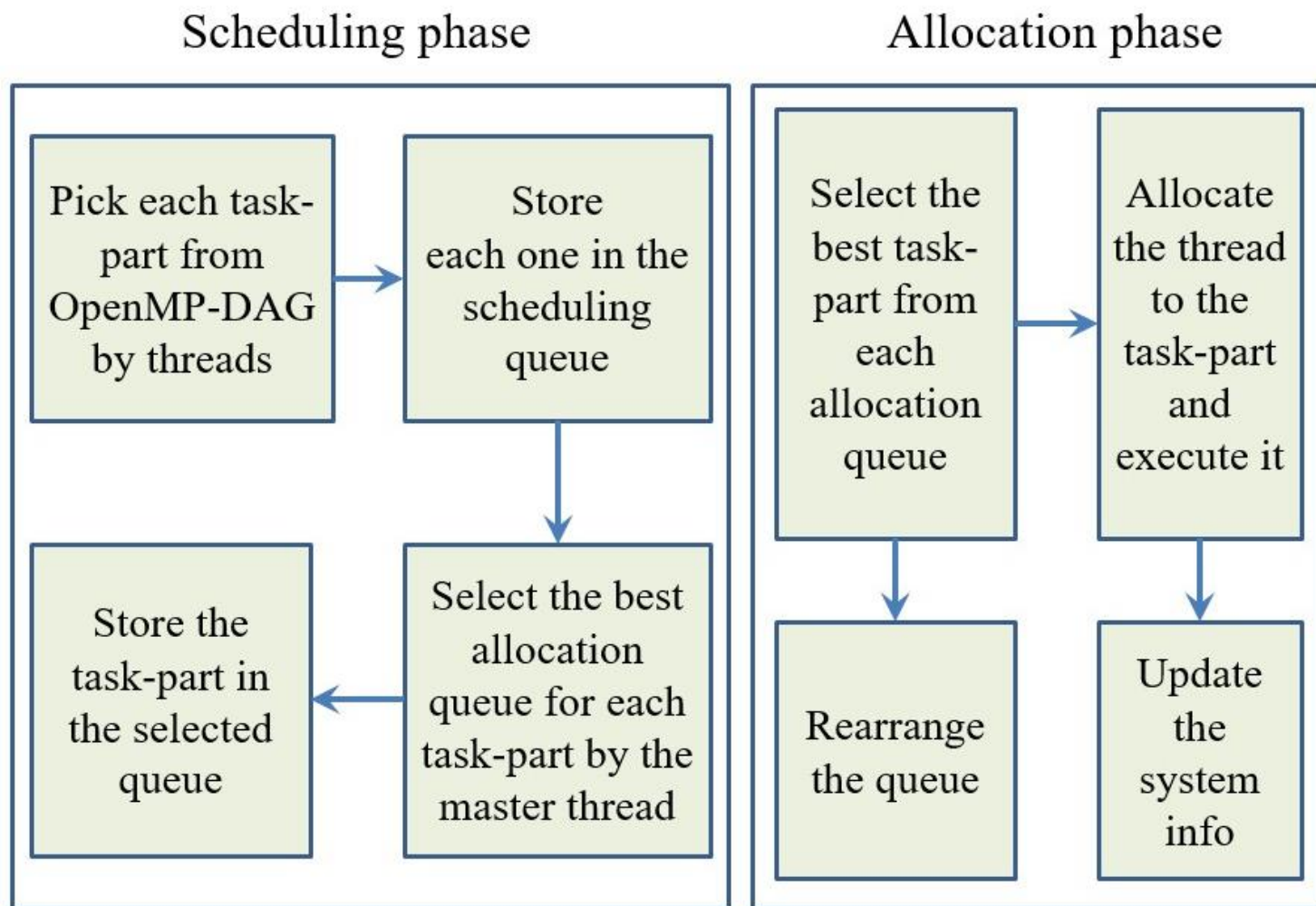
Source code

```
#pragma omp parallel num_threads(4)
#pragma omp single // T0
{
    code00;
    #pragma omp task // T1
    {
        code10;
        #pragma omp task // T2
        {
            code20;
            #pragma omp task // T3
            {
                code30;
                code21;
            }
            code11;
            #pragma omp taskwait
            code12;
        }
        code01;
        #pragma omp task depend(out:x) // T4
        {
            code40;
            code02;
            #pragma omp task depend(in:x) // T5
            {
                code50;
                #pragma omp task // T6
                {
                    code60;
                    code51;
                }
            }
        }
    }
}
```

Direct Acyclic Graph (DAG)



Proposed Mapping Algorithm



Proposed Mapping Algorithm

The suggested scheduling heuristics:

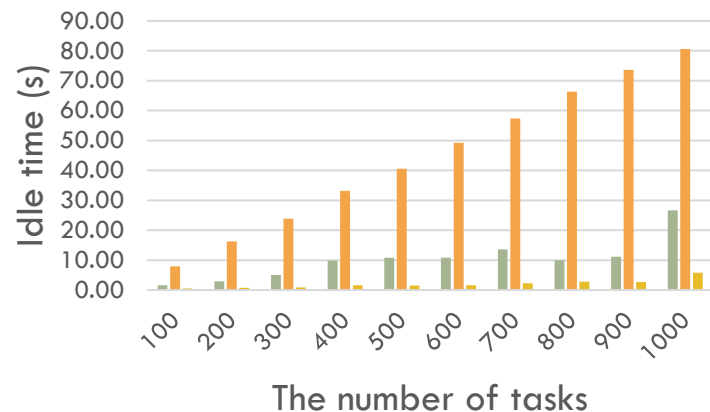
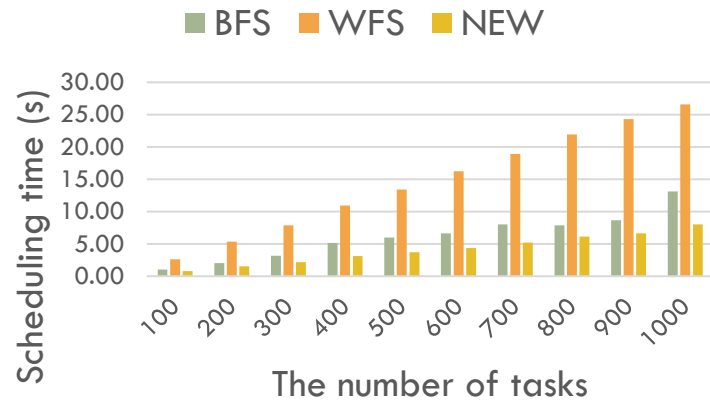
- *First-fit scheduling*: the thread (i.e., allocation queue) containing the minimum number of task-parts
- *Best-fit scheduling*: the queue with the minimum execution time
- *Optimum-fit scheduling*: the queue including the maximum response time (of the task-parts)
- *Multi-criteria scheduling*: the queue having the characteristics of the previous heuristics

The suggested allocation heuristics:

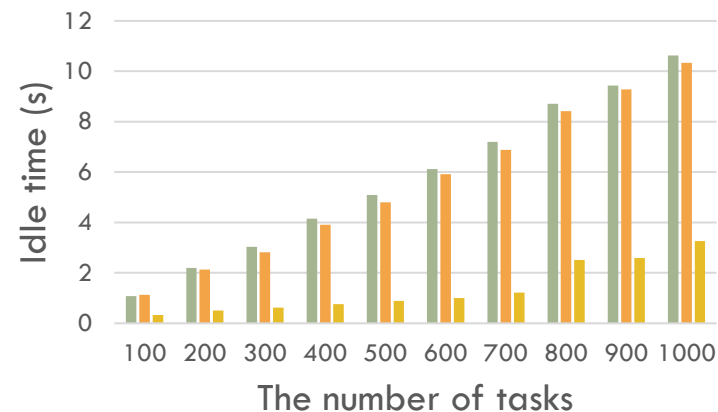
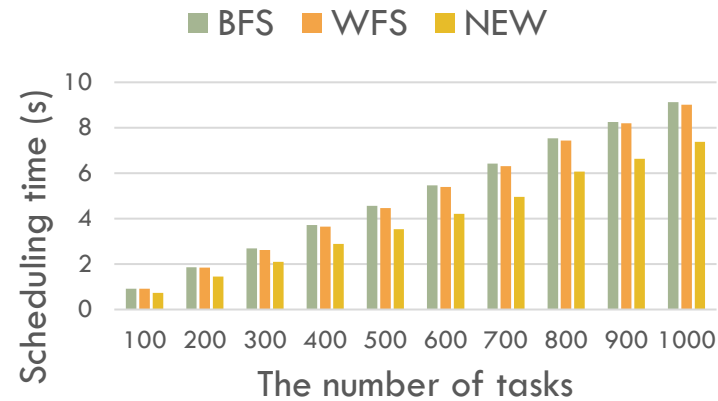
- *Best-fit allocation*: the task-part having the minimum execution time
- *Optimum-fit allocation*: the task-part with the maximum response time
- *Multi-criteria allocation*: the task-part including the shortest execution time and the longest response time

Evaluation Results

Tied tasks



Untied tasks



The proposed mapping:

- Decreases the scheduling time about 25% less than that of BFS and about 45% less than that of WFS
- Reduces the idle time about 75% less than that of BFS and about 85% less than that of WFS

Future Works

The evaluation of the mapping under more complex system models, supporting:

- The creation of multiple child tasks by a task-part at TSP
- Different graphs (in size and proportion)
- Different numbers of threads

THANKS FOR YOUR ATTENTION!



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