# Statistical Language Modelling

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some slides from Mohit lyyer

#### Language Model - What and why?

#### Aims of language models

- Predict the future! ... words
- Assign a probability to a sentence (or sequence of words)

#### Many applications

- Speech recognition
  - Lame aise on bleu
  - Là mais omble eux
  - La mais on bleue
  - La maison bleue ← This one is more probable!
  - La maison bleu
- Machine Translation: "The blue house"
  - "La bleue maison" ← feels like not natural (less probable)
  - ullet "La maison bleue"  $\leftarrow$  this one seems better! (more probable)

#### Language Model - LM

- Allows to distinguish between well written sentences and bad ones
- Should give priority to grammatically and semantically correct sentences
  - in a implicit fashion, no need for a syntactic nor semantic analysis
  - $\bullet$  Monolingual process  $\to$  no need of annotated data

# Language Model - LM

- Goal: provide a non zero probability to all sequences of words
  - even for non-grammatical sentences
  - learned automatically from texts

#### Issues:

- How to assign a probability to a sequence of words?
- How to deal with unseen words and sequences?
- How to ensure good probability estimates?

#### Language Model

- $\bullet$  Goal: provide a non zero probability to all sequences of words W extracted from a  ${\bf vocabulary}\ |V|$
- Vocabulary: list of all words known by the model
  - ullet a specific word  $\langle {\sf unk} \rangle$  to manage all the words not in V
  - word = sequence of characters without space
  - word  $\neq$  linguistic word  $\rightarrow$  token

Let  $W=(w_1,w_2,\ldots,w_n)$  with  $w_i\in V$  be a word sequence

# LM - Complexity

- Complexity for a vocabulary size of 65k
  - $65k^2 = 4\ 225\ 000\ 000$  sequences of 2 words
  - $\bullet \ 65k^3=2.74\times 10^{14} \ {\rm sequences} \ {\rm of} \ {\rm 3 \ words}$
  - → French: 3k words in the fundamental dictionary, 30k for general knowledge
- → We can't directly estimate the probability of a sequence by relative frequency!
- Equivalence classes
  - $\bullet$  group histories in equivalence classes  $\phi$

$$p(W) \approx \prod_{i=1}^{T} p(w_i | \phi(h_i))$$

 $\bullet$  Language modelling lies in determining  $\phi$  and find a method to estimate the corresponding probabilities

#### LM - n-gram

- n-gram: sequence of n words
  - Ex.: "La maison bleue est jolie"
  - $\rightarrow$  bi-grams: "La maison", "maison bleue", "bleue est", "est jolie"
  - → tri-grams: "La maison bleue", "maison bleue est", "bleue est jolie"
  - ightarrow 4-grams: "La maison bleue est", "maison bleue est jolie"
- ullet n-gram model uses an equivalence class mapping the history  $h_i$  to the n-1 previous words

#### LM - Probabilities

- How to estimate the n-gram probabilities?
- Maximum Likelihood Estimation (MLE)
  - Get counts from a corpus
  - normalize them so that they are between 0 and 1
- Unigram probabilities

$$p(w_i) = \frac{C(w_i)}{\sum_k C(w_k)} = \frac{C(w_i)}{\text{corpus size}}$$

- $\rightarrow C(.)$  is the counting function
  - *n*-gram probabilities

$$p(w_i|h_i^n) = \frac{C(h_i^n w_i)}{C(h_i^n)}$$

# LM - Probabilities / Example

#### Corpus

- <s> une maison bleue </s>
- <s> une maison grise </s>
- <s> la table grise est dans la maison bleue </s>
- Probabilities of some bi-grams:

• 
$$P(une|~~) = \frac{2}{3} = 0.67~~$$
;  $P(la|~~) = \frac{1}{3} = 0.33~~$ ;  $P(|bleue) = \frac{2}{3} = 0.67$ 

• 
$$P(grise|maison) = \frac{1}{3} = 0.33$$
;  $P(bleue|maison) = \frac{2}{3} = 0.67$ 

- Probabilities of some tri-grams:
  - $P(maison | < s > une) = \frac{2}{2} = 1$ ;  $P(bleue | une\ maison) = \frac{1}{2} = 0.5$

#### LM - n-gram

• bigram model:  $\phi(h_i) = (w_{i-1})$ 

$$p(W) \approx p(w_1) \times \prod_{i=2}^{T} p(w_i|w_{i-1})$$

• trigram model:  $\phi(h_i) = (w_{i-1}, w_{i-2})$ 

$$p(W) \approx p(w_1) \times p(w_2|w_1) \times \prod_{i=3}^{T} p(w_i|w_{i-1}, w_{i-2})$$

- n-gram:  $\phi(h_i) = (w_{i-1}, \dots, w_{i-n+1})$
- Consequences:
  - $\bullet$  n-1 words are enough to predict the next word  $\leftarrow$  **Markov** assumption.

