
CS385 PROJECT I REPORT

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0.1 PREPROCESSING

0.1.1 Image Sample Extraction

For the positive example, we generate one 96×96 cropped image for each face. For the positive example, we generate 9 96×96 cropped image for each face. We extracted 12665 sample images for training and 3059 sample images for validation



Figure 1: positive samples



Figure 2: negative samples

0.1.2 HOG Feature Extraction

We extract one HOG feature for each image sample, which is of size (1, 900). We can also show the HOG features and compare it with the original image. We extracted 22748 HOG Features for training and 5724 HOG examples for validation



Figure 3: original image



Figure 4: hog visualization

Figure 5: compare hog with the original image

0.2 CLASSIFICATION

We set the label of positive example to 1 and the negative example to -1. So it is a 2-class classification problem, the classification result of all models is shown in the following table

name	accuracy(%)
Logistic(SGD)	96.6
Logistic(Langevin)	95.8
Fisher	96.3
SVM(Linear)	97.2
SVM(RBF)	97.8
SVM(Poly)	98.1
CNN	98.0

Table 1: classification result

0.2.1 Logistic Model

For Logistic Model, we have

$$\begin{aligned} \text{Logit}_i &= X_i W + b \\ Pr(y_i) &= \frac{1}{1 + \exp(-y_i \cdot \text{Logit}_i)} \end{aligned}$$

and the loss function with regularization

$$L = \sum_{i=1}^n \log(1 + \exp(-y_i \cdot \text{Logit}_i)) + r\|W\|^2$$

where r is the regularization rate. Since we use the back propagation to update the parameters, we need to calculate the derivative first.

$$\frac{\partial L}{\partial W^T} = -\sum_{i=1}^n \frac{y_i X_i \exp(-y_i \cdot \text{Logit}_i)}{1 + \exp(-y_i \cdot \text{Logit}_i)} + 2rW$$

$$\frac{\partial L}{\partial b^T} = -\sum_{i=1}^n \frac{y_i \exp(-y_i \cdot \text{Logit}_i)}{1 + \exp(-y_i \cdot \text{Logit}_i)}$$

0.2.1.1 Model via SGD

For SGD, we choose a mini-batch to update at each time.

$$W = W - \alpha \frac{\partial L}{\partial W^T}$$

$$b = b - \frac{\partial L}{\partial b^T}$$

0.2.1.2 Model via Langevin

The Langevin is the same as SGD, except that we add a small random walk on each parameter update.

$$W = W - \alpha \frac{\partial L}{\partial W^T} + \sqrt{\alpha} \epsilon_t$$

$$b = b - \frac{\partial L}{\partial b^T} + \sqrt{\alpha} \epsilon_t$$

0.2.2 Fisher Model

The Fisher Model, i.e. LDA model project high dimensional features to low dimensional space on a special hyper-plane. In this problem, we project the 900-dimensional hog features to 1-dim space. What we have to train is the hyper-plane we are trying to project on. According to the lecture note, the most key step in this algorithm is to calculate the inverse matrix of S_w . Once the S_w^{-1} is calculated, we finish training. But During training steps, I found some times the inverse step failed because we get a singular S_w . And we can do PCA of the singular matrix and derivate a non-singular from it.

the inter-class variance = 1.142×10^{-6} , the intra-class variance = 1.229×10^{-3}

0.2.3 SVM

We use Linear Kernel, RBF Kernel and Polynomial Kernels to train the SVM. To show the ground property of the support vectors. We show the histogram of support vectors along some specific axis, eg. axis 1 of 900. The result is shown in the following graph

