



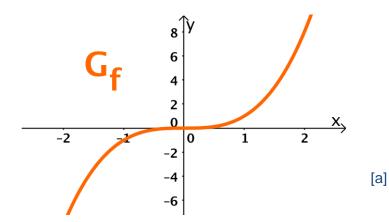
A. Maier, V. Christlein, K. Breininger, S. Vesal, F. Meister, C. Liu, S. Gündel, S. Jaganathan, N. Maul, M. Vornehm, L. Reeb, F. Thamm, C. Bergler, F. Denzinger, B. Geissler, Z. Yang, A. Popp, M. Nau

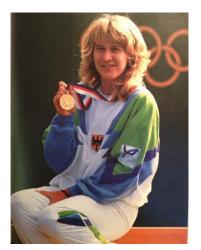
Pattern Recognition Lab, Friedrich-Alexander-Universität Erlangen-Nürnberg



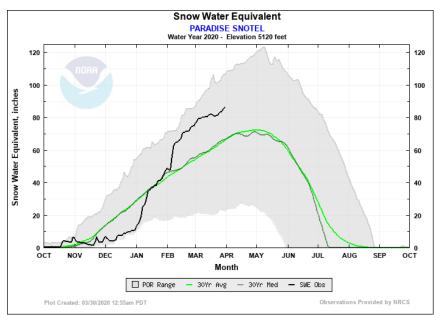








Steffi Graf (1999)





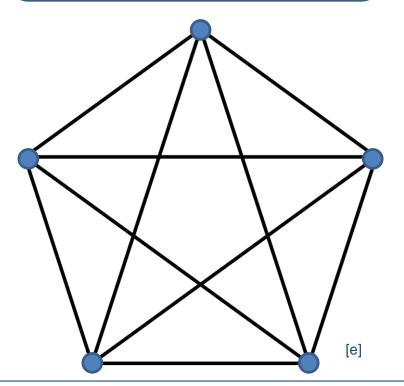
[b]





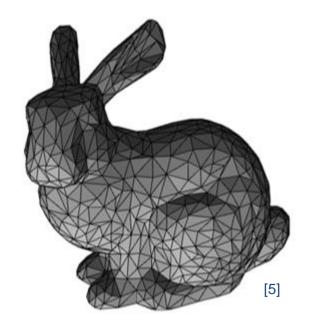
Computer Scientist:

A **Graph** is a set of nodes connected through edges



Mathematician:

A **Graph** is a manifold but a discrete one







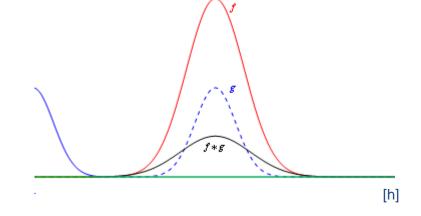
How would you define a convolution on Euclidean space?

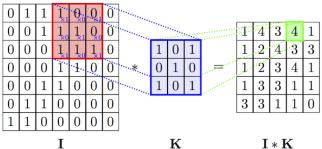
Computer Scientist + Mathematician:

$$(f \star g)(n) = \sum_{k \in D} f(k)g(n-k)$$

$$(f \star g)(n) = \int_{\mathbb{R}^n} f(\tau)g(x - \tau)d\tau$$







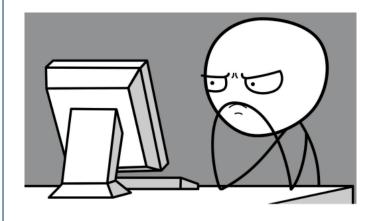
[g]





How would you define a convolution on graphs?

Computer Scientist:



Mathematician:









How would you define a convolution on graphs?

Manifold Idea:

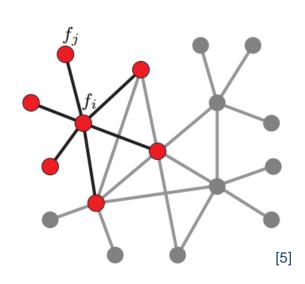
- We know to convolve manifolds
- 2. We can discretize convolutions
- 3. Thus, we know how to convolve graphs

