# Vladimir Martynenko

## Frontend Team lead / Engineering manager

Experience: **7 years** Email: <u>zogacc@gmail.com</u>

Languages: **RUS / ENG** Telegram: <u>m0rtyn.t.me</u>

Location: **Armenia** Github: github.com/m0rtyn

Hello! My name is Vova, but many call me Martyn. Currently, I am seeking a position as a Frontend Developer.

With experience in React, Vue, and Angular (7+ years), I have mastered universal principles of code organization. However, React holds a special place in my heart.

I use TypeScript and keep a close eye on code complexity. I also occasionally work with Node.js and Python.

Processes are also significant to me: I am an advocate of agile methodologies, extreme programming, and <u>FFF</u>.

## Experience

## Frontend Team Lead @ HTML Academy

Remote, Full-time, January '23 - July '23

- Led an infrastructure team supporting more than 10 microservices.
- Assisted in the successful release of 5 projects within six months.
- Implemented collection of technical performance metrics in some services (Web Vitals, Prometheus, Grafana).
- Introduced poker planning to measure team productivity.
- Developed bots to assist with code reviews and sprint result tracking.
- Conducted an analysis of the technical stack in the team's projects, updated dependencies, and reduced the number of vulnerabilities by half (400 → 200).

#### Frontend dev @ Vilantis.ai

Remote, Contractor, April '22 — December '22

Projects: service for an American clinic (Nuxt.js), a website with statistics of Lithuanian companies (Next.js)

- Improved a legacy JS service (Vue2) using Best Practices and updating the tech-stack (Vue 2 → 2.7, Nuxt 2 → Bridge)
- Added static typing without moving to TypeScript(JSDoc + VSCode) > Explicit type errors and better intellisense in IDE
- · Added autogeneration of types from GraphQL schema to TypeScript

#### Frontend lead @ 12 Storeez

Remote, Full-time, August '21 — January '22

Project: In-house logistics service to manage worldwide deliveries

- Developed front-end of a logistics service (Angular 13, Nx)
- · Held team's retros, also was invited to introduce retro to the new team
- Made team's poker planning faster and more accurate (15 mins instead of 30+)
- · Maintained and groomed the product backlog
- · Every two weeks held product demos with stakeholders to gather feedback

#### Frontend dev @ Semrush

On-site, Fullt-ime, August '19 — Jule '20

Project: In-house service for setting goals of company units (OKR-like)

- Created interactive organizational structure of the company (D3 & React)
- Contributed to bkrem/react-d3-tree library
- Introduced code review with collective code ownership
- · Optimized approach to estimates in a sprint planning process and validated with an agile coach

### Markup dev @ Noveo

\*On-site, Full-time, August '17 — December '18

- Made a markup of the interface for "Go to IT" game (React)
- Made markup for American golf and baseball training service (Vue)
- Made markup for French clothes marketplace (Angular)

### Markup dev @ Armaseti

On-site, Full-time, июль '16 — август '17

- Верстал маркетинговую рассылку и лендинги компании
- Сделал новый дизайн для писем
- Перешёл с конструктора писем на полноценную вёрстку с расширенными возможностями и гибкостью
- Сделал сложный векторный макет для измерителя диаметра запорной арматуры

# **Hobbies**

I enjoy giving talks (>30) and writing articles (>50). I read a lot (>200b) and meditate (>400h). Below are examples of personal projects.

- Pokoy: App for meditation (Firebase, React, Redux Toolkit, PWA) Product Hunt
- <u>Hammers of Time</u>: Open marathon for an applied rationality. (Node.js, Telegraf.js, Next.js, Google APIs) — <u>Github</u>
- So Meta: Personal blog (Next.js, Notion API 11ty)

### Talks

I have been a speaker at: <u>PiterCSS Meetup</u>, <u>PiterPy Meetup</u>, <u>Burning Lead</u>, <u>Kolesa Conf</u>, <u>Vas3k.Club</u>. You can watch some of them here: <u>https://bit.ly/martyn-talks</u>