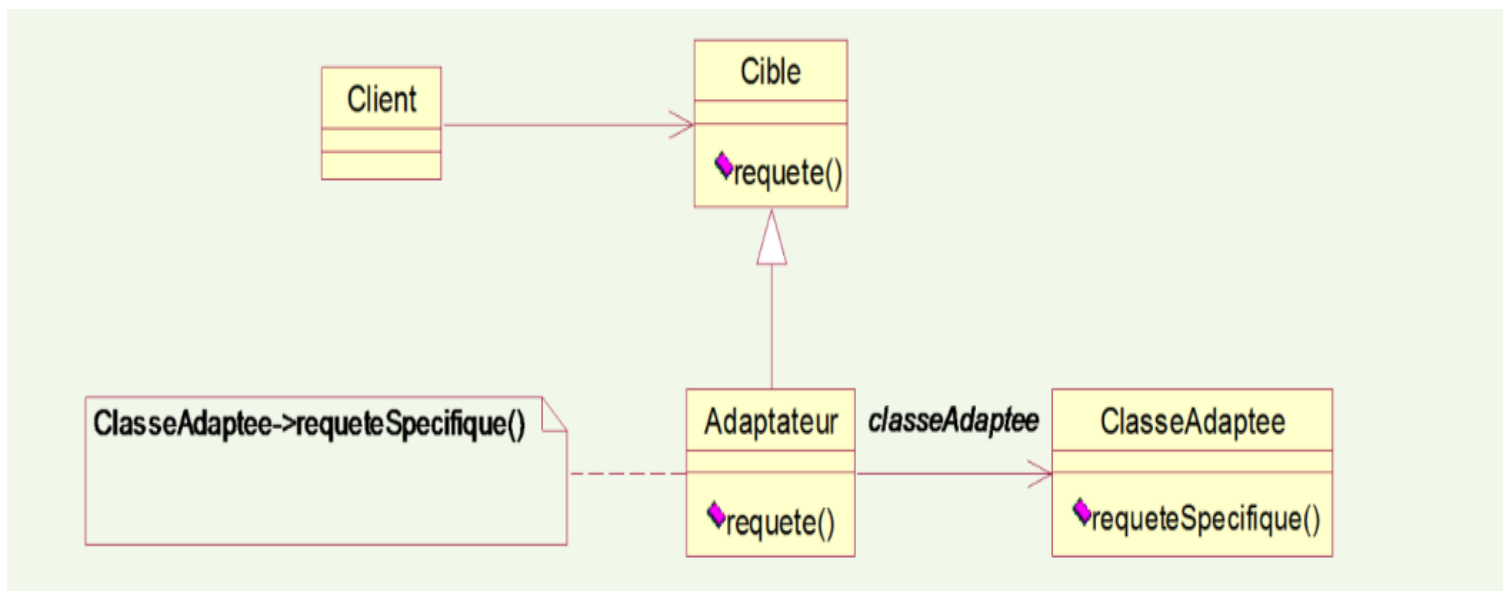


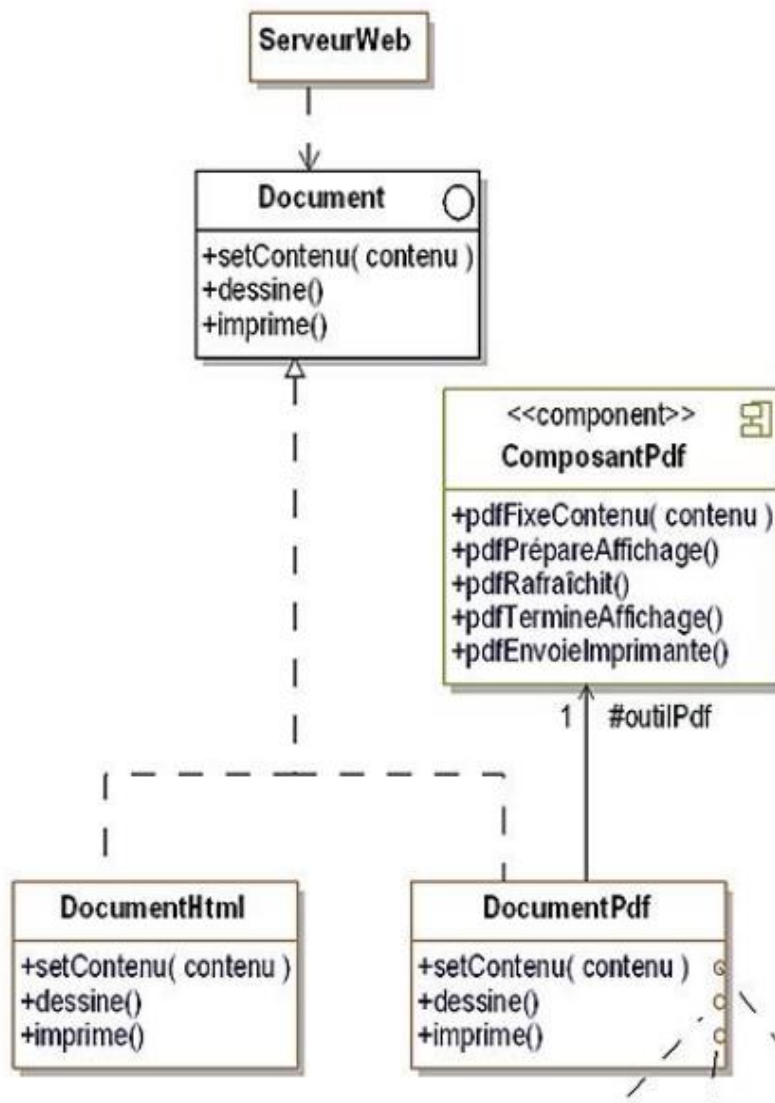
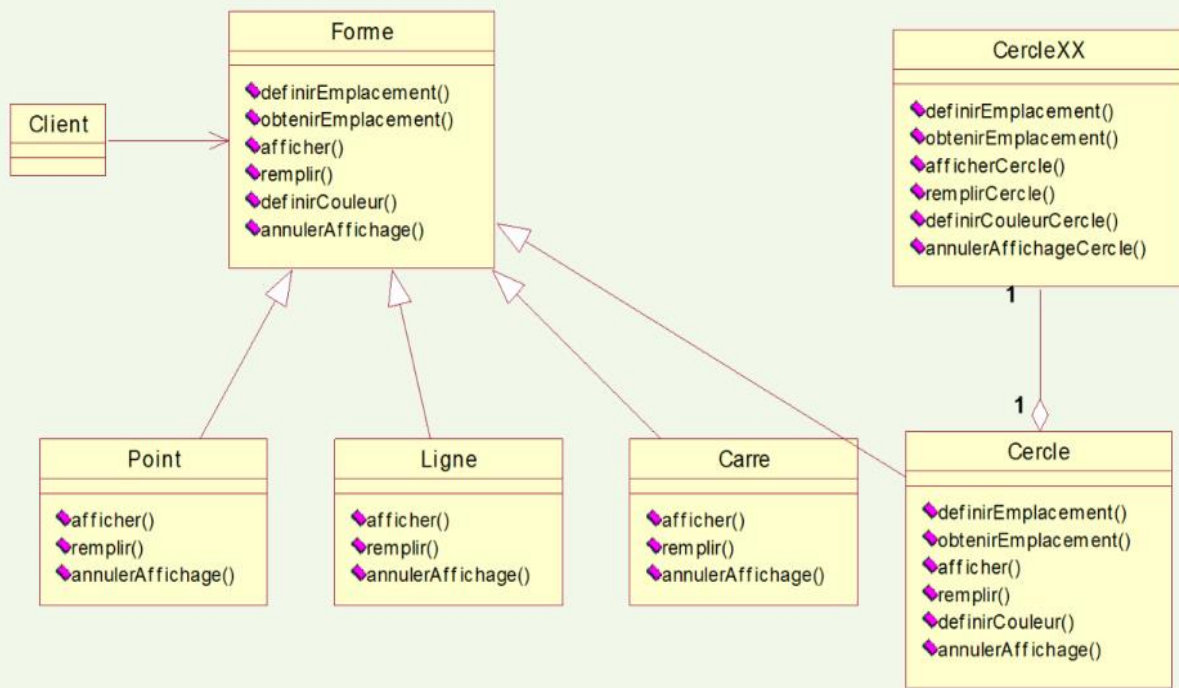
Diagramme UML des Design Patterns:

Rôle		
Créateur	Structuraux	Comportementaux
Fabrication Fabrique abstraite Monteur Prototype Singleton	Adaptateur Pont Décorateur Façade Composite Poids mouche Procuration	Intérprete Patron de méthode Chaîne de responsabilité Commande Itérateur Médiateur Memento Observateur Etat Stratégie Visiteur