Convolution on manifolds

max o min

discretize

Convolution on graphs





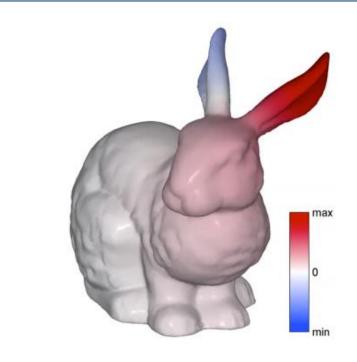


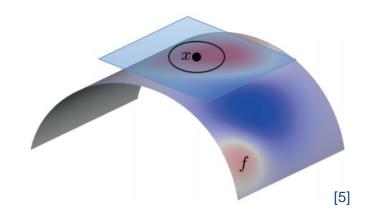
Lets diffuse some heat with Newton's Law of Cooling [6]:

$$f_t(x,t) = -\Delta f(x,t)$$

$$f(x,0) = f_0(x)$$

- f(x,t) amount of heat at point x at time t
- $f_0(x)$ initial heat distribution
- $\Delta f(x) = -\operatorname{div}(\nabla f)$ (Laplacian) difference between f(x) and the average of f on an infinitesimal sphere around x







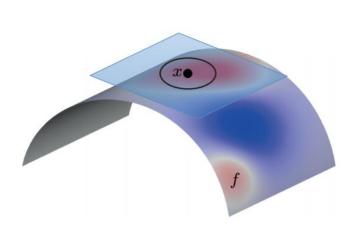


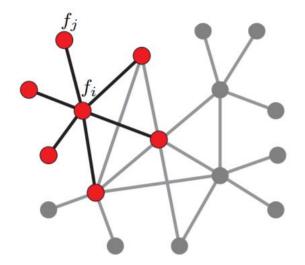
How do we express the Laplacian in a discrete form?

•
$$\Delta f(x) = -\operatorname{div}(\nabla f)$$

"difference between f(x) and the average of f on an infinitesimal sphere around x"

$$(\Delta f)_i = \frac{1}{d_i} \sum_{j:(i,j)\in E} a_{ij} (f_i - f_j)$$





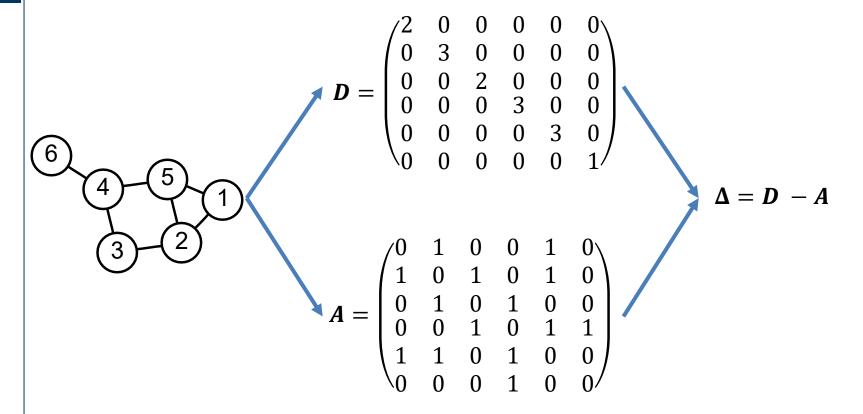




Is there another way of expressing this? (Below without the normalization d_i)

$$(\Delta f)_i = \sum_{i:(i,j)\in E} a_{ij} (f_i - f_j)$$

Yes.







- $\Delta \in \mathbb{R}^{N \times N}$ is known as the **Laplacian Matrix** of a (sub-)graph consisting of N nodes
- $D \in \mathbb{R}^{N \times N}$ is the **Degree Matrix** and describes the number of edges connected to each node
- $A \in \mathbb{R}^{N \times N}$ is the **Adjacency Matrix** and describes the connectivity of the graph
- For a directed graph Δ is not s.p.d. thus we normalize Δ and get Δ_{sym} s.t.

$$\Delta = D - A$$

$$\Delta_{sym} = D^{-\frac{1}{2}} \Delta D^{-\frac{1}{2}}$$

$$\Delta_{sym} = D^{-\frac{1}{2}} (D - A) D^{-\frac{1}{2}}$$

$$\Delta_{sym} = D^{-\frac{1}{2}} D D^{-\frac{1}{2}} - D^{-\frac{1}{2}} A D^{-\frac{1}{2}}$$

$$\Delta_{sym} = I - D^{-\frac{1}{2}} A D^{-\frac{1}{2}}$$





Let's do some magic!

