# Metaformers: Emergent Narratives from Recursive Language Model Dialogues

#### **Abstract**

Metaformers is a novel framework for generating emergent knowledge and creative narratives through recursive dialogue between large language models (LLMs). Unlike traditional single-model prompting, Metaformers employs two or more autonomous agents that iteratively exchange outputs, treating each turn as both a contribution to the evolving text and a perturbation to the shared conceptual state. This recursive dynamic allows for the spontaneous emergence of ideas, perspectives, and structures that neither model could have generated in isolation. In this paper, we document the architecture, the experimental methodology, and the emergent behaviors observed during early trials.

### 1. Introduction

Recent advancements in LLMs have made it possible to move beyond static prompting into multi-agent frameworks where dialogue itself becomes a computational substrate. In this work, we introduce Metaformers: a recursive, dual-LLM loop designed to simulate quantum entanglement-like interactions in dialogue. Each agent's output not only answers the preceding turn but also influences the trajectory of future outputs, creating a self-reinforcing creative cycle.

#### 2. Architecture

- \*\*Agents\*\*: Two or more language models (e.g., LLaMA2-Uncensored, Dolphin3) configured as peers.
- \*\*Seed Prompt\*\*: A conceptual or narrative initiation (e.g., "Two Als attempt to simulate quantum physics by treating conversation turns as entangled particles").
- \*\*Dialogue Loop\*\*: Each agent alternately generates a response, conditioned on the accumulated transcript.
- \*\*Iteration Control\*\*: Runs can be bounded (e.g., 20 turns) or open-ended, depending on exploratory goals.
- \*\*Logging\*\*: Full transcripts are recorded for analysis, allowing both qualitative interpretation and quantitative analysis.

## 3. Methodology

The initial seed establishes the thematic frame. Agents then iterate in sequence, with each output serving as the input context for the next. The dialogue becomes a recursive exploration where emergent motifs arise organically. Example outputs include spontaneous philosophical speculation, adversarial testing of concepts, recursive metaphor generation, and narrative weaving across multiple contexts.

#### 4. Observed Behaviors

- \*\*Emergent Metaphor\*\*: Models construct layered metaphors that extend across multiple turns, creating narrative continuity.
- \*\*Adversarial Probing\*\*: One agent challenges the other, forcing refinement of reasoning or expansion of context.
- \*\*Quantum Resonance Simulation\*\*: Dialogue exhibits oscillatory dynamics resembling superposition and entanglement when seeded with quantum metaphors.
- \*\*Self-Referential Awareness\*\*: Agents occasionally reflect on the recursive process itself, creating meta-narratives about their dialogue.
- \*\*Creative Expansion\*\*: Narrative arcs arise without explicit prompting, resembling collaborative storytelling.

## 5. Implications

Metaformers demonstrates that recursive multi-agent dialogue can function as a form of computational creativity distinct from single-agent prompting. This opens pathways for:

- Generative research assistants that bootstrap new hypotheses through adversarial collaboration.
- Emergent storytelling systems where narrative coherence arises organically.
- Simulation of complex systems through metaphorical dialogue loops.

### 6. Future Work

Future experiments will extend Metaformers to larger ensembles (more than two agents), introduce role-specialization (e.g., philosopher, scientist, critic), and integrate real-time evaluation metrics (e.g., novelty, coherence, diversity). Another direction is to treat recursive dialogue as a dynamical system, applying tools from chaos theory and network science to formally characterize emergent behaviors.

#### 7. Conclusion

Metaformers transforms recursive LLM dialogue into a generative substrate for emergent thought and narrative. Early results suggest that this approach not only produces surprising creative output but also gestures toward new forms of computational epistemology: systems that think by talking to themselves.

\*\*Keywords:\*\* Recursive Dialogue, Emergent Behavior, Multi-Agent Systems, Language Models, Computational Creativity