5

1. Patron Adaptateur:



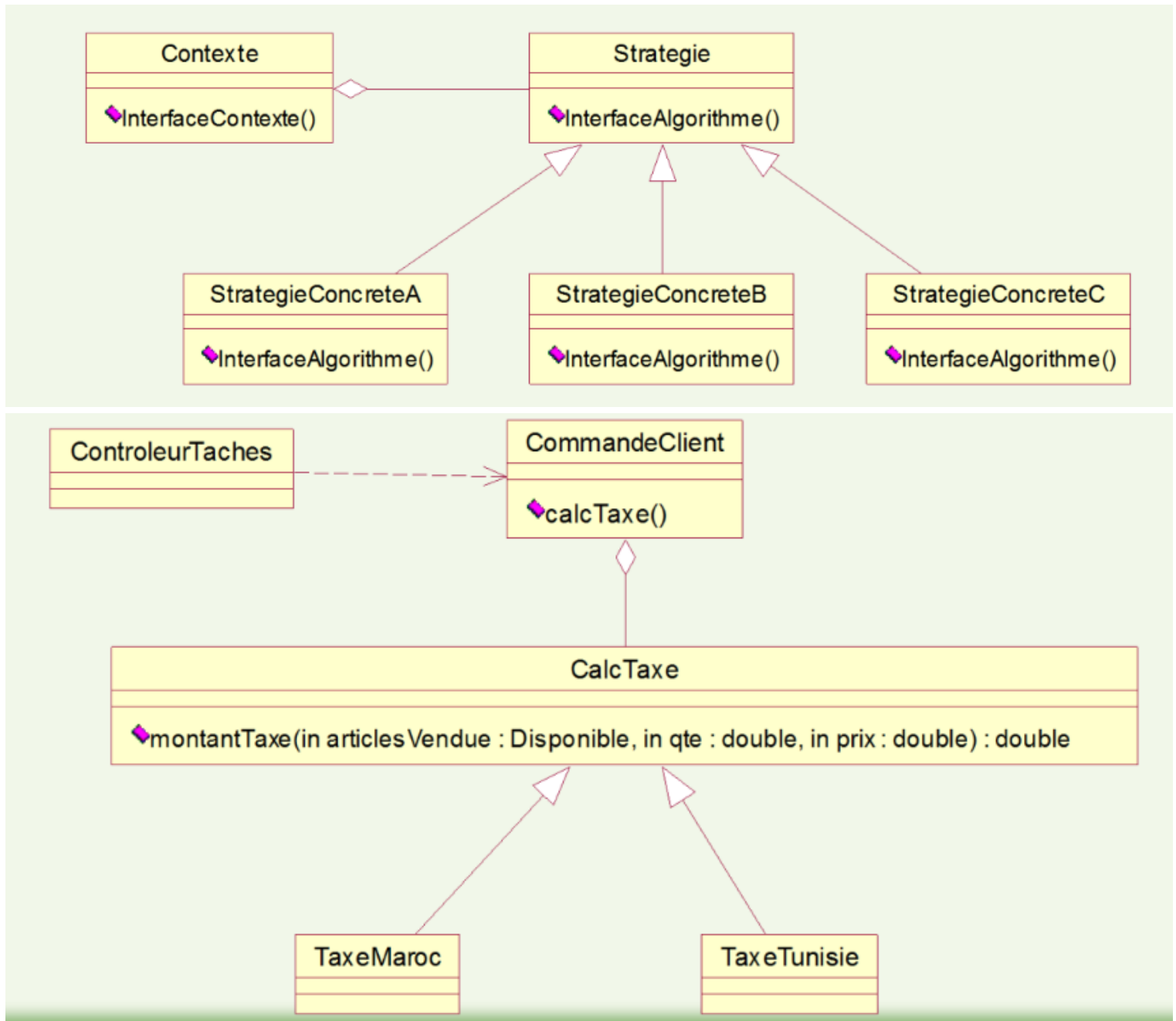


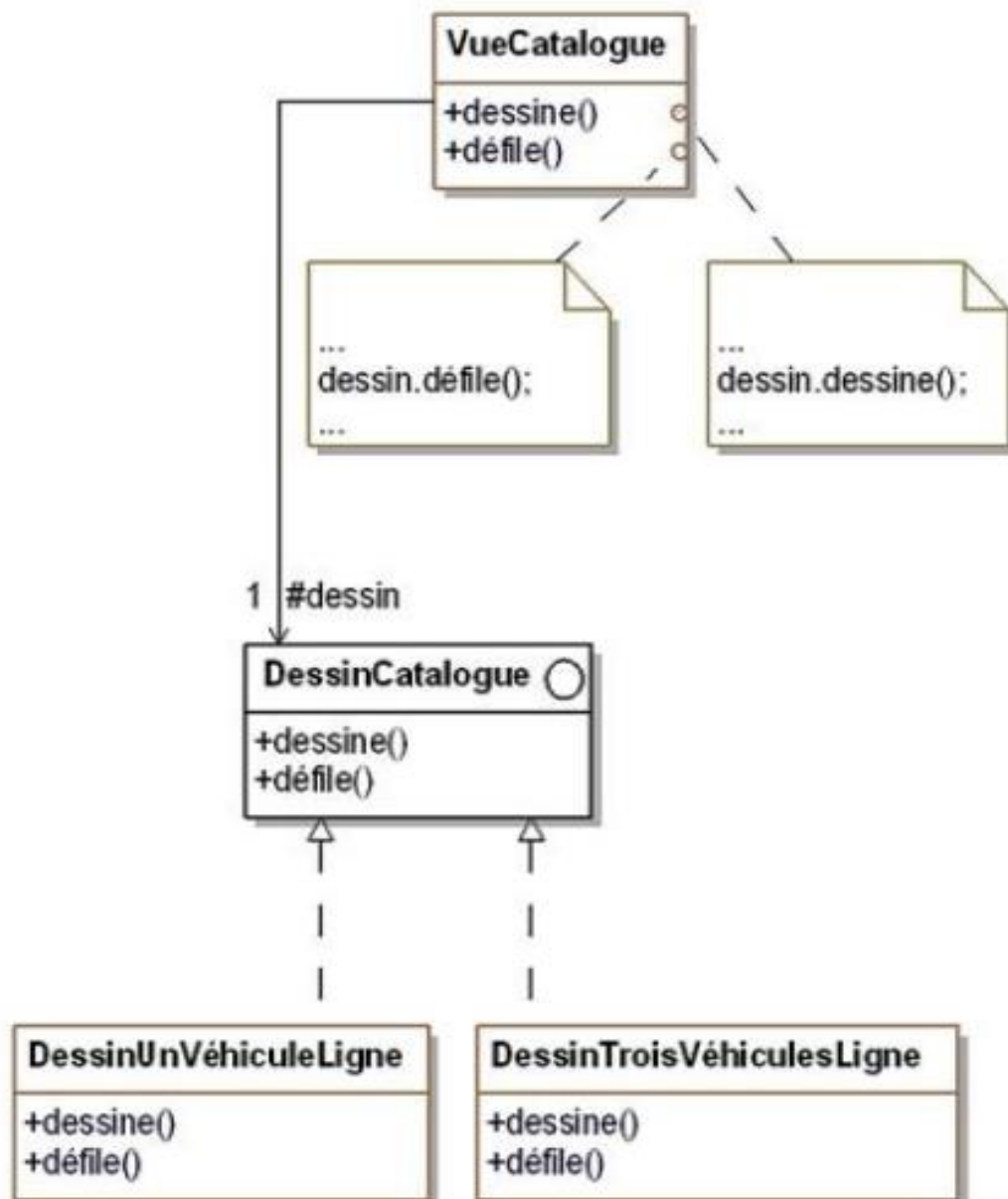
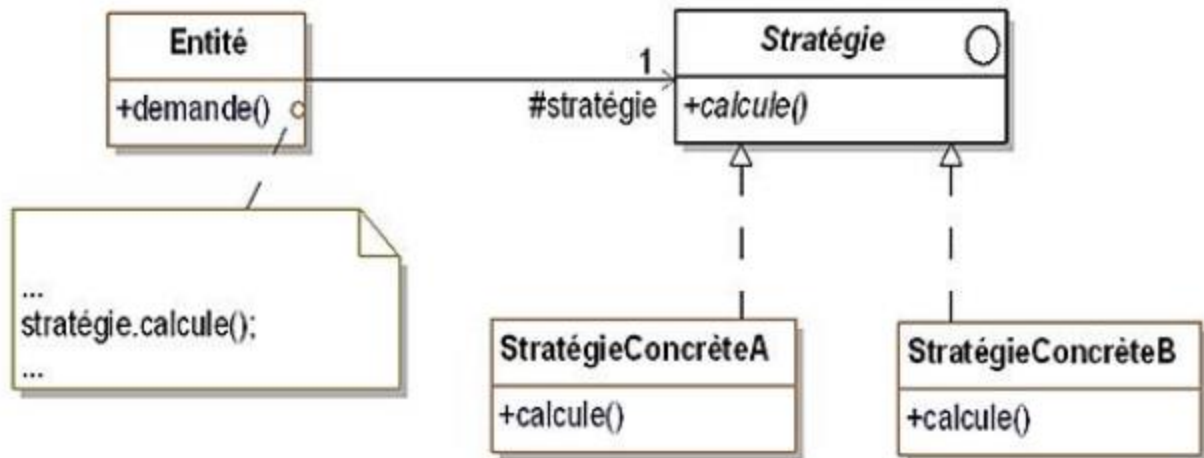
2. Patron Singleton:

_instance = null;

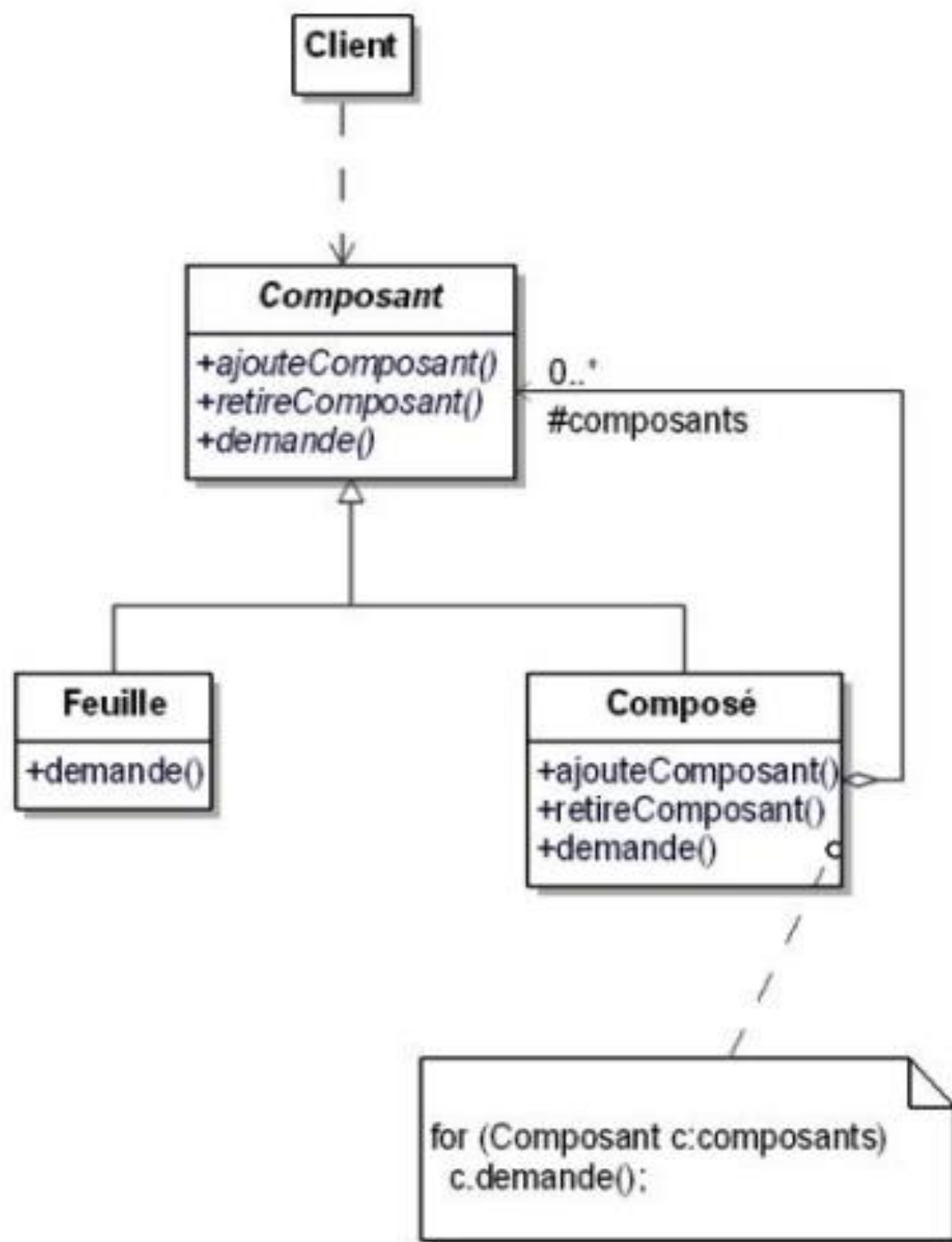
Private constructor;

