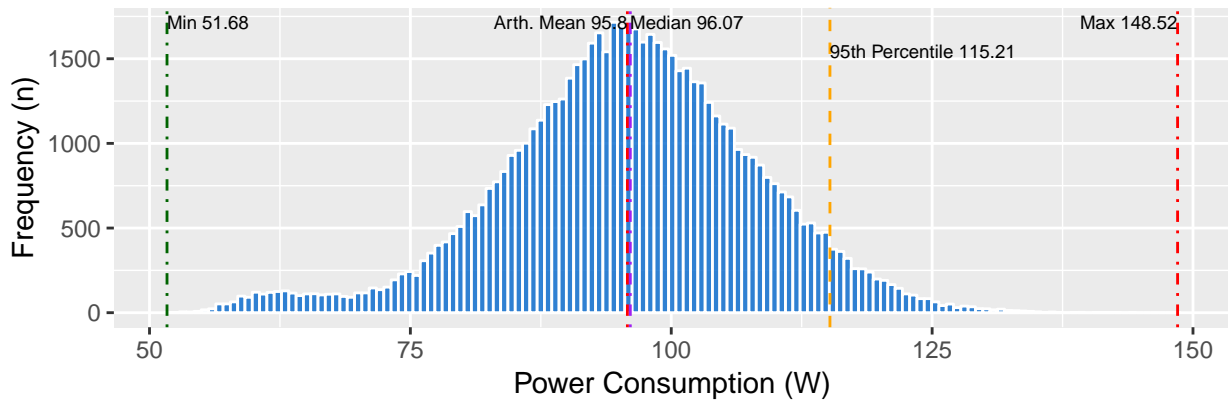


## Render



## Render