• Δ_{sym} is now s.p.d.

$$\mathbf{\Delta}_{sym} = \mathbf{U} \mathbf{\Lambda} \mathbf{U}^T$$

$$\mathbf{U} = [\mathbf{u}_0, ..., \mathbf{u}_{N-1}] \in \mathbb{R}^{N \times N}$$

$$\mathbf{\Lambda} = \operatorname{diag}([\lambda_0, ..., \lambda_{N-1}]) \in \mathbb{R}^{N \times N}$$

- $u_0, ..., u_{N-1} \in \mathbb{R}^N$: Eigenvectors are known as the graph Fourier modes
- $\lambda_0, ..., \lambda_{N-1} \in \mathbb{R}$: Eigenvalues are known as the spectral frequencies
- That means: We can use U and U^T in order to Fourier transform a graph whereas Λ are the spectral filter coefficients!





Let's do some magic!

- Let $x \in \mathbb{R}^{N}$ be some signal (a scalar for every node)
- and using the Laplacians eigenvectors we can define its Fourier transform using ${\pmb U}^T$

$$\widehat{\mathbf{x}} = \mathbf{U}^T \mathbf{x}$$

and inverse

$$x = U\hat{x}$$

• We can therefore describe as convolution with a filter *g* in spectral domain

$$\mathbf{g} \star \mathbf{x} = \mathbf{U}((\mathbf{U}^T \mathbf{g}) \cdot (\mathbf{U}^T \mathbf{x}))$$

• Lets construct a filter $\widehat{\mathbf{G}}$ composed by a k-th order polynomial of Laplacians with $\theta_i \in \mathbb{R}$

$$\widehat{\boldsymbol{G}} = \sum_{i}^{k} \theta_{i} \, \boldsymbol{\Lambda}^{i} = \theta_{k} \boldsymbol{\Lambda}^{k} + \dots + \theta_{1} \boldsymbol{\Lambda}^{1} + \theta_{o}$$





Let's do some magic!

• Lets construct a filter $\hat{\mathbf{G}}$ composed by a k-th order polynomial of Laplacians

$$\widehat{\boldsymbol{G}} = \sum_{i}^{k} \theta_{i} \, \boldsymbol{\Lambda}^{i}$$

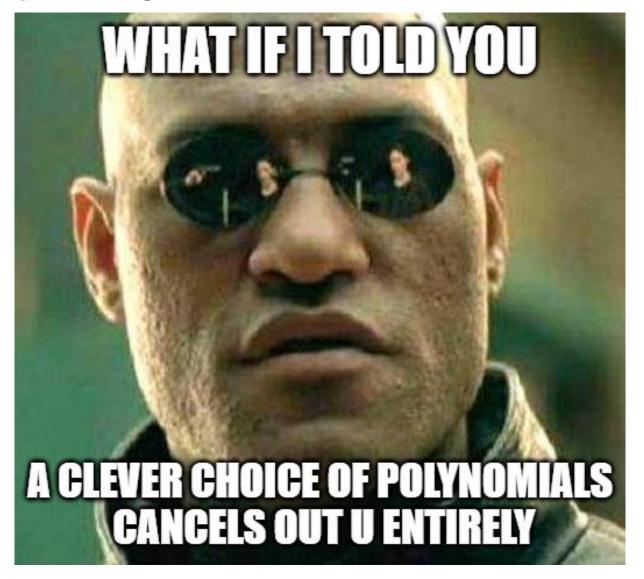
and filter some signal

$$\boldsymbol{U}\widehat{\boldsymbol{G}}\boldsymbol{U}^{T}\boldsymbol{x} = \boldsymbol{U}\left(\sum_{i}^{k}\theta_{i}\,\boldsymbol{\Lambda}^{i}\right)\boldsymbol{U}^{T}\boldsymbol{x}$$

- And now what?!
 - We can convolve now **x** using Laplacian as we adapt θ_i
 - ... but *U* is heavy to compute for every (sub-)graph we want to convolve!