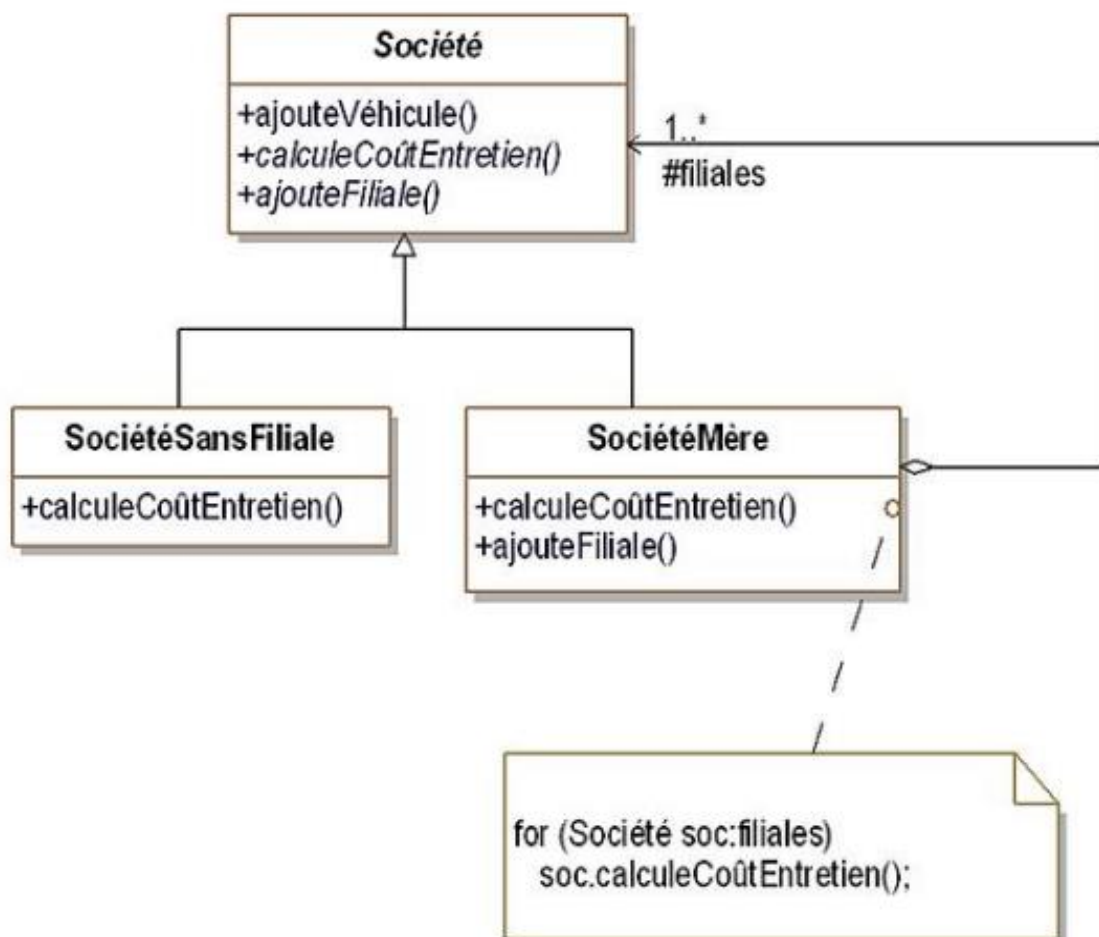
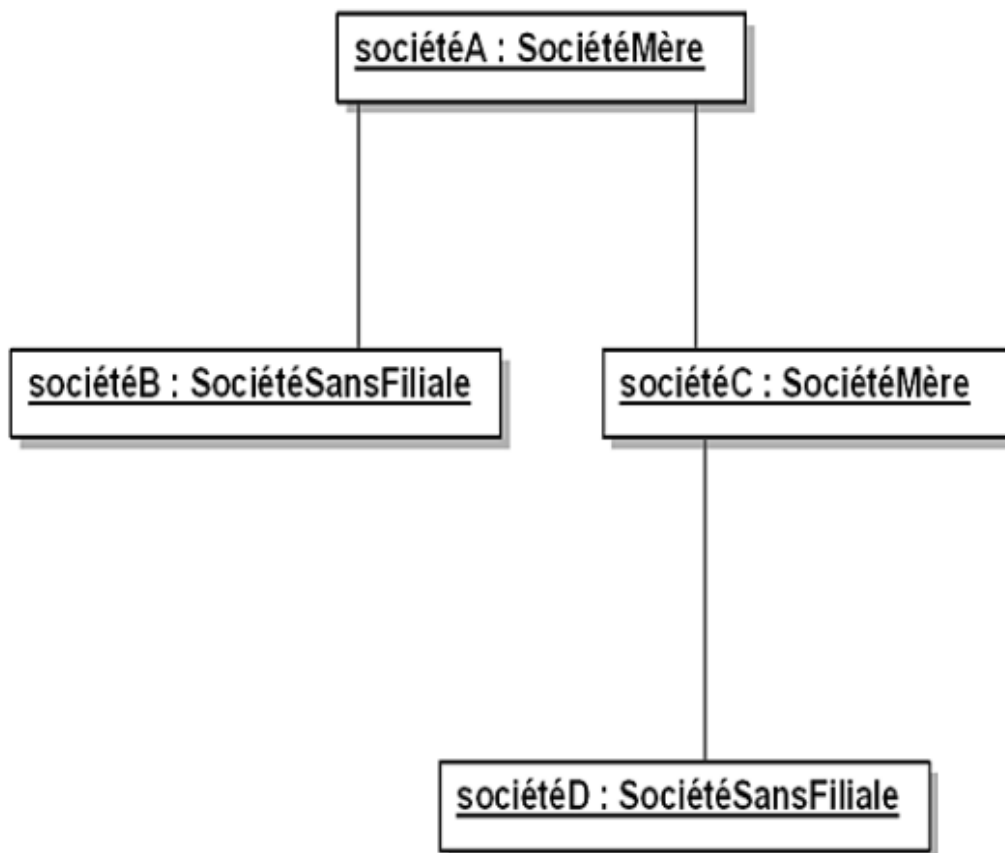
3. Patron Stratégie:

