



Mineral resources availability & recycling limits : A constraint for ambitious & sustainable energy scenarios

Philippe Bihouix



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Agenda

What means a sustainable scenario?

Interaction between energy and resources

Recycling limits

Takeaways for any (ambitious) deployment scenario

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What means a ‘sustainable’ energy scenario ?

We can achieve, sufficiently rapidly, a ‘climate friendly’ energy mix

We should (try to) avoid that this new mix has other bad environmental consequences
e.g. pollution, biodiversity loss

We can maintain this mix / system for a ‘certain’ duration
‘Long term’ : One or two generations, 21st century, more ?

Main ‘mistakes’ of current studies

Several studies conclude that there is no constraint on resources

Wind Water Sun (Stanford)
Future of Solar energy (MIT)...

However they have (generally) strong methodological limits...

... on materials considered :

e.g. lithium only, not cobalt, for batteries

... on scope :

devices or devices + subsystems + grids
need for other ‘technical macrosystems’ (metal / chemical industries)
other markets demand

... on geological production capabilities, vs. costs and energy

Let’s assume ‘a first deployment’ is feasible : we must then maintain it

Additional new resources, and/or
Partial / total recyclability of installed systems

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Resources :

How critical / close may be the problem ?



Which risk on the availability in
the mid term ?

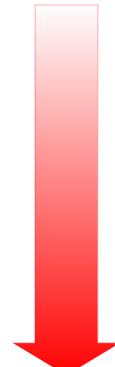


Demand's growth

Visibility on reserves
Concentration of production

Substitution
Recycling rate

Which impact ?