A. Maier, V. Christlein, K. Breininger, S. Vesal, F. Meister, C. Liu, S. Gündel, S. Jaganathan, N. Maul, M. Vornehm, L. Reeb, F. Thamm, C. Bergler, F. Denzinger, B. Geissler, Z. Yang, A. Popp, M. Nau

Pattern Recognition Lab, Friedrich-Alexander-Universität Erlangen-Nürnberg







$$\boldsymbol{U}\widehat{\boldsymbol{G}}\boldsymbol{U}^{T}\boldsymbol{x} = \boldsymbol{U}\left(\sum_{i}^{k}\theta_{i}\,\boldsymbol{\Lambda}^{i}\right)\boldsymbol{U}^{T}\boldsymbol{x}$$

- Remedy: We choose k and θ such that we get rid of U
- Let k=1, $\theta_0=2\theta$ and $\theta_1=-\theta$ we get the following polynomial

$$\mathbf{U}\mathbf{G}\mathbf{U}^{T}\mathbf{x} = \mathbf{U}(2\theta\mathbf{\Lambda}^{0} - \theta\mathbf{\Lambda}^{1})\mathbf{U}^{T}\mathbf{x}
= (\mathbf{U}2\theta\mathbf{\Lambda}^{0}\mathbf{U}^{T} - \mathbf{U}\theta\mathbf{\Lambda}\mathbf{U}^{T})\mathbf{x}
= (2\theta\mathbf{U}\mathbf{U}^{T} - \theta\mathbf{U}\mathbf{\Lambda}\mathbf{U}^{T})\mathbf{x} \qquad \mathbf{\Delta}_{sym} = \mathbf{U}\mathbf{\Lambda}\mathbf{U}^{T}
= (2\theta\mathbf{I} - \theta\mathbf{\Delta}_{sym})\mathbf{x}
= \theta(2\mathbf{I} - \mathbf{\Delta}_{sym})\mathbf{x} \qquad \mathbf{\Delta}_{sym} = \mathbf{I} - \mathbf{D}^{-\frac{1}{2}}\mathbf{A}\mathbf{D}^{-\frac{1}{2}}
= \theta(2\mathbf{I} - \mathbf{I} + \mathbf{D}^{-1/2}\mathbf{A}\mathbf{D}^{-1/2})\mathbf{x}
= \theta(\mathbf{I} + \mathbf{D}^{-1/2}\mathbf{A}\mathbf{D}^{-1/2})\mathbf{x}$$



We can convolve *x* in spectral domain

Polynomial is k=1 , $\theta_0=2\theta$ and $\theta_1=-\theta$ now only depends on θ

$$U\widehat{G}U^{T}x = \theta(I + D^{-1/2}AD^{-1/2})x$$

We construct \hat{G} as a polynomial of Laplacian filters

$$\widehat{\boldsymbol{G}} = \sum_{i}^{k} \theta_{i} \Lambda^{i}$$

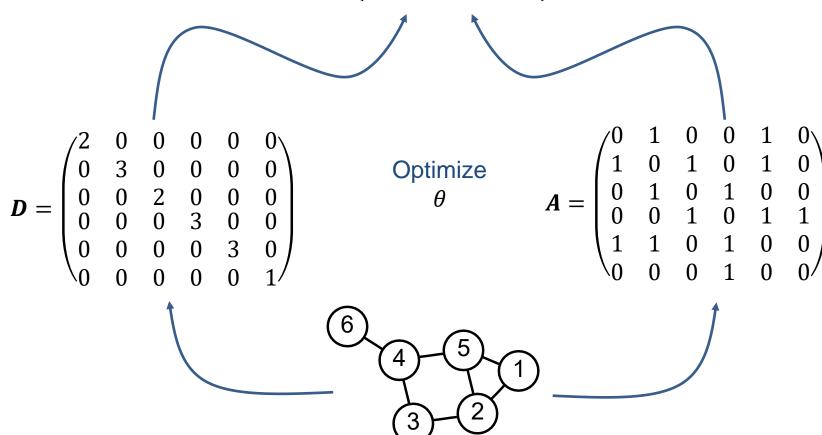
With all restrictions we got rid of the Fourier transform \boldsymbol{U}^T





Basic GCN Operation [1]:

$$U\widehat{\boldsymbol{G}}\boldsymbol{U}^{T}\boldsymbol{x} = \theta(\boldsymbol{I} + \boldsymbol{D}^{-1/2}\boldsymbol{A}\boldsymbol{D}^{-1/2})\boldsymbol{x}$$



[1]: Kipf, Thomas N., and Max Welling. "Semi-supervised classification with graph convolutional networks." arXiv preprint arXiv:1609.02907 (2016).





Question:

Is it *really* necessary to motivate the Graph Convolution from Spectral Domain?



No.