#### LM - Sequence probability

- How to compute the probability of a sequence ?
- $\rightarrow$  By combining the n-gram probabilities!

$$p(W) = \prod_{i=1}^{T} p(w_i | \phi(h_i))$$

with  $h_i = (w_1, w_2, \dots, w_{i-1})$  the history of word  $w_i$  with  $\phi(.)$  the function mapping the history to the equivalence classes of size n-1

ullet in practice: n ranges to 4 or 5, barely 6  $\Rightarrow$  require exponential quantity of data

Example: bi-gram  $P(\langle s \rangle | la maison grise \langle /s \rangle)$ 

• 
$$P(.) = P(la|~~) * P(maison|la) * P(grise|maison) *  $P($~~ |grise|$$
  
= 0.33 \* 0.5 \* 0.33 \* 0.33 = 0.0179685

#### LM - Characteristics

- Language structure implicitly captured
  - probability of succeeding words, cooccurrences
  - same for semantic
- Probabilities are independent from the position in the sentence
  - add begin ( $\langle s \rangle$ ) and end ( $\langle /s \rangle$ ) of sentence tokens
- Probabilities are estimated using a large quantity of data (corpus), which are supposed to be well written

#### LM - Unseen sequences

- Wrong sequences that are not allowed by the language
  - Ex.: "ils part tôt", "elle est beau"
- Correct sequences that are not seen in the training corpus
- $\rightarrow$  How to avoid a zero probability?

#### Solutions

- Increase training corpus size
- $\rightarrow$  makes training longer + can we ever get a perfect corpus?
- Reserve a (small) probability mass to unseen events

$$\epsilon \ge p(w_i|h_i^n) > 0 \ \forall i, \forall h$$

→ This is smoothing or discounting

#### LM - Smoothing

- ullet Idea: take probability mass D to seen events, then redistribute it to unseen events
- $\rightarrow$  smoothing
- Laplace smoothing (also known as **add 1** smoothing)

$$P_{Laplace}(w_i) = \frac{C(w_i) + 1}{corpus\ size + V}$$

• add-k smoothing:

$$P_{add-k}(w_i) = \frac{C(w_i) + k}{corpus\ size + kV} \text{ with } 0 < k < 1$$

#### LM - Smoothing

- Kneser-Ney smoothing: absolute discounting and continuation
- absolute discounting: subtract a certain (fixed) quantity to the counts
- continuation: words seen in more contexts are more likely to appear in a new context
  - Ex.: In the corpus "Mans" is more frequent than "table"
  - but seen only in the context of "Le Mans", while "table" has many more contexts
  - $\rightarrow$  so higher probability of continuation

$$P_{kn}(w_i|w_{i-1}) = \frac{C(w_{i-1}w_i) - d}{C(w_{i-1})} + \lambda(w_{i-1})P_{cont}(w_i)$$

- Going further: comparative study
- → Stanley F. Chen and Joshua T. Goodman, *An Empirical Study of Smoothing Techniques for Language Modelling*. Computer, Speech and Language, 13(4), pp. 359-394, 1999.

#### LM - Backoff

- Idea: exploit lower order history
- Backoff technique

$$\tilde{p}(w_i|h_i^n) = \begin{cases} p(w_i|h_i^n) & \text{if } C(h_i^n w_i) > 0\\ \alpha(h_i^n) p(w_i|h_i^{n-1}) & \text{if } C(h_i^n w_i) = 0 \end{cases}$$

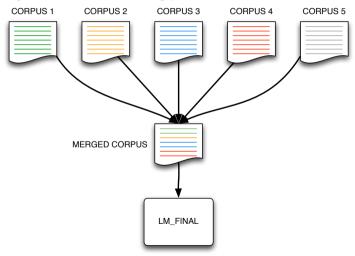
- with  $\alpha(h_i^n)$  the backoff weight
- ightarrow computed so that probability distribution is respected (probs between 0 and 1 and sums to 1)
- See [Jurafsky and Martin, 2018]

# LM - In practice

- How to set the vocabulary?
- Machine Translation:
  - Use all the words tokens belonging to in domain corpora
  - ightarrow target side of train and development corpora
  - → specialized monolingual corpora
    - Most frequent words tokens of large generic corpora
  - $\rightarrow$  seen at least k times
- Speech recognition:
  - Only consider words than the speech decoder can produce
  - $\, 
    ightarrow \,$  map all others to <unk>

