

# Vladimir Martynenko | Frontend Developer

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Experience: **8 years**

Language: **RU / ENG (B2)**

Location: **Serbia (Novi Sad)**

Email: [zogacc@gmail.com](mailto:zogacc@gmail.com)

Telegram: [m0rtyn.t.me](https://t.me/m0rtyn)

Github: [github.com/m0rtyn](https://github.com/m0rtyn)

👋 Hello! I am a Senior Frontend Developer with 8 years of experience.

I develop with React and TypeScript. I have worked on projects using Vue and Angular 2+. Automation with Node.js and Python is in my skillset. I pay attention to code architecture, maintainability, and complexity.

I am able to create design systems in collaboration with designers. I educate frontend developers and improve communication processes. I provide detailed code reviews with explanations, avoiding accusations and harmful criticism.


Teamwork is important to me: I am experienced in agile methodologies and can plan in uncertainty. I conduct task grooming and retrospectives, avoiding wasted collective time. I easily build trustful relationships with colleagues.

## Experience

### • Frontend Lead @ Xyro.io (Web3, GamyFi, SocialFi)

*Remote, full-time, January '2023 — present*

Tech stack: React, Typescript, GraphQL (Apollo Client), RadixUI, Trading View Charts, Thirdweb/Wagmi, FSD

- Implemented a killer feature: a gaming price chart for cryptocurrencies with real-time updates. Documented the code and screen recordings to help the team understand the magic happening there. [Demo](#) 
- Developed core features: 3 out of 5 gaming modes, while maintaining and enhancing all 5.
- Created a multi-step authentication flow: OAuth, Web3, login via referral code, and NFT.
- Defined a flexible system design and the technical stack for the application
- Ensured the consistency of the design system despite changes in the design team, pivots, and transition to a mobile audience

### • Frontend dev @ Vilantis.ai (Lithuanian outsourcer)

*Remote, contractor, part-time, April '22 — December '22*

Tech stack: Nuxt.js, Next.js, Charts.js, GraphQL

Projects: service for American clinic patients, website with statistics of Lithuanian companies

- Features: booking consultations and treatment appointment forms

- Updated an outdated project (JS/Vue2) for compatibility and maintainability (Vue 2 → 2.7, Nuxt 2 → Nuxt Bridge)
- Achieved strong typing and data type transparency when switching to TS was limited by the stakeholder (JSDoc + VSCode)
- Added type autogeneration from GraphQL

## • **Lead Frontend Developer @ 12 Storeez (Marketplace, internal services)**

*Remote, full-time, August '21 — January '22*

Tech stack: Angular 13, NX, gRPC, protobufs, Nest.js, Material UI

Project: internal logistics service for managing order delivery across multiple countries

- Developed the frontend service from scratch
- Conducted team retrospectives → made it easier to prevent burnout and acknowledge improvements
- Improved the accuracy and speed of the team's poker planning (15 minutes instead of 30+)
- Initiated and conducted product update demos with clients → product requirements were clarified before release
- Curated and updated the backlog for feature prioritization

## • **Frontend Developer @ Semrush (SaaS, internal services)**

*Office, full-time, August '19 — July '20*

Tech stack: React, Redux, Typescript, Intergalactic UI, ReasonScript, Canvas API

Project: internal service for setting goals in company units (similar to OKR)

- Created an interactive organizational structure with a map of departments and teams (D3, React)
- Contributed to the OSS library [bkrem/react-d3-tree](https://github.com/bkrem/react-d3-tree)
- Implemented code review with collective code ownership
- Optimized the sprint planning estimation approach and implemented it with an Agile coach

## • **Markup Developer @ Noveo (Outsourcer)**

*Office, full-time, August '17 — December '18*

- Designed the interface for the game "[Go to IT](#)" (React)
- Developed interfaces for American golf and baseball training service (Vue)
- Designed for a French online clothing platform (Angular)

## • **Markup Developer @ Armaseti (Email marketing)**

*Hybrid, full-time, July '16 — August '17*

- Designed marketing newsletters and landing pages for the company
- Created a new design for emails
- Transitioned from email template builders to full-fledged flexible custom layouts
- Created a complex vector layout for a valve diameter meter

# Hobbies

I enjoy giving talks (>30) and writing articles (>50). I contribute to open-source projects like Obsidian, Raycast, VSCode, and React libraries.

- **Side Projects**

- [Pokoy](#): A meditation timer app (Firebase, Google Cloud Platform, React, Redux Toolkit, PWA, GH Actions) — [Product Hunt](#)
- [Marathons TG bot](#): Bot for learning marathons (Node.js, Telegraf.js, Next.js, Google Cloud Platform, Google APIs) — [Github](#)

- **Talks**

I have spoken at: [PiterCSS Meetup](#), [PiterPy Meetup](#), [Burning Lead](#), [Kolesa Conf](#), [Vas3k.Club](#). You can watch some of them [here](#).