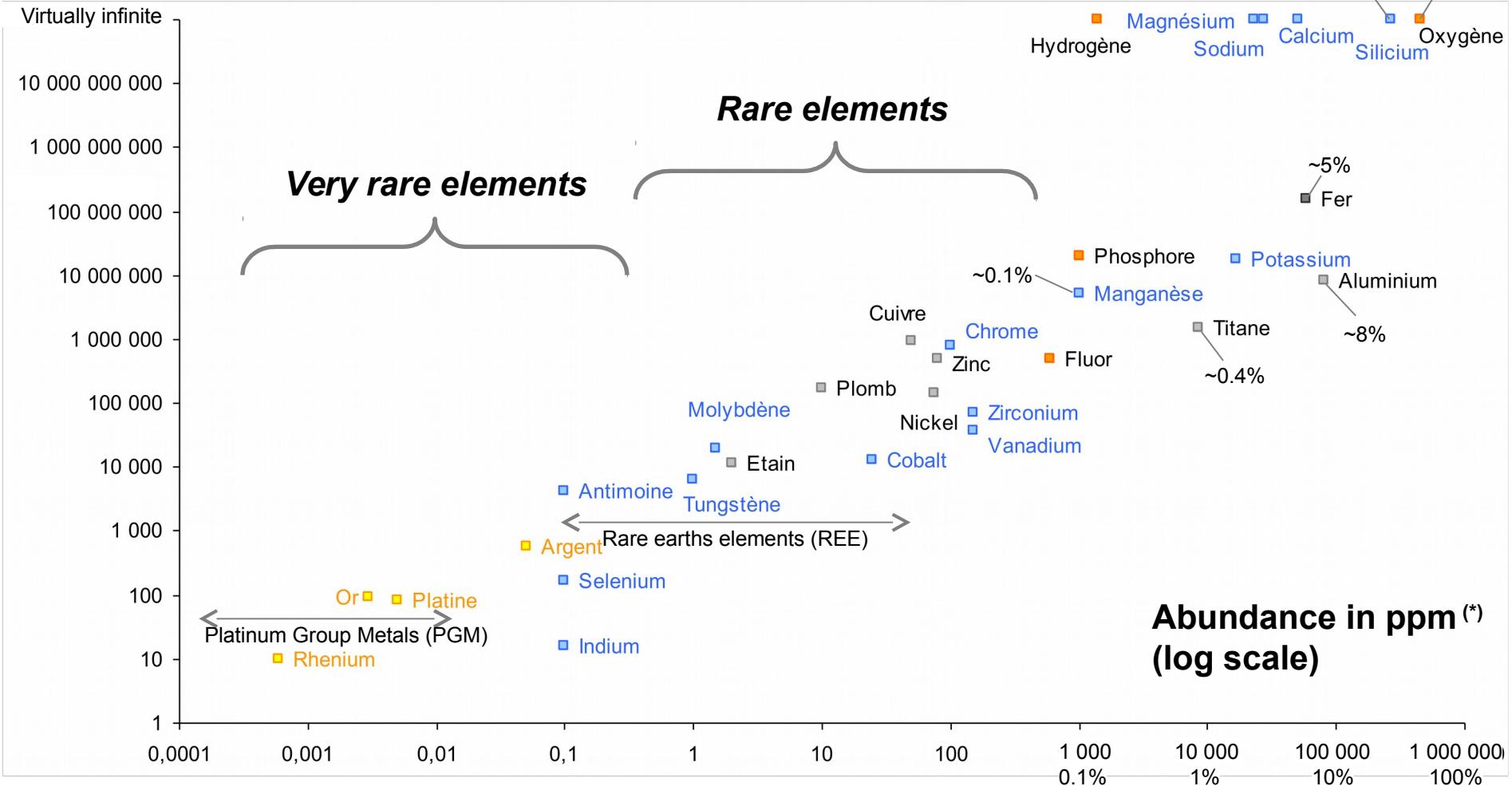


Economical impact (Macro / Micro)
Risk on supply chain
Deployment of innovations

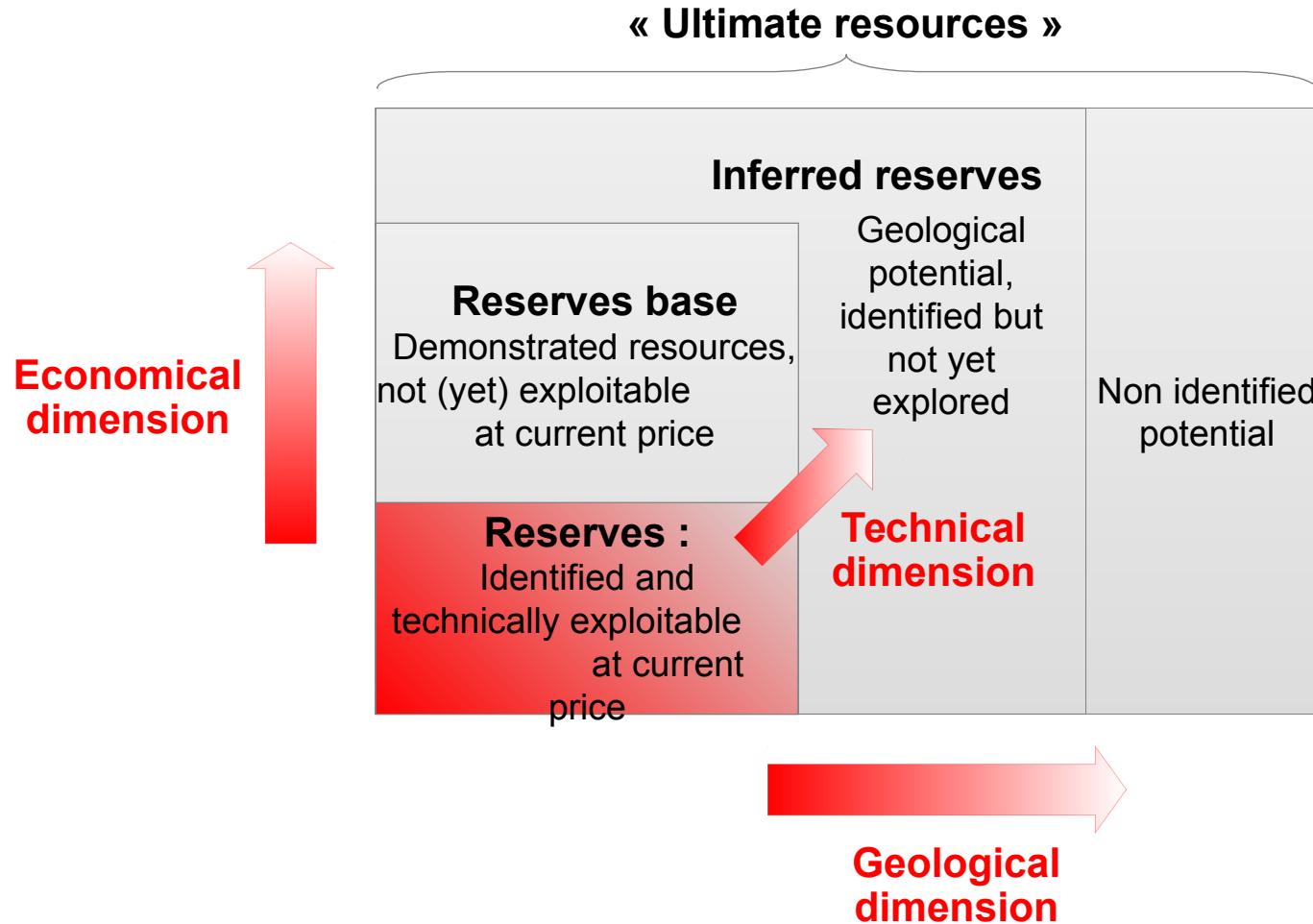
Mineral resources : our playing field

**12 abundant elements =
99,23% of earth's crust weight**

Reserves base in ktons
(log scale)



Reserves or resources : no geological limit



By the way, not so easy to assess reserves...

Group → ↓ Period	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18			
1	H																	He			
2	Li	Be																Ne			
3	Na	Mg																Ar			
4	K	Ca	Sc	Ti	V	Cr	Mn	Fe	Co	Ni	Cu	Zn	Ga	Ge	As	Se	Br	Kr			
5	Rb	Sr	Y	Zr	Nb	Mo		Ru	Rh	Pd	Ag	Cd	In	Sn	Sb	Te	I	Xe			
6	Cs	Ba	*	Hf	Ta	W	Re	Os	Ir	Pt	Au	Hg	Tl	Pb	Bi						
7	** Rare Earths			Platinum Group Metals																	
*Lanthanides				57 La	58 Ce	59 Pr	60 Nd		62 Sm	63 Eu	64 Gd	65 Tb	66 Dy	67 Ho	68 Er	69 Tm	70 Yb	71 Lu			
**Actinides				90 Th		92 U															

Big metals

Small metals – own production or subproducts of big metals

Non exploited, non metals

Subproducts of big metals

Small metals – own production

REE

Subproducts of big or small metals

Interaction between energy and metals



*Extraction of
materials requiring
more energy*

*Less and less
concentrated
minerals*



*Energy production
requiring more
materials*



*Less and less
accessible
energy*



Some metals required by “new energies”

Group →
↓ Period

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
1	H															He		
2	Li	Be														O	F	Ne
3	Na	Mg																Ar
4	K	Ca	Sc	Ti	V	Cr	Mn	Fe	Co	Ni	Cu	Zn	Ga	Ge	As	Se	Br	Kr
5	Rb	Sr	Y	Zr	Nb	Mo		Ru	Rh	Pd	Ag	Cd	In	Sn	Sb	Te	I	Xe
6	Cs	Ba	*	Hf	Ta	W	Re	Os	Ir	Pt	Au	Hg	Tl	Pb	Bi			
7			**															

*Lanthanides
(Terres rares)