#### LM - Training methodology

• Merge training data, standard training procedure

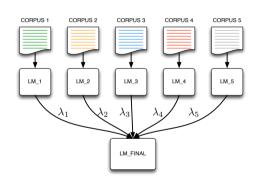


#### LM - Training methodology

- (log) linear interpolation
- with J models:

$$p(w_i|h_i^n) = \sum_{j=0}^{J} \lambda_j \cdot p_j(w_i|h_i^n)$$

 $\rightarrow \lambda_j$  are computed using an EM procedure



#### LM - perplexity

- Perplexity: measures the ability of the model to predict word of an unseen text
  - unseen = not in training data
  - criterion to be minimized
  - Let's consider a corpus  $W = w_1 w_2 ... w_N$

$$PPL(T) = P(w_1 w_2 ... w_N)^{-\frac{1}{N}}$$

$$= \sqrt[N]{\frac{1}{P(w_1 w_2 ... w_N)}}$$

$$= \sqrt[N]{\prod_{i=1}^{N} \frac{1}{P(w_i | w_1 ... w_{i-1})}}$$

# LM - perplexity and cross entropy

$$PPL(T) = 2^{H(W)}$$
 [ $H$  is the cross-entropy] 
$$H(T) = -\frac{1}{N} \log P(w_i|w_1...w_{i-1})$$

- Perplexity is linked to the number of possible next words that can follow any word
- ightarrow How accurately can the model predict the next word?

#### Example with the digits (zero, one, two, ..., nine)

• if equilibrated corpus, i.e.  $P = \frac{1}{10}$  for all words

$$PPL(W) = P(w_1 w_2 ... w_N)^{-\frac{1}{N}} = \left(\frac{1}{10^N}\right)^{-\frac{1}{N}} = \left(\frac{1}{10}\right)^{-1} = 10$$

- This quantity would reduce if a word is more frequent
- $\rightarrow$  ex: "zero" is 10 times more frequent

# Dealing with OOVs and low frequency words

- Replace all words not in the vocabulary by the token <unk>
- Compute <unk> probability similarly to the other words.
- ullet Apply this rule to words appearing less than n times in the training corpus.
- $\rightarrow$  Allows to select and fix the vocabulary size
- Choice of words mapped to <unk> impacts perplexity
- ightarrow a small vocabulary and a larger <unk> probability will reduce the perplexity
- $\Rightarrow$  Always compare perplexities of models having same vocabulary!

#### Why do n-grams work so well?

- Probabilities computed on a large corpus
- $\rightarrow$  the more the better
- Implicit modelling of syntax and semantics
- → Correct word sequence are more probable!
- $\rightarrow$  e.g. number and gender agreement
- Easy to integrate into search methods like Viterbi

# Issues with n-grams models

- Cannot model long distance dependencies
  - →context size is limited (up to 6 token in practice)
- Poor modelling of:
  - new vocabulary words
  - domain
  - unprepared text (discourse)
- ightarrow Do not capture the meaning

Count-based Language Models Cannot handle long-distance dependencies!!

Example:

for programming class he wanted to buy his own computer for tennis class he wanted to buy his own racquet

# Beyond Count-based Language Models

How to build a neural Language Model? Recall the Language Modeling task:

- **1 Input:** sequence of words :  $x^{(1)}, x^{(2)}, ...., x^{(n)}$
- **② Output:** probability distribution of the next word  $P(x^{n+1} = w_j | x^{(1)}, x^{(2)}, ...., x^{(n)})$

How about a window-based neural model?



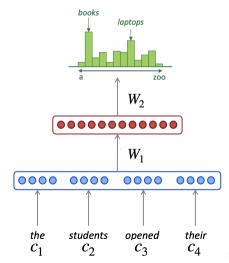
# Fixed-window neural Language Model

#### output distribution:

$$\hat{y} = softmax(W_2h + b_2)$$
 hidden layer

$$h = f(W_1c + b_1)$$

concatenated word embeddings c = [c1; c2; c3; c4]



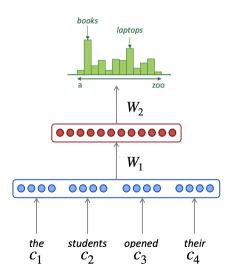
# Fixed-window neural Language Model

# Compared to N-gram LM Improvements :

- No sparsity problem
- Model size is O(n) not O(exp(n))

#### Remaining problems: :

- Fixed window is too small
- ullet Enlarging window enlarges W
- Window can never be large enough!
- Each  $c_i$  use different rows of W. (We don't share weights across the window)



