

# Muhammad Tayyab Saleem

✉ [m.tayyabsaleem@outlook.com](mailto:m.tayyabsaleem@outlook.com) | ☎ +92 3350645745 | [in LinkedIn](#) | [GitHub](#) | 📍 Lahore, Punjab, Pakistan

## Summary

Information Technology student with skills in C# and Unity development, along with basic experience in mobile and web development. Good at creating desktop applications using C# and .NET Framework, with practical experience in Unity Engine for building interactive applications. Interested in exploring how technology and creative problem-solving work together across different platforms.

## Education

**University of the Punjab**, Bachelor of Information Technology – Lahore, Pakistan 2022 – 2026

- **Main Subjects:** Object-Oriented Programming, Data Structures & Algorithms
- **Study Areas:** Desktop Application Development, Mobile Application Development, Web Technologies

## Technical Skills

**Desktop Development:** C# (Advanced), .NET Framework

**Unity Development:** Unity Engine, C# Scripting, 2D/3D Application Development

**Web Development:** Java Servlets, JSP, HTML5, CSS3, MySQL, Apache Tomcat

**Programming Languages:** C# (Advanced), C++ (Intermediate)

**Development Tools:** Visual Studio, Visual Studio code, Unity, Android Studio, Git/GitHub

## Work Experience

**Unity Game Development Intern** | *Innovify XR* – Lahore, Punjab, Pakistan Jul 2025 – Oct 2025  
(Remote)

- Building interactive game experiences using Unity Engine and C# scripting for game applications
- Working with the development team to add game mechanics, physics systems, and user interface designs

## Projects

**Unity Game Developer** | *Cube Runner - Endless Running Game* – Personal Project [GitHub Repository](#)

- Built an **endless running game** using Unity Engine with C# scripting for Android platform
- Added main gameplay features including **player movement, obstacle avoidance, coin collection system, and speed increase over time**
- Made an **APK build** for Android with improved performance and user-friendly design

**Desktop Application Developer** | *Electronics Shop Management System* – Personal Project July 2025

- Built a complete **Electronics Shop Management System** using C# and Windows Forms with .NET Framework

**Mobile Application Developer** | *Android Applications* – Academic Projects June 2025

- Built two Android applications: a **Calculator App** and a **Quick Notes App** using Java and XML in Android Studio

**Desktop Application Developer** | *C# Projects* – Academic Projects May 2025

- Made a **Simple Calculator** desktop application using C# in Visual Studio for basic math operations
- Built a **Number Guessing Game** with random number generation, user interaction, and hint system

**Unity Developer** | *Unity Application Development* – Ongoing Projects [View Portfolio](#)