Depth-first search 7.3.1

In this implementation, we keep track of two lists:

- Candidate nodes nodes that need to be visited next:
- Visited nodes nodes already visited.

Both lists are passed (and updated) after every invocation of the traversal function. For example, given a starting node s and a graph g, a general function for depth-first traversal of a graph is:

```
depthFirstSearch
                        :: Ix a => a -> Graph a -> [a]
depthFirstSearch start g = dfs [start] []
  where
   dfs [] vis
               = vis
   dfs (c:cs) vis
      | elem c vis = dfs cs vis
      | otherwise = dfs ((adjacent g c)++cs) (vis++[c])
```

The first argument of the dfs function represents the list of candidate nodes and the second argument the list of visited nodes. To avoid calling the (++) operator in the second argument of the recursive call to dfs, visited nodes can be accumulated in reverse order then reversed just before delivering the result:

```
depthFirstSearch'
                          :: Ix a => a -> Graph a -> [a]
depthFirstSearch' start g = reverse (dfs [start] [])
  where
  dfs [] vis
                  = vis
  dfs (c:cs) vis
      | elem c vis = dfs cs vis
      | otherwise = dfs ((adjacent g c)++cs) (c:vis)
```

When applied to the graph in Figure 7.2, the evaluation proceeds as follows:

```
depthFirstSearch' 1 g ⇒ dfs [1] []
                                dfs [2,3,4] [1]
                           \Rightarrow dfs [3,4] [2,1]
                           \Rightarrow dfs [6,4] [3,2,1]
                                dfs [5,4] [6,3,2,1]
                                dfs [4,4] [5,6,3,2,1]
                           \Rightarrow dfs [4] [4,5,6,3,2,1]
                           \Rightarrow dfs [] [4,5,6,3,2,1]
                           \Rightarrow reverse [4,5,6,3,2,1]
                               [1,2,3,6,5,4]
```

In this program, adjacent nodes are added and retrieved from the front of the candidate nodes list during the search. Therefore, we can use a stack ADT (see Section 5.2) to hold candidate nodes since they are processed in a last-in-first-out (LIFO) fashion:

```
:: Ix a => a -> Graph a -> [a]
depthFirstSearch''
depthFirstSearch'' start g
                     = reverse (dfs (push start emptyStack) [])
where
 dfs s vis
  | (stackEmpty s) = vis
  | elem (top s) vis = dfs (pop s) vis
                     = let c = top s
   otherwise
                        dfs (foldr push (pop s) (adjacent g c))
                             (c:vis)
```

Breadth-first search 7.3.2

The function that implements breadth-first traversal is identical to the depth-first function except that this time, a queue ADT (see Section 5.3) is used to hold the candidate nodes. This function is defined as:

```
breadthFirstSearch :: Ix a => a -> Graph a -> [a]
breadthFirstSearch start g
                   = reverse (bfs (enqueue start emptyQueue) [])
 where
  bfs q vis
   | (queueEmpty q)= vis
   | elem (front q) vis
                   = bfs (dequeue q) vis
                   = let c = front q
   otherwise
                     in
                      bfs (foldr enqueue
                                  (dequeue q)
                                  (adjacent g c))
                           (c:vis)
```

In the previous example, it generates the following reduction sequence:

```
breadthFirstSearch 1 g ⇒
                                bfs [1] []
                             \Rightarrow bfs [2,3,4] [1]
                             \Rightarrow bfs [3,4] [2,1]
                                bfs [4,6] [3,2,1]
                                 bfs [6] [4,3,2,1]
                             \Rightarrow bfs [5] [6,4,3,2,1]
                                 bfs [4] [5,6,4,3,2,1]
                             \Rightarrow bfs [] [5,6,4,3,2,1]
                             \Rightarrow reverse [5,6,4,3,2,1]
                             \Rightarrow [1,2,3,4,6,5]
```