**Actinides



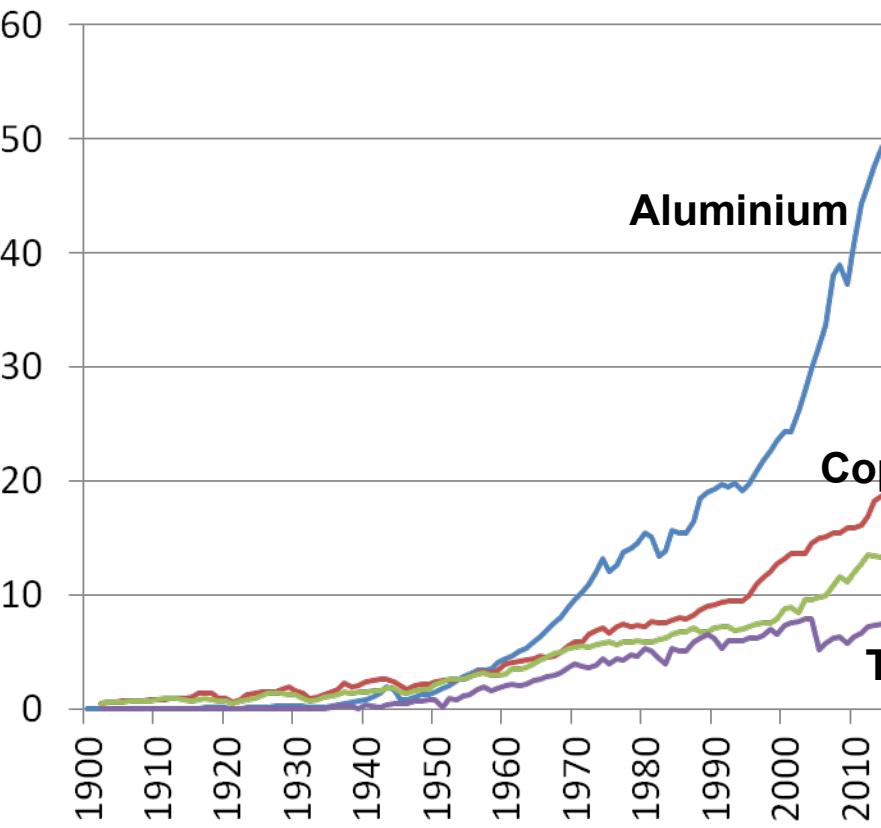
57 La	58 Ce	59 Pr	60 Nd	62 Sm	63 Eu	64 Gd	65 Tb	66 Dy	67 Ho	68 Er	69 Tm	70 Yb	71 Lu
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90 Th	92 U
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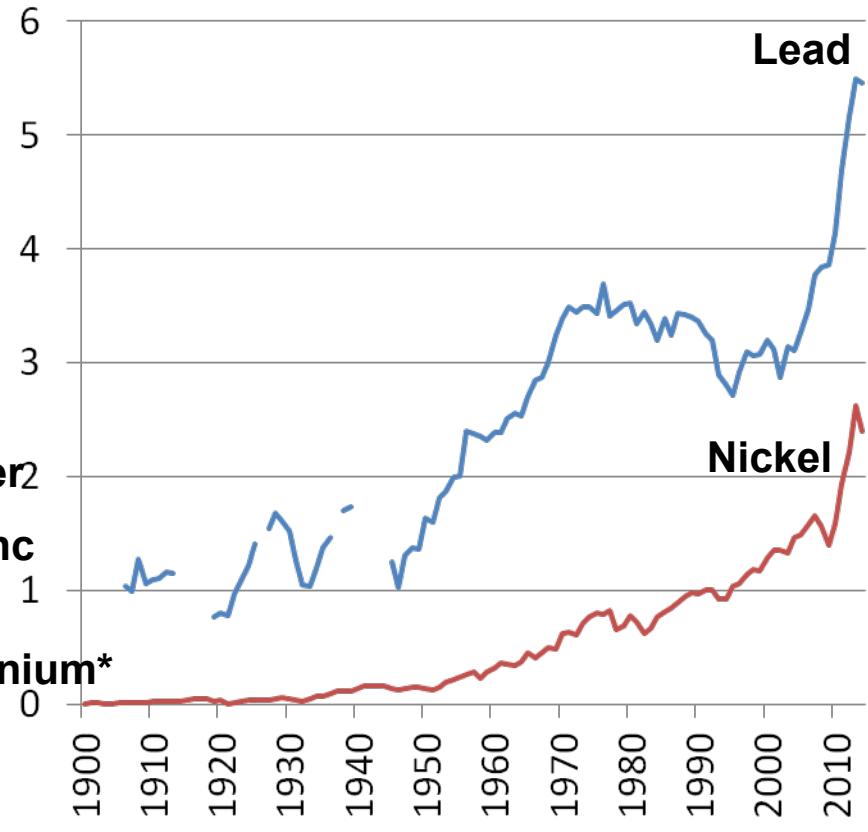
World consumption : industrial metals

World production 1900 – 2014e

Million tons



Million tons



World consumption : specialty metals

52 Te
memories,
solar PV...

32 Ge

Wifi...

