

Simple Pendulum (ODE solver)

2nd-order ODE:

$$\ddot{\theta} + \frac{g}{L} \sin \theta = 0$$

here $\theta(t)$ and $\omega = \dot{\theta} = \frac{d\theta}{dt}$, $\ddot{\theta} = \frac{d^2\theta}{dt^2}$.

Remember from high school physics, if θ is small, then the equation becomes:

$$\ddot{\theta} + \frac{g}{L} \theta = 0 \Rightarrow \omega^2 = \frac{g}{L}$$

\Rightarrow no ODE solver needed, solved analytically.

However for large θ , we need to solve this 2nd-order ODE using an ODE solver.

First we reduce this 2nd-order ODE as a system of two first order ODEs since ODE solver requires first-order ODEs.

$$\frac{d\theta}{dt} = \omega \quad \text{--- (1)}$$

$$\frac{d\omega}{dt} = -\frac{g}{L} \sin \theta \quad \text{--- (2)}$$

A system of two first-order ODEs (in vector form):

$$\frac{d}{dt} \begin{bmatrix} \theta \\ \omega \end{bmatrix} = \begin{bmatrix} \omega \\ -\frac{g}{L} \sin \theta \end{bmatrix}$$

In MATLAB,

Let's define:

- $y_1 = \theta$
- $y_2 = \omega = \frac{d\theta}{dt} = \frac{dy_1}{dt}$

The system of ODEs is:

$$\begin{cases} \frac{dy_1}{dt} = y_2 \\ \frac{dy_2}{dt} = -\frac{g}{L} \sin(y_1) \end{cases}, \text{ Take } y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$
$$\frac{dy}{dt} = \begin{bmatrix} y(2) \\ -\frac{g}{L} \sin(y(1)) \end{bmatrix}$$

ode45 solver in matlab:

$$[t, y] = \text{ode45}(\text{odefun}, \text{tspan}, y_0)$$

Initial condition: $y_0 = [\theta_0, \omega_0]$

Time range: $\text{tspan} = [t_0, t_f]$

Problems

① The position vector of the particle is given by:

$$\underline{r}(t) = 3t \underline{e}_x + 4t \underline{e}_y + 10 \underline{e}_z$$

In component form: $\underline{r}(t) = (3t, 4t, 10)$

We can also write as:

$$x(t) = 3t, \quad y(t) = 4t, \quad z(t) = 10$$

Since $z(t) = 10$ is constant, so the particle moves in a plane parallel to x - y plane at $z = 10$.

Now, express $y(t)$ in terms of $x(t)$:

$$t = \frac{x}{3} = \frac{y}{4} \Rightarrow y(t) = \frac{4}{3}x(t) \rightarrow \text{eq. of a line}$$

The linear relationship $y = \frac{4}{3}x$ confirms that the particle's path is a straight line on a x - y plane at $z = 10$.

The velocity vector is:

$$\underline{v}(t) = \frac{d}{dt} \underline{r}(t) = \frac{d}{dt} (3t \underline{e}_x + 4t \underline{e}_y + 10 \underline{e}_z)$$

$$\underline{v}(t) = 3 \underline{e}_x + 4 \underline{e}_y$$

The speed of the particle is:

$$v(t) = \sqrt{\underline{v}(t) \cdot \underline{v}(t)} = \sqrt{(3)^2 + (4)^2}$$

$$\underline{v(t) = 5 \text{ m/s}} \quad (\text{constant speed at all times}).$$

② The position vector of the particle is:

$$\underline{r}(t) = 10 \cos(n\pi t) \underline{e}_x + 10 \sin(n\pi t) \underline{e}_y$$

The position vector is: $\underline{r}(t) = (10 \cos(n\pi t), 10 \sin(n\pi t))$

and

$$x(t) = 10 \cos(n\pi t), \quad y(t) = 10 \sin(n\pi t)$$

Squaring and adding,

$$x(t)^2 + y(t)^2 = (10 \cos(n\pi t))^2 + (10 \sin(n\pi t))^2$$

$$x(t)^2 + y(t)^2 = (10)^2 \rightarrow \text{eq. of a circle}$$

This shows that the particle moves in a circle of radius 10 m.

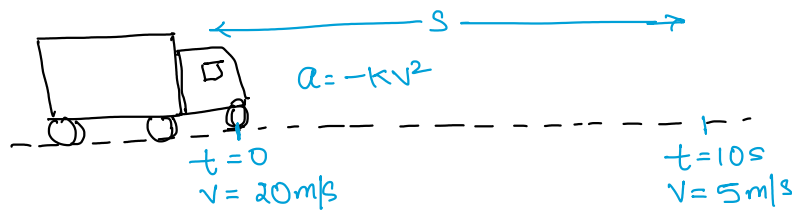
To find the time period, T :

The particle completes a full cycle of 2π in a time period T :

$$\Rightarrow n\pi T = 2\pi$$

$$\Rightarrow \underline{\underline{T = \frac{2}{n}}}$$

③



$$\Rightarrow \text{Acceleration, } a = \frac{dv}{dt} \Rightarrow -kv^2 = \frac{dv}{dt}$$

$$\int_{20}^v \frac{dv}{v^2} = -k \int_0^t dt$$

$$\left[-\frac{1}{v} \right]_{20}^v = -kt \Rightarrow -\frac{1}{v} + \frac{1}{20} = -kt$$

$$v(t) = \frac{20}{1 + 20kt}$$

To find k , use $t = 10 \text{ s}$, $v = 5 \text{ m/s}$:

$$5 = \frac{20}{1 + 200k} \Rightarrow k = \frac{3}{200} \text{ m}^{-1}$$

$$\Rightarrow v(t) = \frac{200}{10 + 3t}$$

The distance moved by the truck is :

$$v = \frac{ds}{dt} \Rightarrow \frac{ds}{dt} = \frac{200}{10 + 3t}$$

$$\int_0^s ds = \int_0^t \frac{200}{10+3t} dt$$

$$s = \frac{200}{3} [\ln(10+3t) - \ln(10)]$$

$$s(t) = \frac{200}{3} \ln\left(\frac{10+3t}{10}\right)$$

After 10s, the truck travelled a distance of,

$$s = \frac{200}{3} \ln\left(\frac{10+30}{10}\right) = \frac{200}{3} \ln(4)$$

$$\underline{\underline{s = 92.42 \text{ m}}}$$