

Vladimir Martynenko

Frontend Team lead / Engineering manager

Experience: 6+ years

Email: zogacc@gmail.com

Location: Armenia

Telegram: [m0rtyn.t.me](https://t.me/m0rtyn)

Languages: Russian / English

Github: github.com/m0rtyn

I use TypeScript to create web interfaces and keep an eye on code complexity. I can also build simple Python or Node.js backends.

Processes are also significant to me: I advocate agile methodologies and extreme programming. I lead sprints, set goals, break down tasks, and formalize them.

I would like to work as a leader or engineering manager in a team.

Experience

Frontend dev @ Vilantis.ai

Remote, Contractor, April '22 — Now

Projects: service for an American clinic (Nuxt.js), a website with statistics of Lithuanian companies (Next.js)

- Improved legacy JS-service with best practices and stack upgrades
- Added autogeneration of types from GraphQL to cover project's domain
- Improved a Notion based task board with autogenerated fields instead of being filled manually. Also adjusted board's view and filters to remove redundant actions

JS Mentor @ Elbrus Bootcamp

Hybrid, Full-time, January '22 — March '22

- Gave lectures about frontend development (React) and about intermediate JavaScript features (like Promises, prototype inheritance and Classes)
- Wrote promotion articles to [Habr.com](https://habr.com)
- Made a welcome talk on the open school day
- Conducted workshops with advanced JS in the final phase of the student teaching program
- Created a new lecture about Typescript

Logistic frontend lead and project manager @ 12 Storeez

Remote, Full-time, January '21 — January '22

- Developed front-end of a logistics service (Angular 13, Nx)
- Held team's retros, also was invited to introduce retro to the new team
- Made team's poker planning faster and more accurate (15 mins instead of 30+)
- Maintained and groomed the product backlog

- Every two weeks held product demos with stakeholders to gather feedback

Lead of a Frontend internship program @ KODE

On-site, Full-time, September '20 — January '21

- Created a training program for frontend internship
- Taking into account the needs of the company: gave interns an extensive theoretical and practical training for 4 weeks, prepared a documented program for future internships, made video records of the lectures
- Delivered lectures for front-end interns
- Developed a web-app from scratch and decomposed it to gradual stages: react, styled components, storybook, redux, typescript
- Implemented Github Classroom to automate internship's exercises
- Helped the company's experts give lectures on specific topics
- Gave a talk about a declarative code review for a team meetup

Frontend dev @ Semrush

On-site, Full-time, August '19 — June '20

Project: Service for goal-setting of units in the company (OKR-like, Spotify Rhythm)

- Implemented complex goal approve system
- Designed and implemented UI components
- Created interactive organizational structure of the company (D3 & React)
- Introduced code review with collective code ownership
- Adapted company's CI/CD to the team and speeded up the deploying process in a half
- Optimized approach to estimates in a sprint planning process and validated with an agile coach
- Contributed to [bkrem/react-d3-tree](https://github.com/bkrem/react-d3-tree) library

Mentor @ HTML Academy

Remote, Freelance

- Mentored a student to complete a course in layout with the highest grade (HTML Academy)
- Gave lectures for interns on the basics of HTML & CSS & DevTools

Markup dev @ Black Deck Crew

Remote, Seasonal, September '18 — December '18

- Made a markup of the interface for ["Go to IT"](#) game (React)

Markup dev @ Noveo

On-site, Full-time, June '16 — September '18

- Made markup for American golf and baseball training service (Vue)
- Made markup for French clothes marketplace (Angular)

Personal projects

I enjoy giving speeches and writing articles. As a book lover and coffee addict, I read a lot.

- [Pokoy](#): a meditation app

Techstack: Firebase, React, Canvas & SVG, Progressive Web App

- Made a minimalistic app based on researches of the [temporal discounting](#) ([feedback speed](#)) and [successive approximations](#) ([small goals](#)).
- Released a public version on [Product Hunt](#) and [Github](#).
- PH launch: 102 upvotes, 7th product of the day

- [Hammers of Time](#): an open marathon on applied rationality (Ru)

Techstack: Telegraf.js, Next.js, Google APIs,

- Designed, organized, and promoted the project by myself. The training was attended by 160 people.
- Developed tools for gamification such as a Telegram-bot to keep track of progress, a website with a leaderboard of teams and marathon statistics.
- It was my fourth marathon, and I have seen an increase in participants and donations each time.

- [So meta](#): personal blog (Ru)

Techstack: Next.js, Notion API

- Made notes on learning about the world: a brain and thinking, programming and planning, rationality and emotions.
- I created a Notion-based article management system to make editing process as easy as possible.

Talks

- Rationality: the art of being less wrong 12 Storeez Talks / So Meta Channel
- Open source: why developers share BaltArtek
- Motion: Personal task system in Notion Russian Notion Community
- Testosterone Driven Development: 10 signs of a burnt out developer KolesaConf
- 255 shades of gray: color models in CSS PiterCSS Meetup
- Willpower Weakness: how to unload and maintain a mental resource BurningLead Meetup / Problems of White Ideas
- 5 layout improvements... before you invent your own Dilijan Computer Club / So Meta Channel / Vas3k.club
- Not by QWERTY alone: keyboard layout overview PiterPy Meetup / DevNSK Backend Meetup

Articles

I am writing articles for a personal website or popular blog-platforms: Habr.ru, VC.ru, Vas3k.club. My favorite articles: To customize or not to customize?, Visual Studio Code improvements for beginners, How to tame Telegram so it doesn't interfere with your work