65 Tb
63 Eu

Compact fluorescent
lamps...

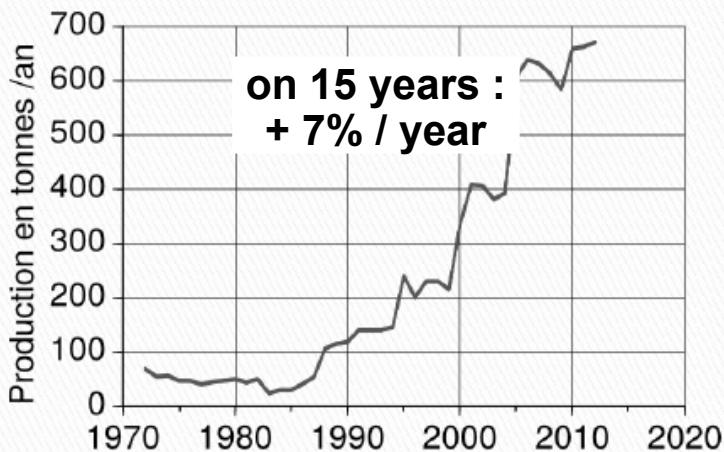
49 In
Flat screens...

Micro capacitors...

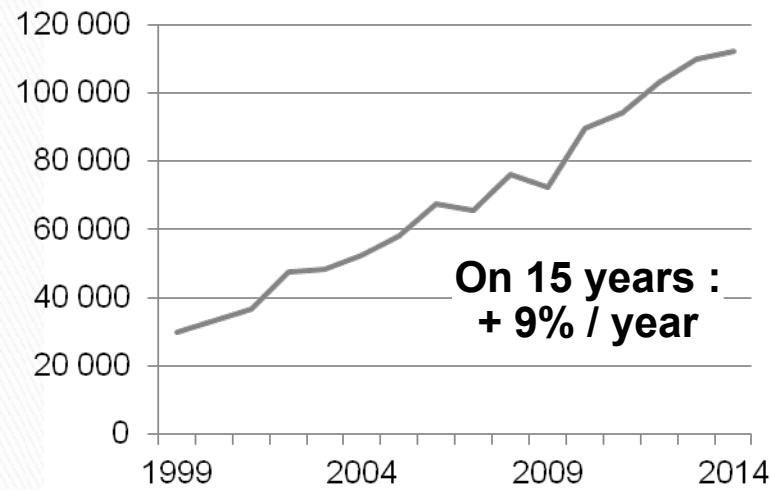
Batteries...

31 Ga
LED...

Indium production



Cobalt production



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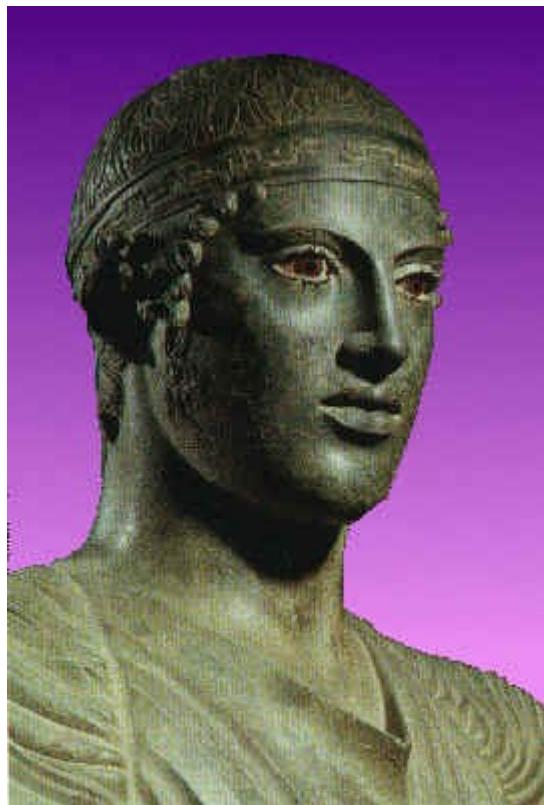
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For metals, we talk about flows, but also stocks