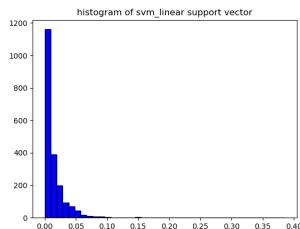


Figure 6: linear

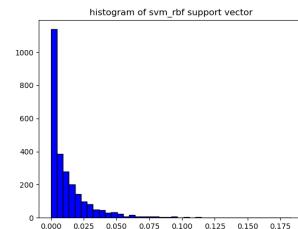


Figure 7: rbf

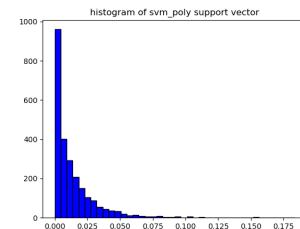


Figure 8: poly

Figure 9: support vector distribution along axis 1

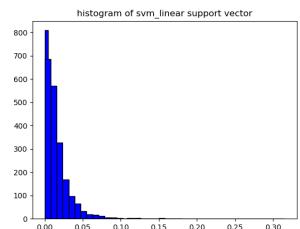


Figure 10: linear

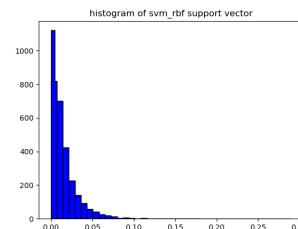


Figure 11: rbf

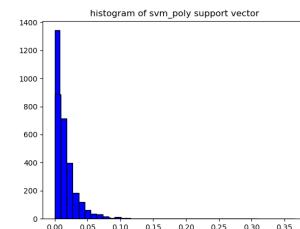


Figure 12: poly

Figure 13: support vector distribution along axis 450

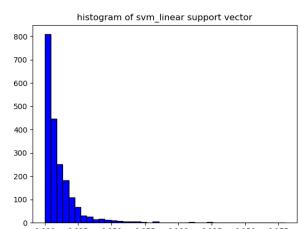


Figure 14: linear

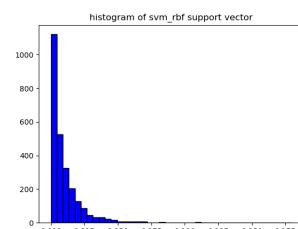


Figure 15: rbf

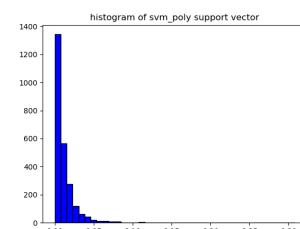


Figure 16: poly

Figure 17: support vector distribution along axis 89

we can see from the support vector distributions on these graph. What we find is that all kinds of SVMs have similar distributions along the same axis, and for a specific SVM, its feature distributions on all of its axis have some similar pattern, (e.g. the feature distribution of RBF SVM is more discrete than other SVMs.)

0.2.4 Neural Networks

We derive our network structure from AlexNet, Where we change its MaxPooling Layer to AdaptiveAvgPool2d Layer and the result is good.

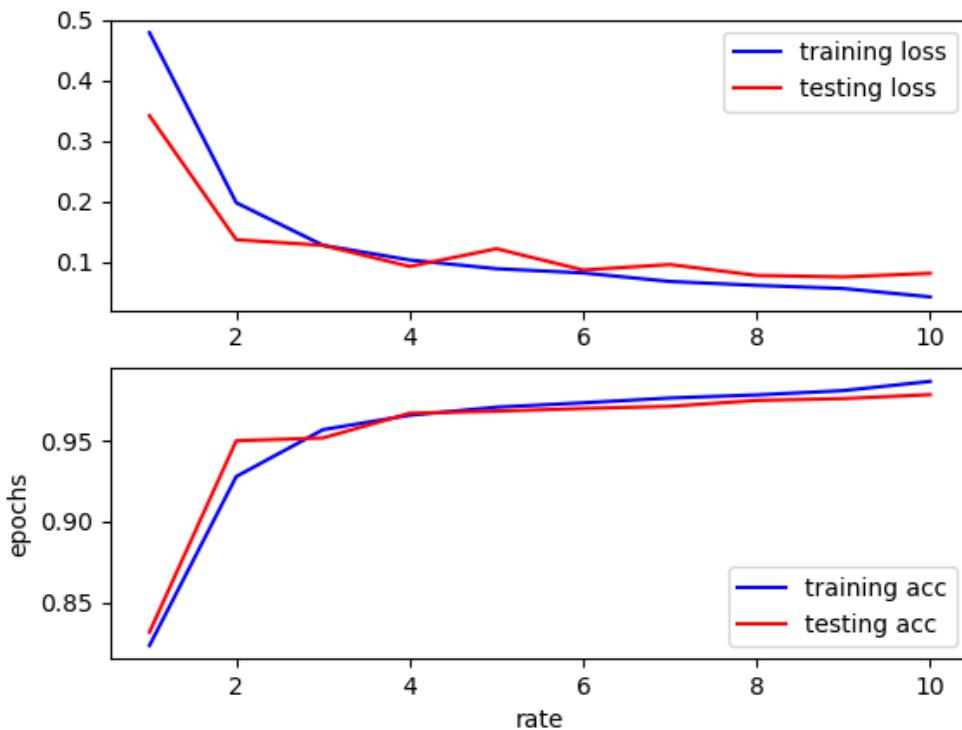


Figure 18: cnn

0.3 DETECTION

0.3.1 detection strategy

We locate the bounding box by a (leftup_x, leftup_y, height, width) tuple. We use the normal for-loop to enumerate all kinds of bounding box. So Theoretically we step

sufficiently small intervals, we can catch the appropriate detection result. We set the loop step to be $step_w = \frac{1}{20} weight$, $step_h = \frac{1}{20} height$.