# What about Recurrent Neural Networks!

# Recurrent neural Language Model

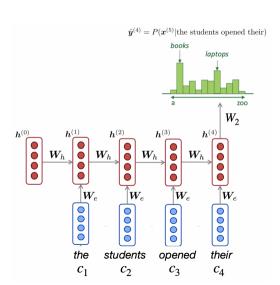
#### output distribution:

$$\hat{y} = softmax(W_2h^{(t)} + b_2)$$
 hidden states :

$$h^{(t)} = f(W_h h^{(t-1)} + W_e c_t + b_1)$$

h(0) is the initial hidden state word embeddings :

$$c_1; c_2; c_3; c_4$$



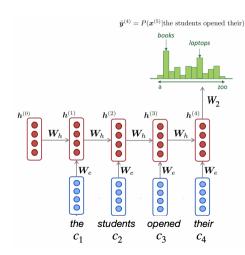
#### Recurrent neural Language Model

#### RNN advantages

- Can process any input length
- Model size doesn't increase for longer input
- Weights are shared across timesteps

#### **RNN** Disadvantages

- Recurrent computation is slow
- In practice, difficult to access information from many steps back
- Weights are shared across timesteps



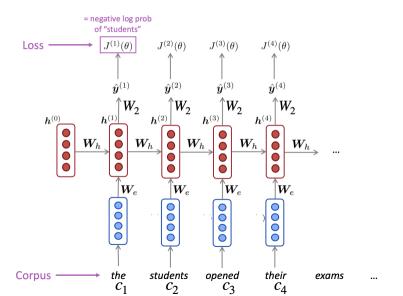
# Training a RNN Language Model

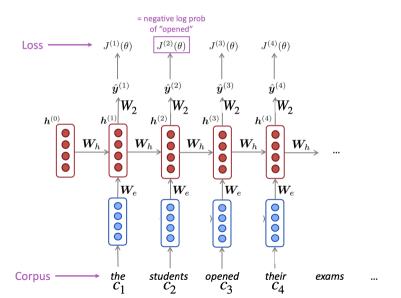
- Get a big corpus of text which is a sequence of words
- Feed into RNN-LM; compute output distribution  $\hat{y}^{(t)}$  for every step t.
- ullet Loss function on step t is usual cross-entropy between our predicted probability distribution  $\hat{y}^{(t)}$  and the true next word  $y^{(t)}=x^{(t+1)}$

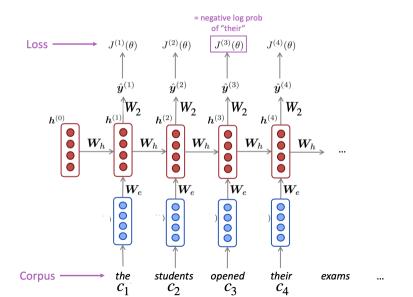
$$J^{(t)}(\theta) = CE(y^{(t)}, \hat{y}^{(t)}) = -\sum_{j=1}^{|V|} y_j^{(t)} log \ \hat{y_j}^{(t)}$$

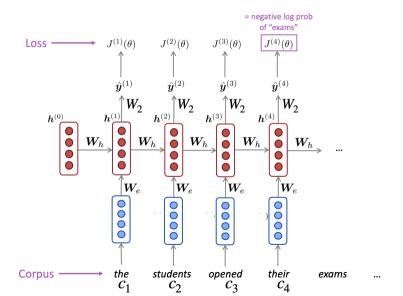
- ⇒ predict probability dist of every word, given words so far
- Average this to get overall loss for a batch of T examples):

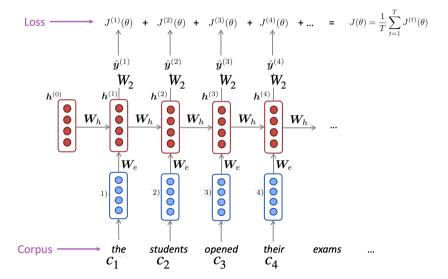
$$J(\theta) = -\frac{1}{T} \sum_{j=1}^{|T|} J^{(t)}(\theta)$$











#### LM - toolkit - SRILM

- See [Stolcke, 2002]
- Build a model: ngram-count
- ightarrow !! always specify order with -order N and use of unknown class with -unk
  - Compute interpolation weights: compute-best-mix
     use the outputs of the following command: ngram -debug 2 -ppl ...
  - Compute perplexity, interpolated model: ngram
    - **-ppl <dev corpus>**: compute perplexity on development corpus
    - -mix-lmK <lmK> -mix-lambdaK <coeffK> : interpolate several models <lmK> with weights <coeffK> (K ranging from 0 to 9)

#### References I

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