**Croesus, King of Lydia
(from 561 to 547 BC)**



Coin in Gold of Pactolus

Limits of recycling #1... thermodynamics

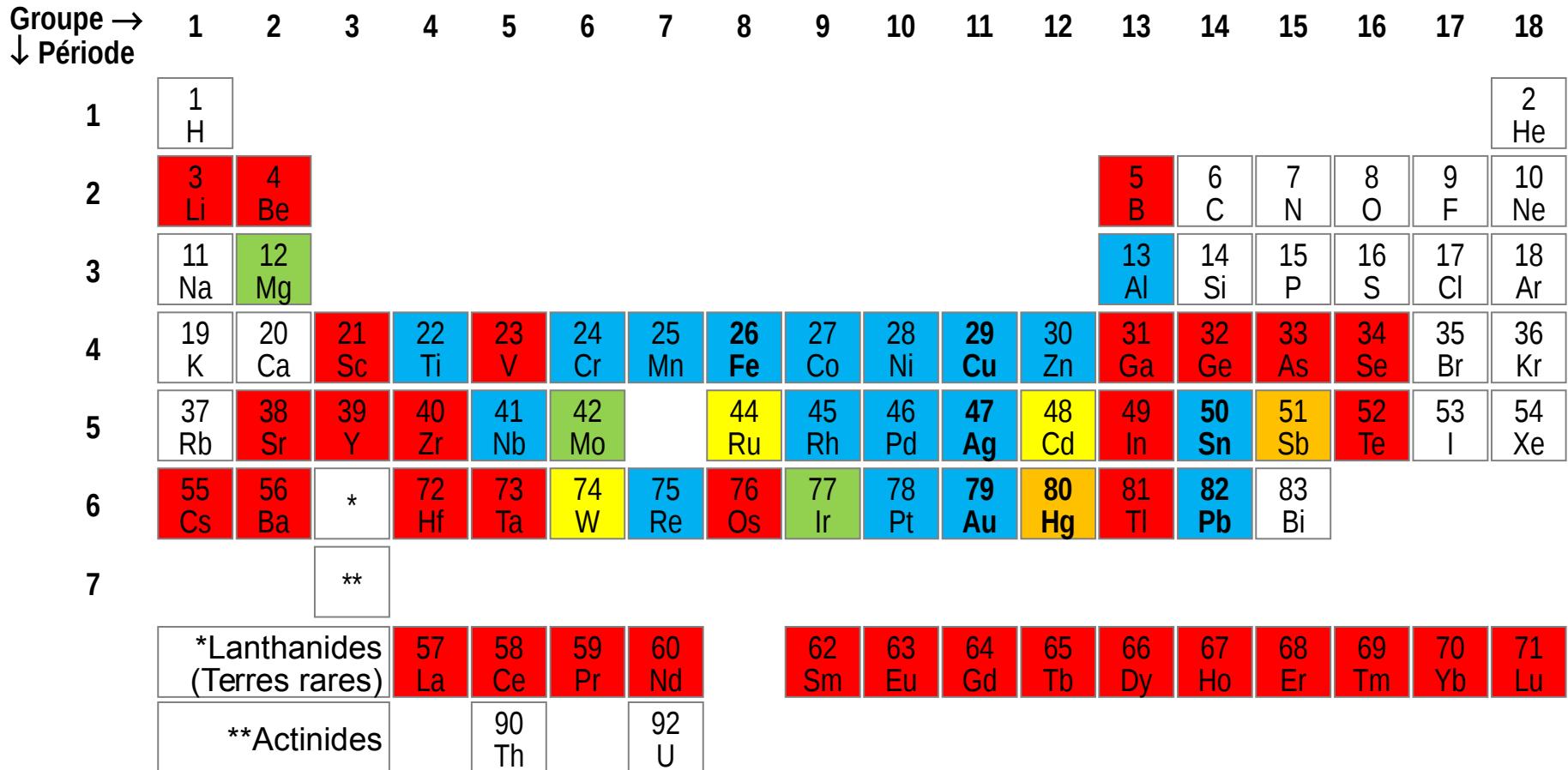


36. Noste Ouvergne — Le Réjameur

The disappeared job of tin-plater

99% would be already great

Recycling rate of metals



 < 1%

 1 – 10%

 10 – 25%

 25 – 50%

 > 50%

Limits of recycling #2... the dissipative usages

Cosmetics, Health



Paints & Dyes



Inks



Fireworks, weapons



Agriculture



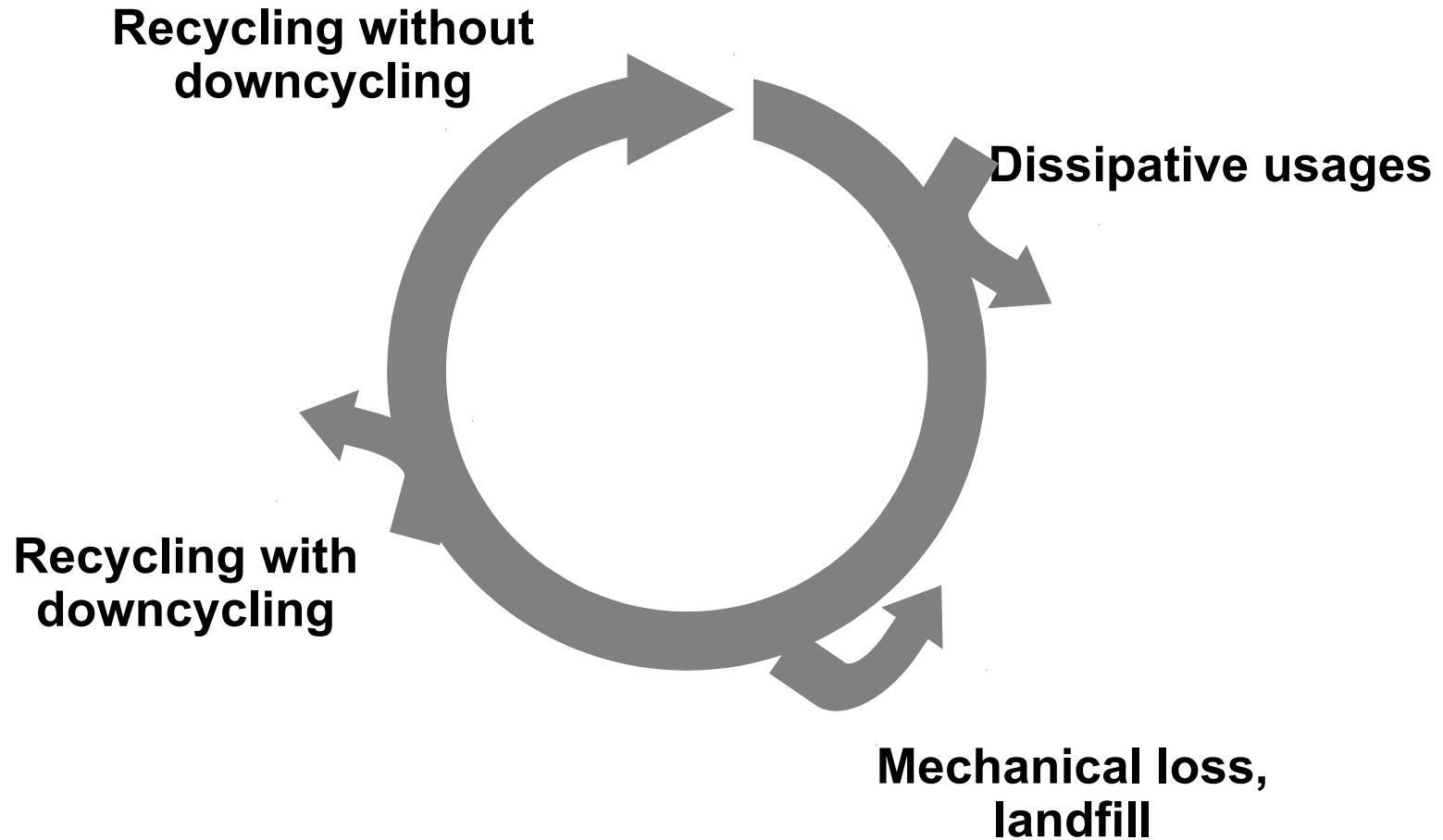
Paper



Limits of recycling #3... alloys, purity and « downcycling »



The « virtuous circle » of recycling



« Green growth » is accelerating these 2 issues

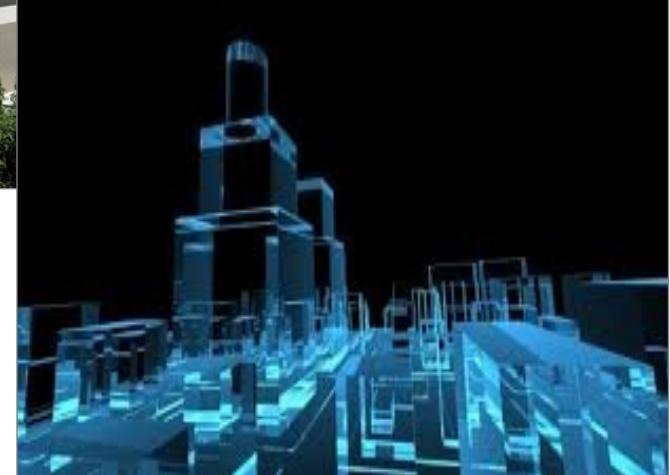
Looking for a « clean car »



**« High tech struggle »
against CO2 emissions**

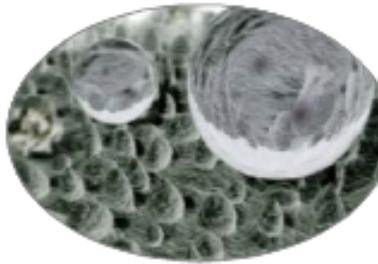


Smart grids



And this is only the start...

