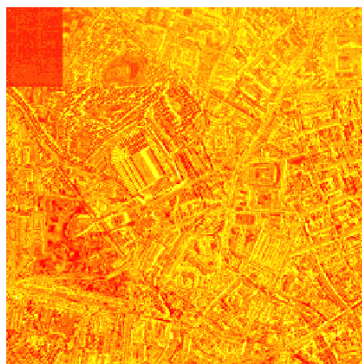
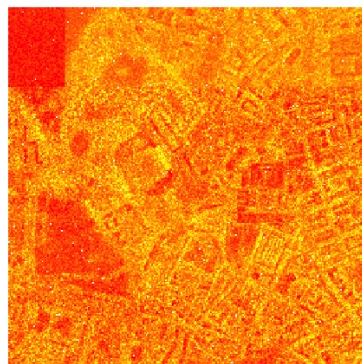


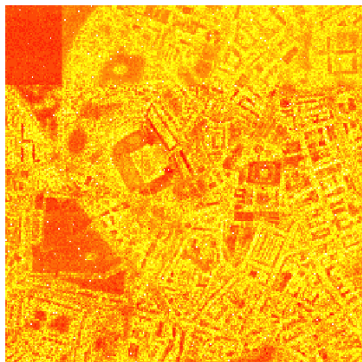
Render Duration by Tile



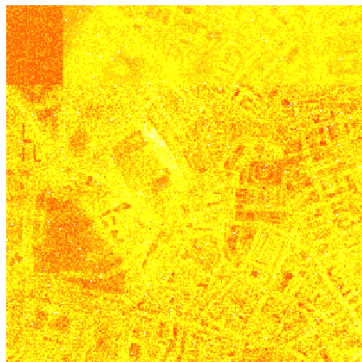
Tiling Duration by Tile



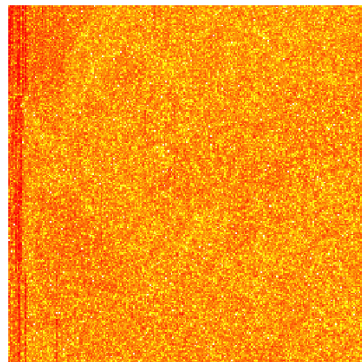
Render Watt by Tile



Render Mem by Tile



Render Cpu by Tile



Render Temp by Tile