0.3.2 result of detection

From Feature 19, We see that all model can recognize the face in most images. However, there is inevitably many kinds of misjudgement. Some fails to have too many overlaps, others recognize areas which are total not have relation with face.

0.4 VISUALIZATION

We Visualize the HOG Feature using t-SNE and PCA.

0.4.1 PCA

The following graph shows a 3D-PCA. In this graph we label the positive image samples as 1 and the negative example as 0. We can see that most of the image samples labelled 1 are cluster together.

0.4.2 t-SNE

from the t-SNE, We can see that most of the image samples labelled 1 are cluster together. We can see more clearly from the 3D t-SNE

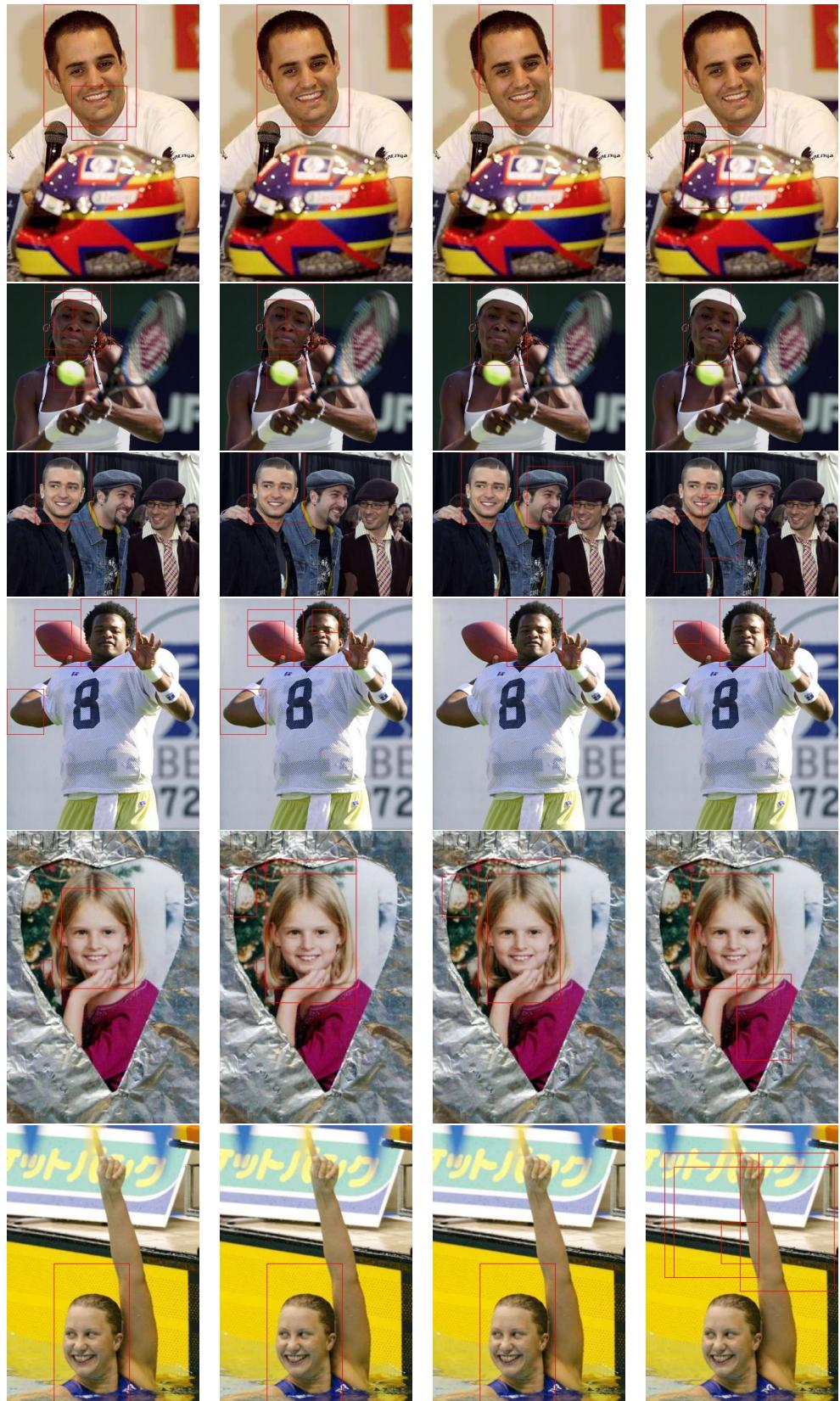


Figure 19: detection result, models from left to right: Logistic, Linear_SVM, RBF_SVM, CNN