Nanotechnologies... and dissipative usages



**Hyperconnectivity, machines vs. humans,
“electronisation”**



Technical obsolescence by research of performance



IoT, robots, drones, big data...



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The « green growth » will NOT make it

**The gap is too big :
We must work on demand, not just offer**

Engineers will not make miracles

**There is no « exit by the top »...
High-tech is worsening the picture
There is no Moore's laws in energy. Electron ≠ Byte**

**We need innovation and smart ideas :
but not the ones we have had up to now**

We must bet on LOW TECH, not HIGH TECH

First, work on demand's side...

Cars

Lighter vehicles, speed limit reduction
Biking

Buildings

Better insulation
Lower heating – No air conditioning
Less m² per person

Energy intensive industries

Ban disposable objects
Reusable packaging – local exchanges
& less cars, less buildings...

Internet ?

Then, think about material usage & recyclability

Devices should be:

- Repairable
- Modular
- Reusable
- Easy to dismantle
- ...



Choices should based on :

- Robustness
- Simplicity
- Single material based
- Avoiding rare metals (if possible)
- Avoiding electronics (as much as possible)
- ...



What does it mean for energy scenarios ?

We have to keep in mind that our (at least current) industrial system cannot build solar panels from solar panels, wind turbines from wind turbines, etc.

'100% renewable' seems anyway difficult

What about each technology ?

Solar thermal > Solar PV

Small is (seems) beautiful

Performance requests kill us

Balance performance and resources' consumption ?



VS.



?



- High tech, Worldwide technologies
- Production of subsystems and spare parts
- Resources
- Adaptation of transportation networks
- Logistic bases
- Access roads
- ...