We can motivate spatially as well





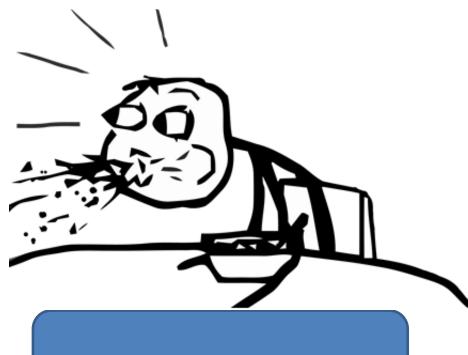
Computer Scientist:

A **Graph** is a set of nodes (vertices) connected through edges

We define how to aggregate the information of one Vertex through its **Neighbors**

Spatial Graph Convolution

Mathematician:



Spectral Graph Convolution

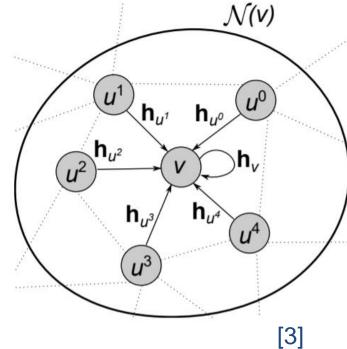




GraphSAGE [2]

Practically:

- We define a vertex of interest
- We define how neighbors contribute to vertex of interest



Technically:

- Feature vector at node v in k-th layer: \mathbf{h}_{v}^{k} e.g. the 0-th layer may contains the input: $\mathbf{h}_{v}^{0} = x_{v}$
- We aggregate h_v^k over h_v^{k-1} with its neighbors $h_u^{k-1} \, \forall \, u \in N(v)$

[2]: Hamilton, Will, Zhitao Ying, and Jure Leskovec. "Inductive representation learning on large graphs." Advances in neural information processing systems. 2017.

[3]: Wolterink, Jelmer M., Tim Leiner, and Ivana Išgum. "Graph convolutional networks for coronary artery segmentation in cardiac CT angiography." *International Workshop on Graph Learning in Medical Imaging*. Springer, Cham, 2019.





GraphSAGE [2] - The Algorithm

Algorithm 1: GraphSAGE embedding generation (i.e., forward propagation) algorithm

```
Input: Graph \mathcal{G}(\mathcal{V}, \mathcal{E}); input features \{\mathbf{x}_v, \forall v \in \mathcal{V}\}; depth K; weight matrices
                      \mathbf{W}^k, \forall k \in \{1, ..., K\}; non-linearity \sigma; differentiable aggregator functions
                      AGGREGATE_k, \forall k \in \{1, ..., K\}; neighborhood function \mathcal{N}: v \to 2^{\mathcal{V}}
    Output: Vector representations \mathbf{z}_v for all v \in \mathcal{V}
\mathbf{h}_{v}^{0} \leftarrow \mathbf{x}_{v}, \forall v \in \mathcal{V};
2 for k = 1...K do
           for v \in \mathcal{V} do
3
                  \mathbf{h}_{\mathcal{N}(v)}^k \leftarrow \text{AGGREGATE}_k(\{\mathbf{h}_u^{k-1}, \forall u \in \mathcal{N}(v)\});
                 \mathbf{h}_v^k \leftarrow \sigma\left(\mathbf{W}^k \cdot \text{CONCAT}(\mathbf{h}_v^{k-1}, \mathbf{h}_{\mathcal{N}(v)}^k)\right)
          \mathbf{h}_{v}^{k} \leftarrow \mathbf{h}_{v}^{k}/\|\mathbf{h}_{v}^{k}\|_{2}, \forall v \in \mathcal{V}
8 end
9 \mathbf{z}_v \leftarrow \mathbf{h}_v^K, \forall v \in \mathcal{V}
```

[2]: Hamilton, Will, Zhitao Ying, and Jure Leskovec. "Inductive representation learning on large graphs." Advances in neural information processing systems. 2017.