Figure 20: global view



Figure 21: dark area

Figure 22: PCA



Figure 23: global view



Figure 24: dark area

Figure 25: t-SNE 2D

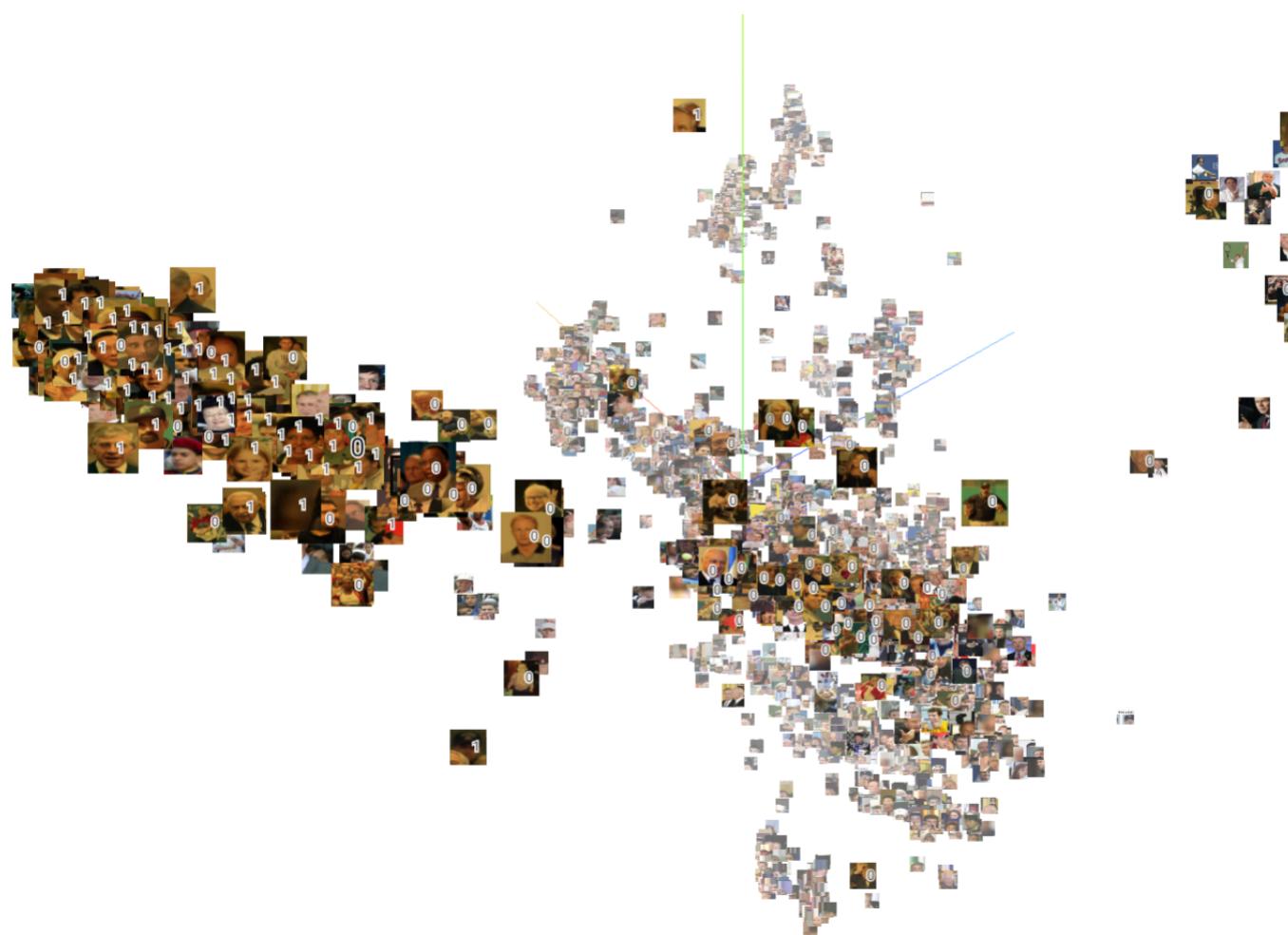


Figure 26: t-SNE 3D

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