

Muhammad Tayyab Saleem

[✉ m.tayyabsaleem@outlook.com](mailto:m.tayyabsaleem@outlook.com) | [📞 +92 3350645745](tel:+923350645745) | [LinkedIn](#) | [GitHub](#) | [📍 Lahore, Punjab, Pakistan](#)

Summary

Information Technology student with skills in C# and Unity development, along with basic experience in mobile and web development. Good at creating desktop applications using C# and .NET Framework, with practical experience in Unity Engine for building interactive applications. Interested in exploring how technology and creative problem-solving work together across different platforms.

Education

University of the Punjab, Bachelor of Information Technology – Lahore, Pakistan	2022 – 2026
• Main Subjects: Object-Oriented Programming, Data Structures & Algorithms	
• Study Areas: Desktop Application Development, Mobile Application Development, Web Technologies	

Technical Skills

Desktop Development: C# (Advanced), .NET Framework

Unity Development: Unity Engine, C# Scripting, 2D/3D Application Development

Web Development: Java Servlets, JSP, HTML5, CSS3, MySQL, Apache Tomcat

Programming Languages: C# (Advanced), C++ (Intermediate)

Development Tools: Visual Studio, Visual Studio code, Unity, Android Studio, Git/GitHub

Work Experience

Unity Game Development Intern <i>Innovify XR</i> – Lahore, Punjab, Pakistan (Remote)	Jul 2025 – Oct 2025
• Building interactive game experiences using Unity Engine and C# scripting for game applications • Working with the development team to add game mechanics, physics systems, and user interface designs	

Projects

Unity Game Developer <i>Cube Runner - Endless Running Game</i> – Personal Project	GitHub Repository
• Built an endless running game using Unity Engine with C# scripting for Android platform • Added main gameplay features including player movement, obstacle avoidance, coin collection system, and speed increase over time • Made an APK build for Android with improved performance and user-friendly design	

Desktop Application Developer <i>Electronics Shop Management System</i> – Personal Project	July 2025
• Built a complete Electronics Shop Management System using C# and Windows Forms with .NET Framework	

Mobile Application Developer <i>Android Applications</i> – Academic Projects	June 2025
• Built two Android applications: a Calculator App and a Quick Notes App using Java and XML in Android Studio	

Desktop Application Developer <i>C# Projects</i> – Academic Projects	May 2025
• Made a Simple Calculator desktop application using C# in Visual Studio for basic math operations • Built a Number Guessing Game with random number generation, user interaction, and hint system	

Unity Developer <i>Unity Application Development</i> – Ongoing Projects	View Portfolio
---	--------------------------------