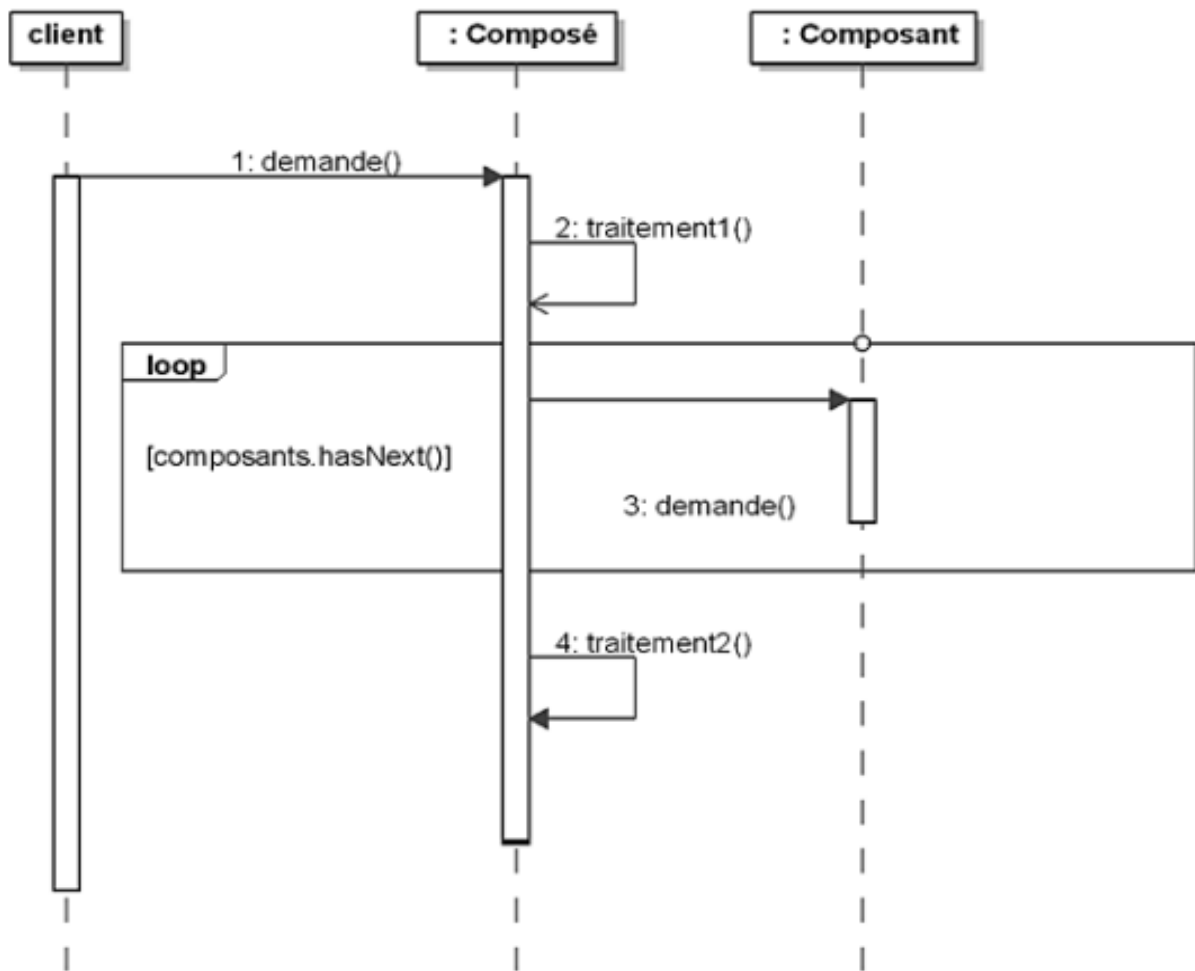




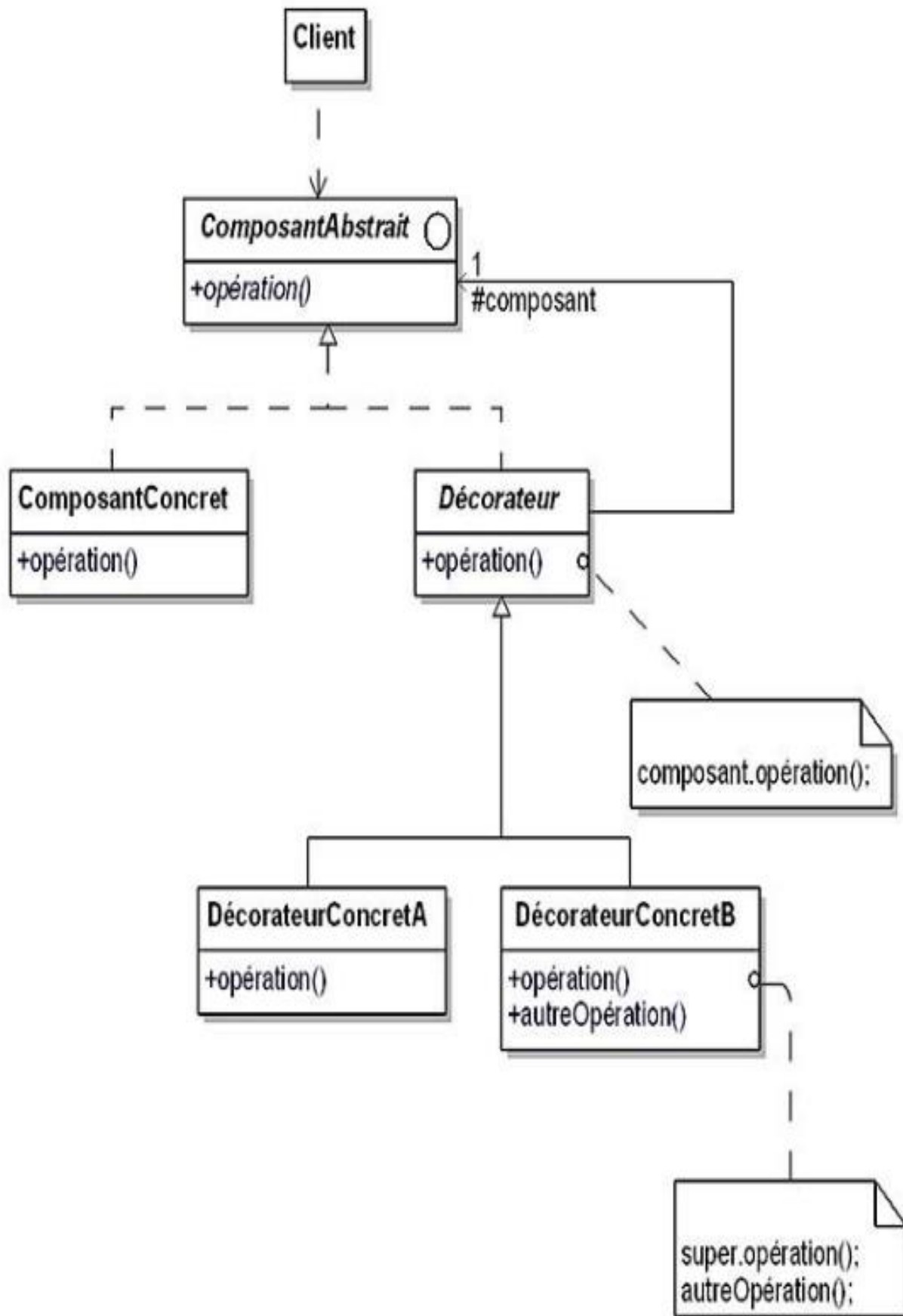
4. Composite:

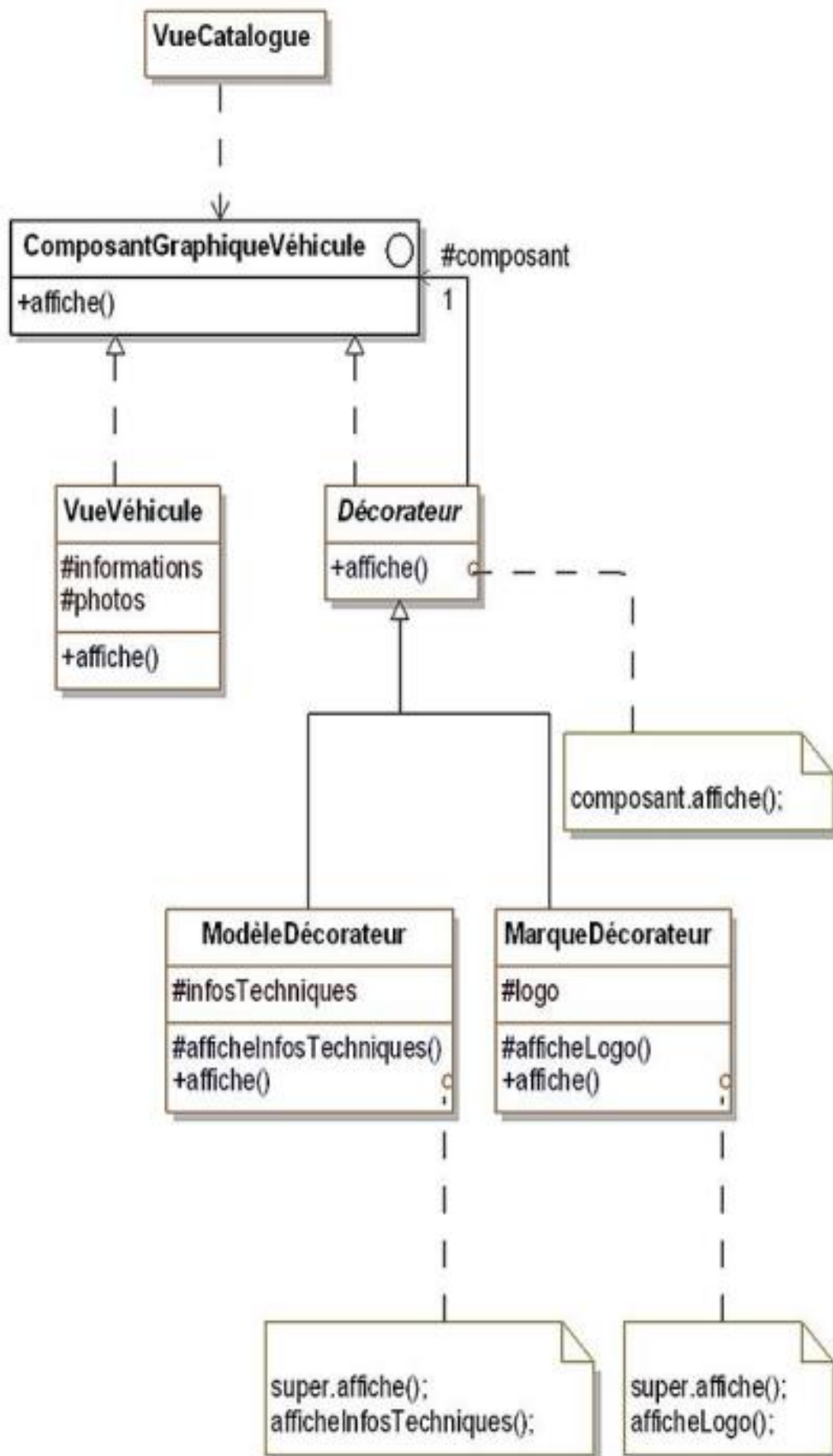


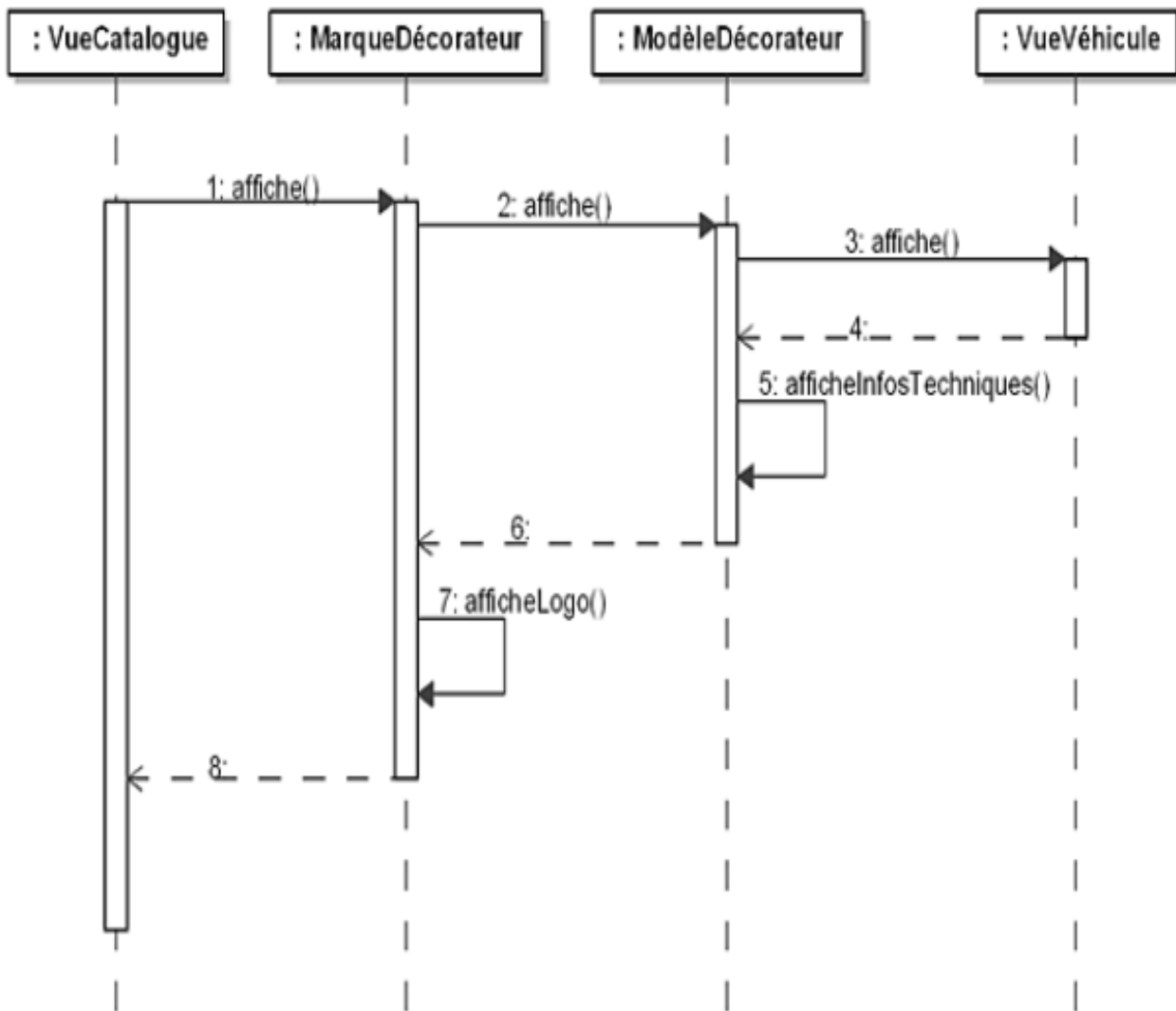




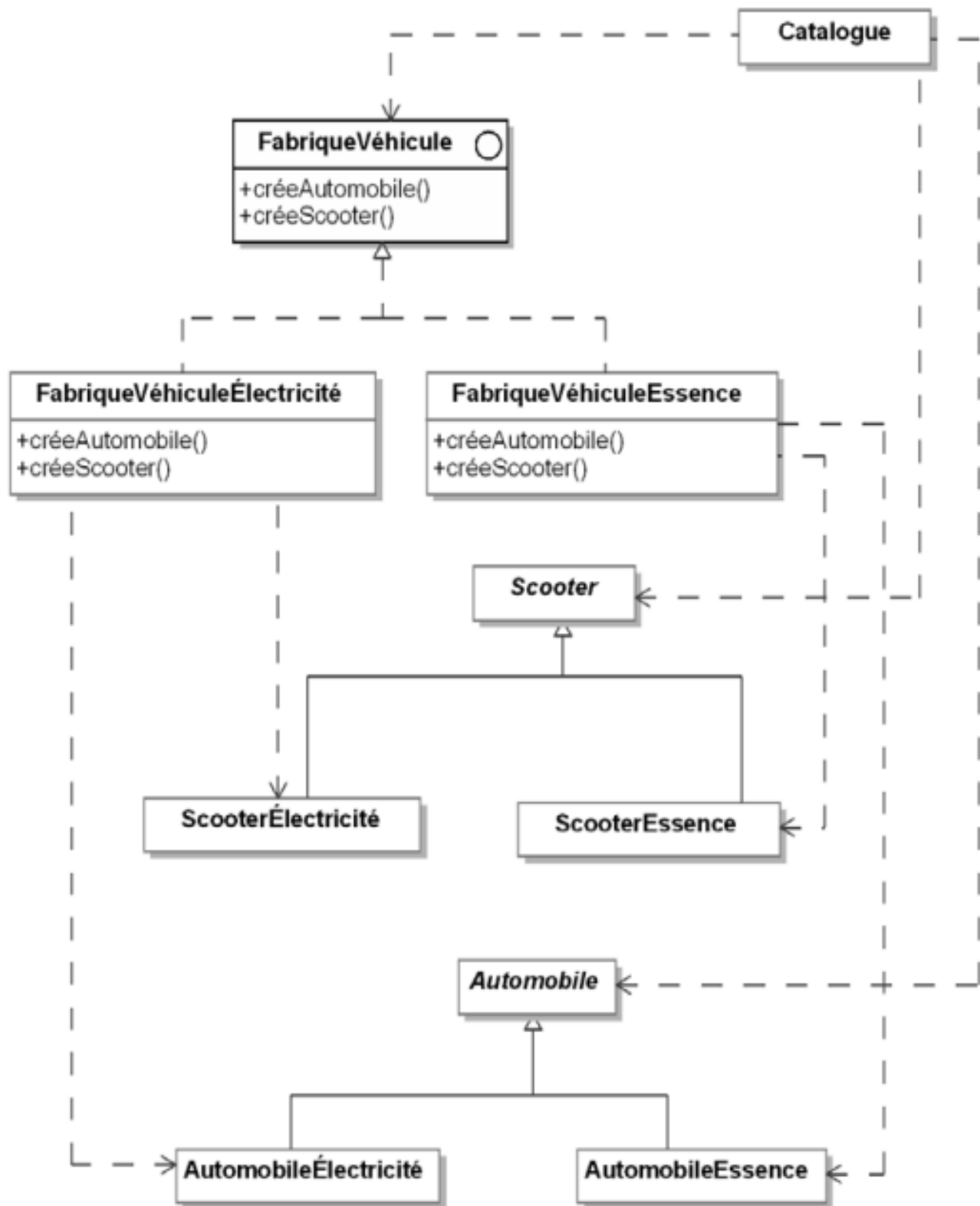
5. Decorator:

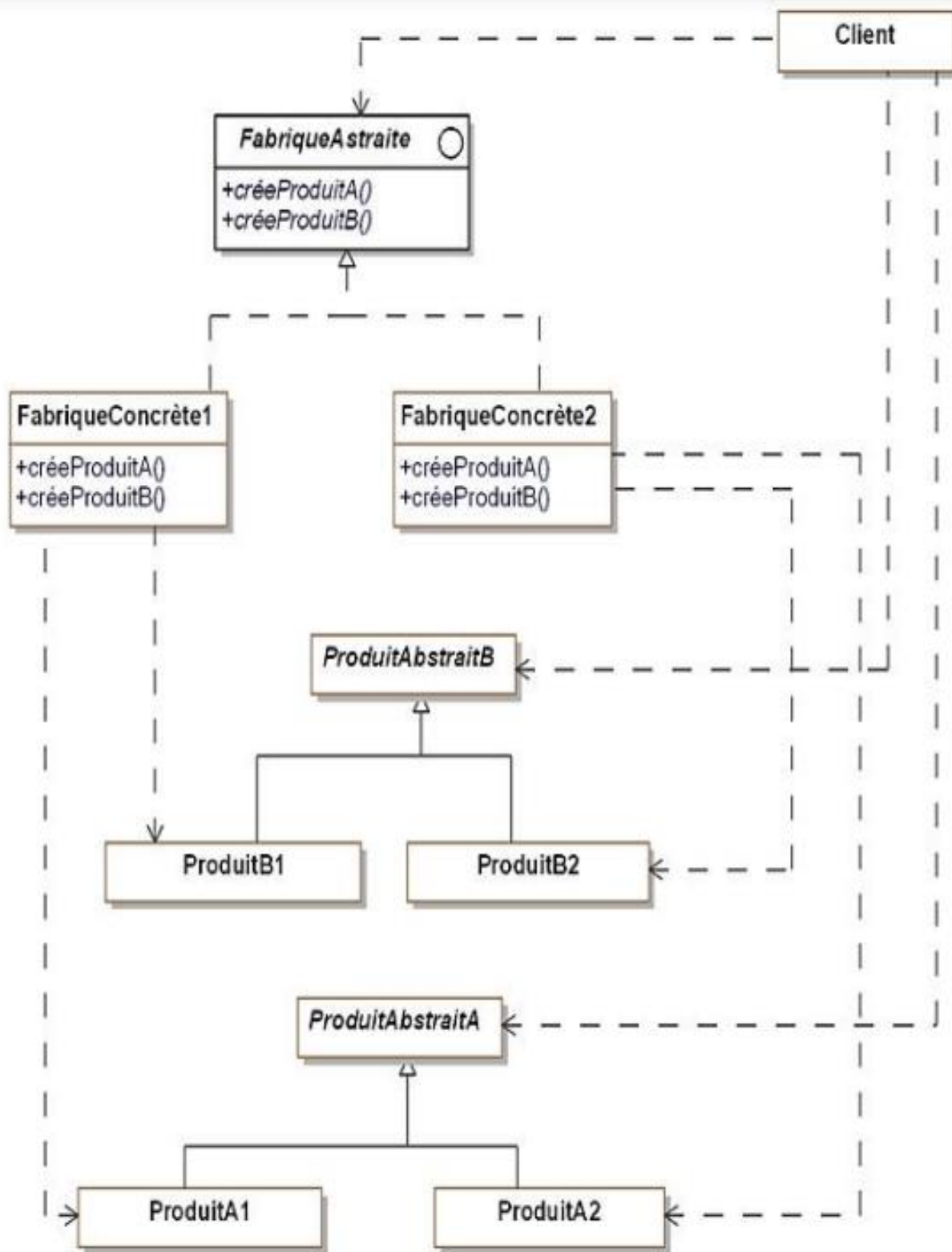




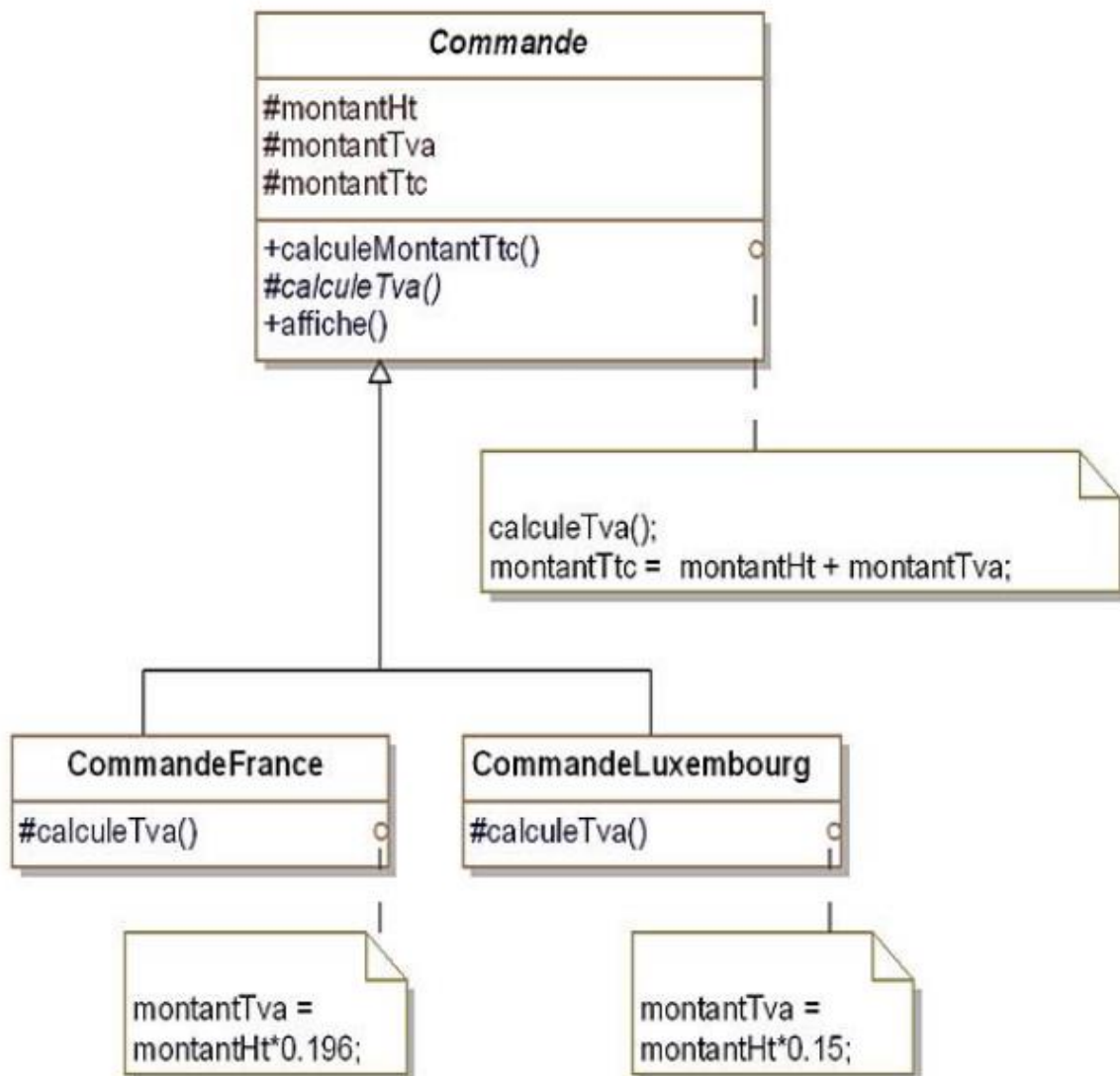
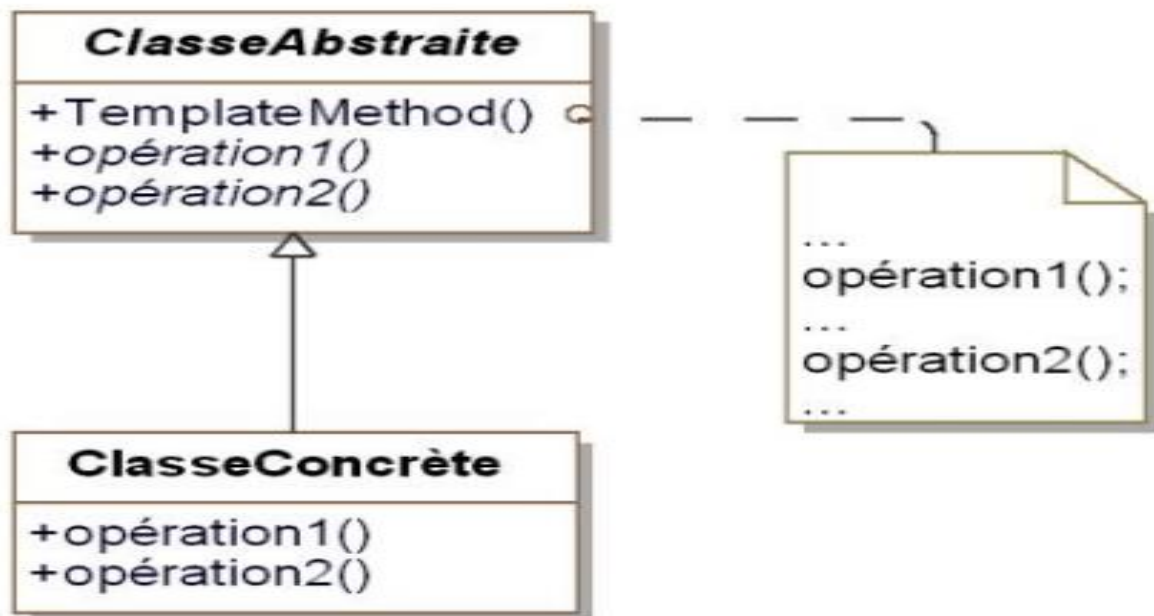


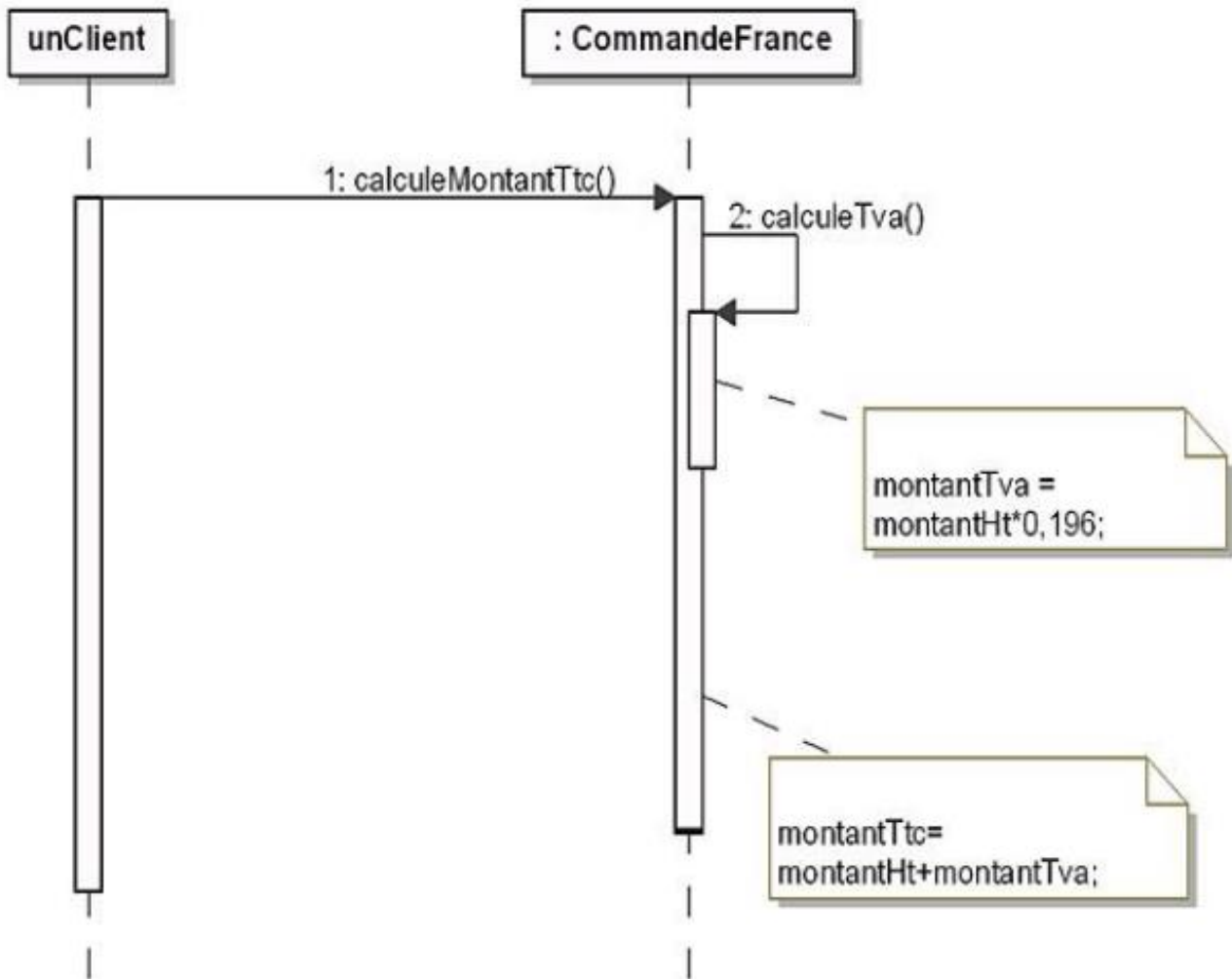
6. Patron Abstract Factory:

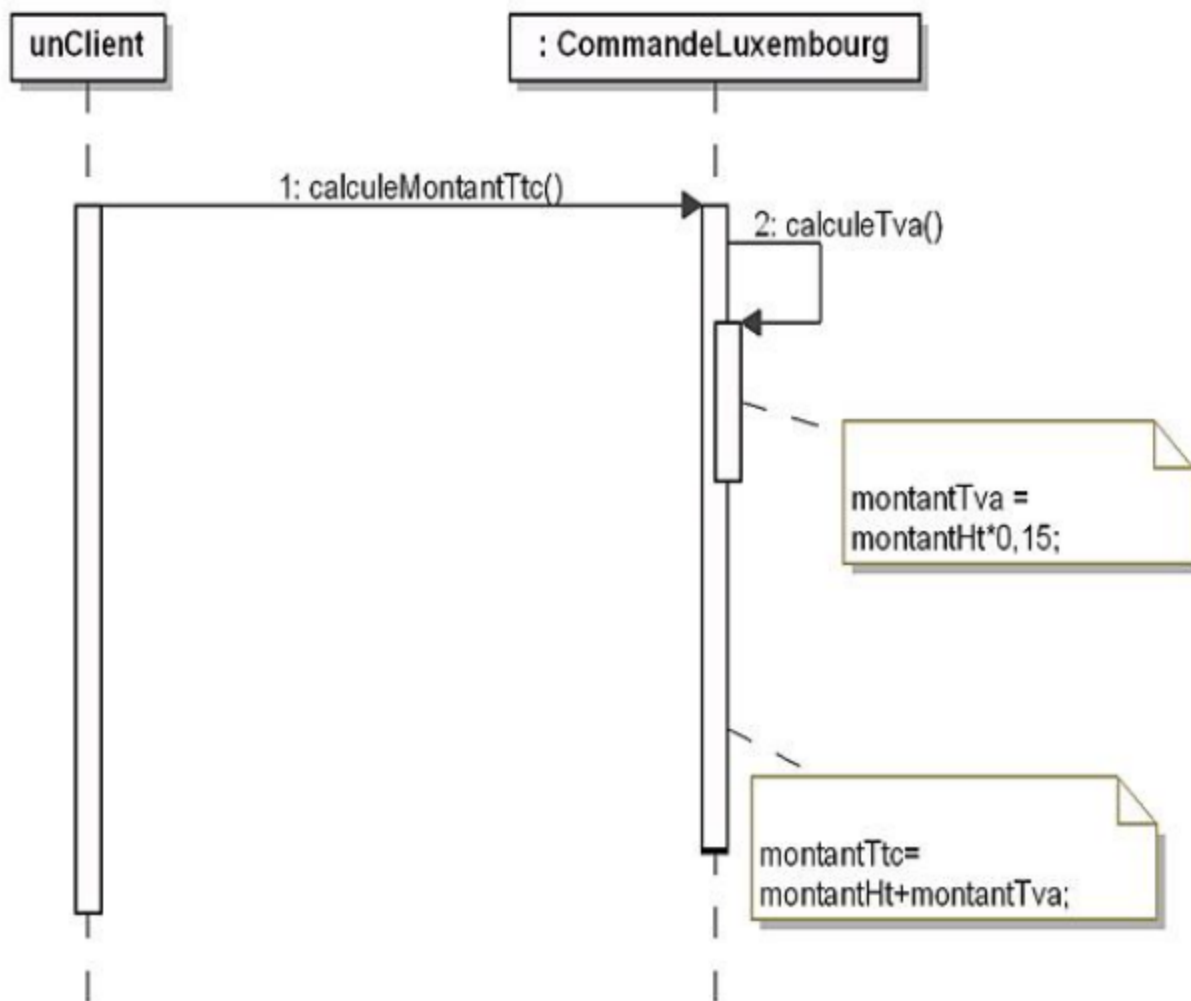




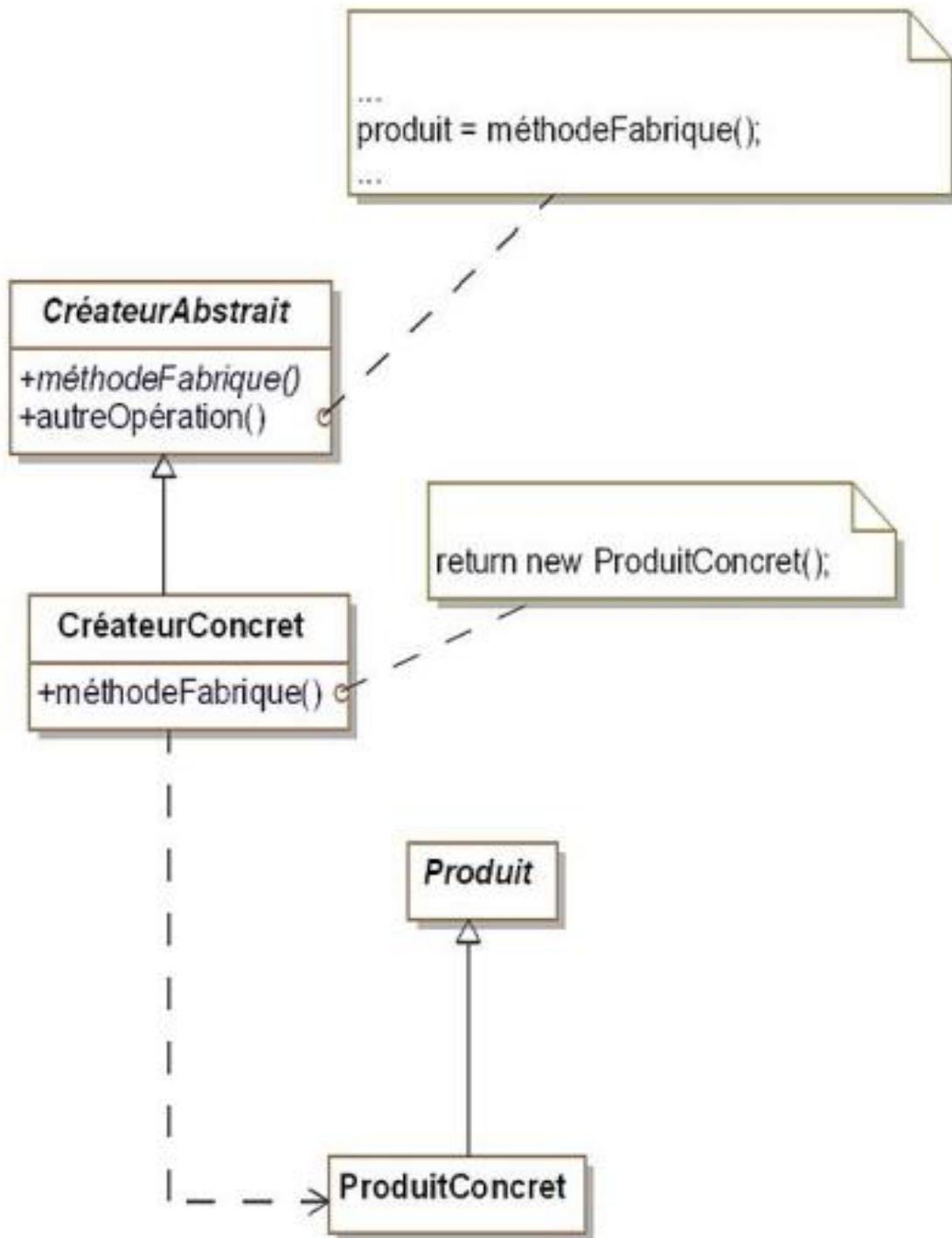
7. Patron Template method:

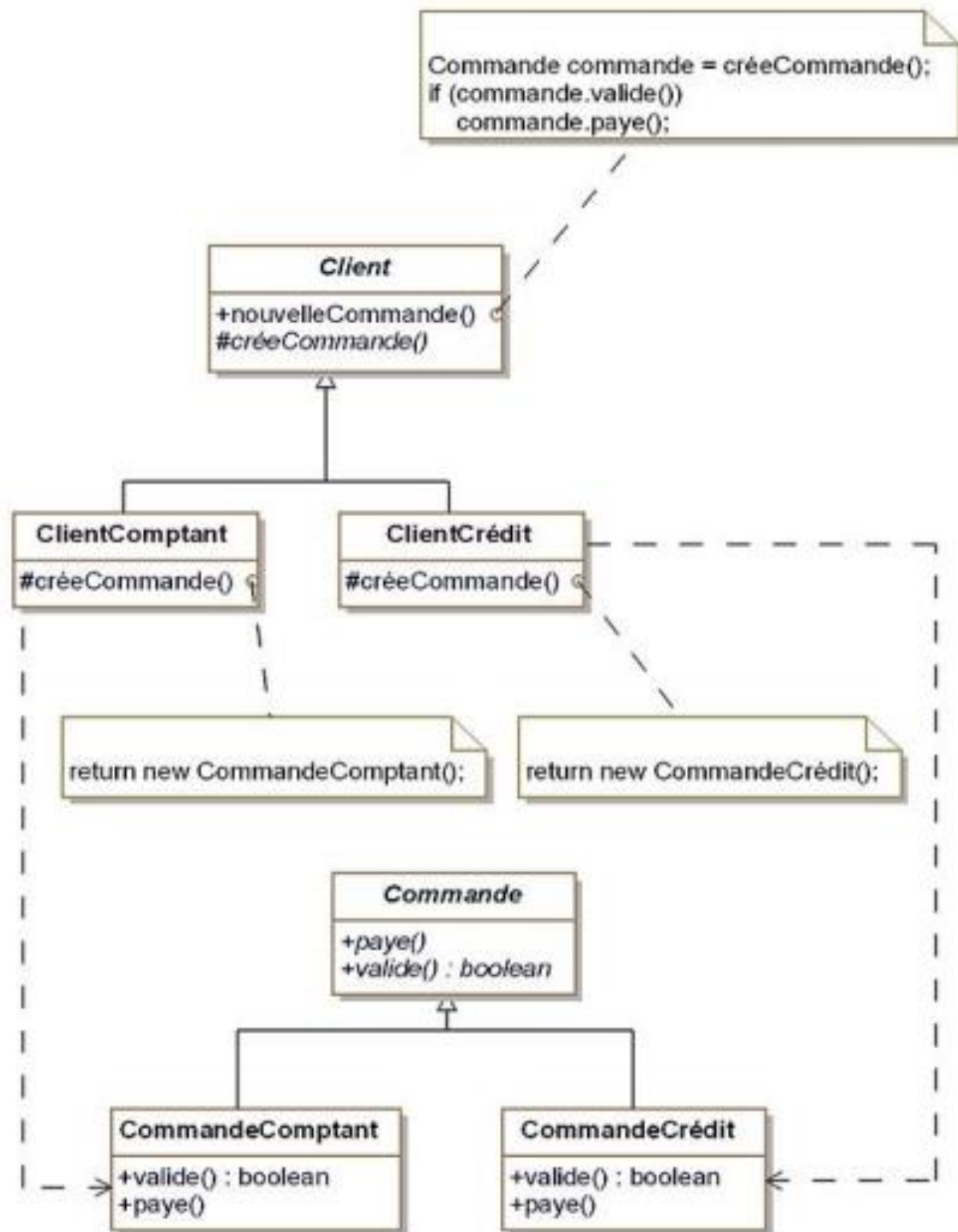




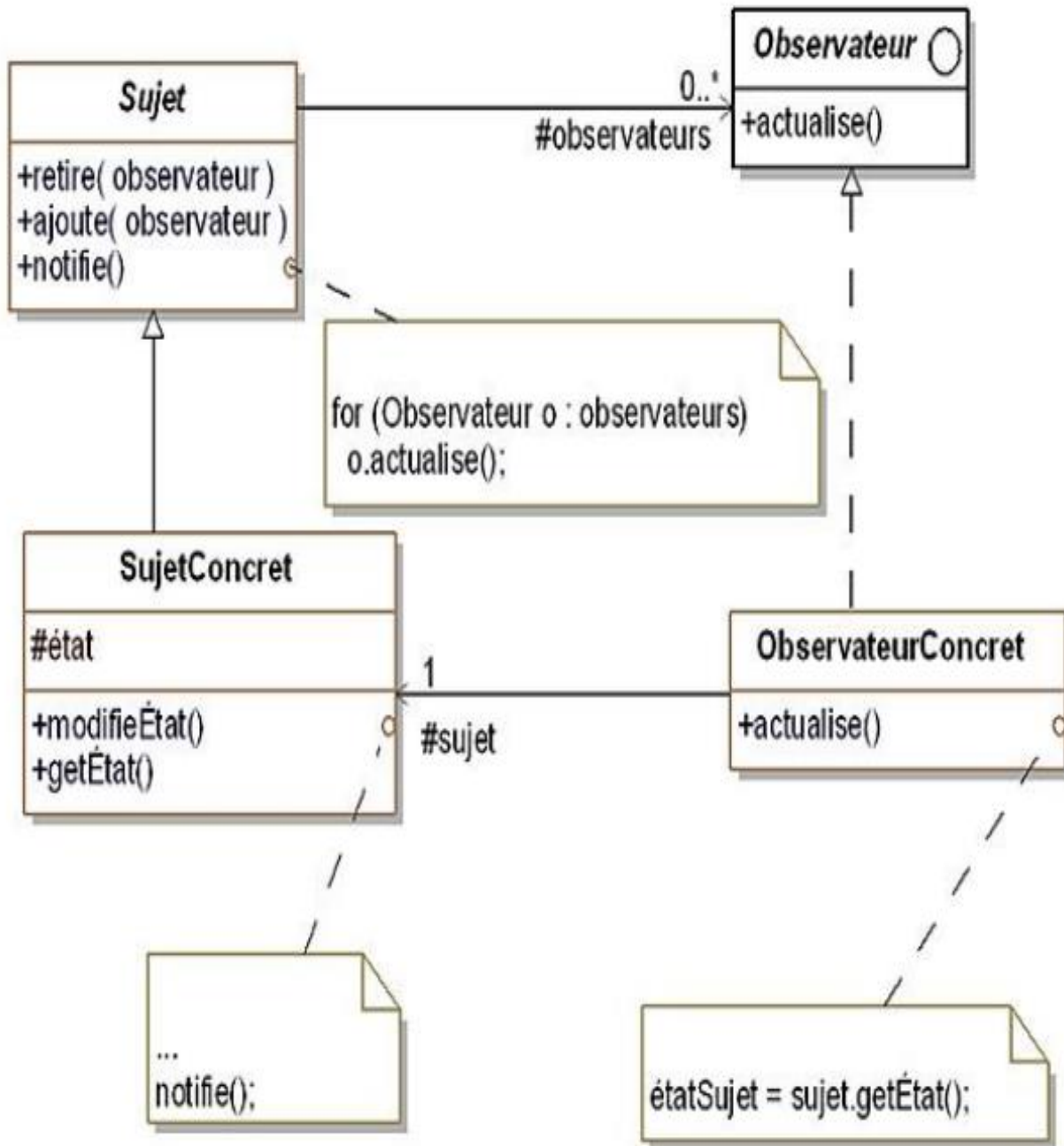


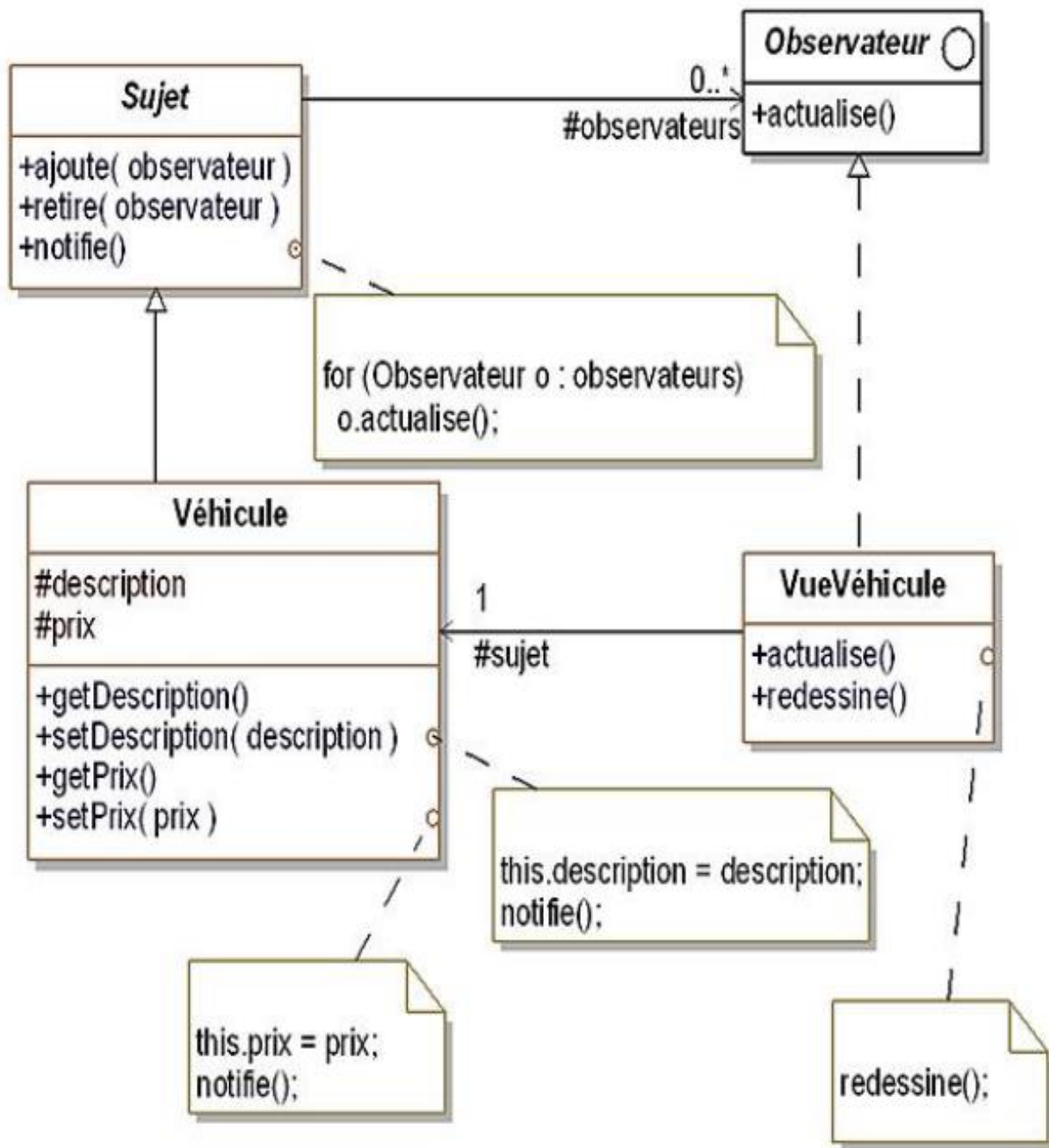
8. Patron Factory method:

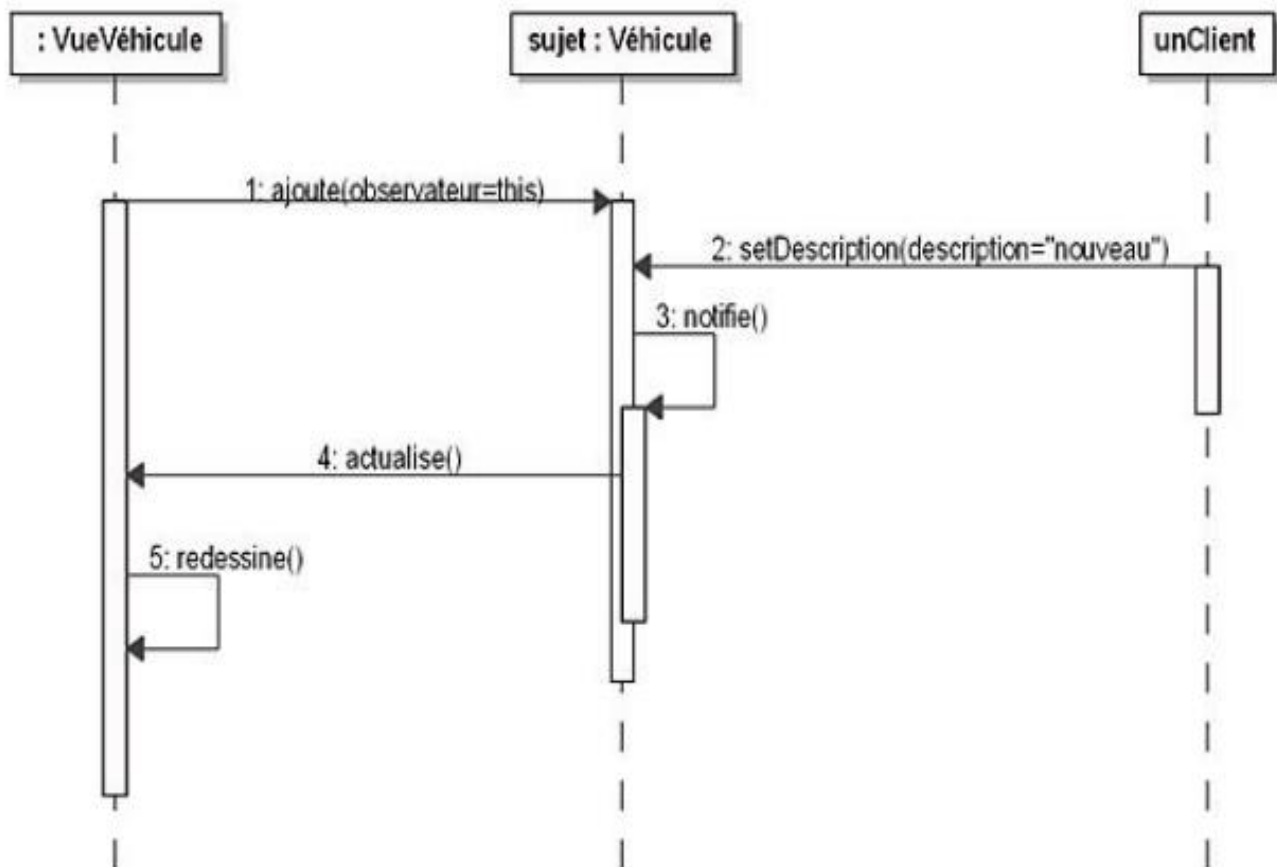




9. Patron Observateur:







BY M YASSINE HR