

Vladimir Martynenko | Frontend Developer

Experience: 8 years	Language: RU / ENG (B2)	Location: Novi Sad(Serbia)
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👋 Hey there! I'm a seasoned Frontend Developer specializing in `React` and `TypeScript` with automation experience in `Node.js`. I excel in agile methodologies and fostering team collaboration.

Technical Skills

- Languages: JavaScript, TypeScript, Python
- Frameworks: React, Next.js, Vue, Nuxt.js, Angular
- Tools: Node.js, GraphQL, gRPC, Docker

Experience

■ Lead Frontend Developer @ Xyro.io

Jan '23 — Sep '24

Remote, full-time | Startup, Web3, GamyFi, SocialFi

Stack: React, TypeScript, Apollo Client (GraphQL), RadixUI, Trading View Charts, ThirdWeb/Wagmi, FSD

- Implemented a killer feature: a gaming price chart for cryptocurrencies with real-time updates and high FPS. Documented the code and screen recordings to help the team understand the magic happening there. [Demo ▶\(https://bit.ly/cv-demo-1\)](https://bit.ly/cv-demo-1)
- Developed core features: 3 out of 5 gaming modes, while maintaining and enhancing all 5
- Created a authentication flow: OAuth, Web3, Referral codes and NFTs.
- Defined a flexible system design (FSD) and the technical stack for the application
- Ensured the consistency of the design system despite changes in the design team, pivots, and transition to a mobile audience
- Increase team's DX by implementing AI tooling, unit testing, linting, code formatting and utilizing Telegram bots for easy PR reviews and task assignments.

■ Frontend Developer @ Vilantis.ai

Apr '22 — Dec '22

Remote, contractor, full-time | Outsource

Stack: Nuxt.js, Next.js, Charts.js, GraphQL

- Developed complex booking forms for consultations and treatment appointments
- Implemented strong typing through JSDoc and VSCode during a limited transition to TypeScript, resulting in a reduction of bugs by at least 15%
- Accelerated development speed for the new backend API by implementing auto-generation of types, streamlining the integration process.
- Upgraded an outdated project (JS/Vue2) for compatibility and maintainability

■ Lead Frontend Developer @ 12 Storeez

Aug '21 — Jan '22

Remote, full-time | Marketplace, internal services

Stack: Angular (13), Nx, gRPC, Material UI

- Developed a frontend for the internal logistics service from scratch
- Conducted team retrospectives → made it easier to prevent burnout and acknowledge improvements
- Improved the accuracy and speed of the team's poker planning (15 minutes instead of 30+)
- Initiated and conducted product update demos with stakeholders → product requirements were clarified before release
- Curated and updated the backlog for feature prioritization

■ Frontend Developer @ Semrush

Aug '19 — Jul '20

Office, full-time | SaaS, Internal services

Stack: React, Redux, Typescript, D3.js

Project: internal service for setting goals in company units (similar to OKR)

- Developed an interactive organizational structure with a map of departments and teams (D3, React)
- Optimized the sprint planning estimation approach and implemented it with an Agile coach

■ Markup Developer @ Noveo

Aug '17 — Dec '18

Office, full-time | Outsource

Stack: SCSS, Bootstrap, JSX

- Developed the interface for the game "[Go to IT](https://bit.ly/go-to-it)" (bit.ly/go-to-it) (React)

■ Markup Developer @ Armaseti

Jul '16 — Aug '17

Hybrid, full-time | Email marketing

Stack: SCSS, Foundation UI for Email, RegExp

Rest activities

I enjoy giving talks (>30), have spoken at: [PiterCSS Meetup](#), [PiterPy Meetup](#), [Burning Lead](#), [Kolesa Conf](#), [Vas3k.Club](#). You can watch some of them [here](https://bit.ly/martyn-talks) (bit.ly/martyn-talks).

I contribute to open-source projects like Obsidian, Raycast, VSCode, and React libraries.

Pet Projects

- [Pokoy](#): A meditation timer app — [Product Hunt](#)
 - Stack: Firebase, Google Cloud Platform, React, Redux Toolkit, PWA, GH Actions
- [Marathons TG bot](#) (bit.ly/hammers-of-time): Bot for collective learning marathons — [Github](#)
 - Stack: Node.js, Telegraf.js, Next.js, Google Cloud Platform, Google APIs