GraphSAGE [2] - Aggregators

Mean Aggregator:

$$\mathbf{h}_v^k \leftarrow \sigma(\mathbf{W} \cdot \text{MEAN}(\{\mathbf{h}_v^{k-1}\} \cup \{\mathbf{h}_u^{k-1}, \forall u \in \mathcal{N}(v)\})$$

- GCN Aggregator
- Pooling Aggregator

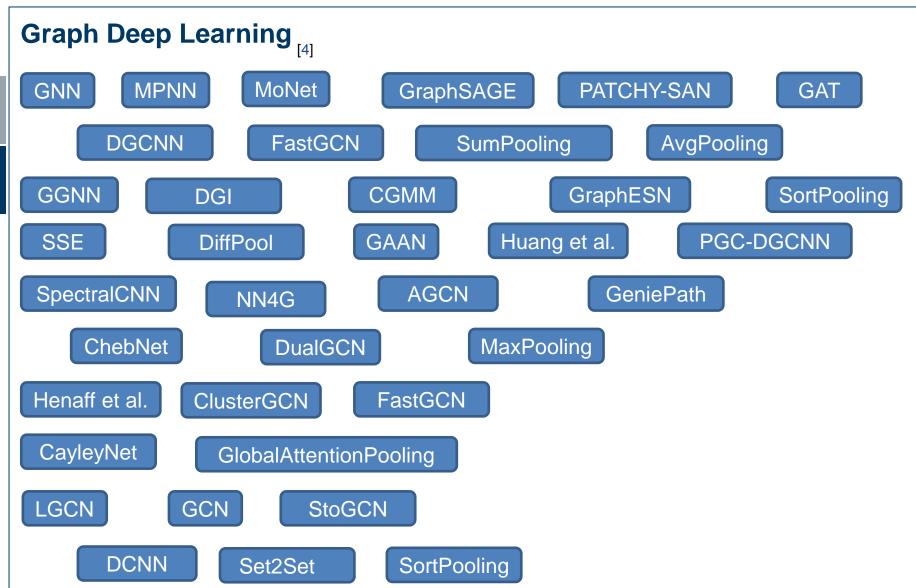
$$AGGREGATE_k^{pool} = \max(\{\sigma\left(\mathbf{W}_{pool}\mathbf{h}_{u_i}^k + \mathbf{b}\right), \forall u_i \in \mathcal{N}(v)\}).$$

LSTM Aggregator

[2]: Hamilton, Will, Zhitao Ying, and Jure Leskovec. "Inductive representation learning on large graphs." Advances in neural information processing systems. 2017.







[4]: Wu, Zonghan, et al. "A comprehensive survey on graph neural networks." arXiv preprint arXiv:1901.00596 (2019).





References

[1]: Kipf, Thomas N., and Max Welling. "Semi-supervised classification with graph convolutional networks." *arXiv preprint arXiv:1609.02907* (2016).

[2]: Hamilton, Will, Zhitao Ying, and Jure Leskovec. "Inductive representation learning on large graphs." *Advances in neural information processing systems*. 2017.

[3]: Wolterink, Jelmer M., Tim Leiner, and Ivana Išgum. "Graph convolutional networks for coronary artery segmentation in cardiac CT angiography." *International Workshop on Graph Learning in Medical Imaging*. Springer, Cham, 2019.

[4]: Wu, Zonghan, et al. "A comprehensive survey on graph neural networks." *arXiv preprint arXiv:1901.00596* (2019).

[5]: Bronstein, Michael et al. Lecture "Geometric deep learning on graphs and manifolds" held at SIAM Tutorial Portlan (2018)





Image References

- [a] https://de.serlo.org/mathe/funktionen/funktionsbegriff/funktionen-graphen/graph-funktion
- [b] https://www.nwrfc.noaa.gov/snow/plot_SWE.php?id=AFSW1
- [c] https://tennisbeiolympia.wordpress.com/meilensteine/steffi-graf/
- [d] https://www.pinterest.de/pin/624381935818627852/
- [e] https://www.uihere.com/free-cliparts/the-pentagon-pentagram-symbol-regular-polygon-golden-five-pointed-star-2282605
- [f] http://geometricdeeplearning.com/ (Geometric Deep Learning on Graphs and Manifolds)
- [g] https://i.stack.imgur.com/NU7y2.png
- [h] https://de.wikipedia.org/wiki/Datei:Convolution_Animation_(Gaussian).gif
- [i]https://www.researchgate.net/publication/306293638/figure/fig1/AS:396934507450372@147164796938 1/Example-of-centerline- extracted-left-and-coronary-artery-tree-mesh-reconstruction.png
- [j] https://www.eurorad.org/sites/default/files/styles/figure_image_teaser_large/public/figure_image/2018-08/0000015888/000006.jpg?itok=hwX1sbCO